# **Kurt Medley**

& (+1) 360-561-3145 | ☑ kurtdmedley@gmail.com | ♡ HeavyMedl | heavymedl | ₳ heavymedl.dev ② Seattle, WA

#### **Skills**

Languages: Python, JavaScript, TypeScript, HTML / CSS, Java, Haskell

Tools and Frameworks: Node.js, Git, Ubuntu, Docker, Spring, Vue, Vite, Webpack, React, Astro, LATEX

## **Industry Achievements**

A few things I'm proud of. See more here.

- Brought Vite, Vitest, and Vue 3 to REI: I created a proof of technology that replaced our tools with Vite and Vitest, updated our back-end library to integrate Vite-compiled assets, and rewrote our server-rendering solution for Vue to accommodate Vue 3. This was adopted by all product engineering teams at REI. Read the whole story here.
- Rewrote REI's Adventures property with Vue: When I joined REI, my team and I rewrote REI's Adventures
  property with Vue. We decommissioned several overlapping frameworks, ported functional requirements from
  legacy code, and delivered new user journeys.
- Wrote middleware to server-render Vue applications at REI: I wrote an Express.js implementation with TypeScript that is responsible for server-rendering Vue applications in REI's stack. This dockerized server runs adjacent to the primary microsite, handling HTTP requests to render server bundles, and finally sending back the resultant HTML to the primary microsite, where it is ultimately injected into our base templates.

## **Experience**

### Senior Software Engineer | FE Platform

REI | Hybrid

April 2020 - Present

As a front-end platform engineer at REI, I develop applications, libraries, and build-tool plugins for all product engineering teams. My team focuses on researching front-end patterns, evaluating technologies, and ensuring their adoption across REI. Additionally:

- Provide support in the form of troubleshooting to teams experiencing runtime or setup issues.
- Mitigate security vulnerabilities in our front-end ecosystem.
- Integrate vendor scripts
- Scrutinize our properties for optimal performance.
- Track emerging technologies and trends in the industry.
- o Provide E2E technology direction and guidance.
- Work closely with other enablement teams including Design Systems, Platform Engineering, Web Performance, SEO, and Accessibility.
- o Contribute to Cedar, REI's design system.

#### Senior Software Engineer | Front-end

REI Adventures | Bellevue, WA

July 2019 - April 2020

- Delivered Vue applications and UI components for REI's Adventures property.
- Using UX deliverables from Figma, my team and I redesigned the REI Adventures property with Vue.
- Decommissioned overlapping frameworks
- o Followed a standard SDLC using agile methodologies and ceremonies
- o Collaborated with UX designers, product and program managers, business analysts, and business stakeholders
- Rotating on-call responsibilities

#### **Software Engineer III | Full-stack**

Costco eCommerce | Issaquah, WA

July 2016 - July 2019

- o Implemented SMS notifications for our LTL (less-than-truckload) carriers.
- Spearheading another site redesign, introducing React to Costco's technology stack.
- Integrated gas prices into the Costco warehouse locator.

- Implemented a member validation service for customer profiles.
- o Developed timelines to accommodate deadlines.
- Led teams of off-shore contractors.

#### Software Engineer II | Full-stack

Costco eCommerce | Issaquah, WA

July 2014 - July 2016

- Assumed leadership role mentoring junior engineers and interns.
- Collaborated with QA, BAs, UX designers, and business stakeholders to deliver a responsive redesign of Costco's entire property, with notable flows like Checkout, Warehouse Locator, Product Page, etc.
- Brought then-modern build tools to Costco's eCommerce development workflow including, but not limited to, webpack, SASS, and Mocha.

#### **Software Engineer I | Full-stack**

Costco eCommerce | Issaquah, WA

July 2013 - July 2014

- o Built a manual authentication service that allowed customers to manage their membership details
- o Integrated internal and external web services
- Performed general maintenance on applications
- o Bi-weekly on-call responsibilities triaging production issues
- o Collaborated with Dev Ops, Sterling OMS, and Networking teams

#### **Education**

The Evergreen State College

B.Sc in Computer Science

SPSCC

A.A. in Music Theory and Composition

Olympia, WA 09/2011 - 06/2013 Olympia, WA

09/2005 - 06/2009