<
soundary>>User Interface::SignUpUI

- +displaySignUpForm()
- +registerSignUpInfo()
- +displaySignUpSuccessMessage()

<<control>>Control::SignUp

+addNewMember()

<<body><<body>boundary>>User Interface::LogInUI

- +displayLogInForm()
- +enterLogInInfo()
- +displayLogInSuccessMessage()

<<control>>Control::LogIn

+checkValidate()

<
boundary>>User Interface::LogOutUI

+displayLogOuttSuccessMessage()

<<control>>Control::LogOut

<<box>
<
Houndary>>User Interface::RegisterBikeUI

- +displayBikeInfoForm()
- +enterBikeInfo()
- +displayBikeRegiSuccessMessage()

<<control>>Control::RegisterBike

+addNewBike()

<
boundary>>User Interface::RentBikeUI

- +displayAvailBikeList()
- +selectBike()
- +displayRentSuccessMessage()

<<control>>Control::RentBike

- +*availBikes[]
- +updateBikeState()

<
voundary>>User Interface::ViewRentalInfoUI

+displayRentalInfo()

<<control>>Control::ViewRentalInfo

<<entity>>Member

- -ID
- -password
- -phoneNumber
- +*rentedBikes []
- +Member()
- +isValidate()
- +assignBike()
- +listRentedBikes()

<<entity>>Bike

- -bikeID
- -bikeName
- -bikeState
- +Bike()
- +getAvailBike()
- +setBikeState()
- +getBikeDetails()