

# H 00: The Template

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## 1 Task 1

- a)
- b)
- c)
- d)

## 2 Task 2

a) The peak performance of a system is categorized by the total usage of all available resources the system has to offer. At this point the systems only limitation are of physical limitations (example: time information needs to "travel" between different compartments of the system)

b) Operations per clock cycle (OPC) Operations per second (OPS) Parallel processors (PP) Floating point operations (FPO) processor clock time (PCT) Number of x (#x)

calculation:

$$OPC = \#PP * \#ALU(perPP) * \#FPO(perALU) = 512 * 8 * 3 = 12288$$

– 12288 Operations per clock cycle

$$OPS = OPC * PCT = 12288 * 1 * 10^9 * 1/s = 12.288 * 10^{12}$$

$$12.288 * 10^{12} \text{ operations per second}$$

c) It is almost impossible to achieve peak performance on any system. Reasons include the lack of perfect parallelization, dependencies between different operations (operation B needs to wait on operation A to finish, etc), waiting times between calculations (a processor needs to wait for information that is needed to continue a process; e.g. cache fault) and many more.

### 3 Task 3

a) 14.2 ms are linear – 57.6 can be parallelized

$$57.6/32 = 1.8 \text{ ms (since 32 processors are used)}$$

$$– 14.2 \text{ ms} + 1.8 \text{ ms} = 16 \text{ ms are needed to solve the problem}$$

$$72/16 = 4$$

$$– \text{Speedup is 4}$$

$$\text{b) } 72 * x + 0.25 * 72 * (1 - x) = 32$$

$$72 * (x + 0.25 * (1 - x)) = 32 \quad 72 * (x + 0.25 - 0.25x) = 32 \quad 72 * (0.75x + 0.25) = 32 \quad 48x + 16 = 32 \quad 48x = 16 \quad x = 1/3$$

1/3 der Gesamtzeit (24ms) wird zum initialisieren benötigt

$$\text{c) } \text{maximum speedup within finite amount of processors (infinite perfectly parallel working processors reduce the normal runtime) / (initialization time + parallelized time)} = 72 / (24 + \lim_{x \rightarrow 0} x) = 72 / (24 + 0) = 3$$

if an infinite number of processors run perfectly parallel then only the initialization time remains. Therefore the minimal runtime of the program is 24 ms dumb boss sells before he thinks :(

$$\text{d) } 72 * 1/6 + (1/32) * 72 * 5/6 = x$$

$$72 * (1/6 + 5/192) = x \quad 72 * (32/192 + 5/192) = x \quad 72 * (37/192) = x \quad 2664/192 = x \\ 13.875 = x$$

-j With the new algorithm the program finishes in less then 14 ms. The company is saved! YAY!!!

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