

ECE461 Lab4 Lab Report

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Exercise 2

1. Use the captured data of a single RIP packet and explain the fields in a RIP message

No.	Time	Source	Destination	Protocol	Info
1	0.000000	10.0.1.1	224.0.0.9	RIPv2	Response

Frame 1 (106 bytes on wire, 106 bytes captured)

.....

Routing Information Protocol

Command: Response (2)

Version: RIPv2 (2)

Routing Domain: 0

IP Address: 10.0.2.0, Metric: 1

Address Family: IP (2)

Route Tag: 0

IP Address: 10.0.2.0 (10.0.2.0)

Netmask: 255.255.255.0 (255.255.255.0)

Next Hop: 0.0.0.0 (0.0.0.0)

Metric: 1

.....

The following fields are included in the RIP message above

- Command
Command field identifies the type of the the RIP message, such as response or reply
- Version
Version field identifies the RIP version, such as RIPv2
- Routing Domain
Routing domain field is an identifier used to specify the routing instance. A routing domain of 0 indicates the default routing domain
- IP Address
IP address field specifies the IP address for the entry
- Address Family
Address family field specifies the address family used
- Route Tag
Route tag field provides a method for distinguishing between internal routes (learned by RIP) and external routes (learned from other protocols).
- Netmask
Netmask field contains the subnet mask for the entry
- Next Hop
Next hop field indicates the IP address of the next hop to which packets for the entry should be forwarded.
- Metric

Metric field indicates how many internetwork hops (routers) have been traversed in the trip to the destination

2. For PC1, include the output of the commands *show ip route* and *netstat -rn* from steps 4 and 5. Discuss the differences in the output of the commands

```
ripd# show ip rip
Codes: R - RIP, C - connected, O - OSPF, B - BGP
       (n) - normal, (s) - static, (d) - default, (r) -
redistribute,
       (i) - interface
      Network      Next Hop    Metric    From      Time
C(i)  10.0.1.0/24   0.0.0.0     1         self
R(n)  10.0.2.0/24   10.0.1.1    2         10.0.1.1   03:00
R(n)  10.0.3.0/24   10.0.1.1    3         10.0.1.1   03:00
R(n)  10.0.4.0/24   10.0.1.1    4         10.0.1.1   03:00

[root@PC1 root]# netstat -rn
Kernel IP routing table
Destination Gateway  Genmask           Flags  MSS  Window  irtt
Iface
10.0.4.0    10.0.1.1  255.255.255.0    UG     0     0       0    eth0
10.0.1.0    0.0.0.0   255.255.255.0    U      0     0       0    eth0
10.0.2.0    10.0.1.1  255.255.255.0    UG     0     0       0    eth0
10.0.3.0    10.0.1.1  255.255.255.0    UG     0     0       0    eth0
127.0.0.0   0.0.0.0   255.0.0.0        U      0     0       0    lo
```

The *show ip rip* command includes the metric, update time and the routing protocol type, which are not included in the result of *netstat -rn* command. The *netstat -rn* command displays the loopback address and other settings including MSS, window, itrr, and interface, which are now shown in the output of command *show ip rip*.

3. Include the output of traceroute from step 7.

```
[root@PC1 root]# traceroute 10.0.4.10
traceroute to 10.0.4.10 (10.0.4.10), 30 hops max, 38 byte packets
 1  10.0.1.1 (10.0.1.1)  3.416 ms  0.429 ms  0.405 ms
 2  10.0.2.2 (10.0.2.2)  0.665 ms  0.484 ms  0.457 ms
 3  10.0.3.3 (10.0.3.3)  0.733 ms  0.531 ms  0.545 ms
 4  10.0.4.10 (10.0.4.10)  4.437 ms  0.267 ms  0.238 ms
```

4. Answer the questions posed in Step 8. For each answer, include captured packets to support your answers.

a. What is the destination IP address of RIP packets?

The destination IP address of RIP packets is 224.0.0.9. The following is an RIP packet captured on PC1.

No.	Time	Source	Destination	Protocol	Info
1	0.000000	10.0.1.1	224.0.0.9	RIPv2	Response
Frame 1 (106 bytes on wire, 106 bytes captured)					

```

Ethernet II, Src: 00:1c:58:45:34:08 (00:1c:58:45:34:08), Dst:
01:00:5e:00:00:09 (01:00:5e:00:00:09)
Internet Protocol, Src: 10.0.1.1 (10.0.1.1), Dst: 224.0.0.9
(224.0.0.9)
User Datagram Protocol, Src Port: router (520), Dst Port:
router (520)
Routing Information Protocol
.....

```

- b. Do routers forward RIP packets? In other words, does PC1 receive RIP packets sent from Router 3?**

Routers do not forward RIP packets. RIP protocol is restricted to directly connected entities. To reach PC1, Router 3 must go through Router 1. As a result, PC1 will not receive any RIP packets sent from Router 3. The following is a list of RIP packets received by PC1.

No.	Time	Source	Destination	Protocol	Info
1	0.000000	10.0.1.1	224.0.0.9	RIPv2	Response
5	27.064320	10.0.1.1	224.0.0.9	RIPv2	Response
8	53.784737	10.0.1.1	224.0.0.9	RIPv2	Response
12	81.253071	10.0.1.1	224.0.0.9	RIPv2	Response
16	108.569396	10.0.1.1	224.0.0.9	RIPv2	Response
19	135.389813	10.0.1.1	224.0.0.9	RIPv2	Response

- c. Which types of routing RIP messages do you observe? The type of a RIP message is indicated by the value of the field *command*. For each packet type that you observed, explain the role that this message type plays in the RIP protocol.**

The type of routing RIP messages is response. This is observed in the command field.

```

.....
Command: Response (2)
Version: RIPv2 (2)
Routing Domain: 0
.....

```

- d. A RIP message may contain multiple routing table entries. How many bytes are consumed in a RIP message to contain a routing table entry? Which information is transmitted for each message?**

The following information in an RIP packet represents a routing table entry.

```

.....
IP Address: 10.0.2.0, Metric: 1
Address Family: IP (2)
Route Tag: 0
IP Address: 10.0.2.0 (10.0.2.0)
Netmask: 255.255.255.0 (255.255.255.0)
Next Hop: 0.0.0.0 (0.0.0.0)
Metric: 1
.....

```

20 bytes are consumed to contain one routing table entry. The information transmitted includes IP address, address family, route tag, netmask, next hop, and metric.

Exercise 3(A)

Include the routing tables of the linux PCs before the topology was changed (Step 2) and after Router 4 has been added and the routing tables have been updated (Step 5).

Discuss the time it took to update the routing table.

The following are routing tables of the linux PCs **before** the topology change.

```
[root@PC1 root]# netstat -rn
```

Kernel IP routing table

Destination	Gateway	Genmask	Flags	MSS	Window	irrtt	
Iface							
10.0.4.0	10.0.1.1	255.255.255.0	UG	0	0	0	eth0
10.0.1.0	0.0.0.0	255.255.255.0	U	0	0	0	eth0
10.0.2.0	10.0.1.1	255.255.255.0	UG	0	0	0	eth0
10.0.3.0	10.0.1.1	255.255.255.0	UG	0	0	0	eth0
127.0.0.0	0.0.0.0	255.0.0.0	U	0	0	0	lo

```
[root@PC2 root]# netstat -rn
```

Kernel IP routing table

Destination	Gateway	Genmask	Flags	MSS	Window	irrtt	
Iface							
10.0.4.0	10.0.2.2	255.255.255.0	UG	0	0	0	eth0
10.0.1.0	10.0.2.1	255.255.255.0	UG	0	0	0	eth0
10.0.2.0	0.0.0.0	255.255.255.0	U	0	0	0	eth0
10.0.3.0	10.0.2.2	255.255.255.0	UG	0	0	0	eth0
127.0.0.0	0.0.0.0	255.0.0.0	U	0	0	0	lo

```
[root@PC3 root]# netstat -rn
```

Kernel IP routing table

Destination	Gateway	Genmask	Flags	MSS	Window	irrtt	
Iface							
10.0.4.0	10.0.3.3	255.255.255.0	UG	0	0	0	eth0
10.0.1.0	10.0.3.2	255.255.255.0	UG	0	0	0	eth0
10.0.2.0	10.0.3.2	255.255.255.0	UG	0	0	0	eth0
10.0.3.0	0.0.0.0	255.255.255.0	U	0	0	0	eth0
127.0.0.0	0.0.0.0	255.0.0.0	U	0	0	0	lo

```
[root@PC4 root]# netstat -rn
```

Kernel IP routing table

Destination	Gateway	Genmask	Flags	MSS	Window	irrtt	
Iface							
10.0.4.0	0.0.0.0	255.255.255.0	U	0	0	0	eth0
10.0.1.0	10.0.4.3	255.255.255.0	UG	0	0	0	eth0

10.0.2.0	10.0.4.3	255.255.255.0	UG	0	0	0	eth0
10.0.3.0	10.0.4.3	255.255.255.0	UG	0	0	0	eth0
127.0.0.0	0.0.0.0	255.0.0.0	U	0	0	0	lo

The following are routing tables of the linux PCs **after** the topology change.

[root@PC1 root]# netstat -rn

Kernel IP routing table

Destination	Gateway	Genmask	Flags	MSS	Window	irrtt	
Iface							
10.0.4.0	10.0.1.1	255.255.255.0	UG	0	0	0	
eth0							
10.0.1.0	0.0.0.0	255.255.255.0	U	0	0	0	
eth0							
10.0.2.0	10.0.1.1	255.255.255.0	UG	0	0	0	
eth0							
10.0.3.0	10.0.1.1	255.255.255.0	UG	0	0	0	
eth0							
127.0.0.0	0.0.0.0	255.0.0.0	U	0	0	0	lo

[root@PC2 root]# netstat -rn

Kernel IP routing table

Destination	Gateway	Genmask	Flags	MSS	Window	irrtt	
Iface							
10.0.4.0	10.0.2.4	255.255.255.0	UG	0	0	0	
eth0							
10.0.1.0	10.0.2.1	255.255.255.0	UG	0	0	0	
eth0							
10.0.2.0	0.0.0.0	255.255.255.0	U	0	0	0	
eth0							
10.0.3.0	10.0.2.2	255.255.255.0	UG	0	0	0	
eth0							
127.0.0.0	0.0.0.0	255.0.0.0	U	0	0	0	lo

[root@PC3 root]# netstat -rn

Kernel IP routing table

Destination	Gateway	Genmask	Flags	MSS	Window	irrtt	
Iface							
10.0.4.0	10.0.3.3	255.255.255.0	UG	0	0	0	
eth0							
10.0.1.0	10.0.3.2	255.255.255.0	UG	0	0	0	
eth0							
10.0.2.0	10.0.3.2	255.255.255.0	UG	0	0	0	
eth0							
10.0.3.0	0.0.0.0	255.255.255.0	U	0	0	0	
eth0							
127.0.0.0	0.0.0.0	255.0.0.0	U	0	0	0	lo

```
[root@PC4 root]# netstat -rn
Kernel IP routing table
Destination Gateway    Genmask          Flags  MSS  Window  irtt
Iface
10.0.4.0     0.0.0.0    255.255.255.0    U      0     0       0
eth0
10.0.1.0     10.0.4.4   255.255.255.0    UG     0     0       0
eth0
10.0.2.0     10.0.4.4   255.255.255.0    UG     0     0       0
eth0
10.0.3.0     10.0.4.3   255.255.255.0    UG     0     0       0
eth0
127.0.0.0    0.0.0.0    255.0.0.0        U      0     0       0    lo
```

Routing table in PC2 and PC2 are updated after the the topology change. It takes approximately 10 seconds for the update to happen.

Exercise 3(B)

Count the number of lost packets and calculate the time it took RIP to update the routing table.

The packets with sequence numbers between 18 and 216 are lost. The total number of lost packets is 198. Since the ping command issues an ICMP echo request message approximately once every second, the time it takes RIP to update the routing table is 198 seconds (3 minutes 18 seconds).

Exercise 5(C)

1. Count the number of lost packets and calculates the time it took OSPF to update the routing tables.

The packets with sequence numbers between 9 and 35 are lost. The total number of lost packets is 24. Since the ping command issues an ICMP echo request message approximately once every second, the time it takes RIP to update the routing table is 24 seconds.

2. From your saved *ethereal* output, include one packet from each of the different OSPF packet type that you have observed.

There are three types of OSPF packets we have observed. They are OSPF hello packets, Link State update packets and Link State acknowledge packets.

- OSPF hello packets

No.	Time	Source	Destination	Protocol	Info
1	0.000000	10.0.1.1	224.0.0.5	OSPF	Hello Packet

- OSPF Link State update packets

No.	Time	Source	Destination	Protocol	Info
62	51.868536	10.0.1.2	224.0.0.5	OSPF	LS Update

- OSPF Link State acknowledge packets

No.	Time	Source	Destination	Protocol	Info
64	53.520036	10.0.1.1	224.0.0.5	OSPF	LS Acknowledge

3. Include the output of the link state database of PC2.

```
ospfd> show ip ospf database
                OSPF Router with ID (10.0.1.2)
                Router Link States (Area 0.0.0.1)

Link ID        ADV Router    Age  Seq#       CkSum  Link count
10.0.1.1       10.0.1.1      155  0x80000008 0x30ac  2
10.0.1.2       10.0.1.2      155  0x80000005 0x1bb7  2
10.0.2.1       10.0.2.1     1625 0x80000009 0x3d84  2
10.0.3.2       10.0.3.2     1629 0x80000008 0x9b1d  2
10.0.3.4       10.0.3.4        9 0x80000004 0x0fb6  2
10.0.4.3       10.0.4.3     908 0x8000000a 0x7828  2
10.0.4.4       10.0.4.4     831 0x8000000d 0x3e98  1
10.0.6.7       10.0.6.7     776 0x80000012 0x654c  2
10.0.7.7       10.0.7.7    1700 0x80000002 0x4c55  2
```


Net Link States (Area 0.0.0.1)				
Link ID	ADV Router	Age	Seq#	CkSum
10.0.1.2	10.0.1.2	155	0x80000002	0x61c4
10.0.2.3	10.0.2.1	296	0x80000005	0x5499
10.0.3.4	10.0.3.4	12	0x80000002	0x5cbc
10.0.4.4	10.0.3.4	16	0x80000002	0x5cb9
10.0.5.6	10.0.4.3	1943	0x80000004	0x6676
10.0.6.7	10.0.6.7	904	0x80000002	0x6d95

4. Pick a single link state advertisement packet captured by *ethereal*, and describe how to interpret the information contained in the link state advertisement.

The following is a LS update packet captured by *ethereal*.

```
LS Update Packet
  Number of LSAs: 1
  LS Type: Network-LSA
  LS Age: 3600 seconds
  Options: 0x02 (E)
    0... .... = DN: DN-bit is NOT set
    .0... .... = O: O-bit is NOT set
    ..0. .... = DC: Demand circuits are NOT supported
    ...0 .... = L: The packet does NOT contain LLS data block
    .... 0... = NP: Nssa is NOT supported
    .... .0.. = MC: NOT multicast capable
    .... ..1. = E: ExternalRoutingCapability
  Link-State Advertisement Type: Network-LSA (2)
  Link State ID: 10.0.7.7
  Advertising Router: 10.0.6.7 (10.0.6.7)
  LS Sequence Number: 0x80000001
  LS Checksum: b941
  Length: 32
  Netmask: 255.255.255.0
  Attached Router: 10.0.6.7
  Attached Router: 10.0.7.8
```

The LSA (LS Update) packet is divided into two portions, LSA header and LSA data. The header carries information including , LS age, link-state advertisement type, link state ID, advertising router, LS sequence number LS checksum, and length. In this case, the LS age is 3600 seconds; the link-state advertisement type is Network-LSA (2); link state ID is 10.0.7.7; advertising router is 10.0.6.7 (10.0.6.7); LS sequence number is 0x80000001; LS Cchecksum is b941; and length is 32. The LSA data contains information including netmask, and 2 attached routers. In this case, netmask is 255.255.255.0 and the attached routers are 10.0.6.7 and 10.0.7.8.

5. Answer the questions from Step 5 and 9.

a. How quickly are OSPF messages sent after the cable is disconnected?

Before disconnecting the cable, OSPF hello messages are sent approximately every 10 seconds. After disconnecting the cable, OSPF stops sending hello messages. Instead, OSPF update messages are sent every 3 seconds to get new routing info.

b. How many OSPF messages are sent?

A total of **15** OSPF messages are sent. There are 15 OSPF update messages between two continuous series of OSPF hello messages. The number of OSPF messages sent when disconnected are determined through the fact that there are no hello messages when disconnecting. If excluding Hello Packets, 5 OSPF messages consisting of 3 LS updates and 2 LS Acks are sent.

c. Which type of OSPF packet is used for flooding link state information?

LS Update messages are used for flooding link state information

d. Describe the flooding of LSAs to all routers.

How flooding works is to copy a received packet to all neighbours. In the case of LSAs, a router sends and re-floods LSA-Updates, whenever the topology or link cost changes. In detail, if a change occurs at a router, it will update its database and send out LS update messages to all its neighbours. These neighbours will update their own databases and reply with LS ack messages. These neighbours will also send out LS update message to their neighbors until all nodes in the network are synchronized.

e. Which type of encapsulation is used for OSPF packets (TCP, UDP, or other)?

As we can see in the captured data that it has Type: IP (0x0800) in the packets. It means OSPF packets are encapsulated within IP headers.

f. What is the destination address of OSPF packets?

The destination is 224.0.0.5.

No.	Time	Source	Destination	Protocol	Info
1	0.000000	10.0.1.1	224.0.0.5	OSPF	Hello Packet

- g. Can you confirm that the link state databases are identical? Compare the output of the command *show ip ospf database* from the Cisco routers and the Linux PCs.**
All of the OSPF databases are identical due to flooding.

Router1#show ip ospf database

OSPF Router with ID (10.0.2.1) (Process ID 1)

Router Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum	Link count
10.0.1.1	10.0.1.1	1549	0x80000007	0x0032AB	2
10.0.1.2	10.0.1.2	1550	0x80000004	0x001DB6	2
10.0.2.1	10.0.2.1	1216	0x80000009	0x003D84	2
10.0.3.2	10.0.3.2	1221	0x80000008	0x009B1D	2
10.0.3.4	10.0.3.4	1400	0x80000003	0x0011B5	2
10.0.4.3	10.0.4.3	503	0x8000000A	0x007828	2
10.0.4.4	10.0.4.4	426	0x8000000D	0x003E98	1
10.0.6.7	10.0.6.7	371	0x80000012	0x00654C	2
10.0.7.7	10.0.7.7	1296	0x80000002	0x004C55	2

Net Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum
10.0.1.2	10.0.1.2	1550	0x80000001	0x0063C3
10.0.2.3	10.0.2.1	1801	0x80000004	0x005698
10.0.3.4	10.0.3.4	1404	0x80000001	0x005EBB
10.0.4.4	10.0.3.4	1409	0x80000001	0x005EB8
10.0.5.6	10.0.4.3	1539	0x80000004	0x006676
10.0.6.7	10.0.6.7	501	0x80000002	0x006D95

Router2#show ip ospf database

OSPF Router with ID (10.0.3.2) (Process ID 1)

Router Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum	Link count
10.0.1.1	10.0.1.1	197	0x80000008	0x0030AC	2
10.0.1.2	10.0.1.2	198	0x80000005	0x001BB7	2
10.0.2.1	10.0.2.1	1666	0x80000009	0x003D84	2
10.0.3.2	10.0.3.2	1669	0x80000008	0x009B1D	2
10.0.3.4	10.0.3.4	48	0x80000004	0x000FB6	2
10.0.4.3	10.0.4.3	952	0x8000000A	0x007828	2
10.0.4.4	10.0.4.4	875	0x8000000D	0x003E98	1
10.0.6.7	10.0.6.7	820	0x80000012	0x00654C	2
10.0.7.7	10.0.7.7	1744	0x80000002	0x004C55	2

Net Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum
10.0.1.2	10.0.1.2	198	0x80000002	0x0061C4
10.0.2.3	10.0.2.1	337	0x80000005	0x005499
10.0.3.4	10.0.3.4	53	0x80000002	0x005CBC
10.0.4.4	10.0.3.4	57	0x80000002	0x005CB9
10.0.5.6	10.0.4.3	37	0x80000005	0x006477
10.0.6.7	10.0.6.7	949	0x80000002	0x006D95

Router3#show ip ospf database

OSPF Router with ID (10.0.4.3) (Process ID 1)

Router Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum	Link count
10.0.1.1	10.0.1.1	1417	0x80000007	0x0032AB	2
10.0.1.2	10.0.1.2	1416	0x80000004	0x001DB6	2
10.0.2.1	10.0.2.1	1086	0x80000009	0x003D84	2
10.0.3.2	10.0.3.2	1090	0x80000008	0x009B1D	2
10.0.3.4	10.0.3.4	1270	0x80000003	0x0011B5	2
10.0.4.3	10.0.4.3	367	0x8000000A	0x007828	2
10.0.4.4	10.0.4.4	291	0x8000000D	0x003E98	1
10.0.6.7	10.0.6.7	235	0x80000012	0x00654C	2
10.0.7.7	10.0.7.7	1160	0x80000002	0x004C55	2

Net Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum
10.0.1.2	10.0.1.2	1416	0x80000001	0x0063C3
10.0.2.3	10.0.2.1	1671	0x80000004	0x005698
10.0.3.4	10.0.3.4	1274	0x80000001	0x005EBB
10.0.4.4	10.0.3.4	1278	0x80000001	0x005EB8
10.0.5.6	10.0.4.3	1403	0x80000004	0x006676
10.0.6.7	10.0.6.7	365	0x80000002	0x006D95

Router4#show ip ospf database

OSPF Router with ID (10.0.4.4) (Process ID 1)

Router Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum	Link count
10.0.1.1	10.0.1.1	547	0x80000008	0x0030AC	2
10.0.1.2	10.0.1.2	547	0x80000005	0x001BB7	2
10.0.2.1	10.0.2.1	187	0x8000000A	0x003B85	2
10.0.3.2	10.0.3.2	2021	0x80000008	0x009B1D	2
10.0.3.4	10.0.3.4	401	0x80000004	0x000FB6	2
10.0.4.3	10.0.4.3	1299	0x8000000A	0x007828	2
10.0.4.4	10.0.4.4	1221	0x8000000D	0x003E98	1
10.0.6.7	10.0.6.7	1167	0x80000012	0x00654C	2
10.0.7.7	10.0.7.7	2091	0x80000002	0x004C55	2

Net Link States (Area 1)

Link ID	ADV Router	Age	Seq#	Checksum
10.0.1.2	10.0.1.2	547	0x80000002	0x0061C4
10.0.2.3	10.0.2.1	688	0x80000005	0x005499
10.0.3.4	10.0.3.4	405	0x80000002	0x005CBC
10.0.4.4	10.0.3.4	409	0x80000002	0x005CB9
10.0.5.6	10.0.4.3	384	0x80000005	0x006477
10.0.6.7	10.0.6.7	1297	0x80000002	0x006D95

PC1

```
ospfd> show ip ospf database
```

```
    OSPF Router with ID (10.0.1.1)
    Router Link States (Area 0.0.0.1)

Link ID      ADV Router      Age  Seq#           CkSum  Link count
10.0.1.1     10.0.1.1         1520 0x800000007    0x32ab 2
10.0.1.2     10.0.1.2         1521 0x800000004    0x1db6 2
10.0.2.1     10.0.2.1         1189 0x800000009    0x3d84 2
10.0.3.2     10.0.3.2         1193 0x800000008    0x9b1d 2
10.0.3.4     10.0.3.4         1373 0x800000003    0x11b5 2
10.0.4.3     10.0.4.3          474 0x80000000a    0x7828 2
10.0.4.4     10.0.4.4          397 0x80000000d    0x3e98 1
10.0.6.7     10.0.6.7          342 0x800000012    0x654c 2
10.0.7.7     10.0.7.7         1267 0x800000002    0x4c55 2

    Net Link States (Area 0.0.0.1)

Link ID      ADV Router      Age  Seq#           CkSum
10.0.1.2     10.0.1.2         1521 0x800000001    0x63c3
10.0.2.3     10.0.2.1         1774 0x800000004    0x5698
10.0.3.4     10.0.3.4         1376 0x800000001    0x5ebb
10.0.4.4     10.0.3.4         1380 0x800000001    0x5eb8
10.0.5.6     10.0.4.3         1509 0x800000004    0x6676
10.0.6.7     10.0.6.7          470 0x800000002    0x6d95
```

PC2

```
ospfd> show ip ospf database
```

```
    OSPF Router with ID (10.0.1.2)
    Router Link States (Area 0.0.0.1)

Link ID      ADV Router      Age  Seq#           CkSum  Link count
10.0.1.1     10.0.1.1         155  0x800000008    0x30ac 2
10.0.1.2     10.0.1.2         155  0x800000005    0x1bb7 2
10.0.2.1     10.0.2.1         1625 0x800000009    0x3d84 2
10.0.3.2     10.0.3.2         1629 0x800000008    0x9b1d 2
10.0.3.4     10.0.3.4           9  0x800000004    0x0fb6 2
10.0.4.3     10.0.4.3         908  0x80000000a    0x7828 2
10.0.4.4     10.0.4.4         831  0x80000000d    0x3e98 1
10.0.6.7     10.0.6.7         776  0x800000012    0x654c 2
10.0.7.7     10.0.7.7        1700 0x800000002    0x4c55 2

    Net Link States (Area 0.0.0.1)

Link ID      ADV Router      Age  Seq#           CkSum
10.0.1.2     10.0.1.2         155  0x800000002    0x61c4
10.0.2.3     10.0.2.1         296  0x800000005    0x5499
10.0.3.4     10.0.3.4          12  0x800000002    0x5cbc
10.0.4.4     10.0.3.4          16  0x800000002    0x5cb9
10.0.5.6     10.0.4.3        1943 0x800000004    0x6676
10.0.6.7     10.0.6.7         904  0x800000002    0x6d95
```

PC3

```
ospfd# show ip ospf database
```

```
    OSPF Router with ID (10.0.3.4)
```

```
    Router Link States (Area 0.0.0.1)
```

Link ID	ADV Router	Age	Seq#	CkSum	Link count
10.0.1.1	10.0.1.1	1368	0x80000007	0x32ab	2
10.0.1.2	10.0.1.2	1369	0x80000004	0x1db6	2
10.0.2.1	10.0.2.1	1036	0x80000009	0x3d84	2
10.0.3.2	10.0.3.2	1040	0x80000008	0x9b1d	2
10.0.3.4	10.0.3.4	1218	0x80000003	0x11b5	2
10.0.4.3	10.0.4.3	323	0x8000000a	0x7828	2
10.0.4.4	10.0.4.4	246	0x8000000d	0x3e98	1
10.0.6.7	10.0.6.7	191	0x80000012	0x654c	2
10.0.7.7	10.0.7.7	1115	0x80000002	0x4c55	2

```
    Net Link States (Area 0.0.0.1)
```

Link ID	ADV Router	Age	Seq#	CkSum
10.0.1.2	10.0.1.2	1369	0x80000001	0x63c3
10.0.2.3	10.0.2.1	1622	0x80000004	0x5698
10.0.3.4	10.0.3.4	1221	0x80000001	0x5ebb
10.0.4.4	10.0.3.4	1225	0x80000001	0x5eb8
10.0.5.6	10.0.4.3	1357	0x80000004	0x6676
10.0.6.7	10.0.6.7	319	0x80000002	0x6d95

```
PC4
```

```
ospfd> show ip ospf database
```

```
    OSPF Router with ID (10.0.6.7)
```

```
    Router Link States (Area 0.0.0.1)
```

Link ID	ADV Router	Age	Seq#	CkSum	Link count
10.0.1.1	10.0.1.1	504	0x80000008	0x30ac	2
10.0.1.2	10.0.1.2	503	0x80000005	0x1bb7	2
10.0.2.1	10.0.2.1	144	0x8000000a	0x3b85	2
10.0.3.2	10.0.3.2	1978	0x80000008	0x9b1d	2
10.0.3.4	10.0.3.4	357	0x80000004	0x0fb6	2
10.0.4.3	10.0.4.3	1254	0x8000000a	0x7828	2
10.0.4.4	10.0.4.4	1179	0x8000000d	0x3e98	1
10.0.6.7	10.0.6.7	1121	0x80000012	0x654c	2
10.0.7.7	10.0.7.7	2045	0x80000002	0x4c55	2

```
    Net Link States (Area 0.0.0.1)
```

Link ID	ADV Router	Age	Seq#	CkSum
10.0.1.2	10.0.1.2	503	0x80000002	0x61c4
10.0.2.3	10.0.2.1	645	0x80000005	0x5499
10.0.3.4	10.0.3.4	360	0x80000002	0x5cbc
10.0.4.4	10.0.3.4	365	0x80000002	0x5cb9
10.0.5.6	10.0.4.3	339	0x80000005	0x6477
10.0.6.7	10.0.6.7	1249	0x80000002	0x6d95