

Principles of Compiler Construction

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Lecture 7. LR Parsing

- 1. Introduction to LR Parsing
- 2. Motivation of LR Parsing
- 3. Simple LR Parsing
 - LR(0) and SLR(1)
- 4. More Powerful LR Parsing
 - LR(1) and LALR(1)
- 5. Ambiguity in LR Parsing
- 6. Error Recovery in LR Parsing





Proposed by

- D. Knuth (Stanford U.). On the Translation of Languages from Left to Right. Information and Control, 8(6), 1965, pp.607-639
 - Prof. 高德纳: The Art of Computer Programming, T_EX, Literal Programming, LR Parsing, Attribute Grammar, etc.

Pros

- Recognize almost all practical CFGs (more powerful than LL parsing).
- High efficiency.
- Detect errors as soon as possible.

Cons

- A large size of parsing table.
- Hard to construct the parsing table manually.

2. Motivation of LR Parsing

- Critical: shift-reduce decision making
 - Maintain states to keep track of where we are in the parsing procedure.
- States are represented by items
 - A \rightarrow X Y Z yields four items (LR(0) items)
 - $\circ A \rightarrow \bullet X Y Z$
 - $\circ A \rightarrow X \bullet Y Z$
 - $\circ A \rightarrow XY \bullet Z$
 - $\circ A \rightarrow XYZ \bullet$
 - A $\rightarrow \epsilon$ yields only one item: A \rightarrow •

Items

- Different forms of items
 - \bullet A \rightarrow X \bullet a Z
 - A "shift" item
 - Indicates the shift of symbol a.
 - $\bullet \ \mathsf{A} \ \to \ \mathsf{X} \bullet \mathsf{B} \mathsf{Z}$
 - A "reduce-expected" item.
 - Indicates the expectation of reducing a B from the remaining input string.
 - $\bullet A \rightarrow XYZ \bullet$
 - A "reduce" item
 - Indicates a handle has appeared on top of stack.
 - $\bullet S \rightarrow XYZ \bullet$
 - An "accept" item (special form of reduce items)
 - Indicates the state of accepting the input.

Augmented Grammar

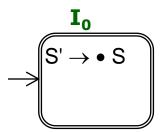
- O How and why of augmented grammars?
 - Add a new start symbol S'
 - $\circ \; S' \; \to \; S$
 - $\circ S \rightarrow \dots$
 - Intent of augmenting a grammar
 - The start symbol will never appear in the body of any productions.
 - o Then the accepting state (items) is unique:

$$S' \rightarrow S \bullet$$

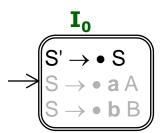
A Motivating Example

Consider the following grammar

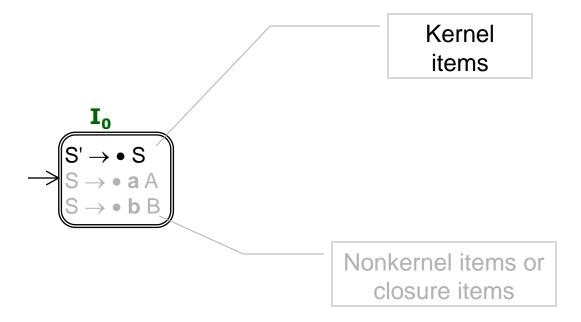
```
S' \rightarrow S
S \rightarrow \mathbf{a} A \mid \mathbf{b} B
A \rightarrow \mathbf{c} A \mid \mathbf{d}
B \rightarrow \mathbf{c} B \mid \mathbf{d}
```



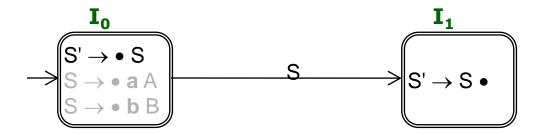
Initial state



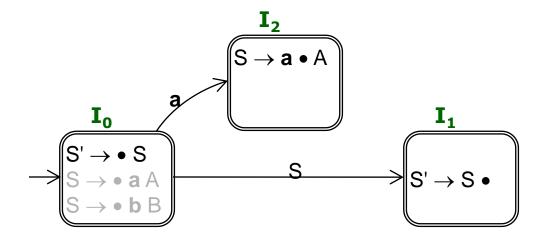
Equivalent closure



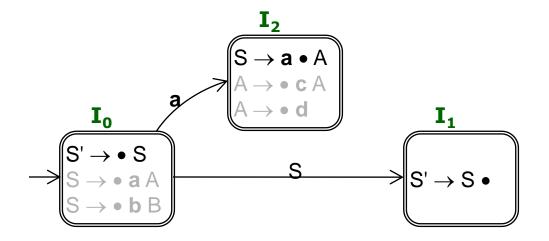
Equivalent closure



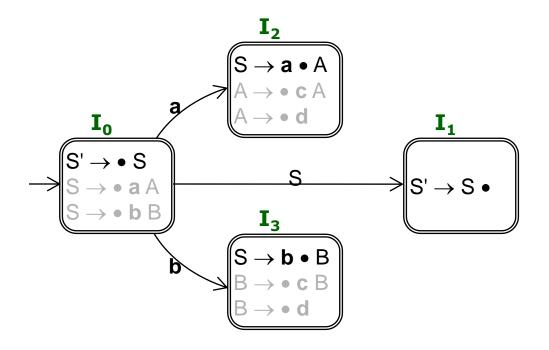
If the remaining string can be reduced to S (expected!)



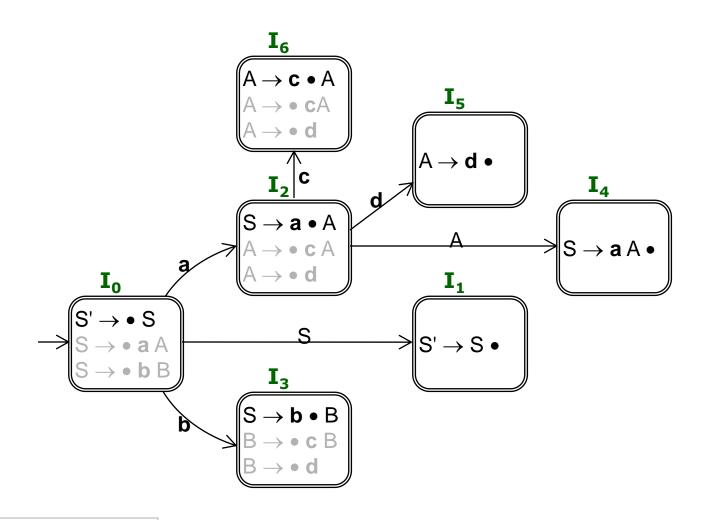
If the first symbol of remaining string is **a** (shift!)



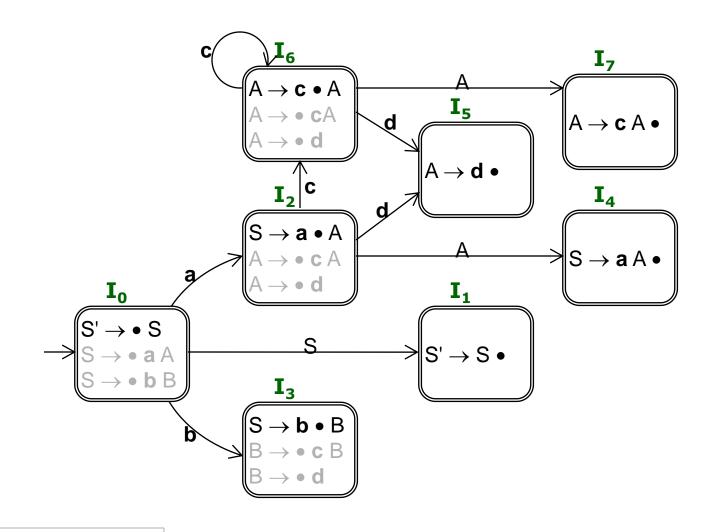
Equivalent closure in state ${\rm I_2}$



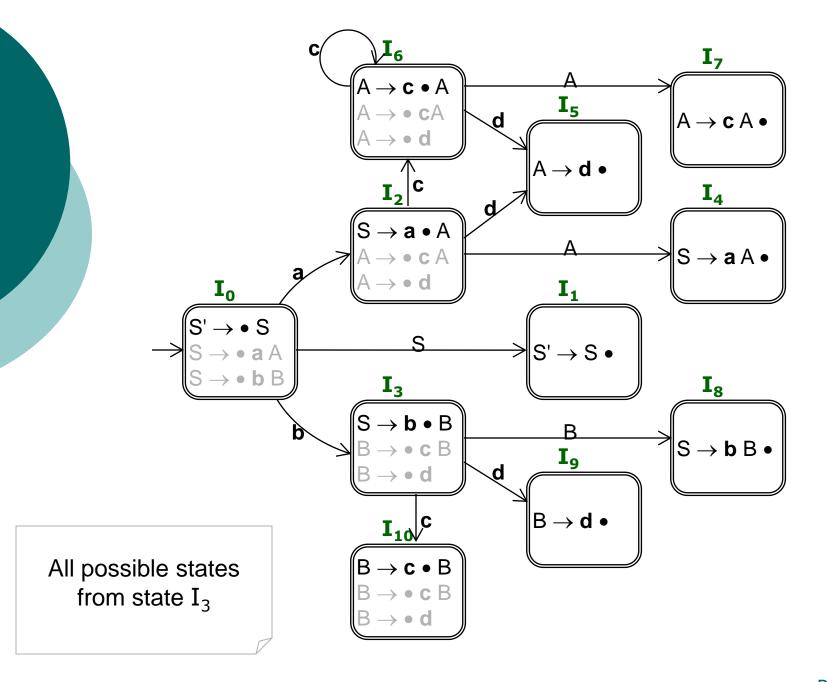
If the first symbol of remaining string is **b** (shift!)

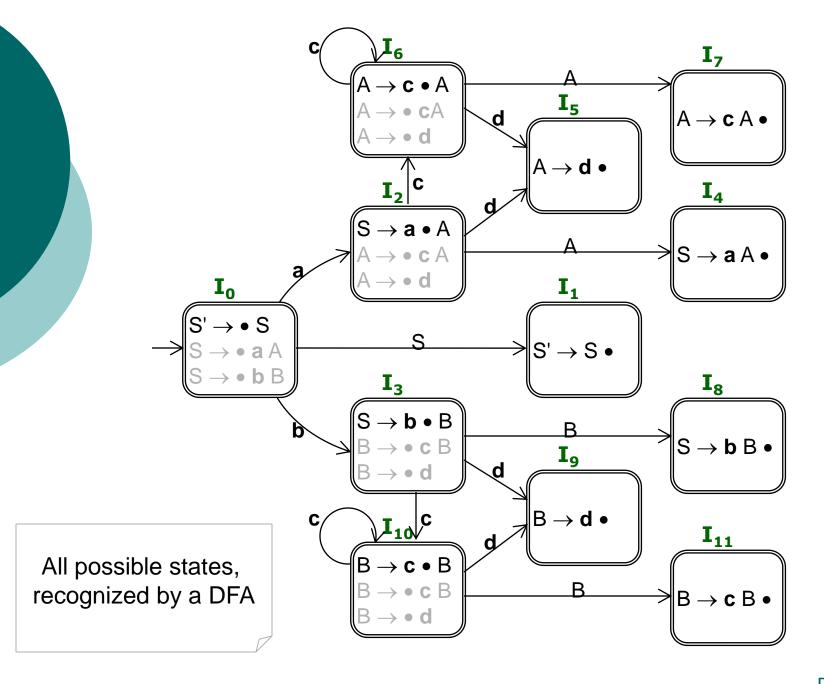


All possible states from state I_2



All possible states from state ${\rm I}_6$





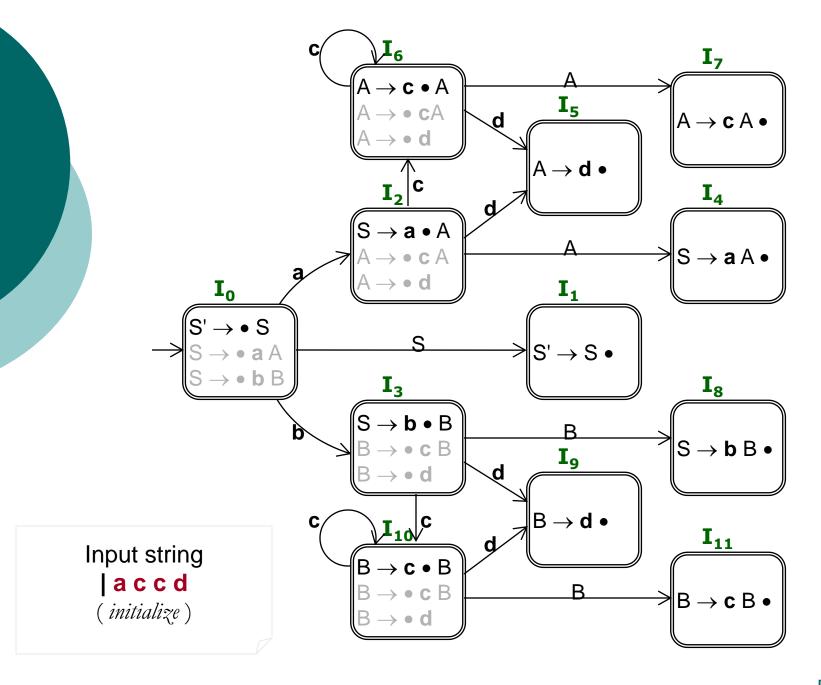
Working with the DFA

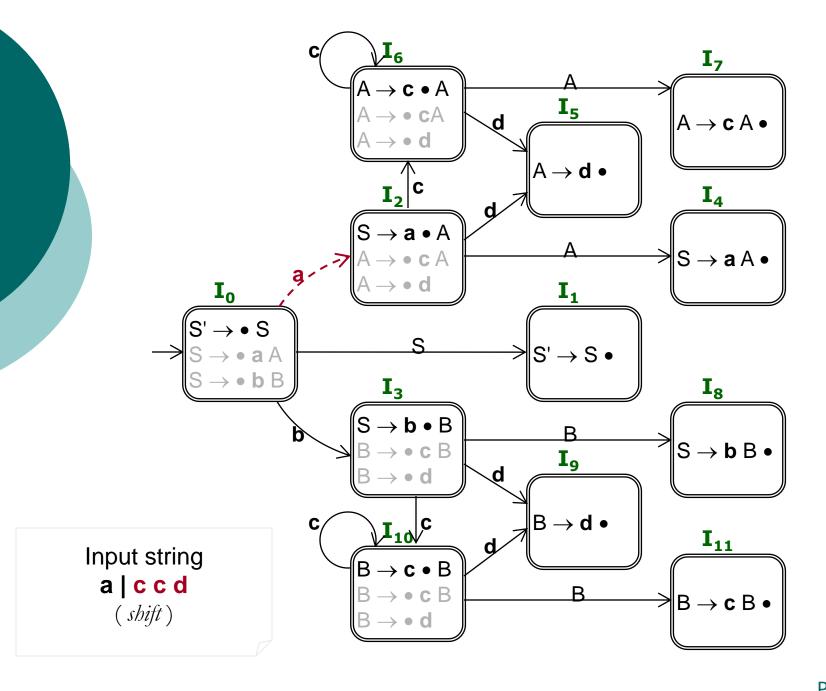
Consider the following sentence:

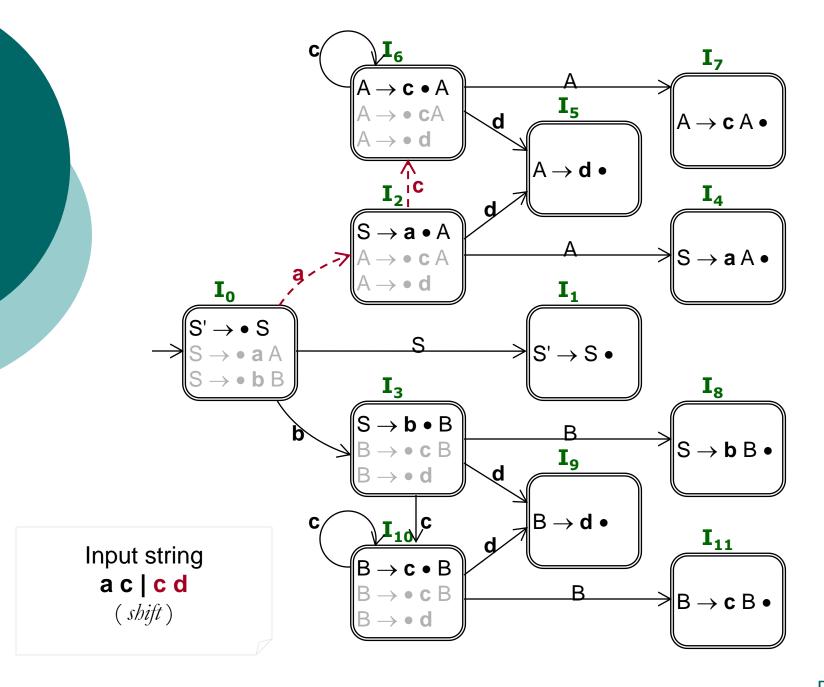
a c c d

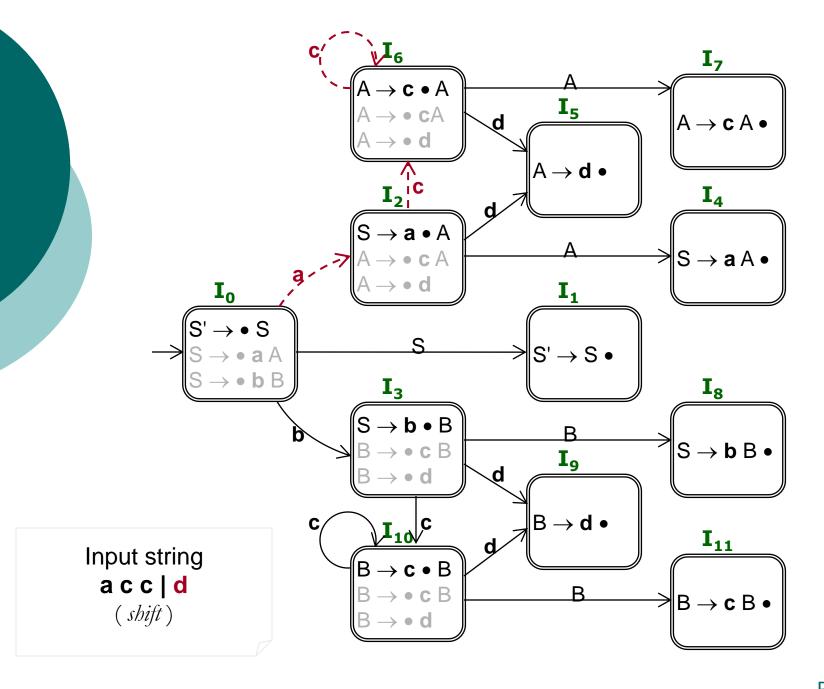
We have the right-most derivation:

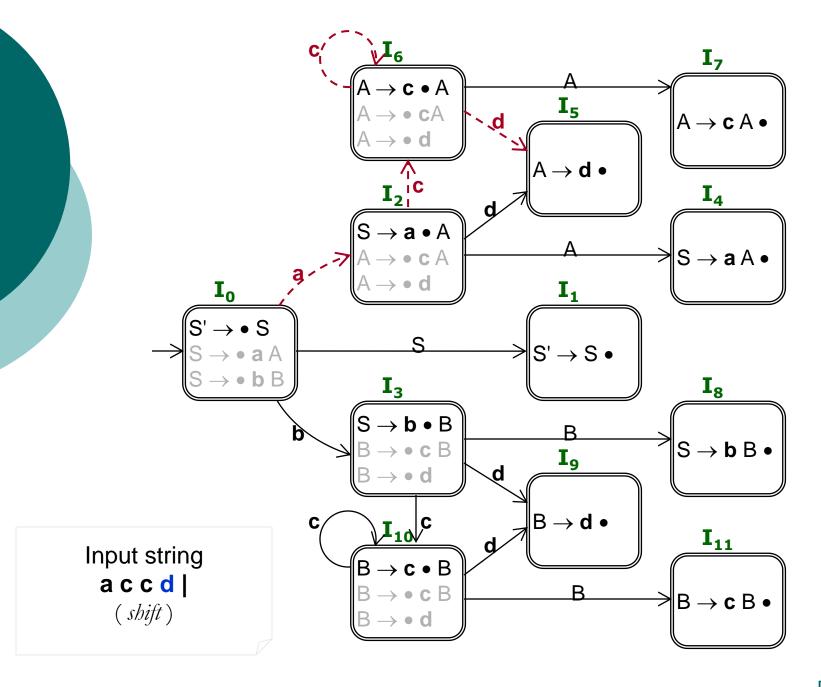
 $S' \Rightarrow S \Rightarrow a A \Rightarrow a c A \Rightarrow a c c A \Rightarrow a c c d$

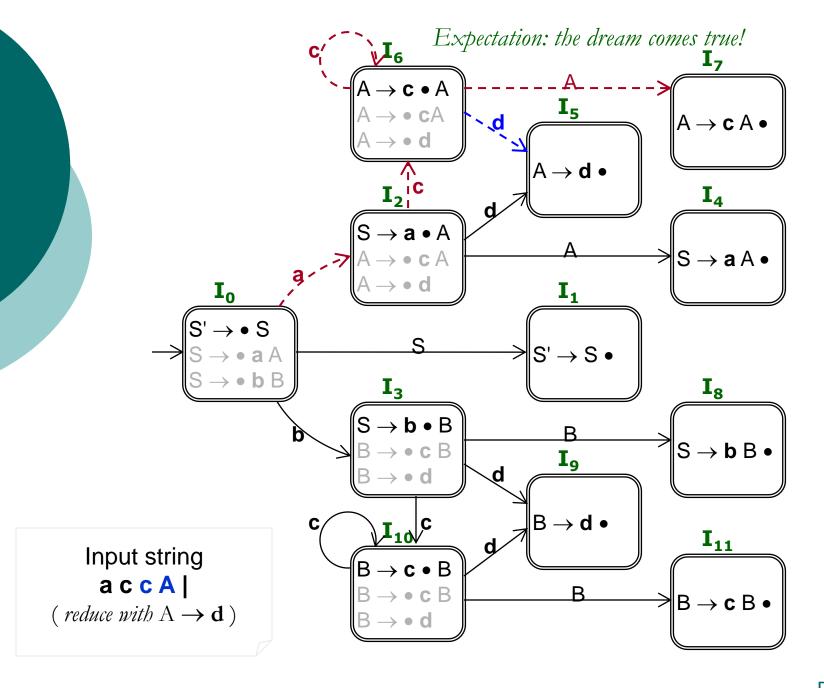


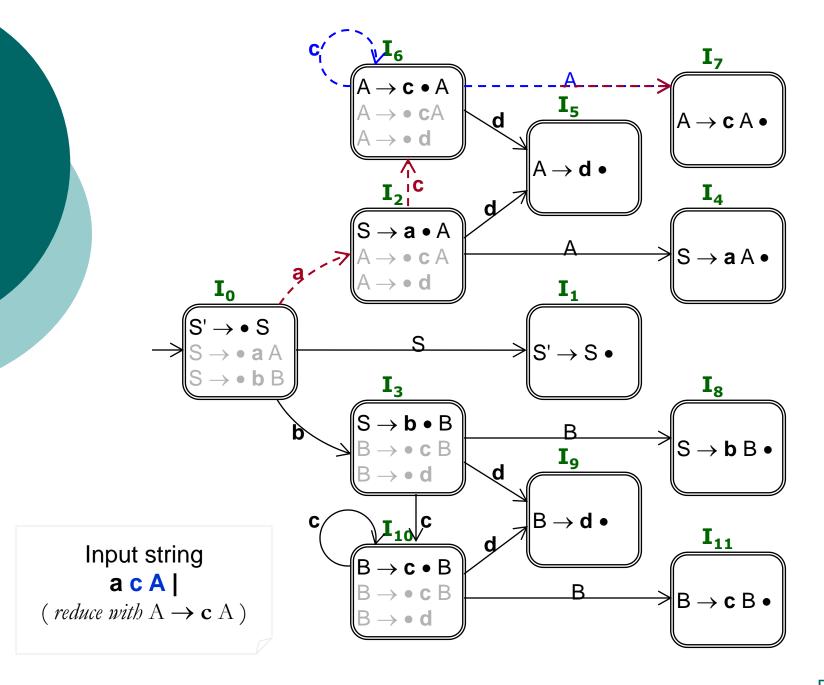


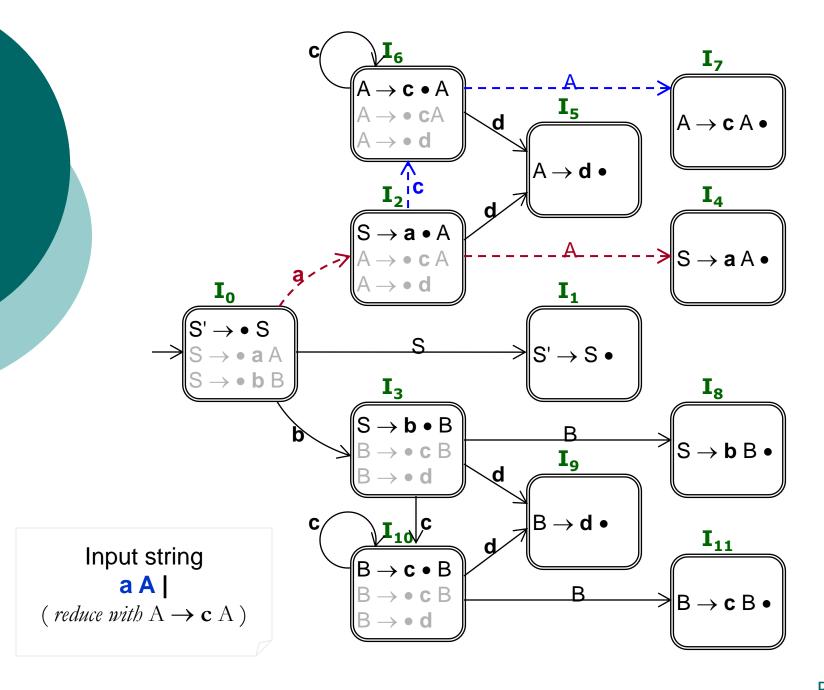


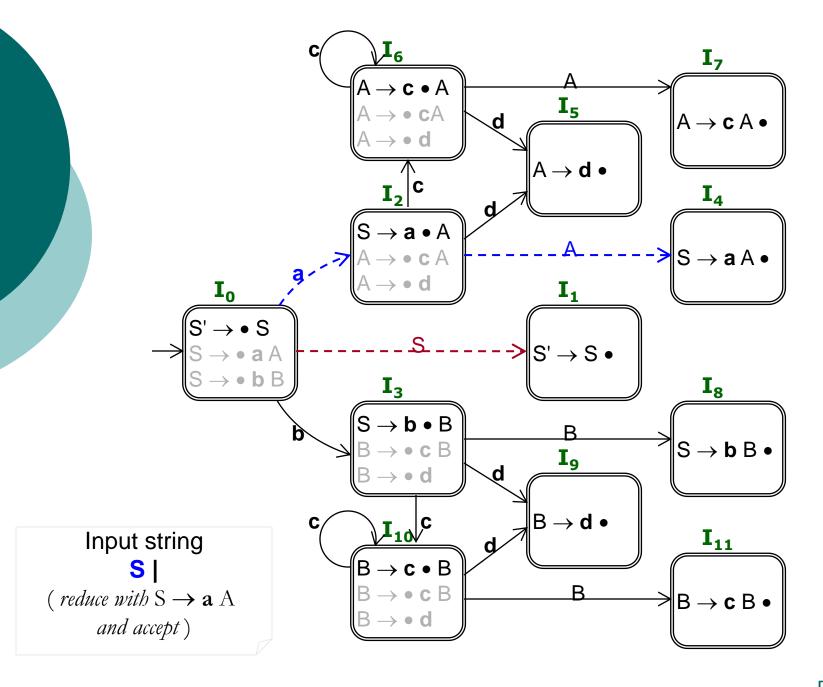










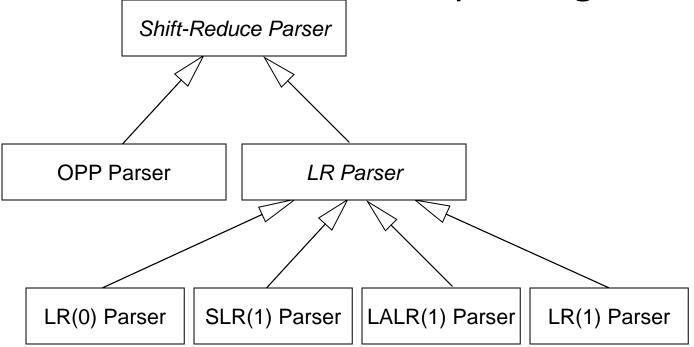


Parsing Decisions

Step	Symbol	State	Input	Reference	Action	Output
1	\$	0	accd\$	S → • a A	shift	
2	\$ a	0 2	c c d \$	A → • c A	shift	
3	\$ac	0 2 6	c d \$	A → • c A	shift	
4	\$acc	0 2 6 6	d \$	A → • d	shift	
5	\$accd	02665	\$	A → d •	reduce	A → d
6	\$accA	02667	\$	A → c A •	reduce	A → c A
7	\$ a c A	0 2 6 7	\$	A → c A •	reduce	A → c A
8	\$ a A	0 2 4	\$	S → a A •	reduce	$S \rightarrow a A$
9	\$ S	0 1	\$	$S' \rightarrow S \bullet$	accept	

Review

 Implementations of the abstract model for shift-reduce parsing

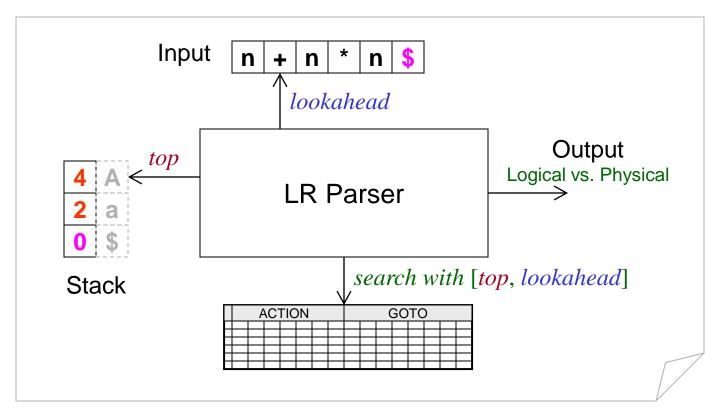


LR Parsers

- Concrete implementations
 - Parsing table
 - ACTION
 - GOTO
 - Explicit stack
 - States
 - Grammar symbols (optional)
 - Reducable substring
 - Handles

A Concrete Model for LR Parser

LR Parser



What Language the DFA recognizes?

- Viable prefixes of the grammar
 - All strings of grammar symbols that can appear on the stack.
 - A viable prefix is a prefix of a right-sentential form, that does not continue past the right end of the right-most handle of that sentential form. (DBv2, pp.256, seg.4, line.2-4)

Learn how to build up a formulation!

Properties of Viable Prefixes

- A viable prefix must be a prefix of a rightsentential form.
 - $S \Rightarrow_{rm}^* \alpha \omega$, where α is the content of the stack and ω contains no nonterminals.
- Not all prefixes of a right-sentential form are viable prefixes.
 - $E \Rightarrow_{rm}^* F * \mathbf{n} \Rightarrow_{rm} (E) * \mathbf{n}$
 - where (, (E, (E) are viable prefixes,
 - but (E) * is not, since the parser will perform reduction once the handle appears.

Definition: Valid Item

- The definition of a valid item
 - Item $A \rightarrow \beta_1 \bullet \beta_2$ is valid for a viable prefix $\alpha \beta_1$, if there exists a derivation

$$S' \Rightarrow_{rm}^* \alpha \land \omega \Rightarrow_{rm} \alpha \beta_1 \beta_2 \omega$$

where ω contains terminals only.

- Hints provided by valid items
 - o If $\beta_2 \neq \epsilon$, the parser should do shift() since a handle has not appear on top of parsing stack.
 - \circ If $β_2 = ε$, the parser should do reduce().

Theorem 1 on Valid Items

- Foundation of closure(), which is used to construct the states of DFA.
 - If $A \to \beta_1 \bullet B \beta_2$ is a valid item for $\alpha\beta_1$, and $B \to \gamma$ is a production, then $B \to \bullet \gamma$ is also a valid item for $\alpha\beta_1$.
 - [Proof]

```
○ S' ⇒*<sub>rm</sub> \alpha A \omega ⇒<sub>rm</sub> \alpha \beta_1 B \beta_2 \omega (definition)

○ ⇒*<sub>rm</sub> \alpha \beta_1 B \delta \omega (suppose \beta_2 \omega ⇒*<sub>rm</sub> \delta \omega)

○ ⇒<sub>rm</sub> \alpha \beta_1 \gamma \delta \omega (we have B \rightarrow \gamma)

○ B \rightarrow • \gamma is a valid item for \alpha\beta_1 (definition)
```

Theorem 2 on Valid Items

- Foundation of goto(), which is used to construct the transitions of DFA.
 - If $A \to \beta_1 \bullet X \beta_2$ is a valid item for $\alpha\beta_1$, then $A \to \beta_1 X \bullet \beta_2$ is a valid item for $\alpha\beta_1 X$.
 - [Proof]

```
\circ S' \Rightarrow_{rm}^* \alpha A \omega \Rightarrow_{rm} \alpha \beta_1 X \beta_2 \omega \quad \text{(definition)}
```

$$\circ S' \Rightarrow^*_{rm} \alpha A \omega \Rightarrow_{rm} \alpha \beta_1 X \beta_2 \omega \quad \text{(definition)}$$

$$\circ A \rightarrow \beta_1 X \bullet \beta_2$$
 is valid for $\alpha \beta_1 X$ (definition)

3. Simple LR Parsing

- Steps of parsing table construction
 - Augment the grammar.
 - To ensure a unique accepting state.
 - Draw the DFA recognizing all viable prefixes of the grammar.
 - Calculate FIRST() and FOLLOW() sets of all nonterminal symbols.
 - Or on-demand calculating while filling the table.
 - Fill the LR parsing table (ACTION and GOTO).
 - Using lookahead to decide reductions.

Augmented Grammar

 Given the previous example augmented and numbered:

```
(0) S' \rightarrow S
```

$$(1) S \rightarrow aA$$

$$(2)$$
 S \rightarrow **b** B

$$(3) A \rightarrow cA$$

$$(4)$$
 A \rightarrow **d**

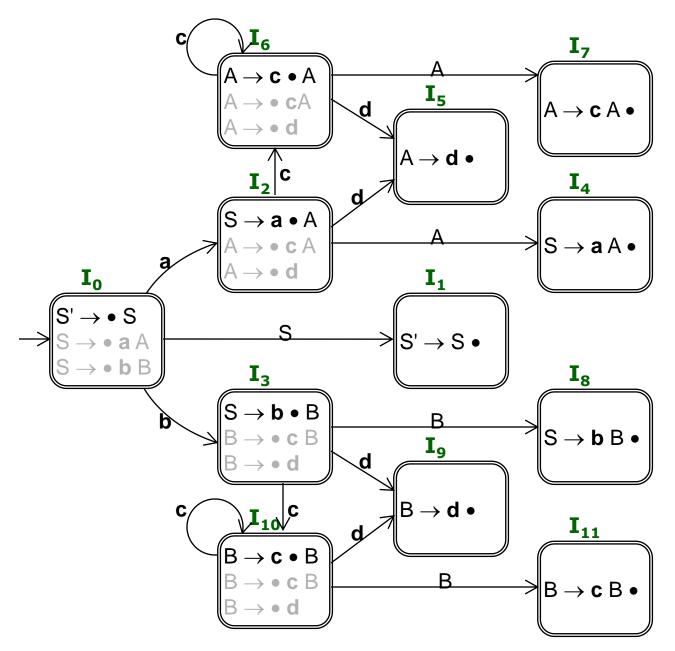
$$(5)$$
 B \rightarrow **c** B

(6) B
$$\rightarrow$$
 d

FIRST() and FOLLOW() Sets

We have

- FIRST(S) = { **a**, **b** }
- FIRST(A) = { **c**, **d** }
- FIRST(B) = { **c**, **d** }
- FOLLOW(S) = { \$ }
- FOLLOW(A) = { \$ }
- FOLLOW(B) = { \$ }



Recall: DFA recognizing all viable prefixes

LR(0) Parsing Table

Ctata			ACTION				GOTO	
State	а	b	С	d	\$	S	А	В
0	s2	s3				1		
1					acc			
2			s6	s5			4	
3			s10	s9				8
4	r1	r1	r1	r1	r1			
5	r4	r4	r4	r4	r4			
6			s6	s5			7	
7	r3	r3	r3	r3	r3			
8	r2	r2	r2	r2	r2			
9	r6	r6	r6	r6	r6			
10			s10	s9				11
11	r5	r5	r5	r5	r5			

LR(0) uses 0 lookahead to decide reducing

Overlap of Two Tables

Ctata			ACTION				GOTO	
State	а	b	С	d	\$	S	А	В
0	s2	s3				1		
1					acc			
2			s6	s5			4	
3			s 10	s9				
4	r1	r1	r1	r1	r1			
5	r4	r4	r4	r4	r4			
6			s6	s5			7	
7	r3	r3	r3	r3	r3			
8	r2	r2	r2	r2	r2			
9	r6	r6	r6	r6	r6			
10			s 10	s9				
11	r5	r5	r5	r5	r5			

Overlap of Two Tables (cont')

Ctata			ACTION				GOTO	
State	а	b	С	d	\$	S	А	В
0	s 2	s3				1		
1					acc			
2			s 6	s5			4	
3			s 10	s 9				8
4	r1	r1	r1	r1	r1			
5	r4	r4	r4	r4	r4			
6			s 6	s 5			7	
7	r3	r3	r3	r3	r3			
8	r2	r2	r2	r2	r2			
9	r6	r6	r6	r6	r6			
10			s 10	s 9				11
11	r5	r5	r5	r5	r5	_		

Decisions Based on Parsing Table

Step	Symbol	State	Input	Reference	Action	Output
1	\$	0	accd\$	a[0, a] = s2	shift	
2	\$ a	0 2	ccd\$	a[2, c] = s6	shift	
3	\$ac	0 2 6	c d \$	a[6, c] = s6	shift	
4	\$acc	0 2 6 6	d \$	a[6, d] = s5	shift	
5	\$accd	02665	\$	a[5, \$] = r4 g[6, A] = 7	reduce	$A \rightarrow d$
6	\$accA	02667	\$	a[7, \$] = r3 g[6, A] = 7	reduce	A → c A
7	\$acA	0267	\$	a[7, \$] = r3 g[2, A] = 4	reduce	A → c A
8	\$ a A	0 2 4	\$	a[4, \$] = r1 g[0, S] = 1	reduce	$S \rightarrow a A$
9	\$ S	0 1	\$	a[1, \$] = acc	accept	

Simple LR (SLR) Parsing Table

Ctata			ACTION				GOTO	
State	а	b	С	d	\$	S	А	В
0	s2	s3				1		
1					acc			
2			s6	s5			4	
3			s10	s9				8
4					r1			
5					r4			
6			s6	s5			7	
7					r3			
8					r2			
9					r6			
10			s10	s9				11
11					r5			

SLR(1) simply uses 1 lookahead to decide reducing (Lookaheads must be in the FOLLOW set of the reduced symbol)
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Difference between LR(0) and SLR(1)

Parsing with the LR(0) parsing table

Step	Symbol	State	Input	Reference	Action	Output
1	\$	0	add\$	a[0, a] = s2	shift	
2	\$ a	0 2	d d \$	d d \$ a[2, d] = s5		
3	\$ a d	0 2 5	d \$	$a[5, \mathbf{d}] = r4, g[2, A] = 4$	reduce	$A \rightarrow d$
4	\$ a A	024	d \$	a[4, d] = r1, g[0, S] = 1	reduce	$S \rightarrow a A$
5	\$ S	0 1	d \$	a[1, d] = empty	error	

Parsing with the SLR(1) parsing table

Step	Symbol	State	Input	Reference	Action	Output
1	\$	0	add\$	a[0, a] = s2	shift	
2	\$ a	0 2	d d \$	a[2, d] = s5	shift	
3	\$ a d	0 2 5	d \$	a[5, d] = empty	error	

A More Complicated Example

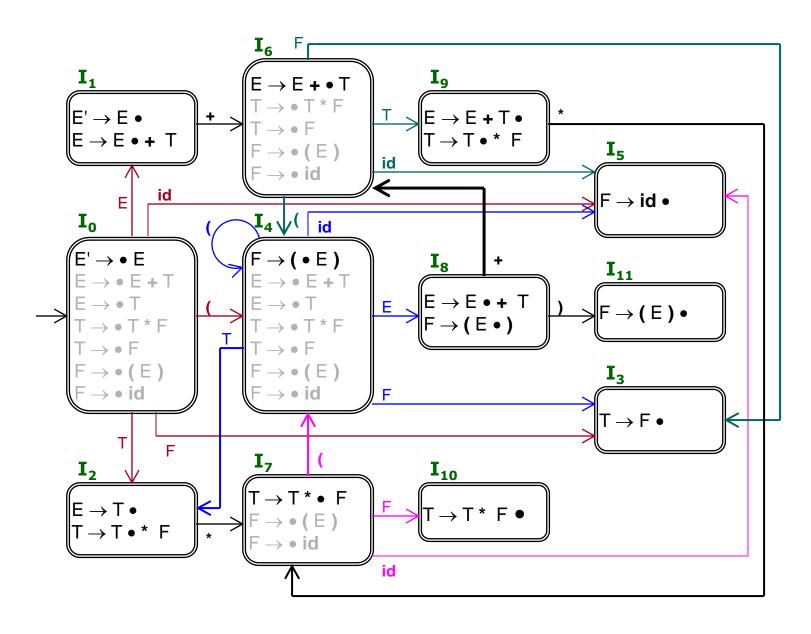
 Consider the unambiguous grammar for expressions

$$E \rightarrow E + T \mid T$$

 $T \rightarrow T * F \mid F$
 $F \rightarrow (E) \mid id$

Augmented grammar (numbered)

```
(0) \quad E' \quad \rightarrow \quad E
(1) \quad E \quad \rightarrow \quad E + T
(2) \quad E \quad \rightarrow \quad T
(3) \quad T \quad \rightarrow \quad T * F
(4) \quad T \quad \rightarrow \quad F
(5) \quad F \quad \rightarrow \quad (E)
(6) \quad F \quad \rightarrow \quad id
```



DFA recognizing all viable prefixes

FIRST() and FOLLOW() Sets

 From the previous lectures, it is easy to calculate the following sets:

```
FIRST(E) = { (, id }
FIRST(T) = { (, id }
FIRST(F) = { (, id }
FOLLOW(E) = { +, }, $ }
FOLLOW(T) = { +, *, }, $ }
FOLLOW(F) = { +, *, }, $ }
```

SLR(1) Parsing Table

Ctata			ACT	ION				GOTO	
State	id	+	*	()	\$	Е	Т	F
0	s5			s4			1	2	3
1		s6				acc			
2		r2	s7		r2	r2			
3		r4	r4		r4	r4			
4	s5			s4			8	2	3
5		r6	r6		r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6			s11				
9		r1	s7		r1	r1			
10		r3	r3		r3	r3			
11		r5	r5		r5	r5			

This Is Not an LR(0) Grammar!

Ctata			ACT	ION				GOTO	
State	id	+	*	()	\$	Е	Т	F
0	s5			s4			1	2	3
1		s6				acc			
2	r2	r2	s7/r2	r2	r2	r2			
3	r4	r4	r4	r4	r4	r4			
4	s5			s4			8	2	3
5	r6	r6	r6	r6	r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6			s11				
9	r1	r1	s7/r1	r1	r1	r1			
10	r3	r3	r3	r3	r3	r3			
11	r5	r5	r5	r5	r5	r5			

4. More Powerful LR Parsing

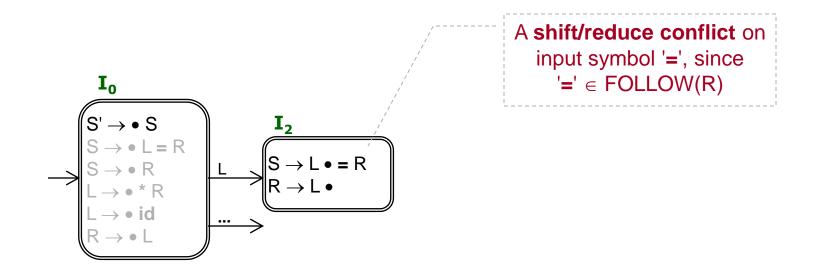
- A Grammar That Is Not SLR(1)
- LR(1) Parsing Table
- LALR(1) Parsing Table
- Conflicts in LALR(1) Parsing

An Unambiguous But Not SLR(1) Grammar

 Consider the unambiguous grammar, which is not SLR(1):

```
S \rightarrow L = R \mid R
L \rightarrow R \mid id
R \rightarrow L
```

Conflicts in Items



Part of the DFA recognizing all viable prefixes

Motivation of LR(1) Parsing

How to make use of the lookahead?

LR(0): does not use the lookahead.

o All columns are filled with the same reduction.

SLR(1): simply make use of the lookahead.

Only columns in the FOLLOW set are filled.

More accurate than LR(0), thus less conflicts.

More powerful LR parsing – LR(1)

 Only columns (symbols) that can follow the viable prefixes are filled.

More accurate than SLR(1).

Trade-off – LALR(1)

More efficient but less powerful than LR(1).

More powerful than SLR(1).



Definition: Valid LR(1) Item

- The definition of a valid item
 - Item $[A \rightarrow \beta_1 \bullet \beta_2, a]$ is valid for a viable prefix $\alpha\beta_1$, if there exists a derivation

$$S' \Rightarrow_{rm}^* \alpha A \omega \Rightarrow_{rm} \alpha \beta_1 \beta_2 \omega$$

where ω starts with a, or $\omega = \epsilon \wedge a = \$$.

Theorem 1 on Valid LR(1) Items

- Foundation of closure(), which is used to construct the states of DFA.
 - If $[A \to \beta_1 \bullet B \beta_2, a]$ is a valid item for $\alpha\beta_1$, and $B \to \gamma$ is a production, then $[B \to \bullet \gamma, b]$ is also a valid item for $\alpha\beta_1$, where $b \in FIRST(\beta_2 a)$.
 - [Proof]

```
o S' \Rightarrow^*_{rm} \alpha A a \omega \Rightarrow_{rm} \alpha \beta_1 B \beta_2 a \omega (definition)

o \Rightarrow^*_{rm} \alpha \beta_1 B b \delta (suppose \beta_2 a \omega \Rightarrow^*_{rm} b \delta)

o \Rightarrow_{rm} \alpha \beta_1 \gamma b \delta (we have B \rightarrow \gamma)

o [B \rightarrow \bullet \gamma, b] is valid for \alpha\beta_1 (definition)
```

Theorem 2 on Valid LR(1) Items

- Foundation of goto(), which is used to construct the transitions of DFA.
 - If $[A \to \beta_1 \bullet X \beta_2, a]$ is a valid item for $\alpha\beta_1$, then $[A \to \beta_1 X \bullet \beta_2, a]$ is a valid item for $\alpha\beta_1X$.
 - [Proof]

```
\circ S' \Rightarrow^*_{rm} \alpha \land a \otimes \Rightarrow_{rm} \alpha \beta_1 \lor \beta_2 \lor a \otimes (definition)
```

$$\circ S' \Rightarrow_{rm}^* \alpha A a \omega \Rightarrow_{rm} \alpha \beta_1 X \beta_2 a \omega$$
 (definition)

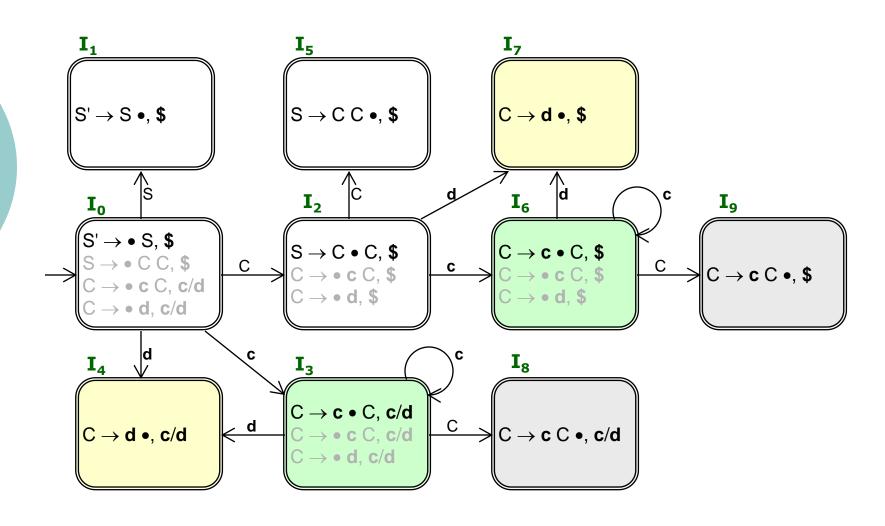
 $\circ [A \to \beta_1 X \bullet \beta_2, a]$ is valid for $\alpha \beta_1 X$ (definition)

An Example

- Consider the following grammar
 - $(0) S' \rightarrow S$
 - $(1) S \rightarrow CC$
 - $(2) C \rightarrow cC$
 - $(3) C \rightarrow \mathbf{d}$

FIRST() and FOLLOW() Sets

- It is easy to calculate the following sets:
 - FIRST(S) = FIRST(C) = { **c**, **d** }
 - FOLLOW(S) = { \$ }
 - FOLLOW(C) = { c, d, \$ }



DFA recognizing all viable prefixes

LR(1) Parsing Table

Ctata		ACTION		GC	TO
State	C	d	\$	S	С
0	s3	s4		1	2
1			acc		
2	s6	s7			5
3	s3	s4			8
4	r3	r3			
5			r1		
6	s6	s7			9
7			r3		
8	r2	r2			
9			r2		

LALR(1) Parsing Table

- Lookahead-LR parsing in practice
 - Number of states, such as C or Pascal
 - o LR(0) = SLR(1): several hundreds.
 - LR(1): several thousands (10 times).
 - Strategy for LALR(1): merge the states with the same core.
 - \circ E.g. I_3 and I_6 , I_4 and I_7 , I_8 and I_9
 - Lookaheads of the same item are merged.
 - GOTO() depends only on the core.

LALR(1) vs. LR(1)

- The merge will never produce **new** shiftreduce conflicts
 - Suppose in the merged state
 - \circ [A $\rightarrow \alpha \bullet$, a] calls for a reduction
 - \circ [B $\rightarrow \beta \bullet$ a γ , b] calls for a shift
 - Since the original states have the same core, there must be some state have
 - \circ [A $\rightarrow \alpha \bullet$, a] calls for a reduction
 - [B $\rightarrow \beta$ a γ , c] calls for a shift (for some c)
 - Then the original state already has conflicts.

LALR(1) vs. LR(1) (cont')

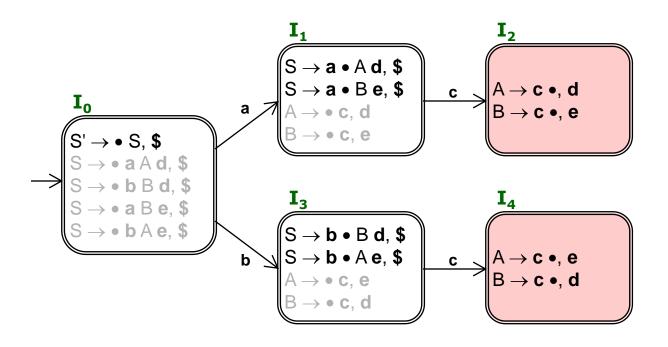
- But the merge will produce **new** reducereduce conflicts
 - For example

```
S' \rightarrow S
S \rightarrow a A d | b B d | a B e | b A e
A \rightarrow c
B \rightarrow c
```

{[A → c •, d], [B → c •, e]} is valid for viable prefix ac, {[A → c •, e], [B → c •, d]} is valid for viable prefix bc. But the merge has conflicts:

```
\circ \{[A \rightarrow c \bullet, d/e], [B \rightarrow c \bullet, d/e]\}
```

Example: New Conflicts in LALR(1)



Part of the DFA recognizing all viable prefixes

More Efficient Algorithm to Construct LALR(1) Parsing Tables

Just feel free to ignore it.



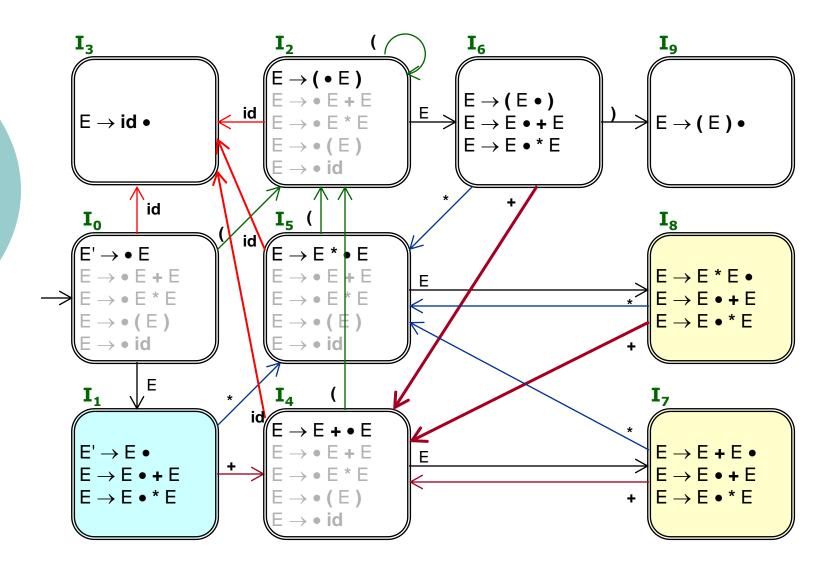
5. Ambiguity in LR Parsing

- Trade-off and consequence for ambiguity in LR parsing
 - Resolving ambiguities at the grammar level
 - o Pros and cons?
 - Resolving ambiguities at the parsing table level
 - o Pros and cons?
 - Resolving ambiguities at the source code level
 - o Pros and cons?

Ambiguous Expression Grammar

Given the ambiguous grammar

- $(0) E' \rightarrow E$
- $(1) E \rightarrow E + E$
- $(2) E \rightarrow E * E$
- $(3) E \rightarrow (E)$
- $(4) E \rightarrow id$



DFA recognizing all viable prefixes

SLR(1) Parsing Table

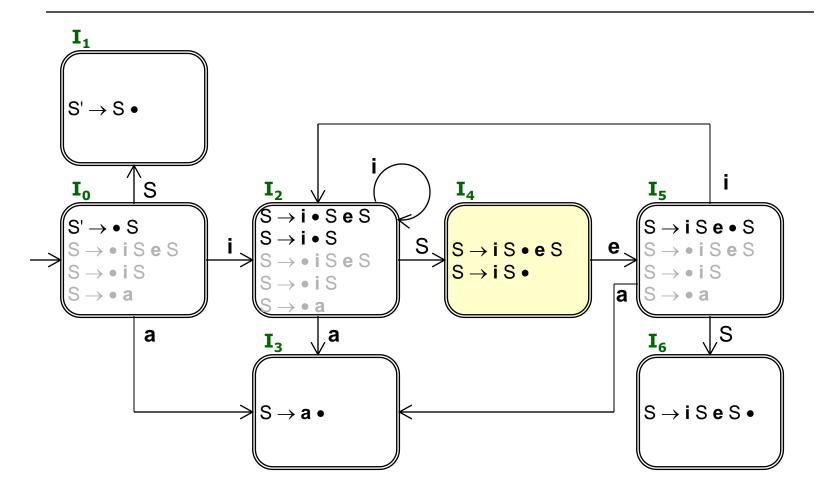
Ctata			ACT	ION			GOTO
State	id	+	*	()	\$	Е
0	s3			s2			1
1		s4	s5			acc	
2	s3			s2			6
3		r4	r4		r4	r4	
4	s3			s2			7
5	s3			s2			8
6		s4	s5		s9		
7		r1 /s4	r1/s5		r1	r1	
8		r2 /s4	r2 /s5		r2	r2	
9		r3	r3		r3	r3	

Resolve ambiguities at the parsing table level

Dangling-else Grammar

- Given the ambiguous grammar
 - $(0) S' \rightarrow S$
 - $(1) S \rightarrow i S e S$
 - $(2) S \rightarrow iS$
 - $(3) S \rightarrow a$

DFA Recognizing All Viable Prefixes



SLR(1) Parsing Table

State		GOTO			
	i	е	a	\$	S
0	s2		s3		1
1				acc	
2	s2		s3		4
3		r3		r3	
4		r2/ s5		r2	
5	s2		s3		6
6		r1		r1	

Resolve ambiguities at the parsing table level

Parsing a Sentence

Step	Symbol	State	Input	Reference	Action	Output
1	\$	0	iiaea\$	a[0, i] = s2	shift	
2	\$ i	0 2	iaea\$	a[2, i] = s2	shift	
3	\$ii	0 2 2	aea\$	a[2, a] = s3	shift	
4	\$iia	0 2 2 3	e a \$	a[3, e] = r3 g[2, S] = 4	reduce	$S \rightarrow a$
5	\$iiS	0224	ea\$	a[4, e] = s5	shift	
6	\$iiSe	02245	a \$	a[5, a] = s3	shift	
7	\$iiSea	022453	₩	a[3, \$] = r3 g[5, S] = 6	reduce	$S \rightarrow \mathbf{a}$
8	\$ii S e S	022456	*	a[6, \$] = r1 g[2, S] = 4	reduce	$S \rightarrow \mathbf{i} S \mathbf{e} S$
9	\$ i S	0 2 4	\$	a[4, \$] = r2 g[0, S] = 1	reduce	$S \rightarrow i S$
10	\$ S	0 1	\$	a[1, \$] = acc	accept	

6. Error Recovery in LR Parsing

- For errors in an input sentence
 - All errors will be found by all LR parsers
 - If we can construct a parsing table without conflicts.
 - More reductions before reporting an error
 - \circ LR(0) \geq SLR(1) \geq LALR(1) \geq LR(1)
 - But all of them will never shift an erroneous input symbol onto the stack.

Review: Error Recovery Techniques

- Panic-Mode Error Recovery
 - Skip inputs until synchronizing token found.
- Phrase-Level Error Recovery
 - Assign each empty entry a specific error routine.
- Error-Productions
 - Suitable for common errors but not all errors.
- Global-Correction
 - Globally analyze the input to find the error.
 - Expensive and not in practice.

Panic-Mode Error Recovery

- Pop until a state s with a GOTO() on a particular nonterminal A is found.
 - Usually A represents major constructs, e.g. stmt, expr, or block.
 - It indicates that the construct A has errors.
- Push GOTO(s, A).
- 0 or more lookaheads are then discarded, until a symbol that can follow A.

It is easier to understand if we look from the viewpoint of DFA

Phrase-Level Error Recovery

- Examine each empty entry, and assign it a pointer to a specific error-handling routine.
- Ad hoc: depending on the usage of the language.

The Previous Parsing Table

State		GOTO					
State	id	+	*	()	\$	Е
0	s3	e1	e1	s2	e2	e1	1
1	e3	s4	s5	e3	e2	acc	
2	s3	e1	e1	s2	e2	e1	6
3	r4	r4	r4	r4	r4	r4	
4	s3	e1	e1	s2	e2	e1	7
5	s3	e1	e1	s2	e2	e1	8
6	e3	s4	s5	e3	s9	e4	
7	r1	r1	s5	r1	r1	r1	
8	r2	r2	r2	r2	r2	r2	
9	r3 \	r3	r3	r3	r3	r3	

Postpone error detection until one or more reductions are made

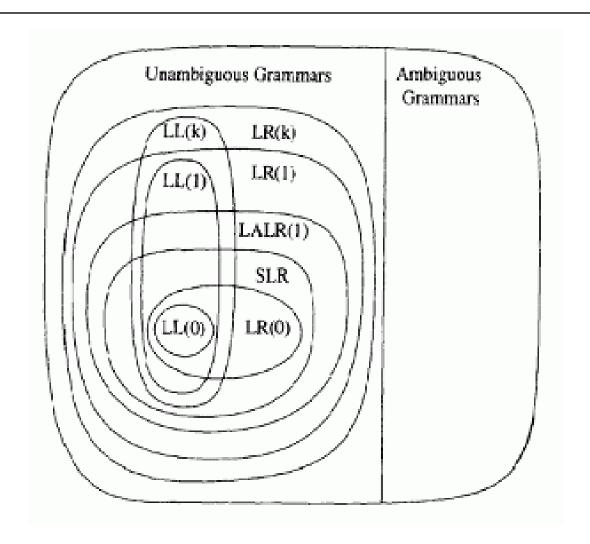
Error-Handling Routines

- o e1: an operand ('id' or '(') is expected.
 - push state 3; // add a symbol 'id'
- e2: unbalanced right parenthesis.
 - drop one lookahead; // remove ')'
- e3: an operator is expected.
 - push state 4; // add a symbol '+'
- e4: a right parenthesis is expected.
 - push state 9; // add a symbol ')'

Parsing an Erroneous Input

Step	Symbol	State	Input	Reference	Action	Output
1	\$	0	id +) \$	a[0, id] = s3	shift	
2	\$ id	0 3	+)\$	a[3, +] = r4 g[0, E] = 1	reduce	E o id
3	\$ E	0 1	+)\$	a[1, +] = s4	shift	
4	\$ E +	0 1 4) \$	a[4,)] = e2	drop	Unbalanced ')'
5	\$ E +	0 1 4	\$	a[4, \$] = e1	push 3	Operand expected
6	\$ E + id	0143	\$	a[3, \$] = r4 g[4, E] = 7	reduce	E o id
7	\$ E + E	0147	\$	a[7, \$] = r1 g[0, E] = 1	reduce	$E \rightarrow E + E$
8	\$ E	0 1	\$	a[1, \$] = acc	end	

Conclusions: Context-Free Grammar Classification



Exercise 7.1

Consider the grammar

```
S \rightarrow (SR \mid \mathbf{a})
R \rightarrow ,SR \mid )
```

 Try to construct an SLR(1) parsing table for the grammar, and see if there are conflicts in the parsing table.

Exercise 7.2

Consider the grammar

$$S \rightarrow S a b \mid a R$$

$$R \rightarrow S \mid a$$

Is the grammar an SLR(1) grammar? and why?

Exercise 7.3

Consider the grammar

```
S \rightarrow A
A \rightarrow BA \mid \epsilon
B \rightarrow aB \mid b
```

- Prove that the grammar is an LR(1) grammar.
- Construct an LR(1) parsing table for the grammar.
- Show the detailed parsing procedure for the sentence abab, following the style in slides of this lecture.

Exercise 7.4*

o (DBv2, pp.278, ex.4.7.4) Show that the grammar

```
S \rightarrow Aa \mid bAc \mid dc \mid bda
A \rightarrow d
```

is LALR(1) but not SLR(1).

Further Reading

- Dragon Book, 2nd Edition (DBv2)
 - Comprehensive Reading:
 - Section 4.6 on SLR(1) parsing.
 - Section 4.7 on LR(1) and LALR(1) parsing.
 - Section 4.8.1-4.8.2 on ambiguities in LR parsing.
 - Skip Reading:
 - Section 4.8.3 on error recovery in LR parsing.

Enjoy the Course!

