CSE 4500 – Platform Computing Professor Lawrence Orijuela Homework 3 (Due midnight Mar 9)

Instructions:

- 1. Download this assignment as an editable word doc from Canvas.
- 2. This homework will involve coding in Visual Studio Code. Please create a folder called CSE4500Homework.
- 3. Write your name and student ID on this doc.
- 4. Watch the accompanying lecture video to complete the coding portion: (https://www.youtube.com/watch?v=F-x58tI46JU)
- 5. For the question-and-answer portion, write your answers in the spaces provided. Give yourself more space as needed.
- 6. Export this doc with your name and answers as a PDF and resubmit it to canvas.
 - a. Use this as your title: CSE4500_YourName_HW#
 - b. Example: CSE4500_BobSmith_HW#1

Name: Hector Najera	_Student ID #:_	006868830	Points:	/30

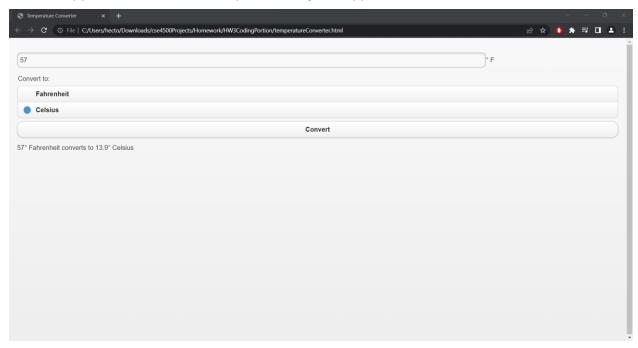
Coding Portion (15 points)

- 1. Inside your folder CSE4500Homework, create a new folder called HW3CodingPortion.
- 2. Open the folder *HW3CodingPortion* using Visual Studio Code.
- 3. Add this starting code:

```
<!DOCTYPE html>
<html>
 <title>Temperature Converter</title>
 <link rel="stylesheet" href="css/jquery.mobile-1.3.1.min.css">
 <script src="scripts/jquery-1.8.3.min.js">
 </script>
 <script src="scripts/chromeFileProtocolFix.js"></script>
 <script src="scripts/jquery.mobile-1.3.1.min.js">
 </script>
 <script type='text/javascript' src='scripts/temperatureConverter.js'>
 </script>
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
</head>
<body onload="setup()">
 <div data-role="page">
   <div style="padding: 20px;">
     <div data-role="fieldcontain">
       <input type="number" id="temperature" name="temperature">
        <label id="label">&deg; F</label>
     </div>
     <fieldset data-role="controlgroup">
        <legend>Convert to:</legend>
       <input type="radio" name="units" id="fahrenheit" value="fahrenheit"</pre>
       onclick="setUnits('C')">
       <label for="fahrenheit">Fahrenheit</label>
       <input type="radio" name="units" id="celsius" value="celsius"</pre>
       checked="checked" onclick="setUnits('F')">
        <label for="celsius">Celsius</label>
     </fieldset>
     <input type="button" onclick="convert()" value="Convert">
     </div>
 </div>
</body>
</html>
```

4. Follow the steps in the accompanying lecture video in order to finish *HW3CodingPortion:* (https://www.youtube.com/watch?v=F-x58tI46JU). You will modify the app to complete the following:

- a. Add the jQueryMobile script.
- b. Add the jQueryMobile Cascading Style Sheet.
- c. Create a JavaScript file called 'temperatureConverter.js' and add the appropriate code from the video to it.
- 5. Copy-Paste the screenshot of your working web application here:



Question and Answer Portion (15 points) (Note: You may not be able to answer some of these questions until after you watch Chapter 4 Pt.2)

- 1. What is used to include a greater than (>) sign in our HTML5 document?
 - We type > to define the greater than symbol.
- 2. What is used to include a quotation mark in an HTML5 document?
 - We can use " or ".
- 3. What is the purpose of <fieldset> tag in an HTML5 document?
 - It groups related elements in a form.
- 4. What are the two comparison operators for not equal in JavaScript?
 - != and !==
- 5. What is the difference between == and === in JavaScript?
 - == will be true if a number and a string have the same value. Ex 10 == "10" is true.
 - === checks if its equal value and equal type. Ex 10 === "10" is false.