# Software Defined Networking

Network Infrastructures A.A 2020/21

#### Outline

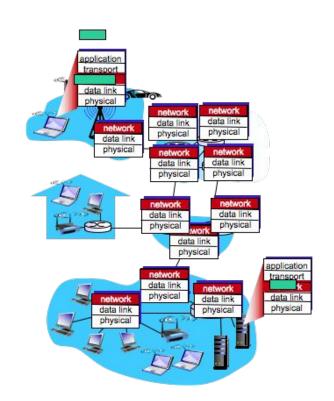


- Control Plane and Data Plane
- Generalized Packet Forwarding
- Flow Table Entry
- Software Defined Networking
- OpenFlow Protocol
- SDN control/data plane interaction

#### Network Layer



- transport segment from sending to receiving host
- on sending side encapsulates segments into datagrams
- on receiving side, delivers segments to transport layer
- network layer protocols in every host, router
- router examines header fields in all
   IP datagrams passing through it



## Two key network-layer functions



- network-layer functions:
  - forwarding: move packets from router's input to appropriate router output
  - routing: determine route taken by packets from source to destination
    - routing algorithms

- analogy: taking a trip
  - forwarding: process of getting through single interchange

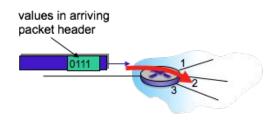
 routing: process of planning trip from source to destination

#### Network layer: data plane, control plane



#### Data plane

- o local, per-router function
- determines how datagram arriving on router input port is forwarded to router output port
- forwarding function



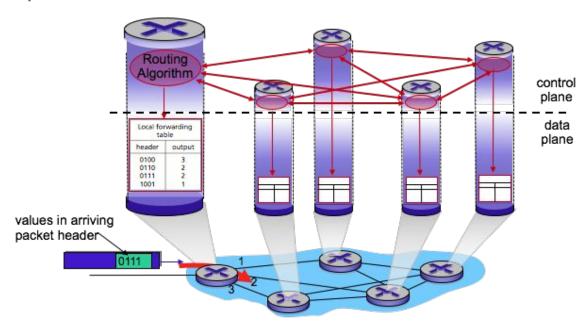
#### Control plane

- network-wide logic
- determines how datagram is routed among routers along end-end path from source host to destination host
- two control-plane approaches:
  - traditional routing algorithms: implemented in routers
  - software-defined networking
     (SDN): implemented in
     (remote) servers

#### Per-router control plane



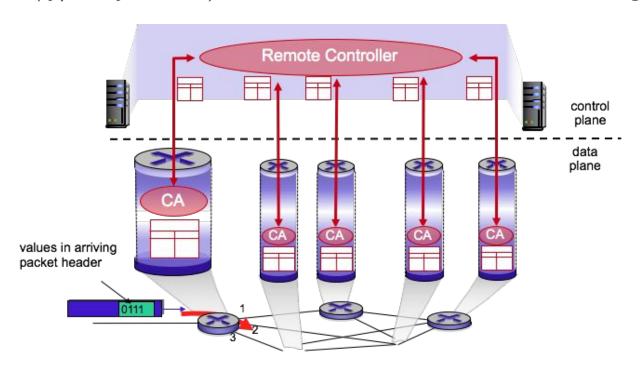
 Individual routing algorithm components in each and every router interact in the control plane



## Logically centralized control plane



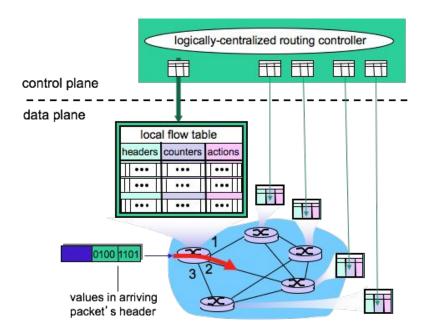
A distinct (typically remote) controller interacts with local control agents (CAs)



## Generalized Forwarding and SDN



 Each router contains a flow table that is computed and distributed by a logically centralized routing controller



#### OpenFlow data plane abstraction



- flow: defined by header fields
- generalized forwarding: simple packet-handling rules
  - Pattern: match values in packet header fields
  - Actions: for matched packet: drop, forward, modify, matched packet or send matched packet to controller
  - Priority: disambiguate overlapping patterns
  - Counters: #bytes and #packets



Flow table in a router (computed and distributed by controller) define router's match+action rules

#### OpenFlow data plane abstraction



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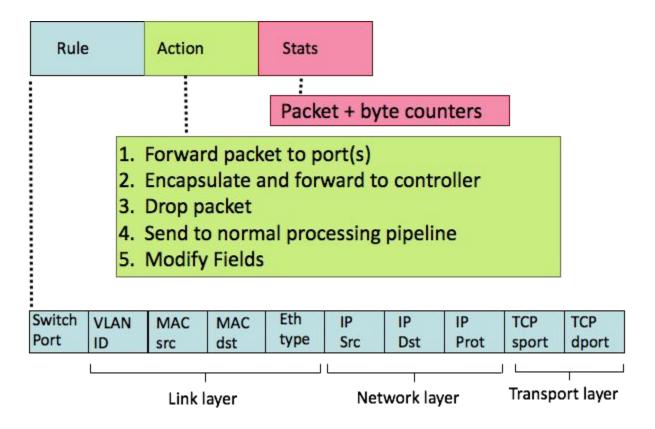


\*: wildcard

- 1. src=1.2.\*.\*, dest=3.4.5.\* → drop
- 2. src = \*.\*.\*, dest=3.4.\*.\* → forward(2)
- 3. src=10.1.2.3, dest=\*.\*.\*.\* → send to controller

#### OpenFlow: Flow Table Entries





#### **Examples**

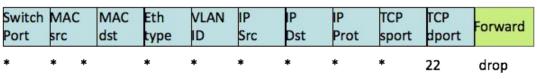


#### Destination-based forwarding:

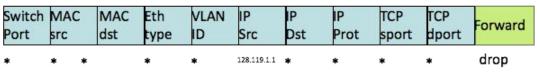
Switch Port		MAC dst		VLAN ID	IP Src	IP Ost	IP Prot		TCP dport	Action
*	*	*	*	*	*	51.6.0.8	*	*	*	port6

IP datagrams destined to IP address 51.6.0.8 should be forwarded to router output port 6

#### Firewall:



do not forward (block) all datagrams destined to TCP port 22



do not forward (block) all datagrams sent by host 128.119.1.1

#### **Examples**



#### Destination-based layer 2 (switch) forwarding:

Switch	MAC	MAC	Eth	VLAN	IP	IP	IP	TCP	TCP	Action
Port	src	dst	type	ID	Src	Ost	Prot	sport	dport	
*	22:A7:23: 11:E1:02	*	*	*	*	*	*	*	*	port3

layer 2 frames from MAC address 22:A7:23:11:E1:02 should be forwarded to output port 6

## OpenFlow abstraction



match+action: unifies different kinds of devices

#### Router

- match: longest destinationIP prefix
- o action: forward out a link

#### Switch

- match: destination MAC address
- action: forward or flood

#### Firewall

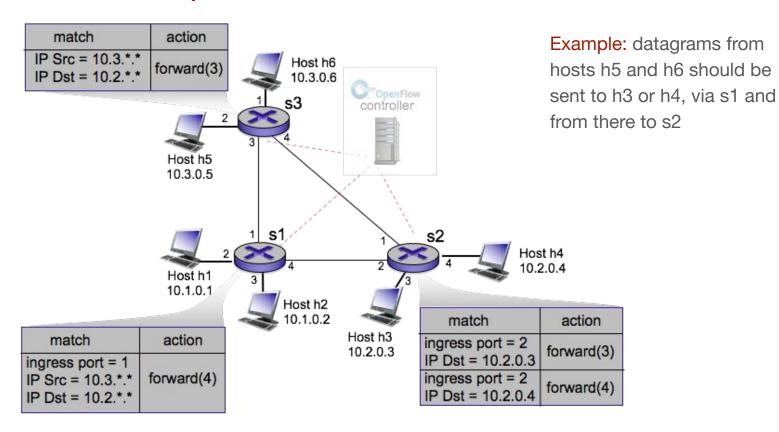
- match: IP addresses and TCP/UDP port numbers
- o action: permit or deny

#### NAT

- match: IP address and port
- action: rewrite address and port

## OpenFlow example





## Software defined networking (SDN)



- Internet network layer: historically has been implemented via distributed, per-router approach
  - monolithic router contains switching hardware, runs proprietary implementation of Internet standard protocols (IP, RIP, IS-IS, OSPF, BGP) in proprietary router OS (e.g., Cisco IOS)
  - different "middleboxes" for different network layer functions: firewalls, load balancers, NAT boxes, ..
- ~2005: renewed interest in rethinking network control plane

## Software defined networking (SDN)



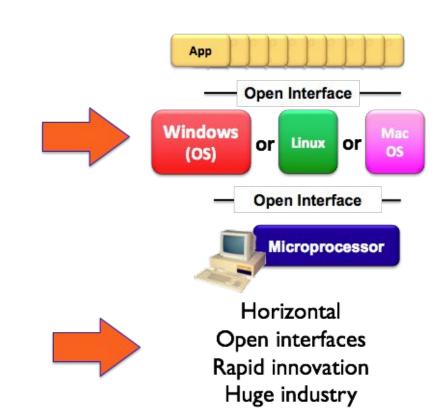
- Why a logically centralized control plane?
  - easier network management: avoid router misconfigurations, greater flexibility of traffic flows
  - table-based forwarding (recall OpenFlow API) allows "programming" routers
    - centralized "programming" easier: compute tables centrally and distribute
    - distributed "programming: more difficult: compute tables as result of distributed algorithm (protocol) implemented in each and every router
  - open (non-proprietary) implementation of control plane

#### Analogy: mainframe to PC evolution



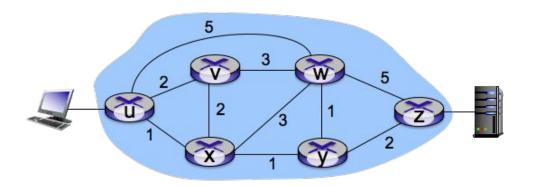


Vertically integrated Closed, proprietary Slow innovation Small industry



# Traffic engineering: difficult traditional routing





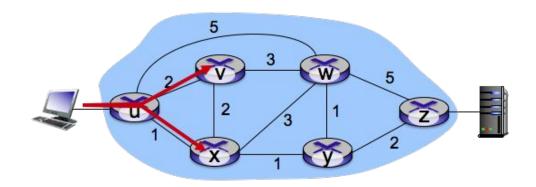
Q: what if network operator wants u-to-z traffic to flow along uvwz, x-to-z traffic to flow xwyz?

A: need to define link weights so traffic routing algorithm computes routes accordingly (or need a new routing algorithm)!

Link weights are only control "knobs": wrong!

## Traffic engineering: difficult



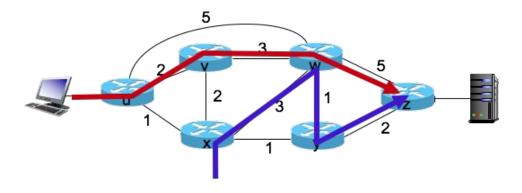


Q: what if network operator wants to split u-to-z traffic along uvwz and uxyz (load balancing)?

A: can't do it (or need a new routing algorithm)

## Traffic engineering: difficult



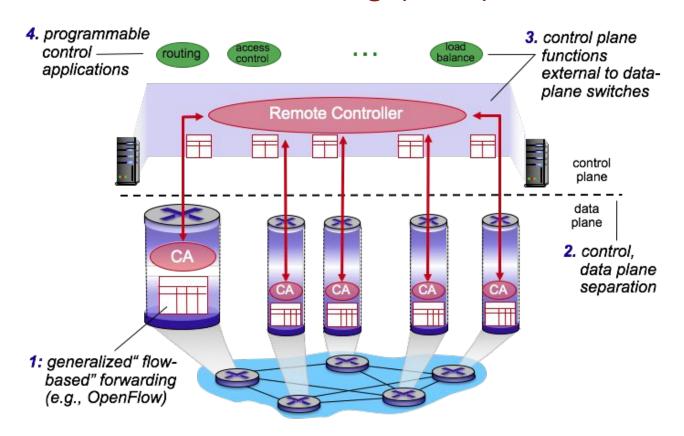


Q: what if w wants to route blue and red traffic differently?

A: can't do it (with destination based forwarding, and LS, DV routing)

## Software defined networking (SDN)



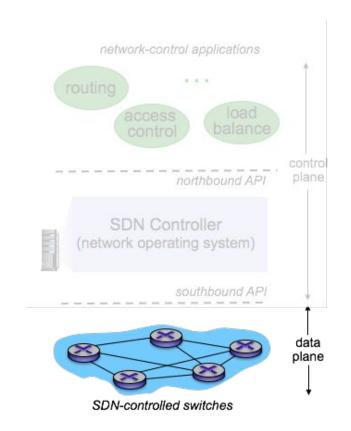


#### SDN perspective: data plane switches



#### Data plane switches

- fast, simple, commodity switches implementing generalized data-plane forwarding in hardware
- switch flow table computed, installed by controller
- API for table-based switch control (e.g., OpenFlow)
  - defines what is controllable and what is not
- protocol for communicating with controller (e.g., OpenFlow)

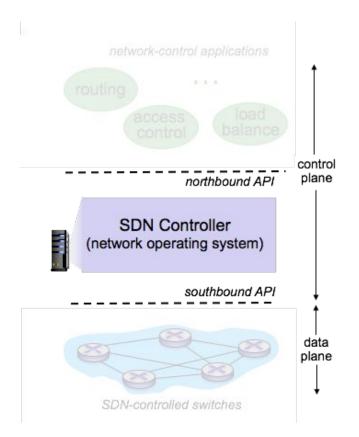


#### SDN perspective: SDN controller



#### SDN controller (network OS):

- maintain network state information
- interacts with network control applications "above" via northbound API
- interacts with network switches "below" via southbound API
- implemented as distributed system for performance, scalability, fault-tolerance, robustness

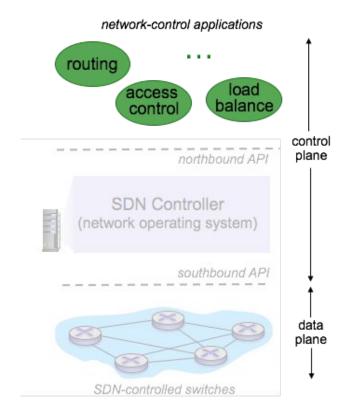


#### SDN perspective: network apps



#### network-control apps:

- "brains" of control: implement control functions using lower-level services, API provided by SND controller
- unbundled: can be provided by 3rd party: distinct from routing vendor, or SDN controller



#### Components of SDN controller

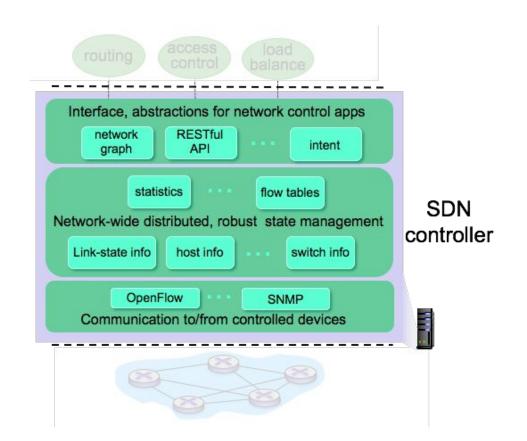


Interface layer to network control apps: abstractions API

Network-wide state management layer: state of networks links, switches, services: a distributed database

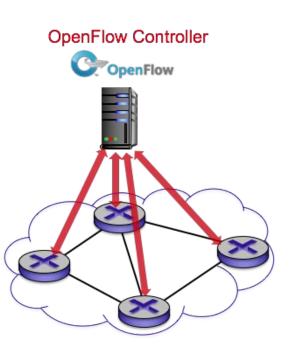
#### communication layer:

communicate between SDN controller and controlled switches



#### OpenFlow Protocol



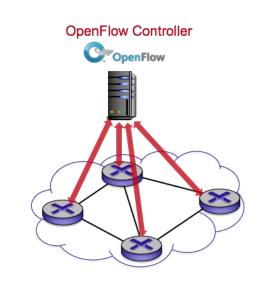


- operates between controller, switch
- TCP used to exchange messages
  - optional encryption
- three classes of OpenFlow messages:
  - controller-to-switch
  - asynchronous (switch to controller)
  - symmetric (misc)

## OpenFlow: controller-to-switch messages



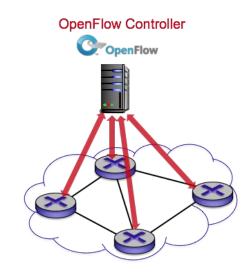
- Key controller-to-switch messages
  - features: controller queries switch features, switch replies
  - configure: controller queries/sets switch configuration parameters
  - modify-state: add, delete, modify flow entries in the OpenFlow tables
  - packet-out: controller can send this packet out of specific switch port



## OpenFlow: switch-to-controller messages



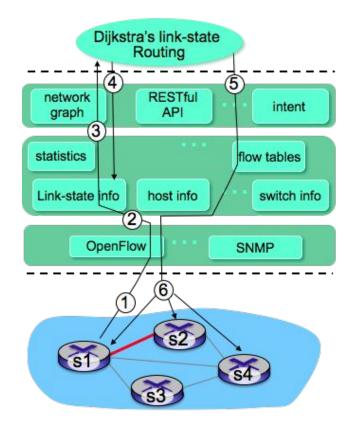
- Key switch-to-controller messages
  - packet-in: transfer packet (and its control) to controller. See packet-out message from controller
  - flow-removed: flow table entry deleted at switch
  - port status: inform controller of a change on a port.



Fortunately, network operators don't "program" switches by creating/sending OpenFlow messages directly. Instead use higher-level abstraction at controller

#### SDN control/data plane interaction example

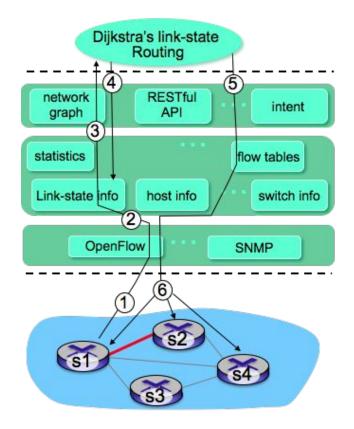




- S1, experiencing link failure using
   OpenFlow port status message to notify controller
- 2. SDN controller receives OpenFlow message, updates link status info
- Dijkstra's routing algorithm application has previously registered to be called when ever link status changes. It is called.
- 4. Dijkstra's routing algorithm access network graph info, link state info in controller, computes new routes

#### SDN control/data plane interaction example

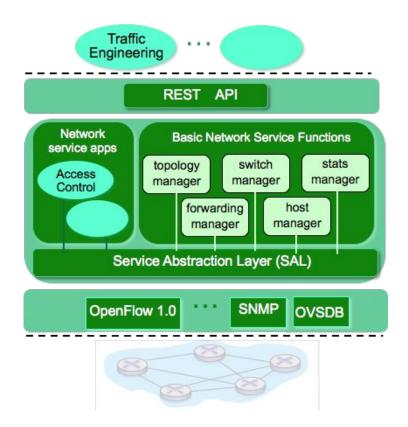




- link state routing app interacts with flow-table-computation component in SDN controller, which computes new flow tables needed
- 6. Controller uses OpenFlow to install new tables in switches that need updating

## OpenDaylight Controller

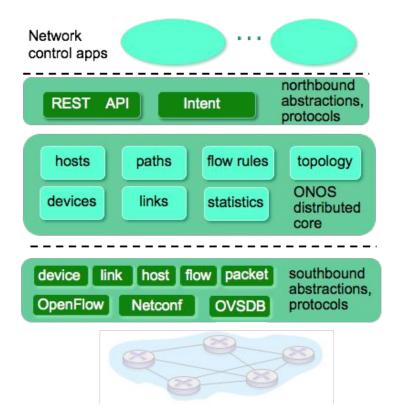




- ODL Lithium controller
- network apps may be contained within, or be external to SDN controller
- Service Abstraction
   Layer: interconnects
   internal, external
   applications and
   services

#### **ONOS Controller**





- control apps separate
   from controller
- intent framework:
   high-level specification
   of service: what rather
   than how
- considerable emphasis
   on distributed core:
   service reliability,
   replication performance
   scaling

## SDN: selected challenges



- hardening the control plane: dependable, reliable, performance-scalable, secure distributed system
  - robustness to failures: leverage strong theory of reliable distributed system for control plane
  - dependability, security: "baked in" from day one?
- networks, protocols meeting mission-specific requirements
  - o e.g., real-time, ultra-reliable, ultra-secure
- Internet-scaling