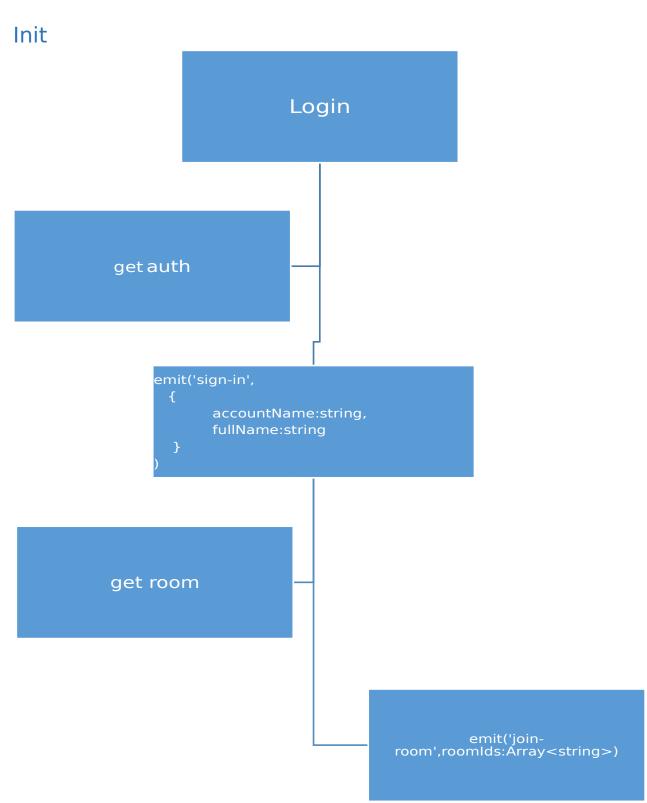
Manuals ChatSocket



Event

LVEIIC					
add chat	call api add chat	emit('add- chat',chat)	on('add- chat',room)		
edit chat	call api edit chat	emit('edit- chat')	on('edit- chat',chat)		
delete chat	call api delete	emit('delete- chat', roomld: string, chatld: string)	on('delete- chat', chatld:string)		
Add room	call api add room	emit('add- room', room)	on('add- room', room)	emit('join- room' rooms: Array <string>)</string>	
Edit room	call api edit room	emit('edit- room', room)	on('edit- room', room)		
delete room	call api delete room	emit('delete- room', roomld:string)	on('delete- room', roomld)	emit('leave- room', roomld:string)	
change user in room	call api add member/ delete member	string, newMen deleteMembe	user-room', roomld: nber: array <string>, er: array<string>, room)</string></string>	on event add- room/delete- room	
interactiv e	call api interactive	emit('interactiv	e',interactive)	on('interactive',intera	active)
out room	call api out room	emit('leave- room', roomld:string)			