

include/Dungeon/ColorCube.h

```
graph TD; A[include/Dungeon/ColorCube.h] --> B[Util/Image.hpp]; A --> C[map];
```

A diagram illustrating a header file's dependencies. At the top, a grey rectangular box contains the text 'include/Dungeon/ColorCube.h'. Two blue arrows originate from the bottom center of this box and point downwards to two separate white rectangular boxes. The left box contains the text 'Util/Image.hpp' and the right box contains the text 'map'.

Util/Image.hpp

map