

Java Course By CodeWithHarry

Java is an Object Oriented programming language developed by Sun Microsystems of USA in 1991

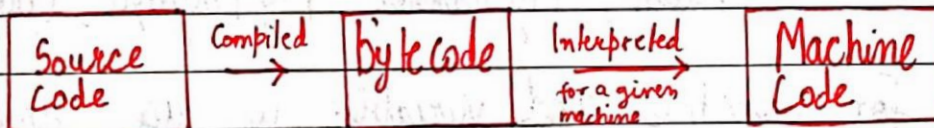
It was originally called Oak by James Goslin

↳ one of the inventors of Java!

JAVA = Purely Object Oriented

How JAVA Works?

Java is compiled into the bytecode and then it is interpreted to machine code



JAVA Installation

Go to Google & type "Install JDK" ⇒ Installs JAVA JDK

Go to Google & type "Install IntelliJ Idea" ⇒ Installs JAVA IDE

JDK → JAVA Development Kit = Collection of tools used for developing and running Java programs

JRE → JAVA Runtime Environment = Helps in executing programs developed in JAVA

Basic Structure of a Java Program

```
package com.Company; → Groups classes!  
  
public class Main {  
    public static void main (String[] args) {  
        System.out.println ("Hello World");  
    }  
}
```

Entrypoint into the application

Naming Conventions

- For classes, we use Pascal Convention. First and subsequent characters from a word are capital letters (uppercase)

Example:

Main, MyScanner, MyEmployee, CodeWithHarry

- For functions and variables, we use camelCase Convention. Here first character is lowercase and the subsequent characters are uppercase like below:

main, myScanner, myMarks, CodeWithHarry

Chapter 1 - Variables and datatypes

Just like we have some rules that we follow to speak English (the grammar), we have some rules to follow while writing a Java program. The set of these rules is called syntax.

↳ Vocabulary & Grammar of Java.

Variables

A variable is a container that stores a value. This value can be changed during the execution of the program.

Example:

`int number = 8;`
Data type variable name Value it stores!

Rules for declaring a variable name

We can choose a name while declaring a Java variable if the following rules are followed:

- 1> Must not begin with a digit → `int 1arry;` is invalid!
- 2> Name is case sensitive → `harry` and `Harry` are different!
- 3> Should not be a keyword (like `void`)
- 4> White space not allowed. → `int Code With Harry;` is invalid
- 5> Can contain alphabets, \$ character, _ character and digits if the other conditions are met.

Data Types

Data types in Java fall under the following categories

- 1> Primitive Data Types (Intrinsic)
- 2> Non-Primitive Data Types (Derived)

Primitive Data Types

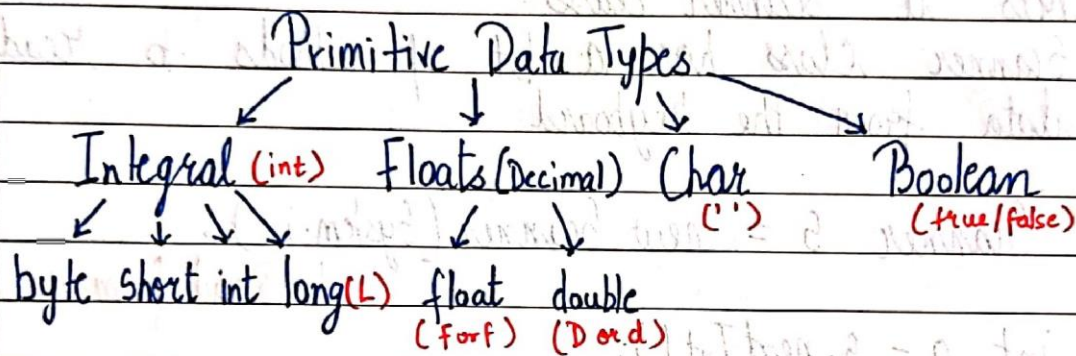
Java is statically typed. → Variables must be declared before use.
There are 8 primitive data types supported by Java:

- 1> byte →
 - Value ranges from -128 to 127
 - Takes 1 byte
 - Default value is 0
- 2> short →
 - Value ranges from $-(2^{16})/2$ to $(2^{16})/2 - 1$
 - Takes 2 bytes
 - Default value is 0
- 3> int →
 - Value ranges from $-(2^{32})/2$ to $(2^{32})/2 - 1$
 - Takes 4 bytes
 - Default value is 0
- 4> float →
 - Value ranges from (See Docs)
 - Takes 4 bytes
 - Default value is 0.0f
- 5> long →
 - Value ranges from $-(2^{64})/2$ to $(2^{64})/2 - 1$
 - Takes 8 bytes
 - Default value is 0
- 6> double →
 - Value ranges from (See docs)
 - Takes 8 bytes
 - Default value is 0.0d
- 7> char →
 - Value ranges from 0 to 65535 ($2^{16}-1$)
 - Takes 2 bytes → because it supports unicode
 - Default value is '\u0000'

8. boolean →
- Value can be true or false
 - Size depends on JVM
 - Default value is false

Quick Quiz : Write a Java program to add three numbers.

How to choose data types for our Variables



In order to choose the data type we first need to find the type of data we want to store. After that we need to analyze the Min & Max value we might use

Literals

A constant value which can be assigned to the variable is called as a literal

- 101 → Integer Literal
- 10.1f → Float Literal
- 10.1 → double Literal (default type for decimals)
- 'A' → character literal
- true → boolean Literal
- "Harry" → String Literal

Keywords

Words which are reserved and used by the Java Compiler. They cannot be used as an Identifier.

↓
Go to docs.oracle.com for a comprehensive list!

Reading data from the Keyboard

In order to read data from the keyboard, Java has a Scanner class.

Scanner class has a lot of methods to read the data from the keyboard.

```
Scanner s = new Scanner(System.in);
```

↳ Read from the keyboard

```
int a = s.nextInt();
```

↳ Method to read from the keyboard (Integer in this case)

Exercise 1.1

Write a Program to calculate percentage of a given student in CBSE board exam. His marks from 5 subjects must be taken as input from the keyboard. (Marks are out of 100).

Chapter 1 - Practice Set

- 1 Write a program to sum three numbers in Java
- 2 Write a program to calculate CGPA using marks of three subjects (out of 100).
- 3 Write a Java program which asks the user to enter his/her name and greets them with "Hello <name>, have a good day" text.
- 4 Write a Java program to convert Kilometers to miles
- 5 Write a Java program to detect whether a number entered by the user is integer or not.