

Aufgabe 1 Sortieren dreier Zahlen

a) Pseudocode

```
1. sorterV1(↑integer x, ↓integer y, ↓integer z)
2.   integer biggest
3.   integer middle
4.   integer smallest
5.
6.
7.   if (x > y && x > z) then
8.     biggest := x
9.   else
10.    if (y > x && y > z) then
11.      biggest := y
12.    else
13.      biggest := z
14.    end
15.  end
16.
17.  if (x < y && x < z) then
18.    smallest := x
19.  else
20.    if (y < x && y < z) then
21.      smallest := y
22.    else
23.      smallest := z
24.    end
25.  end
26.
27.  if (x < biggest && x > smallest) then
28.    middle := x
29.  else
30.    if (y < biggest && y > smallest) then
31.      middle := y
32.    else
33.      middle := z
34.    end
35.  end
36.
37.  x := smallest
38.  y := middle
39.  z := biggest
40.
41. end

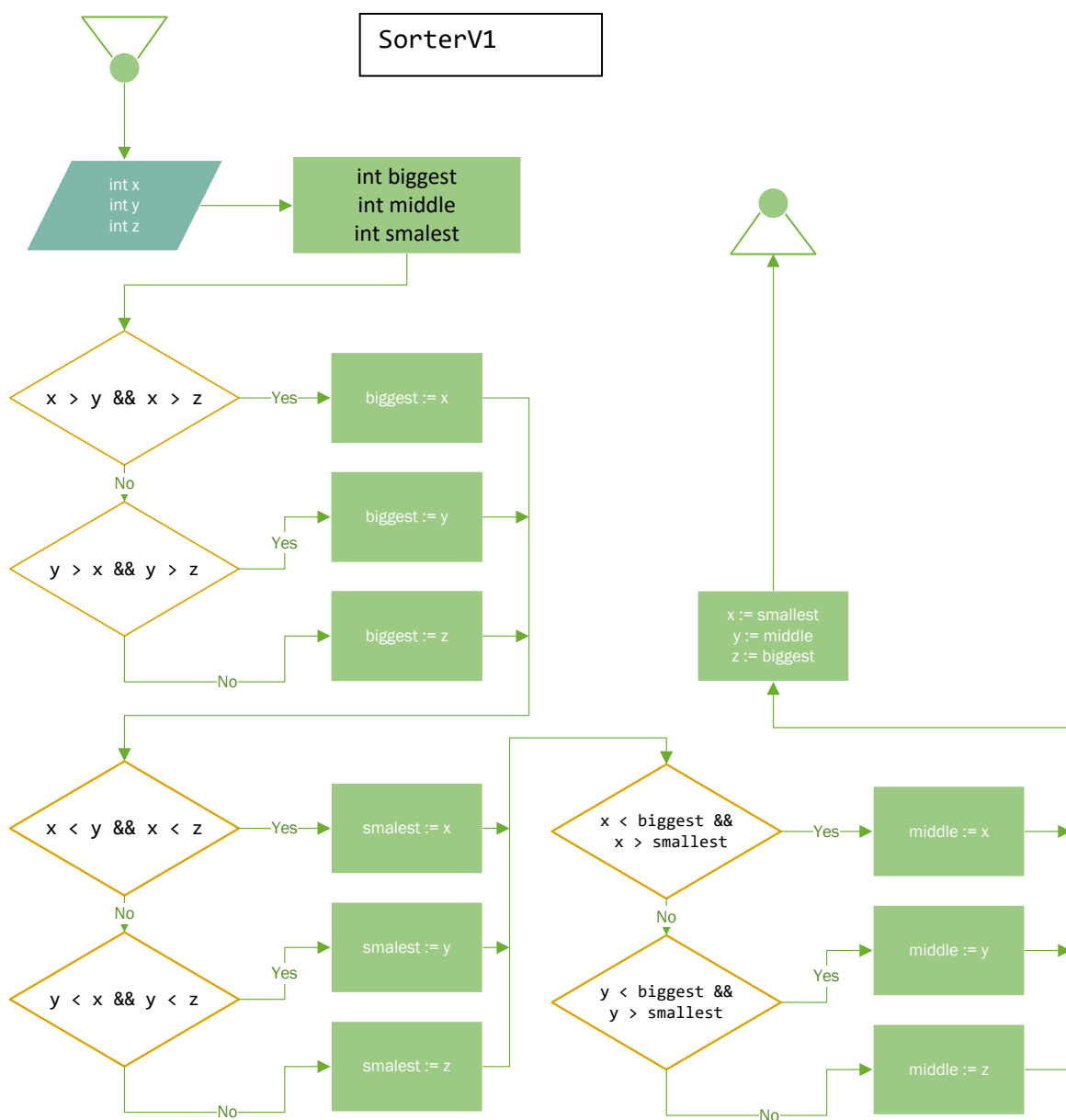
1. sorterV2(↑integer x, ↓integer y, ↓integer z)
2.   integer numbers[3] = {x,y,z}
3.
4.   for (n=3; n>1; n=n-1)do
5.     for (i=0; i<n-1; i=i+1)do
6.       if (numbers[i] > numbers[i+1])then
7.         numbers.swap(i, i+1)
8.       end
9.     end
10.  end
11.
12.  x := numbers[0]
13.  y := numbers[1]
14.  z := numbers[2]
15.  end
```

```

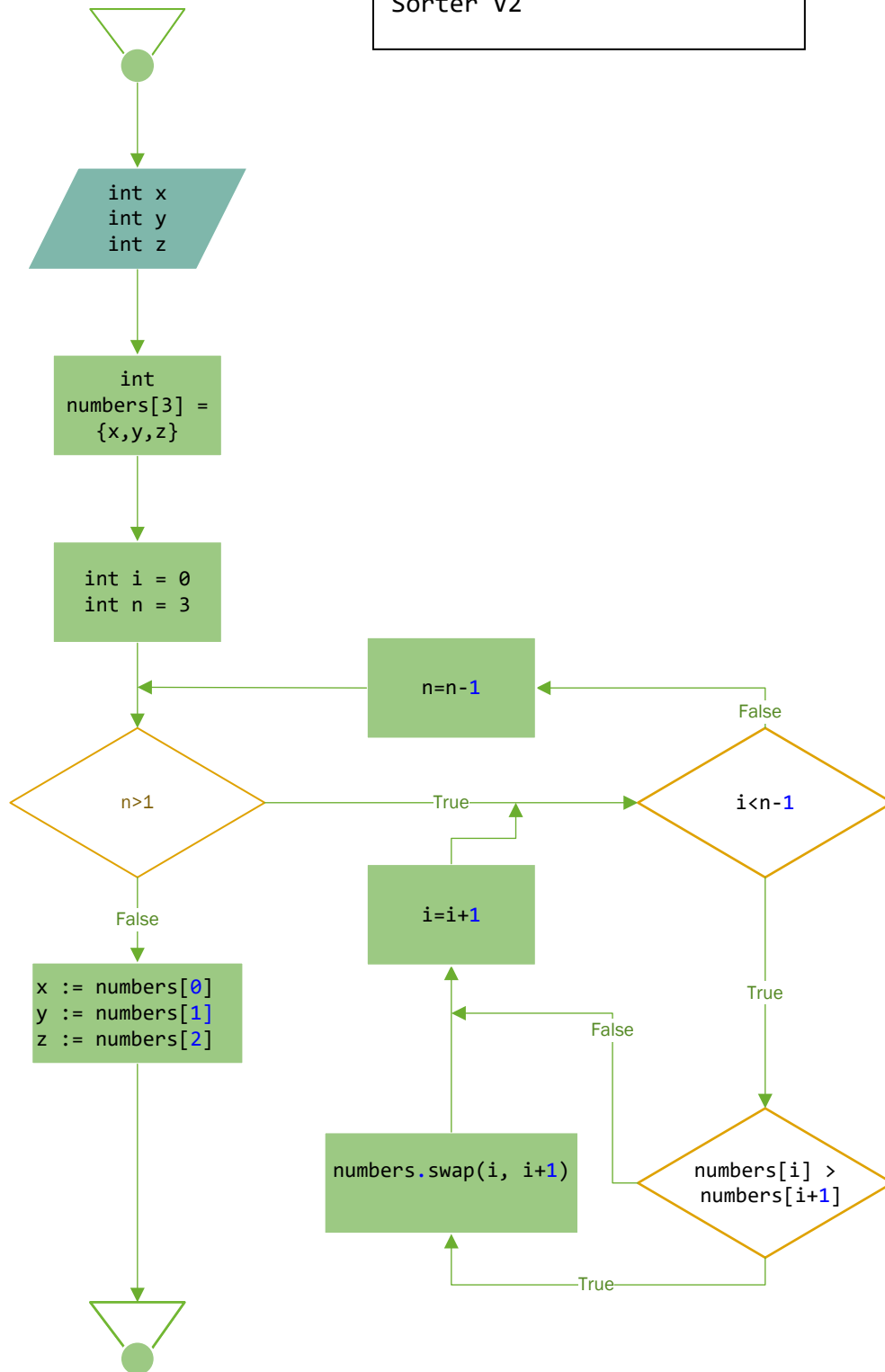
1. sorterV3(↓↑integer x, ↓↑integer y, ↓↑integer z)
2.   if(y > x) then
3.     Swap(x,y)
4.   end
5.
6.   if (z > y) then
7.     Swap(y,z)
8.   end
9.
10.  if (y > x) then
11.    Swap(x,y)
12.  end
13. end

```

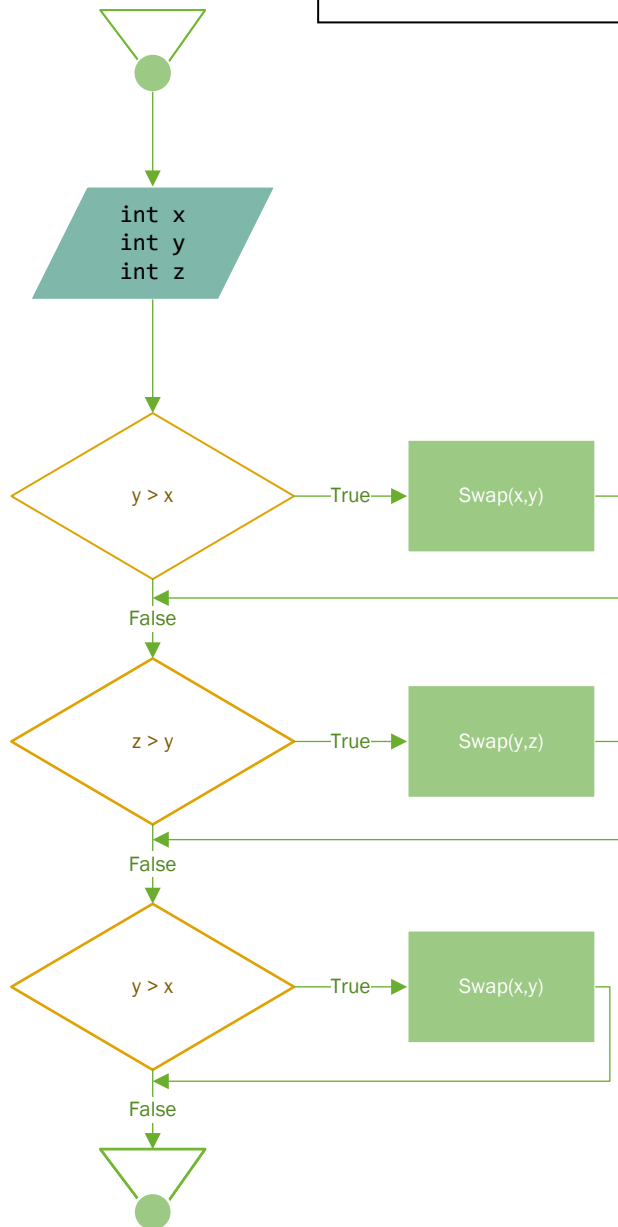
b) Ablaufdiagramm



Sorter V2



Sorter V3



Aufgabe 2 Palindrom

```
1. Palindromtest(↓string text, ↑bool result)
2.
3.     result := true
4.     integer n = text.length() - 1
5.     integer i = 0
6.
7.     while (result == true and i < n) do
8.         if(text[n] != text[i]) then
9.             result := false
10.        end
11.
12.        i := i+1
13.        n := n-1
14.    end
15. end
```

Aufgabe 3 Häufigkeitsanalyse

```
1. VowelOccurencies(↓string text, ↑integer freqA, ↑integer freqE, ↑integer freqI, ↑integer freqO, ↑integer freqU)
2.
3.     integer i = 0
4.     integer textlength = text.length()
5.     integer Vowels[5] = {0,0,0,0,0}
6.
7.     while (i < textlength) do
8.         if (text[i] == 'A' || text[i] == 'a') then
9.             Vowels[0] = Vowels[0] + 1
10.        end
11.        if (text[i] == 'E' || text[i] == 'e') then
12.            Vowels[1] = Vowels[1] + 1
13.        end
14.        if (text[i] == 'I' || text[i] == 'i') then
15.            Vowels[2] = Vowels[2] + 1
16.        end
17.        if (text[i] == 'O' || text[i] == 'o') then
18.            Vowels[3] = Vowels[3] + 1
19.        end
20.        if (text[i] == 'U' || text[i] == 'u') then
21.            Vowels[4] = Vowels[4] + 1
22.        end
23.        i = i + 1
24.    end
25.
26.    freqA := (Vowels[0] * 100) / textlength
27.    freqE := (Vowels[1] * 100) / textlength
28.    freqI := (Vowels[2] * 100) / textlength
29.    freqO := (Vowels[3] * 100) / textlength
30.    freqU := (Vowels[4] * 100) / textlength
31.
32. end
```

text = "Ich bin ein Test"

textlength = 16

A	E	I	O	U	i	Überprüfung	Befehl
0	0	0	0	0	0	i < textlength	-
0	0	0	0	0	0	└ TRUE	-
0	0	0	0	0	0	Check Vowels	-
0	0	1	0	0	0	└ TRUE	Vowels[2] + 1
0	0	1	0	0	1	i < textlength	i + 1
0	0	1	0	0	1	└ TRUE	-
0	0	1	0	0	1	Check Vowels	-
0	0	1	0	0	2	i < textlength	i + 1
0	0	1	0	0	2	└ TRUE	-
0	0	1	0	0	2	Check Vowels	-
0	0	1	0	0	3	i < textlength	i + 1
0	0	1	0	0	3	└ TRUE	-
0	0	1	0	0	3	Check Vowels	-
0	0	1	0	0	4	i < textlength	i + 1
0	0	1	0	0	4	└ TRUE	-
0	0	1	0	0	4	Check Vowels	-
0	0	1	0	0	5	i < textlength	i + 1
0	0	1	0	0	5	└ TRUE	-
0	0	1	0	0	5	Check Vowels	-
0	0	2	0	0	5	└ TRUE	Vowels[2] + 1
0	0	2	0	0	6	i < textlength	i + 1
0	0	2	0	0	6	└ TRUE	-
0	0	2	0	0	6	Check Vowels	-
0	0	2	0	0	7	i < textlength	i + 1
0	0	2	0	0	7	└ TRUE	-
0	0	2	0	0	7	Check Vowels	-
0	0	2	0	0	8	i < textlength	i + 1
0	0	2	0	0	8	└ TRUE	-
0	0	2	0	0	8	Check Vowels	-
0	1	2	0	0	8	└ TRUE	Vowels[1] + 1
0	1	2	0	0	9	i < textlength	i + 1
0	1	2	0	0	9	└ TRUE	-
0	1	2	0	0	9	Check Vowels	-
0	1	3	0	0	9	└ TRUE	Vowels[2] + 1
0	1	3	0	0	10	i < textlength	i + 1
0	1	3	0	0	10	└ TRUE	-
0	1	3	0	0	10	Check Vowels	-
0	1	3	0	0	11	i < textlength	i + 1
0	1	3	0	0	11	└ TRUE	-
0	1	3	0	0	11	Check Vowels	-
0	1	3	0	0	12	i < textlength	i + 1
0	1	3	0	0	12	└ TRUE	-
0	1	3	0	0	12	Check Vowels	-
0	1	3	0	0	13	i < textlength	i + 1
0	1	3	0	0	13	└ TRUE	-
0	1	3	0	0	13	Check Vowels	-
0	2	3	0	0	13	└ TRUE	Vowels[1] + 1
0	2	3	0	0	14	i < textlength	i + 1
0	2	3	0	0	14	└ TRUE	-
0	2	3	0	0	14	Check Vowels	-
0	2	3	0	0	15	i < textlength	i + 1
0	2	3	0	0	15	└ TRUE	-
0	2	3	0	0	15	Check Vowels	-
0	2	3	0	0	16	i < textlength	i + 1
0	2	3	0	0	16	└ FALSE	-
freqA	freqE	freqI	freqO	freqU	-	-	-
0	0	0	0	0	-	-	(Vowels[0] * 100) / (textlength)
0	12	0	0	0	-	-	(Vowels[1] * 100) / (textlength)
0	12	18	0	0	-	-	(Vowels[2] * 100) / (textlength)
0	12	18	0	0	-	-	(Vowels[3] * 100) / (textlength)
0	12	18	0	0	-	-	(Vowels[4] * 100) / (textlength)

text = "AIIII"

textlength = 4

A	E	I	O	U	i	Überprüfung	Befehl
0	0	0	0	0	0	i < textlength	-
0	0	0	0	0	0	└ TRUE	-
0	0	0	0	0	0	Check Vowels	-
1	0	0	0	0	0	└ TRUE	Vowels[0] + 1
1	0	0	0	0	1	i < textlength	i + 1
1	0	0	0	0	1	└ TRUE	-
1	0	0	0	0	1	Check Vowels	-
2	0	0	0	0	1	└ TRUE	Vowels[0] + 1
2	0	0	0	0	2	i < textlength	i + 1
2	0	0	0	0	2	└ TRUE	-
2	0	0	0	0	2	Check Vowels	-
2	0	1	0	0	2	└ TRUE	Vowels[2] + 1
2	0	1	0	0	3	i < textlength	i + 1
2	0	1	0	0	3	└ TRUE	-
2	0	1	0	0	3	Check Vowels	-
2	0	2	0	0	3	└ TRUE	Vowels[2] + 1
2	0	2	0	0	4	i < textlength	i + 1
2	0	2	0	0	4	└ FALSE	-
freqA	freqE	freqI	freqO	freqU	-	-	-
50	0	0	0	0	-	-	(Vowels[0] * 100) / (textlength)
50	0	0	0	0	-	-	(Vowels[1] * 100) / (textlength)
50	0	50	0	0	-	-	(Vowels[2] * 100) / (textlength)
50	0	50	0	0	-	-	(Vowels[3] * 100) / (textlength)
50	0	50	0	0	-	-	(Vowels[4] * 100) / (textlength)

text = "GGGG"

textlength = 4

A	E	I	O	U	i	Überprüfung	Befehl
0	0	0	0	0	0	i < textlength	-
0	0	0	0	0	0	└ TRUE	-
0	0	0	0	0	0	Check Vowels	-
0	0	0	0	0	1	i < textlength	i + 1
0	0	0	0	0	1	└ TRUE	-
0	0	0	0	0	1	Check Vowels	-
0	0	0	0	0	2	i < textlength	i + 1
0	0	0	0	0	2	└ TRUE	-
0	0	0	0	0	2	Check Vowels	-
0	0	0	0	0	3	i < textlength	i + 1
0	0	0	0	0	3	└ TRUE	-
0	0	0	0	0	3	Check Vowels	-
0	0	0	0	0	4	i < textlength	i + 1
0	0	0	0	0	4	└ FALSE	-
freqA	freqE	freqI	freqO	freqU	-	-	-
0	0	0	0	0	-	-	(Vowels[0] * 100) / (textlength)
0	0	0	0	0	-	-	(Vowels[1] * 100) / (textlength)
0	0	0	0	0	-	-	(Vowels[2] * 100) / (textlength)
0	0	0	0	0	-	-	(Vowels[3] * 100) / (textlength)
0	0	0	0	0	-	-	(Vowels[4] * 100) / (textlength)