

1 What predicates need to be implemented:

Predicates that need to be done

1. `satisfy(+Goals, +State)`
2. `satisfyGoal(+State)`
3. `op_Applicable(+State, ?OpName, ?Params)`
4. `op_ApplyOp(+OldState, +Step, ?NewState)`
5. `fluentsOutFrom(+Conditions, -Fluents)`

1. `satisfy(+Goals, +State)`

Goals is a list of *Goal*. A *State* satisfy *Goals* iff *State* satisfies every *Goal* in *Goals*.

State satisfy *Goal* iff *State* satisfy every goal in the problem's Goal list. The problem's Goal list is stored in problem. To access it, just execute "*problem*(_, _, *Goals*)" and *Goals* will be bound to the problems Goal list.

2. `satisfyGoal(+State)`

This is similar to `satisfy/2`, except that this predicate specifically is asking whether the problem's goal is satisfied by *State*. This predicate needs to look up the problem's goal.

3. `op_Applicable(+State, ?OpName, ?Params)`

OpName with *Params* is `op_Applicable` iff the *Preconditions* for *OpName* bound with the *Params* binding list makes *satisfy(Preconditions, State)* true.

4. `op_ApplyOp(+OldState, +Step, ?NewState)`

NewState is `op_Apply` to *OldState* via *Step* iff using $NewState = OldState - Step's\ negative\ Effects + Step's\ positive\ Effects$. In other words, The step's negated effects are deleted from *OldState* and the positive effects are added to form *NewState*.

For example, if $OldState = [at(a), unvisited(b), unvisited(c)]$, the negative effects = $[not(at(a)), not(unvisited(b))]$, and the positive effects = $[at(b)]$ then $NewState = [at(b), unvisited(c)]$. Note that even though the negative effects had *not* around them, it was their enclosed predicate that was deleted, e.g., *not(at(a))* deleted *at(a)* from the *NewState* list. Also note that *NewState* must be an ordered set, i.e., passes the `is_ordset(+Term)` test (see *ordset* library documentation).

5. `fluentsOutFrom(+Conditions, -Fluents)`

Described in Agenda 1.

2 test cases for unit testing

For all the test cases below, you need to load both the problemSolver file (e.g., call [ld]) and the tsp domain files (e.g., call loadDomain(tsp, p02, hZero)).

1. satisfy(+Goals, +State)

```
?- A = 2, B = 3, satisfy([neg(A,B), not(at(a)), at(b), edge(a,b, _ ),
not(edge(b,c,_ ))], [at(b)]).
```

this should succeed with binding list A = 2, B = 3.

This tests whether metaLevel preds, negative fluent preds, positive fluent preds, positive static preds, and negative static preds can succeed. You also need to check whether they can fail.

2. satisfyGoal(+State)

```
?- satisfyGoal([at(a)]).
```

Should succeed.

```
?- satisfyGoal([at(b)]).
```

Should fail.

3. op_Applicable(+State, ?OpName, ?Params)

```
?- op_Applicable([at(a), unVisited(a), unVisited(b)], OpName, Params).
```

Should succeed with two different binding lists:

- OpName = selfVisit, Params = [a] ;
- OpName = move, Params = [a, 2, b] ;

4. op_ApplyOp(+OldState, +Step, ?NewState)

```
?- op_Applicable([at(a), unVisited(a), unVisited(b)], OpName, Params),
op_record(OpName, Params, _Preconds, _Effects, Cost),
make_step([opName(OpName), opParams(Params), stepCost(Cost)], Step),
op_ApplyOp([at(a), unVisited(a), unVisited(b)], Step, NewState).
```

This should succeed with the binding list:

```
OpName = selfVisit,
Params = [a],
_Preconds = [at(a), unVisited(a)],
_Effects = [not(unVisited(a))],
Cost = 0,
Step = step(selfVisit, [a], 0),
NewState = [at(a), unVisited(b)]
```

5. fluentsOutFrom(+Conditions, -Fluents)

```
/ ?- fluentsOutFrom([at(a), unVisited(a), unVisited(b), edge(a,b,2), edge(b,a,1)],
Fluents)./
```

This should succeed with the binding list:
 $Fluents = [at(a), unVisited(a), unVisited(b)]$.