

# Conflict-Based Search(CBS)

Optimal=3+4=7

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### Conflicts and Constrains

Conflict: [agent A, agent B, location X, time T]

Constraint: [agent A, location X, time T]

#### 为每一个代理单独规划路径

(2)验证这个规划会不会产生冲突

通过添加约束来解决这个冲突(约束A或者约束B)

# CBS: general idea

如果这个规划A和B产生冲突了