Follow (GOAL) = {$}

Follow (CODE) = Follow (GOAL) = {$}

Follow (VDECL) = First (CODE) – {ε} U Follow (STMT) U Follow (CODE)

= {vtype} U {rbrace, return, for, while, if, vtype, id} U {$}

= {vtype, rbrace, return, for, while, if, vtype, id, $}

Follow (ASSIGN) = First (semi) U First (rparen)

= {semi, rparen}

Follow (FDECL) = First (CODE) – {ε} U Follow (CODE)

= {vtype} U {$} = {$, vtype}

Follow (ARG) = First (rparen) = {rparen}

Follow (MOREARGS) = First (ARG)

= {rparen}

Follow (BLOCK) = First (rbrace) U First (RETURN) – {ε}

= {rbrace, return}

Follow (STMT) = First (BLOCK) – {ε} U Follow (BLOCK)

= {if, while, for, vtype, id} U {rbrace, return}

= {rbrace, return, if, while, for, vtype, id}

Follow (ELSE) = Follow (STMT)

= {rbrace, return, if, while, for, vtype, id}

Follow (RHS) = Follow (ASSIGN)

= {semi, rparen}

Follow (EXPR) = First (rparen) U Follow (RHS)

= {rparen} U {semi, rparen} = {semi, rparen}

Follow (TERM) = First (abbsub) U Follow (EXPR)

= {abbsub} U {semi, rparen} = {addsub, rparen, semi}

Follow (FACTOR) = First (comp) U First (multdiv) U First(semi) U Follow(TERM) U Follow(COND)

= {comp} U {multdiv} U {semi} U {addsub, semi, rparen} U {semi, rparen}

= {semi, comp, multdiv, rparen, addsub}

Follow (COND) = First (rparen) U First (semi)

= {semi, rparen}

Follow (RETURN) = First(rbrace) = {rbrace}