

CS601: Software Development for Scientific Computing

Autumn 2022

Week4: Build tool (Make contd.), Version
control system (git), Motifs – Matrix
Computations with Dense Matrices

So far..

- Overview (scientific software, examples, commonly occurring patterns in scientific computing)
- IEEE-754 Representation
- Creating a program (Program Development Environment)



- Entry point of execution
- Functions
- Reference variables in C++
- Declaration vs. Definition
- C++ Types (standard, compound)

- Tools that are involved: preprocessor, compiler, assembler, loader, linker

- How to execute?
- How to pass arguments from command line?
- How is the program laid out in memory?

Towards creating software (vectorprod_vx.cpp):

Data types (flexibility, adaptability)

Correctness (exceptions, validating)

Creating modular code

Discussion `vectorprod_vx.cpp`

Refer to:

- `vectorprod_v1.cpp`
 - What if `atoi` doesn't provide accurate status about the value returned?
- `vectorprod_v2.cpp`
 - C++ `stringstreams` are an option. Is this code modular?
- `vectorprod_v3.cpp` `scprod.cpp`
 - What if there is already built-in function by the same name?
- `vectorprod_v4.cpp` `scprod_v4.cpp`
 - Namespaces

Make - Recap

Makefile or makefile

- Is a file, contains instructions for the **make** program to generate a *target* (executable).
- Generating a target involves:
 1. Preprocessing (e.g. strips comments, conditional compilation etc.)
 2. Compiling (`.c` -> `.s` files, `.s` -> `.o` files)
 3. Linking (e.g. making `printf` available)
- A Makefile typically contains directives on how to do steps 1, 2, and 3.

Makefile - Format

1. Contains series of 'rules'-

target: dependencies

[TAB] system command(s)

Note that it is important that there be a TAB character before the system command (not spaces).

Example:

testgen: testgen.cpp

g++ testgen.cpp -o testgen }

“target file name”

“Dependencies or Prerequisite files”

“Recipe”

2. And Macro/Variable definitions -

CFLAGS = -std=c++11 -g -Wall -Wshadow --pedantic -Wvla -Werror

GCC = g++

Makefile - Usage

- The ‘make’ command (Assumes that a file by name ‘makefile’ or ‘Makefile’. exists)

```
n2021/slides/week4_codesamples$ cat makefile
vectorprod: vectorprod.cpp scprod.cpp scprod.h
        g++ vectorprod.cpp scprod.cpp -o vectorprod
```

- Run the ‘make’ command

```
n2021/slides/week4_codesamples$ make
g++ vectorprod.cpp scprod.cpp -o vectorprod
```

Makefile - Benefits

- Systematic dependency tracking and building for projects
 - Minimal rebuilding of project
 - Rule adding is ‘declarative’ in nature (i.e. more intuitive to read *caveat: make also lets you write equivalent rules that are very concise and non-intuitive.*)
- To know more, please read:
https://www.gnu.org/software/make/manual/html_node/index.html#Top

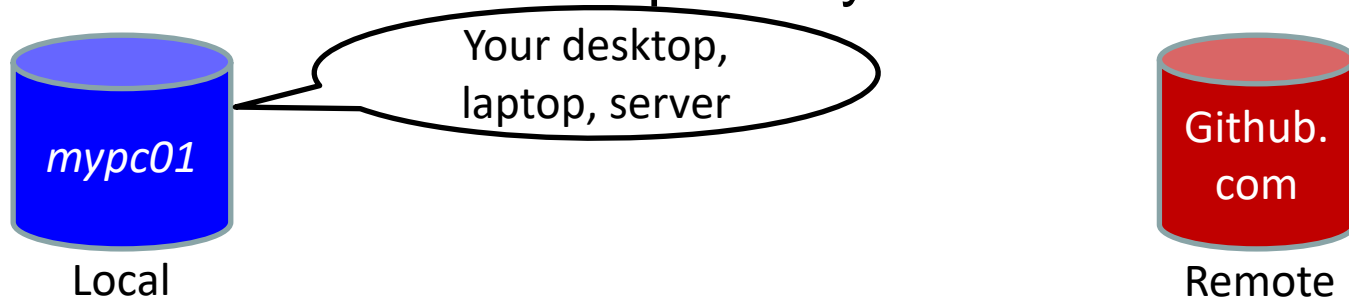
make - Demo

- Minimal build
 - What if only `scprod.cpp` changes?
- Special targets (`.phony`)
 - E.g. explicit request to `clean` executes the associated recipe. What if there is a file named `clean`?
- Organizing into folders
 - Use of variables (built-in (`CXX`, `CFLAGS`) and automatic (`$@`, `^`, `<`))

refer to week3_codesamples

Git

- Example of a Version Control System
 - Manage versions of your code – access to different versions when needed
 - Lets you collaborate
- ‘Repository’ – term used to represent storage
 - *Local* and *Remote* Repository



Git – Creating Repositories

- Two methods:
 1. 'Clone' / Download an *existing* repository from GitHub



Git – Creating Repositories

- Two methods:
 1. Create local repository first and then make it available on GitHub
 2. Create local repository first and then make it available on GitHub



Method 1: `git clone` for creating local working copy

- ‘Clone’ / Download an existing repository from GitHub – get your own copy of source code
 - `git clone` (when a remote repository on GitHub.com exists)

```
nikhilh@ndhpc01:~$ git clone git@github.com:IITDhCSE/dem0.git
Cloning into 'dem0'...
remote: Enumerating objects: 3, done.
remote: Counting objects: 100% (3/3), done.
remote: Compressing objects: 100% (2/2), done.
remote: Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
Receiving objects: 100% (3/3), done.
nikhilh@ndhpc01:~$
```

Method 2: `git init` for initializing local repository

- Create local repository first and then make it available on GitHub

1. `git init`

converts a directory to Git local repo

```
nikhilh@ndhpc01:~$ mkdir dem0
nikhilh@ndhpc01:~$ cd dem0/
nikhilh@ndhpc01:~/dem0$ git init
Initialized empty Git repository in /home/nikhilh/dem0/.git/
nikhilh@ndhpc01:~/dem0$ ls -a
.  ..  .git
```

git add for staging files

2. git add

‘stage’ a file i.e. prepare for saving the file on local repository

```
nikhilh@ndhpc01:~$ ls -a dem0/  
.. README  
nikhilh@ndhpc01:~$ cd dem0/  
nikhilh@ndhpc01:~/dem0$ git init  
Initialized empty Git repository in /home/nikhilh/dem0/.git/  
nikhilh@ndhpc01:~/dem0$ git add README
```

Note that creating a file, say, README2 in dem0 directory does not *automatically* make it part of the local repository

git commit for saving changes in local repository

3. git commit

'commit' changes i.e. save all the changes (adding a new file in this example) in the local repository

```
nikhilh@ndhpc01:~/dem0$ git commit -m "Saving the README file in local repo."  
[master (root-commit) 99d0a63] Saving the README file in local repo.  
1 file changed, 1 insertion(+)  
create mode 100644 README
```

How to save changes done when you must overwrite an existing file?

Method 2 only: git branch for branch management

4. git branch -M master

rename the current as 'master' (-M for force rename even if a branch by that name already exists)

```
nikhilh@ndhpc01:~/dem0$ git branch -M master
```

Method 2 only: `git remote add`

5. `git remote add origin`

`git@github.com:IITDhCSE/dem0.git` – prepare the local repository to be managed as a tracked repository

```
nikhilh@ndhpc01:~/dem0$ git remote add origin git@github.com:IITDhCSE/dem0.git
```

command to manage
remote repo.

associates a name
'origin' with the
remote repo's URL

The URL of the repository on
GitHub.com.

- This URL can be that of any other user's or server's address.
- uses SSH protocol
 - HTTP protocol is an alternative. Looks like:
`https://github.com/IITDhCSE/dem0.git`

Method 2 only: GitHub Repository Creation

5.a) Create an empty repository on GitHub.com

(name must be same as the one mentioned previously – dem0)



Remote

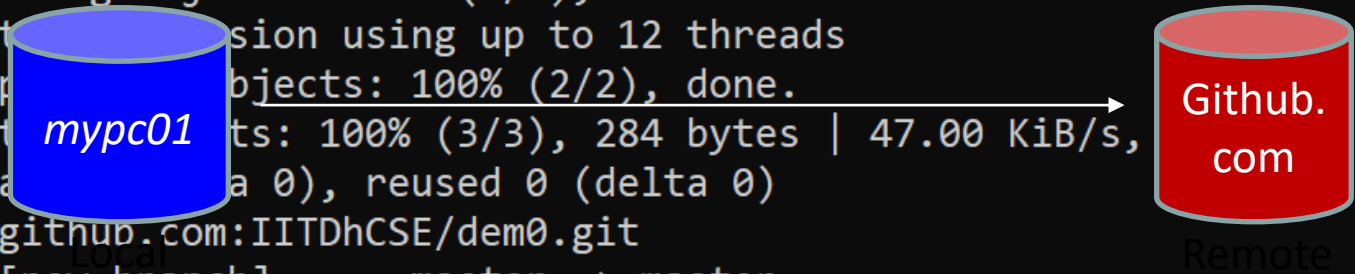
git push for saving changes in remote repo

6. git push -u origin master

'push' or save all the changes done to the 'master' branch in local repo to remote repo. *(necessary for guarding against deletes to local repository)*

syntax: git push <remotename> <branchname>

```
nikhilh@ndhpc01:~/dem0$ git push -u origin master
Enumerating objects: 3, done.
Counting objects: 100% (3/3), done.
Delta compression using up to 12 threads
Compressing objects: 100% (2/2), done.
Writing objects: 100% (3/3), 284 bytes | 47.00 KiB/s,
Total (delta 0), reused 0 (delta 0)
To github.com:IITDhCSE/dem0.git
 * [new branch]      master -> master
Branch 'master' set up to track remote branch 'master' from 'origin'.
```



The diagram illustrates the git push process. On the left, a blue cylinder labeled 'mypc01' represents the local repository. An arrow points from this cylinder to a red cylinder on the right labeled 'Github.com', which represents the remote repository. Below the red cylinder, the word 'Remote' is written.

Git – Releasing Code

- Tagging

1. Check for unsaved changes in local repository.

```
nikhilh@ndhpc01:~/dem0$ git status .  
On branch master  
Your branch is up to date with 'origin/master'.  
  
nothing to commit, working tree clean
```

1. Create a tag and associate a comment with that tag

```
nikhilh@ndhpc01:~/dem0$ git tag -a VERSION1 -m "Release version 1 implements feature XYZ"
```

2. Save tags in remote repository

```
nikhilh@ndhpc01:~/dem0$ git push --tags  
Enumerating objects: 1, done.  
Counting objects: 100% (1/1), done.  
Writing objects: 100% (1/1), 191 bytes | 95.00 KiB/s, done.  
Total 1 (delta 0), reused 0 (delta 0)  
To github.com:IITDhCSE/dem0.git  
* [new tag]          VERSION1 -> VERSION1
```

Git – Recap..

1. `git clone` (creating a local working copy)
 2. `git add` (staging the modified local copy)
 3. `git commit` (saving local working copy)
 4. `git push` (saving to remote repository)
 5. `git tag` (Naming the release with a label)
 6. `git push --tags` (saving the label to remote)
- Note that commands 2, 3, and 4 are common to Method 1 and Method 2.
 - Please read <https://git-scm.com/book/en/v2> for details

For git download on Windows: <https://git-scm.com/download/win>