

# Lists and loops

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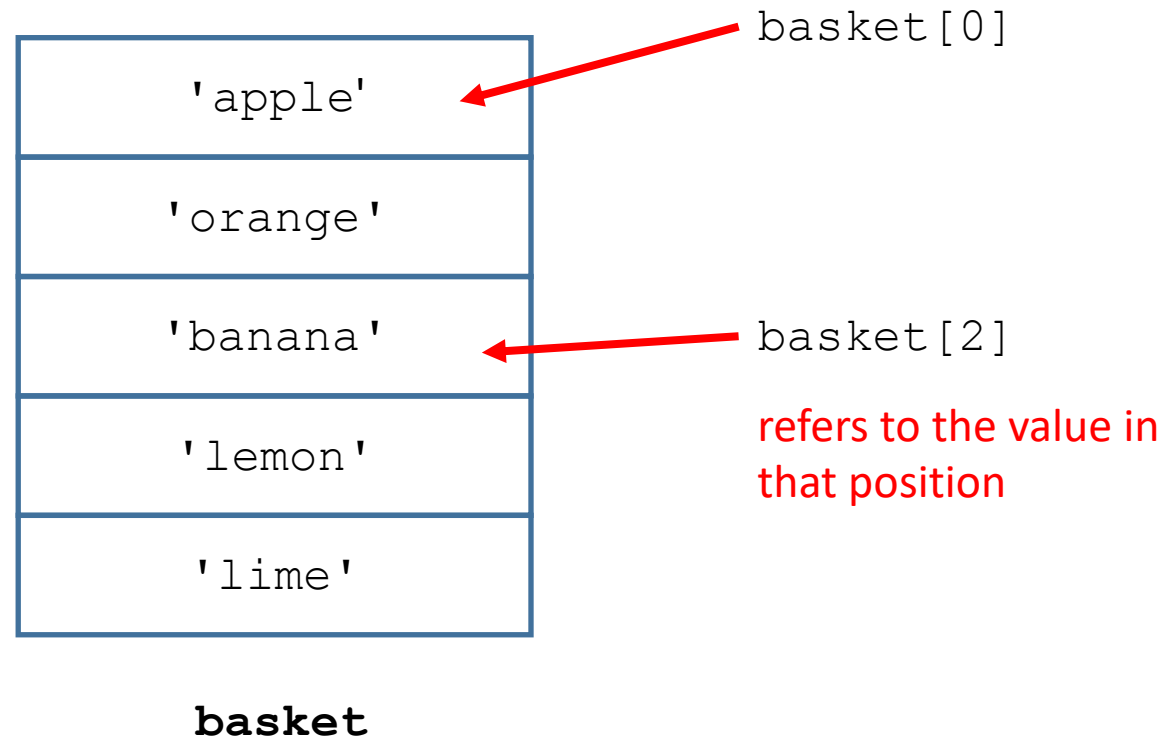
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# List objects

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# List objects

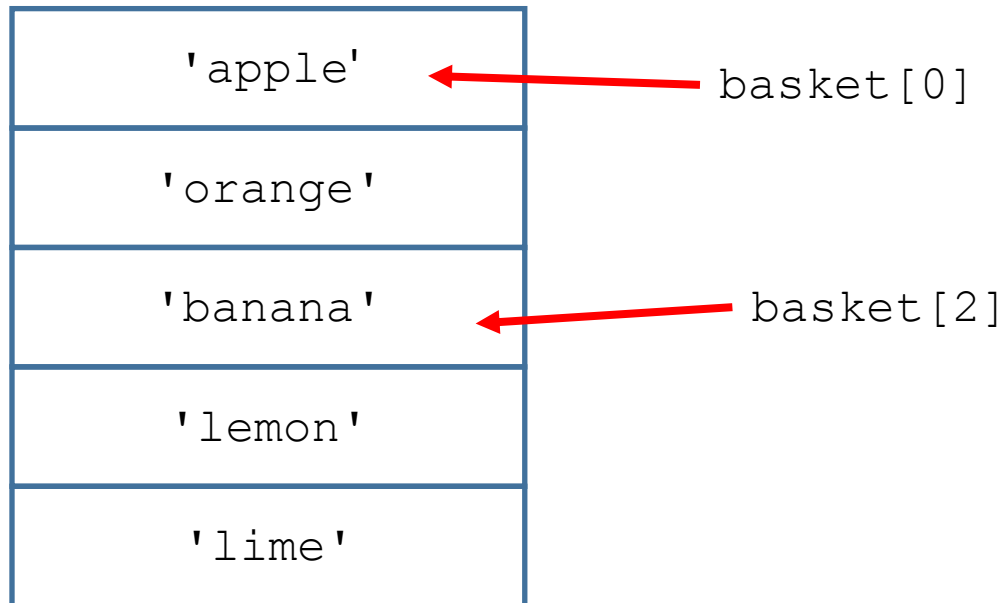
- A list object is a one-dimensional data structure
- Lists can hold any other kind of object.
- The items in a list are referred to by an index number (0-based)



# Instantiating a list

- A list can be constructed directly by listing its contents.
- The type of the list is different from the type of items the list contains.
- List items don't have to all be of the same type (but often are).

```
basket = ['apple', 'orange', 'banana', 'lemon', 'lime']
```



# Finding the length of a list

- The **len()** function will return the number of items in a list
- Example:

```
basket = ['apple', 'orange', 'banana', 'lemon', 'lime']  
print(len(basket))
```

- Item indices range from 0 to 4
- Length is 5 (the actual count)
- In many ways, a string is like a list of characters; **len()** works for it

# Other ways to make a list

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# Output of functions or methods

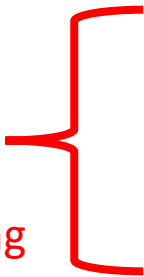
- The output of a function or method may be a list:
  - `os.listdir()` function
  - `random.sample()` function
  - `.split()` string method



# Slicing a list

- A range is given instead of a single index
- Start of range is zero-based.
- End of range is one less than ending index.
- Slicing generates another list

`basket[1:4]`  
creates a list containing  
values in that range



'apple'
'orange'
'banana'
'lemon'
'lime'

## Aside: slicing a string

- Since a string is like a list of characters, we can slice it in the same way
- Example:

```
a_word = 'Mississippi'  
word_piece = a_word[1:4]
```

- Range is from 1 to 4
- Slice goes from letters 1 to 3 (start counting with 0)
- Answer: 'iss'

# Useful things to do with lists

- Randomize a list
  - `random.shuffle()` function
- Sort a list
  - `.sort()` list method
- Pick an item from a list
  - `random.choice()` function

# Changing a list

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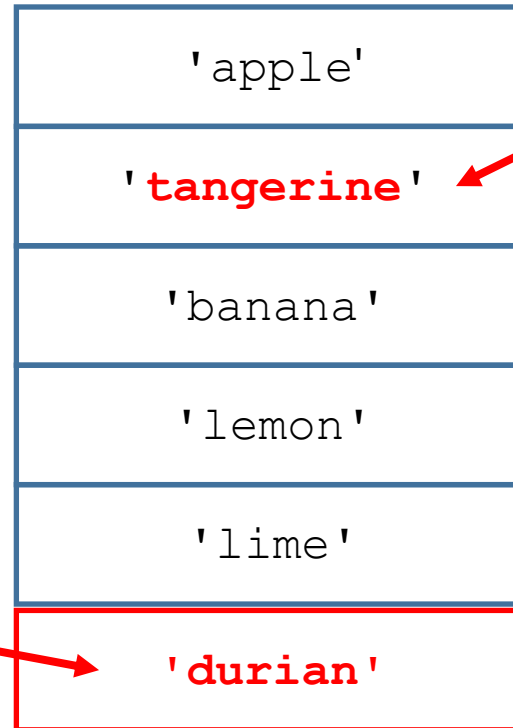


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# Editing lists

```
basket = ['apple', 'orange', 'banana', 'lemon', 'lime']
```

```
basket[1] = 'tangerine'
```



We can assign a new value to any list item.

The `.append()` method does not return a value – it changes the list.

# More commands for editing lists

- An **empty list** can be created using

```
basket = []
```

- `.remove()` can be used to remove a **particular value** from the list.
- `del basket[3]` can be used to remove an **item by position**
- The `+` operator appends the items in the second list to the end of the first list.

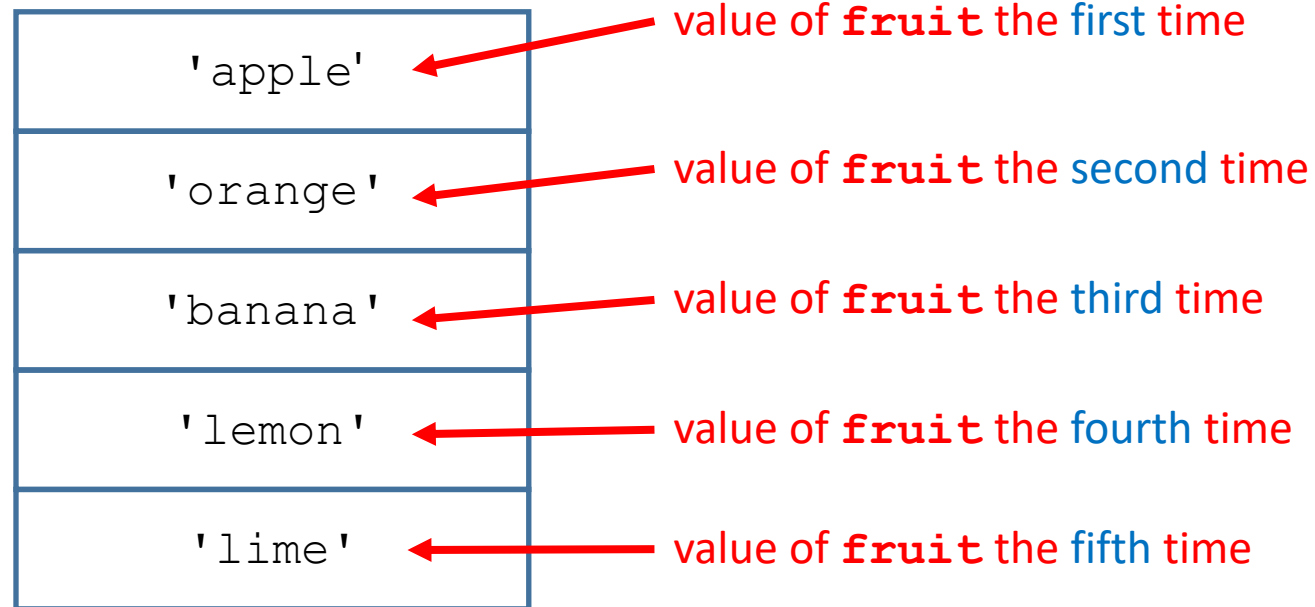
for loop

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# Iterating with **for**

```
for fruit in basket:
```

do this indented code block once for each fruit  
then do this code block




**basket**  
(**iterable** list)



# Example

```
basket = ['apple', 'orange', 'banana', 'lemon', 'lime']  
for fruit in basket:  
    print('I ate one ' + fruit)  
print("I'm full now!")
```



notice this colon

- The indented code block can have more than one line.
- The upcoming code block is signaled by a colon (:)
- Strings are iterable by character.
- **for** is useful when there are a definite number of loops

# `range()` as an iterable

- The range iterates from the first number to one step less than the second number:
  - `range(1, 11)` iterates from 1 to 10
- A step is optional:
  - `range(2, 10, 2)` iterates by twos from 2 to 8
- The step can be negative:
  - `range(10, 0, -1)` iterates from 10 to 1

# Using the value of the range

```
for number in range(1, 11):  
    the_square = number**2  
    the_area = the_square * 3.14159  
    print(number, '\t', the_area)  
print("Those are the areas of all the circles!")
```

- The value of the iterated variable can be used anywhere in the indented code block.

# Examples

- It's very common to use the length of a list as the end of a range (see last example).
  - Using the length of the list iterates through the whole list because counting is zero-based.

`while` loop

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# Looping with **while**

```
power = 0
exponent = 0
print('exponent\tpower')
while power < 100:
    power = 2**exponent
    exponent += 1
    print(exponent, '\t', power)
print("Those are the powers of two.")
```

- **while** loops are useful for an indefinite number of loops
- The test value must have an initial value.
- The test value must be able to meet the condition.
- The test is not made again until the loop end

# Stringing together methods

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# Applying methods sequentially

- Recall that functions can be nested inside functions.
- A method can be added onto a method.
- The output of the first method must be the correct type for the second method.
- Example:

```
from datetime import date  
this_day = date.today().weekday()
```



# Example using strings, lists, and numbers

- Stringing together methods makes compact code
- It also makes less readable code.
- Similar problem to nesting many functions:

```
sqrt(int(input('How many? ')))
```

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