20/10/2025, 12:50 script.js

```
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 2
   Async Await is another way to handle asynchronous operations in JavaScript. It uses the try and catch blocks to handle errors
    and ensure that your code does not break when an error occurs.
 5
    */
 6
    // Define an asynchronous function named getJoke This function will fetch a random joke from an external API.
    const getJoke = async () => {
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10
11
        // Show a loading message while the joke is being fetched
12
13
        // This gives feedback to the user that something is happening
14
15
        document.getElementById('joke').innerText = 'Loading...';
16
17
        // Use try...catch to handle any errors that might occur during the fetch process
18
19
        try {
20
21
            // Use the fetch API to make a GET request to the joke API
22
            // 'await' pauses the function until the response is received
23
24
25
            const response = await fetch('https://official-joke-api.appspot.com/random_joke');
26
27
            // Convert the response to JSON format
28
29
            // Again, 'await' waits for this conversion to complete
30
31
            const jokesData = await response.json();
32
            // Display the joke on the webpage
33
34
35
            // The joke has two parts: setup and punchline
36
37
            document.getElementById('joke').innerText = `${jokesData.setup} - ${jokesData.punchline}`;
```

```
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39
        } catch (error) {
40
41
            // If any error occurs (e.g., network issue, API down), this block will run
42
            // Show a friendly error message to the user
43
44
            document.getElementById('joke').innerText = 'Oops! Could not fetch a joke.';
45
46
47
            // Log the error details to the console for debugging
48
49
            console.error('Error fetching joke:', error.message);
50
        }
51
```