

Sketches and Storyboards for Tutoring Website

Team-9

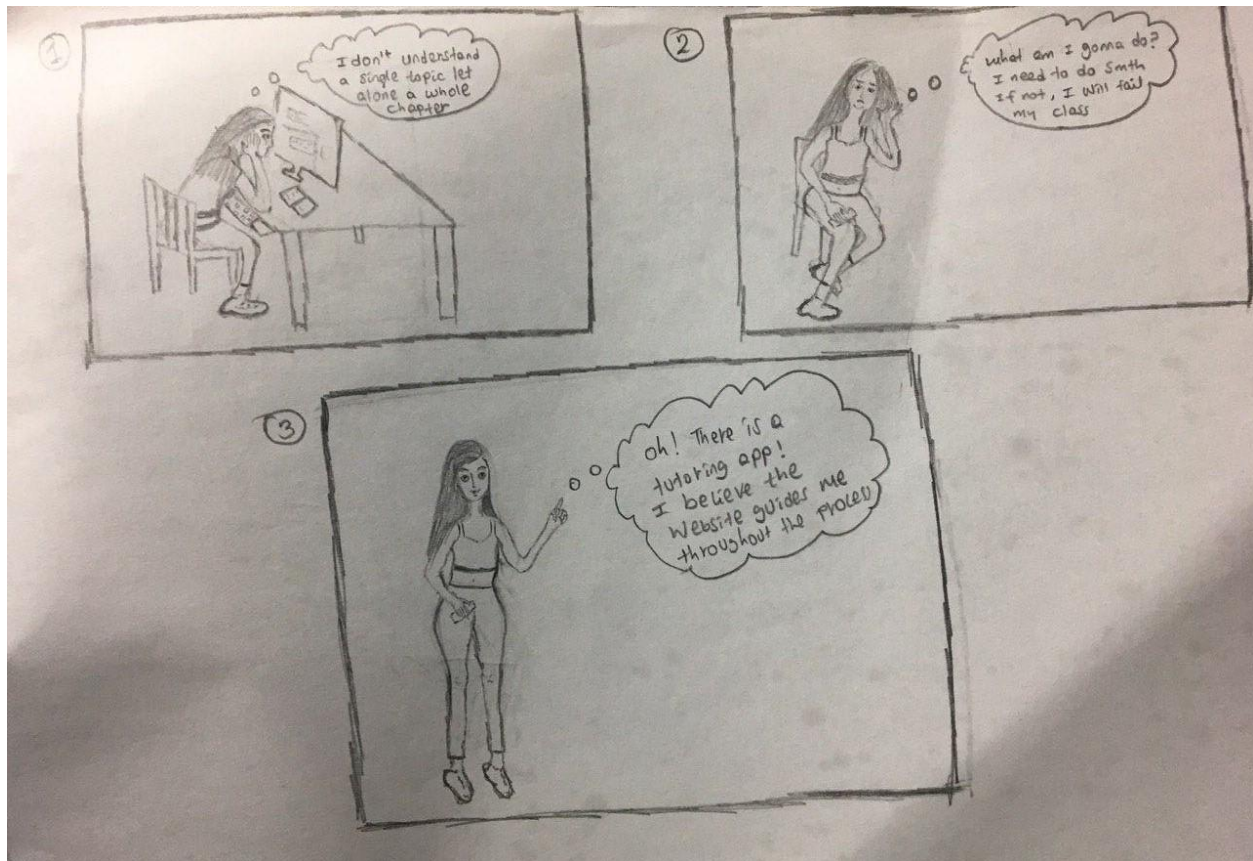
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Two Primary Tasks:

- Creating account + Signing up for tutors
- Checking and altering the schedule

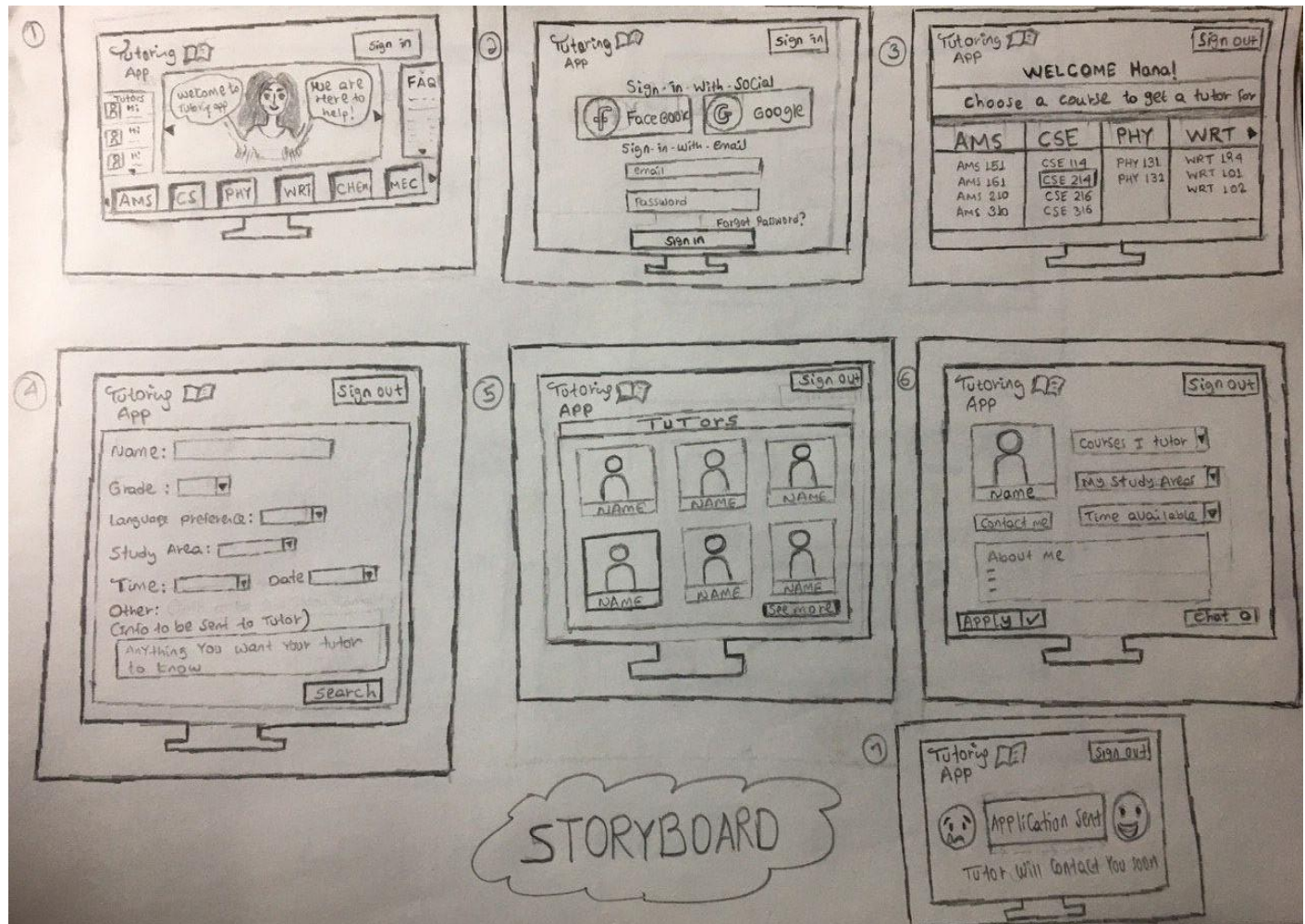
Motivation



Hana is a CS student studying in SUNY Korea. Lately, she has been struggling with one of her cs classes.

- 1, Hana is struggling with her class.
- 2, She is frustrated that she might fail her class. She starts to wonder what her options are.
- 3, She stumbles across a tutoring app and she decides to give it a try.

Task 1(Web: Creating account + Signing up for tutors)



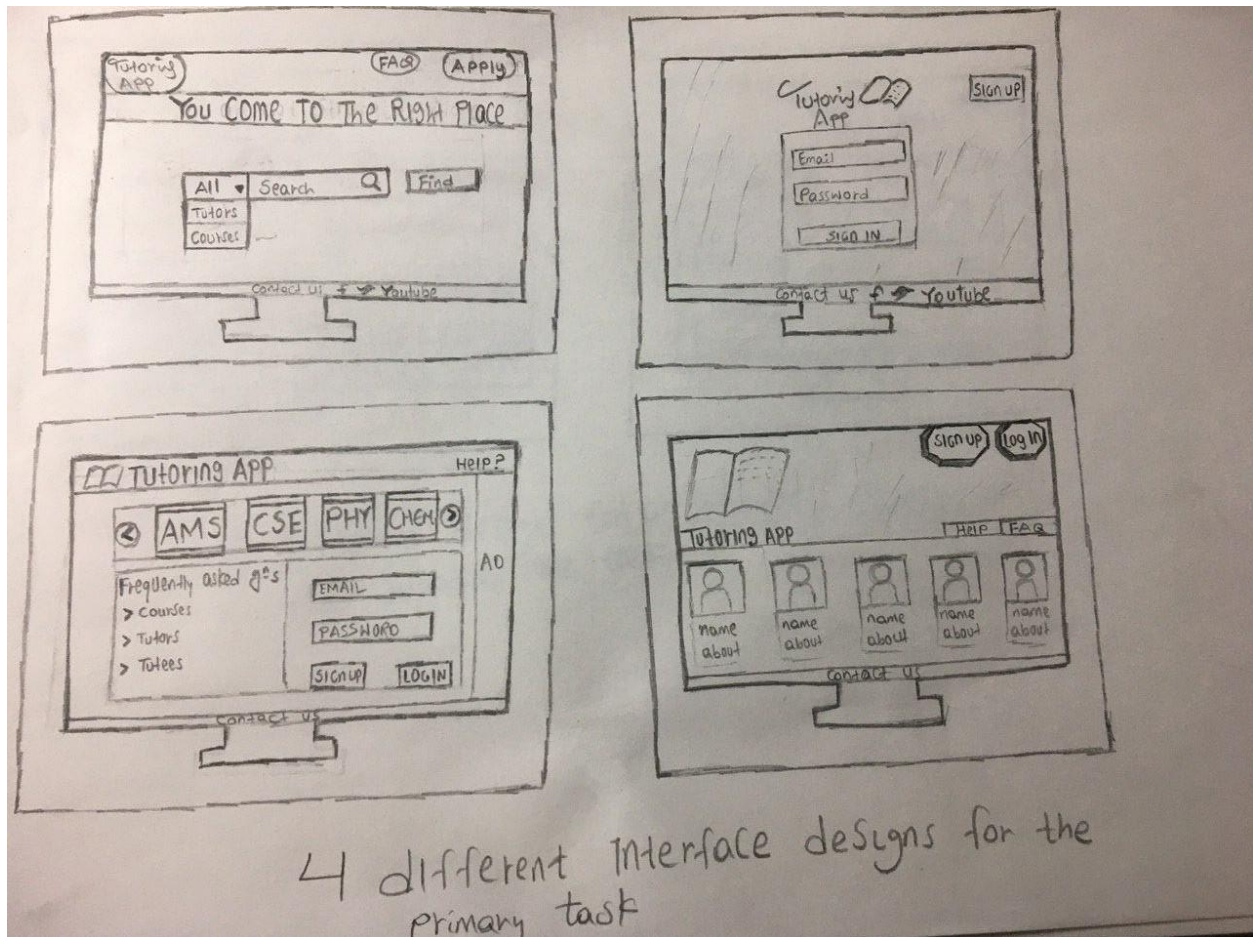
Steps:

- 1, User goes to the Home page and clicks on Sign-in.
- 2, User signs in either with Gmail or Facebook account
- 3, User chooses a class to find a tutor for.
- 4, User fills in important personal information. Processing the information received from the user, the system searches for tutors that best match the user's preference.
- 5, User selects a tutor from the displayed tutors' list.

6, The User is provided with detailed information on the selected tutor. Users can signup for the tutor on this page.

7, User gets informed that the application is successfully sent to the tutor.

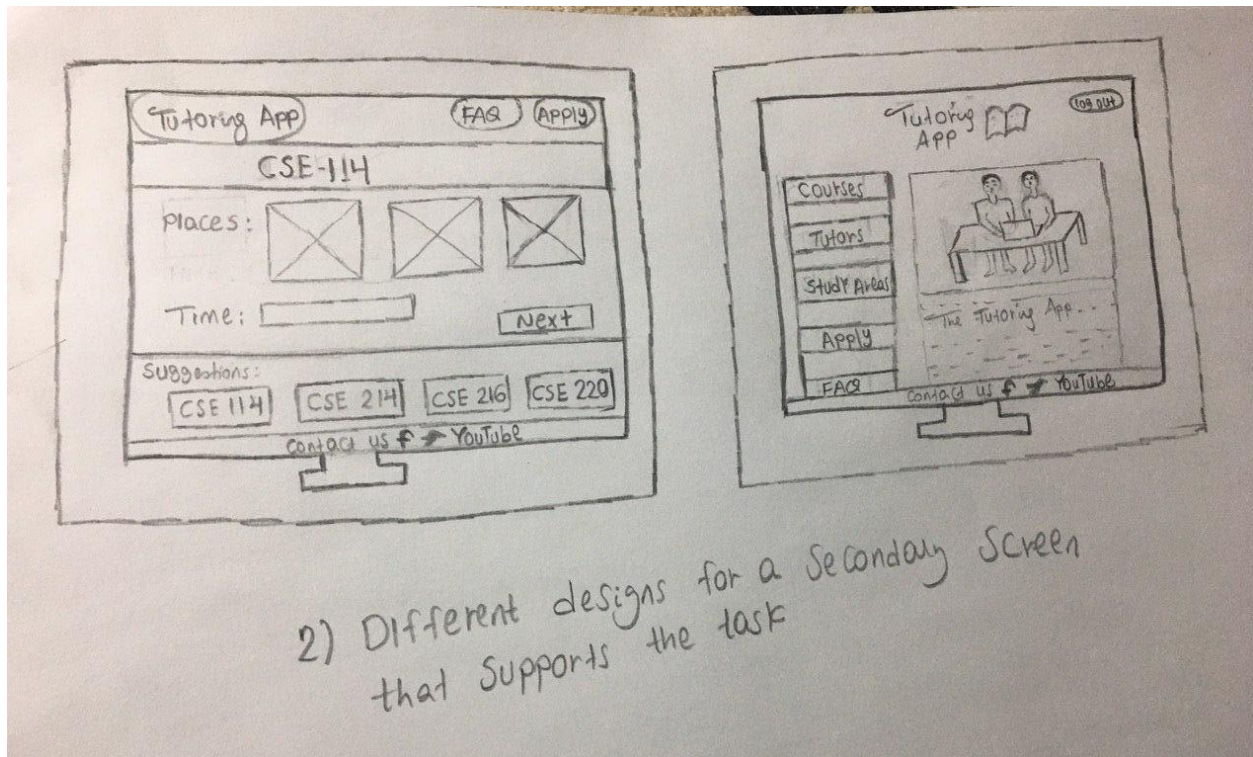
4 different Interface designs for the primary screen for the task



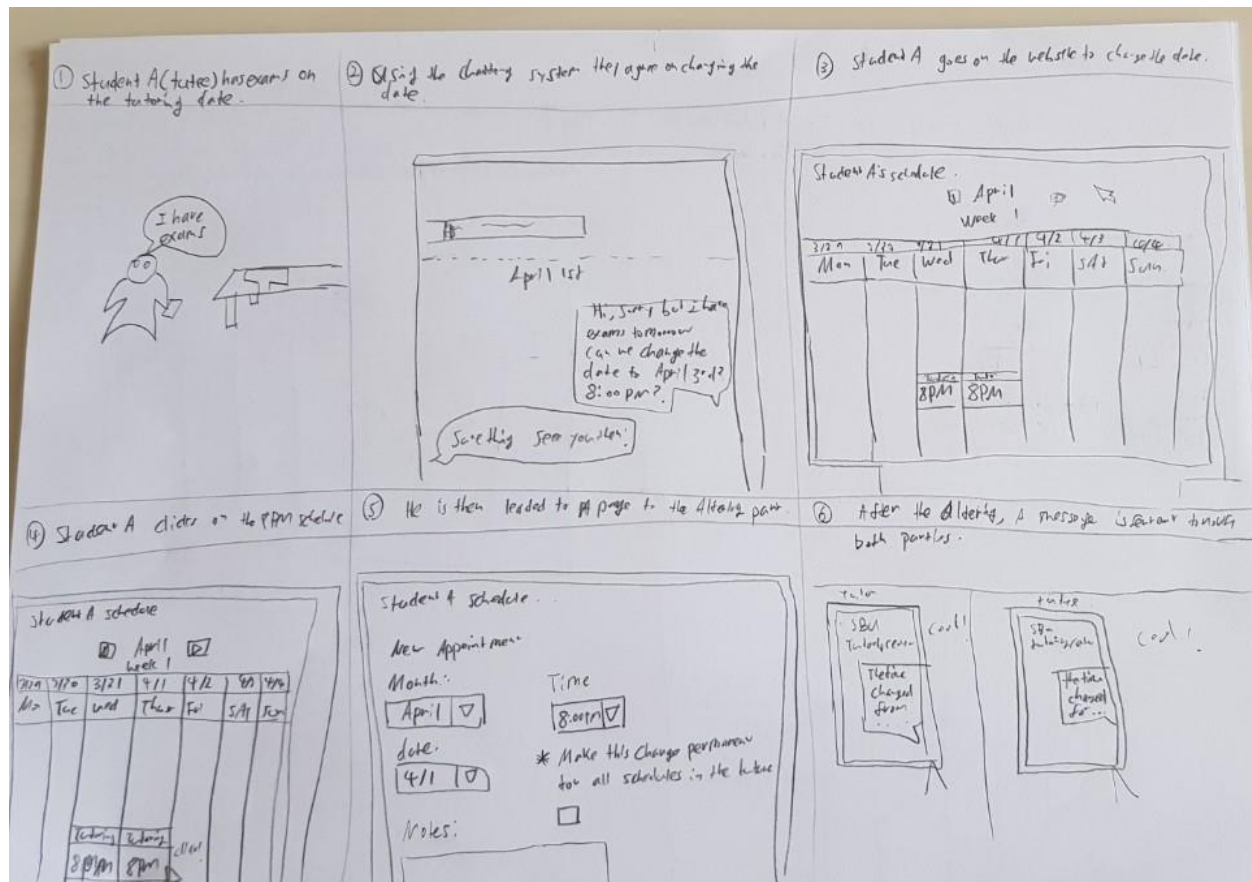
Motivation:

- 1, Netflix website
- 2, Common app
- 3, College board
- 4, Pizza king

2 different designs for a secondary screen that supports the task



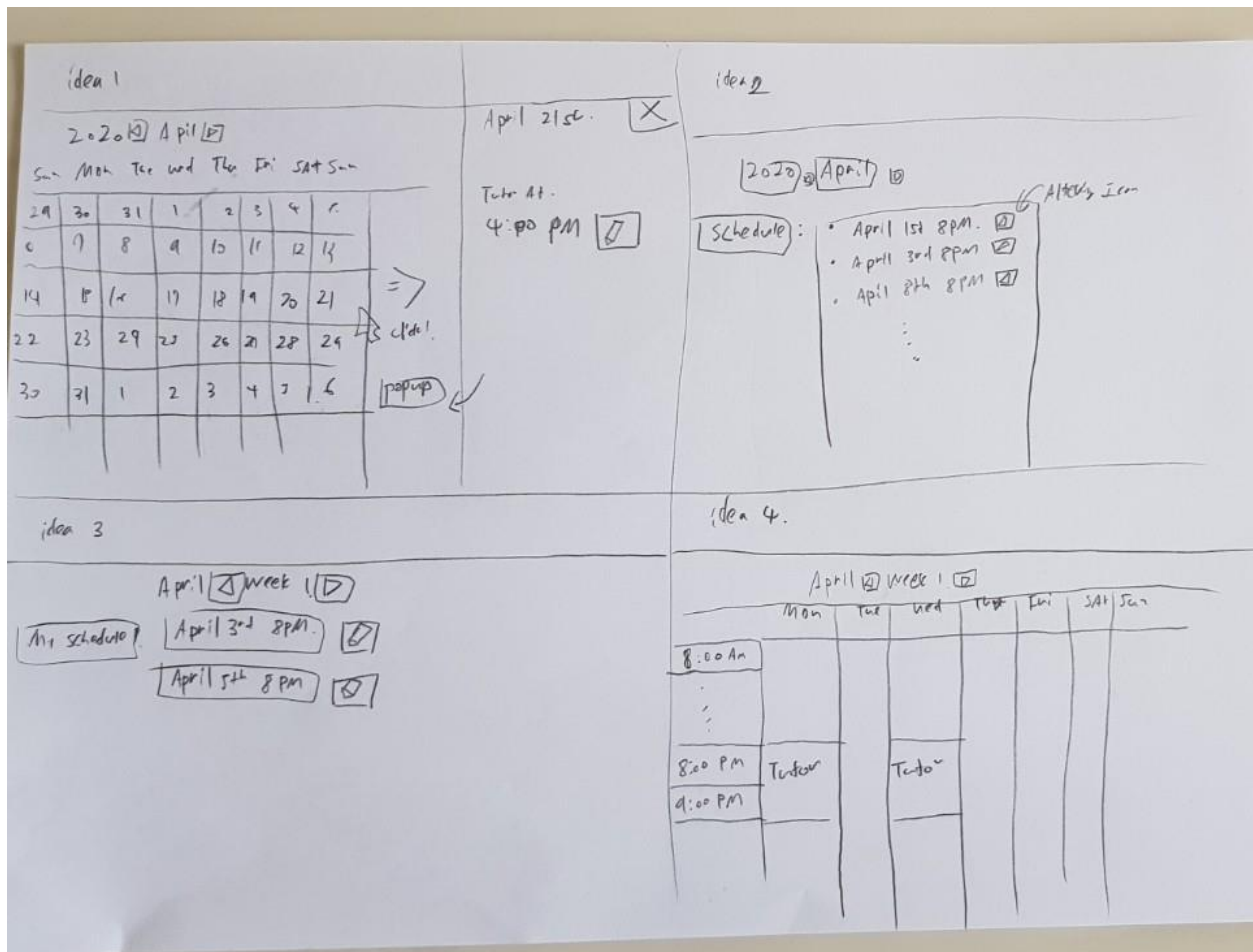
Task 2(Web: Checking and altering the schedule)



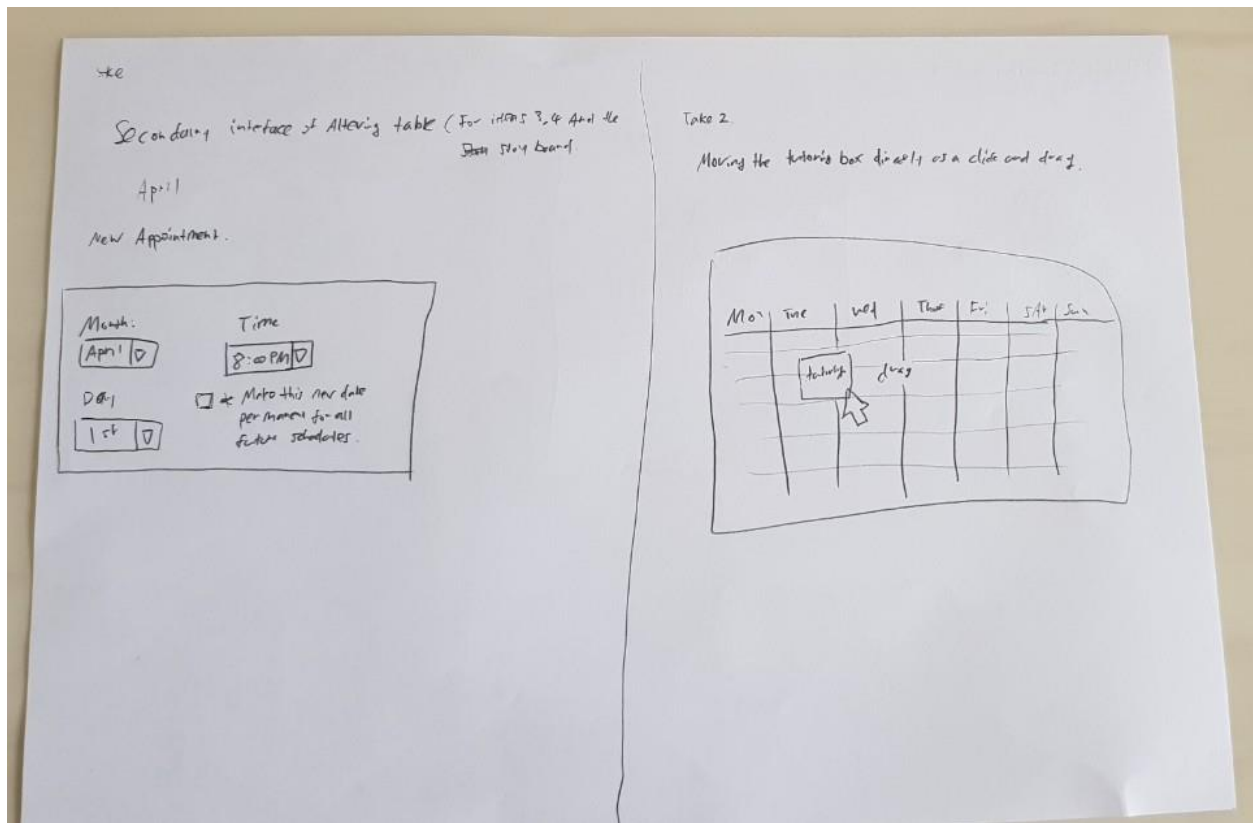
Steps:

- 1, User(tutee) has the need to alter the original tutoring schedule
- 2, User asks to change the original tutoring date and gets confirmation
- 3, User checks the original schedule by going on the website
- 4, User clicks on the box that shows the original tutoring time to alter it
- 5, User changes Month, Date, Time as needed
- 6, The User and the tutor are both notified by chat from the web about the new change

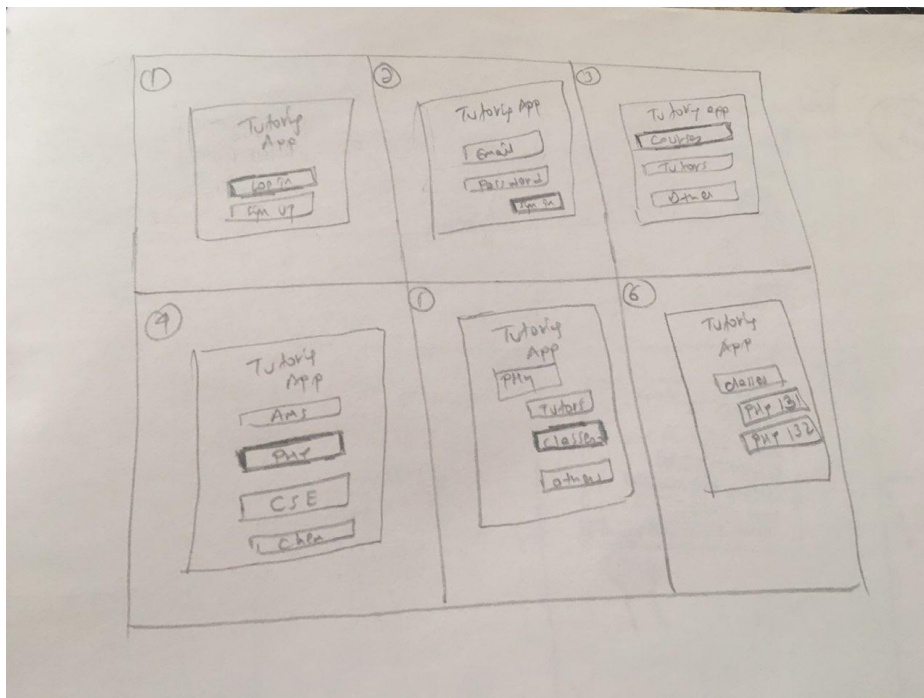
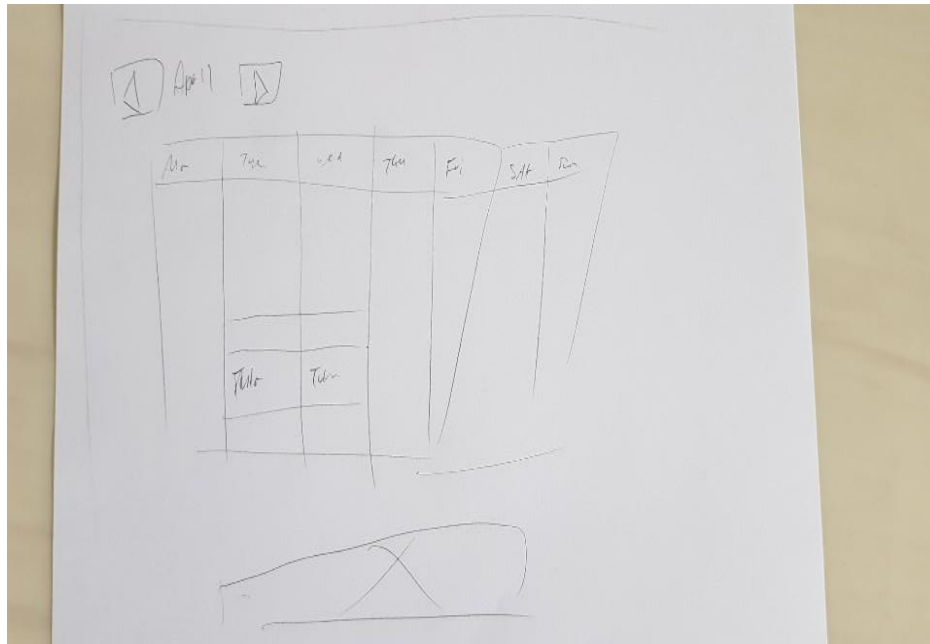
4 different Interface designs for the primary screen for the task



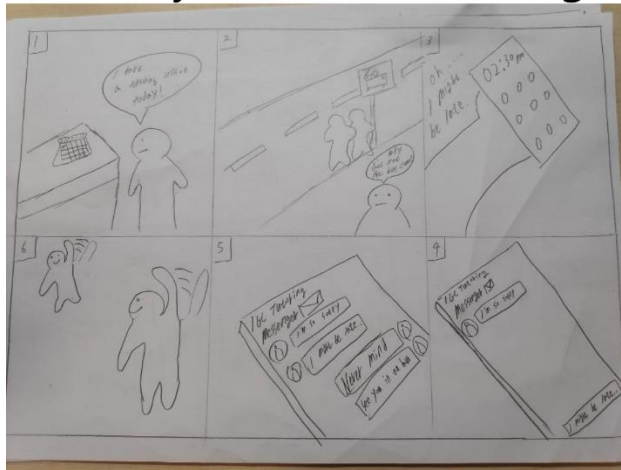
2 different designs for a secondary screen that supports the task



Draft

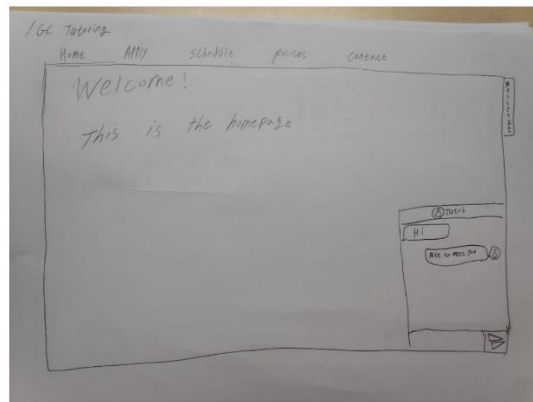


Storyboard of Messenger System



1. A tutee realizes that he has a tutoring session today.
2. Thus, he tries to take a bus, but it does not come.
3. He thinks he'll be late for his tutoring session and tries to contact his tutor.
4. He sends a message that he might be late to his tutor.
5. His tutor changes appointment time after receiving his message.
6. They meet at the changed appointment time.

Sketch of Messenger Interface 1

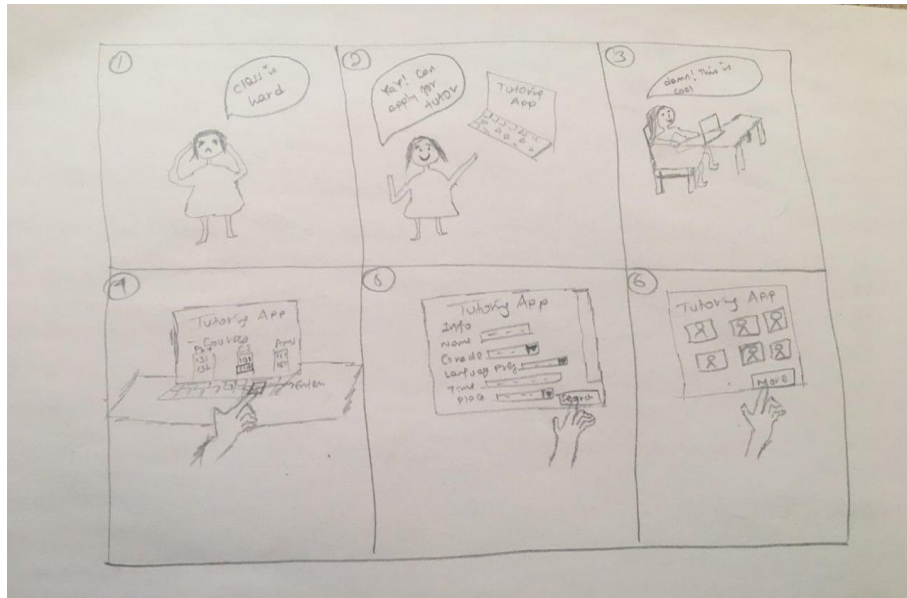


Storyboard of Applying

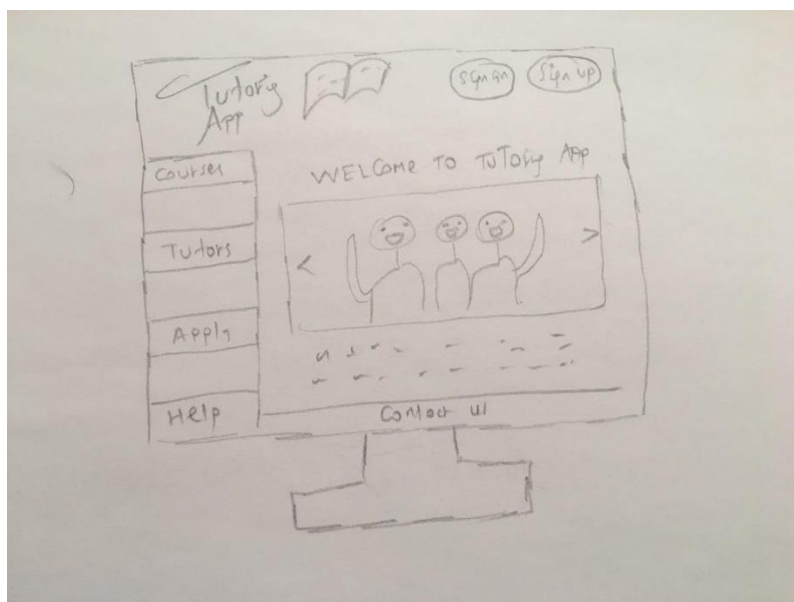


1. One student takes a class and thinks it is too difficult.
2. He frets that he won't make it through the course if he keeps studying without help.
3. Thus, his friend suggests him to apply tutoring session.
4. He tries to access the IGC Tutoring web page for applying.
5. He forms an application and then submits it.
6. He meets assigned tutor.

Polished, iterated storyboard



Polished, iterated Primary interface



Appendix

1, The large list of all possible tasks that your group brainstormed

Potential Tasks Tutoring Website Supports (Brainstorm):

- Signing up for tutors (Primary users: Tutees)
- Creating an account as tutees (Primary users: Tutees)
- Chatting feature for tutees and Tutors (Primary users: Tutors)
- Editing account information for Tutors (Primary users: Tutors)
- Checking the tutoring schedule (Primary users: Tutors, Tutees)
- Altering the tutoring schedule (Primary users: Tutors, Tutees)

Cohesive Set of Tasks Tutoring Website Supports:

- Creating account + Signing up for tutors
- Checking and altering the schedule

2, Notes from the in-class design critiques

- The storyboards we had weren't descriptive enough of the scenario
- The storyboards should be further polished so they can give a clear view of what is going on.
- One storyboard was descriptive enough and they liked it.