

# Automatic Skin Labeling of Egocentric Images for Virtual Reality Applications

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# Structure



# Structure

- Introduction



# Structure

- Introduction
- Research



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- Research
- Implementation



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- Evaluation



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- Introduction
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- Implementation
- Evaluation
- Conclusion



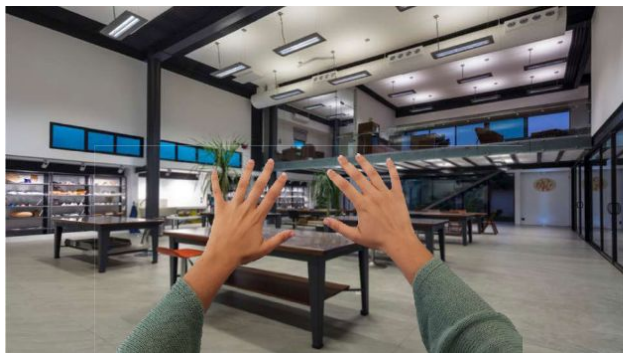
# Introduction







# Previous Work





# My Contribution





# Research





**GrabCut**



# GrabCut

- rough foreground and background mask





# GrabCut

- rough foreground and background mask
- iteratively optimizes masks
  - Gaussian Mixture Models
  - spatial information
  - graph cuts





# Color Spaces



# Color Spaces

- RGB (red, green, blue)

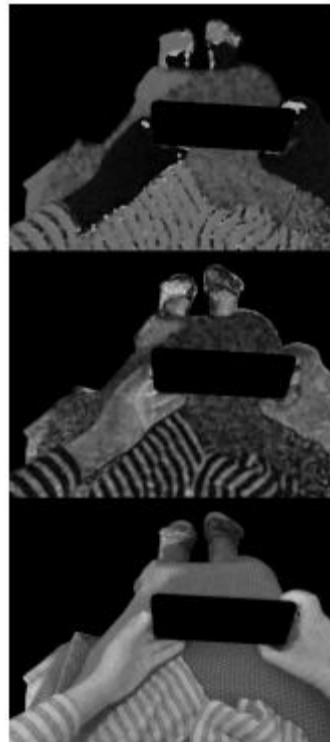






# Color Spaces

- RGB (red, green, blue)
- HSV (hue, saturation, value)





# Color Spaces

- RGB (red, green, blue)
- HSV (hue, saturation, value)
- YCrCb (luma, red-difference chroma, blue-difference chroma)





# Color Spaces

- RGB (red, green, blue)
- HSV (hue, saturation, value)
- YCrCb (luma, red-difference chroma, blue-difference chroma)
- LAB (lightness, green-red, blue-yellow)





# Otsu's Method



# Otsu's Method

- operates on greyscale



# Otsu's Method

- operates on greyscale
- calculates variance of intensity per threshold



# Otsu's Method

- operates on greyscale
- calculates variance of intensity per threshold
- maximizes between-class variance





# MediaPipe Hands





# MediaPipe Hands

- lightweight Convolutional Neural Network (CNN)



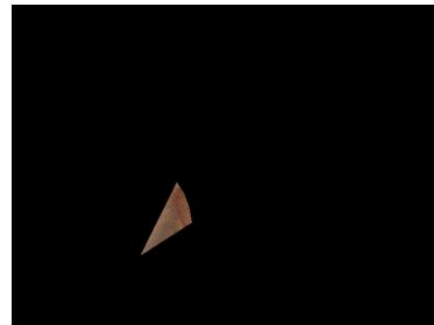
# MediaPipe Hands

- lightweight Convolutional Neural Network (CNN)
- based on MediaPipe Framework



# MediaPipe Hands

- lightweight Convolutional Neural Network (CNN)
- based on MediaPipe Framework
- detects hands
  - ⇒ skin patch Region of Interest (ROI)





# Mask R-CNN



# Mask R-CNN

- ResNet (Residual Network)
  - addresses vanishing gradient problem (skip connections)



# Mask R-CNN

- ResNet (Residual Network)
  - addresses vanishing gradient problem (skip connections)
- Faster R-CNN
  - region proposal network for object detection
  - region of interest pooling layer for classification and refinement



# Mask R-CNN

- ResNet (Residual Network)
  - addresses vanishing gradient problem (skip connections)
- Faster R-CNN
  - region proposal network for object detection
  - region of interest pooling layer for classification and refinement
- Mask R-CNN
  - mask prediction branch to generate segmentation mask per object



# Implementation







# Filtering Methods



# Filtering Methods

- color range inside ROI
  - RGB
  - HSV (no value)
  - YCrCb (no luminance)



# Filtering Methods

- color range inside ROI
  - RGB
  - HSV (no value)
  - YCrCb (no luminance)
- Otsu's method

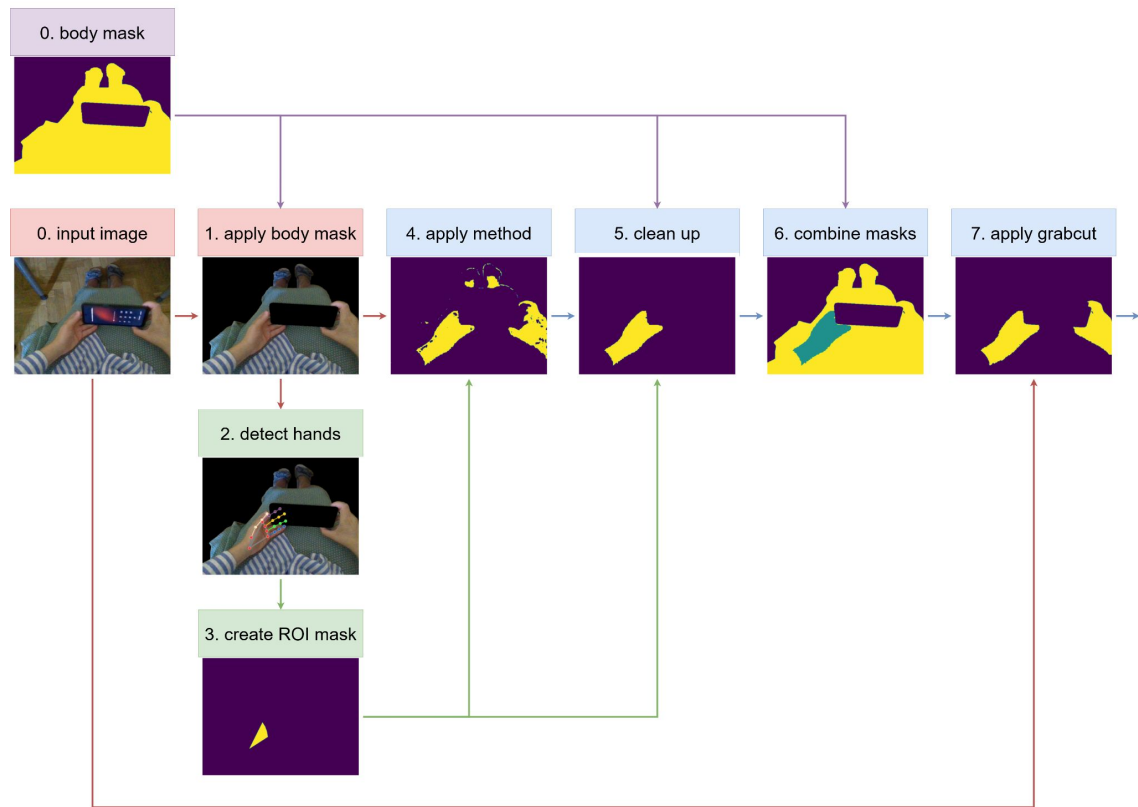


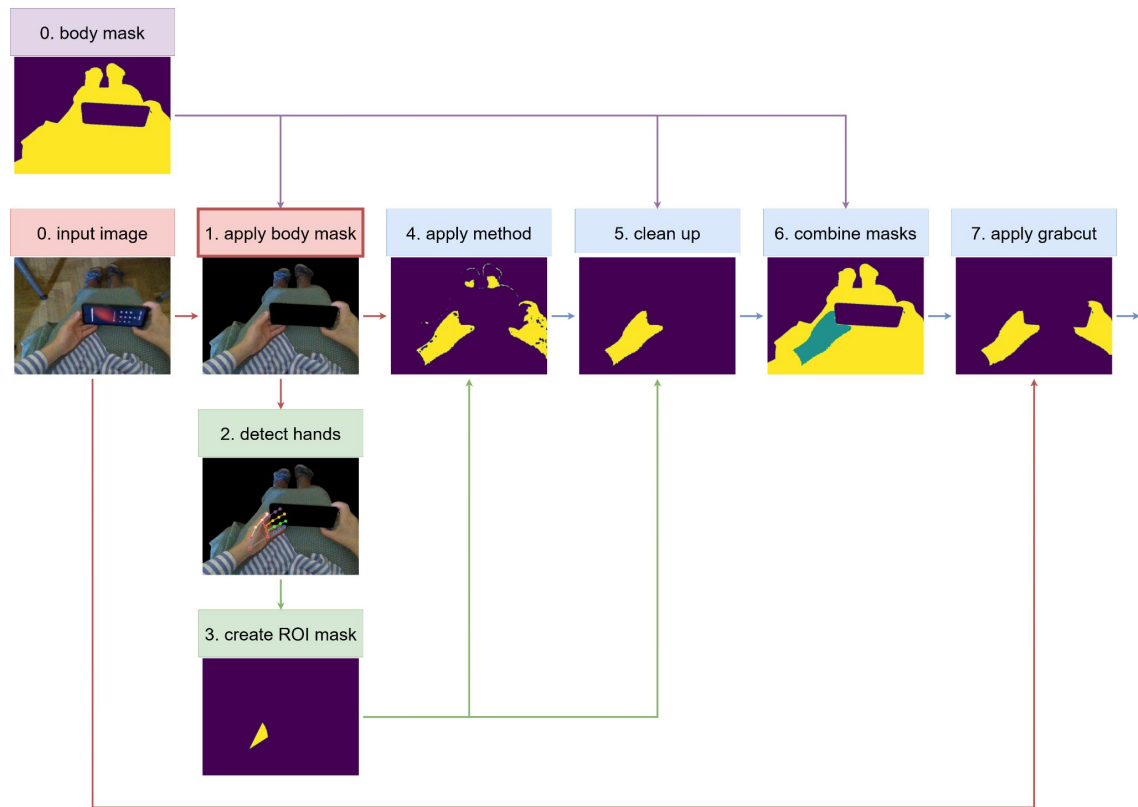
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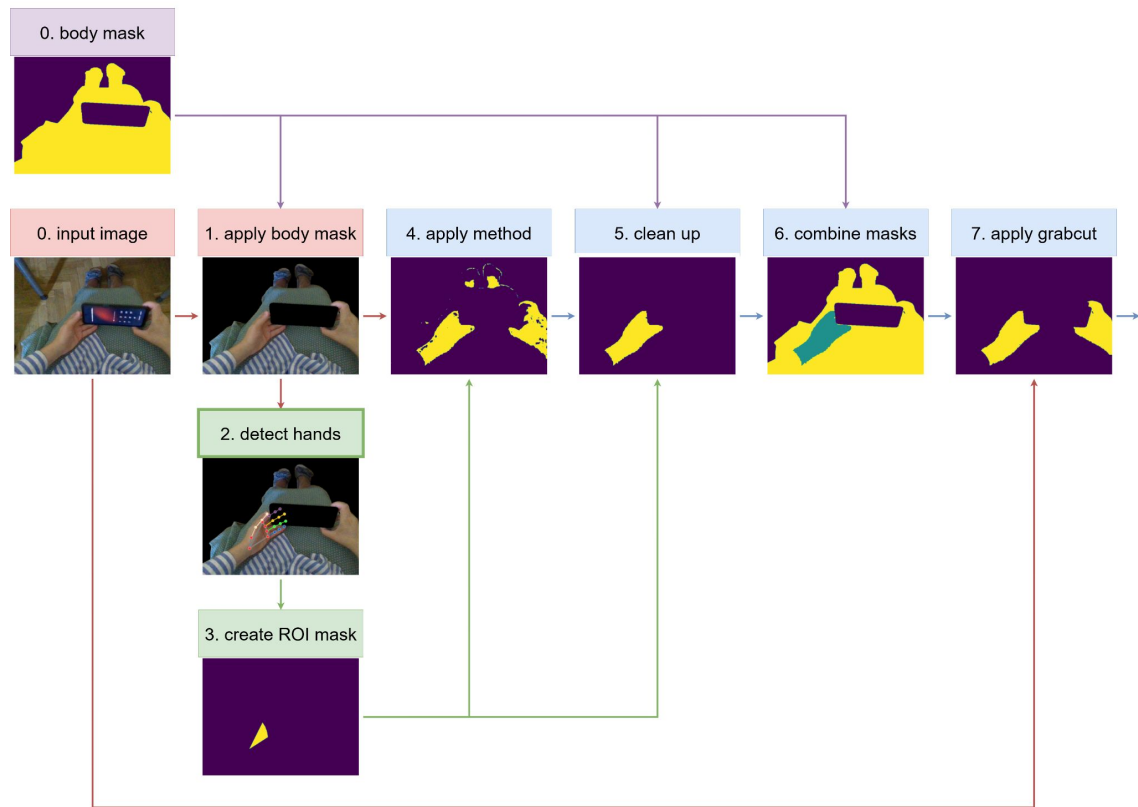
- color range inside ROI
  - RGB
  - HSV (no value)
  - YCrCb (no luminance)
- Otsu's method
- histogram based inside ROI
  - HSV
  - LAB
  - YCrCb
  - HCrCb



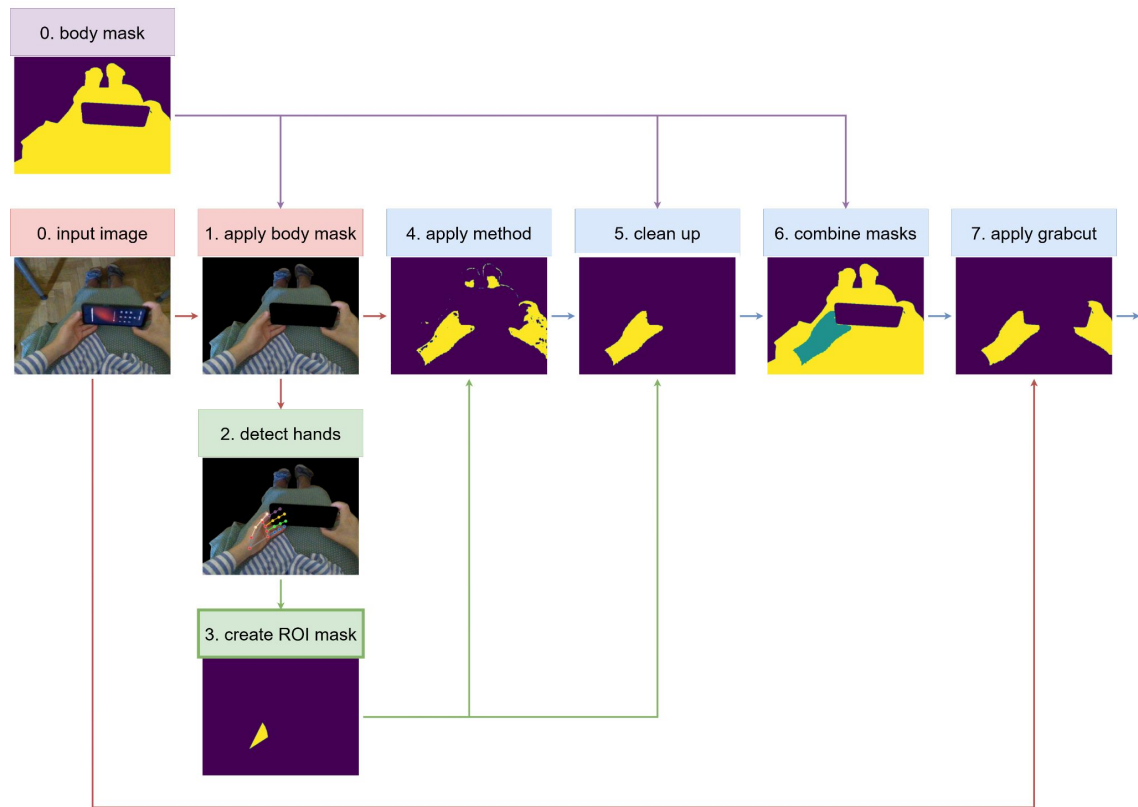
# End-to-end System

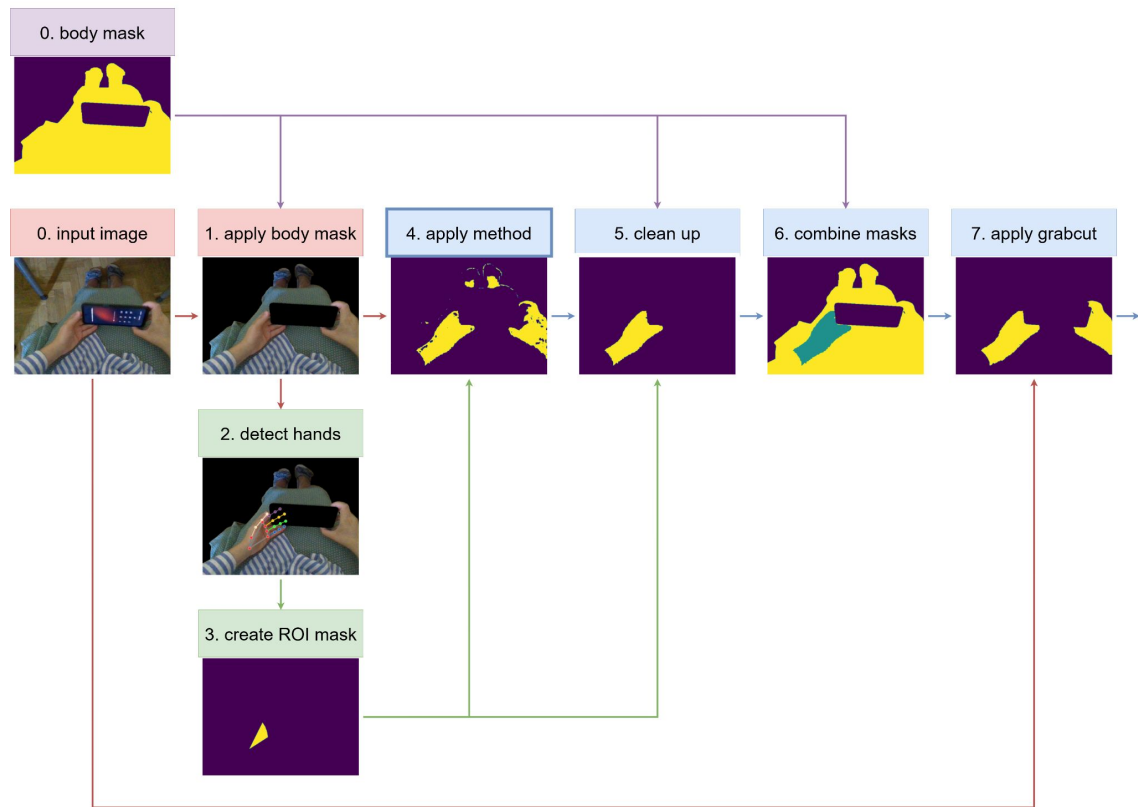


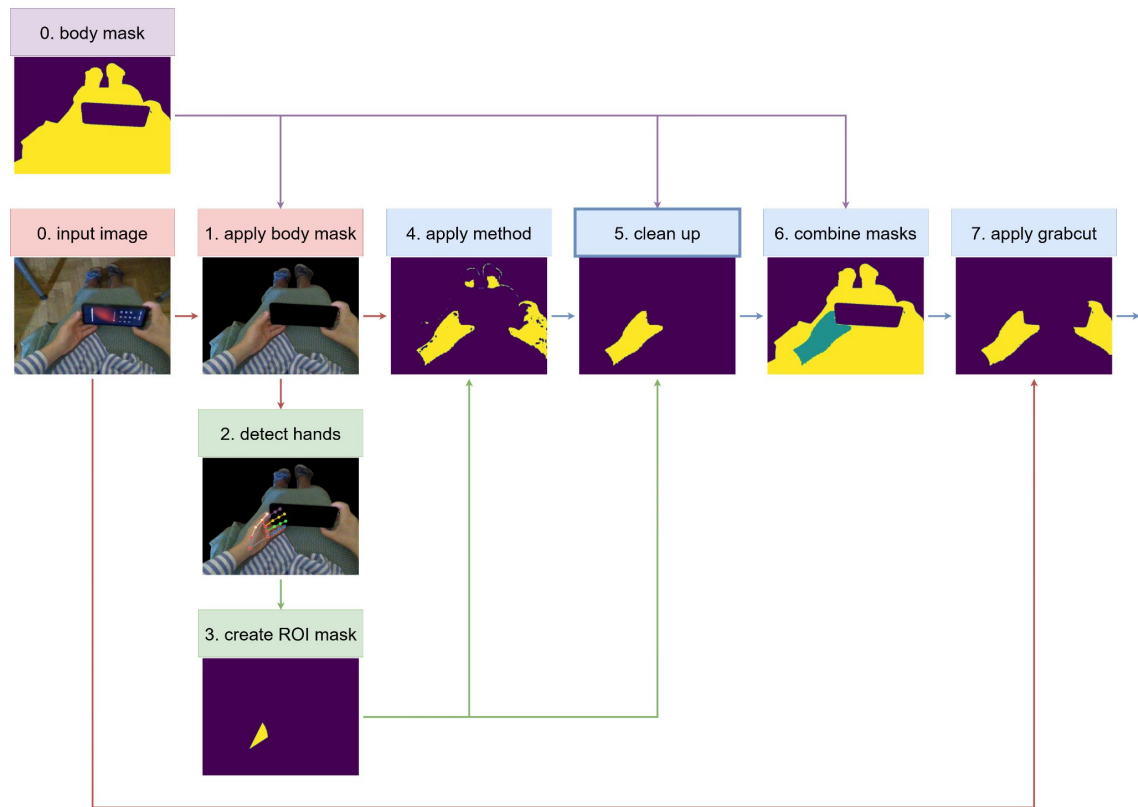


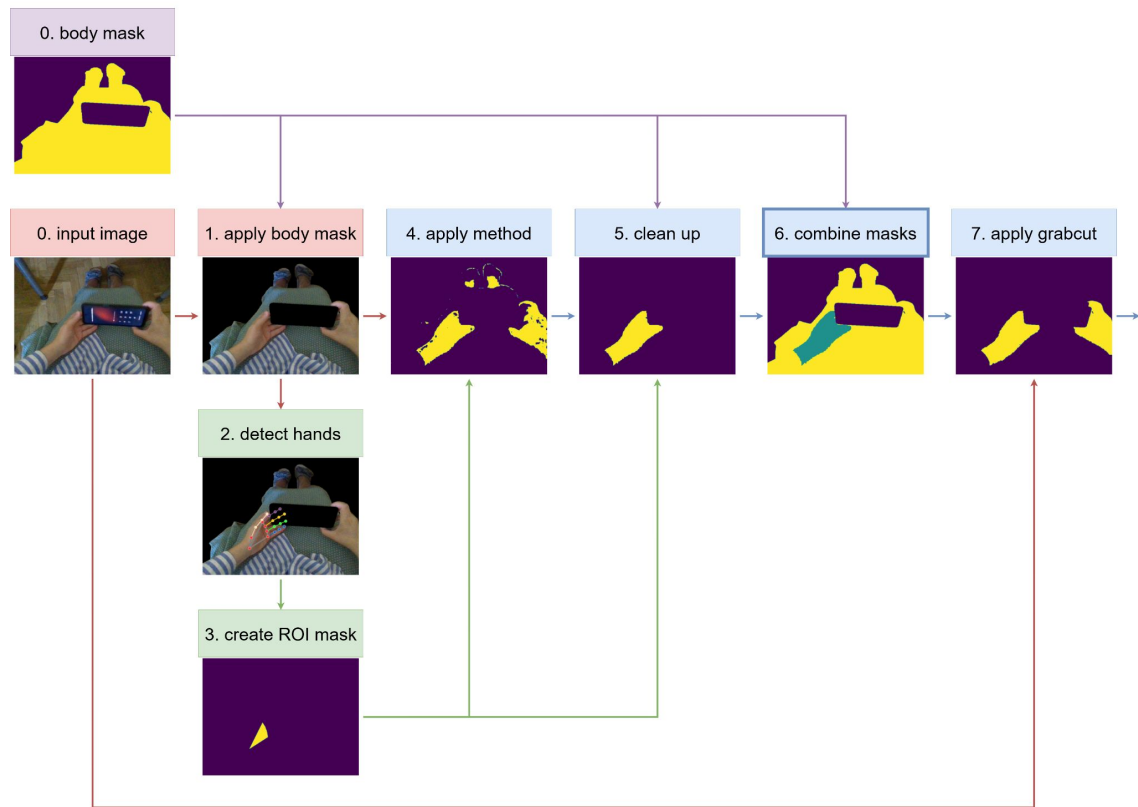


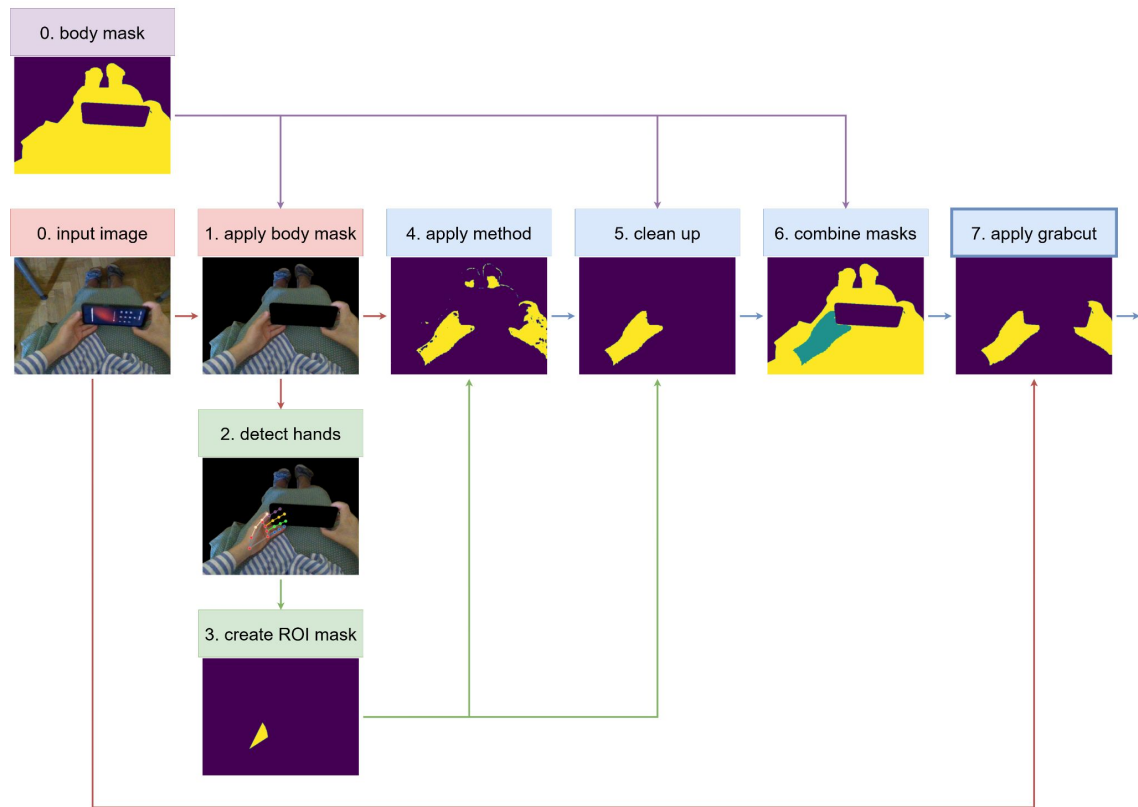














# Mask R-CNN



# Mask R-CNN

- Training
  - pretrained on COCO
  - fine-tuned for 20 epochs



# Evaluation







# Datasets



# Datasets

- THU-READ
  - 158 images
  - multiple of same scene
  - many where skin = body  
⇒ 35 body images

THU\_READ\_RGBD





# Datasets

- THU-READ
  - 158 images
  - multiple of same scene
  - many where skin = body  
⇒ 35 body images
- Egocentric Bodies
  - 103 images
  - fewer of same scene
  - skin ≠ body

THU\_READ\_RGBD



joint-ep-of-thu-ego





# Datasets

- THU-READ
- Egocentric Bodies
- Amazon Mechanical Turk



# Datasets

- THU-READ
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- end-to-end system

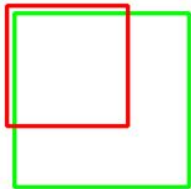


# Datasets

- THU-READ
- Egocentric Bodies
- Amazon Mechanical Turk
- end-to-end system
- Mask R-CNN
  - data augmentation  
⇒ 259 → 519 images
  - 200 random test dataset  
319 remaining training dataset

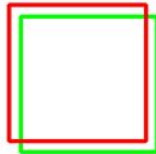
# (mean) Intersection over Union (IoU)

IoU: 0.4034



Poor

IoU: 0.7330



Good

IoU: 0.9264



Excellent

$$\text{IoU} = \frac{\text{Area of Overlap}}{\text{Area of Union}}$$





# Results





# Results

- end-to-end system



# Results

- end-to-end system
- GrabCut iterations



# Results

- end-to-end system
- GrabCut iterations
- Mask R-CNN epochs



# Results

- end-to-end system
- GrabCut iterations
- Mask R-CNN epochs
- illustrative examples

thresholding method	THU_READ_RGBD (158 images)			THU_READ_RGBD_BODIES (35 images)			joint-ep-thu-ego (103 images)		
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baseline		81.7			49.0			40.3	
ROI mask	07.4	07.4	79.4	06.3	06.3	77.2	09.1	09.1	61.4
RGB	07.4	74.5	75.9	08.3	45.5	45.8	11.0	31.4	32.8
HS	06.7	71.0	76.7	07.0	48.9	49.7	12.7	48.1	46.4
CrCb	32.1	74.8	79.0	37.2	66.9	65.4	29.8	44.5	48.1
Otsu's	71.8	67.8	79.4	71.2	70.3	77.9	47.8	45.0	50.5
RGB · HS	06.5	69.7	76.8	06.9	48.8	50.1	11.8	44.6	46.5
RGB · CrCb	31.2	73.6	79.4	36.8	66.4	65.5	28.0	42.0	48.2
HS · CrCb	28.7	68.8	80.0	32.7	60.1	69.0	28.6	44.3	51.6
RGB · Otsu's	69.8	66.5	79.7	70.6	70.3	79.0	47.9	44.6	53.2
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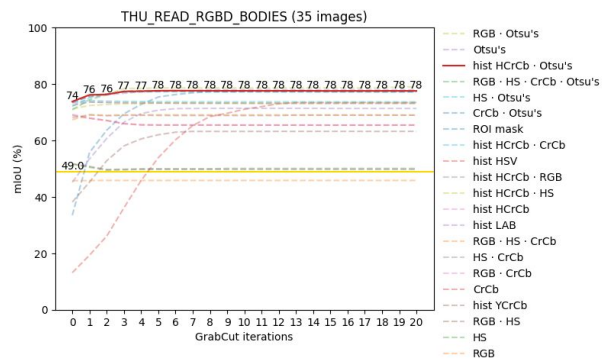
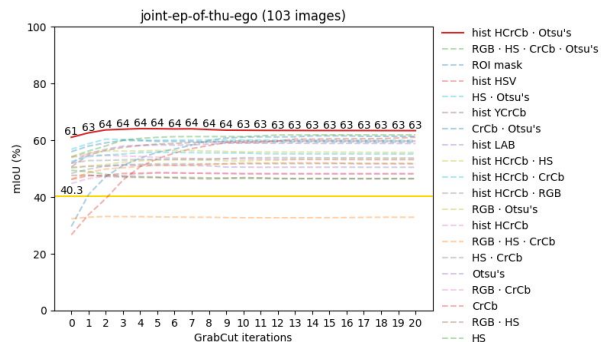
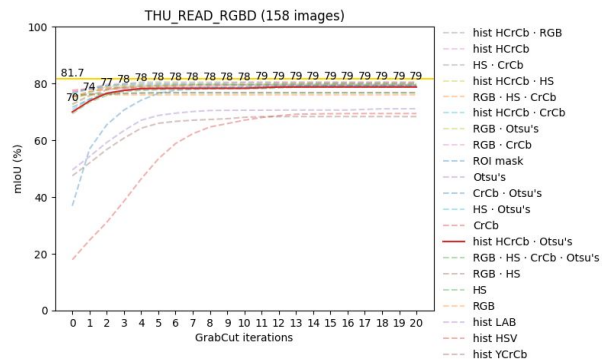


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	mIoU (%) @ method	mIoU (%) @ clean up	mIoU (%) @ grabcut	mIoU (%) @ method	mIoU (%) @ clean up	mIoU (%) @ grabcut	mIoU (%) @ method	mIoU (%) @ clean up	mIoU (%) @ grabcut
baseline		81.7			49.0			40.3	
ROI mask	07.4	07.4	79.4	06.3	06.3	77.2	09.1	09.1	61.4
RGB	07.4	74.5	75.9	08.3	45.5	45.8	11.0	31.4	32.8
HS	06.7	71.0	76.7	07.0	48.9	49.7	12.7	48.1	46.4
CrCb	32.1	74.8	79.0	37.2	66.9	65.4	29.8	44.5	48.1
Otsu's	71.8	67.8	79.4	71.2	70.3	77.9	47.8	45.0	50.5
RGB · HS	06.5	69.7	76.8	06.9	48.8	50.1	11.8	44.6	46.5
RGB · CrCb	31.2	73.6	79.4	36.8	66.4	65.5	28.0	42.0	48.2
HS · CrCb	28.7	68.8	80.0	32.7	60.1	69.0	28.6	44.3	51.6
RGB · Otsu's	69.8	66.5	79.7	70.6	70.3	79.0	47.9	44.6	53.2
HS · Otsu's	66.7	63.1	79.0	63.9	64.4	77.3	54.5	48.1	60.0
CrCb · Otsu's	67.6	65.4	79.1	67.7	68.3	77.3	53.6	48.5	59.4
RGB · HS · CrCb	27.8	67.5	80.0	32.3	59.5	69.0	26.7	41.4	51.8
RGB · HS · CrCb · Otsu's	61.9	60.0	78.7	61.3	61.9	77.5	49.1	44.5	61.9
hist HSV	12.9	11.6	69.4	11.6	08.6	73.4	23.7	20.2	61.0
hist LAB	43.1	43.7	71.1	38.3	37.5	71.3	47.0	43.3	58.8
hist YCrCb	41.6	41.7	68.3	33.1	32.0	63.2	46.5	42.9	59.7
hist HCrCb	59.6	72.1	80.4	60.7	67.9	73.2	42.5	49.3	53.1
hist HCrCb · RGB	58.0	70.7	80.4	59.8	67.3	73.2	39.6	46.7	53.7
hist HCrCb · HS	54.6	65.9	80.0	53.5	59.9	73.2	39.7	46.8	55.7
hist HCrCb · CrCb	57.4	69.6	79.7	58.9	66.3	73.7	40.7	47.2	55.1
hist HCrCb · Otsu's	65.9	63.1	78.7	65.1	66.1	77.5	58.7	52.1	63.4



# GrabCut iterations



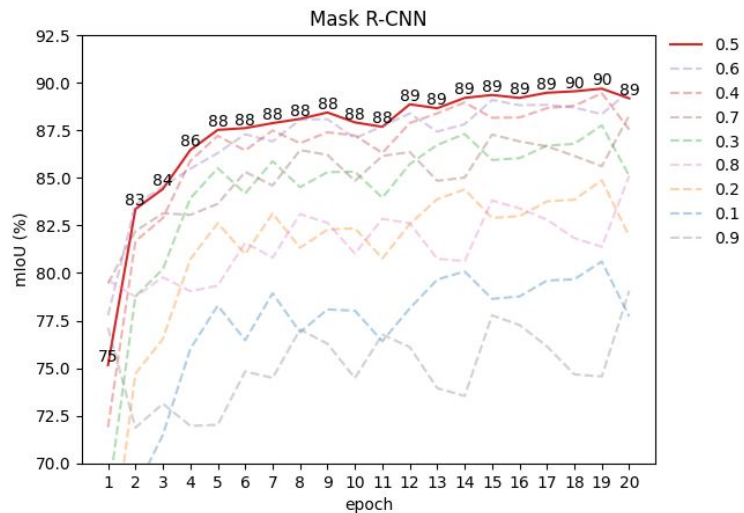






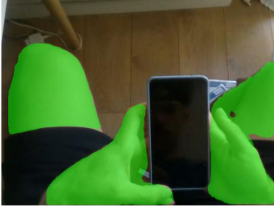





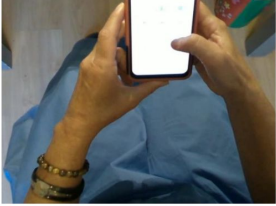
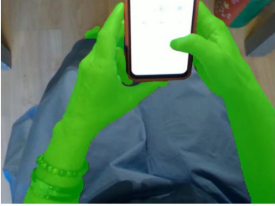

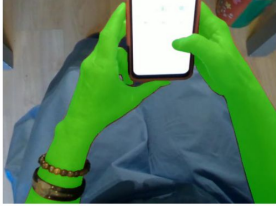


Image	hist HCrCb · Otsu's	Mask R-CNN	Label
			
			
			
			



# Conclusion





# Limitations



# Limitations

- THU\_READ\_RGBD
  - 80% skin = body





# Limitations

- THU\_READ\_RGBD
  - 80% skin = body
- in general
  - mistakes in labels
  - multiple images per scene



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- THU\_READ\_RGBD
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  - multiple images per scene
- MediaPipe Hands
- Mask R-CNN results put into question



# Conclusion



# Conclusion

- skin segmentation for VR applications



# Conclusion

- skin segmentation for VR applications
- color-based end-to-end system



# Conclusion

- skin segmentation for VR applications
- color-based end-to-end system
- deep learning model



# Conclusion

- skin segmentation for VR applications
- color-based end-to-end system
- deep learning model
- complimentary approach





# **Future Work**



# Future Work

- consider  $t-1$  in video data



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- consider  $t-1$  in video data
- less restrictive between mask and border



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- investigate using semantic segmentation models



# Future Work

- consider  $t-1$  in video data
- less restrictive between mask and border
- if skin doesn't touch border, k-means ( $k=2$ )
- additional, different clean up step after GrabCut
- investigate using semantic segmentation models
- more / higher quality datasets



# Future Work

- consider  $t-1$  in video data
- less restrictive between mask and border
- if skin doesn't touch border, k-means ( $k=2$ )
- additional, different clean up step after GrabCut
- investigate using semantic segmentation models
- more / higher quality datasets
- generate initial background mask through other means (no labels)





**Thank you for listening!**