

# Dictionary objects

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# Dictionaries

- Dictionaries are an unordered data structure.
- They're defined using curly brackets: { }
- Values are identified by keys. In this example, the keys are identifiers for the values
- We "look up" values in the dictionary using the keys.

```
catalog = {'1008':'widget', '2149':'flange', '19x5':'smoke  
shifter', '992':'poiuyt'}
```

key	value
'1008'	'widget'
'2149'	'flange'
'19x5'	'smoke shifter'
'992'	'poiuyt'

Diagram illustrating the dictionary structure and lookup process:

- The dictionary is represented as a table with two columns: **key** and **value**.
- The keys listed are: '1008', '2149', '19x5', and '992'.
- The corresponding values are: 'widget', 'flange', 'smoke shifter', and 'poiuyt'.
- Red arrows indicate lookups:
  - An arrow points from the text `catalog['1008']` to the value 'widget'.
  - An arrow points from the text `catalog['19x5']` to the value 'smoke shifter'.
  - A red arrow points upwards from the label **key** to the key '19x5'.

# Dictionaries

- Keys can also represent characteristics of an object
- Keys are always strings, values can be any object type
- "dict" is Python slang for "dictionary"

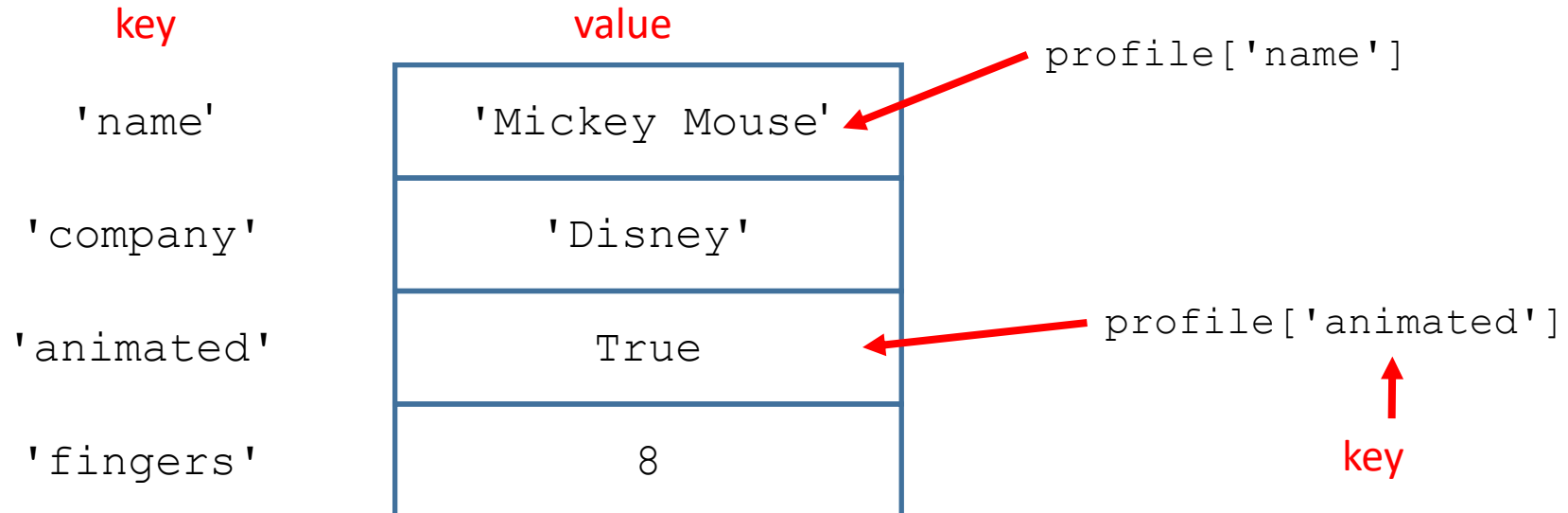
```
profile = {'name':'Mickey Mouse', 'company':'Disney', 'animated':True,  
          'fingers':8}
```

key	value
'name'	'Mickey Mouse'
'company'	'Disney'
'animated'	True
'fingers'	8

profile['name']

profile['animated']

key

A diagram illustrating a Python dictionary. It consists of a table with two columns: 'key' and 'value'. The keys are 'name', 'company', 'animated', and 'fingers'. The corresponding values are 'Mickey Mouse', 'Disney', True, and 8. Red arrows point from the text 'profile['name']' to the value 'Mickey Mouse' and from 'profile['animated']' to the value 'True'. A red arrow points from the word 'key' to the key 'animated'.

# Commands for editing dictionaries

- An **empty dictionary** can be created using

```
traits = {}
```

- Both **creating** and **changing a value** in the dictionary are done by assigning a value by designated key

```
traits['height'] = 12
```

- An item can be **removed** using the **del** command

```
del traits['eye color']
```

# List of lists

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# Lists can contain any kind of object

- Lists can also contain other lists:

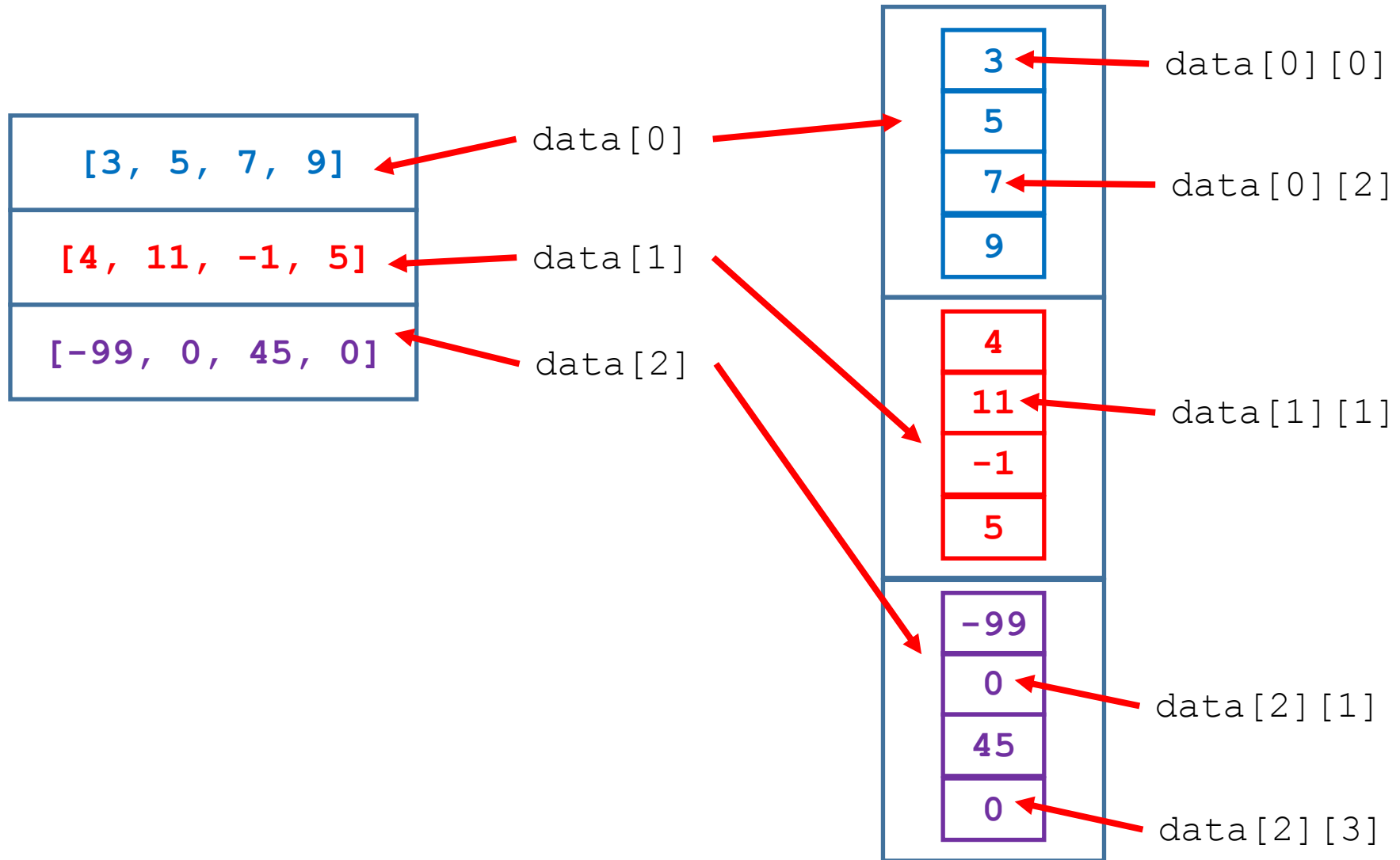
```
first_row = [3, 5, 7, 9]
second_row = [4, 11, -1, 5]
third_row = [-99, 0, 45, 0]
data = [first_row, second_row, third_row]
```

- The inner lists can be nested directly inside the outer list:

```
data = [[3, 5, 7, 9], [4, 11, -1, 5], [-99, 0, 45, 0]]
```

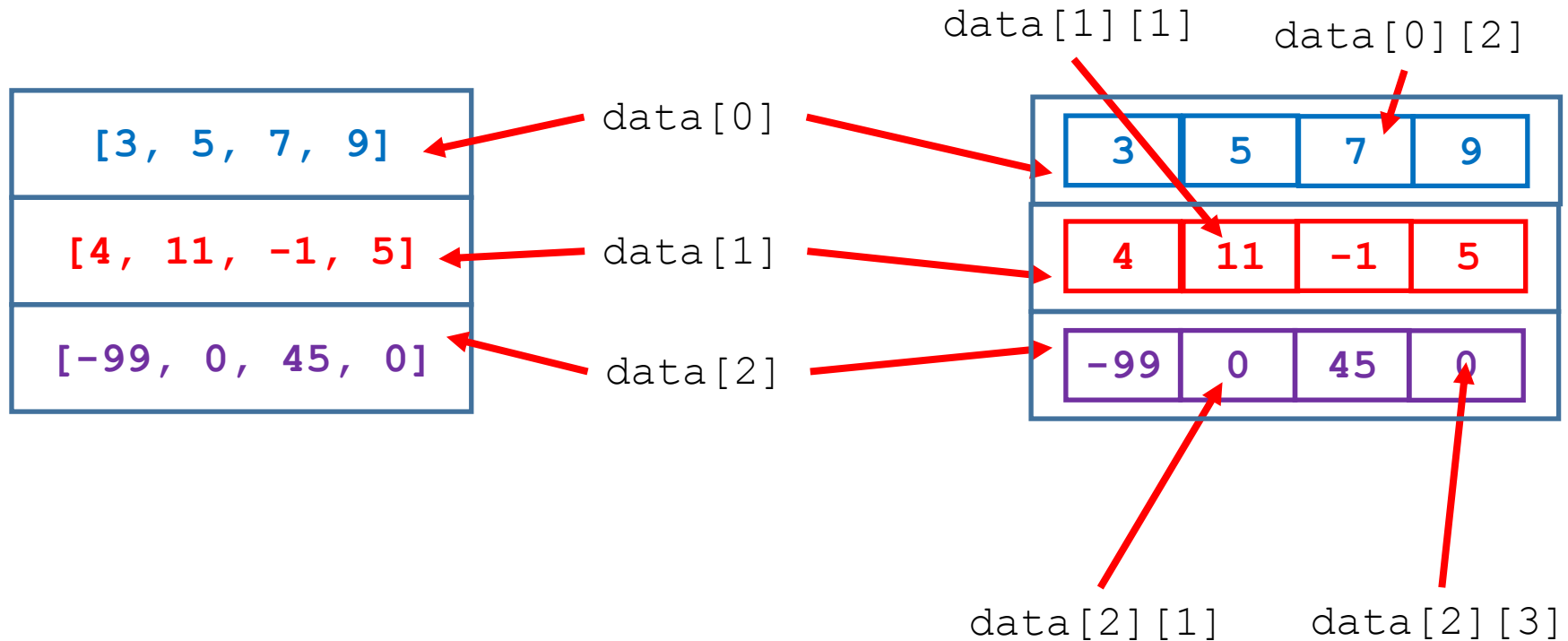
# Lists of lists

```
data = [[3, 5, 7, 9], [4, 11, -1, 5], [-99, 0, 45, 0]]
```



# Lists of lists

```
data = [[3, 5, 7, 9], [4, 11, -1, 5], [-99, 0, 45, 0]]
```



You can think of this like:

**`data[row][column]`**

where the indices refer to parts of a table.

A list of lists is similar to an array in other programming languages

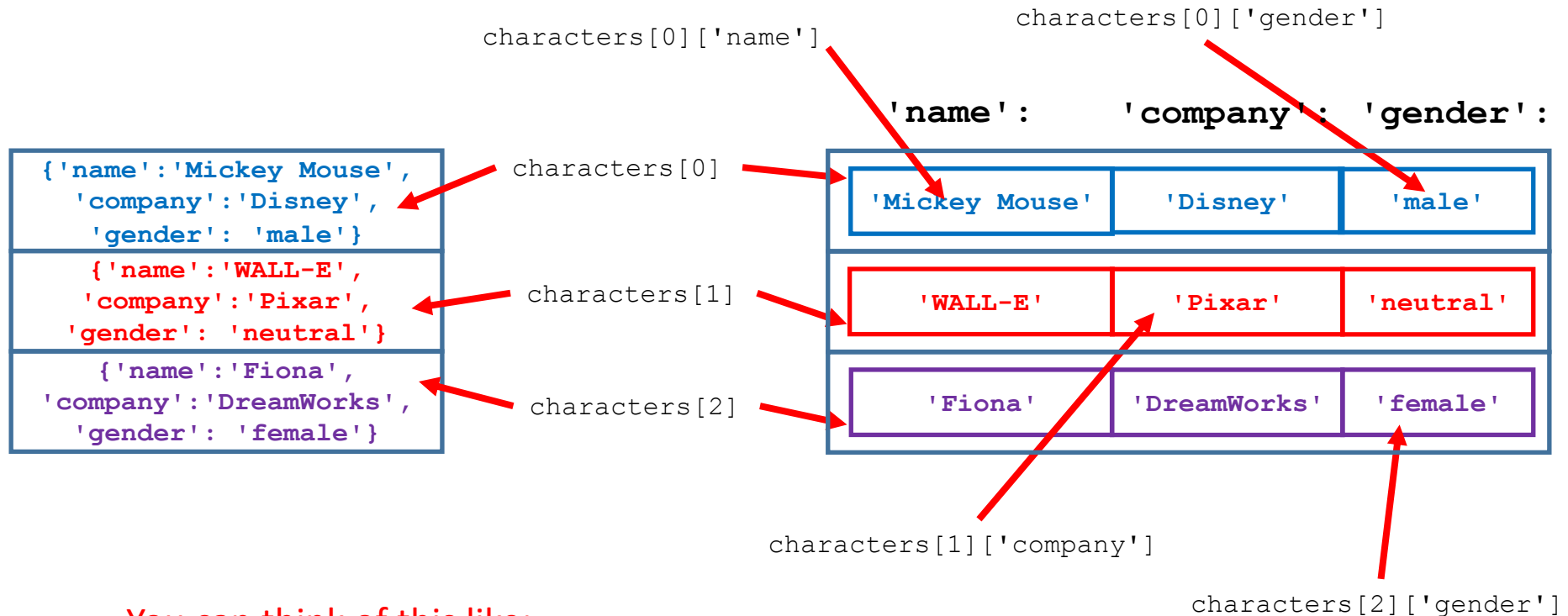


# Lists of dictionaries

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# Lists of dictionaries

```
characters = [{'name': 'Mickey Mouse', 'company': 'Disney', 'gender':  
             'male'}, {'name': 'WALL-E', 'company': 'Pixar', 'gender': 'neutral'},  
             {'name': 'Fiona', 'company': 'DreamWorks', 'gender': 'female'}]
```



You can think of this like:

**data[row][key]**

Since the keys aren't ordered, there is no significance to the order of the columns.

# Lists of dictionaries (cont.)

- Lists are iterable. Dictionaries aren't (they are unordered).
- It's common for each item on the list to represent an individual of some category of thing and each key:value pair in that individual's dictionary to represent a property of that individual.
- Stepping through the list processes each individual.

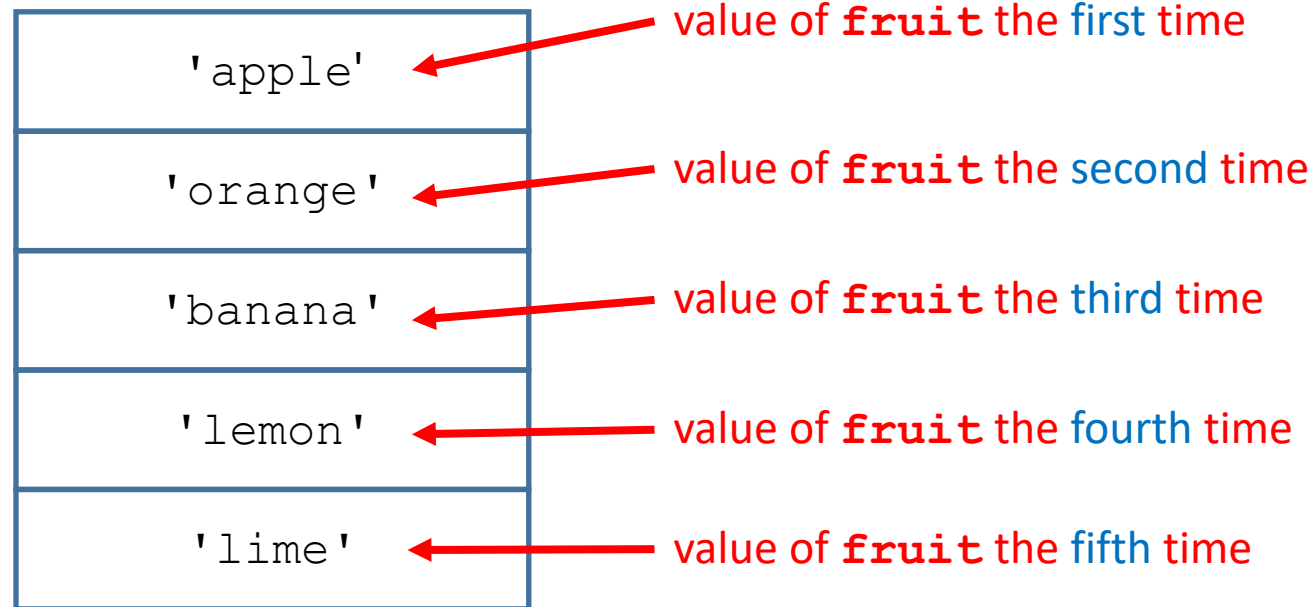
for loop

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# Iterating with **for**

```
for fruit in basket:
```


do this indented code block once for each fruit  
then do this code block



**basket**  
(**iterable** list)

# Example

```
basket = ['apple', 'orange', 'banana', 'lemon', 'lime']  
for fruit in basket:  
    print('I ate one ' + fruit)  
print("I'm full now!")
```



notice this colon

- The indented code block can have more than one line.
- The upcoming code block is signaled by a colon (:)
- Strings are iterable by character.
- **for** is useful when there are a definite number of loops

# `range()` as an iterable

- The range iterates from the first number to one step less than the second number:
  - `range(1, 11)` iterates from 1 to 10
- A step is optional:
  - `range(2, 10, 2)` iterates by twos from 2 to 8
- The step can be negative:
  - `range(10, 0, -1)` iterates from 10 to 1

# Using the value of the range

```
for number in range(1, 11):  
    the_square = number**2  
    the_area = the_square * 3.14159  
    print(number, '\t', the_area)  
print("Those are the areas of all the circles!")
```

- The value of the iterated variable can be used anywhere in the indented code block.



# Examples

- It's very common to use the length of a list as the end of a range (see last example).
  - Using the length of the list iterates through the whole list because counting is zero-based.

`while` loop

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# Looping with **while**

```
power = 0
exponent = 0
print('exponent\tpower')
while power < 100:
    power = 2**exponent
    exponent += 1
    print(exponent, '\t', power)
print("Those are the powers of two.")
```

- **while** loops are useful for an indefinite number of loops
- The test value must have an initial value.
- The test value must be able to meet the condition.
- The test is not made again until the loop end

# Stringing together methods

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# Applying methods sequentially

- Recall that functions can be nested inside functions.
- A method can be added onto a method.
- The output of the first method must be the correct type for the second method.
- Example:

```
from datetime import date  
this_day = date.today().weekday()
```

# Example using strings, lists, and numbers

- Stringing together methods makes compact code
- It also makes less readable code.
- Similar problem to nesting many functions:

```
sqrt(int(input('How many? ')))
```