



are brilliant water predators that use cunning and deception to lure prey. They are intelligent enough to assess threats and attempt to avoid creatures in water where they have advantages. That is not to say that they are not also opportunistic and will attack if the opportunity arises.

an attempt to lure creatures into water where they have advantage. I don't see it valuable to have cultured soups of exceptional quality.

Series Division 60 Re. passive Pivotal 10

© 2000 Blackwell Science Ltd *Journal of Internal Medicine* 247: 317–323

10

10

at Melee Weapon Attack: +5 to hit, reach 5 ft., one target. Hit: 12 (2d6 + 3) piercing damage.

(4) **Melee Weapon Attack:** +5 to hit, reach 10 ft., one target. Hit: 10 (2d6 + 3) bludgeoning damage, and the target is grappled (escape DC 10).

00131

in that is much like a fox between turns and potentially a domestic deity if it can be tamed.



*Delicious IN*  
**DUNGEONS**  
& **DRAGONS**

*Delicious IN*  
**DUNGEONS**  
& **DRAGONS**

*Delicious IN*  
**DUNGEONS**  
& **DRAGONS**

*Delicious IN*  
**DUNGEONS**  
& **DRAGONS**

*Delicious IN*  
**DUNGEONS**  
& **DRAGONS**

*Delicious IN*  
**DUNGEONS**  
& **DRAGONS**

*Delicious IN*  
**DUNGEONS**  
& **DRAGONS**

*Delicious IN*  
**DUNGEONS**  
& **DRAGONS**

*Delicious IN*  
**DUNGEONS**  
& **DRAGONS**