# CS601: Software Development for Scientific Computing

Autumn 2021

Week14:

Matrix Algebra

#### Course Progress..

- Last week: FMM, PA4, Matrix Algebra
  - FMM ideas applying 3-step approximation (decomposition), optimizing (reuse computation), better approximation (multipole expansion), Cost.
  - PA4 discussion
  - Matrix algebra
    - Overview: matrix-matrix multiplication (motivation), program representation of a matrix, storage layout and performance implications.
- This week: Matrix algebra contd.

#### Matrix Multiplication

- Three fundamental ways to think of the computation
  - 1. Dot product

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \times \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix} = \begin{bmatrix} 1.5 + 2.7 & 1.6 + 2.8 \\ 3.5 + 4.7 & 3.6 + 4.8 \end{bmatrix}$$

2. Linear combination of the columns of the left matrix

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \times \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix} = \begin{bmatrix} 5 \begin{bmatrix} 1 \\ 3 \end{bmatrix} + 7 \begin{bmatrix} 2 \\ 4 \end{bmatrix} \quad 6 \begin{bmatrix} 1 \\ 3 \end{bmatrix} + 8 \begin{bmatrix} 2 \\ 4 \end{bmatrix}$$

3. Sum of outer products

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \times \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \end{bmatrix} \begin{bmatrix} 5 & 6 \end{bmatrix} + \begin{bmatrix} 2 \\ 4 \end{bmatrix} \begin{bmatrix} 7 & 8 \end{bmatrix}$$

#### **Dot Product**

• Vector 
$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$
, Vector  $y = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$   $x_i, y_i \in \mathbb{R}$ 

- $x^T = \begin{bmatrix} x_1 & x_2 & \dots & x_n \end{bmatrix}$
- Dot Product or Inner Product:  $c = x^T y x^T \in \mathbb{R}^{1 \times n}, y \in \mathbb{R}^{n \times 1}, c \text{ is scalar}$

$$\begin{bmatrix} x_1 & x_2 & \dots & x_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = [x_1y_1 + x_2y_2 + \dots + x_ny_n]$$

• E.g. [1 2 3] 
$$\begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} = [1 \times 4 + 2 \times 5 + 3 \times 6] = 32$$

#### **AXPY**

• Computing the more common (a times x plus y): y = y + ax

$$\bullet \quad \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \begin{bmatrix} y \\ y_2 \\ \vdots \\ y_n \end{bmatrix} + a \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

Cost? n multiplications and n additions = 2n or O(n)

#### Matrix Vector Product

• Computing Matrix-Vector product: c = c + Ax,  $A \in \mathbb{R}^{m \times r}$ ,  $x \in \mathbb{R}^{r \times 1}$ 

$$\begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_m \end{bmatrix} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_m \end{bmatrix} + \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1r} \\ a_{21} & a_{22} & \cdots & a_{2r} \\ \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mr} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_r \end{bmatrix} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_m \end{bmatrix} + \begin{bmatrix} a_{11}x_1 + & a_{12}x_2 + & \cdots + a_{1r}x_r \\ a_{21}x_1 + & a_{22}x_2 + & \cdots + a_{2r}x_r \\ \vdots \\ a_{m1}x_1 + & a_{m2}x_2 + & \cdots + a_{mr}x_r \end{bmatrix}$$

Rewriting Matrix-Vector product using dot products:

$$\begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_m \end{bmatrix} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_m \end{bmatrix} + \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1r} \\ a_{21} & a_{22} & \cdots & a_{2r} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mr} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_r \end{bmatrix} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_m \end{bmatrix} + \begin{bmatrix} a_1^T x \\ a_2^T x \\ \vdots \\ a_m^T x \end{bmatrix}$$

• Cost? m rows involving dot products and having the form  $c_i = c_i + x^T y$  (Per row cost = 2r (because  $a_i$ ,  $x \in \mathbb{R}^r$ ), Total cost = 2mr or O(mr))

#### **Matrix-Matrix Product**

• Computing Matrix-Matrix product C = C + AB,  $A \in \mathbb{R}^{m \times r}$ ,  $B \in \mathbb{R}^{r \times n}$ ,  $C \in \mathbb{R}^{m \times n}$ 

$$\begin{bmatrix} c_{11} & c_{12} & \cdots & c_{1n} \\ c_{21} & c_{22} & \cdots & c_{2n} \\ \vdots & \vdots & \vdots & \vdots \\ c_{m1} & c_{m2} & \cdots & c_{mn} \end{bmatrix} = \begin{bmatrix} c_{11} & c_{12} & \cdots & c_{1n} \\ c_{21} & c_{22} & \cdots & c_{2n} \\ \vdots & \vdots & \vdots & \vdots \\ c_{m1} & c_{m2} & \cdots & c_{mn} \end{bmatrix} + \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1r} \\ a_{21} & a_{22} & \cdots & a_{2r} \\ \vdots & \vdots & \vdots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mr} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} & \cdots & b_{1n} \\ b_{21} & b_{22} & \cdots & b_{2n} \\ \vdots & \vdots & \vdots & \vdots \\ b_{r1} & b_{r2} & \cdots & b_{rn} \end{bmatrix}$$

Consider the AB part first.

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1r} \\ a_{21} & a_{22} & \dots & a_{2r} \\ & \vdots & & \\ a_{m1} & a_{m2} & \dots & a_{mr} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} & \dots & b_{1n} \\ b_{21} & b_{22} & \dots & b_{2n} \\ & \vdots & & \\ b_{r1} & b_{r2} & \dots & b_{rn} \end{bmatrix}$$

#### Matrix-Matrix Product

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1r} \\ a_{21} & a_{22} & \dots & a_{2r} \\ \vdots & \vdots & \vdots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mr} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} & \dots & b_{1n} \\ b_{21} & b_{22} & \dots & b_{2n} \\ \vdots & \vdots & \vdots & \vdots \\ b_{r1} & b_{r2} & \dots & b_{rn} \end{bmatrix}$$

$$= \begin{bmatrix} a_{11}b_{11} + a_{12}b_{21} + \dots + a_{1r}x_{r1} & \dots & a_{11}b_{1n} + a_{12}b_{2n} + \dots + a_{1r}x_{rn} \\ \vdots & \vdots & \vdots & \vdots \\ a_{m1}b_{11} + a_{m2}b_{21} + \dots + a_{mr}x_{r1} & \dots & a_{m1}b_{1n} + a_{m2}b_{2n} + \dots + a_{mr}x_{rn} \end{bmatrix}$$

$$=\begin{bmatrix} a_1^Tb_1 & \dots & a_1^Tb_n \\ \dots & & & \\ a_m^Tb_1 & \dots & a_m^Tb_n \end{bmatrix} \qquad a_i^T \in \mathbb{R}^{1 \times r}, b_j \in \mathbb{R}^{r \times 1}$$

$$\text{i ranges from 1 to m}$$

$$a_i^T \in \mathbb{R}^{1 \times r}, b_j \in \mathbb{R}^{r \times 1}$$
 i ranges from 1 to m j ranges from 1 to n

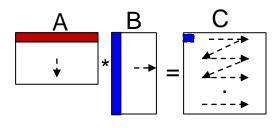
# Matrix-Matrix Product using Dot Product Formulation

• Pseudocode - Matrix-Matrix product: C = C + AB,  $A \in \mathbb{R}^{m \times r}$ ,  $B \in \mathbb{R}^{r \times n}$ ,  $C \in \mathbb{R}^{m \times n}$ 

Expanded:

for i=1 to m  
for j=1 to n  
for k=1 to r  

$$c_{ij} = c_{ij} + a_{ik}b_{kj}$$



Elements of C matrix are computed from top to bottom, left to right. Per element computation, you need a row of A and a column of B.

### Matrix-Matrix Product using Dot Product Formulation

• Pseudocode - Matrix-Matrix product: C = C + AB,  $A \in \mathbb{R}^{m \times r}$ ,  $B \in \mathbb{R}^{r \times n}$ ,  $C \in \mathbb{R}^{m \times n}$  for i=1 to m

Cost?

- Per dot-product cost = 2r ( $a_i$ ,  $b_j \in \mathbb{R}^r$ ) Total cost = 2mnr or O(mnr)

#### Common Computational Patterns

Some patterns that we see while doing Matrix-Matrix product:

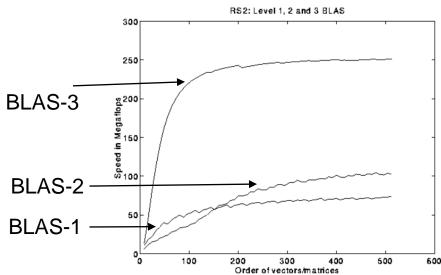
- Dot Product or Inner Product: x<sup>T</sup>y
   ← Slide 4, Method 1
- Scalar a times x plus y: y=y+ax OR axpy ← Slide 4, Method 2
- Scalar times x: αx
- Matrix times x plus y: y=y+Ax ← Slide 4, Method 1
  - generalized axpy OR gaxpy
- Outer product: C=C+xy<sup>T</sup> ← Slide 4, Method 3
- Matrix times Matrix plus Matrix
  - GEMM or generalized matrix multiplication

# BLAS – Basic Linear Algebra Subroutines

- Level-1 or BLAS-1 (46 operations, routines operating on vectors mostly)
  - axpy, dot product, rotation, scale, etc.
  - 4 versions each: Single-precision, double-precision, complex, complex-double (z)
  - E.g. saxpy, daxpy, caxpy etc.
  - Do O(n) operations on O(n) data.
- Level-2 or BLAS-2 (25 operations, routines operating on matrix-vectors mostly)
  - E.g. GEMV  $(\alpha A.x + \beta y)$ , GER (Rank-1 update  $A = A + y.x^T$ ), Triangular solve (y = T.x, T is a triangular matrix) etc.
  - 4 versions each, do O(n²) operations on O(n²) data.

# BLAS – Basic Linear Algebra Subroutines

- Level-3 or BLAS-3 (9 basic operations, routines operating on matrix-matrix mostly)
  - GEMM ( $C = \alpha A.B + \beta C$ ),
  - Multiple triangular solve (Y = TX, T) is triangular, X is rectangular)
  - Do O(n³) operations on O(n²) data.
- Why categorize as BLAS-1, BLAS-2, BLAS-3?
  - Performance



source: http://people.eecs.berkeley.edu/~demmel/cs267/lecture02.html

#### Computational Intensity

- Average number of operations performed per data element (word) read/written from slow memory
  - E.g. Read/written m words from memory. Perform f operations on m words.
  - Computational Intensity q = f/m (flops per word).
- We want to maximize the computational intensity
- What is q for axpy? Matrix-vector product? Matrix-Matrix product?

#### Computational Intensity - axpy

$$\begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} + \begin{bmatrix} x_1 & x_2 & \cdots & x_n \end{bmatrix}^{\mathsf{T}} \cdot * \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} + \begin{bmatrix} x_1 \times y_1 \\ x_2 \times y_2 \\ \vdots \\ x_n \times y_n \end{bmatrix}$$

```
Read(x) //read x from slow memory

Read(y) //read y from slow memory

Read(c) //read c from slow memory

for i=1 to n

c[i] = c[i] + x[i]*y[i] //do arithmetic on data read

Write(c) //write c back to slow memory
```

- Number of memory operations = 4n (assuming one word of storage for each component  $(x_i, y_i, c_i)$  of vectors x, y, c resp.)
- Number of arithmetic operations = 2n (one addition and one multiplication per row.)
- q=2n/4n = 1/2

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#### Computational Intensity – matrixvector

Assume m=r=n =n

$$\begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_m \end{bmatrix} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_m \end{bmatrix} + \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1r} \\ a_{21} & a_{22} & \cdots & a_{2r} \\ \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mr} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_r \end{bmatrix} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_m \end{bmatrix} + \begin{bmatrix} a_{11}x_1 + & a_{12}x_2 + & \cdots + a_{1r}x_r \\ a_{21}x_1 + & a_{22}x_2 + & \cdots + a_{2r}x_r \\ \vdots \\ a_{m1}x_1 + & a_{m2}x_2 + & \cdots + a_{mr}x_r \end{bmatrix}$$

- Number of memory operations =  $n^2 + 3n = n^2 + O(n)$
- Number of arithmetic operations =  $2n^2$
- $q \approx 2n^2/n^2 = 2$

#### Computational Intensity – matrixmatrix

```
for i=1 to n

//Read row i of A into fast memory
for j=1 to n

//Read C(i,j) into fast memory

//Read column j of B into fast memory

for k=1 to n

C(i,j)=C(i,j)+A(i,k)*B(k,j)

//Write C(i,j) back to slow memory

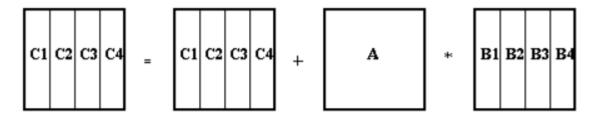
n^2 words read: each row of A read once for each i. Assume that the row read stays in fast memory once and stays in fast memory once in read stays in fast memory aread stays in fast memory once in read stays in fast memory once in
```

- Number of memory operations =  $n^3 + 3n^2 = n^3 + O(n^2)$
- Number of arithmetic operations =  $2n^3$
- $q \approx 2n^3/n^3 = 2$ . Same as matrix-vector?
- What if the fast memory has space to hold entire B matrix, a row of A matrix, and one element of C matrix?

egde 17

#### **Blocked Matrix Multiply**

• For N=4:



$$\begin{bmatrix} Cj \\ = \end{bmatrix} \begin{bmatrix} Cj \\ + \end{bmatrix} \begin{bmatrix} A \\ \end{bmatrix} * \begin{bmatrix} Bj \\ \end{bmatrix} = \begin{bmatrix} Cj \\ + \sum \\ k=1 \end{bmatrix} * \begin{bmatrix} A(:,k) \\ \end{bmatrix} = \begin{bmatrix} Bj(k,:) \\ \end{bmatrix}$$

```
for j=1 to N
  //Read entire Bj into fast memory
  //Read entire Cj into fast memory
  for k=1 to n
      //Read column k of A into fast memory
      Cj=Cj + A(*,k) * Bj(k,*)
      //Write Cj back to slow memory
```

for k=1 to n 
$$\begin{bmatrix} c_{11} \\ c_{21} \\ c_{31} \\ c_{41} \end{bmatrix} = \begin{bmatrix} c_{11} \\ c_{21} \\ c_{31} \\ c_{41} \end{bmatrix} + \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{bmatrix} * \begin{bmatrix} b_{11} \\ b_{21} \\ b_{31} \\ b_{41} \end{bmatrix}$$

....

for k=1 to n 
$$\begin{bmatrix} c_{14} \\ c_{24} \\ c_{34} \\ c_{44} \end{bmatrix} = \begin{bmatrix} c_{14} \\ c_{24} \\ c_{34} \\ c_{44} \end{bmatrix} + \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{bmatrix} * \begin{bmatrix} b_{14} \\ b_{24} \\ b_{34} \\ b_{44} \end{bmatrix}$$

$$\begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{24} \\ c_{31} & c_{42} & c_{43} & c_{44} \end{bmatrix} = \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{24} \\ c_{31} & c_{42} & c_{43} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{24} \\ c_{31} & c_{42} & c_{43} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{24} \\ c_{31} & c_{32} & c_{33} & c_{34} \\ c_{41} & c_{42} & c_{43} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{24} \\ c_{31} & c_{32} & c_{33} & c_{34} \\ c_{41} & c_{42} & c_{43} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{24} \\ c_{31} & c_{32} & c_{33} & c_{34} \\ c_{42} & c_{43} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{24} \\ c_{31} & c_{32} & c_{33} & c_{34} \\ c_{41} & c_{42} & c_{43} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{23} \\ c_{33} & c_{34} & c_{34} \\ c_{41} & c_{42} & c_{43} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{23} \\ c_{33} & c_{34} & c_{34} \\ c_{41} & c_{42} & c_{43} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{23} \\ c_{33} & c_{34} & c_{34} \\ c_{41} & c_{42} & c_{43} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{23} \\ c_{33} & c_{34} & c_{34} \\ c_{42} & c_{43} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{23} \\ c_{33} & c_{34} & c_{34} \\ c_{41} & c_{42} & c_{43} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{23} \\ c_{33} & c_{34} & c_{34} \\ c_{42} & c_{43} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{23} \\ c_{33} & c_{34} & c_{34} \\ c_{44} & c_{44} & c_{44} & c_{44} \end{bmatrix} + \begin{bmatrix} c_{11} & c_{12} & c_{13} & c_{14} \\ c_{21} & c_{22} & c_{23} & c_{23} \\ c_{33} & c_{34} & c_{34} \\ c_{44} & c_{44} & c_{44} & c_{44} & c_{44} \\ c_{44} & c_{44} & c_{44} & c_{44} \\ c_{44} & c_{44}$$

$$= \begin{bmatrix} c_{11} \\ c_{21} \\ c_{31} \\ c_{41} \end{bmatrix} = \begin{bmatrix} c_{11} \\ c_{21} \\ c_{31} \\ c_{41} \end{bmatrix} + \begin{bmatrix} a_{11}b_{11} \\ a_{21}b_{11} \\ a_{31}b_{11} \\ a_{41}b_{11} \end{bmatrix}$$

- What is required to be in fast memory
- What is operated upon

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 $B_3$ 

 $B_4$ 

 $b_{24}$ 

 $b_{34}$ 

$$k=3 \qquad \begin{bmatrix} c_{11} \\ c_{31} \\ c_{41} \end{bmatrix} = \begin{bmatrix} c_{11} \\ c_{31} \\ c_{41} \end{bmatrix} + \begin{bmatrix} a_{21} & a_{32} \\ a_{31} & a_{32} \\ a_{41} & a_{42} \end{bmatrix} = \begin{bmatrix} a_{11} b_{11} + a_{12} b_{21} \\ a_{21} b_{11} + a_{22} b_{21} \\ a_{31} b_{11} + a_{32} b_{21} \\ a_{41} b_{11} + a_{42} b_{21} \end{bmatrix} + \begin{bmatrix} a_{13} \\ a_{23} \\ a_{33} \\ a_{43} \end{bmatrix} * \begin{bmatrix} b_{31} \\ b_{41} \end{bmatrix}$$

$$= \begin{bmatrix} c_{11} \\ c_{21} \\ c_{31} \\ c_{41} \end{bmatrix} = \begin{bmatrix} a_{11} b_{11} + a_{12} b_{21} \\ a_{21} b_{11} + a_{22} b_{21} \\ a_{21} b_{11} + a_{22} b_{21} \\ a_{31} b_{11} + a_{32} b_{21} \\ a_{31} b_{11} + a_{32} b_{21} \\ a_{41} b_{11} + a_{42} b_{21} \end{bmatrix} + \begin{bmatrix} a_{13} b_{31} \\ a_{23} b_{31} \\ a_{23} b_{31} \\ a_{33} b_{31} \\ a_{43} b_{31} \end{bmatrix}$$

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$$\begin{bmatrix} C_{11} & C_{2} & C_{3} & C_{4} & C_{1} & C_{2} & C_{3} & C_{4} & & A & B_{1} & B_{2} & B_{3} & B_{4} \\ \hline \begin{bmatrix} C_{11} & C_{12} & C_{13} & C_{14} \\ C_{21} & C_{22} & C_{23} & C_{24} \\ C_{31} & C_{32} & C_{33} & C_{34} \\ C_{41} & C_{42} & C_{43} & C_{44} \end{bmatrix} = \begin{bmatrix} C_{11} & C_{12} & C_{13} & C_{14} \\ C_{21} & C_{22} & C_{23} & C_{24} \\ C_{32} & C_{33} & C_{34} \\ C_{42} & C_{42} & C_{43} & C_{44} \end{bmatrix} + \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{33} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} & b_{13} & b_{14} \\ b_{21} & b_{22} & b_{23} & b_{24} \\ b_{31} & b_{32} & b_{33} & b_{34} \\ b_{41} & b_{42} & b_{43} & b_{44} \end{bmatrix}$$

$$\begin{bmatrix} C_{11} & C_{2} & C_{3} & C_{4} & C_{1} & C_{2} & C_{3} & C_{4} \\ C_{21} & C_{22} & C_{23} & C_{24} \\ C_{31} & C_{42} & C_{43} & C_{44} \end{bmatrix} = \begin{bmatrix} C_{11} & C_{12} & C_{13} & C_{14} \\ C_{21} & C_{22} & C_{23} & C_{24} \\ C_{31} & C_{41} & C_{42} & C_{43} & C_{44} \end{bmatrix} + \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} & b_{13} & b_{14} \\ b_{21} & b_{22} & b_{23} & b_{24} \\ b_{31} & b_{32} & b_{33} & b_{34} \\ b_{41} & b_{42} & b_{43} & b_{44} \end{bmatrix}$$

j=2 for k=1 to n
$$\begin{bmatrix} c_{12} \\ c_{22} \\ c_{32} \\ c_{42} \end{bmatrix} = \begin{bmatrix} c_{12} \\ c_{22} \\ c_{32} \\ c_{42} \end{bmatrix} + \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{bmatrix} * \begin{bmatrix} b_{12} \\ b_{22} \\ b_{32} \\ b_{42} \end{bmatrix}$$

- And so on..
- At any point, you need C<sub>j</sub>, B<sub>j</sub>, and one column of A to be in fast memory

# Computational Intensity - Blocked Matrix Multiply

```
for j=1 to N

//Read entire Bj into fast memory of B read once.

//Read entire Cj into fast memory

for k=1 to n

//Read column k of A into fast memory

C(*,j)=C(*,j) + A(*,k)*Bj(k,*)

//Write Cj back to slow memory

Nn² words read: each column of A read N times column of A read N times

C(*,j)=C(*,j) + A(*,k)*Bj(k,*)

//Write Cj back to slow memory

Number of arithmetic operations = 2n^3

read/write each entry of C to memory once.
```

#### Blocked Matrix Multiply - General

$$\begin{bmatrix} C_{11} & C_{12} & \dots & C_{1r} \\ C_{21} & C_{22} & \dots & C_{2r} \\ & & \vdots & & & \\ C_{q1} & C_{q2} & \dots & C_{qr} \end{bmatrix}$$

$$\begin{bmatrix} C_{11} & C_{12} & \dots & C_{1r} \\ C_{21} & C_{22} & \dots & C_{2r} \\ \vdots & & & & \vdots \\ C_{q1} & C_{q2} & \dots & C_{qr} \end{bmatrix} \qquad \begin{bmatrix} A_{11} & A_{12} & \dots & A_{1p} \\ A_{21} & A_{22} & \dots & A_{2p} \\ \vdots & & & & \vdots \\ A_{q1} & A_{q2} & \dots & A_{qp} \end{bmatrix}$$

$$\begin{bmatrix} B_{11} & B_{12} & \dots & B_{1r} \\ B_{21} & B_{22} & \dots & B_{2r} \\ & & \vdots & & \\ B_{p1} & B_{p2} & \dots & B_{pr} \end{bmatrix}$$

- $A, B, C \in \mathbb{R}^{n \times n}$
- We wish to update C block-by-block:  $C_{ij} = C_{ij} + \sum_{k=1}^{p} A_{ik}B_{kj}$ 
  - Assume that blocks of A, B, and C fit in cache.  $C_{ij}$  is roughly n/q by n/r,  $A_{ij}$  is roughly n/q by n/p,  $B_{ij}$  is roughly n/p by n/r.
  - But how to choose block parameters p, q, r such that assumption holds for a cache of size *M*?
    - i.e. given the constraint that  $\frac{n}{a} \times \frac{n}{r} + \frac{n}{a} \times \frac{n}{p} + \frac{n}{p} \times \frac{n}{r} \le M$

### Blocked Matrix Multiply - General

• Maximize  $\frac{2n^3}{qrp}$  subject to  $\frac{n}{q} \times \frac{n}{r} + \frac{n}{q} \times \frac{n}{p} + \frac{n}{p} \times \frac{n}{r} \le M$ 

$$-q_{opt} = p_{opt} = r_{opt} \approx \sqrt{\frac{n^2}{3M}}$$

- Each block should roughly be a square matrix and occupy one third of the cache size
- Can we design algorithms that are independent of cache size?

### Recursive Matrix Multiply

- Cache-oblivious algorithm
  - No matter what the size of the cache is, the algorithm performs at a near-optimal level
- Divide-conquer approach

$$\begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \times \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix} = \begin{bmatrix} A_{11}B_{11} + A_{12}B_{21} & A_{11}B_{12} + A_{12}B_{22} \\ A_{21}B_{11} + A_{22}B_{21} & A_{21}B_{12} + A_{22}B_{22} \end{bmatrix}$$

- Apply the formula recursively to  $A_{11}B_{11}$  etc.
  - Works neat when n is a power of 2.
- What layout format is preferred for this algorithm?
  - Row-major or Col-major? Neither.

#### Recursive Matrix Multiply

Cache-oblivious Data structure

```
      1
      2
      5
      6
      17
      18
      21
      22

      3
      4
      7
      8
      19
      20
      23
      24

      9
      10
      13
      14
      25
      26
      29
      30

      11
      12
      15
      16
      27
      28
      31
      32

      33
      34
      37
      38
      49
      50
      53
      54

      35
      36
      39
      40
      51
      52
      55
      56

      41
      42
      45
      46
      57
      58
      61
      62

      43
      44
      47
      48
      59
      60
      63
      64
```

- Matrix entries are stored in the order shown
  - E.g. row-major would have 1-8 in the first row, followed by 9-16 in the second and so on.

#### **Efficiency Considerations**

- Cache details (size)
- Data movement overhead
- Storage layout
- Parallel functional Units (Vector units)

#### Data Movement Overhead - Example

- gaxpy (y = y + Ax) vs. Outer product  $(A = A + yx^T)$
- What is the data movement overhead? assume a vector of dimension n can be read with one memory read

#### gaxpy

```
// Read y into fast memory
// Read x into fast memory
for i=1 to n
   //Read column c<sub>i</sub> of A into fast memory
for j=1 to n
   y[j]=y[j]+c<sub>i</sub>x[j]
//Write y into slow memory
```

#### **Outer product**

#### Storage Layout Considerations

 Assume column-order storage for A, B, and C. Which implementation scheme for matmul is better? Why?

# Unblocked Matrix Multiplication - Loop Orderings and Properties

Loop Order	Inner Loop	Inner Two Loops	Inner Loop Data Access
i j k	dot	Vector x Matrix	A by row, B by column
jki	saxpy	gaxpy	A by column, C by column
kji	saxpy	Outer product	A by column, C by column

Ref: Matrix Computations, 4th Ed., Golub and Van Loan

#### Parallel Functional Units

- IBM's RS/6000 and Fused Multiply Add (FMA)
  - Fuses multiply and an add into one functional unit (c=c+a\*b)
  - The functional unit consists of 3 independent subunits
    - Pipelining

  - Suppose the FMA unit takes 3 cycles to complete, how many cycles do you need to execute the above code snippet?
  - With loop unrolled 4 times? Assume n is divisible by 4.

#### Matrix Structure and Efficiency

- Sparse Matrices
  - E.g. banded matrices
  - Diagonal
  - Tridiagonal etc.
- Symmetric Matrices

Admit optimizations w.r.t.

- Storage
- Computation