

CS406: Compilers

Spring 2021

Week 6: Parsers (LR(k)) and Semantic Processing

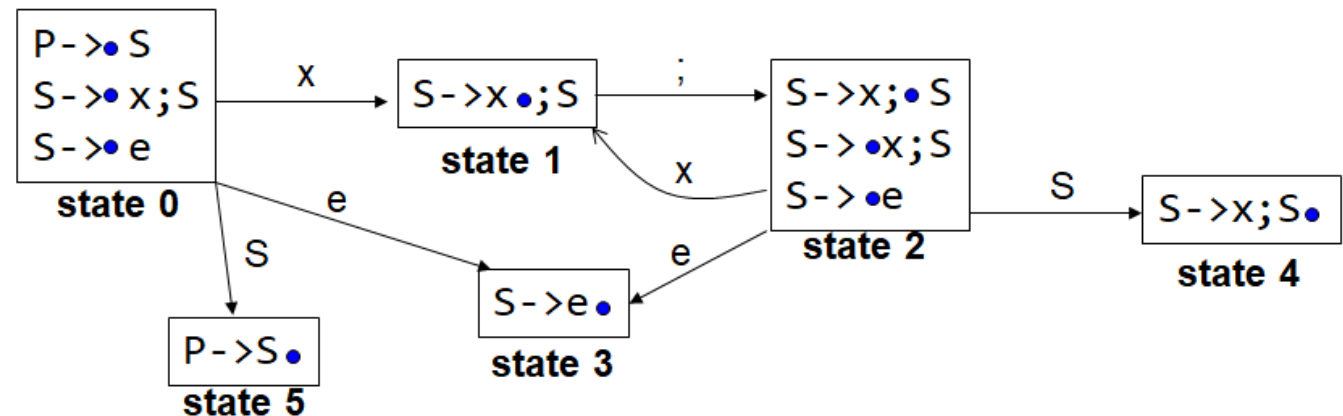
LR(0) Parsing

- Previous Example of LR Parsing was LR(0)
 - No (0) lookahead involved
 - Operate based on the parse stack state and with goto and action tables (How?)

LR(0) Parsing

- Assume: Parse stack contains α == saying that α e.g. prefix of **x;x** is seen in the input string

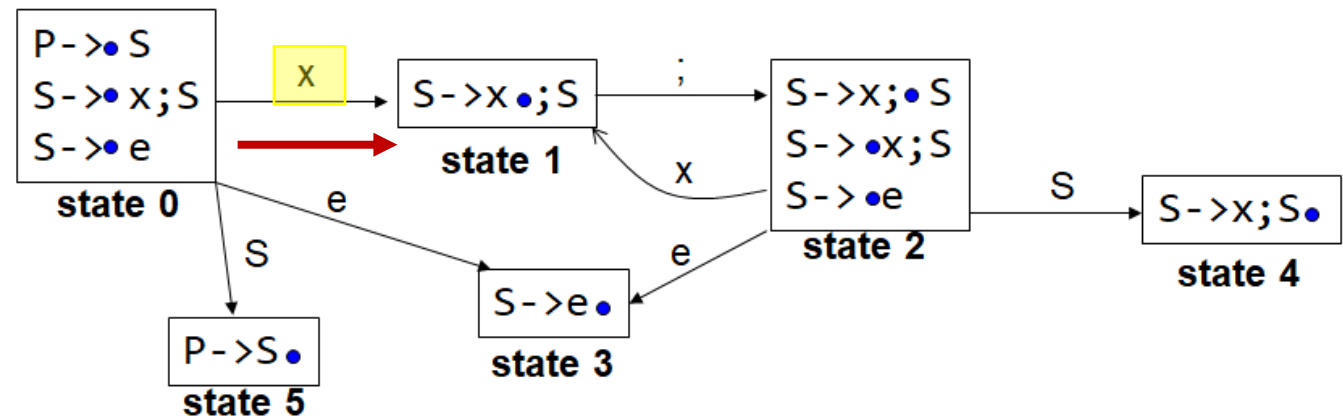
Parse Stack
0
0 1
0 1 2
0 1 2 1



LR(0) Parsing

- Assume: Parse stack contains α == saying that a prefix of **x;x** is seen in the input string

Parse Stack
0
0 1
0 1 2
0 1 2 1

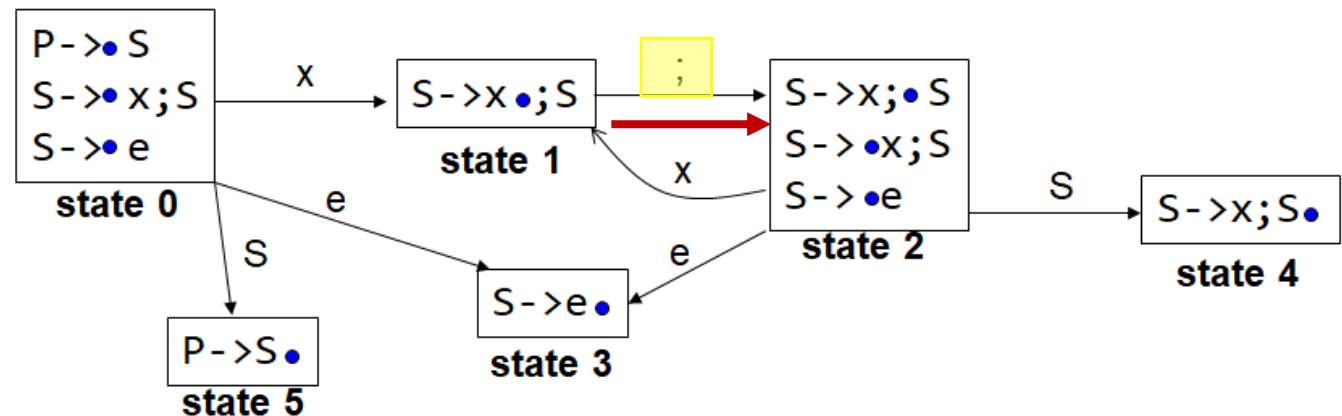


Go from state 0 to state 1 consuming x

LR(0) Parsing

- Assume: Parse stack contains α == saying that a prefix of **x;x** is seen in the input string

Parse Stack
0
0 1
0 1 2
0 1 2 1

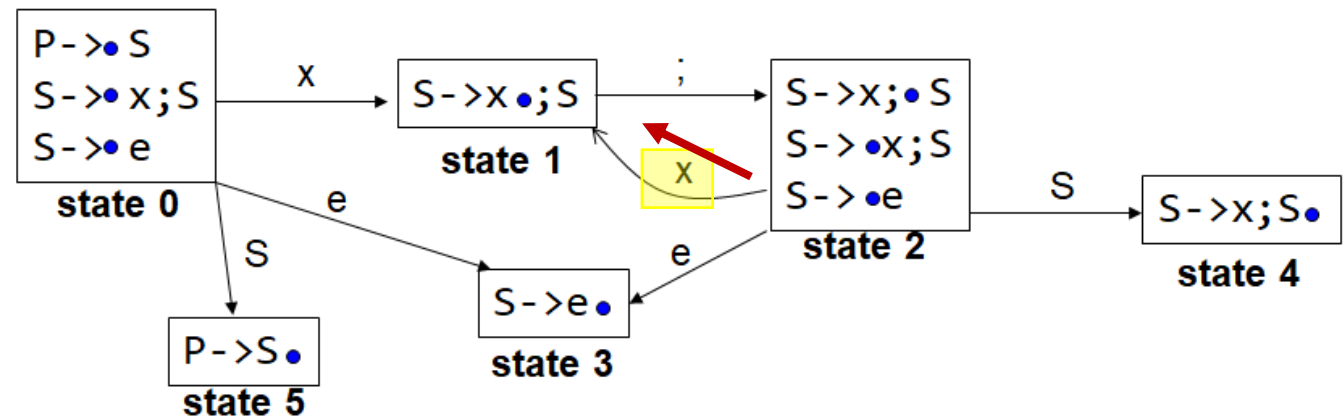


Go from state 1 to state 2 consuming ;

LR(0) Parsing

- Assume: Parse stack contains α == saying that a prefix of **x;x** is seen in the input string

Parse Stack
0
0 1
0 1 2
0 1 2 1



Go from state 2 to state 1 consuming x

LR(0) Parsing

- Assume: Parse stack contains α .
=> we are in some state s

LR(0) Parsing

- Assume: Parse stack contains α .
=> we are in some state s .
We reduce by $X \rightarrow \beta$ if state s contains $X \rightarrow \beta \bullet$
- Note: reduction is done based solely on the current state.

LR(0) Parsing

- Assume: Parse stack contains α .

=> we are in some state s .

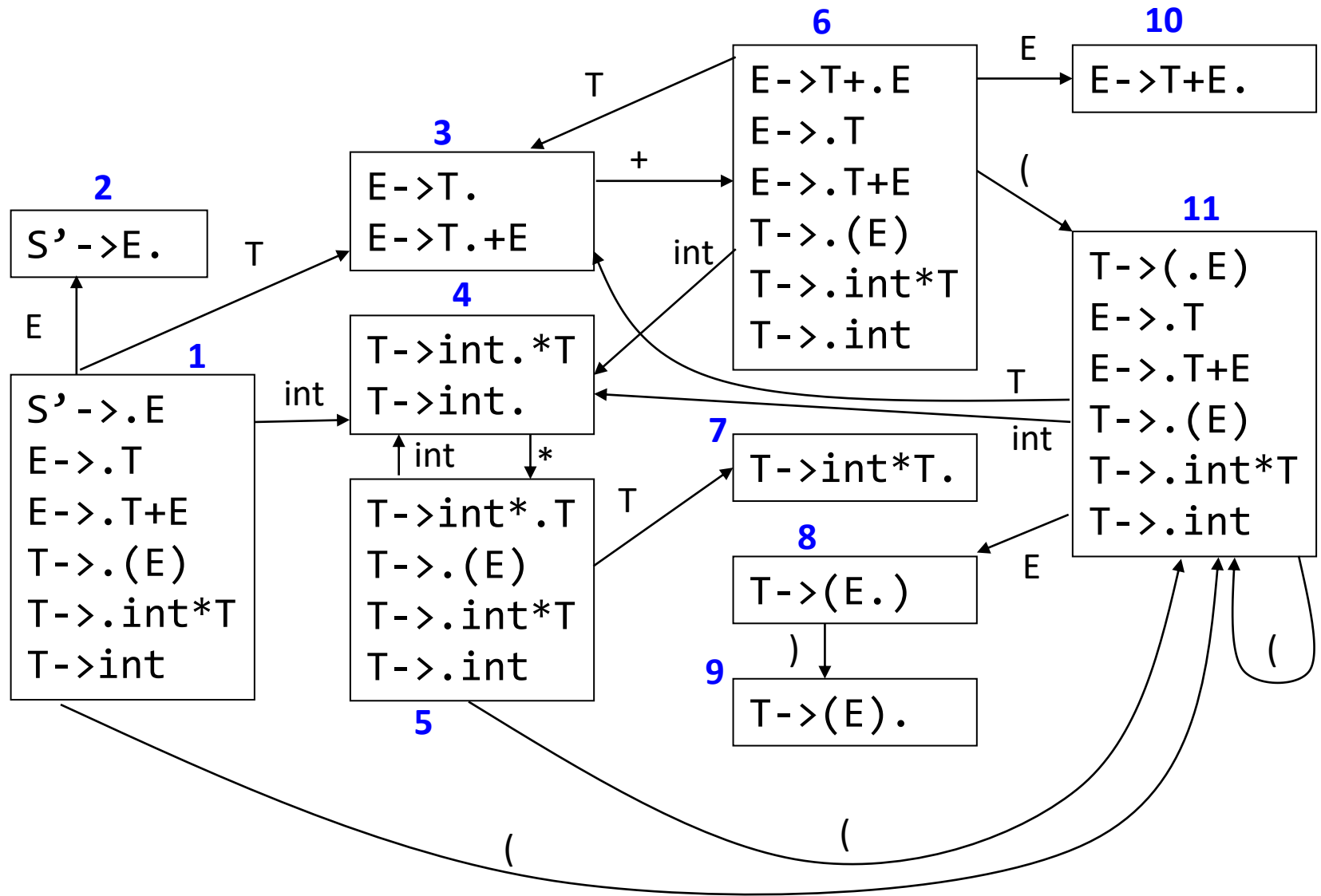
- Assume: Next input is t

We **shift** if s contains $X \rightarrow \beta \bullet t$

== s has a transition labelled t

LR(0) Parsing

- What if s contains $X \rightarrow \beta \bullet t\omega$ and $X \rightarrow \beta \bullet$?



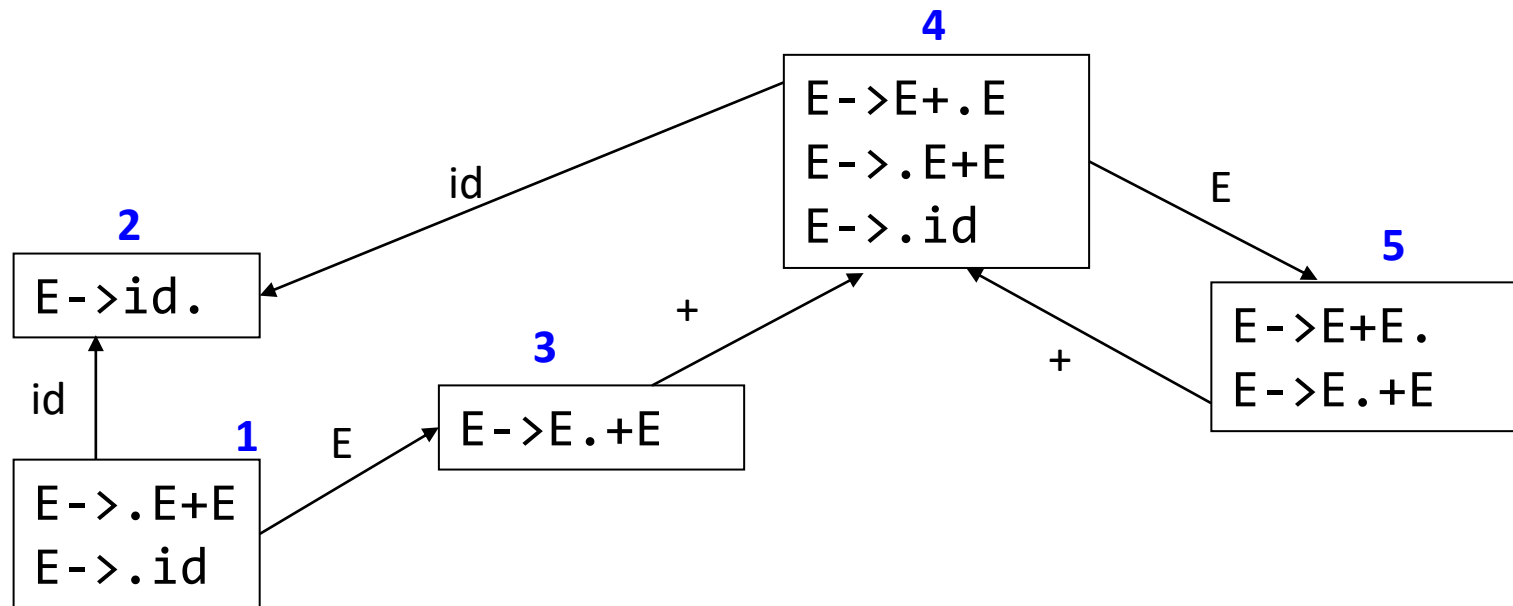
Conflicts or not?

SLR Parsing

- SLR Parsing improves the shift-reduce conflict states of LR(0):

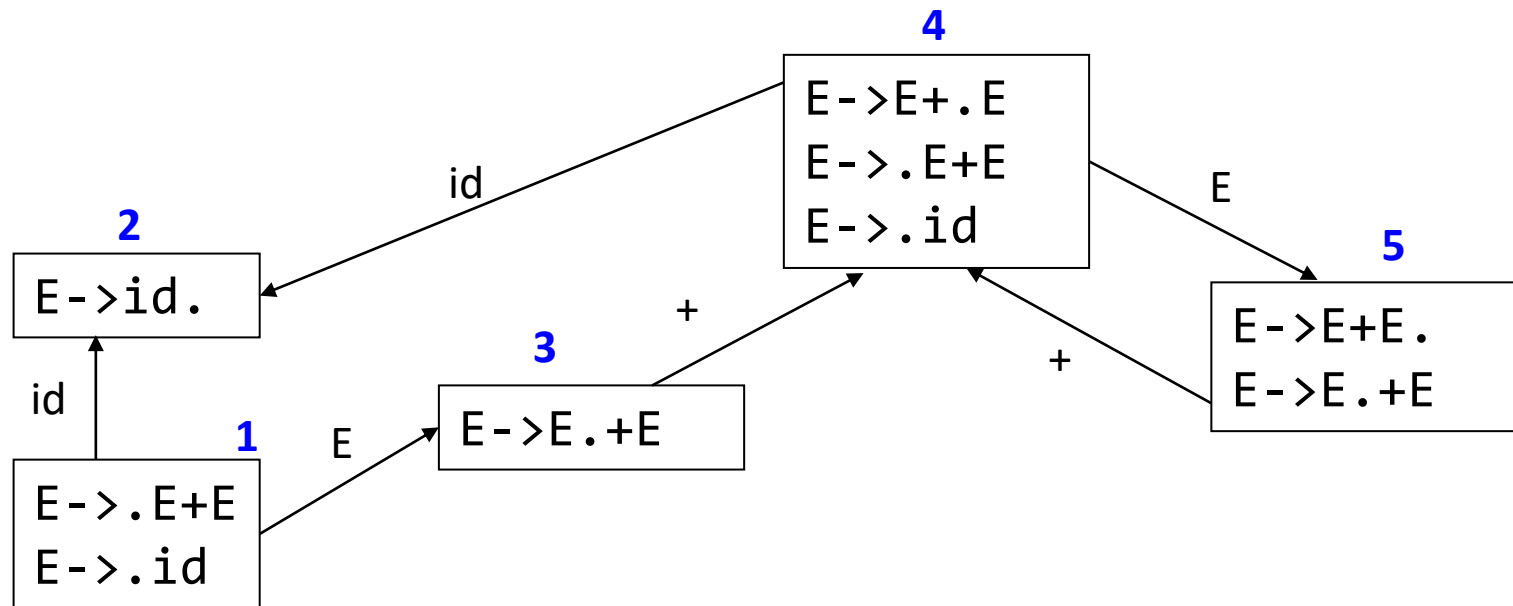
Reduce $X \rightarrow \beta \bullet$ only if

$t \in \text{Follow}(X)$



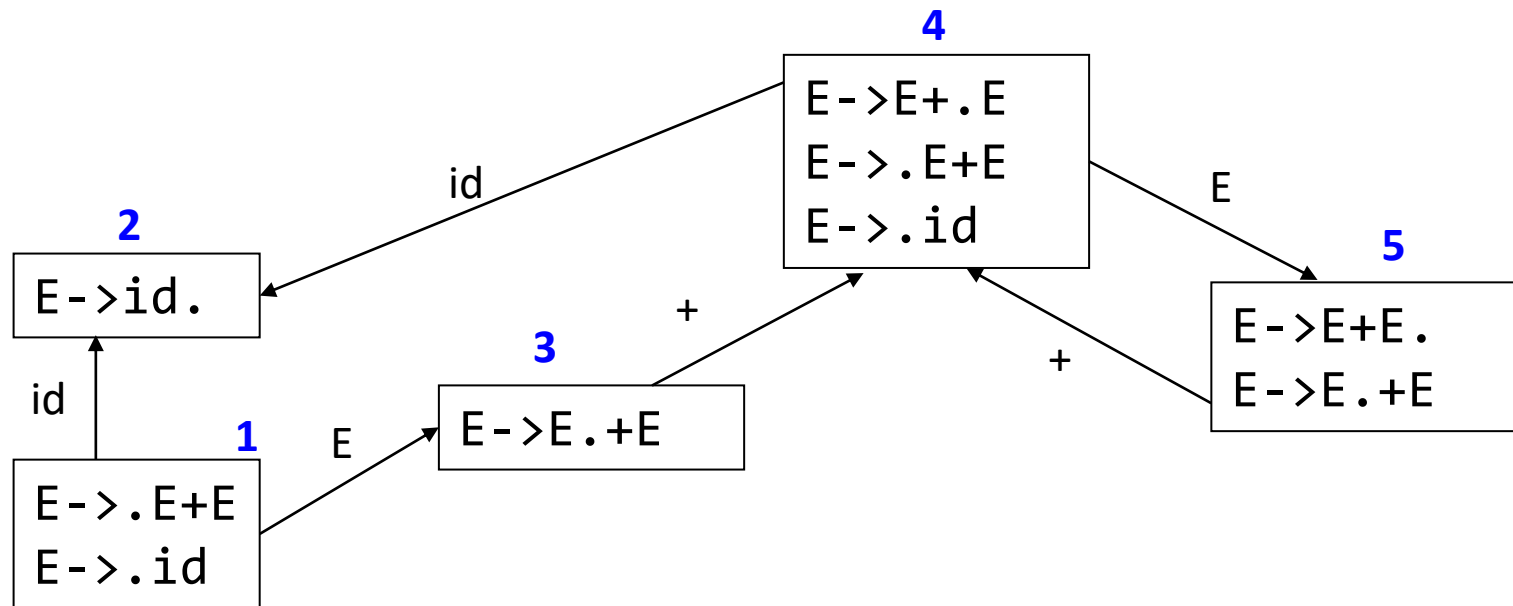
What about the grammar $E \rightarrow E + E \mid id$?

LR(0)?



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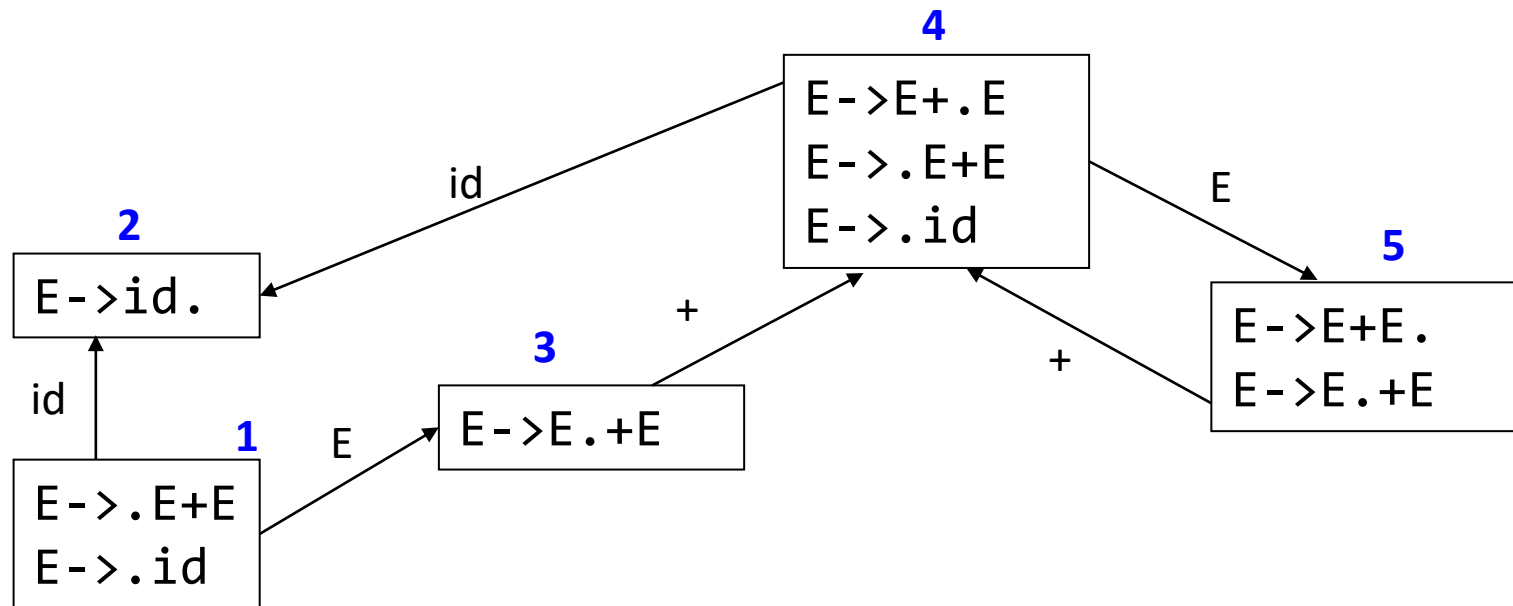
LR(0)? SLR(1)?



What about the grammar $E \rightarrow E + E \mid id$?

LR(0)? SLR(1)?

$\text{Follow}(E) = \{+, \$\} \Rightarrow$ in state 5, reduce by $E \rightarrow T$. only if next input is \$ or +



What about the grammar $E \rightarrow E + E \mid id$?

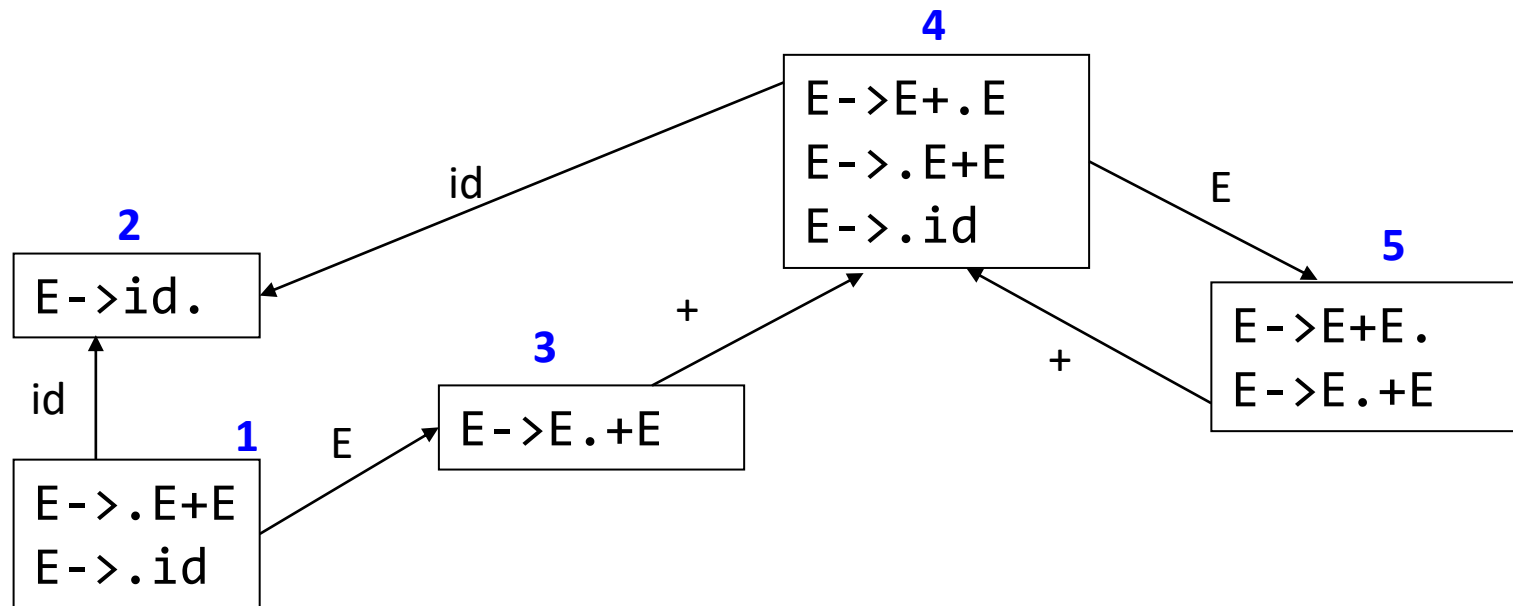
LR(0)? SLR(1)?

Follow(E) = {+, \$} => in state 5, reduce by $E \rightarrow T$. only if next input is \$ or +

But state 5 has $E \rightarrow E.+E$ (shift if next input is +)
Shift-reduce conflict!

LR(k) parsers

- LR(0) parsers
 - No lookahead
 - Predict which action to take by looking only at the symbols currently on the stack
- LR(k) parsers
 - Can look ahead k symbols
 - Most powerful class of deterministic bottom-up parsers
 - LR(1) and variants are the most common parsers



What about the grammar $E \rightarrow E + E \mid id$?

LR(0)? SLR(1)?

Follow(E) = {+, \$} => in state 5, reduce by $E \rightarrow T$. only if next input is \$ or +

But state 5 has $E \rightarrow E.+E$ (shift if next input is +)

Shift-reduce conflict!

%left +

says reduce if the next input symbol is + i.e. prioritize rule $E+E$. over $E.+E$

Top-down vs. Bottom-up parsers

- Top-down parsers expand the parse tree in *pre-order*
 - Identify parent nodes before the children
- Bottom-up parsers expand the parse tree in *post-order*
 - Identify children before the parents
- Notation:
 - LL(1): Top-down derivation with 1 symbol lookahead
 - LL(k): Top-down derivation with k symbols lookahead
 - LR(1): Bottom-up derivation with 1 symbol lookahead

Semantic Analysis

Lexical Analysis – Detects programs with illegal tokens



Parsing – Detects programs with ill-formed programming constructs i.e. invalid parse tree structure



Semantic Analysis – Detects all remaining errors



“Front-end”

Why Semantic Analysis?

- Context-free grammars cannot specify all requirements of a language
 - Identifiers declared before use
 - Type checks

```
STRING str:= "Hello";  
str := str + 2;
```
 - Misuse of keywords
 - A Class is declared only once in a OO language
 - etc.