
12. XML Checker

Program Name: XML.java

Input File: xml.dat

XML is an extension of HTML. In XML, the user can introduce a tag set that describes the data that he is working with. There are various rules that determine a valid XML document. The program that you will write will check two of those rules.

Rule I: A beginning tag must have an ending tag. A beginning tag is represented by `<tag_name>` and the corresponding ending tag is represented by `</tag_name>`.

Rule II: An element defined by one pair of beginning and ending tags may nest completely inside another pair of beginning and ending tags but they may not overlap.

Valid XML:

```
<address> <street> 123 Any Street </street> <city> Any City </city> </address>
```

Invalid XML:

```
<address> <street> 123 Any Street </street> <city> Any City </address> </city>
```

Your program will determine if a snippet of XML code conforms to these two rules or not.

Input

The first line of input will contain a single integer `n` that indicates the number of data sets to follow. For each data set, the first line will contain a single integer `m` that indicates the number of lines that follow in that snippet of XML code.

Output

For each snippet of XML code you will write `valid` or `invalid` on a line by itself.

Example Input

```
2
4
<student>
<name>
John Doe
</student>
2
<gpa>
</gpa>
```

Example Output to Screen

```
invalid
valid
```