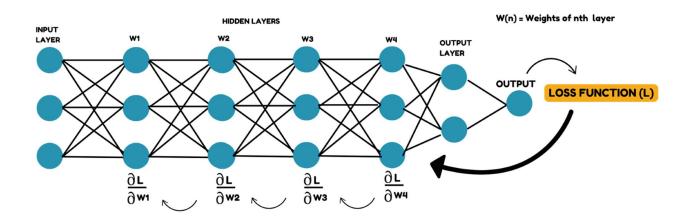
Fundamentals of Deep Learning:

Gradient Descent Optimizers

Gradient descent is the method of minimizing the loss function by iteratively updating the parameters of a neural network based on the gradients of the loss function with respect to those parameters.

- \rightarrow The **loss function** of a neural networks calculates its error, given its output value (F(x)) and true value (y).
- → The **cost function** applies the loss function to calculate the error of the entire neural network for the entire dataset.
- \rightarrow To train the neural network, we must update its weights and parameters and in order to update the weights, we take the derivative of the cost function with respect to parameters.

Starting at the penultimate layer, we take derivatives and update the weights, and then work our way backwards to the first hidden layer.



The process and outcome of gradient descent relies on:

a) Learning Rate (η)

Method

- b) Updating of weights/ parameters (W)
- c) The loss function J(w,b) (at specific iterations)

There are various methods that can optimize gradient descent by adjusting these two factors

in different ways:

Working

1) AdaGrad (Adaptive Gradient algorithm)

The factor G(Gi(0)=0), is updated as:

$$G_i(t) = G_i(t-1) + (\frac{\partial L}{\partial W_i}(t))^2$$

- → Adaptive optimization algorithm
- → Scales the update for each weight separately
- → Keeps running sum of previous updates
- → Divides new updates by a factor of previous sum
- \rightarrow The function L and ∇J are the loss function and its derivatives respectively.
- → The factor G represents the sum of the squares of the gradients of the loss function w.r.t the parameters over all iterations up to the current iteration.
- \rightarrow The learning rate (η), divided by G factor at each step, also decreases, helping avoid overshooting.
- → Adjusts the weights as well as the learning rate togther, making convergence faster and reliable.
- + Reduces the need for tuning the learning rate

This is used to update the weights as well as the learning rate:

$$W_{t+1} = W_t - \frac{\eta}{\sqrt{G_t + \epsilon}} \bigvee J(W_t)$$

The learning rate is decreasing at each step here as:

$$\frac{\eta}{\sqrt{G_t+\epsilon}}$$

2) RMSProp (Root Mean Square Propagation)

- → Adaptive optimization algorithm
- → When updating the parameters, the more recent gradient updates have more impact than older gradient updates, which are decayed.
- \rightarrow Decay factor (β) is used to decay older updates, and update the parameters and learning rate based more on recent updates.
- \rightarrow The function L and ∇J are the loss function and its derivatives respectively.
- \rightarrow g(t,i denotes the squared gradient of the loss function with respect to the i-th parameter at a particular iteration t.
- \rightarrow The factor G represents the average of the squared gradients for parameter W(i) at iteration t, including the decay factor.
- \rightarrow The parameters, as well as the learning rate is updated with the G factor.
- + Stabilizes the learning process by adapting the learning rate based on recent gradients
- + Suitable for problems with sparse data or highdimensional spaces
- + Reduces the need for tuning learning rate

The factor G is calculated by including the decay rate:

$$G_i^t = \beta.G_{t-1}^i + (1 - \beta).(g_i^t)^2$$

where the older gradients are being decayed by multiplying with the decay factor:

$$\beta.G_{t-1}^i$$

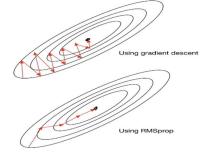
Using the G factor that emphasizes the effect of decaying older gradients, we update our parameters and the learning rate as well:

$$W_{t+1}^i = W_i^t - \frac{\eta}{\sqrt{G_t^i + \epsilon}} g_i^t$$

here, the learning rate is also being adjusted, also factoring recent learning rate updates more while decaying older updates as:

$$\frac{\eta}{\sqrt{G_t^i + \epsilon}}$$

$$\begin{aligned} & \text{AdaGrad} & \text{RMS Prop} \\ g_0 &= 0 & g_0 &= 0 \,, \alpha \simeq 0.9 \\ g_{t+1} &\leftarrow g_t + \nabla_\theta \mathcal{L}(\theta)^2 & g_{t+1} \leftarrow \alpha \cdot g_t + (1-\alpha) \nabla_\theta \mathcal{L}(\theta)^2 \\ \theta_j &\leftarrow \theta_j - \epsilon \frac{\nabla_\theta \mathcal{L}}{\sqrt{g_{t+1}} + 1e^{-5}} & \theta_j \leftarrow \theta_j - \epsilon \frac{\nabla_\theta \mathcal{L}}{\sqrt{g_{t+1}} + 1e^{-5}} \end{aligned}$$



3) Momentum

→ Simple acceleration of gradient descent

 \rightarrow Smoothen the gradient descent process by taking a running average of each of the steps

ightarrow The momentum (η) hyperparameter value is used with a factor Vt that smoothens out the variation for each of the individual steps

 \rightarrow For V at step t, i.e. V(t), it considers the value of V(t-1) and the current gradient at step t.

 \longrightarrow It is influenced by the values :

- 1) Momentum parameter η
- 2) Learning rate (alpha)
- → The Nesterov Momentum improves on the generic concept of momentum by addressing the problems of overshooting, by looking ahead.

In standard gradient descent, we update the weights by :

$$W_{new} = W_{old} - \alpha. \nabla J$$

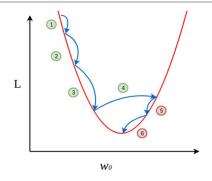
where α is the learning rate and del J is the derivative of the loss function.

The V(t) factor for every iteration is calculated considering the momentum parameter as :

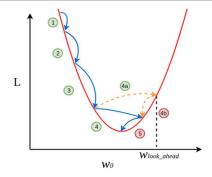
$$V_t = \eta . V_{t-1} - \alpha . \bigtriangledown J$$

This value is used to update the weights, in momentum accelerated gradient descent:

$$W_{new} = W_{current} - V_t$$



(a) Momentum-Based Gradient Descent



(b) Nesterov Accelerated Gradient Descent

4) Adam (Adaptive Moment Estimation)

- → Adaptive optimization algorithm
- → As said by Dr. Combines aspects of both momentum optimization and RMSProp.
- → The adaptive learning rates allow Adam to adapt to different types of data and architectures, making it suitable for a wide range of deep learning tasks.
- \rightarrow Adam has several hyperparameters to tune, including the learning rate $\eta \neq 0$, the exponential decay rates $\beta 1$ and $\beta 2$, and the small constant ϵ .
- → Techniques like weight decay can be used alongside Adam to prevent overfitting.

In the equation for momentum:

$$V_t = \eta . V_{t-1} - \alpha . \nabla J$$

set η as $\beta 1$ and α as $(1-\beta 1)$, we can get a momentum m(t) value :

$$m_t = \beta_1.m_{t-1} + (1 - \beta_1). \nabla J$$

which can further be adjusted to correct bias when values of t are small :

$$\hat{m}_t = \frac{\hat{m}_t}{1 - \beta_t^1}$$

In the equation for RMSProp, which prioritises new gradients more :

$$G_i^t = \beta.G_{t-1}^i + (1-\beta).(g_i^t)^2$$

we can interpret as:

$$V_t = \beta_2 \cdot V_{t-1} + (1 - \beta_2) \bigtriangledown J$$

which can adjusted to correct biases for small values of t :

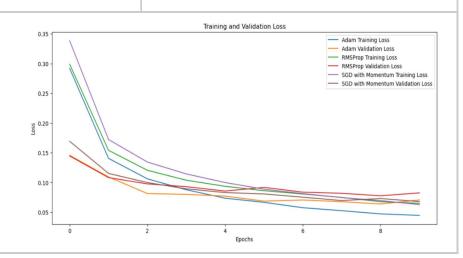
$$\hat{V}_t = \frac{V_t}{1 - \beta_2^t}$$

On combining both, we get:

$$W_{t+1} = W_t - \frac{\eta}{\sqrt{\hat{V}_{t+\varepsilon}}}.\hat{m}_t$$

which describes the weights as well the learning rate being updated.

On training a neural network for classifying MNIST images for ten epochs using different optimizers :



Thank You!

If you found this article helpful, please do leave a like and comment any feedback you feel I could use.

While I'm working on the next project, I'll be over at:



www.linkedin.com/in/shivang-kainthola-2835151b9/



shivang.kainthola64@gmail.com



https://shivangkainthola28.medium.com/



https://github.com/HeadHunter28

