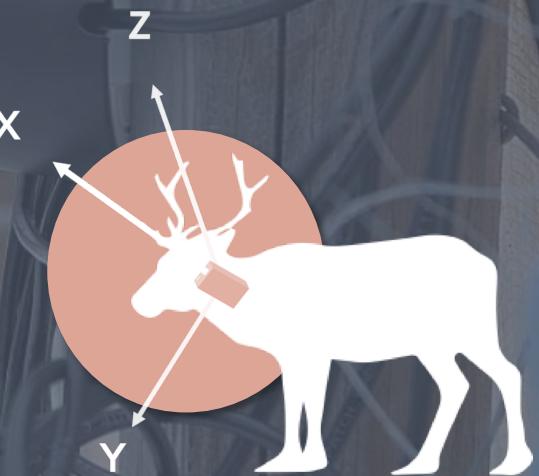


# Classification of animal behaviour

– with focus on 3d accelerometers

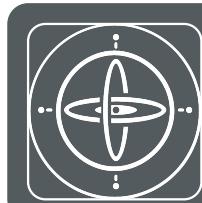
Heidi Rautiainen



# Outline

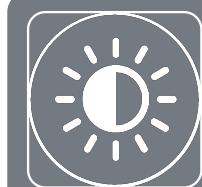
- (animal fitted) sensors beyond location
- 3D accelerometers – applied perspective
- Behavioural classification
  - Signal processing
  - Segmentation
  - Feature extraction and selection
  - predictive modelling

# Individually fitted sensors beyond positional/locational sensors (e.g., GPS)

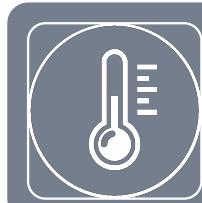


Activity, behaviour and energetics

- Accelerometers
- Gyroscopes
- Magnetometers
- IMU = acc + gyro (+ magnetometer)



Depth, light pressure sensors

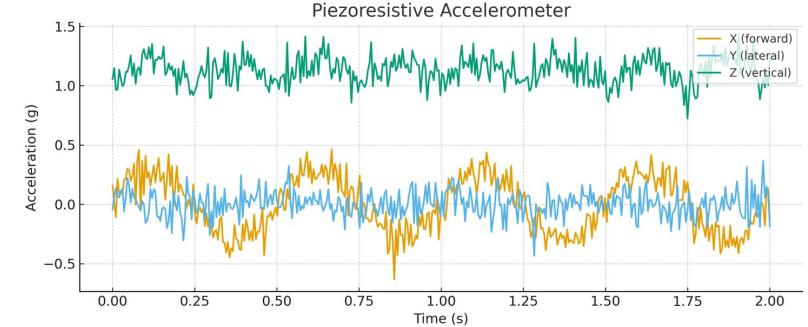
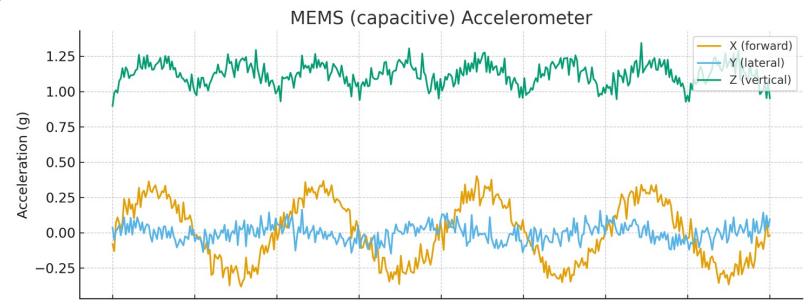


Physiological data

- Heart rate
- Body temperature
- Sound



Measures static (gravity) and dynamic acceleration  
(changes in velocity)



# Animal-attached 3D-accelerometers (X, Y, Z)

- Most common type of accelerometer (for behavioural classification)
- Changes in velocity ( $\text{m/s}^2$ ) of the body over time
- To remotely monitor fine-scale behaviours and body posture
- To estimate energy expenditure
- Unlimited by:
  - observer bias
  - disturbing animals
  - visibility
  - scale of space (and time)
- Possible to monitor behaviour over months/years
- Attached on collars, leg bracelets, harnesses, glue-on tags etc.

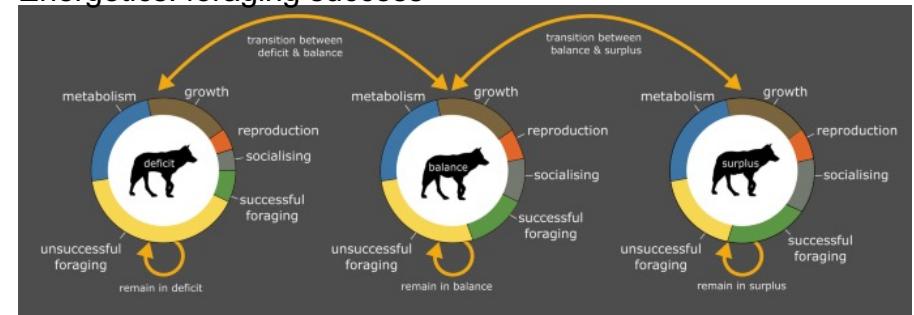
# Application, examples

- Acceleration-based (behavioural) proxy for welfare assessment, e.g.,
  - stress in shelter dogs (Jones et al 2014)
  - parasitic pressure in sheep (Ikurior et al 2020)
  - early indicators for diseases or illness (e.g. joint diseases, mastitis, see e.g., review by Chapa et al 2020)
- Acceleration-based proxy for metabolic rate/energy expenditure (commonly no validation)
  - high/low activity (e.g., English et al 2024; Trondrud et al 2023)
  - e.g. overall dynamix body acceleration (OBDA)
- Behavioural specific energetics: e.g., foraging success which in turn can be linked to fitness, survival and reproduction
- Behaviour-specific habitat selection



Chapa et al 2020

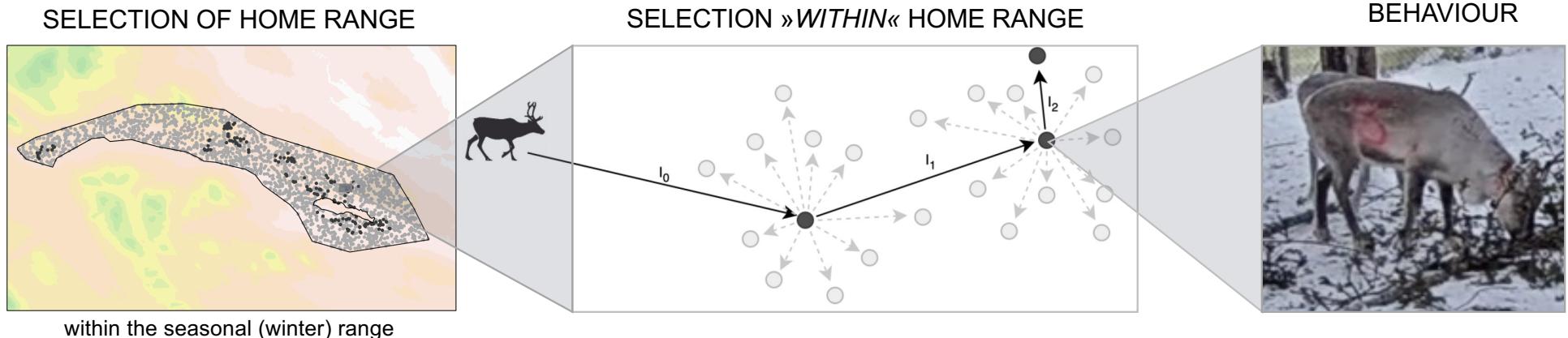
## Energetics: foraging success



English et al 2024

# Habitat selection at different scales

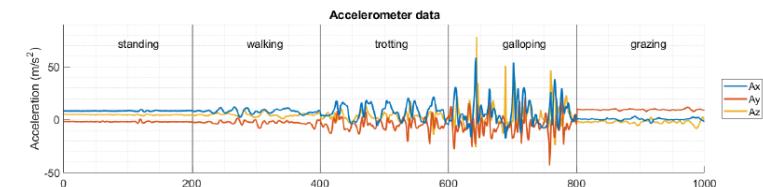
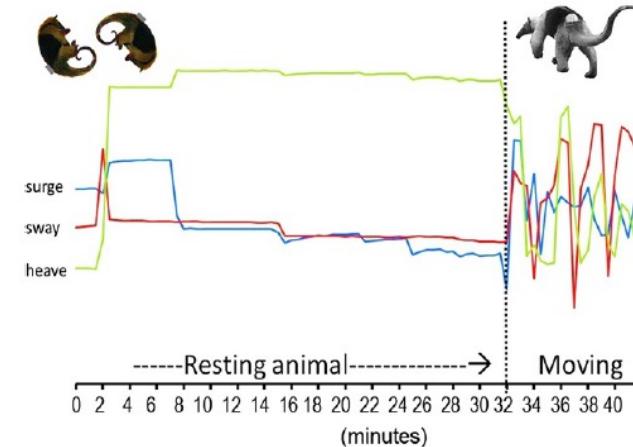
- understanding the behavioural mechanisms that drive selection processes



- HSF assumes constant proportion of behaviours – but proportion of behaviour may vary temporally, seasonally and change environmental conditions – and some behaviours may contribute to fitness more than others
- HSF may underestimate selection for habitats that are linked to specific behaviours (see e.g., Roever et al 2013)
  - risk of weak/incorrect inference

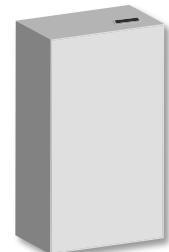
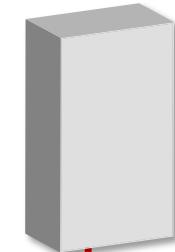
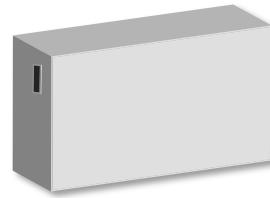
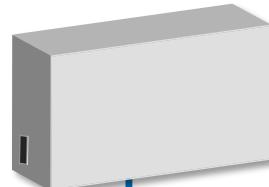
# Behavioural classification

- Sampling frequency: 8 – 100 Hz most common (but 0.5 – 10.000 Hz also used)
- Sampling: continuously or in bursts (e.g., GPS interval)
- Behavioural resolution
  - resting vs movement
  - fine-scale: grazing, browsing, resting, walking, running etc.
- Parameters used from acceleration (X, Y, Z)
  - signal processing
- Segmentation
- Validation, accuracy:  
Examples of performance metrics: accuracy, precision, sensitivity, F1



# Accelerometers (under static circumstances)

Gravity values (g) for different orientations



Z	1	-1	0	0	0	0
Y	0	0	1	-1	0	0
X	0	0	0	0	1	-1

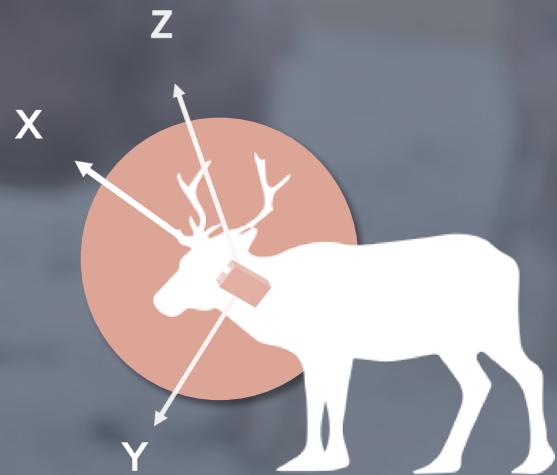
Change in velocity = 1 g = 9.82 m/s<sup>2</sup>

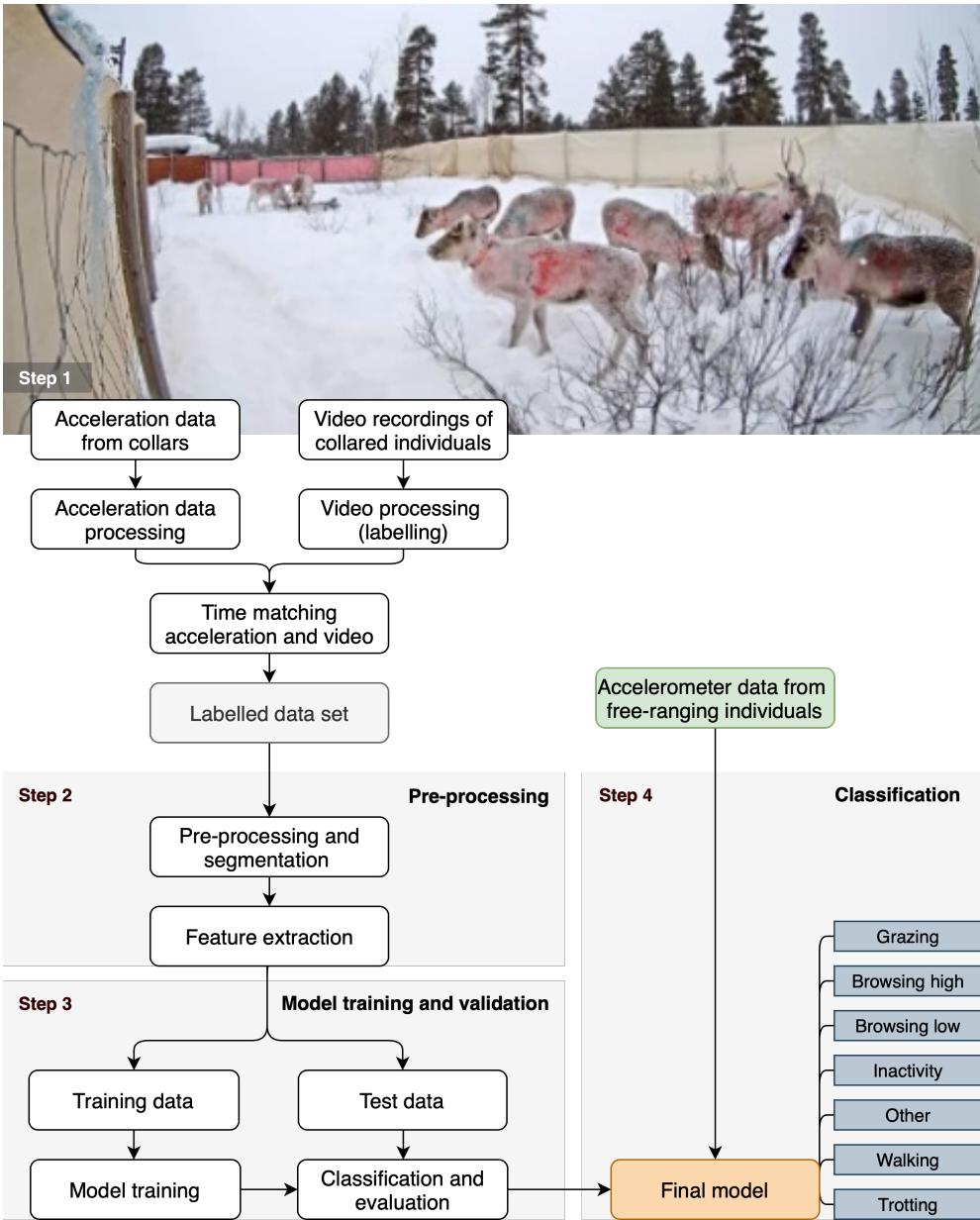
## Static and dynamic acceleration

- Raw output may be used as it is (static and dynamic) or converted to actual acceleration (dynamic acceleration)
- **Static acceleration** = gravitational force (measured in 1 g = 9.82 m/s<sup>2</sup>)
- **Dynamic acceleration** = animal movement

# Automated classification of reindeer behaviour

Identification of reindeer fine-scale foraging behaviour using tri-axial accelerometer data





## Main steps

### 1. Data acquisition

- Creating labelled data set

### 2. Signal processing

- Segmentation
- Feature extraction
- Feature selection

### 3. Model training

- validation
- model performance on new individuals

### 4. Classification of behaviour of free-ranging individuals

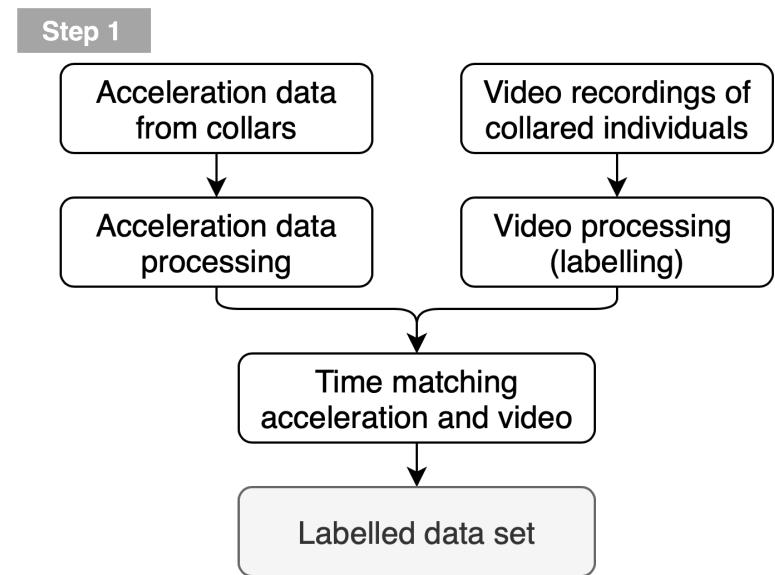
# Step 1 Creating labelled data set

Ethogram

Video recordings of individuals fitted with accelerometers

Behavioural annotation (labelling)

Time matching of acceleration and behaviour



Behavior	General description	Sub-group
Browsing	Moving lips towards a tree branch or bush	<ul style="list-style-type: none"> <li>a) Standing on all four legs, stretching the neck upwards, head level above shoulder height</li> <li>b) Standing on the hind legs, stretching the neck upwards (minimum 45°)</li> <li>c) Standing on all four legs, moving the head forward or downwards, but without mouth touching the ground</li> </ul> <p>From ground while standing still; lägg till ang. rörelse med ett ben när huvudet är på samma ställe – om den har huvudet nedåt på samma ställe, men flyttar ett/två ben så är det fortfarande grazing</p>
Grazing	Lower the head to the ground; foraging from the ground. Mouth close to the ground.	<p>From a hole digged hole: the head positioned below the level of lowest point of front leg</p> <p>While walking slowly and foraging from the ground, Mouth close to the ground. Changing head position and walks at least one step.</p>
Digging	Standing and repetitively scratching on ground with one front leg at least two times in a row	<p>Resting: folded legs with head raised from the ground facing forward or with the neck bent on the side</p>
Lying	Belly or side on the ground with folded or extended legs and head in different positions	<p>Sleeping: Head close to (leaning on) ground (on ground or against body) in the same position</p> <p>Ruminating: lying with legs folded and belly on the ground, head raised from the ground facing forward or with the neck bent on the side while chewing</p> <p>Grooming: lying with legs folded and belly on the ground, head moving against legs/body</p>
Standing	Standing on all four legs without moving forward, without chewing	<p>Not chewing</p>
Movement	Moving forward by alternately moving the legs from one point to another	<ul style="list-style-type: none"> <li>a) Walking: lifting all four legs in a symmetric movement and moving forward, with mouth up from the ground (not grazing)</li> <li>b) Trotting: simultaneous movement of hoof paired two by two diagonally</li> <li>c) Running: three-beat gait faster than the average trot</li> </ul>
Agonistic behavior	Pushing away an individual or being pushed away by another individual	
Scratching head against tree	Repeated head movement against branches on trees without having contact with the lips on branch	
Missing data	Animal out of sight	Or when head is not visible for grazing behavior
Other		E.g., standing chewing

# Ethogram

# Browsing (A)



**General description:**

Moving lips towards a tree branch or bush

**Browsing – high (A):**

Standing on all four legs, stretching the neck upwards, head level above shoulder height

Player #1                          Player #2                          Player #3

**BORIS**

**Ethogram**

Key	Code
6 M	Movement
7 D	Digging
8 Z	Accelerometer
9 Q	Missing data
10 F	Breaking ...
11 W	Other

**Subjects**

Key	Name	Description	Current state(s)
1	No focal ...		
2	1		

**Observation**

event	modifier	comment
Low		
Low		
Ground		
Ground		
Low		
Low		

**Event Log**

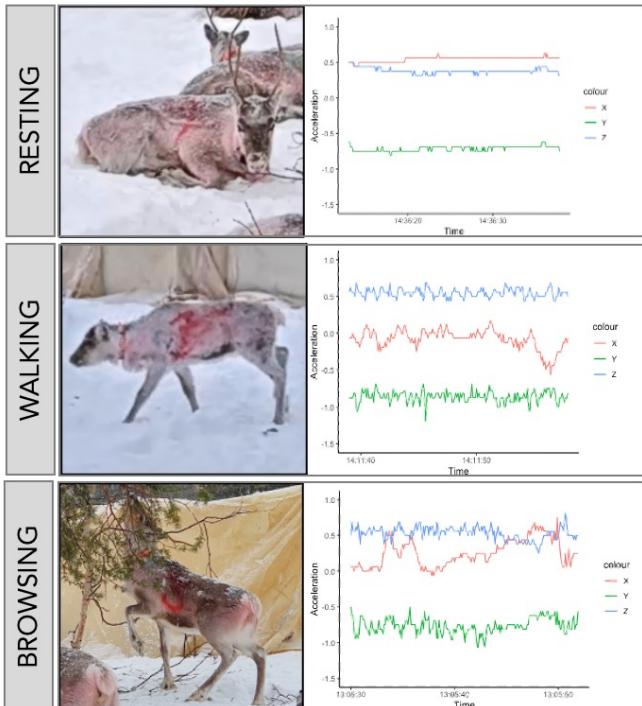
Event ID	Timestamp	Subject	Event Type	Start	End	Comment
526	02:59:30.996	8	Browsing	STOP		
527	02:59:32.410	8	Grazing	START		Ground
528	02:59:38.057	8	Grazing	STOP		Ground
529	02:59:39.309	8	Movement	START		Walking
530	02:59:44.108	8	Movement	STOP		Walking

**Extremely time consuming!**  
and fine-scale (millisec)  
for both video and accelerometer

# Step 1 Labelled dataset

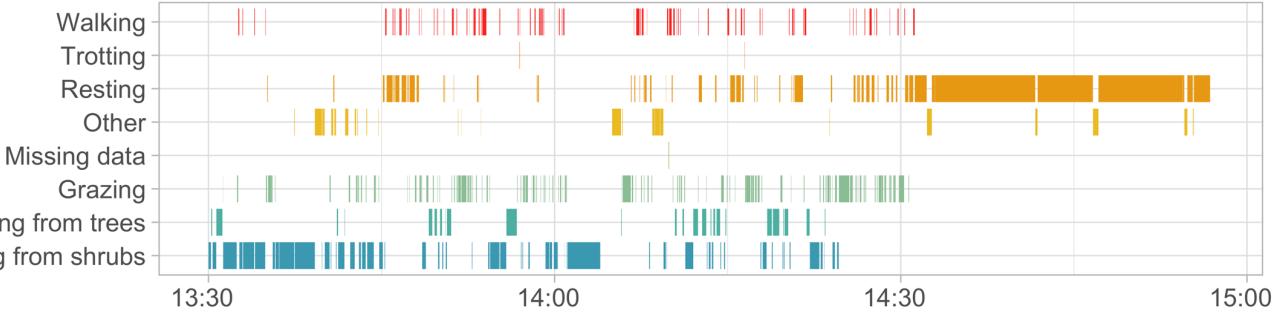
Video recordings

Acceleration

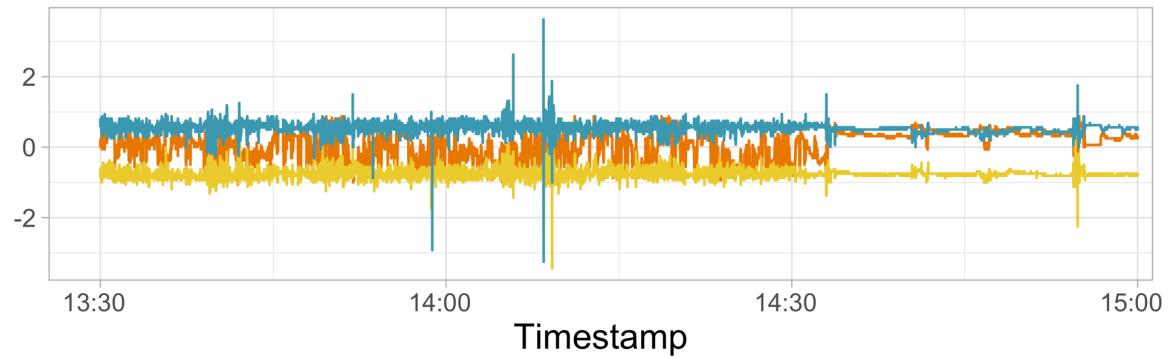


Continuous recordings of **7 behaviours** and corresponding acceleration (19 individuals)

Annotation



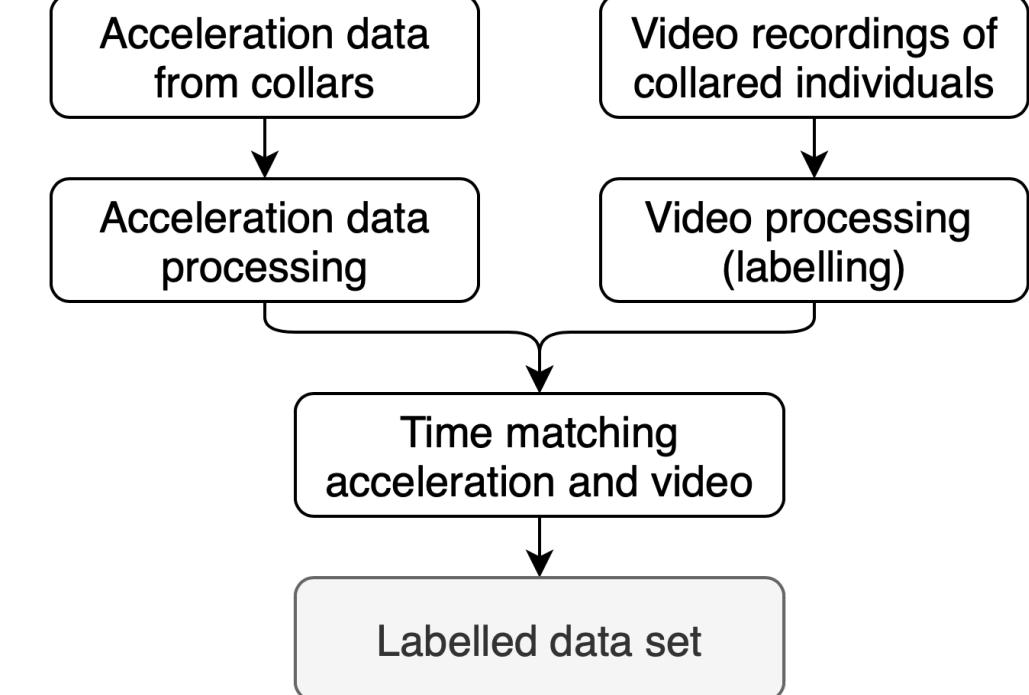
Acceleration



# Step 1 Final labelled dataset

TagID		Timestamp	X	Y	Z	Modifiers
1	Acc 1	2020-02-27 11:18:06	0.125	-0.688	0.188	Trotting
2	Acc 1	2020-02-27 11:18:06	0.625	-1.000	0.750	Trotting
3	Acc 1	2020-02-27 11:18:06	0.250	-0.375	0.375	Trotting
4	Acc 1	2020-02-27 11:18:06	0.188	-1.313	1.500	Trotting
5	Acc 1	2020-02-27 11:18:06	1.000	-1.688	0.750	Trotting
6	Acc 1	2020-02-27 11:18:06	0.188	-0.813	0.438	Trotting
7	Acc 1	2020-02-27 11:18:06	0.250	-0.875	0.750	Trotting
8	Acc 1	2020-02-27 11:18:07	0.313	-0.375	0.500	Standing
9	Acc 1	2020-02-27 11:18:07	0.250	-0.438	0.500	Standing
10	Acc 1	2020-02-27 11:18:07	0.313	-0.625	0.563	Standing
11	Acc 1	2020-02-27 11:18:07	0.313	-0.688	0.625	Standing
12	Acc 1	2020-02-27 11:18:08	0.375	-0.688	0.563	Standing
13	Acc 1	2020-02-27 11:18:08	0.375	-0.625	0.563	Standing
14	Acc 1	2020-02-27 11:18:08	0.375	-0.688	0.563	Standing
15	Acc 1	2020-02-27 11:18:08	0.375	-0.688	0.625	Standing
16	Acc 1	2020-02-27 11:18:08	0.375	-0.750	0.688	Standing
17	Acc 1	2020-02-27 11:18:08	0.375	-0.688	0.625	Standing
18	Acc 1	2020-02-27 11:18:08	0.375	-0.688	0.625	Standing
19	Acc 1	2020-02-27 11:18:08	0.375	-0.688	0.625	Standing
20	Acc 1	2020-02-27 11:18:08	0.375	-0.750	0.563	Standing

## Step 1

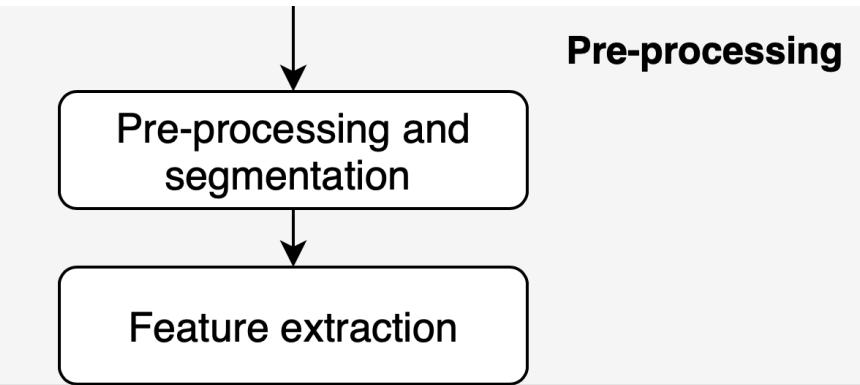


## Step 2 Pre-processing

- Separate the dynamic acceleration from static acceleration
  - i.e., separate acceleration caused by movement from acceleration caused by gravity
- Find metrics to use as discrete representation of the acceleration data

Step 2

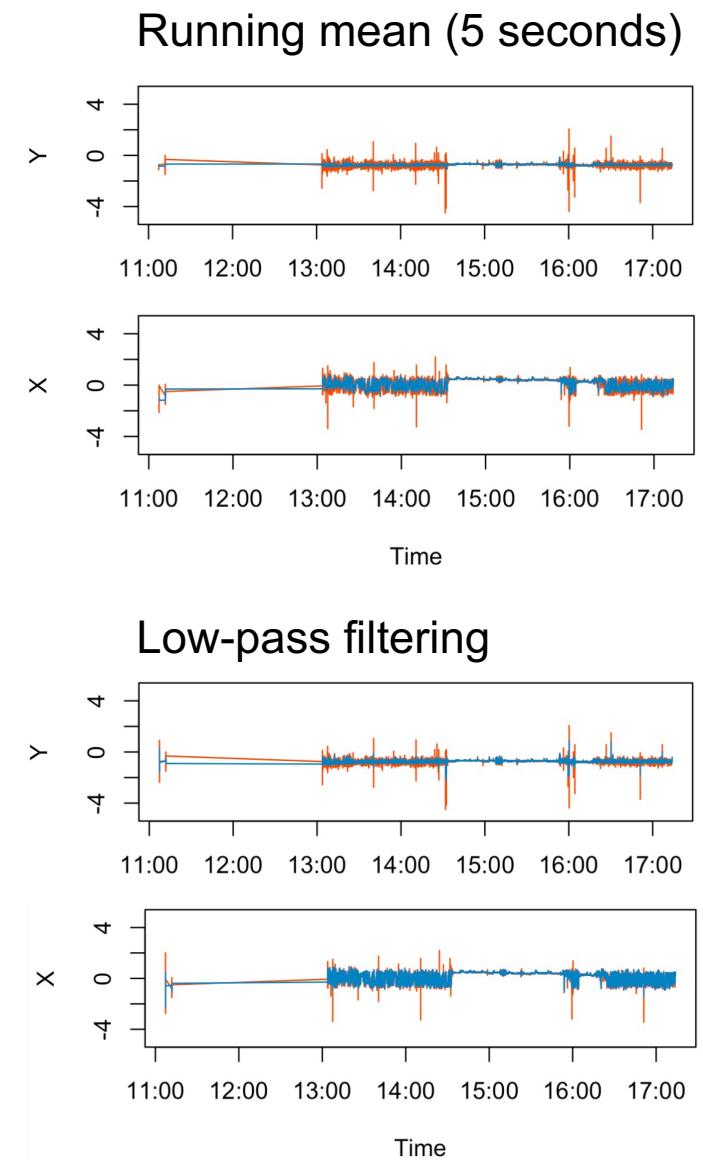
Pre-processing



# Signal processing

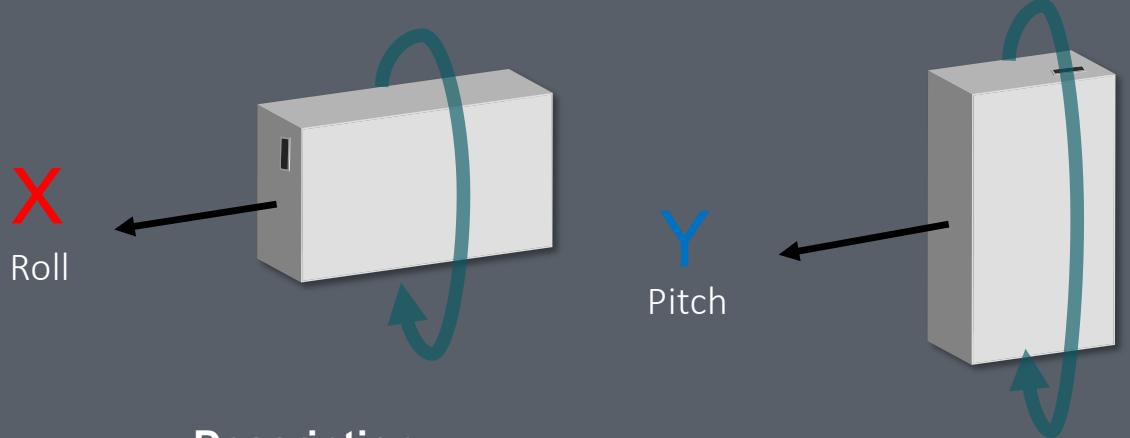
## Filtering

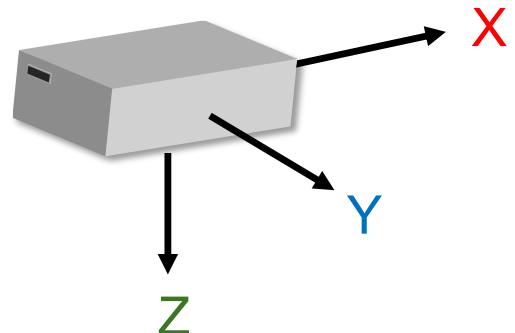
- Noise removal/spikes
- Static acceleration
- Dynamic acceleration
- E.g., running mean or high/low pass-filtering



# Signal processing

	Term	Equation	Description
Static acceleration	$sX, sY, sZ$	$sX_i = \frac{1}{51} \sum_{i=25}^{i+25} X_i$	Gravitational component of acceleration (9.81 m/s <sup>2</sup> = 1g)
Dynamic acceleration	$dX, dY, dZ$	$dX_i =  X_i - sX_i $	Dynamic acceleration measures acceleration caused by animal movements where the gravitational component is removed
Roll	$\phi$	$\text{atan2}(sY, sZ)$	<i>Rotation around the X-axis (roll)</i>
Pitch	$\theta$	$-\text{atan}\left(\frac{sX}{\sqrt{sY^2 + sZ^2}}\right)$	<i>Rotation around the Y-axis (pitch)</i>
$\ell^2$ -norm of raw accelerometer axes	Norm	$\sqrt{X^2 + Y^2 + Z^2}$	Orientation-independent measure of acceleration magnitude [





# Drawbacks

## Accelerometers

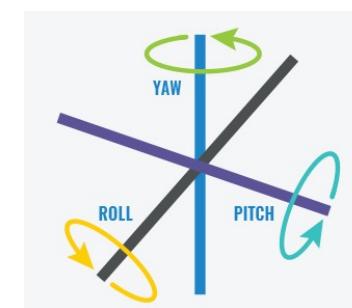
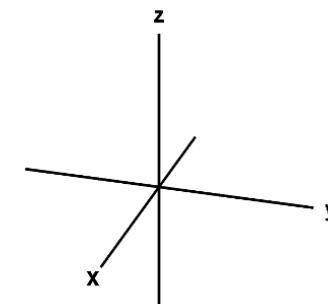
- linear (gravity and movement)
- collar orientation and rotation can be accounted for to some extent
- gyroscopes or magnetometers can provide angles for rotation correction

## Magnetometers

- measures earth's magnetic field, *compass*
- provide **absolute rotation** around X, Y and Z
- helpful for dynamic behaviours (grooming, grazing, walking)

## Gyroscope

- angular velocity i.e. **rotation speed** ( $^{\circ}/\text{s}$ )
- gives rotation specific movements (e.g. head shaking)
- battery consumption



# Signal transformations

## Time-domain transformations:

- Summary statistics (example: mean, IQR, median, min, max)

## Frequency-domain transformations: frequency patterns

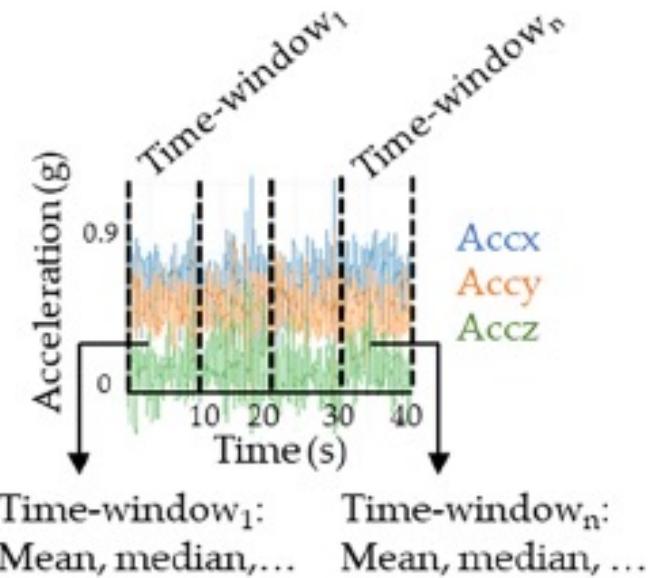
- Continuous frequency domain features such as
  - Power spectrum densities (PSD),
  - usually require Fourier transform (FFT)

## Time-frequency / wavelet methods:

- Continuous Wavelet Transform (CWT) or Discrete Wavelet Transform (DWT) captures transient behaviours.
- Short-Time Fourier Transform (STFT) for non-stationary signals

# Segmentation, considerations

- All transformations require windowing
- Small windows may not fully capture slow movements
- Large windows may not capture short behaviours
- Window size: < 20 seconds common – but not suitable for short behaviours
- Adaptive windowing an option
- Unique segments or non-overlapping windows:
  - overlapping windows common when annotated data is limited
  - risk of information leakage (if data is placed in both training and test sets) and will give over-optimistic results



# Feature extraction: Time-domain transformations

Find metrics to use as discrete representation of the acceleration data

Mean	Mean value for each axis in each window
Minimum	Minimum value for each axis in each window
Maximum	Maximum value for each axis in each window
Median	Median for each axis in each window
Interquartile range	Third quantile (Q3) subtracted by the first quantile (Q1) for each axis in each window
Standard deviation	Standard deviation for each axis in each window

# Signal processing

```
[1] "TagID"   "Timestamp" "X"      "Y"      "Z"      "Behaviour" "stX"     "stY"     "stZ"     "dyX"  
[11] "dyY"     "dyZ"      "roll"    "pitch"   "rotX"    "rotY"    "rotZ"    "rot_dyX"  "rot_dyY"  "rot_dyZ"  
[20] "rot_stX"  "rot_stY"  "rot_stZ" "Norm"
```

**...and 51 features!**

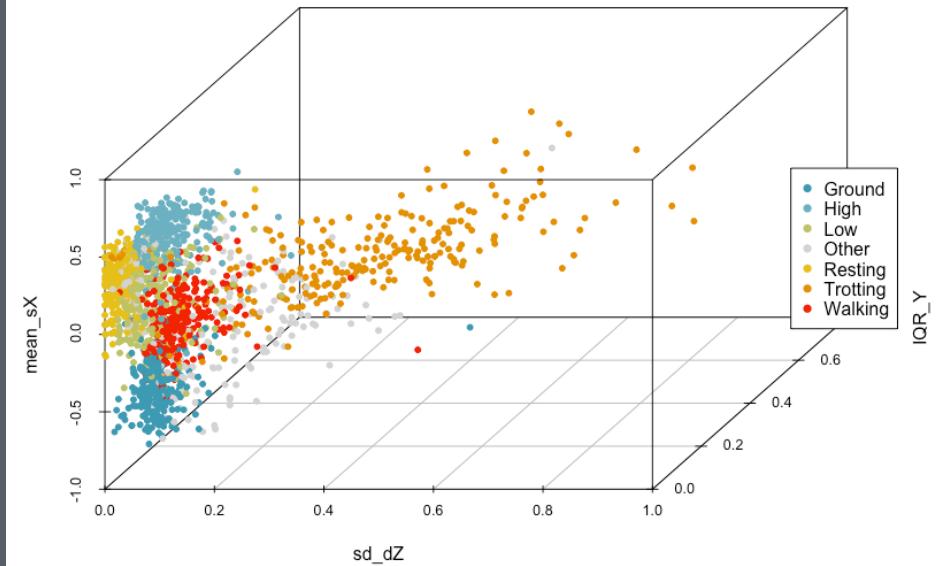
```
[1] "samp"     "mrot_X"   "drot_X"   "mrot_Y"   "drot_Y"   "mrot_Z"   "drot_Z"  
[8] "mrot_stX" "drot_stX" "mrot_stY" "drot_stY" "mrot_stZ" "drot_stZ" "mrot_dyX"  
[15] "drot_dyX" "mrot_dyY" "drot_dyY" "mrot_dyZ" "drot_dyZ" "meanrot_stx" "meanrot_sty"  
[22] "meanrot_stz" "meanrot_dyx" "meanrot_dy" "meanrot_dyz" "minrot_stx" "minrot_sty" "minrot_stz"  
[29] "maxrot_stx" "maxrot_sty" "maxrot_stz" "minrot_dyx" "minrot_dy" "minrot_dyz" "maxrot_dyx"  
[36] "maxrot_dy" "maxdrot_yz" "sdrot_stx" "sdrot_sty" "sdrot_stz" "sdrot_dy" "sdrot_dy"  
[43] "sdrot_dyz" "sdnorm"   "meannorm"  "maxnorm"   "mroll"    "droll"    "mpitch"  
[50] "dpitch"   "ID"       "Timestamp" "Behaviour"
```

## Step 2 Feature selection

Removing highly correlated variables

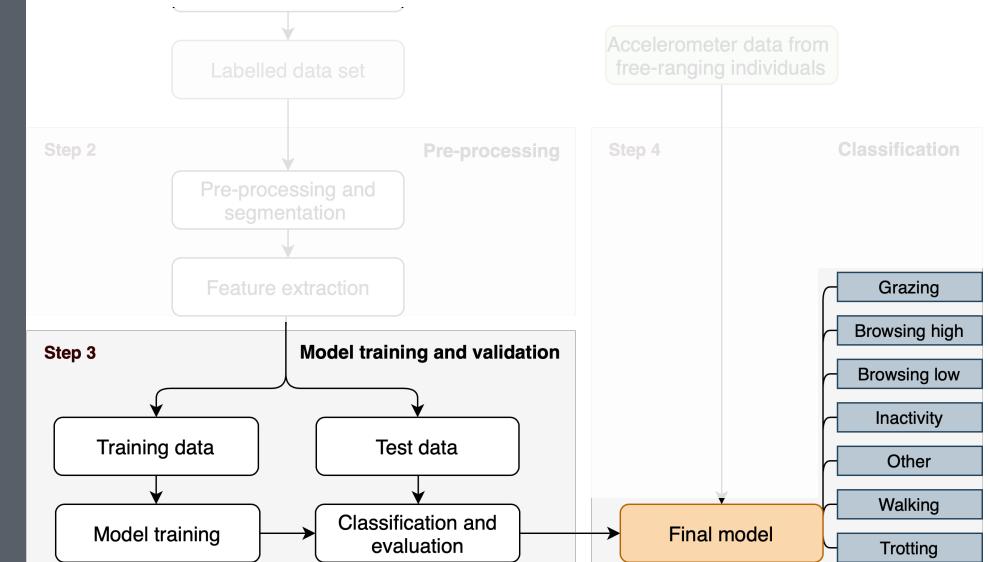
Select the most influential variables for classification (to avoid overfitting the model)

Can also be implemented using e.g., forward feature selection



# Step 3 Model training and validation

Overview and considerations



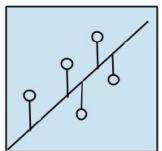
## Unsupervised learning

- No response, only “covariates” – only inputs are provided, and the model finds patterns or structures
- Identify **patterns, clusters, or structure** in data
- No ground truth
- E.g., Principal Component Analysis, K-means clustering, hidden-Markov models
- Example covariates: acceleration, or more commonly, GPS (turn angles, step lengths)

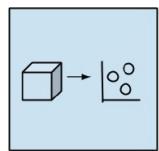
## Supervised learning

- For each covariate value  $x_i$  (feature) there is also a response value  $y_i$  (behaviour)
  - requires labelled data (known behaviours)
- E.g, linear regression, logistic regression, neural networks, random forests... and hidden-Markov models!

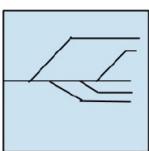
# Short about supervised learning...



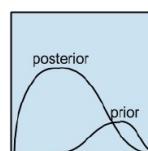
**Regression**  
linear and non-linear  
models, geostatistics



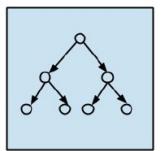
**Dimension  
reduction**  
PCA, PLS



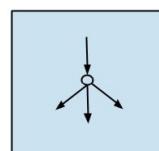
**Regularisation  
Shrinkage**  
Lasso



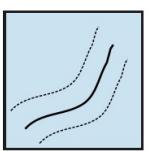
**Bayes  
methods**



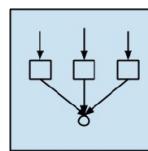
**Decision trees**  
CART



**Neuronal  
networks**

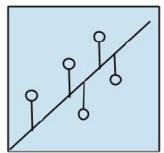


**Support vector  
machines**  
kernel methods

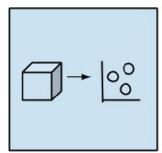


**Ensembles**  
bootstrap, boosting,  
model averaging  
random forests

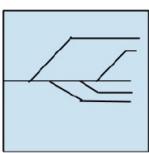
# Short about supervised learning...



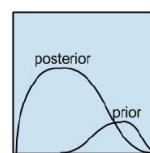
**Regression**  
linear and non-linear  
models, geostatistics



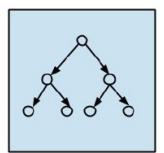
**Dimension  
reduction**  
PCA, PLS



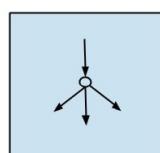
**Regularisation  
Shrinkage**  
Lasso



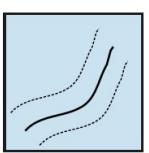
**Bayes  
methods**



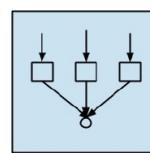
**Decision trees**  
CART



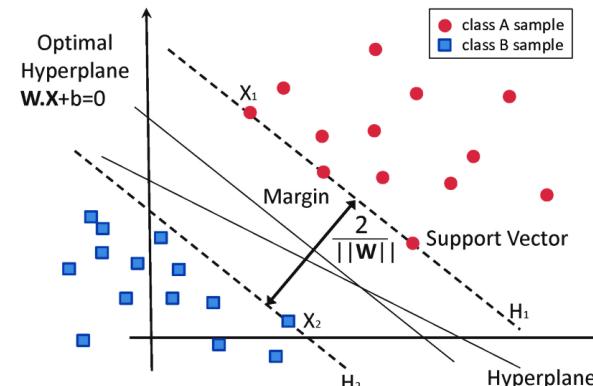
**Neuronal  
networks**



**Support vector  
machines**  
kernel methods

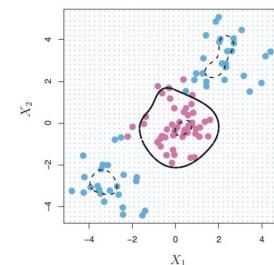


**Ensembles**  
bootstrap, boosting,  
model averaging  
random forests



**Complex, non-linear learning**

- acceleration/behaviour rarely linear



Example litterature: Kuhn, M. & Johnson, K. (2013). *Applied Predictive Modeling*. 1st edition. New York: Springer.

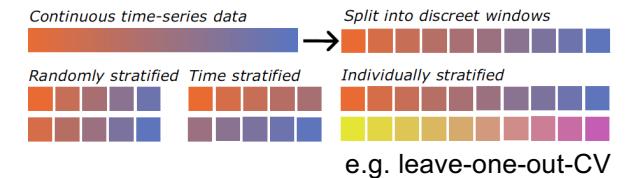
# Model workflow, supervised learning

- 1) Data partitioning -- split data and resample:  
split data into **training**, **validation** and **test** set
- 2) Specify formula: Choose response and predictor variables
- 3) Pre-processing: transformations, normalization (depending on model)
- 4) Model training and tuning: optimize/tune hyperparameters of the model
- 5) Find best model: Check model performance using performance metrics
- 6) Try model on test data

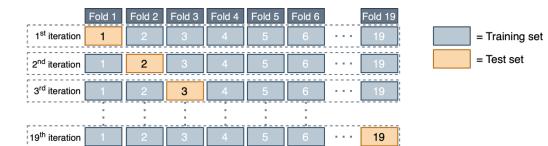
# Some important considerations

- **Attachment:** fixed deployment ensures constant measures – and deployed similar between individuals!
- **Placement** – compare harness (no foraging) and collar (no digging)
- **Configuration** settings appropriate (sampling interval)
- **Windowing** and feature extraction for best representation of given behaviour
  - but optimal window will also depend on model (HMM better with shorter)
- **Number of behaviours** in a model
- **Model performance and validation**
  - e.g., only 9 % of wildlife studies reported model performance in a review by Brown et al. (2013)
  - Cases of studies where test- and training data share information = will give over-optimistic results!
    - E.g. when overlapping windows are used, random split
    - Majority rely on random splitting – not suitable for time series data or when the aim is to predict on *new* individuals
    - 79 % (of 94 papers) do not validate models in a way that could reveal overfitting (Wilson et al 2025)

X-fold CV be good for predicting behaviours on same IDs, but we want to predict behaviours on new individuals



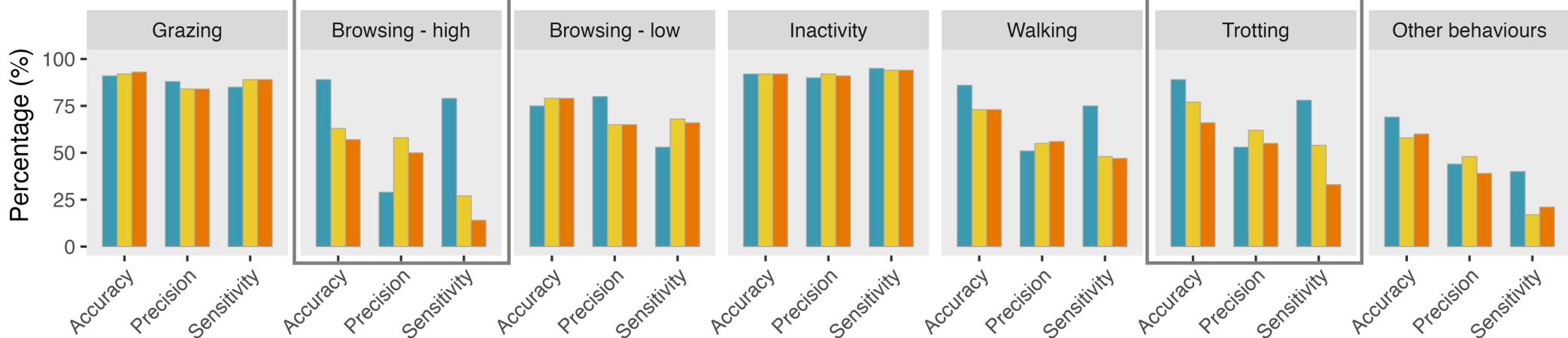
## Leave-one-out-CV



- To make predictions on **new individuals**
- To not train and validate the model using the same individual; no information leakage
- Performance metrics drops, but gives more generalisable and trustful results
- Drawback: you need more data!



### Behaviours



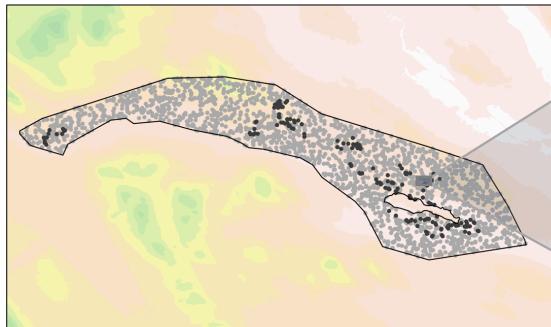
Rare behaviour in video recordings

Performance statistics

Rare behaviour in video recordings

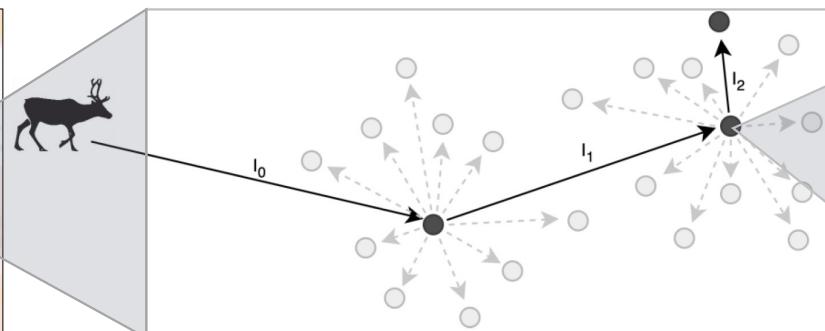
# Habitat selection at different scales

SELECTION OF HOME RANGE



within the seasonal (winter) range

SELECTION »WITHIN« HOME RANGE



BEHAVIOUR



# Example data

Available from:

<https://doi.org/10.1186/s40462-022-00339-0>

<https://doi.org/10.5061/dryad.8sf7m0cs7>

## METHODOLOGY

## Open Access



# Identification of reindeer fine-scale foraging behaviour using tri-axial accelerometer data

Heidi Rautiainen<sup>1\*</sup>, Moudud Alam<sup>2</sup>, Paul G. Blackwell<sup>3</sup> and Anna Skarin<sup>1</sup>

## Abstract

Animal behavioural responses to the environment ultimately affect their survival. Monitoring animal fine-scale behaviour may improve understanding of animal functional response to the environment and provide an important indicator of the welfare of both wild and domesticated species. In this study, we illustrate the application of collar-attached acceleration sensors for investigating reindeer fine-scale behaviour. Using data from 19 reindeer, we tested the supervised machine learning algorithms Random forests, Support vector machines, and hidden Markov models to classify reindeer behaviour into seven classes: grazing, browsing low from shrubs or browsing high from trees, inactivity, walking, trotting, and other behaviours. We implemented leave-one-subject-out cross-validation to assess generalizable results on new individuals. Our main results illustrated that hidden Markov models were able to classify collar-attached accelerometer data into all our pre-defined behaviours of reindeer with reasonable accuracy while Random forests and Support vector machines were biased towards dominant classes. Random forests using 5-s windows had the highest overall accuracy (85%), while hidden Markov models were able to best predict individual behaviours and handle rare behaviours such as trotting and browsing high. We conclude that hidden Markov models provide a useful tool to remotely monitor reindeer and potentially other large herbivore species behaviour. These methods will allow us to quantify fine-scale behavioural processes in relation to environmental events.

**Keywords:** Activity recognition, Tri-axial accelerometer, Random forests, Support vector machines, Hidden Markov models, *Rangifer tarandus*

# Litterature

## Reviews on best practices (focus on supervised learning from 3d accelerometers)

Brown, D.D., Kays, R., Wikelski, M., Wilson, R. & Klimley, A. (2013). Observing the unwatchable through acceleration logging of animal behavior. *Animal Biotelemetry*, 1(1), 1-16. <https://doi.org/10.1186/2050-3385-1-20>

Riaboff, L., Shalloo, L., Smeaton, A.F., Couvreur, S., Madouasse, A. & Keane, M.T. (2022). Predicting livestock behaviour using accelerometers: a systematic review of processing techniques for ruminant behaviour prediction from raw accelerometer data. *Computers and Electronics in Agriculture*, 192, 1–22. <https://doi.org/10.1016/j.compag.2021.106610>

Wilson, O., Schoeman, D., Bradley, A. & Clemente, C. (2025). Practical guidelines for validation of supervised machine learning models in accelerometer-based animal behaviour classification. *J Anim Ecol*, 94(7), 1322-1334. <https://doi.org/10.1111/1365-2656.70054>

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