

With this codeLab we learned that JobScheduler is only available on devices running API 21 and higher

For use JobScheduler we need JobInfo and JobService, the class who extends of job service will need to implement the override onStartJob and onStopJob

We need to make sure that we declare the tag service with our JobService in the manifest, this one needs the name and the permission

We need to create a notification channel as we learned before and inside the onStart job create a notification with all the properties we want to show, and make sure to return false in onStop because if the job fails, we want the job to be rescheduled instead of dropped.

We learned that we need the job info to identify the criteria for running the job

We learned to cancel a job and is very easy is just validate if the job schedule is different a null and if is different call .cancelAll() and set it to null

For schedule a job is just create an instance JobScheduler, create a Component name with our service class, create the job info with all the different set than going to need, make a validation with the constraint set for don't make the app crash, and if everything is ok build the jobInfo and for finish schedule this job to the scheduler.

1:14



## Notification Scheduler

Network Type Required:

☒ none ☐ any ☐ wifi

requires

device idle ☐ device charging ☐

override deadline not set



SCHEDULE JOB

CANCEL JOBS