UML Use Case 03 - View and Sort List of Objects

Use Case Number	03
Application	2D Graphics Modeler
Use Case Name	View and Sort List of Objects
Use Case Description	The actor is able to view a list of all drawn objects at any time during execution. The user may sort the list by ID, area, or perimeter.
Primary Actor	User
Precondition	The actor logs in regardless of admin or otherwise.
Trigger	The actor selects reports.
Basic Flow	 The actor logs in The actor selects reports The actor chooses to sort list by ID, area, or perimeter
Alternate Flows	Depending on the list, certain objects may be excluded. For example, area sorted lists do not include objects without an area