Spotit - Where Data Meets Music



Introduction - Project Goals

This project aims to identify the key factors that influence a song's popularity on Spotify. Specifically, **we aim to predict a track's popularity score** based on its general attributes, such as release year, genre, artist etc., as well as its technical features, like tempo, acousticness, loudness, and other audio characteristics.

How Does It Work?

Using the Spotify Songs Dataset, which contains data extracted from the Spotify API, we trained a machine learning model to predict a track's popularity based on its features.

However, we did not rely solely on raw data for model training. This document summarizes the techniques we employed to process and enhance the data for optimal model performance:

- **Data Cleaning**: Outliers, missing values, and duplicate entries were addressed to create a reliable dataset.
- **Feature Engineering**: We analyzed trends and correlations between track popularity and its features, generating new insights and additional data columns.
- **Feature Selection**: To prevent overfitting, we carefully selected the most relevant features for model training.
- **Model Evaluation**: Various regression models were tested, and their performance was compared using multiple metrics. Hyperparameter tuning was conducted to optimize the chosen model.

Potential Users of This Model

This system offers value to multiple stakeholders in the music industry, including:

• Artists & Producers: Gain insights to optimize song characteristics for better audience engagement.

- **Record Labels & Marketers**: Use predictions to inform promotional strategies and identify tracks with high potential.
- **Streaming Platforms**: Enhance recommendation algorithms by incorporating predicted popularity scores.

Model Deployment

The machine learning model can be deployed as a web-based application using frameworks such as Streamlit or Flask. Users will be able to input song attributes and receive a predicted popularity score.

Additionally, the model can be integrated into existing analytics platforms for music producers, record labels, and streaming services. Deployment options include cloud-based hosting solutions (e.g., AWS, Google Cloud, or Azure) to ensure scalability and global accessibility.

It is important to note that, as of now, the model **has not been deployed** to any of the platforms mentioned above.

Project Overview

This document provides an overview of the project, summarizing each step and highlighting key insights:

- 1. **Data Preparation**: Details the preprocessing steps applied to the raw Kaggle dataset.
- 2. **Exploratory Data Analysis (EDA)**: Explores trends and correlations using visualizations and statistical tests.
- 3. **Data Cleaning**: Describes the removal of outliers and handling of missing values to improve data reliability.
- 4. **Feature Engineering**: Explains the creation of additional features to enhance model performance.
- 5. **Feature Selection**: Highlights the use of regularization methods and feature importance techniques to avoid overfitting.
- 6. **Model Selection**: Compares various regression models and describes the hyperparameter tuning process used to select the best-performing model.

Data Preparation

Dataset Properties

The original dataset consists of **32,833 rows** and **23 columns**.

To begin the data preparation process, we conducted an initial assessment of the dataset's features. These features can be categorized into two groups:

1. Track General Attributes:

Variable	Data Type
track_id	Character
track_name	Character

Variable	Data Type
track_artist	Character
track_popularity	Double
track_album_id	Character
track_album_name	Character
track_album_release_date	Character
playlist_name	Character
playlist_id	Character
playlist_genre	Character
playlist_subgenre	Character

2. Track Musical Features:

Variable	Data Type
danceability	Double
energy	Double
key	Double
loudness	Double
mode	Double
speechiness	Double
acousticness	Double
instrumentalness	Double
liveness	Double
valence	Double
tempo	Double
duration_ms	Double

Additionally, we identified **five rows** containing **missing values**.

Handling Rich-Text Columns

We extracted the rich-text columns ['track_name', 'track_album_name', 'playlist_name'] into a separate DataFrame, df_text. These columns will be utilized during the Feature Engineering phase. For now, they were excluded to simplify the creation of a flat dataset.

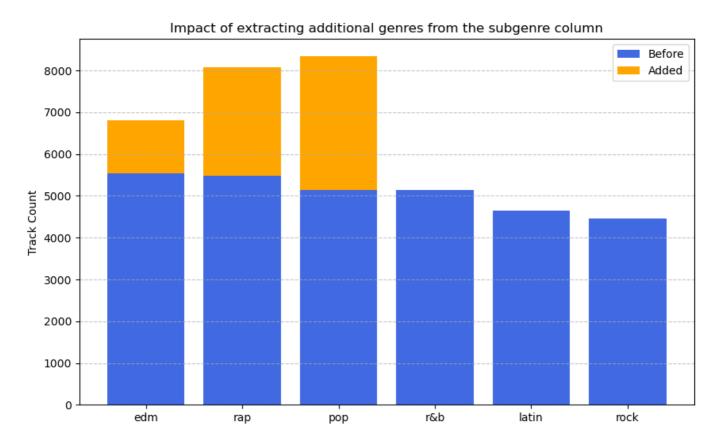
Duplicate Tracks and Playlist Features

Our analysis revealed **3,166 duplicate tracks** in the dataset. These duplicates were identified based on the track_id column. Upon further inspection, we observed that all track_* and album_* attributes were identical for the same track_id, including the musical features. The differences were confined to the playlist_* attributes, as the same track appeared in multiple playlists.

Since our objective is to predict **track popularity**, playlist-specific details were deemed unnecessary. To address this, we implemented the following changes:

- 1. **Playlist Count**: Added a new column, **playlist_count**, to indicate the number of playlists in which a track appears.
- 2. **Genre Encoding**: Replaced the playlist_genre and playlist_subgenre columns with one-hot encoded features for each main genre. Subgenres were mapped to their corresponding main genres, guaranteeing no data is being thrown due to the genre encoding.

Below is a bar plot showing the genre distribution, including the subgenre mapping impact on the process:



Exploratory Data Analysis (EDA)

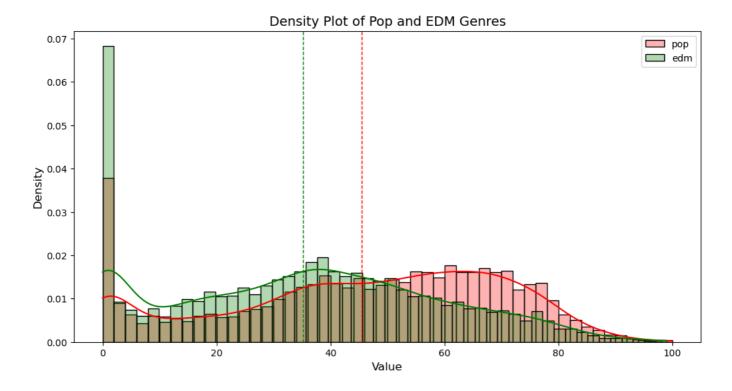
The EDA phase began with the creation of a **Data Protocol**, a comprehensive document summarizing the dataset's structure and attributes. This protocol serves as a reference guide for project documentation and knowledge preservation. It is available here (accessible within the GitHub repository).

We then generated automated data-relation reports using **AutoViz** to uncover trends and correlations.

Descriptive Statistics

In addition to visual insights, we applied statistical methods such as skewness analysis, ANOVA, and correlation matrices to gain a deeper understanding of the data. Below is a highlight from our EDA: an

ANOVA test examining significant differences in track popularity variances between two main genres, Pop and EDM:



Data Cleansing

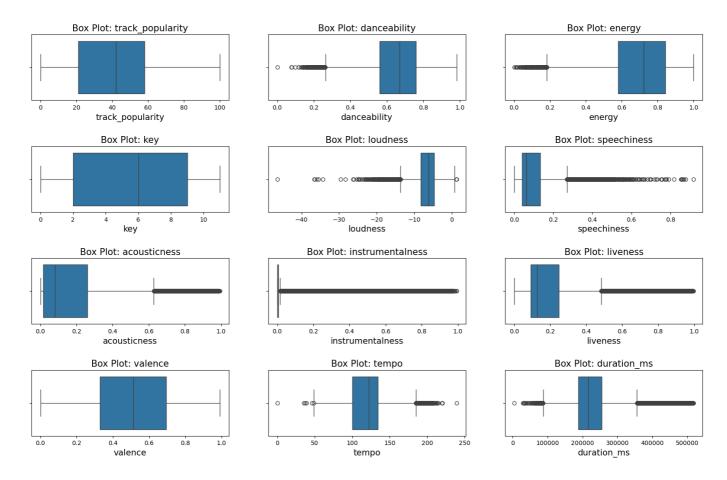
The data cleansing process involved two primary steps:

- 1. **Outlier Detection**: Identifying and handling outliers using statistical methods.
- 2. Missing Data Imputation: Filling missing values using advanced techniques.

Outlier Detection

We employed the Interquartile Range (IQR) method to detect outliers. The IQR is calculated as:

Values outside the lower and upper bounds derived from the IQR were flagged as outliers and set to Null. Below is a visualization of the outlier detection process:



Missing Data Imputation

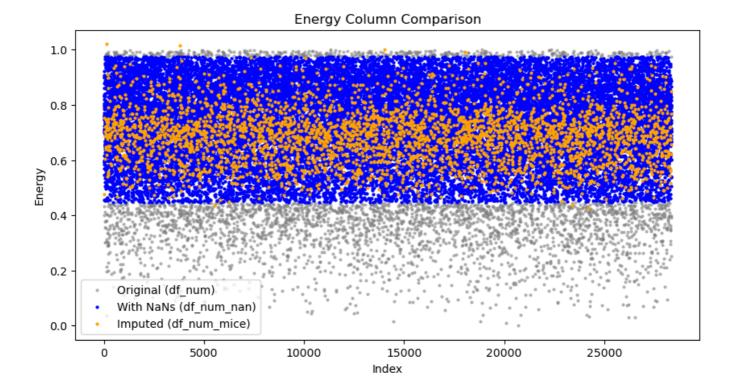
To address missing values, including those introduced during outlier detection, we utilized **MICE (Multiple Imputation by Chained Equations)**. This technique leverages regression models to predict missing values, making it particularly effective for continuous data. Features with strong correlations were used as predictors for imputation.

The results of the imputation process are illustrated below:

• **Gray**: Original data distribution.

• Blue: Data points within the IQR.

• Yellow: Imputed data points.



Feature Engineering

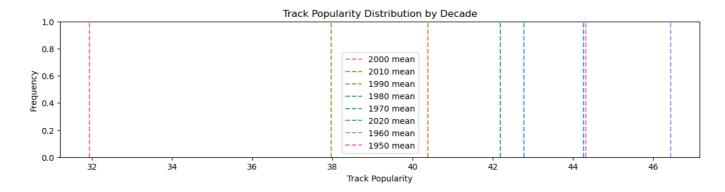
In this step, we applied advanced feature enrichment techniques to enhance the dataset. These new features aim to provide the model with additional, meaningful information, potentially improving its predictive performance.

The newly engineered features can be categorized into three groups:

Parsing the track_album_release_date column into meaningful features

- 1. A standard feature engineering approach involves splitting a datetime field into Year, Month, and Day components.
- 2. Since we are working with music, categorizing tracks by **decades** can provide valuable insights. To achieve this, we created a new **decade** column.

Below is a visualization of an ANOVA test examining variance differences in popularity across decades:



As shown, the means vary significantly between decades, supporting the inclusion of the decade column.

3. The advent of the internet and the rise of streaming platforms have transformed how music is consumed, potentially influencing popularity trends. To capture this, we added a binary column

indicating whether a track was released during the "internet era" - which we determined to start at 2008, Spotify launch year.

Analyzing the track_name Textual Column

During the data preparation phase, we extracted free-text columns into a separate DataFrame, df_text. Now, we leverage this data for feature engineering.

Using **WordCloud**, we analyzed the most frequently mentioned words in the **track_name** column. Based on this analysis, we created binary (dummy) columns to indicate whether a track's name contains any of the top five most common words.

The five most frequent words were: feat, Remix, Love, Radio Edit, and Remastered. While not particularly surprising, these terms reflect common naming conventions in the music industry.

Incorporating artist popularity

The original dataset lacked a unique identifier for artists, providing only their names as strings. This posed a challenge, as encoding artist names would not yield meaningful insights due to the high cardinality (over 10,000 unique values). Additionally, raw text processing of artist names would not benefit the model.

To address this, we enriched the dataset by replacing the track_artist column with a new feature: the number of followers for each artist. This information was sourced from an external dataset, significantly enhancing the dataset's utility for predictive modeling.

Feature Selection

After applying various *Feature Engineering* techniques, we generated several new columns. However, having a large number of features does not necessarily improve model performance. In fact, irrelevant or redundant features can lead to overfitting, reducing the model's generalization capability. To address this, we need to ensure that only meaningful features are included in the final dataset.

To achieve this, we leveraged *Regularization* methods, which are specifically designed to identify and prioritize the most relevant features. Using techniques such as **Lasso** and **Ridge**, along with other regression models, we systematically selected a subset of features to optimize model performance.

Regularization Methods

Lasso (Least Absolute Shrinkage and Selection Operator) and Ridge regression are two widely used regularization techniques that help prevent overfitting by penalizing large coefficients in regression models.

• Lasso Regression applies an L1 penalty, which is defined as the sum of the absolute values of the coefficients:

 $\$ \text{L1} = \sum_{i=1}^{n} (y_i - \hat{y}_i)^2 + \lambda \sum |\beta_j| \$\$

This penalty encourages sparsity by driving some coefficients to zero, effectively performing feature selection.

• Ridge Regression applies an L2 penalty, defined as the sum of the squared values of the coefficients:

 $\$ \text{L2} = \sum_{i=1}^{n} (y_i - \hat{y}_i)^2 + \lambda \sum_{i=1}^2

Unlike Lasso, Ridge shrinks coefficients towards zero without eliminating them entirely, making it suitable for scenarios where all features are expected to contribute to the model.

By combining these techniques, we identified the most relevant features while maintaining model stability and interpretability.

Multivariable Analysis

To further refine feature selection, we evaluated multiple regression models, including **Lasso**, **Ridge**, **LinearSVR**, **GradientBoostingRegressor**, and **RandomForestRegressor**. Each model was trained on the dataset, and feature importance (or coefficient values, in the case of regularization methods) was analyzed. Features that consistently ranked highly across all models were retained.

Our goal was to retain between 15 and 30 features to balance model complexity and performance. After completing the feature selection process, we finalized a set of 23 features, as shown below:

danceability float64 energy float64 key int64 loudness float64 acousticness float64 instrumentalness float64 liveness float64 tempo float64 duration_ms int64 playlist_count int64 edm bool pop bool r&b bool rap bool rock bool year int32 month int32 day int32	Variable	Data Type
key int64 loudness float64 acousticness float64 instrumentalness float64 liveness float64 tempo float64 duration_ms int64 playlist_count int64 edm bool pop bool r&b bool rap bool rock bool year int32 month int32	danceability	float64
loudness float64 acousticness float64 instrumentalness float64 liveness float64 tempo float64 duration_ms int64 playlist_count int64 edm bool pop bool r&b bool rap bool rock bool year int32 month int32	energy	float64
acousticness float64 instrumentalness float64 liveness float64 tempo float64 duration_ms int64 playlist_count int64 edm bool pop bool r&b bool rap bool rock bool year int32 month int32	key	int64
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edm bool pop bool r&b bool rap bool rock bool year int32 month int32	duration_ms	int64
pop bool r&b bool rap bool rock bool year int32 month int32	playlist_count	int64
r&b bool rap bool rock bool year int32 month int32	edm	bool
rap bool rock bool year int32 month int32	pop	bool
rock bool year int32 month int32	r&b	bool
year int32 month int32	rap	bool
month int32	rock	bool
	year	int32
day int32	month	int32
	day	int32
decade int32	decade	int32

Variable	Data Type
feat	bool
Remix	bool
track_artist_followers	float64
track_popularity	int64

Model Selection and Fine Tuning

Model Selection

After training multiple regression models on our dataset and evaluating their performance, we selected the model that demonstrated the best results. This selection was based on a thorough comparison of error metrics, ensuring the chosen model aligns with the project's objectives and delivers optimal predictive accuracy.

To compare the models' performance, we choose four known error metrics:

1. Mean Squared Error (MSE)

 $\frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2$

2. Root Mean Squared Error (RMSE)

\$\$\text{RMSE} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2}\$\$

3. Root Mean Squared Logarithmic Error (RMSLE)

 $\$ \text{RMSLE} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} \left(\log(1 + y_i) - \log(1 + \frac{y_i}) \cdot \frac{y_i}{n} \right)

4. Mean Absolute Error (MAE)

$$\frac{1}{n} \sum_{i=1}^{n} |y_i - \hat{y}_i|$$

We partitioned the dataset into training, testing, and validation subsets to ensure robust model evaluation. The following regression models were trained and evaluated:

- Linear Regression
- Decision Tree Regressor
- Random Forest Regressor
- AdaBoost Regressor
- Support Vector Regressor (SVR)
- XGBoost Regressor

The performance metrics for each model are summarized in the table below:

Model	MSE	RMSE	MAE	RMSLE
RandomForestRegressor	391.706829	19.791585	15.693210	1.234586
XGBoost	402.031867	20.050732	15.905198	1.234504
GradientBoostingRegressor	400.263362	20.006583	16.193036	1.268597

Model	MSE	RMSE	MAE	RMSLE
LinearRegression	463.238315	21.522972	17.866299	1.312508
AdaBoostRegressor	455.858422	21.350841	18.140786	1.295698
SVR	570.461359	23.884333	18.778443	1.401430
DecisionTreeRegressor	759.568374	27.560268	20.613208	1.602671

Based on the evaluation metrics, the **Random Forest Regressor** emerged as the best-performing model, particularly excelling in terms of **Mean Absolute Error (MAE)**. Consequently, it was selected as the final model for this project.

Model Optimization (Fine-Tuning)

To enhance the performance of the selected model, we employed RandomizedSearchCV to identify the optimal hyperparameters for the Random Forest Regressor. This process involved testing various combinations of hyperparameters to determine whether the tuned model could outperform the default configuration.

The best hyperparameter configuration identified was as follows:

```
RandomForestRegressor(
    bootstrap=False,
    max_depth=20,
    max_features='sqrt',
    min_samples_leaf=4,
    min_samples_split=5,
    n_estimators=200
)
```

Performance Comparison

We compared the performance of the tuned model (best estimator) against the default configuration of the **Random Forest Regressor**. The comparison was based on the **Mean Absolute Error (MAE)** metric:

Model	MAE
Default Model	15.607
Best Estimator	15.633

The results indicate a slight performance degradation of **-0.17%** with the tuned model. Given this outcome, we retained the default **Random Forest Regressor** as the final model for this project.

Summary

This concludes our journey through the essentials of machine learning.

We began by creating a flat dataset, conducted exploratory data analysis to uncover trends and insights, addressed outliers and missing values, and enriched the dataset through feature engineering. By employing robust feature selection techniques, we mitigated overfitting and ensured the inclusion of only the most relevant features. Finally, we identified and fine-tuned the optimal model to achieve the best predictive performance for our data.

This comprehensive process highlights the importance of a structured and methodical approach to machine learning, ensuring both accuracy and reliability in the results.

Tzvi E. Nir