

Suggested websites for Python quality coding and best practices

Brief Description (including topic covered)	Resource Type	Hyperlink	Justification of Usefulness & Quality	Improvement suggestions
A BOBP Guide for Python (naming, indentation, etc.)	Guide	https://gist.github.com/sloria/7001839	Community rated and critiqued. References all sources.	Update it more frequently to have information about newer versions of Python.
Overall guide for python programming. Ranging from beginner to advanced levels.	Guide/ Documentation	https://docs.python-guide.org/	Well referenced. Discusses why the best practices given are justified.	Make beginner and advanced level content more differentiable.
Full detailed coding style guide by Python.org (naming conventions, comments, readability)	Documentation	https://www.python.org/dev/peps/pep-0008/	It's the official python code styling guide.	Code examples could be formatted better to be distinct from the rest of the text.

Variables

Variable assignment	<code>x = 5</code>
Calculations	<code>x + 2</code> <code>>>> 7</code>
	<code>x - 2</code> <code>>>> 3</code>

Datatypes

<code>str()</code>	<code>"hello"</code>
<code>int()</code>	<code>5</code>
<code>float()</code>	<code>3.1</code>
<code>bool()</code>	<code>True, False</code>

Help ☹️

Help	<code>help(str)</code>
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Libraries

Import libraries	<code>import antigravity</code>
	<code>import antigravity as ag</code>
Selective import	<code>from math import pi</code>

Lists/Arrays

Declare lists	<code>my_list = []</code>
	<code>my_list = ['Hello', 5, 3.0]</code>
	<code>my_list = [[5, 6], 4, ['Hi']]</code>
Subset	<code>my_list[1]</code> <code>my_list[-3]</code>
Slices	<code>my_list[1:2]</code> <code>my_list[:2]</code>

Functions

Declare function	<code>def my_function():</code>
	<code>def my_function(args):</code>
Calling functions	<code>my_function()</code> <code>my_function('Hello')</code>
Built in functions	<code>print('Hello World!')</code> <code>len(my_list)</code>

Comparisons

	<code>5 == 5</code> <code>>>> True</code>
	<code>5 is 5</code> <code>>> True</code>
Equality/Inequality	<code>5 != 5</code> <code>>> False</code>
	<code>'Word' is not 'Word'</code> <code>>> False</code>
	<code>5 > 4</code> <code>>>> True</code> <code>3 > 5</code> <code>>>> False</code>
Greater/Less	<code>3 >= 3</code> <code>>>> True</code> <code>3 < 5</code> <code>>>> True</code> <code>3 <= 1</code> <code>>>False</code>