

# EMILIE HOLTZ

www.emilie.info

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## SKILLS

- **1+ Years**
  - C#
  - Systems Design
- Puzzle Design
- Unity Engine
- Scrum/Agile
- **Basic Familiarity**
  - Python
  - Unreal Engine 4

## PROFESSIONAL EXPERIENCE

### Game Developer

August 2018 – Present

*Harbored Games LLC – OddestSea – [www.oddestsea.com](http://www.oddestsea.com)*

- Worked closely in a highly dynamic environment to ideate, test, and adjust content according to player feedback using Agile/Scrum workflows and an iterative design process
- Successfully facilitated communications and disputes between design, art, audio, and programming on a diverse team of 11+ people
- Organized comprehensive, clear documentation and reduced technical bottleneck by taking on programming tasks such as camera/player movement using C#

### Game Designer

March 2019 – Present

*Indiana University IT Department – Passwords, Please*

- Designed puzzles, levels, and content while frequently communicating with client to ensure problems were solved quickly and project goals were being met
- Created a puzzle design methodology to streamline the design pipeline and speed up production
- Led productive team meetings and design discussions by keeping conversation on-topic and constantly updating easily understandable documentation

### Game Development Camp Instructor

Summer 2018, 2019

*Indiana University Media School*

- Moderated game development lessons with children ages 12-18, including debugging practices and software familiarity (Construct 3, Ren'Py, Photoshop)
- Facilitated a fun, organized and engaging environment among campers and counselors

### Circulation Desk Clerk

September 2016 – Present

*Indiana University Libraries*

- Tracked, organized, and processed library materials through circulation workflows software
- Supervised and engaged visitors in science/technology-based activities for ScienceFest event

## EDUCATION

### BS in Game Design

*Indiana University, GPA: 3.9*

- Concentration in design and programming
- Systems, gameplay, and prototyping

## HONORS & AWARDS

- Microsoft GDC Game Changer
- Phi Beta Kappa Honor Society Member
- College of Arts & Sciences Executive Dean's List