Jeroo Reference Sheet

Action Methods	Boolean Methods	Logical	Relative Directions	Compass Directions
		Operators		
hop()	isWater(relative direction)	! - not	LEFT	NORTH
hop(n)	isNet(relative direction)	&& - and	RIGHT	SOUTH
pick()	isClear(relative direction)	- or	AHEAD	EAST
plant()	isJeroo(relative direction)		HERE	WEST
toss()	isFlower(relative direction)			
turn(direction)	hasFlower()			
give(direction)	isFacing(compass direction)			

Control Structures

```
Control Structure
                                                                     Example
while( condition )
                                                 while(!bob.isWater(AHEAD)) // not water ahead
                                                    bob.hop();
if( condition )
                                                 if(bob.isNet(AHEAD))
                                                    bob.toss();
                                                    bob.hop();
                    // if_else
                                                 if(bob.isFlower(HERE))
if( condition )
                                                    bob.pick();
else
                                                 else
                                                    bob.hop();
```

```
Control Structure
                                                                     Example
if( condition )
                  // cascading if
                                                 if(bob.isNet(AHEAD))
                                                    bob.toss();
else if( condition )
                                                 else if(bob.isFlower(AHEAD))
                                                    bob.hop();
                                                    bob.pick();
else
                                                 else
                                                    bob.hop();
if( condition && condition ) // and
                                                 if(bob.isFacing(SOUTH) && bob.isWater(AHEAD))
{
                                                    bob.turn(LEFT);
                                                    bob.turn(LEFt);
if( condition || condition ) // or
                                                 if(bob.isWater(AHEAD)) || bob.isJeroo(AHEAD))
                                                    bob.turn(RIGHT);
                                                    bob.hop(8);
else
{
                                                 else
                                                    bob.hop();
}
```