```
if (INI >= B) begin
module ALU (A,B,OUT,control);
                                                           INI = INI - B;
input [1:0] A,B;
                                                           hold = hold+1; end
input [2:0] control;
                                                           end
output [3:0] OUT;
                                                           end
reg [1:0] INI;
reg [3:0] hold;
                                                           4: hold = ~A;
                                                           5: hold = A | B;
integer i;
                                                           6: hold = A&B;
                                                           7: hold = A^B;
always @(A,B,control)begin
                                                          endcase
 hold = 0;
                                                           end
case (control)
                                                           assign OUT = hold;
0: hold = A+B;
                                                          endmodule
1: begin
if (B > A)begin
hold = 0; end
else begin hold = A-B; end
end
2: begin
 INI = A;
for (i = 0; i < B; i = i + 1) begin
hold = hold + INI;
end
end
3: begin
INI = A;
for (i = 0; i < 4; i = i + 1) begin
                                                          module ALU_test();
```

```
reg [1:0] A,B;
                                                             #5 control = 3; A = 3; B = 2;
reg [2:0] control;
                                                             #5 control = 3; A = 2; B = 3;
wire [3:0] OUT;
                                                             #5 control = 4; A = 2; B = 0;
ALU T (A,B,OUT,control);
                                                             #5 control = 5; A = 0; B = 2;
initial begin
                                                             #5 control = 6; A = 2; B = 2;
 A=0;
                                                             #5 control = 6; A = 0; B = 2;
 B = 0;
                                                             #5 control = 6; A = 0; B = 0;
 control = 0;
                                                             #5 control = 7; A = 2; B = 2;
end
                                                             #5 control = 7; A = 2; B = 1;
initial begin
                                                             #5 control = 7; A = 0; B = 2;
 #5 control = 0; A = 2; B = 3;
 #5 control = 1; A = 3; B = 3;
                                                            end
 #5 control = 2; A = 2; B = 3;
                                                           endmodule
```

