

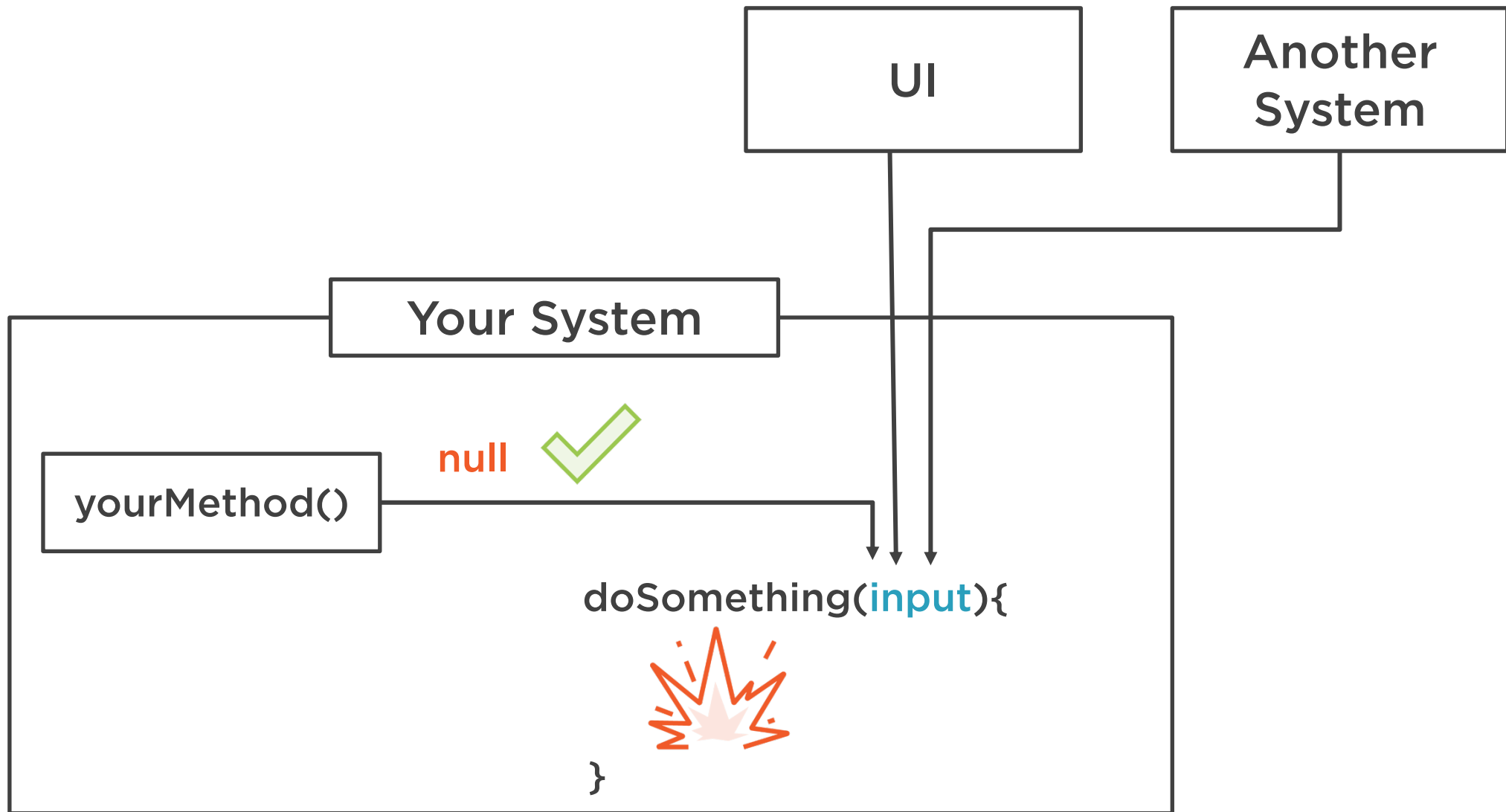
Improving Method Return Values

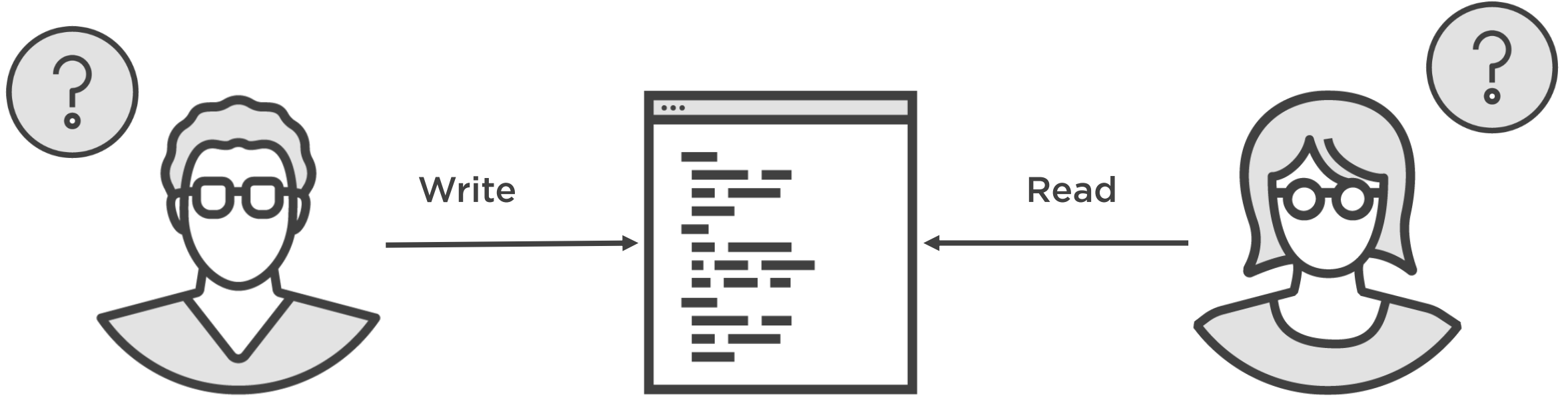


Andrejs Doronins

TEST AUTOMATION ENGINEER







The user of a component
should never be surprised
by its behavior



`com.nosurprises.api`



`invoke()`



`expected
result`



**(Don't return)
Magic numbers**

**Return
combinations**

**Alternatives to
null**



Magic Numbers

-1 or 0



Java

```
System.exit(0);
```



void

boolean

int



write(String txt)





```
int write(String txt)
```

```
int result = write(text);
```

```
// write failed
```

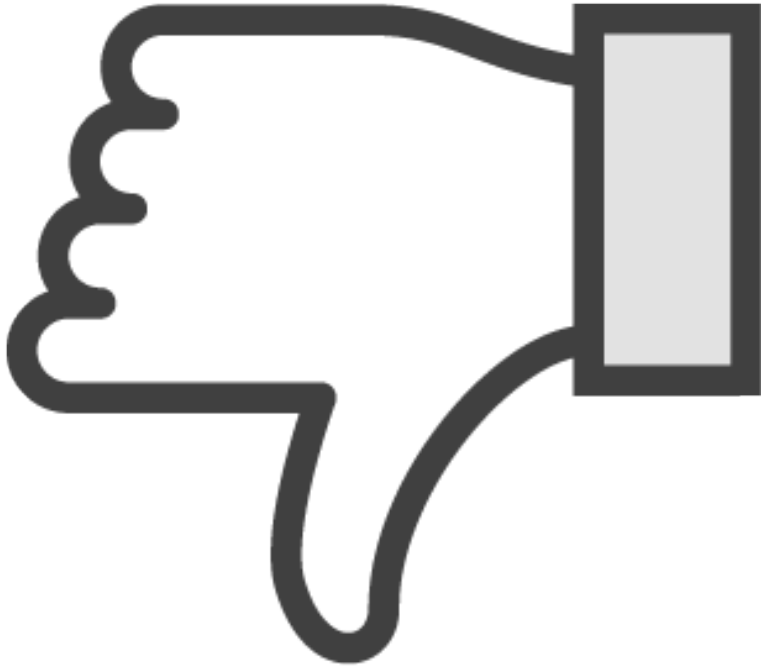
```
if(result == -1){
```

```
} else if (result == 0){
```

```
}
```



Magic Numbers



Force programmers to learn their meaning
Results in very poor client code



```
double calculate(a,b);
```

```
LocalDate parse(stringDate);
```

```
Person newPerson("John");
```

```
boolean isValid(whatever);
```



? doThisButItMightFail(input);



Valid Return Values



1) true/false

- True: success
- False: failure

2) void/throw

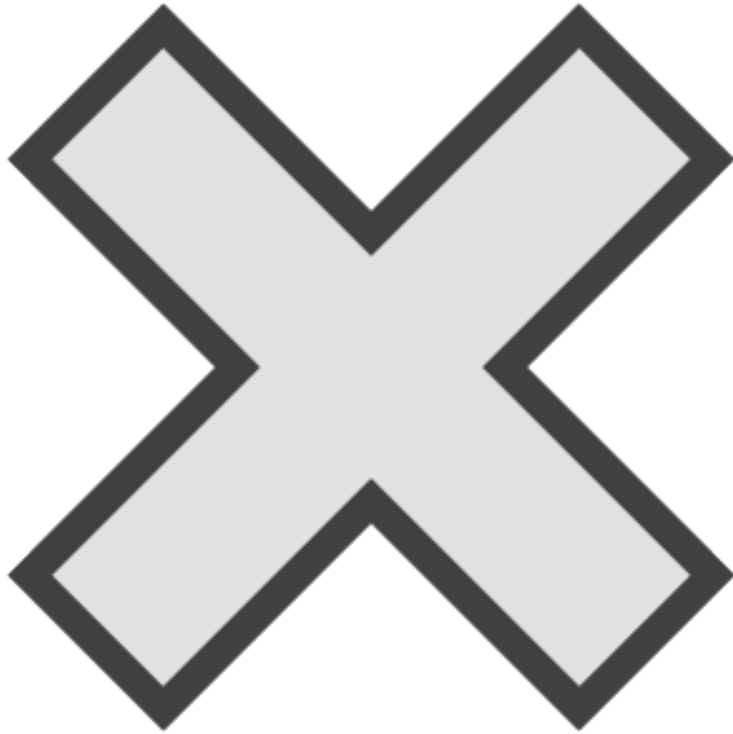
- Nothing happens: success
- Exception: failure

Throw in exceptional
circumstances

(situations when the function
cannot fulfill its purpose)



Bad Return Values



3) Don't mix!

true/false (and maybe an exception)

4) Null



Should get true or false...

What the...

com.badsurprises.api



isValid(...)



SurpriseException!



Usage of Null



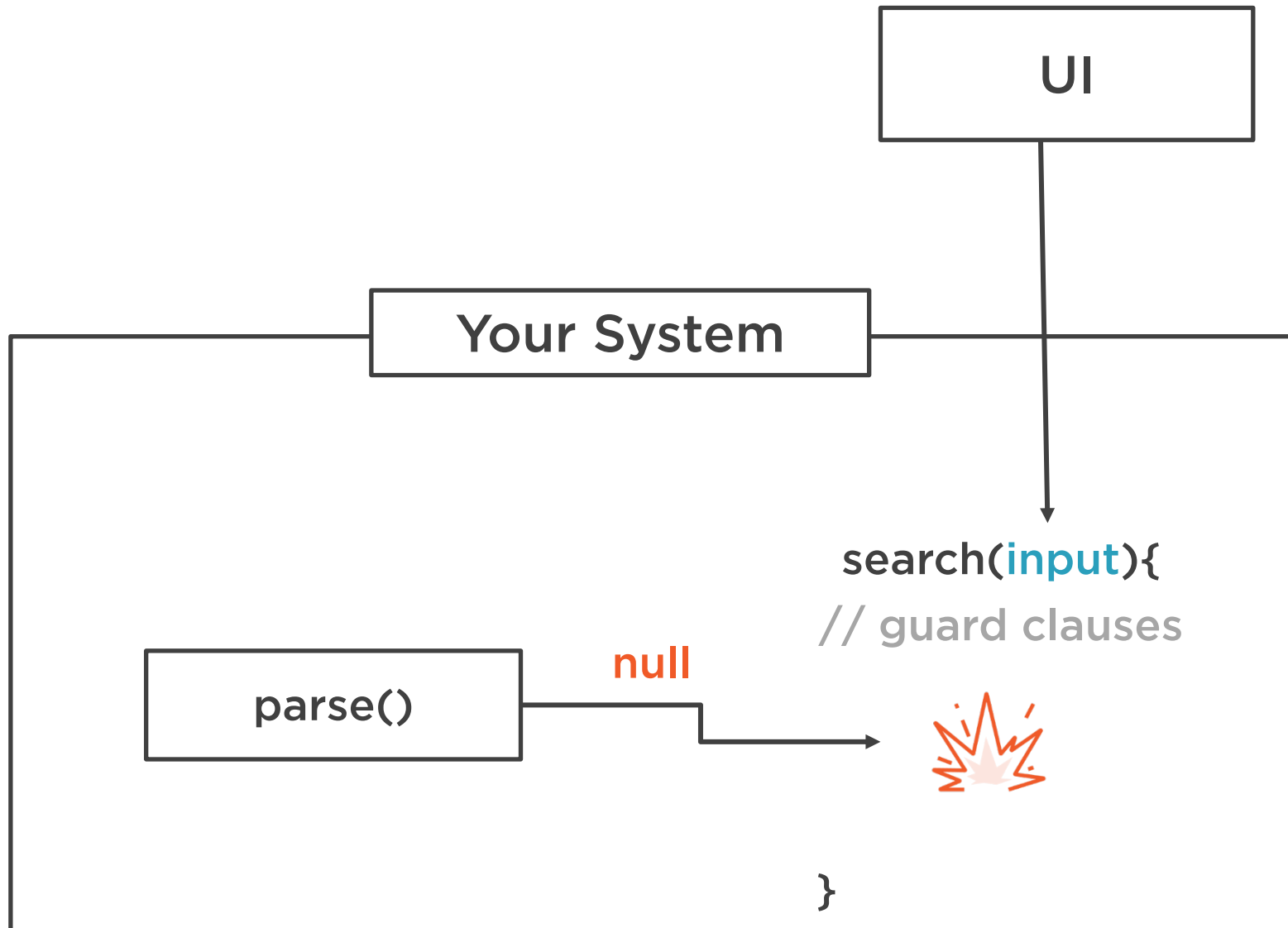
**Value for uninitialized
fields**

(necessary)

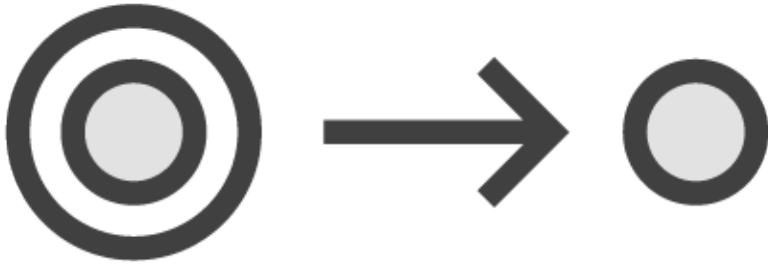


**To indicate a missing
value or result**

(not necessary)

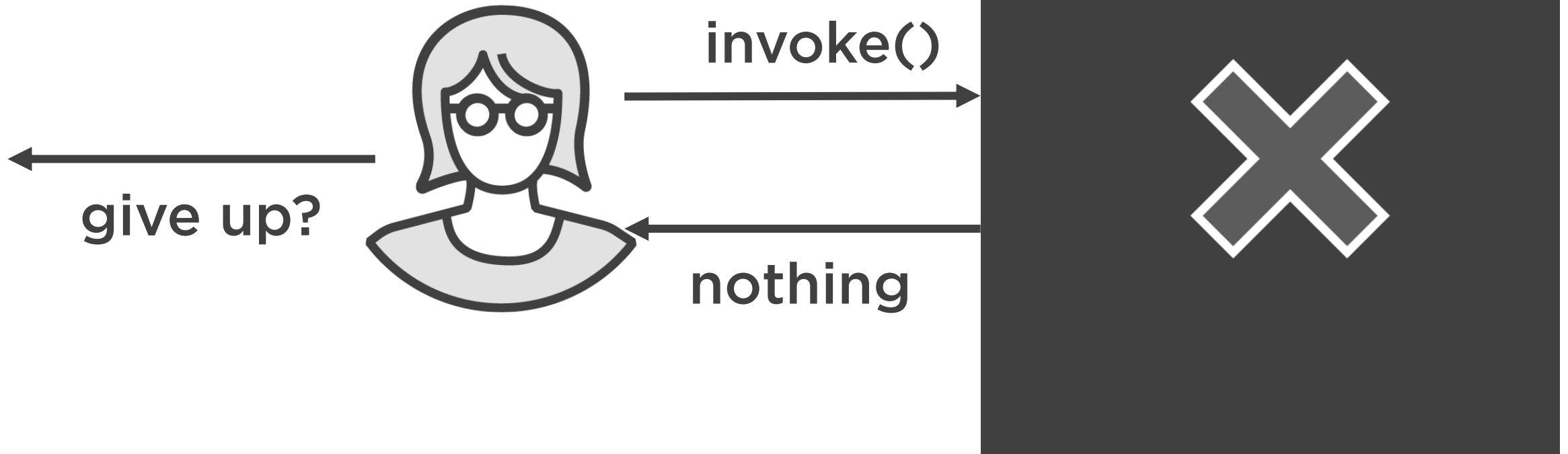


Alternatives to Null



- 1) throw
- 2) Sensible default
- 3) Empty collection
- 4) `Optional<T>`

com.unavailable.api



Absence of data is not
necessarily an error
(and we should recover)



Collections

`emptyList()`

`emptySet()`

`emptyMap()`



Why?

What?

Optional

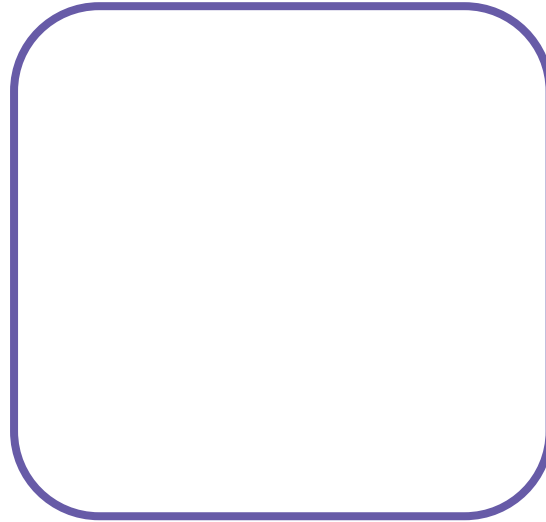
When?



Collection

1+ value(s)

OK



OK

null

Not OK



Optional<T>

1 value

OK

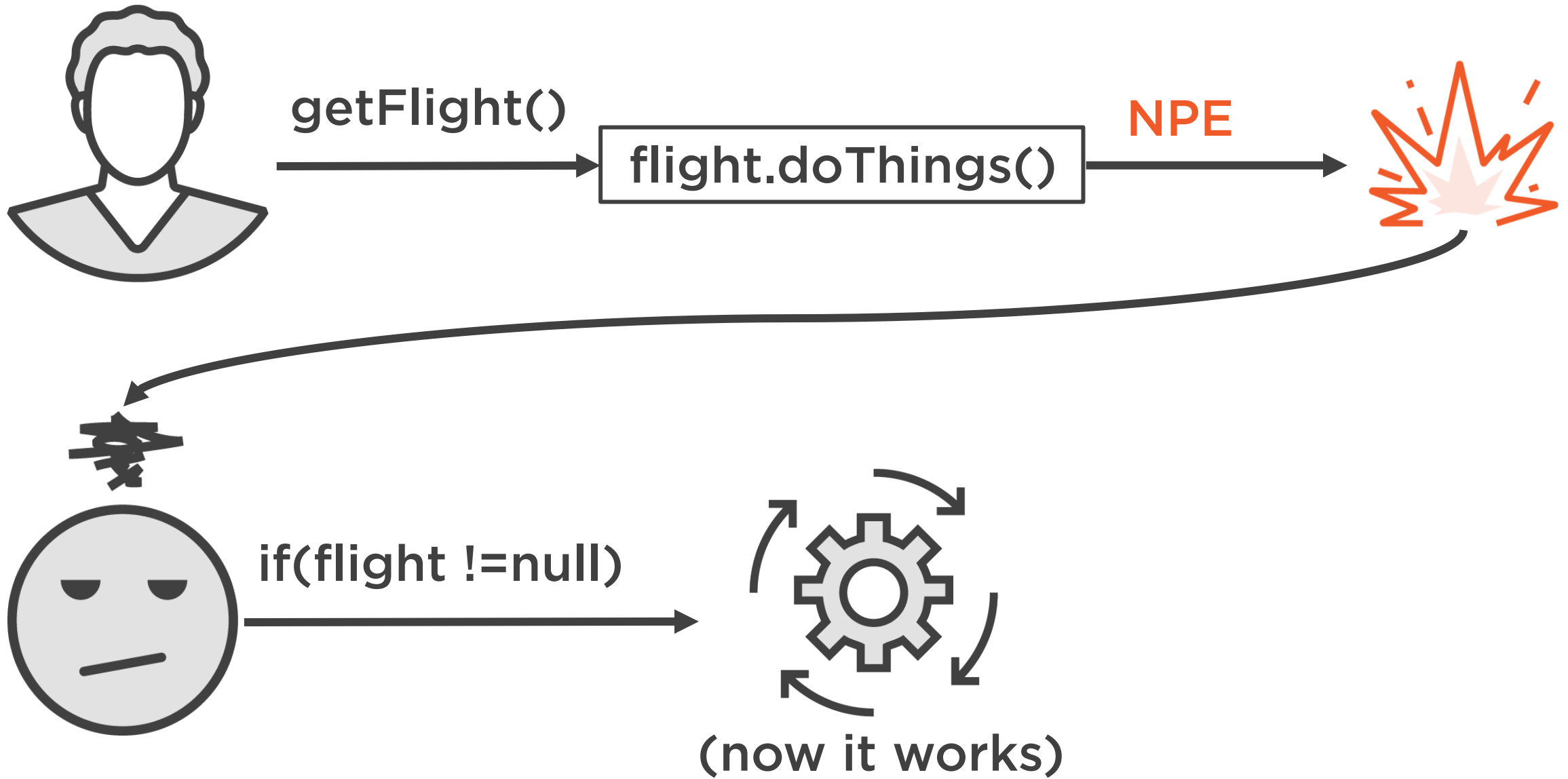
OK



Optional

A container object which may or may not contain a non-null value

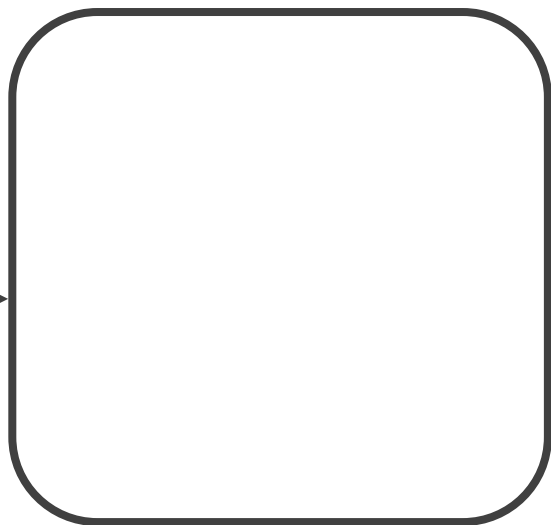






`getFlight()`

`Optional<Flight>`



Null safety zone

`.orElse()`

`.ifPresentOrElse()`

`.orElseThrow()`



Optional<T> forces the user
to confront the fact that there
may be no value



~~Flight~~

Optional<Flight> getFlight(String reference)



Optional<T>

`.or()`

`.orElse()`

`.orElseGet()`

`.orElseThrow()`

`.ifPresentOrElse()`



Summary



Don't return magic numbers

Don't return null

Do return:

- Default values
- Empty collection
- Optional



React

Fail early with a guard clause
in methods

Prevent

Fail early with a guard clauses
in constructors

Return only expected values

Don't return nulls

