```
#include <TimeLib.h>
                         // for Date/Time operations
#include <ESP8266WiFi.h> // for WiFi
                         // for UDP NTP
#include <WiFiUdp.h>
#include <Adafruit_GFX.h> // Core graphics library
#include <Adafruit_ST7735.h> // Hardware-specific library
#include <SPI.h>
                      // Serial Peripheral Interface
#define TFT CS 15
#define TFT_RST 0
#define TFT DC 5
// Option 1 (recommended): must use the hardware SPI pins
// (for UNO thats sclk = 13 and sid = 11) and pin 10 must be
// an output. This is much faster - also required if you want
// to use the microSD card (see the image drawing example)
Adafruit_ST7735 tft = Adafruit_ST7735(TFT_CS, TFT_DC, TFT_RST);
// Option 2: use any pins but a little slower!
#define TFT_SCLK 13 // set these to be whatever pins you like!
#define TFT_MOSI 11 // set these to be whatever pins you like!
//Adafruit_ST7735 tft = Adafruit_ST7735(TFT_CS, TFT_DC, TFT_MOSI, TFT_SCLK, TFT_RST);
const int softoffPin = 4;
int softoffState = HIGH;
const int maxLoopsBeforeSoftoff = 10;
char ssid[] = "*********;
                                // your network SSID (name)
char pass[] = "*********;
                                // your network password
// NTP Servers:
```

```
IPAddress timeServer(195, 186, 4, 101); // 195.186.4.101 (bwntp2.bluewin.ch)
const char* ntpServerName = "ch.pool.ntp.org";
const int timeZone = 2; // Central European Time (summer time)
WiFiUDP Udp;
unsigned int localPort = 8888; // local port to listen for UDP packets
void setup(void) {
 pinMode(softoffPin, OUTPUT);
 Serial.begin(115200);
 Serial.print("Connecting to wifi ");
 Serial.println(ssid);
 WiFi.begin(ssid, pass);
 while (WiFi.status() != WL_CONNECTED) {
  delay(500);
  Serial.print(".");
 }
 Serial.print("IP number assigned by DHCP is ");
 Serial.println(WiFi.localIP());
 Serial.println("Starting UDP");
 Udp.begin(localPort);
 Serial.print("Local port: ");
 Serial.println(Udp.localPort());
 Serial.print("Using NTP Server ");
 Serial.println(ntpServerName);
```

```
//get a random server from the pool
 WiFi.hostByName(ntpServerName, timeServer);
 Serial.print("NTP Server IP ");
 Serial.println(timeServer);
 Serial.println("waiting for sync");
 setSyncProvider(getNtpTime);
 setSyncInterval(60);
 /*
  time_t t = getNtpTime();
  setTime(t);
 */
 digitalClockDisplay();
 tft.initR(INITR_144GREENTAB); // initialize a ST7735S chip, black tab
 Serial.println("TFT Initialized");
 digitalClockDisplayToTft();
 Serial.println("Output to TFT done");
}
int counter = 0;
void loop() {
 if (counter == maxLoopsBeforeSoftoff) {
  Serial.println("System Shutdown");
  digitalWrite(softoffPin, softoffState);
 }
```

```
digitalClockDisplayToTft();
 //time = millis() - time;
 //Serial.println(time, DEC);
 counter ++;
 delay(850);
}
/*----*/
void digitalClockDisplayToTft() {
 // digital clock display of the time at the TFT
 tft.setTextWrap(false);
 tft.fillScreen(ST7735_BLACK);
 tft.setCursor(0, 20);
 tft.setTextColor(ST7735_RED);
 tft.setTextSize(1);
 tft.println(" NTP Time CH");
 tft.setTextColor(ST7735_BLUE);
 tft.println("");
 tft.println("");
 tft.setTextSize(2);
 tft.print(" ");
 tft.print(hour());
 printDigitsToTft(minute());
 printDigitsToTft(second());
 tft.println("");
 tft.println("");
```

```
tft.setTextColor(ST7735_GREEN);
 tft.setTextSize(2);
 tft.print(" ");
 tft.print(day());
 tft.print(".");
 tft.print(month());
 tft.print(".");
 tft.print(year());
 tft.println();
}
void printDigitsToTft(int digits) {
 // utility for digital clock display: prints preceding colon and leading 0
 tft.print(":");
 if (digits < 10)
  tft.print('0');
 tft.print(digits);
}
/*----*/
void digitalClockDisplay() {
 // digital clock display of the time
 Serial.print(hour());
 printDigits(minute());
 printDigits(second());
 Serial.print(" ");
 Serial.print(day());
 Serial.print(".");
 Serial.print(month());
```

```
Serial.print(".");
 Serial.print(year());
 Serial.println("");
}
void printDigits(int digits) {
 // utility for digital clock display: prints preceding colon and leading 0
 Serial.print(":");
 if (digits < 10)
  Serial.print('0');
 Serial.print(digits);
}
/*----*/
const int NTP_PACKET_SIZE = 48; // NTP time is in the first 48 bytes of message
byte packetBuffer[NTP_PACKET_SIZE]; //buffer to hold incoming & outgoing packets
time_t getNtpTime()
{
 while (Udp.parsePacket() > 0); // discard any previously received packets
 Serial.println("Transmit NTP Request");
 sendNTPpacket(timeServer);
 uint32_t beginWait = millis();
 while (millis() - beginWait < 1500) {
  int size = Udp.parsePacket();
  if (size >= NTP_PACKET_SIZE) {
   Serial.println("Receive NTP Response");
   Udp.read(packetBuffer, NTP_PACKET_SIZE); // read packet into the buffer
   unsigned long secsSince1900;
```

```
// convert four bytes starting at location 40 to a long integer
   secsSince1900 = (unsigned long)packetBuffer[40] << 24;</pre>
   secsSince1900 |= (unsigned long)packetBuffer[41] << 16;
   secsSince1900 |= (unsigned long)packetBuffer[42] << 8;
   secsSince1900 |= (unsigned long)packetBuffer[43];
   return secsSince1900 - 2208988800UL + timeZone * SECS_PER_HOUR;
  }
 }
 Serial.println("No NTP Response :-(");
 return 0; // return 0 if unable to get the time
}
// send an NTP request to the time server at the given address
void sendNTPpacket(IPAddress &address)
{
 // set all bytes in the buffer to 0
 memset(packetBuffer, 0, NTP_PACKET_SIZE);
 // Initialize values needed to form NTP request
 // (see URL above for details on the packets)
 packetBuffer[0] = 0b11100011; // LI, Version, Mode
 packetBuffer[1] = 0; // Stratum, or type of clock
 packetBuffer[2] = 6; // Polling Interval
 packetBuffer[3] = 0xEC; // Peer Clock Precision
 // 8 bytes of zero for Root Delay & Root Dispersion
 packetBuffer[12] = 49;
 packetBuffer[13] = 0x4E;
 packetBuffer[14] = 49;
 packetBuffer[15] = 52;
 // all NTP fields have been given values, now
 // you can send a packet requesting a timestamp:
 Udp.beginPacket(address, 123); //NTP requests are to port 123
```

```
Udp.write(packetBuffer, NTP_PACKET_SIZE);
Udp.endPacket();
}
```