Hugo Rey

MASTER IN ENGINEERING
COMPUTER SCIENCE

UNIVERSITÉ SAVOIE MONT-BLANC

CONTACT

@ heargo.dev

PROFILE

21 years old, student in master's degree in engineering in computer science, I am passionate about web site development and the creation of computer tools. I particularly enjoy projects that require creativity. I am a good listener always curious and creative.

SKILLS

FRONT-END & BACK-END DEVELOPMENT

Languages

JavaScript, TypeScript, Python, C, C#, C++, Java, HTML/CSS, PHP/SQL.

Framework - Tools

Vue.js 3, Angular, Appwrite, Unity, Git

Other

English C1 Agile method (SCRUM)

EXPERIENCE

Intern JUNE - JULY 2022

IUT CHAMBÉRY, SAVOIE

- 2 months internship.
- Migration from Steam VR to Open XR of a serious VR game on Unity.
- Addition of a scenario to the game and optimisation.

ET'YVA JANUARY - MAY 2022

USMB, BOURGET-DU-LAC

 University group project, creation of a carpooling platform for students registered in the USMB sports department

Web Developer JULY - SEPTEMBER 2021

JOURUNE.FR

 Deisng and developement of the new version of the poetry & screenplays website for Nathalie Kandro.

Intern JUNE 2021

BERNARD DUMAS, CREYSSE

- 3 weeks internship.
- Creation of an interface in order to import and exploit the company's data with AI analysis tools in python.
- Creation of an interface to visualise machine data.

OkyDoky JANUARY - MAY 2021

USMB, BOURGET-DU-LAC

• University group project, creation of a document sharing website

Video games Projects OCTOBER 2020 TO JANUARY 2021

USMB, BOURGET-DU-LAC

- LostColor, development and design in python.
- Undercover, full stack development, browser-based game.

STUDIES

Université Savoie Mont Blanc

CURSUS MASTER EN INGÉNIERIE : INFORMATIQUE ENHANCED BACHELOR-MASTER TRAINING
SEPT 2019- JUIL 2024

Dundalk Institute of Technology

BSC (HONS) IN COMPUTING IN
GAMES DEVELOPMENT
ERASMUS - IRLANDE
SEPT 2022 - MAY 2023

Université Savoie Mont Blanc

BACHELOR OF COMPUTER SCIENCE MENTION GOOD

HOBBIES