

Sorting Algorithms

Heap Sort

Time Complexity

Best, Average and Worst Case:

$$O(N * \text{Log}N)$$

Space Complexity

**No additional space required
(In-place algorithm)**

$O(1)$

Original Array

0

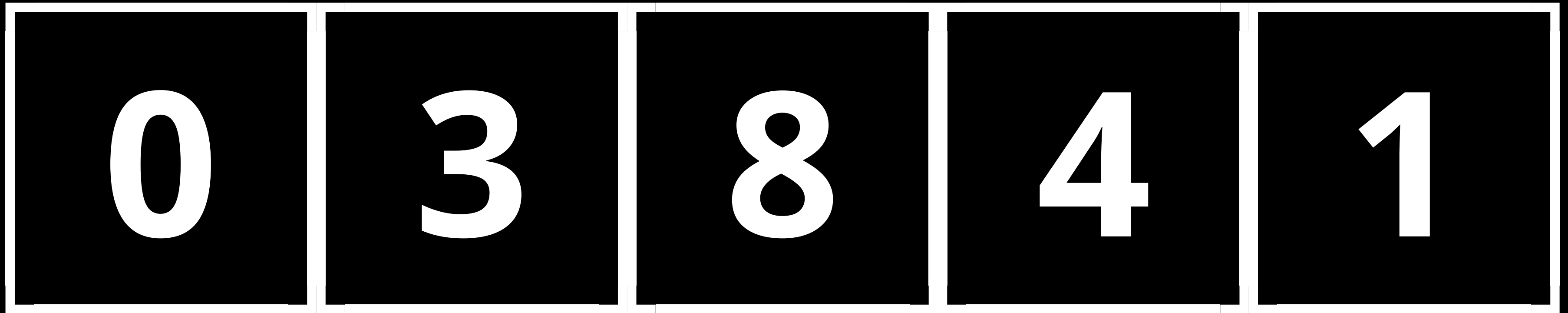
3

8

4

1

**We are going to use the following
relation to represent our array as a
complete binary tree (our Heap):**



parent = index

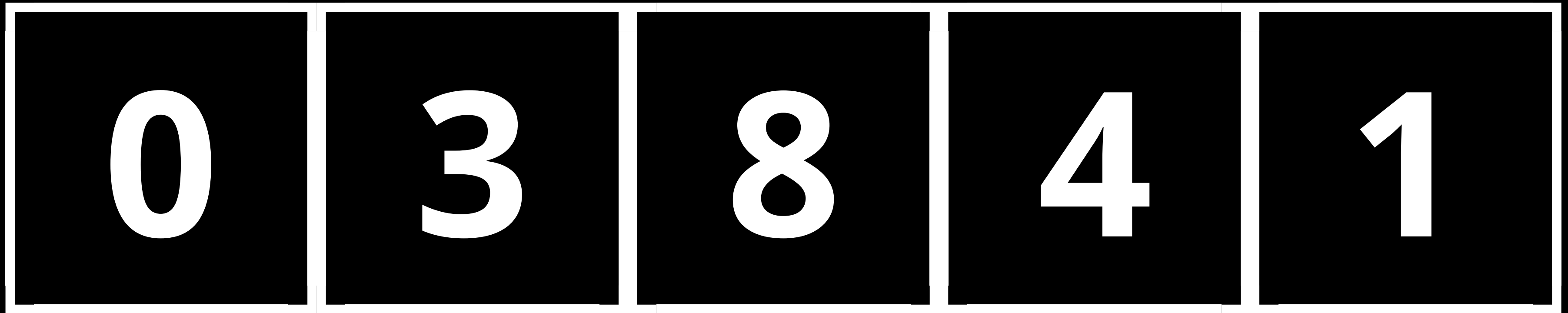
left child = $2 \times \text{index} + 1$

right child = $2 \times \text{index} + 2$

parent = index

left child = $2 \times \text{index} + 1$

right child = $2 \times \text{index} + 2$



Parent number 0: index 0

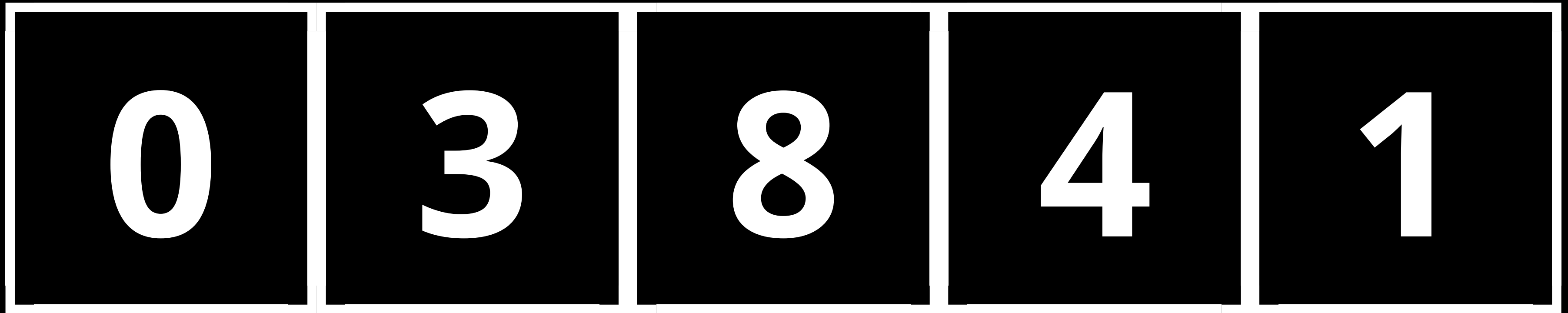
left child = $2 \times 0 + 1 = \text{index } 1$ (number 3)

right child = $2 \times 0 + 2 = \text{index } 2$ (number 8)

parent = index

left child = $2 * \text{index} + 1$

right child = $2 * \text{index} + 2$



Parent number 3: index 1

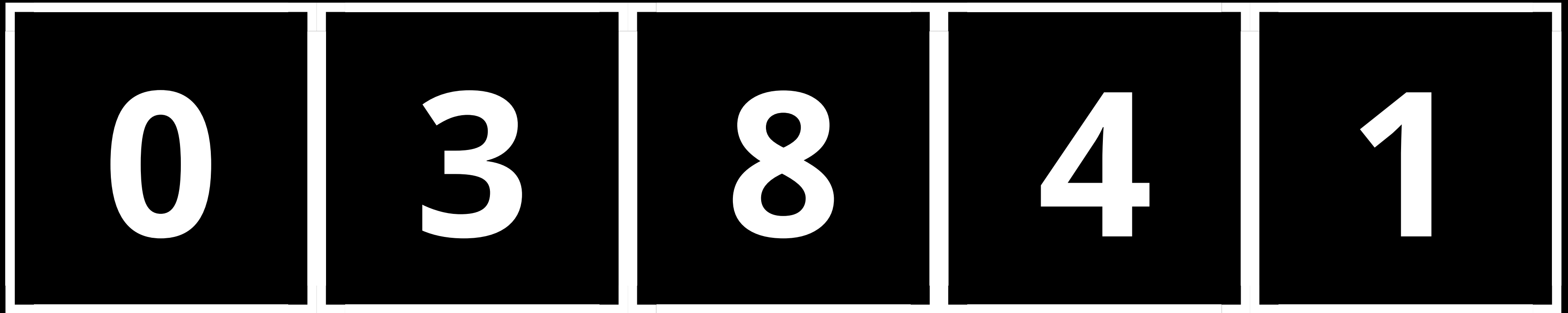
left child = $2 * 1 + 1 = \text{index } 3$ (number 4)

right child = $2 * 1 + 2 = \text{index } 4$ (number 1)

parent = index

left child = $2 * \text{index} + 1$

right child = $2 * \text{index} + 2$

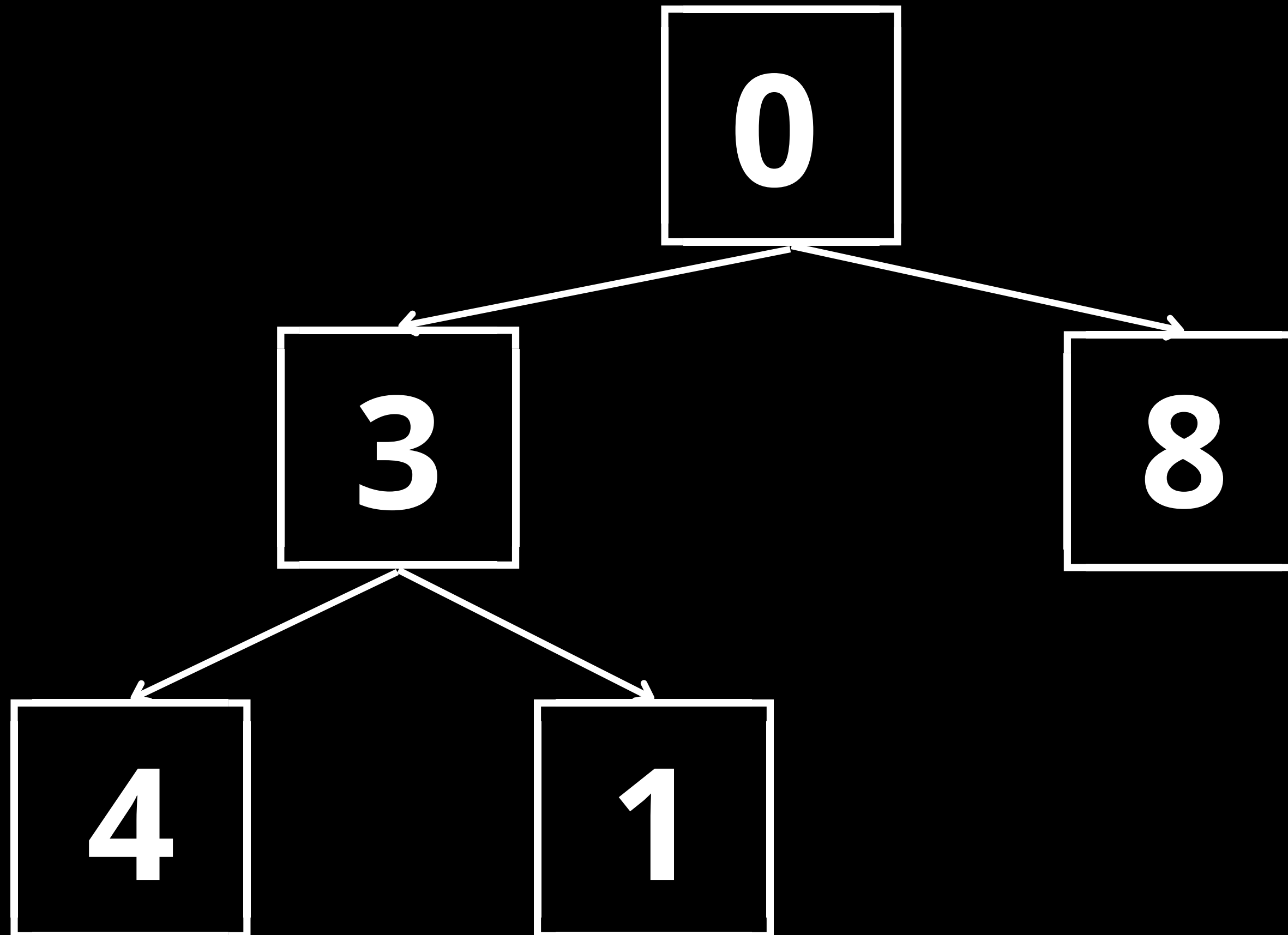


Parent number 8: index 2

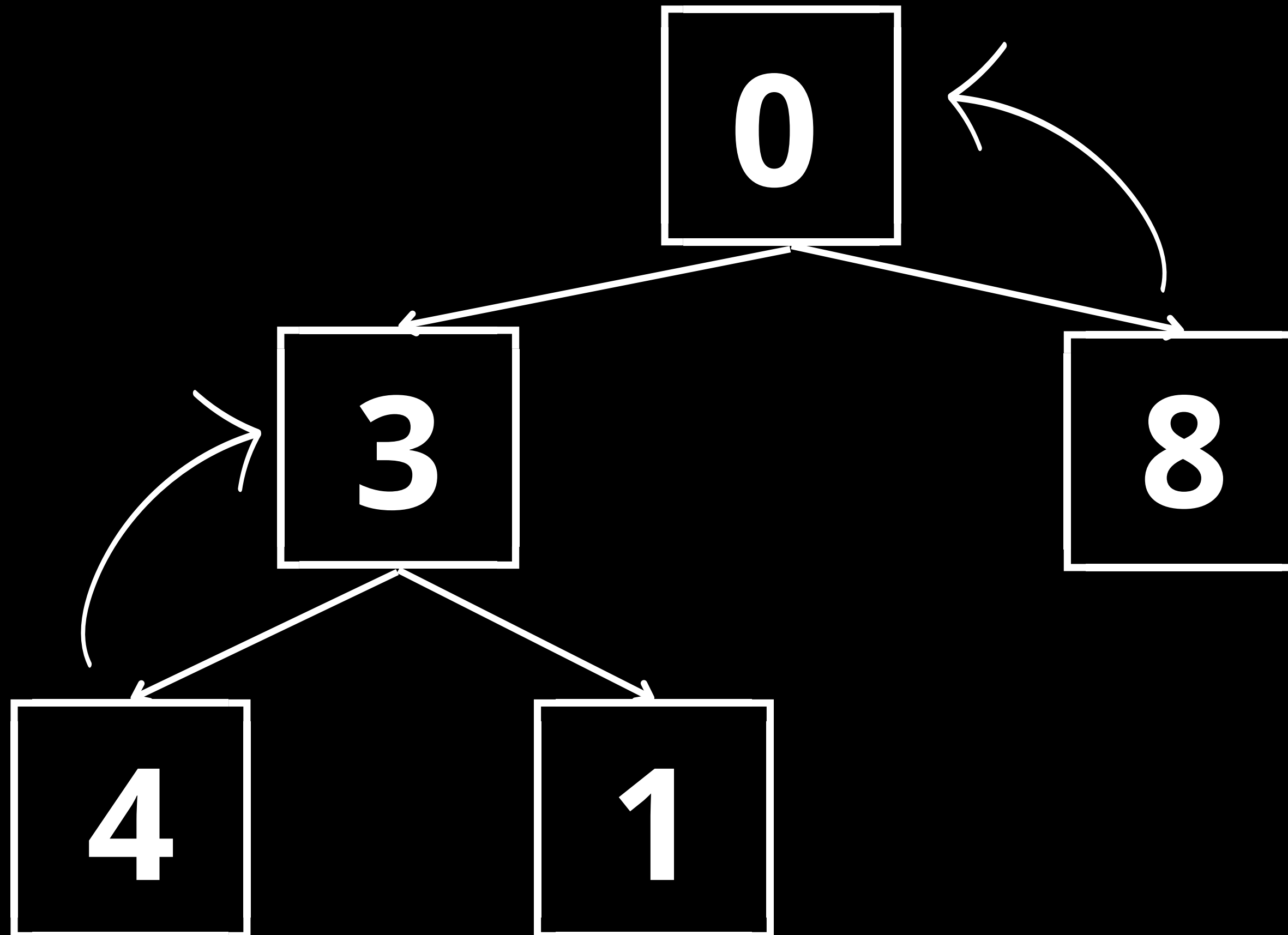
left child = $2 * 2 + 1 = \text{index } 5$ (out of bounds)

right child = $2 * 2 + 2 = \text{index } 6$ (out of bounds)

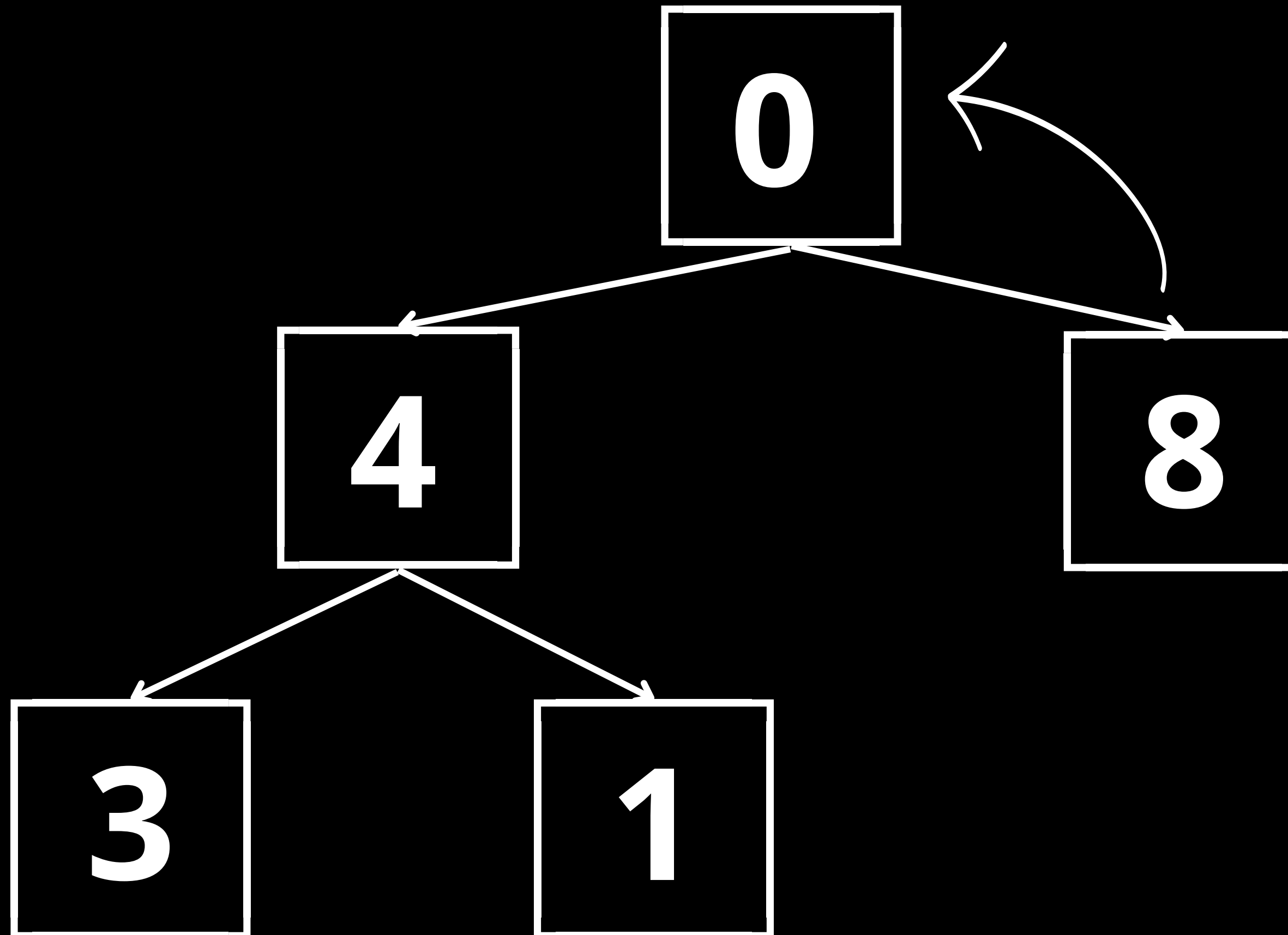
Create a Complete Binary Tree with the Array



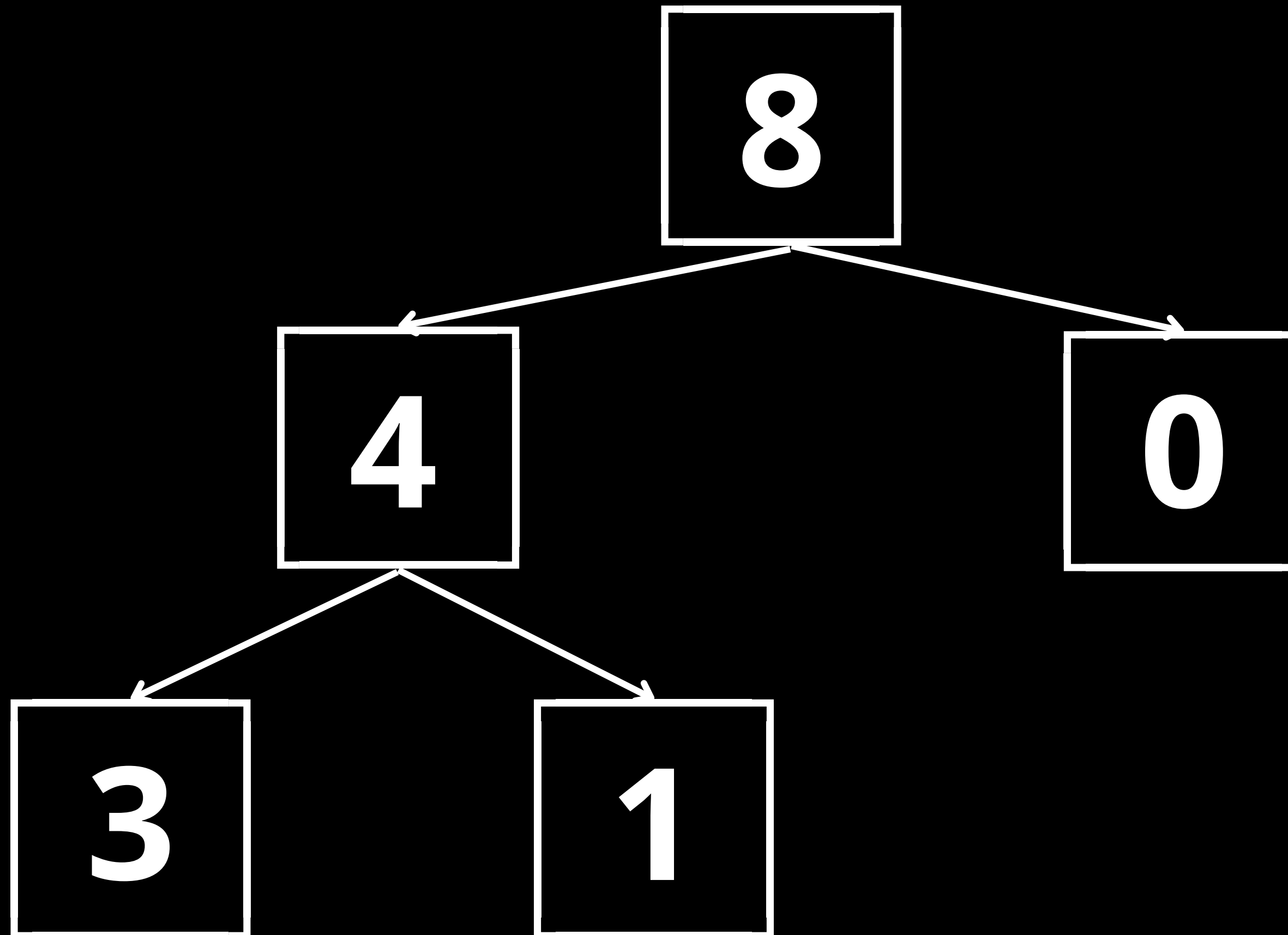
Now transform it into a Max Heap



Now transform it into a Max Heap

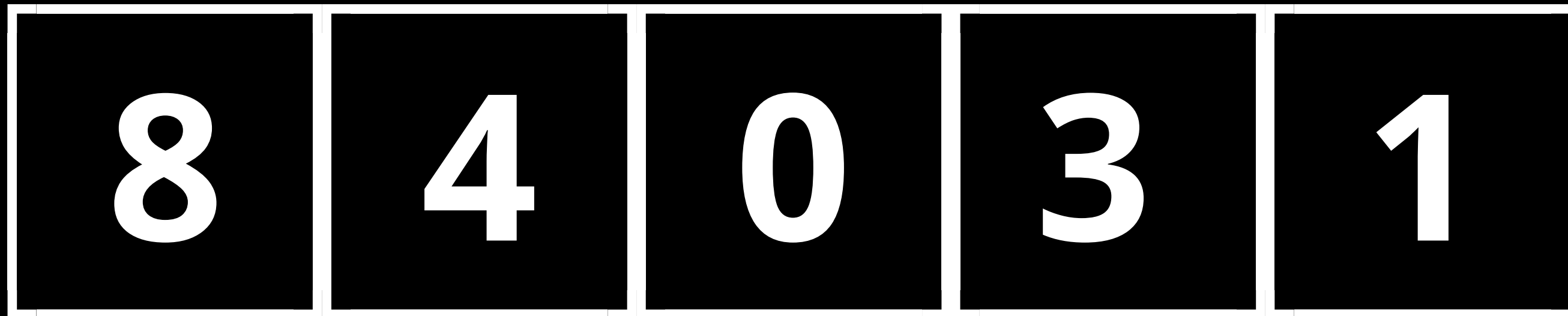


This is our Max Heap



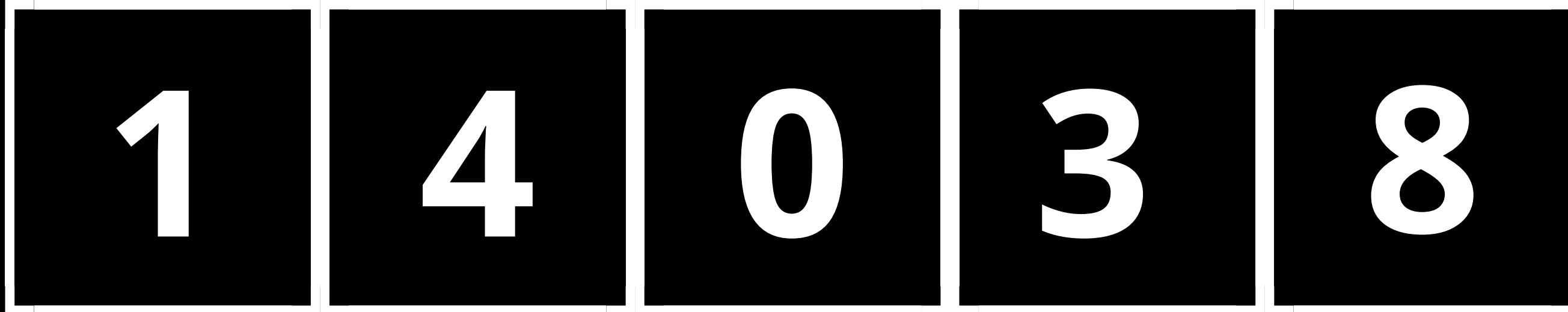
Now that we have a Max Heap, we can remove the root. To do so, we can simply swap it with the last current element in the array, and re-generate a Max Heap from the remaining elements up to size-1;

Current Array:



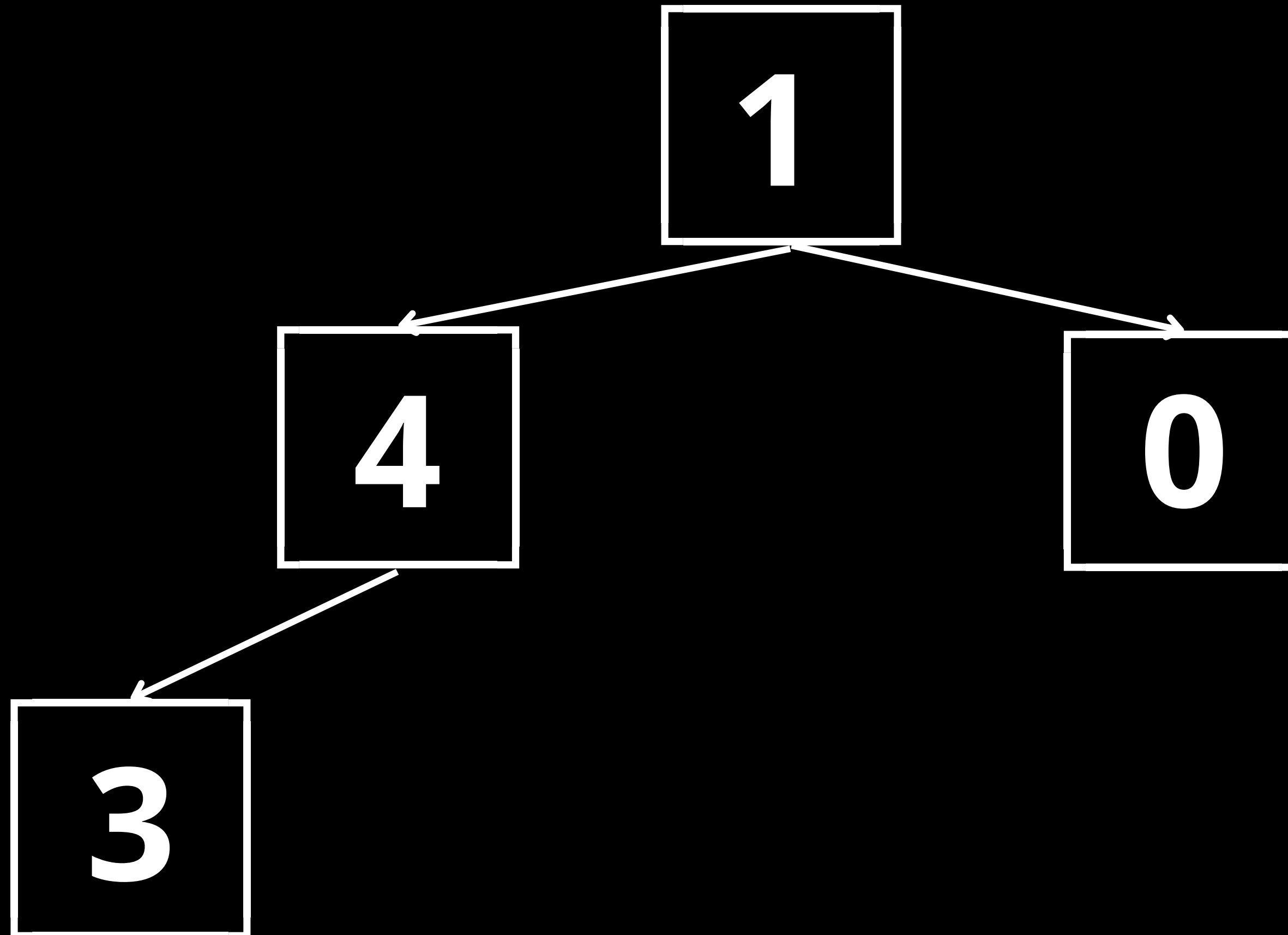
**Now that we have removed the root, we
can regenerate our Max Heap from
indexes 0 to size-1**

Current Array:

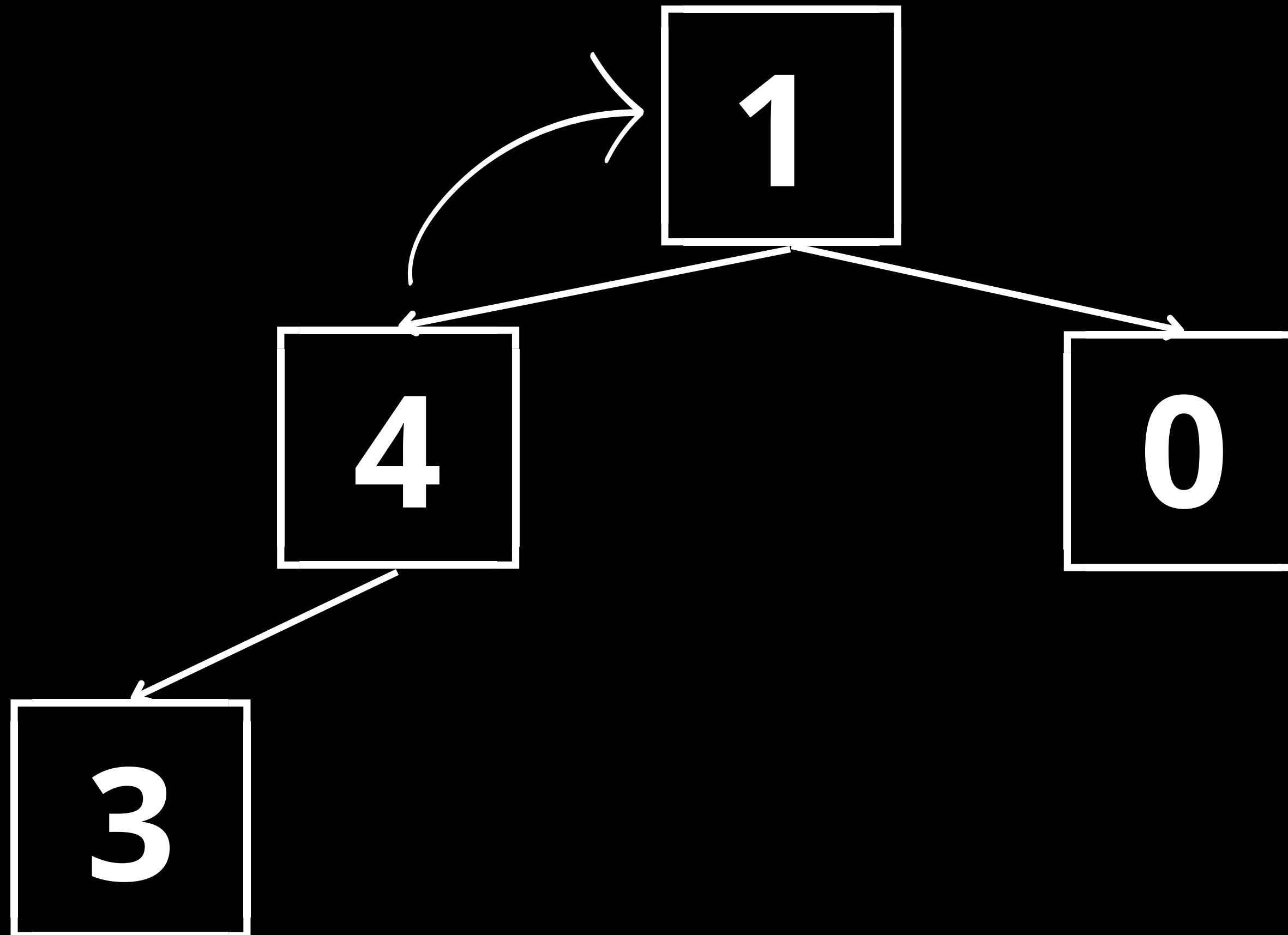


**Ignore this last index on
next Max Heap iteration**

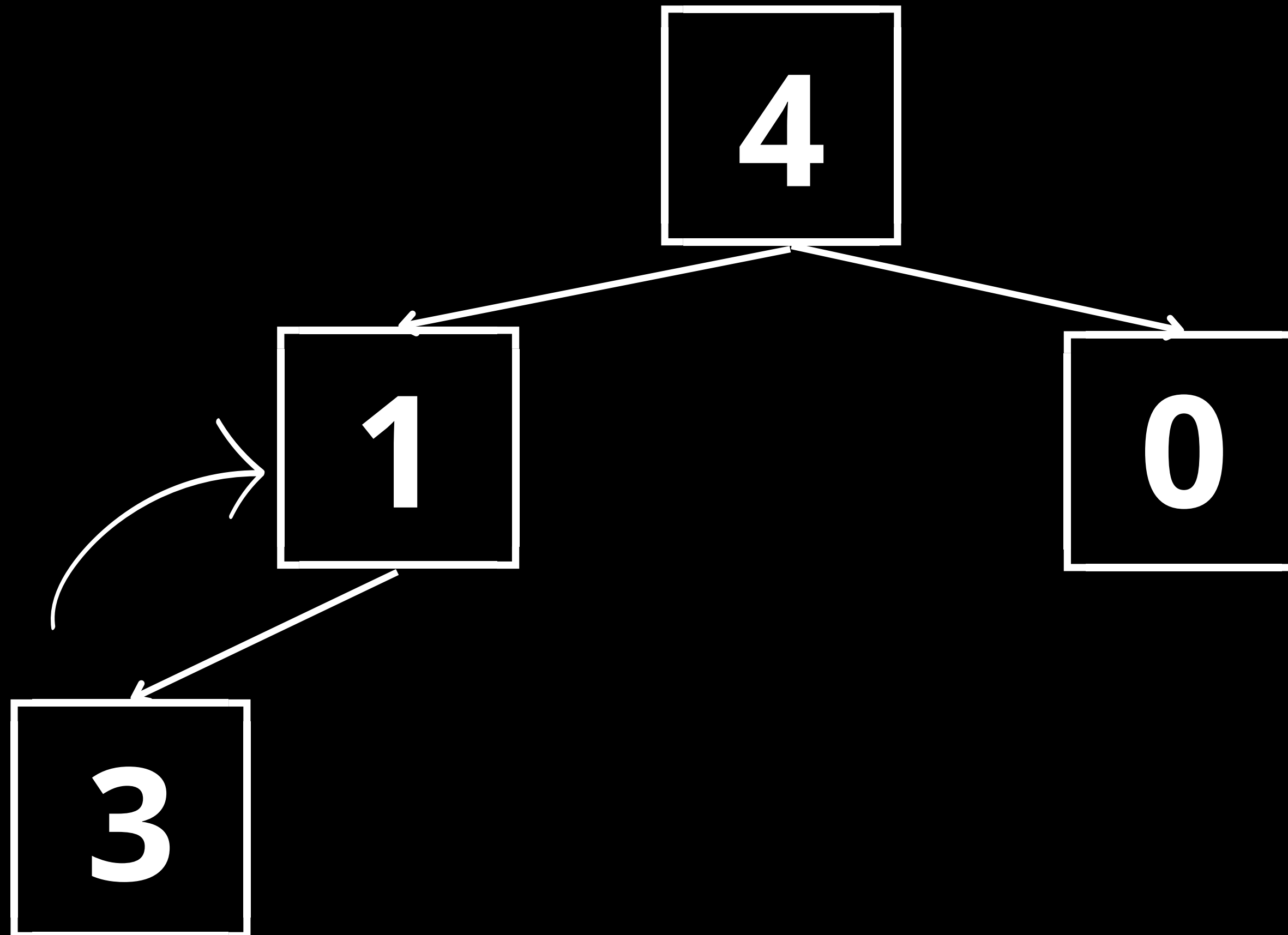
Next Binary Tree is:



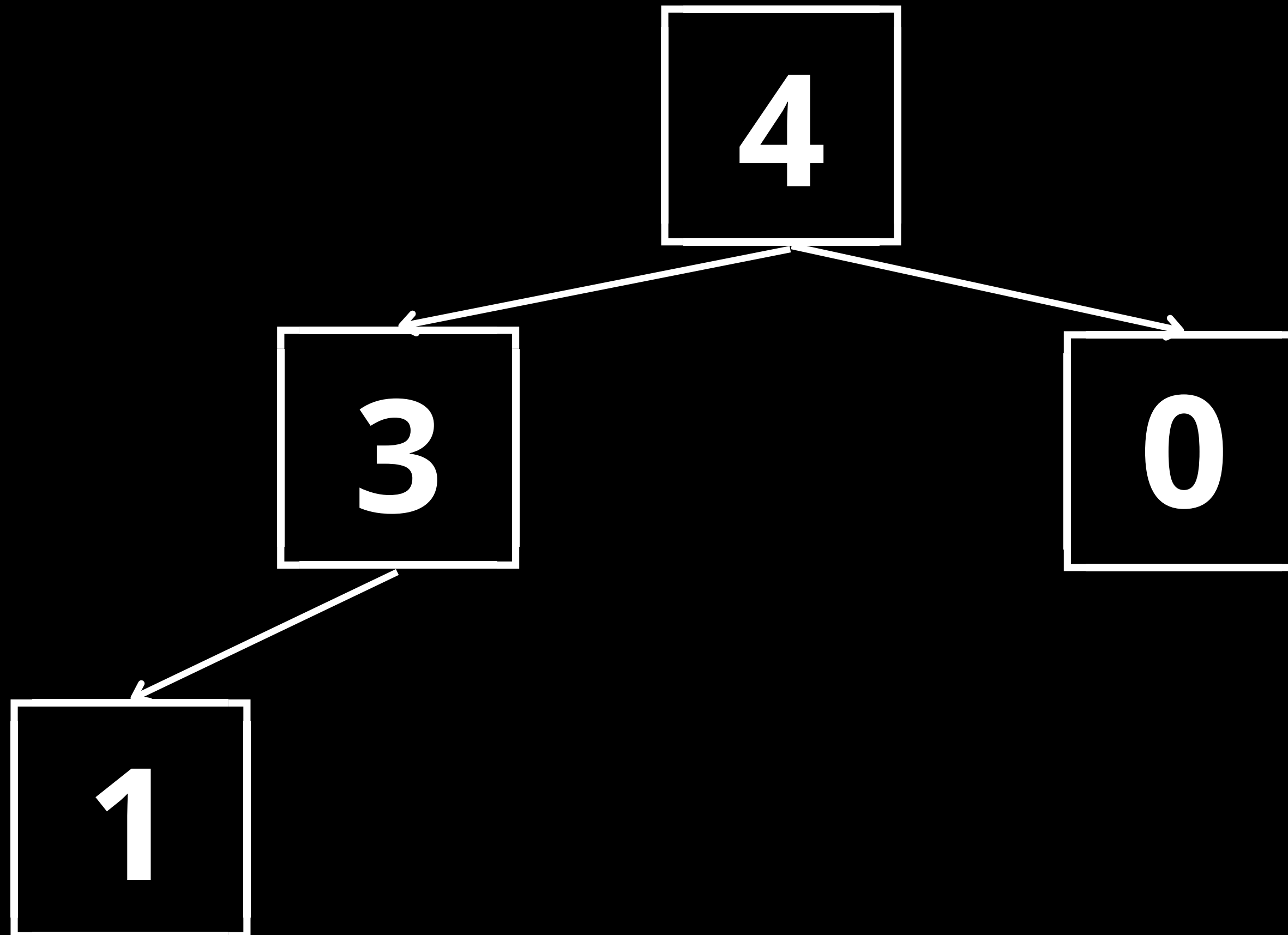
Now transform it into a Max Heap



Now transform it into a Max Heap

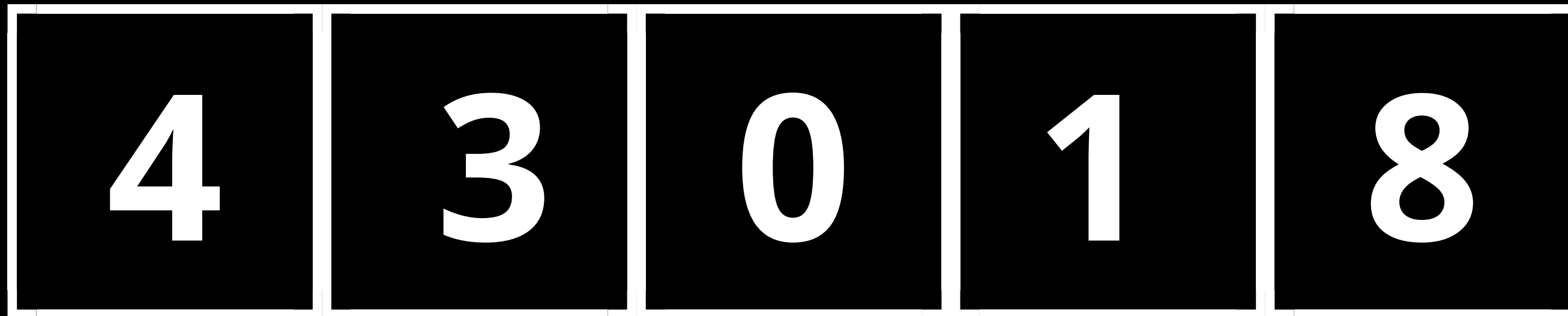


This is our new Max Heap



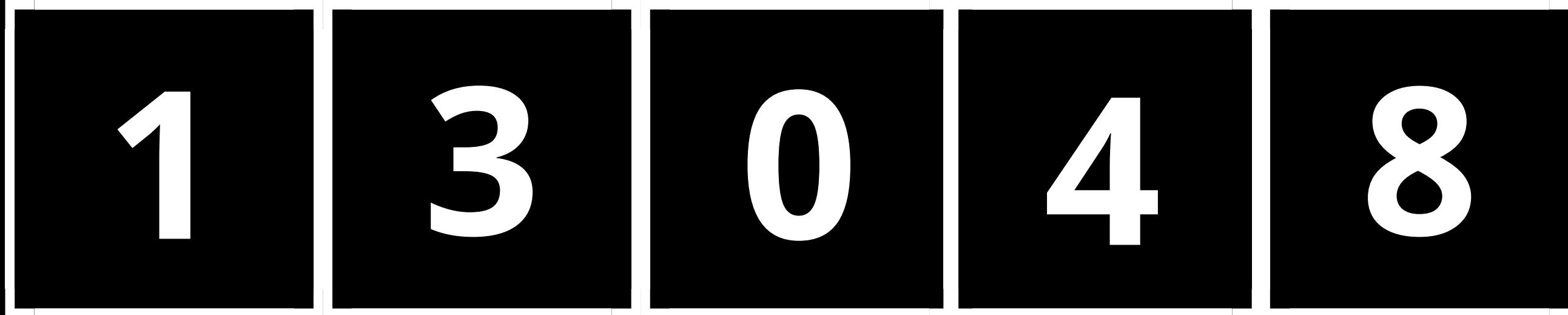
Now that we have a Max Heap, we can remove the root. To do so, we can simply swap it with the last current element in the array, and re-generate a Max Heap from the remaining elements up to size-2;

Current Array:



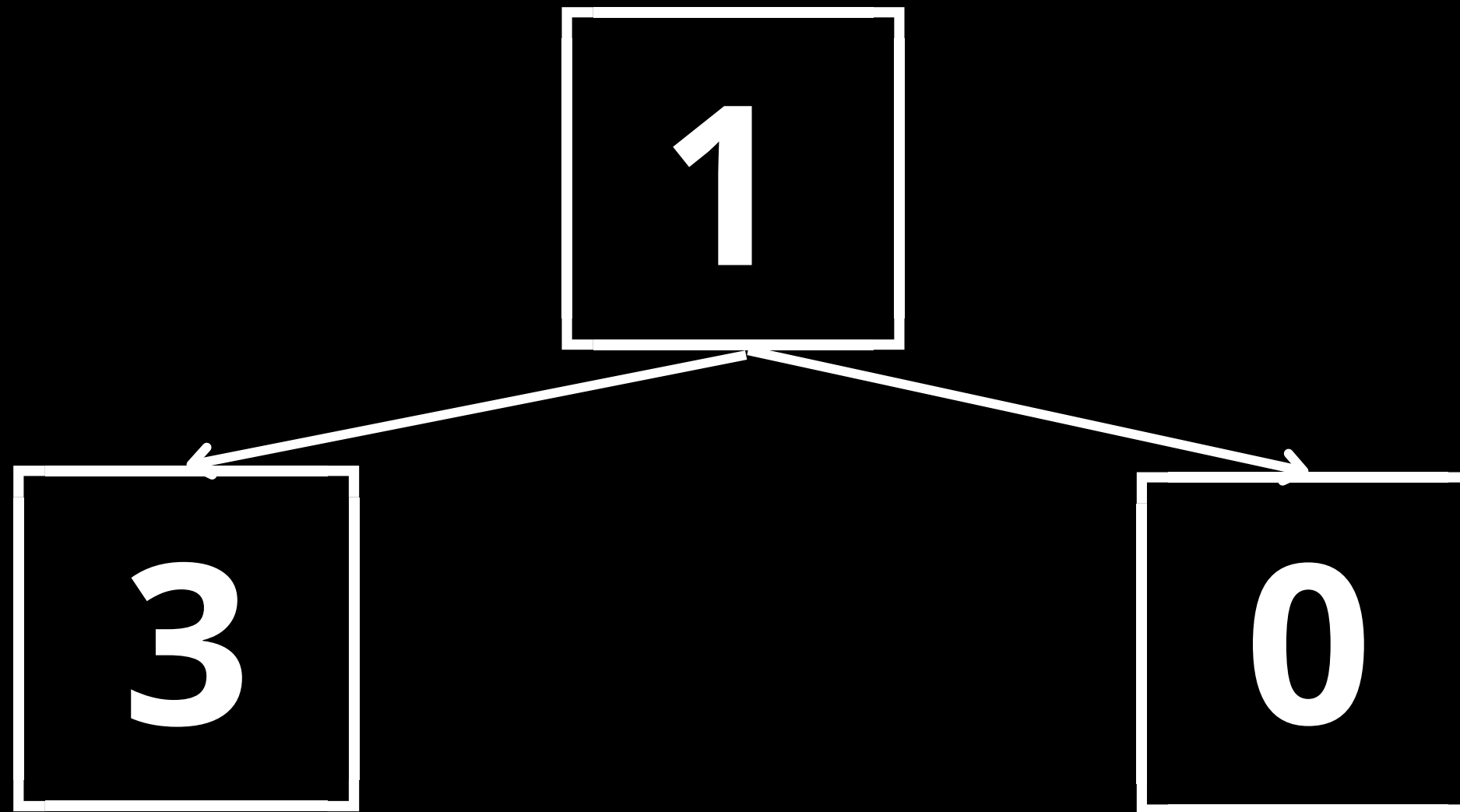
**Now that we have removed the root, we
can regenerate our Max Heap from
indexes 0 to size-2**

Current Array:

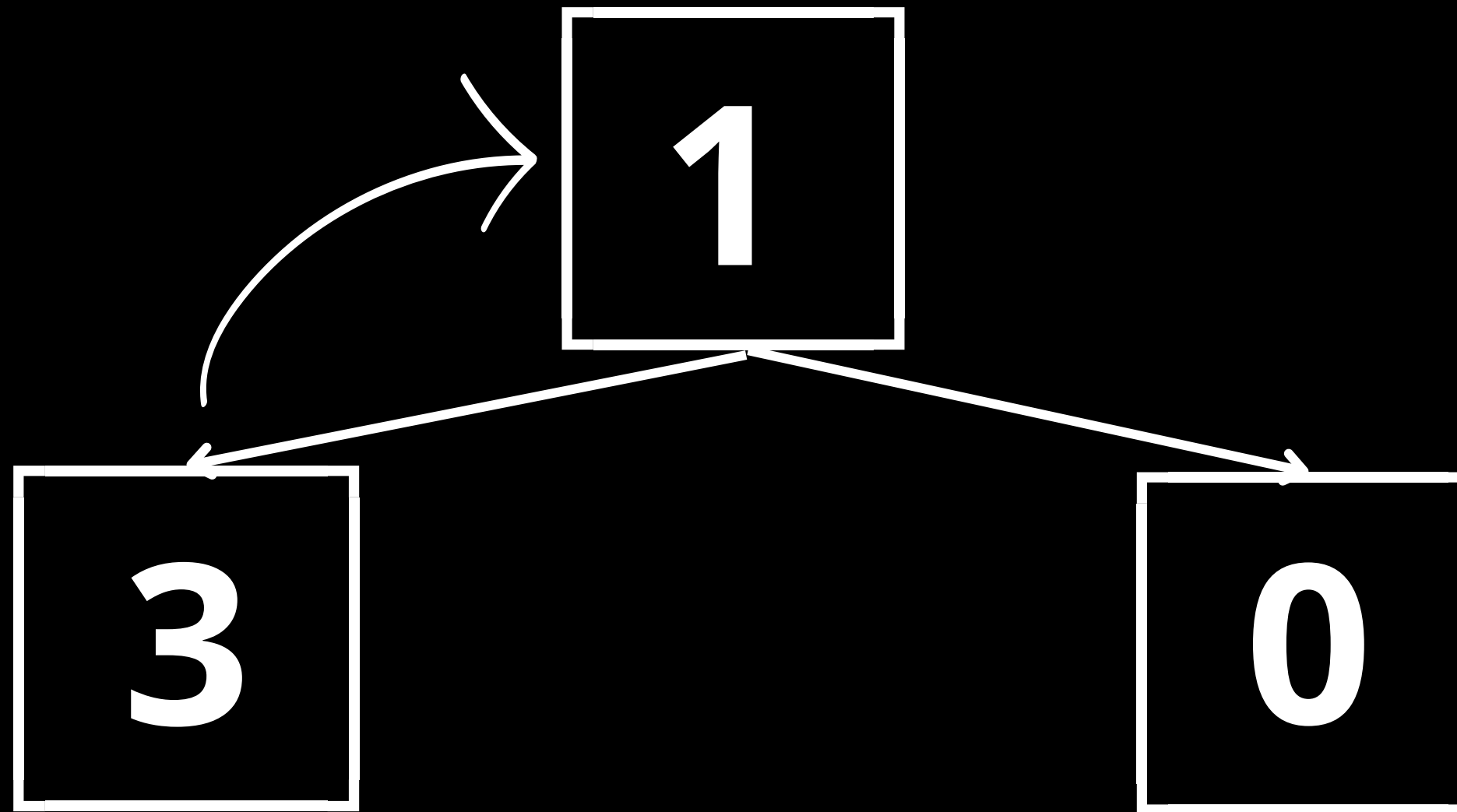


**Ignore up to this index on
next Max Heap iteration**

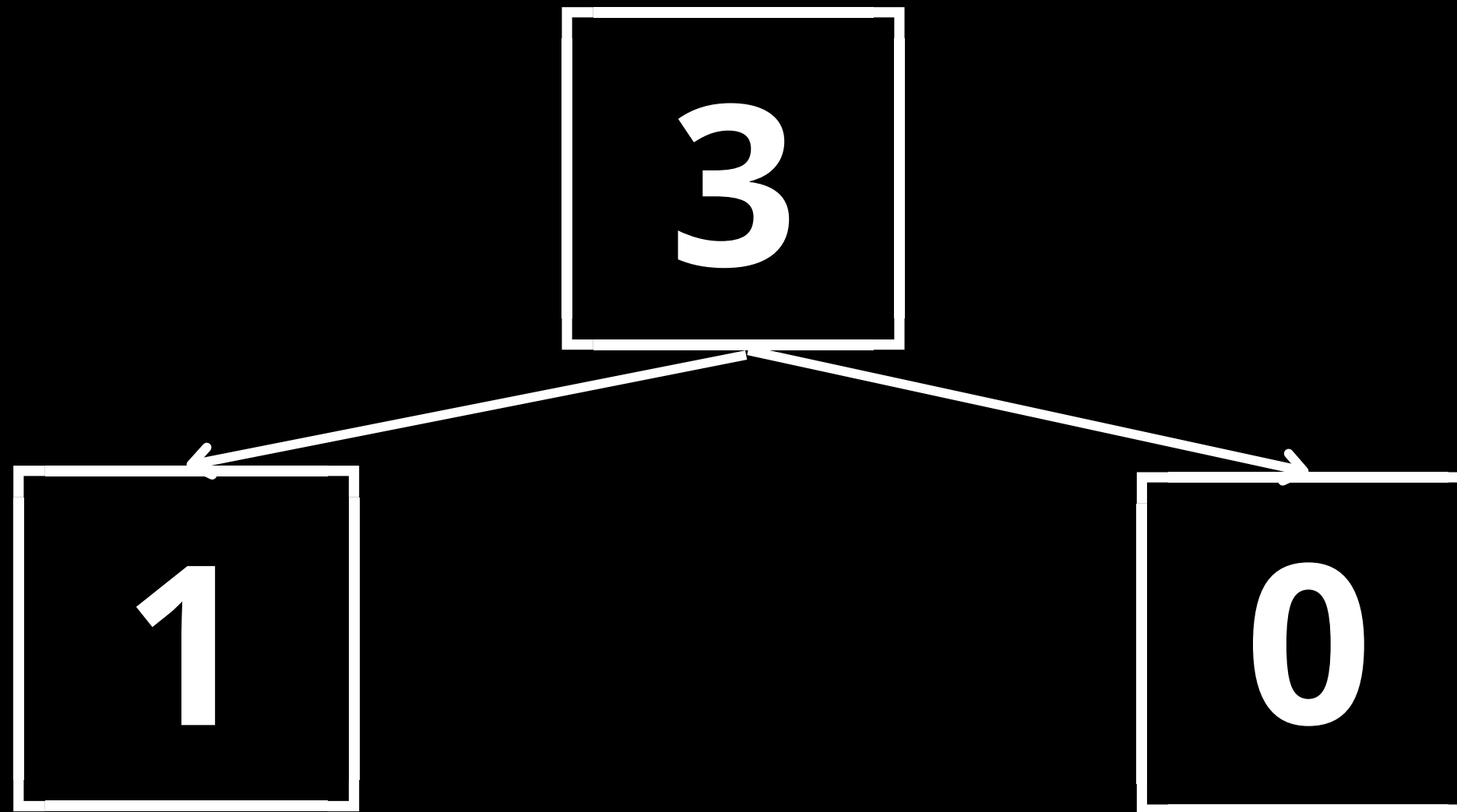
Next Binary Tree is:



Now transform it into a Max Heap

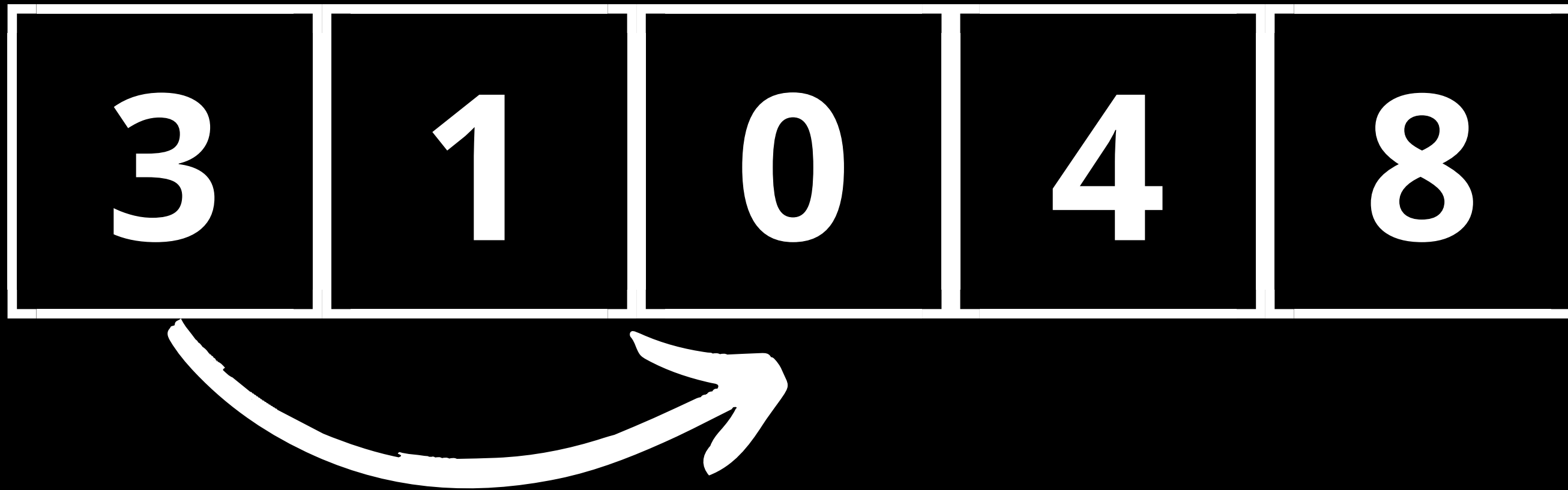


This is our new Max Heap



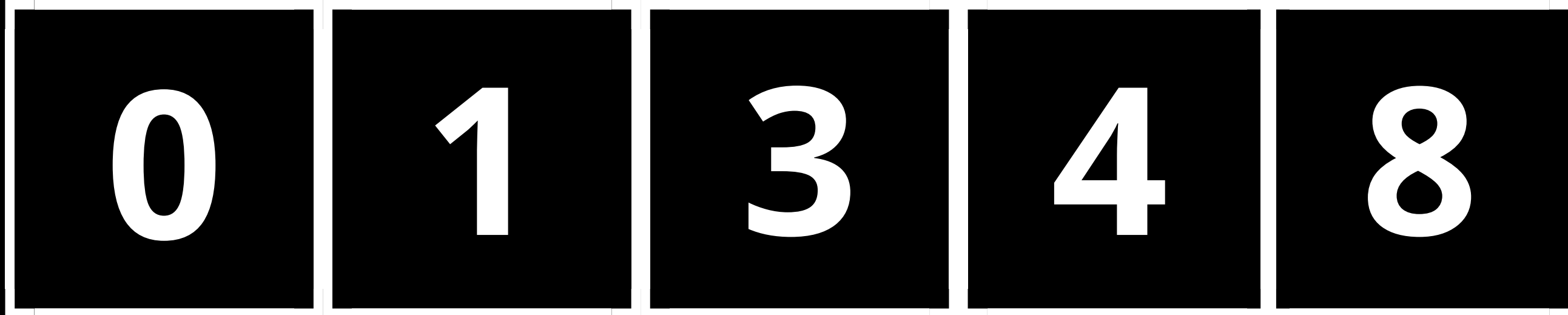
Now that we have a Max Heap, we can remove the root. To do so, we can simply swap it with the last current element in the array, and re-generate a Max Heap from the remaining elements up to size-3;

Current Array:



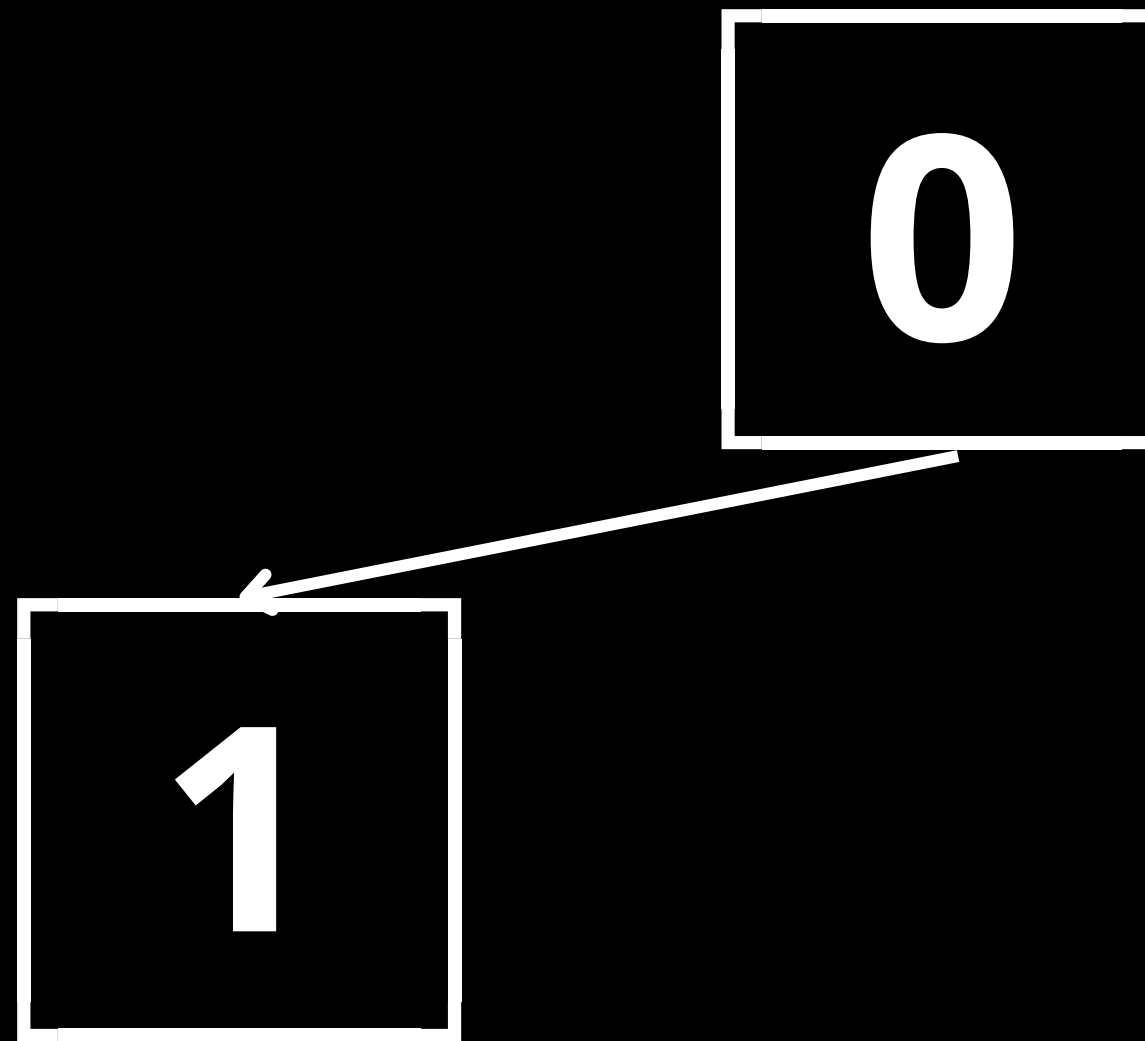
**Now that we have removed the root, we
can regenerate our Max Heap from
indexes 0 to size-3**

Current Array:

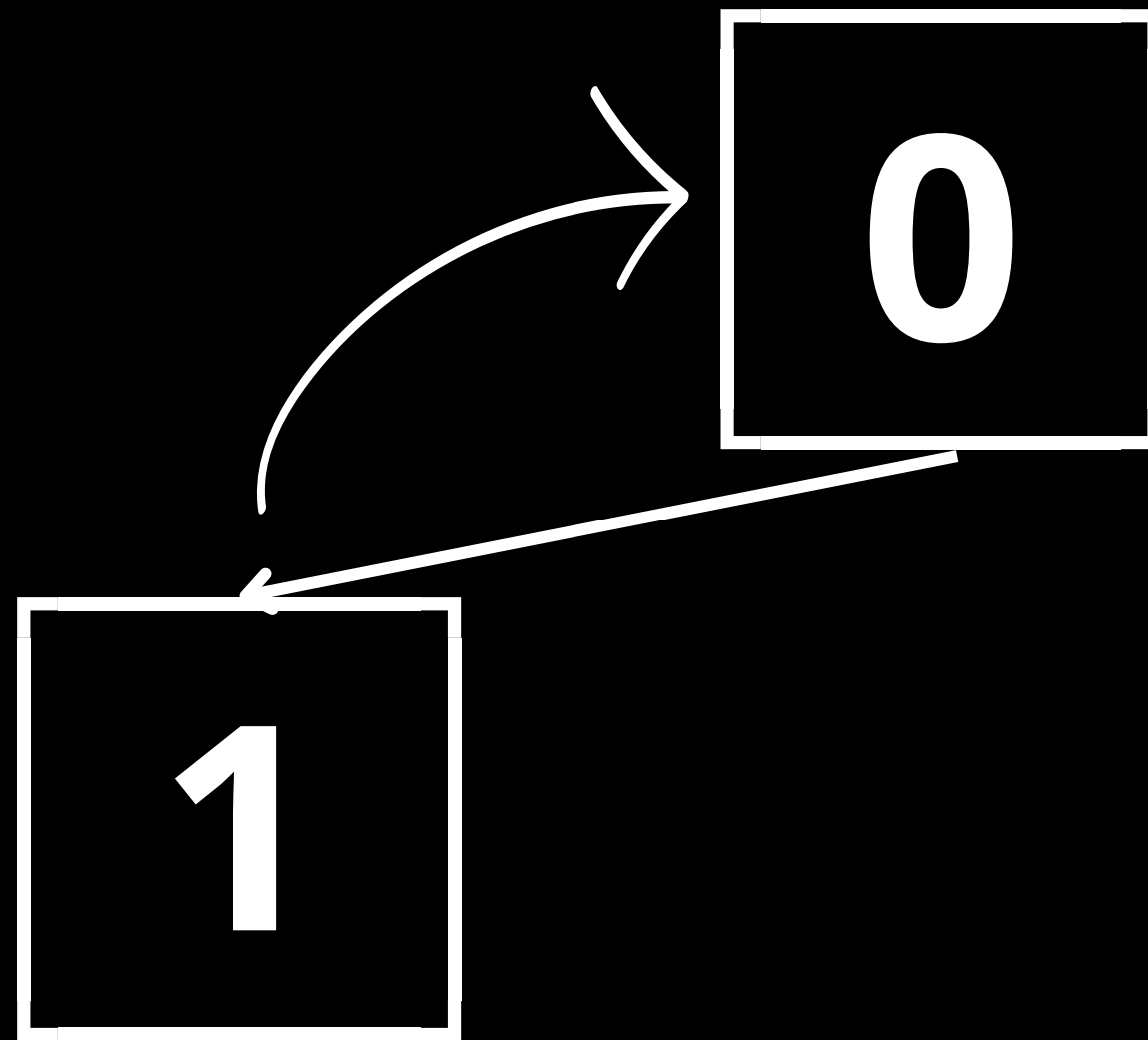


**Ignore up to this index on
next Max Heap iteration**

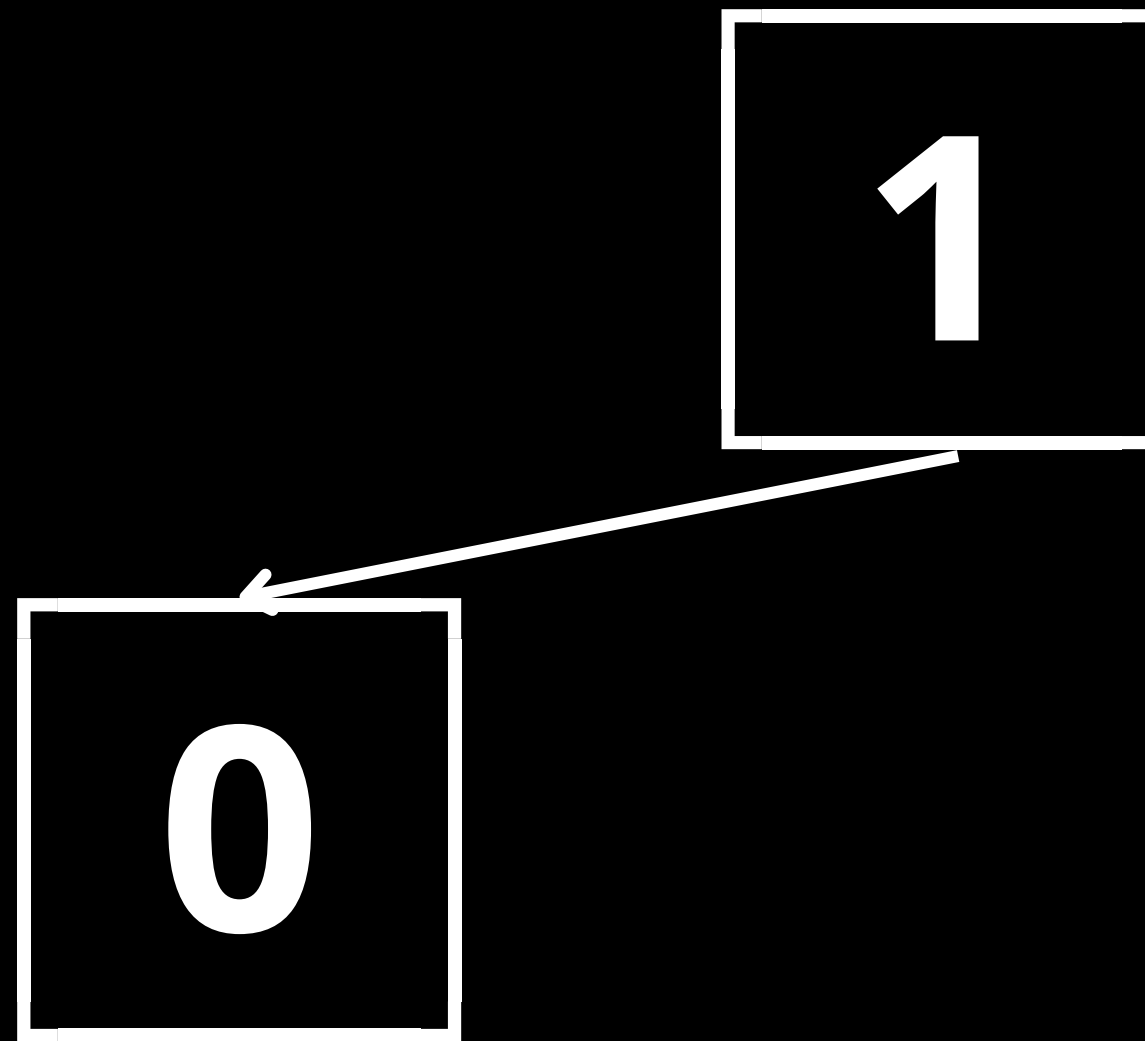
Next Binary Tree is:



Now transform it into a Max Heap

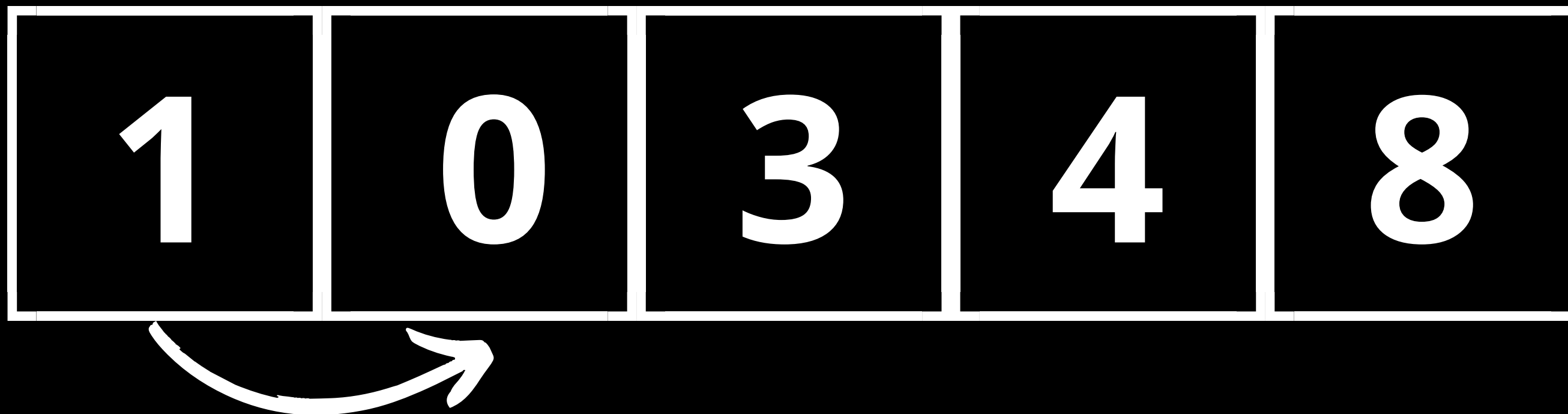


This is our new Max Heap



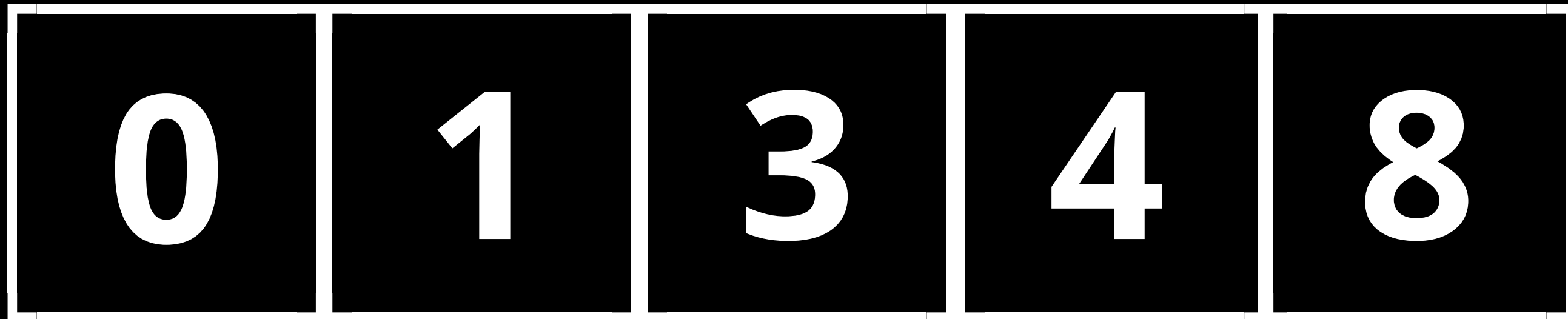
Now that we have a Max Heap, we can remove the root. To do so, we can simply swap it with the last current element in the array, and re-generate a Max Heap from the remaining elements up to size-4;

Current Array:



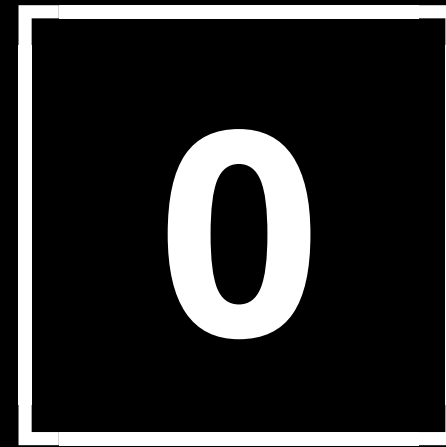
**Now that we have removed the root, we
can regenerate our Max Heap from
indexes 0 to size-4**

Current Array:



**Ignore up to this index on
next Max Heap iteration**

Next Binary Tree is:



**As there is only one element left
on the tree, it's already a Max
Heap and it's already in it's
correct position**

Sorted Array

0

1

3

4

8