## SHOPPING PORTAL PROJECT

MICROSERVICES ARCHITECTURE



## AGENDA

- 1. MONOLITHIC APPLICATIONS
- 2. MICROSERVICES APPLICATIONS
- 3. SHOPPING PORTAL ARCHITECTURE



## MONOLITHIC APPLICATIONS

REMINDS



#### **MONOLITHIC**

Architecture

Monolithic literally means a single block of stone and in software architecture, it is more referring to a one single application.

#### Single Application:

- One Code Base
- One Build System
- Single executional program (ie WAR or EAR file)



#### MONOLITHIC

Traits

- Code is stored together
- We use one database
- Releases as one big version
- Scaling is an all or nothing situation



#### MONOLITHIC

Benefits

- Development is easy
- Deployment is easy
- Testing is simplified



#### MONOLITHIC

Problems

- Business requirements growth = more complexity
- Difficult to modify
- Technology Lock In
- CI/CD difficult



## MICROSERVICES APPLICATIONS

LET'S DIVE IN

#### **MICROSERVICES**

Architecture

Microservices are small targeted services that structures an application while each service has its own repository

These services:

Loosely coupled

Independently deployable

Highly maintainable

#### **MICROSERVICES**

#### Architecture

#### With a Microservice Architecture:

- Applications are composed using individual microservices
- Each service will typically have its own database
- Each microservice is independently deployable
- •Scaling of individual services is much more possible
- •CI/CD becomes easier since services are smaller and less complex to deploy

#### **MICROSERVICES**

Benefits

- Easy to understand & develop
- Software Quality
- Scalability
- Reliability
- Technology flexibility

#### **MICROSERVICES**

Cons

- Integration testing can be difficult
- Deployments are more complex
- Operational cost with each service
- Additional hardware resources

#### **MICROSERVICES**

Decomposing

Decomposing is the process of taking a larger monolithic application and breaking it up into microservices and it's more of an 'art' than a science.

#### **MICROSERVICES**

Decomposing

#### Strategies we can use:

- By Business Capability
- By Domain Objects
- By action verbs
- By Nouns

#### **MICROSERVICES**

Single Responsibility
Principle

- SRP is a term coined about object oriented programming.
- •SRP says a class should have just one reason to change and that the meaning of classes should be very specific in what they do.
- •SRP can also be applied to microservices



## SHOPPING PORTAL

LOOKING AHEAD

User Account service

Product service

Inventory service

Shipping service

Payment service

Store service

Shopping cart service

Order service

Provides user account operation functionality and attached to SQL database. Ex: CRUD, Activate, Deactivate and Verified ...

User Account service

Product service

Inventory service

Shipping service

Payment service

Store service

Shopping cart service

Order service

Provides product operation functionality and attached to SQL database. Ex: CRUD, status ...

User Account service

Product service

Inventory service

Shipping service

Payment service

Store service

Shopping cart service

Order service

Provides product inventory operation functionality and attached to NoSQL database.

Ex: retrieve, increase, decrease and infinity.

User Account service

Product service

Inventory service

Shipping service

Payment service

Store service

Shopping cart service

Order service

Provides shipping operation functionality and attached to NoSQL database.

Ex: CRU

User Account service

Product service

Inventory service

Shipping service

Payment service

Store service

Shopping cart service

Order service

Provides payment functionality and attached to online payment services. Ex: Stripe, PayPal ...

User Account service

Product service

Inventory service

Shipping service

Payment service

Store service

Shopping cart service

Order service

Provides personal shop operation functionality and attached to NoSQL database. Ex: CRUD ...

User Account service

Product service

Inventory service

Shipping service

Payment service

Store service

Shopping cart service

Order service

Provides personal shop operation functionality and attached to NoSQL database. Ex: CRUD ...

User Account service

Product service

Inventory service

Shipping service

Payment service

Store service

Shopping cart service

Order service

Provides shopping cart operation functionality and generates orders by events. Ex: add, remove and checkout ...

User Account service

Product service

Inventory service

Shipping service

Payment service

Store service

Shopping cart service

Order service

Receives requests from the cart service via event bus and attached NoSQL db. Ex: Create, Updating Status...

User Account service

Product service

Inventory service

Shipping service

Payment service

Store service

Shopping cart service

Order service

Provides notification operation functionality and attached to NoSQL database. Ex: Send emails, Socket and firebase notifications...

User Account service

Product service

Inventory service

Shipping service

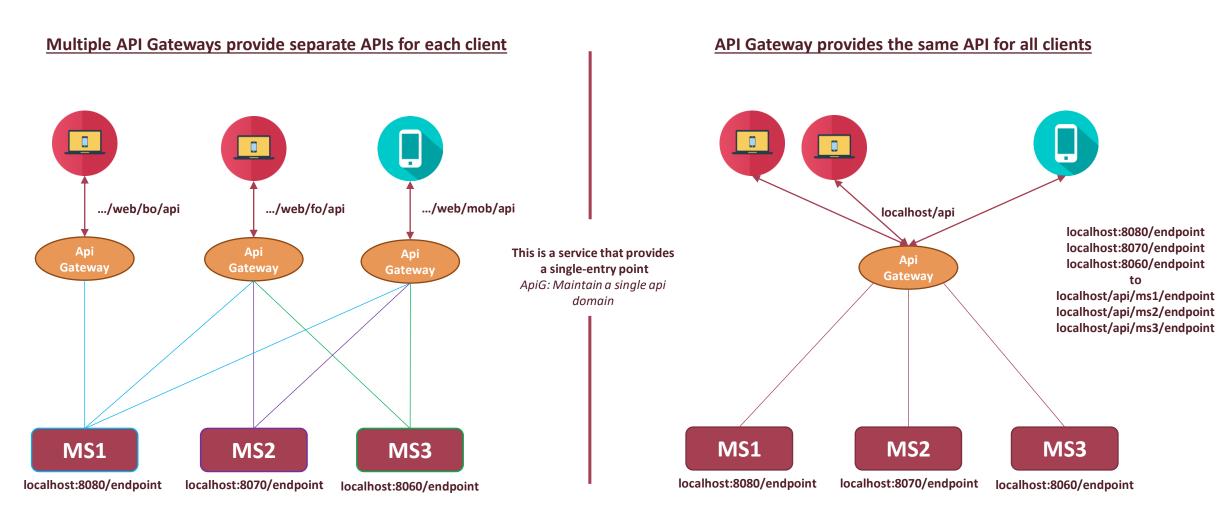
Payment service

Store service

Shopping cart service

Order service

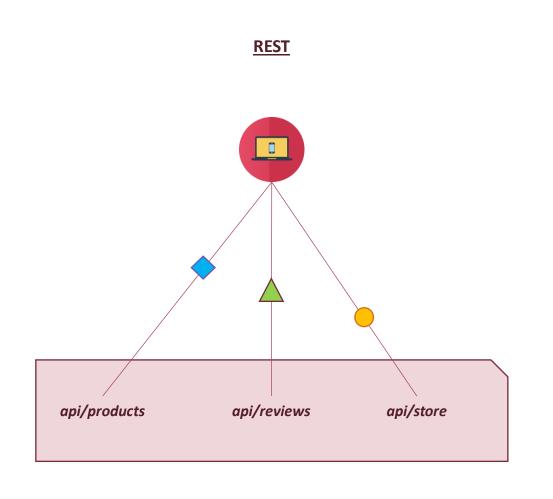
#### BFF VS API GATEWAY

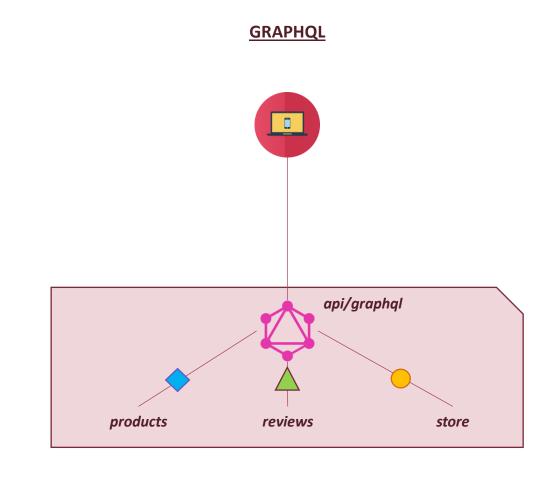


### REST VS GRAPHQL

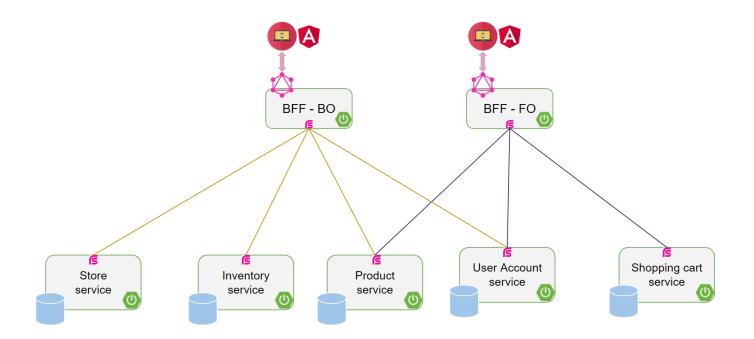
- ✓ One of the major differences is that with GraphQL, you only have one endpoint.
- ✓ With a single request. you can get an object and its related objects, while in REST you have different endpoints that can access different resources which means that if you need data from different resources you have to make different calls.
- ✓ For Rest each call returning complete objects probably with data you don't even need...

## REST VS GRAPHQL





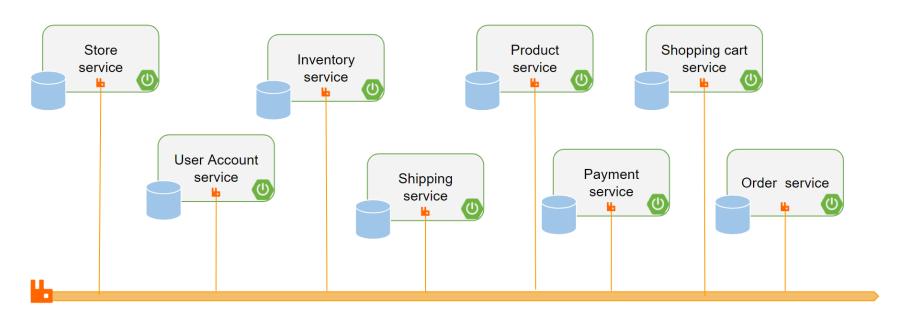
#### COMMUNICATION



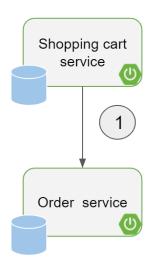
- RSocket is a new, message-driven, binary protocol that standardizes the approach to communication in between microservices. support for multiplexing and binarized payloads
- ❖ Interaction model of HTTP problems: the server has to send a response back to the client, even if the client is not interested in processing it. The size of data is higher than in the case of binary protocols.

#### DATA CONSISTENCY

- The communication is made by sending messages that contain information or commands that need to be processed. The sender is called the Producer.
- These messages are stored (in memory or persisted) in a queue and processed by another microservice (called the Consumer). Then, once a message is processed, it is removed or dequeued, which assures that it is processed only once.

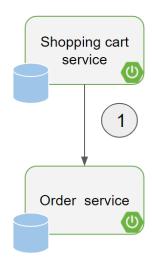






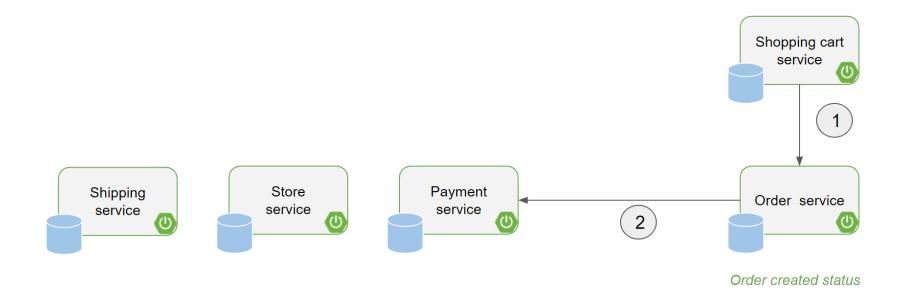
1. The order services triggered first after checkout



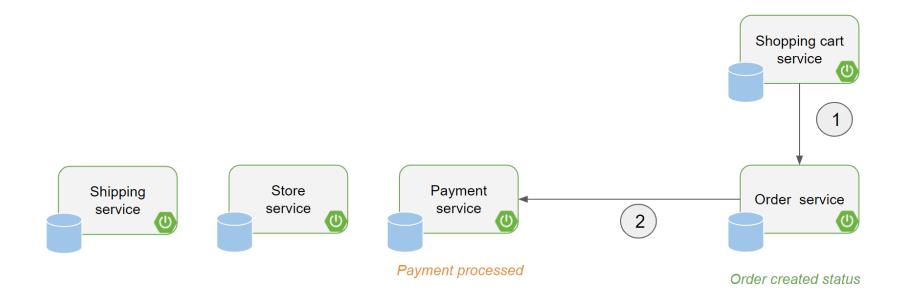


Order created status

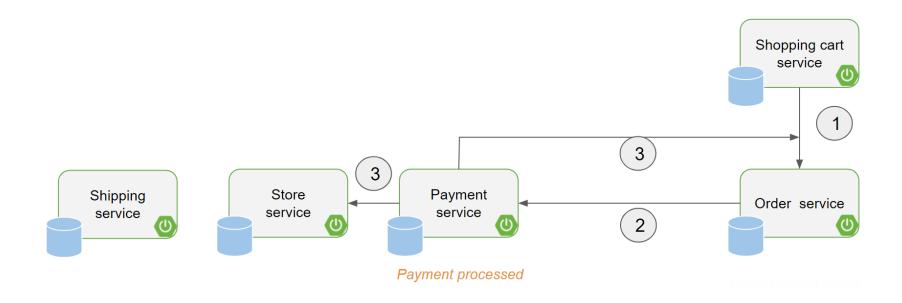
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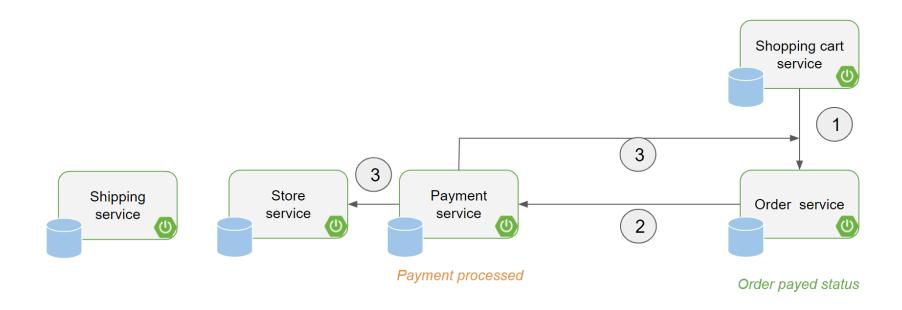
- 1. The order service triggered first after checkout
- 2. The order service trigger the payment service and payment service does the payment for this particular order



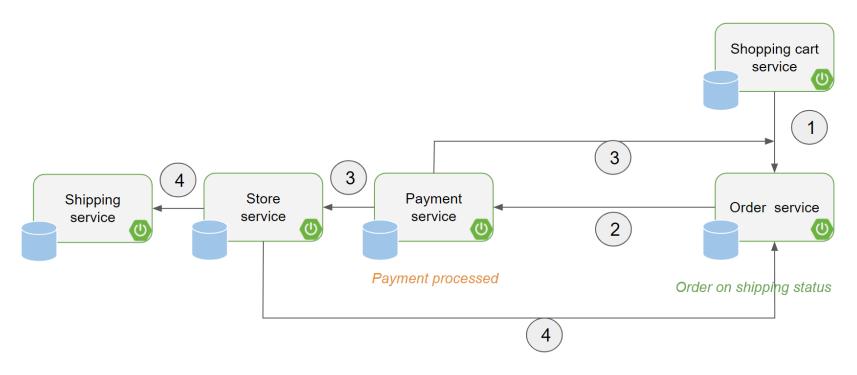
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- 1. The order service triggered first after checkout
- 2. The order service trigger the payment service and payment service does the payment for this particular order.
- 3. Once the payment finishes the transaction, it notifies the order service and the store

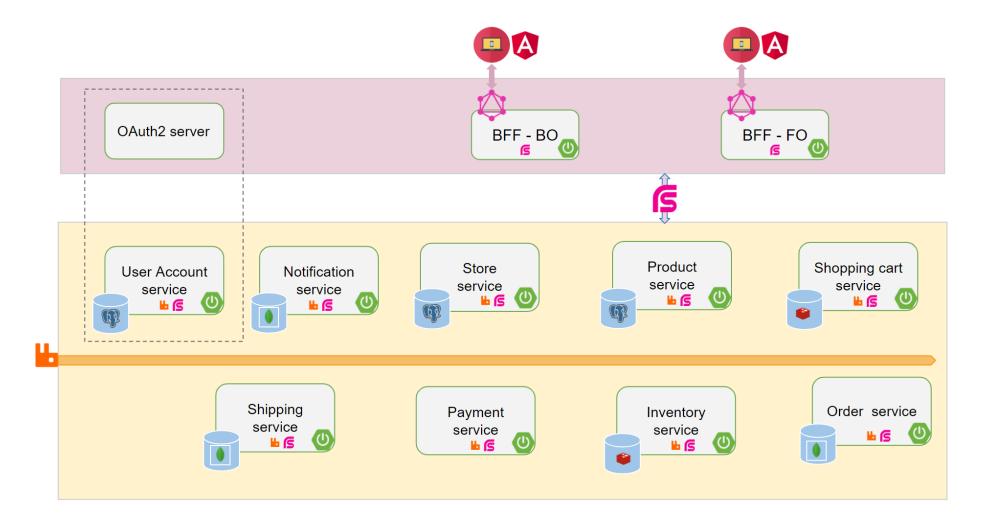


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- 1. The order service triggered first after checkout
- 2. The order service trigger the payment service and payment service does the payment for this particular order.
- 3. Once the payment received the transaction, it notifies the order service and the store.
- 4. After the store service finish booking this order, it trigger the shipping service and order service

## SHOPPING PORTAL



System.out.print("THE END"); 

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