

## Website

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06.41.18.01.19  
Toulon France  
01.10.2000

## Softwares



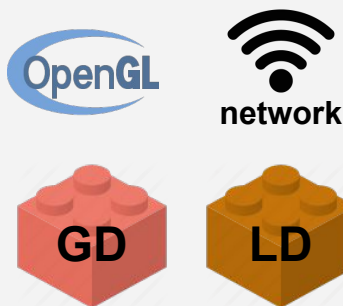
## Languages



## Team Tools



## Notions



## Other



# BILLARD Baptiste

## Game Programmer

### Education

- Créajeux, L'école des métiers du **jeu vidéo**, game **programming** section → **bac+3** (RNCP II)

### Group Projects

- Radial
  - worked on **LD, AI** - C/C++ SFML
  - team (1st year) : 4 programmers + 5 artists - Windows
- Sea Side Runner
  - worked on **GD, LD, generalist prog** - **C# Unity**
  - team (2nd year) : 5 programmers + 4 artists - Android
- Inari
  - worked on **GD, LD** - **C# Unity**
  - team (2nd year) : 6 programmers + 4 artists - Windows
- WhichCraft
  - worked on **GD, LD, generalist prog** - **C# Unity**
  - team (3rd year) : 6 programmers + 4 artists - Windows

### Solo Projects

- Fighting Game Tool (C# Unity, Unity Editor)
- GDD Editor (C++ Qt, windows)
- Reproducing (Guitar Hero, Othello AI, Besiege, Cut The Rope, Helix Jump)
- School Game Jam (C# Unity, windows)
- Global Game Jam (Blueprint UE4, windows)

### Hobbies & Interests

- **Game Design, Level Design**, Prog Gameplay
- Guitar, Skateboarding, Vinyls
- Indie Games : Furi, Hollow Knight, Undertale, Katana Zero