3- With your classmates, choose the software you are working on or create a fictional project. Discuss and compare different aspects of the software using comparative adjectives.

Practice making sentences to describe how one aspect is better, worse, more challenging, or more efficient than another. An example of a project you can use: building a Mobile App

Aspects to Compare:

User Interface (UI)
Code Efficiency
Collaboration
Project Planning
Debugging Process



Examples of sentences you can use:

Dev A: "Our app's user interface is more user-friendly than the previous version."

Dev B: "But I think the code efficiency in the previous version was better."

Dev A: "Our collaboration on this project has been more effective than on the web app project."

Dev B: "Yes, but the project planning for the web app was more structured."

Dev A: "Debugging the mobile app is proving to be more challenging than we anticipated."

Dev B: "True, but I find the debugging process here more educational."

Homework

Do you know how to manage your time working at home? How do you do it? Do you use any app or webpage like Trello? Write down your strategies to share with the class.