

# **CpE 645 Image Processing and Computer Vision**

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# Linear Transforms

- 1-D Linear transform:

$$y[k] = \sum_{n=0}^{N-1} x[n]a[k, n], \quad k = [0, N - 1]$$

- In matrix form: forward transform  $\underline{y} = A\underline{x}$   
inverse transform  $\underline{x} = A^{-1}\underline{y}$

- Desired properties of a transform:

- invertible  $A^{-1}(A\underline{x}) = \underline{x}$

- energy preserving  $\sum_{n=0}^{N-1} |x[n]|^2 = \sum_{k=0}^{N-1} |y[k]|^2$

# Linear Transforms

- $\mathbf{x}$  and  $\mathbf{y}$  are column vectors, and  $\mathbf{A}$  is a square matrix  $\Rightarrow$  be aware of their indices.

$$\text{for } \underline{\mathbf{y}} = \mathbf{A}\underline{\mathbf{x}} \rightarrow \quad \underline{\mathbf{x}} = \begin{bmatrix} x[n=0] \\ x[n=1] \\ \vdots \\ x[n=N-1] \end{bmatrix}, \quad \underline{\mathbf{y}} = \begin{bmatrix} y[k=0] \\ y[k=1] \\ \vdots \\ y[k=N-1] \end{bmatrix},$$
$$\mathbf{A} = \begin{bmatrix} a[k=0,n=0] & a[k=0,n=1] & \cdots & a[k=0,n=N-1] \\ a[k=1,n=0] & a[k=1,n=1] & \cdots & a[k=1,n=N-1] \\ \vdots & \vdots & \ddots & \vdots \\ a[k=N-1,n=0] & a[k=N-1,n=1] & \cdots & a[k=N-1,n=N-1] \end{bmatrix}$$

# Linear Transform

- Special matrices
  - $A$  is **involutory matrix** if  $A^{-1}=A$
  - $A$  is **orthogonal matrix** if  $A^{-1}=A^T$
  - $A$  is **unitary matrix** if  $A^{-1}=A^{*T}$where  $*$  = conjugate,  $T$  = transpose

- For a unitary matrix, we have

$$\underline{y} = A\underline{x} \Rightarrow y[k] = \sum_{n=0}^{N-1} x[n]a[k,n]$$

$$\underline{x} = A^{-1}\underline{y} = A^{*T}\underline{y} \Rightarrow x[k] = \sum_{n=0}^{N-1} y[n]a^*[k,n]$$

# Linear Transform

- Properties of unitary transform
  - Columns of  $A^{*T}$ , i.e.  $\underline{a}_k = \{a[k,n], 0 \leq n \leq N-1\}^T$ , are called the **basis vectors** of  $A$ .
  - Energy preservation: input energy = output energy
$$\underline{x}^{*T} \cdot \underline{x} = (A^{*T} \underline{y})^{*T} \cdot (A^{*T} \underline{y}) = \underline{y}^{*T} A \cdot A^{*T} \underline{y} = \underline{y}^{*T} \cdot \underline{y}$$
because  $A \cdot A^{*T} = I$  (identity matrix)
  - Energy compaction: most unitary transforms can compact spatial (input) energy into the first a few elements (coefficients) of the transform, and produce decorrelated transform elements (coefficients).

# 2-D Linear Transform

- 2-D linear transform:

$$\text{forward transform : } y[k_1, k_2] = \sum_{n_1=0}^{N-1} \sum_{n_2=0}^{N-1} x[n_1, n_2] a[k_1, k_2, n_1, n_2],$$

$$\text{inverse transform : } x[n_1, n_2] = \sum_{k_1=0}^{N-1} \sum_{k_2=0}^{N-1} y[k_1, k_2] \tilde{a}[k_1, k_2, n_1, n_2]$$

where  $k_1, k_2, n_1, n_2 \in [0, N - 1]$ , and  $\tilde{a}$  is the elements of  $A^{-1}$ .

- If  $A$  is unitary:

$$\text{inverse transform : } x[n_1, n_2] = \sum_{k_1=0}^{N-1} \sum_{k_2=0}^{N-1} y[k_1, k_2] a^*[k_1, k_2, n_1, n_2]$$

# 2-D Linear Transform

- If the transform is separable:

$$\begin{aligned} a[k_1, k_2, n_1, n_2] &= a_1[k_1, n_1] \cdot a_2[k_2, n_2] \\ y[k_1, k_2] &= \sum_{n_1=0}^{N-1} \sum_{n_2=0}^{N-1} x[n_1, n_2] a_1[k_1, n_1] a_2[k_2, n_2] \\ &= \sum_{n_1=0}^{N-1} a_1[k_1, n_1] \left( \sum_{n_2=0}^{N-1} x[n_1, n_2] a_2[k_2, n_2] \right) \\ &\quad \downarrow \\ &\quad \text{a 1 - D transform over } n_2 \Rightarrow \tilde{x}[n_1, k_2] \\ &= \sum_{n_1=0}^{N-1} a_1[k_1, n_1] \tilde{x}[n_1, k_2] \\ &\quad \downarrow \\ &\quad \text{another 1 - D transform over } n_1 \end{aligned}$$

# 2-D Linear Transform

- A separable unitary 2-D transform can be written as:  
forward transform :  $Y = AXA^T$ ,  
inverse transform :  $X = A^{*T}YA^*$   
where  $X, Y, A$  are all with size of  $N \times N$ ,  
and  $AA^{*T} = A^T A^* = I$ .
- Note that  $Y=AXA^T \Rightarrow Y=A[AX^T]^T$ , which means that this transform can be implemented by first transforming each column of  $X$ , and then transforming each row of the resulting matrix from the first stage.



## 2-D Linear Transform

- Let  $\underline{a}_{k_1}^{*T} = \{a^*[k_1, n_1], 0 \leq n_1 \leq N - 1\}$  be the  $k_1^{\text{th}}$  column in  $A^{*T}$   
Let  $\underline{a}_{k_2}^{*T} = \{a^*[k_2, n_2], 0 \leq n_2 \leq N - 1\}$  be the  $k_2^{\text{th}}$  column in  $A^{*T}$   
the matrices  $A_{k_1, k_2}^* = \underline{a}_{k_1}^{*T} \cdot \underline{a}_{k_2}^*$  are  $N \times N$  matrices and they are called the basis images of this transform.
- There is one basis image for each  $[\mathbf{n}_1, \mathbf{n}_2]$  pair. The input image  $X$  can be viewed as a weighted sum of all the basis images. The weighting is determined by its transform  $Y$ .

# Discrete Fourier Transform

- Recall DTFT

$$X(e^{j\omega}) = \sum_{n=-\infty}^{+\infty} x[n]e^{-j\omega n}$$

- Uniformly sample  $X(e^{j\omega})$  over  $\omega$  between  
 $0 \leq \omega \leq 2\pi$  at  $\omega_k = 2\pi k/N$  for  $0 \leq k \leq N-1$

$$X[k] = X(e^{j\omega}) \Big|_{\omega=2\pi k/N} = \sum_{n=0}^{N-1} x[n]e^{-j2\pi kn/N}, \quad 0 \leq k \leq N-1$$

- The  $N$ -point sequence  $X[k]$  is called the **Discrete Fourier Transform** (DFT) of the finite duration sequence  $x[n]$

# Discrete Fourier Transform

$$\text{DFT : } X[k] = \sum_{n=0}^{N-1} x[n] e^{-j\frac{2\pi}{N}kn}, \quad 0 \leq k \leq N-1$$

$$\text{Inverse DFT : } x[n] = \frac{1}{N} \sum_{k=0}^{N-1} X[k] e^{j\frac{2\pi}{N}kn}, \quad 0 \leq n \leq N-1$$

$$\text{Let } W_N = e^{-j\frac{2\pi}{N}} \text{ (Twiddle factor)}$$

$$X[k] = \sum_{n=0}^{N-1} x[n] W_N^{kn} \quad x[n] = \frac{1}{N} \sum_{k=0}^{N-1} X[k] W_N^{-kn}$$

# DFT Example 1

- Given

$$x[n] = \begin{cases} 1 & n = 0 \\ 0 & 1 \leq n \leq N - 1 \end{cases}$$

- DFT

$$X[k] = \sum_{n=0}^{N-1} x[n] W_N^{kn} = x[0] W_N^0 = 1$$
$$0 \leq k \leq N - 1$$

## DFT Example 2

- Given

$$y[n] = \begin{cases} 1 & n = m \\ 0 & 0 \leq n \leq m-1, m+1 \leq n \leq N-1 \end{cases}$$

- DFT

$$Y[k] = \sum_{n=0}^{N-1} y[n] W_N^{kn} = y[m] W_N^{km} = W_N^{km} \\ 0 \leq k \leq N-1$$

## DFT Example 3

- Given  $x[n] = \cos(2\pi rn / N)$ , for  $0 \leq n \leq N - 1$   
and the constant  $r$   $0 \leq r \leq N - 1$
- We have 
$$x[n] = \frac{1}{2} \left( e^{j2\pi rn / N} + e^{-j2\pi rn / N} \right)$$
$$= \frac{1}{2} \left( W_N^{-rN} + W_N^{rN} \right)$$
- DFT 
$$X[k] = \sum_{n=0}^{N-1} x[n] W_N^{kn}$$
$$= \frac{1}{2} \left( \sum_{n=0}^{N-1} W_N^{-(r-k)n} + \sum_{n=0}^{N-1} W_N^{(r+k)n} \right) \quad 0 \leq k \leq N - 1$$

## DFT Example 3 (*cont*)

- For  $W_N = e^{-j\frac{2\pi}{N}}$  we have

$$\sum_{n=0}^{N-1} W_N^{-(k-l)n} = \begin{cases} N & \text{if } k-l = rN, \text{ for any integer } r \\ 0 & \text{otherwise} \end{cases}$$

- We have the DFT

$$X[k] = \begin{cases} N/2 & k = r \\ N/2 & k = N - r \\ 0 & \text{otherwise in } 0 \leq k \leq N-1 \end{cases}$$

# DFT Example 4

$$X[k] = \sum_{n=0}^{N-1} x[n] e^{-j\frac{2\pi}{N}kn}, \quad 0 \leq k \leq N-1$$

If  $N = 4$ , Then we have

$$X[k=0] = x[n=0]e^{-j\frac{2\pi}{4}(k=0)(n=0)} + x[n=1]e^{-j\frac{2\pi}{4}(k=0)(n=1)} + x[n=2]e^{-j\frac{2\pi}{4}(k=0)(n=2)} + x[n=3]e^{-j\frac{2\pi}{4}(k=0)(n=3)}$$

$$X[k=1] = x[n=0]e^{-j\frac{2\pi}{4}(k=1)(n=0)} + x[n=1]e^{-j\frac{2\pi}{4}(k=1)(n=1)} + x[n=2]e^{-j\frac{2\pi}{4}(k=1)(n=2)} + x[n=3]e^{-j\frac{2\pi}{4}(k=1)(n=3)}$$

$$X[k=2] = x[n=0]e^{-j\frac{2\pi}{4}(k=2)(n=0)} + x[n=1]e^{-j\frac{2\pi}{4}(k=2)(n=1)} + x[n=2]e^{-j\frac{2\pi}{4}(k=2)(n=2)} + x[n=3]e^{-j\frac{2\pi}{4}(k=2)(n=3)}$$

$$X[k=3] = x[n=0]e^{-j\frac{2\pi}{4}(k=3)(n=0)} + x[n=1]e^{-j\frac{2\pi}{4}(k=3)(n=1)} + x[n=2]e^{-j\frac{2\pi}{4}(k=3)(n=2)} + x[n=3]e^{-j\frac{2\pi}{4}(k=3)(n=3)}$$



# DFT Example 4 (cont)

We know that

$$e^{-j\frac{2\pi}{4}(k=0)(n=0)} = 1, e^{-j\frac{2\pi}{4}(k=0)(n=1)} = 1, e^{-j\frac{2\pi}{4}(k=0)(n=2)} = 1, e^{-j\frac{2\pi}{4}(k=0)(n=3)} = 1.$$

$$e^{-j\frac{2\pi}{4}(k=1)(n=0)} = 1, e^{-j\frac{2\pi}{4}(k=1)(n=1)} = -j, e^{-j\frac{2\pi}{4}(k=1)(n=2)} = -1, e^{-j\frac{2\pi}{4}(k=1)(n=3)} = j.$$

$$e^{-j\frac{2\pi}{4}(k=2)(n=0)} = 1, e^{-j\frac{2\pi}{4}(k=2)(n=1)} = -1, e^{-j\frac{2\pi}{4}(k=2)(n=2)} = 1, e^{-j\frac{2\pi}{4}(k=2)(n=3)} = -1.$$

$$e^{-j\frac{2\pi}{4}(k=3)(n=0)} = 1, e^{-j\frac{2\pi}{4}(k=3)(n=1)} = j, e^{-j\frac{2\pi}{4}(k=3)(n=2)} = -1, e^{-j\frac{2\pi}{4}(k=3)(n=3)} = -j.$$

Hint: always remember:

$$e^{j\omega t} = \cos \omega t + j \sin \omega t$$

## DFT Example 4 (cont)

Assume input signal  $x[n] = \{1, -1, 3, -2\}$

i.e.  $x[0] = 1$ ,  $x[1] = -1$ ,  $x[2] = 3$ ,  $x[3] = -2$

Then we have

$$X[0] = 1 \times 1 + (-1) \times 1 + 3 \times 1 + (-2) \times 1 = 1$$

$$X[1] = 1 \times 1 + (-1) \times (-j) + 3 \times (-1) + (-2) \times j = -2 - j$$

$$X[2] = 1 \times 1 + (-1) \times (-1) + 3 \times 1 + (-2) \times (-1) = 7$$

$$X[3] = 1 \times 1 + (-1) \times j + 3 \times (-1) + (-2) \times (-j) = -2 + j$$

# Circular Shift

- In DFT, a N-point sequence  $x[n]$  is defined in  $0 \leq n \leq N-1$ , and all samples outside this range are considered to be zeros.
- If  $x[n]$  is shifted in time, i.e.  $x_1[n] = x[n-n_0]$ , the defined range is no longer  $0 \leq n \leq N-1$ , and therefore we can not take direct DFT of  $x_1[n]$ .
- **Circular shift** is defined as a shift which will produce a new sequence that is still in the same range  $0 \leq n \leq N-1$ .
- The traditional shift is then called **linear shift**.

# Circular Shift

- Circular shift is denoted as  $x_1[n]=x[((n-m))_N]$ .
- For  $m \geq 0$  – right shift

$$x_1[n] = \begin{cases} x[n + N - m], & \text{for } 0 \leq n < m \\ x[n - m], & \text{for } m \leq n \leq N - 1 \end{cases}$$

- For  $m < 0$  – left shift

$$x_1[n] = \begin{cases} x[n - m], & \text{for } 0 \leq n < N - m \\ x[n - (N - m)], & \text{for } N - m \leq n < N - 1 \end{cases}$$

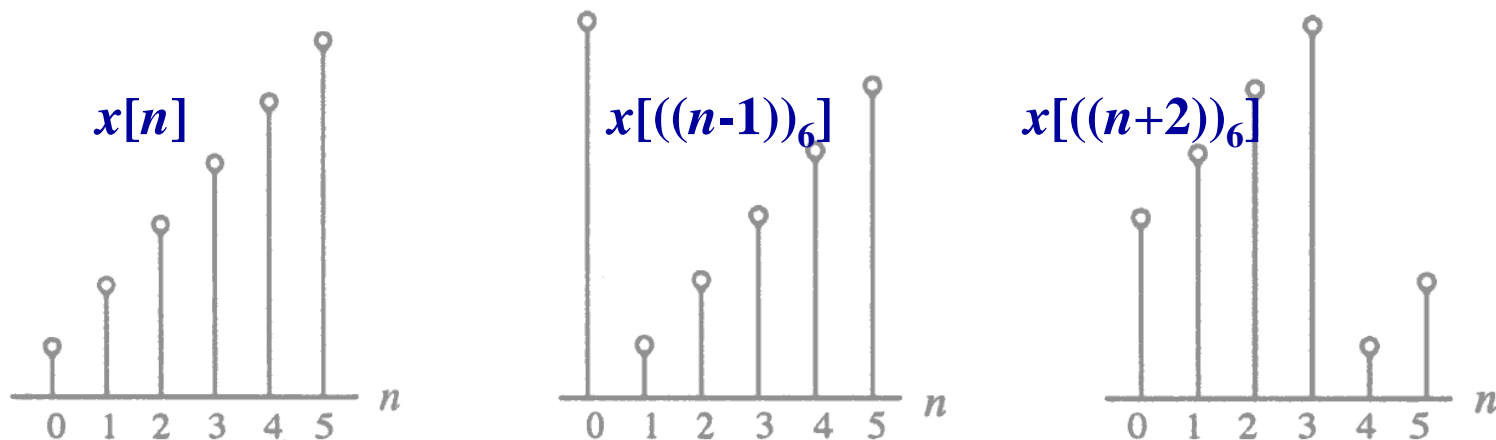
# Circular Shift

Therefore, if the  $N$  samples of  $x[n]$  are

$(x[0] \ x[1] \ x[2] \ x[3] \ \dots \ x[N-3] \ x[N-2] \ x[N-1])$ ,

the  $N$  samples of  $x_1[n]$  for  $m=2$  are

$(x[N-2] \ x[N-1] \ x[0] \ x[1] \ x[2] \ x[3] \ \dots \ x[N-3])$ .



# Circular Shift Property

- For  $x_1[n] = x[((n-m))_N]$ ,
  - Right shift by  $m$  is equivalent to left shift by  $(N-m)$
  - Circular shift by  $m+rN$  is equivalent to circular shift by  $m$ .

# DFT Properties

Linearity :  $a x_1[n] + b x_2[n] \xleftrightarrow{DFT} a X_1[k] + b X_2[k]$   
for  $N \geq \max(N_1, N_2)$

Time shift :  $x[((n - m))_N] \xleftrightarrow{DFT} W_N^{km} X[k]$

Frequency shift :  $W_N^{-ln} x[n] \xleftrightarrow{DFT} X[((k - l))_N]$

Circular convolution :

$$x_3[n] = x_1[n] \circledast_N x_2[n] = \sum_{r=0}^{N-1} x_1[r] x_2[((n - r))_N] \xleftrightarrow{DFT} X_1[k] X_2[k]$$

Modulation :  $x_1[n] x_2[n] \xleftrightarrow{DFT} \frac{1}{N} \sum_{r=0}^{N-1} X_1[r] X_2[((k - r))_N]$

Duality :  $X[n] \xleftrightarrow{DFT} N x[((-k))_N]$

# DFT Properties

- Assume  $x^*[n]$  is the complex conjugate of  $x[n]$

$$x^*[n] \xleftrightarrow{\text{DFT}} X^*[-k]_N$$

$$x^*[-n]_N \xleftrightarrow{\text{DFT}} X^*[k]$$

- If  $x[n]$  is real

$$x[n] = x^*[n] \xleftrightarrow{\text{DFT}} X[k] = X^*[-k]_N$$

This is the symmetric property of DFT



# DFT and Linear Convolution

Convolution by DFT: (L-point  $x_1[n]$  ; P-point  $x_2[n]$ )

1. Choose smallest value of  $N$ ,  $N=L+P-1$
2. Compute N-DFT of  $x_1[n] \rightarrow X_1[k]$
3. Compute N-DFT of  $x_2[n] \rightarrow X_2[k]$
4. Compute  $X_3[k] = X_1[k] X_2[k] \rightarrow X_3[k]$
5. Compute Inverse N-DFT of  $X_3[k] \rightarrow x_3[n]$

where  $x_3[n]$  should be equal to  $x_1[n] * x_2[n]$

# 2-D Discrete Fourier Transform

- The  $N \times N$  2-D DFT is defined as

$$Y[k_1, k_2] = \sum_{n_1=0}^{N-1} \sum_{n_2=0}^{N-1} x[n_1, n_2] e^{-j\frac{2\pi}{N}n_1k_1} e^{-j\frac{2\pi}{N}n_2k_2}$$

and the inverse DFT is defined as

$$x[n_1, n_2] = \frac{1}{N^2} \sum_{k_1=0}^{N-1} \sum_{k_2=0}^{N-1} Y[k_1, k_2] e^{j\frac{2\pi}{N}n_1k_1} e^{j\frac{2\pi}{N}n_2k_2}$$

for  $0 \leq k_1, k_2, n_1, n_2 \leq N - 1$

# 2-D DFT Properties

- 2-D DFT is separable:
  - A 2-D DFT can be obtained through
    - first apply 1-D DFT to all the rows (or columns),
    - second apply 1-D DFT to all the resulting columns (or rows).
- Periodic extension in both space and frequency
  - $x[n_1+N, n_2+N] = x[n_1, n_2]$
  - $Y[k_1+N, k_2+N] = Y[k_1, k_2]$

# 2-D DFT Properties

- DFT can be viewed as sampled DTFT

$$\text{– If } \tilde{x}[n_1, n_2] = \begin{cases} x[n_1, n_2] & \text{for } 0 \leq n_1, n_2 \leq N - 1 \\ 0 & \text{otherwise} \end{cases}$$

$$x[n_1, n_2] \xleftrightarrow{\text{DFT}} Y[k_1, k_2] \text{ and } \tilde{x}[n_1, n_2] \xleftrightarrow{\text{DTFT}} \tilde{Y}(\omega_1, \omega_2)$$

We see that  $Y[k_1, k_2] = \tilde{Y}(\omega_1, \omega_2) |_{(\omega_1=2\pi k_1 / N, \omega_2=2\pi k_2 / N)}$

- Therefore

$k_1, k_2$	$\omega_1, \omega_2$	
0	0	zero frequency (DC)
N/2	$\pi$	highest frequency
N-1	$(N-1/N)2\pi \approx 2\pi$	low frequency

# 2-D DFT Properties

- Conjugate Symmetric

For a real  $x[n_1, n_2]$

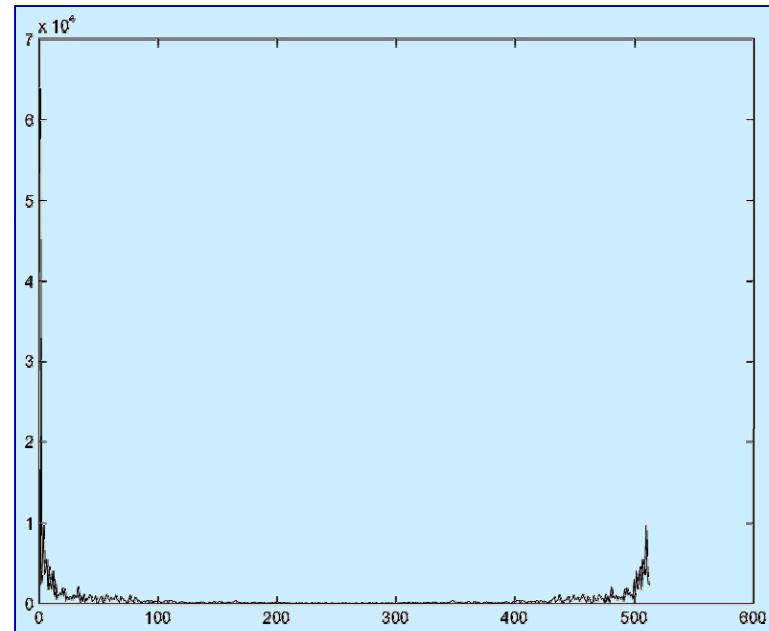
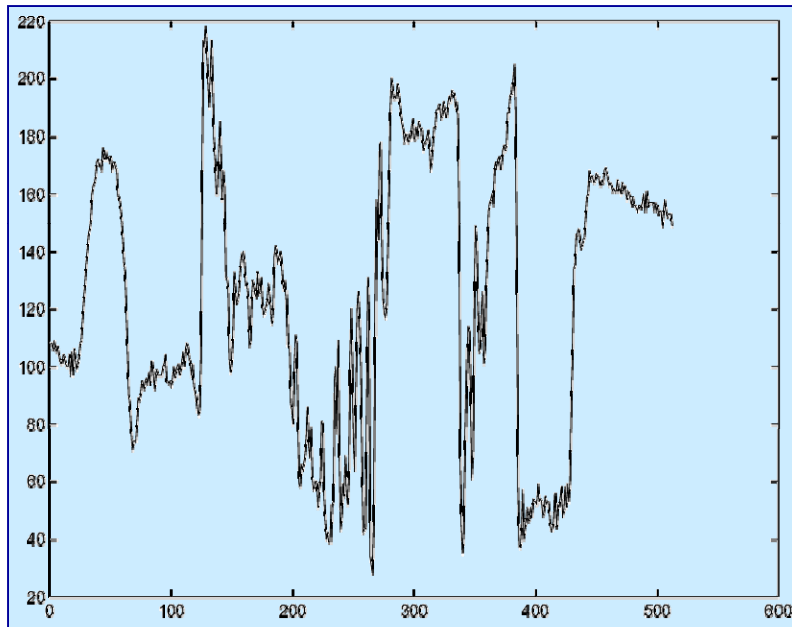
$$Y\left[\frac{N}{2} \pm k_1, \frac{N}{2} \pm k_2\right] = Y^*\left[\frac{N}{2} \mp k_1, \frac{N}{2} \mp k_2\right] \text{ for } 0 \leq k_1, k_2 \leq \frac{N}{2} - 1$$

or

$$Y[k_1, k_2] = Y^*[N - k_1, N - k_2] \text{ for } 0 \leq k_1, k_2 \leq N - 1$$

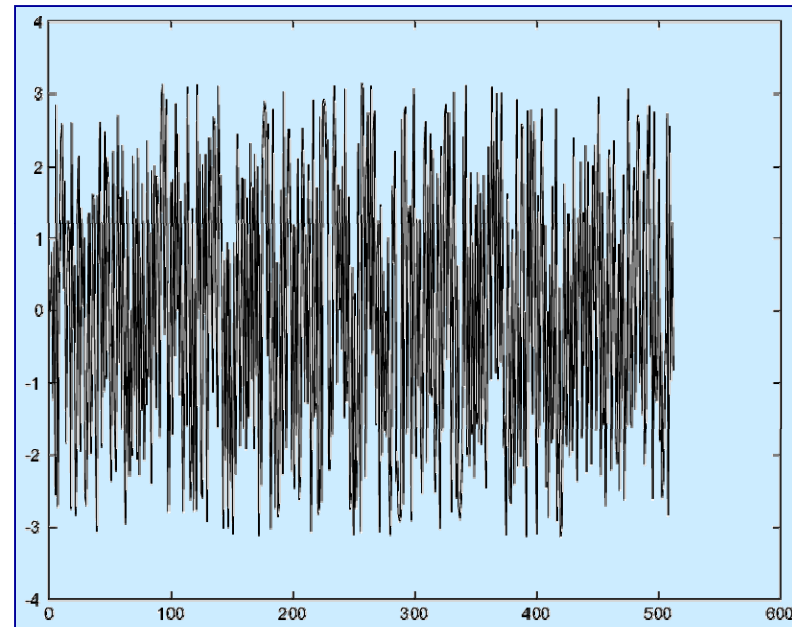
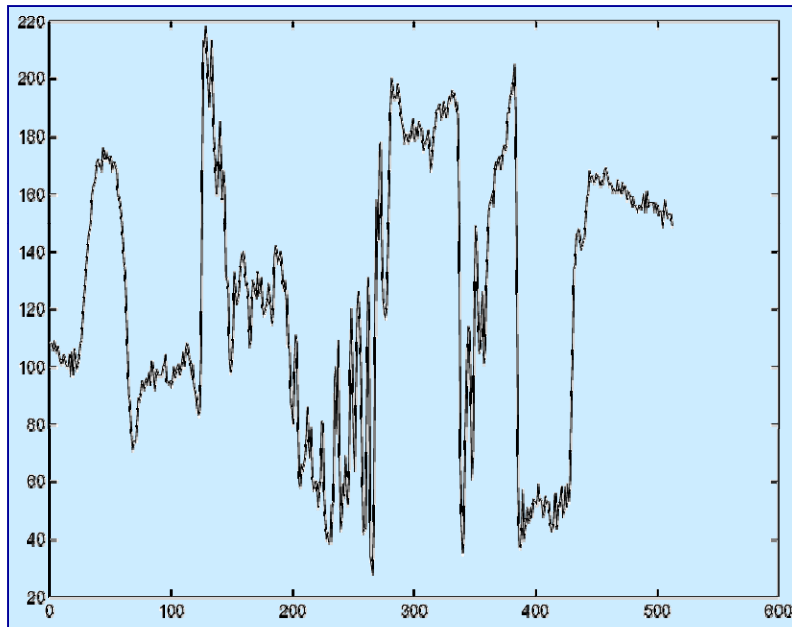
- Note that the DC value when  $\mathbf{k}_1, \mathbf{k}_2 = \mathbf{0}$  does not have an associated symmetric point.

# 1-D DFT Transform: Example



A spatial domain signal and the magnitude of its DFT transformed coefficients.

# 1-D DFT Transform: Example (*cont.*)

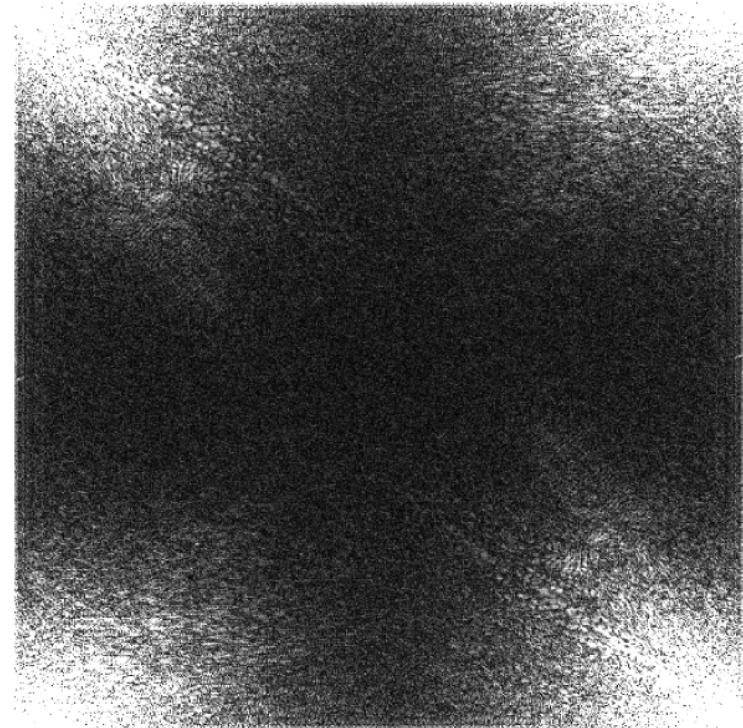


A spatial domain signal and the phase of its DFT transformed coefficients.

# 2-D DFT Transform: Example



Original Image



2-D DFT transform  
Magnitude



# The Discrete Cosine Transform

- The 1-D discrete cosine transform (DCT) is defined as:

$$y[k] = \alpha[k] \sum_{n=0}^{N-1} x[n] \cos \left[ \frac{\pi(2n+1)k}{2N} \right] \quad 0 \leq k \leq N-1$$

$$\text{where } \alpha[0] = \sqrt{\frac{1}{N}} \quad \alpha[k] = \sqrt{\frac{2}{N}} \quad 1 \leq k \leq N-1$$

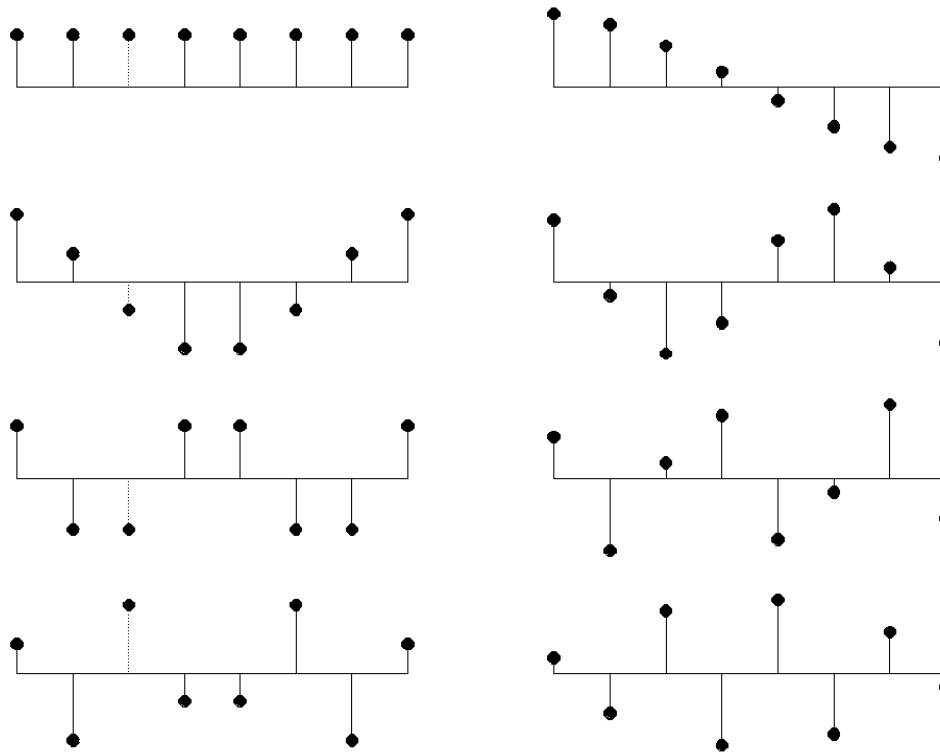
- DCT belongs to the family of sinusoidal transforms. Its basis functions are sinusoidal waveforms.
- It can be computed from the DFT. Therefore it has fast algorithm derived from the FFT.

# The DCT Properties

- Properties of the DCT:
  - It is data independent.
  - It has a near optimal data decorrelation capability. Its performance is especially good for first order Markov models with correlation coefficient  $\rho > 0.9$ .
  - The DCT transform coefficients and the basis functions have frequency-domain interpretations similar to the DFT. Therefore each DCT coefficient represent a certain frequency component in the original signal.
  - Fast transform algorithm exists,  $O(N \log_2 N)$ .
  - Used in most image/video coding standards, e.g. JPEG, MPEG, Motion-JPEG, etc.

# The DCT Basis Vectors (N=8)

- The basis functions of the DCT are real sinusoids.



# 2-D Discrete Cosine Transform

- The  $N \times N$  2-D DCT is defined as

$$Y[k_1, k_2] = \sum_{n_1=0}^{N-1} \sum_{n_2=0}^{N-1} c_1(k_1) c_2(k_2) x[n_1, n_2] \cos\left[\frac{(2n_1 + 1)k_1\pi}{2N}\right] \cos\left[\frac{(2n_2 + 1)k_2\pi}{2N}\right],$$

and the inverse 2-D DCT is defined as

$$x[n_1, n_2] = \sum_{k_1=0}^{N-1} \sum_{k_2=0}^{N-1} c_1(k_1) c_2(k_2) y[k_1, k_2] \cos\left[\frac{(2n_1 + 1)k_1\pi}{2N}\right] \cos\left[\frac{(2n_2 + 1)k_2\pi}{2N}\right]$$

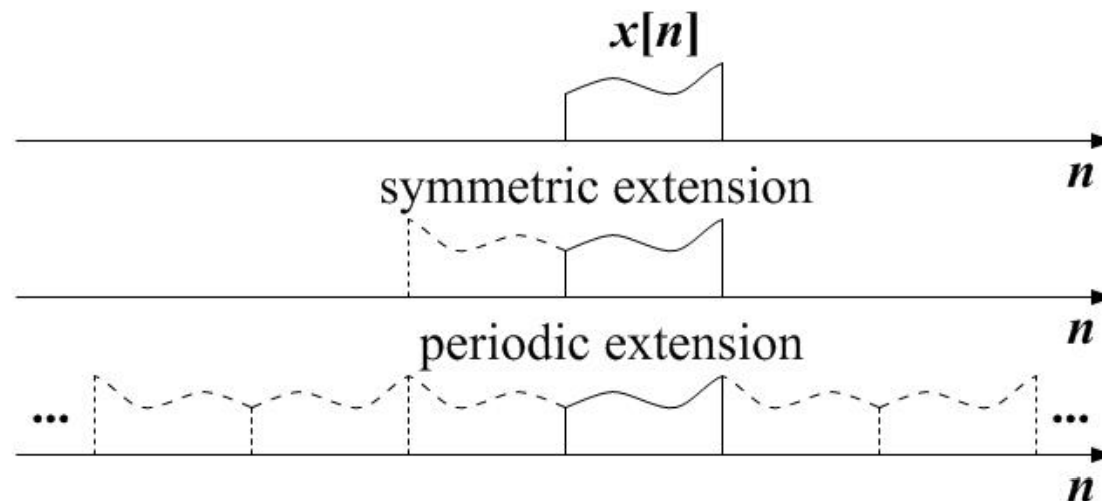
$$\text{where } c_1(k_1) = \begin{cases} \frac{1}{\sqrt{N}} & \text{for } k_1 = 0 \\ \sqrt{\frac{2}{N}} & \text{otherwise} \end{cases} \quad \text{and} \quad c_2(k_2) = \begin{cases} \frac{1}{\sqrt{N}} & \text{for } k_2 = 0 \\ \sqrt{\frac{2}{N}} & \text{otherwise} \end{cases}$$

# 2-D DCT Properties

- DCT is real in both spatial and transformed domain.
- 2-D DCT is Separable
  - A 2-D DCT can be obtained through
    - first applying 1-D DCT to each of the rows (or columns),
    - second applying 1-D DCT to each of the resulting columns (or rows).

# 2-D DCT Properties

- DCT is related to DFT
  - Consider the 1-D case, given discrete signal  $x[n]$ , we can a new signal  $\tilde{x}[n] = (x[n] + x[-n - 1])_{2N}$  which is a symmetric and periodic extension of  $x[n]$  with period of  $2N$ .



# 2-D DCT Properties

- Then take DFT of  $\tilde{x}[n]$ , we have

$$\tilde{y}[k] = \sum_{n=0}^{2N-1} \left( \tilde{x}[n] e^{-j \frac{2\pi}{2N} nk} \right), \text{ for } 0 \leq n \leq 2N-1 \text{ and } 0 \leq k \leq 2N-1$$

- If we modulate the  $\tilde{y}[k]$  with  $e^{-j \frac{2\pi}{2N} \cdot \frac{1}{2} k}$

$$e^{-j \frac{2\pi}{2N} \cdot \frac{1}{2} k} \cdot \tilde{y}[k]$$

$$= \sum_{n=0}^{2N-1} \left( (x[n] + x[-n-1])_{2N} e^{-j \frac{2\pi}{2N} (n + \frac{1}{2}) k} \right)$$

$$= \sum_{n=0}^{2N-1} \left( \underbrace{(x[n] + x[-n-1])_{2N}}_{\text{even around } n = -1/2} \cdot \underbrace{\left( \cos \frac{2\pi}{2N} (n + \frac{1}{2}) k \right)}_{\text{even around } n = -1/2} - \underbrace{j \sin \frac{2\pi}{2N} (n + \frac{1}{2}) k}_{\text{odd around } n = -1/2} \right)$$

# 2-D DCT Properties

- We know that in general  
 $\Sigma_{\infty}$  even terms  $\times$  even terms  $\Rightarrow$  survives  
 $\Sigma_{\infty}$  even terms  $\times$  odd terms  $\Rightarrow 0$

- Therefore

$$\begin{aligned} & e^{-j\frac{2\pi}{2N}\cdot\frac{1}{2}k} \cdot \tilde{y}[k] \\ &= \sum_{n=0}^{2N-1} \left( (x[n] + x[-n-1])_{2N} \cdot \left( \cos \frac{2\pi}{2N} (n + \frac{1}{2})k \right) \right) \\ &= 2 \cdot \sum_{n=0}^{N-1} \left( x[n] \cdot \cos \frac{2\pi}{2N} (n + \frac{1}{2})k \right) \end{aligned}$$

This is almost the 1-D DCT of  $x[n]$  for  $0 \leq n \leq N-1$



# 2-D DCT Properties

- Conclusion: the 1-D DCT of  $x[n]$  for  $0 \leq n \leq N-1$  can be obtained through

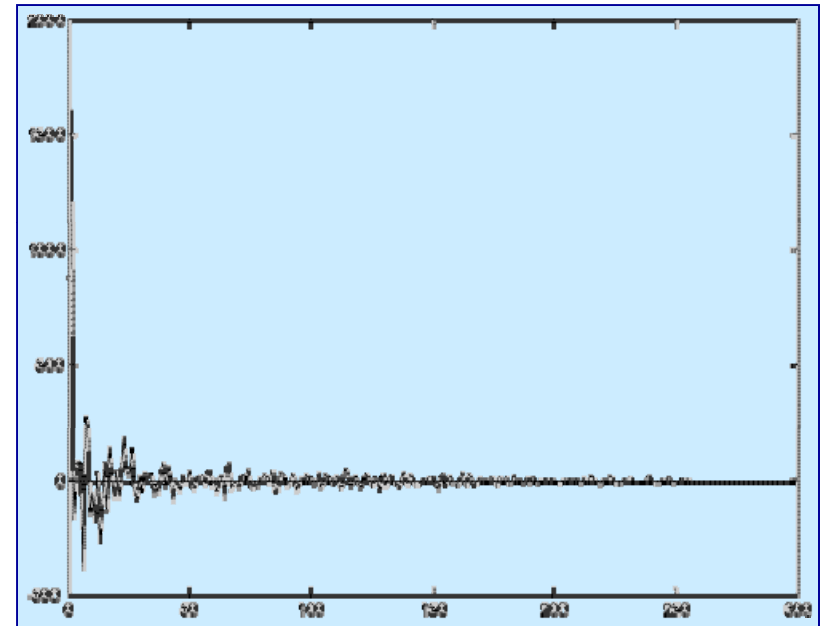
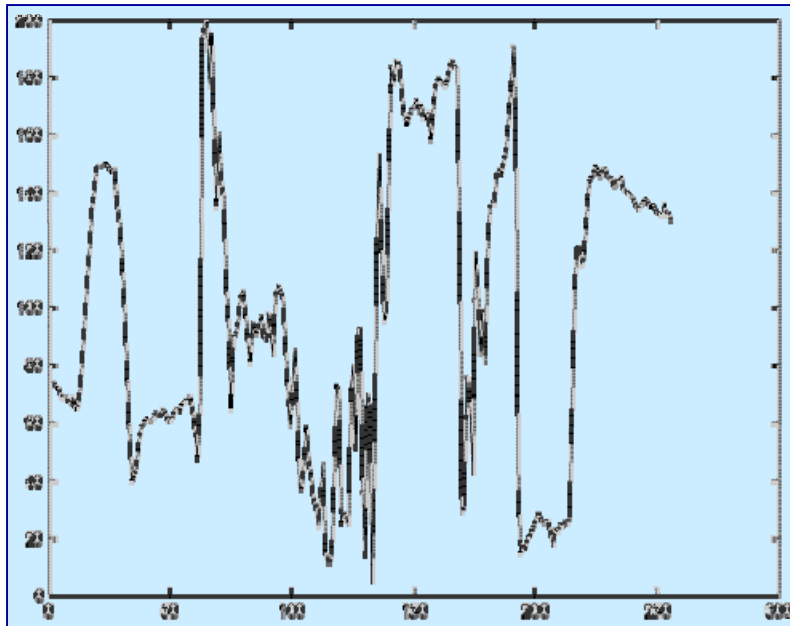
$$e^{-j\frac{\pi}{2N}k} \cdot DFT\{(x[n] + x[-n-1])_{2N}\}$$

and take only  $0 \leq k \leq N-1$

- 2-D DCT is related to 2-D DFT in the sense that it only represent one quadrant of the DFT frequency domain.

$k_1, k_2$	$\omega_1, \omega_2$	
0	0	zero frequency (DC)
N-1	$(N-1/N)\pi \approx \pi$	highest frequency

# 1-D DCT Transform: Example

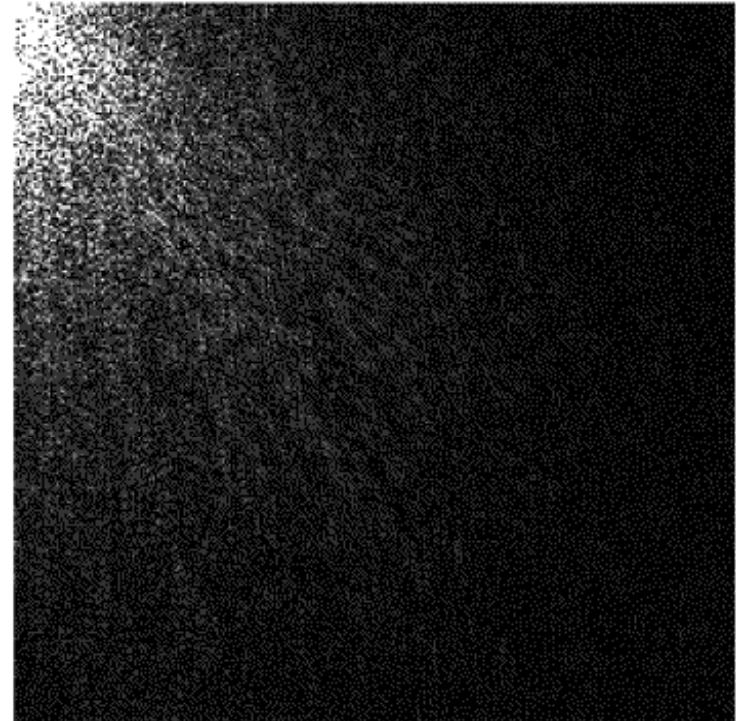


A spatial domain signal and its DCT transformed coefficients.

# 2-D DCT Transform: Example



Original Image



2-D DCT transform

# Karhunen-Loeve Transform

- Most of the popular transforms have the property of energy concentration -- **compaction**
  - Energy of the transform coefficients is concentrated in a small region, usually around the origin.
- Such a property leads to efficient data representation, which is essential in data analysis and data compression applications. For example:
  - Dimension reduction in feature generation
  - Data de-correlation and redundancy removal in compression
- Here we are seeking the optimal data transform in terms of compaction.

# Karhunen-Loeve Transform

- Problem formulation:
  - Assume an orthogonal matrix  $A$ , i.e.  $A^{-1}=A^T$ 
    - The forward transform is defined as  $y=Ax$
    - The inverse transform is defined as  $x=A^Ty$
  - Express  $A^T$  in terms of basis vectors:
    - $A^T=[v_0, v_1, v_2, \dots, v_{N-1}]$
    - Then each transform coefficient can be expressed as
$$y[k] = v_k^T x, \quad \text{for } k = 0, 1, \dots, N-1$$
    - And  $x$  can be expressed as a weighted sum of the basis vectors

$$x = \sum_{k=0}^{N-1} y[k] v_k$$

# Karhunen-Loeve Transform

- A measure of energy compaction is to be defined
  - Given an integer  $M$  and  $M < N$ ,
  - we consider to use the first  $M$  transform coefficients to approximate the original  $\mathbf{x}$ , i.e.

$$\tilde{\mathbf{x}} = \sum_{k=0}^{M-1} y[k] \mathbf{v}_k$$

- The error of this approximation is

$$\boldsymbol{\varepsilon} = \mathbf{x} - \tilde{\mathbf{x}} = \sum_{k=0}^{N-1} y[k] \mathbf{v}_k - \sum_{k=0}^{M-1} y[k] \mathbf{v}_k = \sum_{k=M}^{N-1} y[k] \mathbf{v}_k$$

- We seek transform  $\mathbf{A}$  that can minimize the average energy of the error term for any given  $M$ .

# Karhunen-Loeve Transform

- The average energy of the error term can be expressed as

$$E\{\varepsilon^T \varepsilon\} = \mathbf{E} \left\{ \left( \sum_{k=M}^{N-1} y[k] \mathbf{v}_k \right)^T \left( \sum_{m=M}^{N-1} y[m] \mathbf{v}_m \right) \right\}$$

$$= \sum_{k=M}^{N-1} \sum_{m=M}^{N-1} \mathbf{v}_k^T E\{y[k]y[m]\} \mathbf{v}_m$$

$$= \sum_{k=M}^{N-1} \sum_{m=M}^{N-1} E\{y[k]y[m]\} \mathbf{v}_k^T \mathbf{v}_m$$

$$= \sum_{k=M}^{N-1} \sum_{m=M}^{N-1} E\{y[k]y[m]\} \delta[k-m] \longleftarrow$$

$$= \sum_{k=M}^{N-1} E\{y[k]^2\}$$

for orthogonal transform

$$\mathbf{v}_k^T \mathbf{v}_m = \delta[k-m],$$

for  $k, m = 0, 1, \dots, N-1$

# Karhunen-Loeve Transform

- The average error energy can be further expressed as

$$\begin{aligned} E\{\varepsilon^T \varepsilon\} &= \sum_{k=M}^{N-1} E\left\{(\mathbf{v}_k^T \mathbf{x})(\mathbf{v}_k^T \mathbf{x})^T\right\} \\ &= \sum_{k=M}^{N-1} E\left\{\mathbf{v}_k^T \mathbf{x} \mathbf{x}^T \mathbf{v}_k\right\} \\ &= \sum_{k=M}^{N-1} \mathbf{v}_k^T E\left\{\mathbf{x} \mathbf{x}^T\right\} \mathbf{v}_k \\ &= \sum_{k=M}^{N-1} \mathbf{v}_k^T \mathbf{R}_{xx} \mathbf{v}_k \end{aligned}$$

$E\{\mathbf{x} \mathbf{x}^T\}$  is the autocorrelation matrix of  $\mathbf{x}$ , denoted as  $\mathbf{R}_{xx}$ , which is real, symmetric and assumed to be positive definite.



# Karhunen-Loeve Transform

- We impose an additional constraint to seek an orthonormal transform  $\mathbf{A}$ , i.e.

$$\mathbf{v}_k^T \mathbf{v}_k = 1$$

- The problem of minimizing  $E\{\boldsymbol{\varepsilon}^T \boldsymbol{\varepsilon}\}$  under the constraint of orthonormal condition can be solved by using Lagrange multiplier

- The Lagrangian

$$J = \sum_{k=M}^{N-1} \mathbf{v}_k^T \mathbf{R}_{xx} \mathbf{v}_k - \lambda_k (\mathbf{v}_k^T \mathbf{v}_k - 1)$$

- The solution  $\mathbf{v}_k$  that minimizes  $J$  can be found by

$$\frac{\partial J}{\partial \mathbf{v}_k} = 2\mathbf{R}_{xx} \mathbf{v}_k - 2\lambda_k \mathbf{v}_k = 0$$

$$\mathbf{R}_{xx} \mathbf{v}_k = \lambda_k \mathbf{v}_k$$

# Karhunen-Loeve Transform

- To find the  $\mathbf{v}_k$  and  $\lambda_k$  becomes an eigen-decomposition problem,
  - $\mathbf{v}_k$ 's that satisfy  $\mathbf{R}_{xx} \mathbf{v}_k = \lambda_k \mathbf{v}_k$  are the eigenvectors of  $\mathbf{R}_{xx}$ ,
  - the  $\lambda_k$ 's are the eigenvalues of associated eigenvectors.
- Inserting solution  $\mathbf{v}_k$ 's into the average error energy formula, we have

$$E\{\boldsymbol{\varepsilon}^T \boldsymbol{\varepsilon}\} = \sum_{k=M}^{N-1} \mathbf{v}_k^T \mathbf{R}_{xx} \mathbf{v}_k = \sum_{k=M}^{N-1} \mathbf{v}_k^T \mathbf{v}_k \lambda_k = \sum_{k=M}^{N-1} \lambda_k$$

given the condition  $\mathbf{v}_k^T \mathbf{v}_k = 1$

# Karhunen-Loeve Transform

- This implicates that the eigenvalue  $\lambda_k$ 's determine the approximation error energy, which suggests:
  - Sort  $\lambda_k$ 's in decreasing order, which also determines the order of the associated  $\mathbf{v}_k$ 's,
  - For any given  $M$ , one should use the first  $M$   $\mathbf{v}_k$ 's in the approximation

$$\tilde{\mathbf{x}} = \sum_{k=0}^{M-1} y[k] \mathbf{v}_k$$

- This will keep the approximation error energy minimum because

$$E\{\boldsymbol{\varepsilon}^T \boldsymbol{\varepsilon}\} = \sum_{k=M}^{N-1} \lambda_k$$

# Karhunen-Loeve Transform

- The Karhunen-Loeve Transform (KLT) achieves the optimal performance in energy compaction, because the signal energy is maximally packed to the first  $M$  coefficients, and it leads to minimum energy loss if the last  $N-M$  coefficients are omitted.
- However KLT requires to estimate the autocorrelation matrix  $\mathbf{R}_{xx}$  of the input vector  $\mathbf{x}$ , which makes KLT data dependent, i.e. the KLT transform matrix  $\mathbf{A}$  is different for every different input. This is not desirable in practice.
- On natural audio and image/video signals, DCT is considered to be good substitute of KLT without data dependency.