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```
console.clear();
 2
   // 🤚 Mastering JavaScript Data Types — A Frontend Developer's Essentials 💻
 4
    // ✓ Data Types are classified into two main categories: Primitive and Non-Primitive
 6
 7
8
    ♦ Primitive Data Types:
9
10

√ Immutable (cannot be changed)

11
12
13

√ Stored in Stack memory
14
15

√ Fast access

16
17
    ♦ Non-Primitive Data Types:
18
19
       ✓ Mutable (can be changed)
20
21

√ Stored in Heap memory

22
23

√ Slower access

24
   This understanding is crucial when dealing with performance, memory leaks and reference vs value behavior in frontend
    development.
26
27
    */
28
29
    // ✓ Primitive Data Types in JavaScript
30
                                                                                                                                   0
    // I Number: For all numeric values (integers, decimals and exponential notation)
31
32
   let score = 99;
33
34
35
   let pi = 3.14159;
36
   console.log("score:", score);
```

```
38
    console.log("Type:", typeof score);
39
40
    console.log("pi:", pi);
41
42
43
    console.log("Type:", typeof pi);
44
45
   // 2 String: Sequence of characters wrapped in quotes. We use double quotes when it's a sentence or a paragraph and single
    quotes when it's a single word.
46
47
    let fullName = "Heet Gudhka";
48
   let nickName = 'Heet';
49
50
    console.log("fullName:", fullName);
51
52
53
    console.log("Type:", typeof fullName);
54
55
    console.log("nickName:", nickName);
56
    console.log("Type:", typeof nickName);
57
58
    // Boolean: true or false - perfect for logic & UI conditions
59
60
   let isLoggedIn = true;
61
62
    let hasPermission = false;
64
    console.log("isLoggedIn:", isLoggedIn);
65
66
    console.log("Type:", typeof isLoggedIn);
67
68
                                                                                                                                  0
69
    console.log("hasPermission:", hasPermission);
70
    console.log("Type:", typeof hasPermission);
71
72
   // 4 Undefined: Declared but not assigned any value
73
74
```

```
let currentTask;
76
77
    console.log("currentTask:", currentTask);
78
79
    console.log("Type:", typeof currentTask);
80
    // 5 Null: Explicit absence of value — used intentionally
81
82
    let selectedTheme = null;
84
    console.log("selectedTheme:", selectedTheme);
85
86
    console.log("Type:", typeof selectedTheme); // typeof null → 'object' (legacy bug in JS)
87
88
    // 6 BigInt: For values larger than 2^53 - 1
89
90
    const worldPopulation = 1234567890123456789012345678901234567890n;
91
92
93
     console.log("worldPopulation:", worldPopulation);
94
95
    console.log("Type:", typeof worldPopulation);
96
    // Symbol: Unique and immutable — used for object keys and constants
97
98
    const appID = Symbol("app_id");
99
100
    console.log("appID:", appID);
101
102
103
    console.log("Type:", typeof appID);
104
    // Sonus Tip: Max Safe Integer in JavaScript
105
106
    console.log("Max Safe Integer:", Number.MAX_SAFE_INTEGER);
107
108
109
    /*
110
111
    Non Primitive Data Types in JavaScript
112
```

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```
113 It includes:
114
115
    Object
116
117
    Array
118
119
    Function
120
    31 Date
121
122
123
    ፭ Set
124
125
    Stay tuned as we deep dive into how non-primitive data types work in JavaScript.
126
127 */
```

0