



CJ Practical's

```
// Basic Template

public class hello{
    public static void main(String[] args){
    }
}
```

```
// Hello World

public class hello{
    public static void main(String[] args){
        System.out.println("Hello World");
    }
}
```

Practical 1 -

```
/*
Find Value of a Specific Expression -
1. (101+0)/3
2. 3.0e-6*10000000.1
3. 24 & 35
4. 27<<5
5. (false && false) || (true && true)
*/

class class_name{
public static void main(String args[]){
    double d = (101+0)/3;
    System.out.println("(101+0)/3 = " +d);

    double w = 3.0e-6 *10000000.1;
    System.out.println("3.0e-6 *10000000.1 = " +w);

    int a = 24&35;
    System.out.println("24&35 = " +a);

    int b = 27<<5;
    System.out.println("27<<5 = " +b);

    boolean c = (false && false)|| (true && true);
    System.out.println("(false && false)|| (true && true) = " +c);
}
}
```

```
// Take user input for height( inches) and convert into feet and inches.
// Display the result in ft and in.

import java.util.Scanner;

class class_name{
public static void main(String[] args){
    Scanner input=new Scanner(System.in);
    System.out.println("eneter the inch size: ");

    int inch=input.nextInt();
    double foot=inch/12.0;
    System.out.println("the eneterd size is: "+foot+" feet");
}
}
```

Practical 2 -

```
// Prompt the user for 2 integers using command line argument and print
// sum, difference, product, average, maximum and minimum
```

```

class class_name{
public static void main(String[] args){
    int a,b;
    a=Integer.parseInt(args[0]);
    b=Integer.parseInt(args[1]);

    System.out.println("sum="+a+b));
    System.out.println("difference="+a-b));
    System.out.println("product="+a*b));
    System.out.println("average="+((a+b)/2));
    System.out.println("maximum="+Math.max(a,b));
    System.out.println("minimum="+Math.min(a,b));
    }
}

```

```

/*
Get the output as shown below if the user inputs a string 'D' -
A
B A
C B A
D C B A
*/

import java.util.*;

class class_name{
public static void main(String[] args){
    Scanner sc=new Scanner(System.in);
    System.out.println("Enter a character: ");
    char a=sc.next().toUpperCase().charAt(0);
    int alpha=65;
    int x=a;

    for(int i=0;i<=x-alpha;i++){
        for(int j=i;j>=0;j--){
            System.out.print((char)(alpha+j)+" ");
        }
        System.out.println();
    }
}
}

```

```

/*
Write a program that takes the user to provide a single character from the alphabet.
Print Vowel or Consonant, depending on the user input.
If the user input is not a letter (between a and z or A and Z),
or is a string of length > 1, print an error message.
*/

import java.util.*;

class class_name{
public static void main(String[] args){
    Scanner in = new Scanner(System.in);
    System.out.print("Enter an alphabet:");
    String input=in.next().toLowerCase();
    boolean uppercase=input.charAt(0)>=65 && input.charAt(0)<=90;
    boolean lowercase=input.charAt(0)>=97 && input.charAt(0)<=122;
    boolean vowels=input.equals("a")||input.equals("e")||input.equals("i")||input.equals("o")||input.equals("u");

    if(input.length()>1){
        System.out.println("Error, Not a single character.");
    }
    else if(!(uppercase||lowercase)){
        System.out.println("Error.Not a letter.Enter uppercase or lowercase letter.");
    }
    else if(vowels){
        System.out.println("input letter is vowel");
    }
    else{
        System.out.println("input letter is Consonent");
    }
}
}

```

Practical 3 -

a) Write a program to represent a bank account with the information given below:

| Bank Account |
|---|
| + depositor_name + acc_no + acc_type + bal_amt |
| + user_details + deposit + withdraw + display |

- Minimum balance amount should be 500
- Deposited amount should be added to the available amount

```

1 package prac3;
2 import java.util.Scanner;
3 public class BankAccount {
4     public String name;
5     public int accountNumber;
6     public String accountType;
7     public double balanceAmount = 0;
8     private Scanner scan = new Scanner(System.in);
9
10    public void display(){
11        System.out.printf("Balance: %.2f %n", this.balanceAmount);
12    }
13
14    public void deposit(){
15        System.out.print("Enter amount to deposit:\t");
16        this.balanceAmount += this.scan.nextDouble();
17    }
18
19    public void withdraw(){
20        System.out.print("Enter Amount to withdraw:\t");
21        double amt = this.scan.nextDouble();
22        if(this.balanceAmount <= 500 || (this.balanceAmount - amt) < 500){
23            System.out.println("Insufficient balance, minimum balance should be 500");
24        }else{
25            this.balanceAmount -= amt;
26        }
27    }
28
29    public void userDetails(){
30        System.out.println("Enter name, acc_no, acc_type: ");
31        this.name = this.scan.next();
32        this.accountNumber = this.scan.nextInt();
33        this.accountType = this.scan.next();
34    }
35
36 }
37

```

Main Class -

```
Prac3.java X BankAccount.java X
Source History
3 import java.util.Scanner;
4 public class Prac3 {
5     public static void main(String[] args) {
6         Scanner sc = new Scanner(System.in);
7         BankAccount ba = new BankAccount();
8         int choice;
9         ba.userDetails();
10        while(true){
11            System.out.print("\nEnter choice\n1. Deposit 2. Withdraw 3. Display 4. Exit:\t");
12            choice = sc.nextInt();
13            switch(choice){
14                case 1:
15                ba.deposit();
16                break;
17                case 2:
18                ba.withdraw();
19                break;
20                case 3:
21                ba.display();
22                break;
23                case 4:
24                System.exit(0);
25            default:
26                System.out.println("Invalid choice");
27                System.out.println("");
28            }
29        }
30    }
31 }
```

Output - prac3 (run) #4

```
run:
Enter name, acc_no, acc_type:
Darwin
10001
savings

Enter choice
1. Deposit 2. Withdraw 3. Display 4. Exit: 1
Enter amount to deposit: 600

Enter choice
1. Deposit 2. Withdraw 3. Display 4. Exit: 2
Enter Amount to withdraw: 100
Insufficient balance, minimum balance should be 500

Enter choice
1. Deposit 2. Withdraw 3. Display 4. Exit: 3
Balance: 500.00

Enter choice
1. Deposit 2. Withdraw 3. Display 4. Exit: 2
Enter Amount to withdraw: 100
Insufficient balance, minimum balance should be 500

Enter choice
1. Deposit 2. Withdraw 3. Display 4. Exit: 4
BUILD SUCCESSFUL (total time: 39 seconds)
```

b) Design a class on the basis of the following information:

| <u>Elect Bill</u> |
|--|
| + c_no:long + cname:String + cadd:String + nou:long |
| + <u>Elect Bill</u> + display + calculate |

Monthly bill should be calculated according to the slabs mentioned below. It should also display the total amount to be paid.

| Number of units consumed | Rate |
|--------------------------|---|
| 1 – 100 | Rs 500/-rental charges only |
| 101 - 200 | Rs 1.00 per call + rental charges of Rs. 500 |
| 201 - 300 | Rs 1.20 per call + rental charges of Rs. 500 |
| Above 300 | Rs 1.50 per call + rental charges of Rs. 500 |

```
package eb;

import java.util.Scanner;

public class EB {
    public long consumerNumber;
    public String consumerName;
    public String consumerAddress;
    public long noUnits;

    EB(long consumerNumber, String consumerName, String consumerAddress, long noUnits){
        this.consumerNumber = consumerNumber;
        this.consumerName = consumerName;
        this.consumerAddress = consumerAddress;
        this.noUnits = noUnits;
    }

    public void display() {
        System.out.println("EletricityBill{" + "consumerNumber=" + consumerNumber + ", consumerName=" + consumerName + ", consumerAddr"
    }

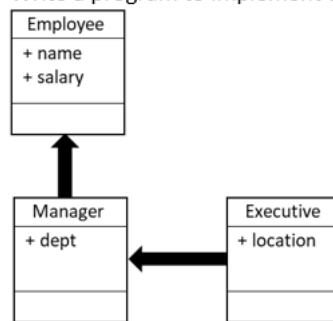
    public void calculate(){
        long toPay = 0;
        if(this.noUnits <= 100){
            toPay = 500;
        }else if(this.noUnits <= 200){
            toPay = (1 * (this.noUnits - 100)) + 500;
        }else if(this.noUnits <= 300){
            toPay = (long)(1.20 * (this.noUnits - 200)) + 100 * 1 + 500;
        }else if(this.noUnits > 300){
            toPay = (long)((1.50 * (this.noUnits - 300)) + (100 * 1) + (100 * 1.2) + 500);
        }
        System.out.println("TOPAY = " + toPay);
    }

    public static void main(String[] args){
        Scanner sc = new Scanner(System.in);
        System.out.println("enter all");
        String cname = sc.next();
        String add = sc.next();
        long cnum = sc.nextLong();
        long units = sc.nextLong();
        EB eb = new EB(cnum, cname, add, units);
        eb.calculate();
        eb.display();
    }
}
```

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Practical 5 -

a) Write a program to implement the following logic:



Write the class definitions, constructors and methods that are necessary for the above class diagram to work properly.

```
// Multilevel Inheritance

// Main Class

package practical5;

public class Practical5 {

    public static void main(String[] args) {
        Executive e = new Executive("Amaan", 200000, "Manager", "Sion");
        e.print();
    }

}

// Employee class

package practical5;
public class Employee {
    String name;
    int salary;

    public Employee(String name, int salary) {
        this.name = name;
        this.salary = salary;
    }

    public void print() {
        System.out.println("name=" + name + "\nsalary=" + salary);
    }
}

// Manager class

package practical5;

public class Manager extends Employee{
    String dept;

    public Manager(String name, int salary, String dept) {
        super(name, salary);
        this.dept = dept;
    }

    public void print(){
        super.print();
        System.out.println("\nDept:" + dept );
    }
}

// Executive Class

package practical5;

public class Executive extends Manager{
    String location;

    public Executive(String name, int salary, String dept, String location) {
        super(name, salary, dept);
    }
}
```

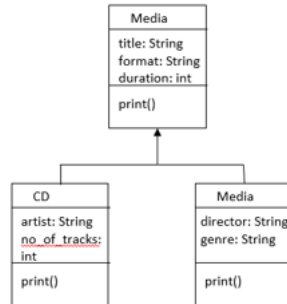
```

        this.location = location;
    }

    public void print(){
        super.print();
        System.out.println("\nLocation:" + location );
    }
}

```

b) Write a program to implement following logic



Write the class definitions, constructors and methods that are necessary for the above class diagram to work properly.

```

// Hierarchical Inheritance

// Main class
package practical5;
public class Practical5 {

    public static void main(String[] args) {

        CD c= new CD("Amaan",3,"XYZ","MP3",5);
        DVD d= new DVD("Mahesh Bhatt","Drama","POR","MP4",10);
        c.print();
        d.print();
    }
}

// Media Class
package practical5;
public class Media{
    String title,format;
    int duration;

    public Media(String title, String format, int duration) {
        this.title = title;
        this.format = format;
        this.duration = duration;
    }
    public void print(){

        System.out.println("Title"+title + "\nFormat" + format + "\nDuration" + duration);
    }
}

// CD Class
package practical5;

public class CD extends Media {
    String Artist;
    int no_of_tracks;

    public CD(String Artist, int no_of_tracks, String title, String format, int duration) {
        super(title, format, duration);
        this.Artist = Artist;
        this.no_of_tracks = no_of_tracks;
    }
    public void print(){
        super.print();
    }
}

```

```

        System.out.println("\nArtist :" +Artist+"\nNo of Tracks"+no_of_tracks);
    }

}

// DVD Class

package practical5;

public class DVD extends Media {
    String Director;
    String Genre;

    public DVD(String title, String format, int duration) {
        super(title, format, duration);
    }

    public DVD(String Director, String Genre, String title, String format, int duration) {
        super(title, format, duration);
        this.Director = Director;
        this.Genre = Genre;
    }

    public void print(){
        super.print();
        System.out.println("\nDirector" +Director +"\nGenre"+Genre);
    }
}

```