

EAF Zusammenfassung

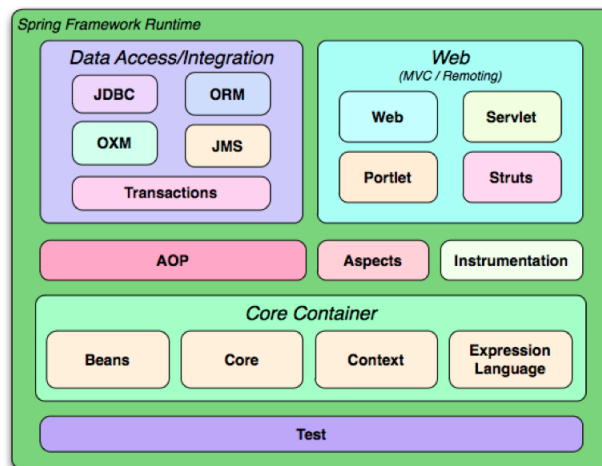
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Inhaltsverzeichnis

1 Spring Framework	2
1.1 Grundsätze	2
1.1.1 Dependency Injection	2
1.1.2 Aspect-oriented	2
1.1.3 Container	2
1.2 Configuration	3
1.2.1 XML Based	3
1.2.2 Annotation Based	4
1.2.3 Java Based	4
2 Java Persistence API (JPA)	6
2.1 General Info	6
2.2 Entity Annotations	6
2.2.1 Primary Keys: Generation	7
2.2.2 Associations	7
2.2.3 Examples	9
2.3 Entity Manager	10
2.3.1 Queries	11
2.4 Transactions	11
2.5 Data Transfer Object	11
2.5.1 Service Method (Dozer)	11
2.5.2 Con	11
2.5.3 Pro	12
3 Spring Remoting	13
3.1 Prüfung	13
4 Transaktionen	14
4.1 Transaction Strategies	14
4.2 Transaction Propagation	14
5 Aspect-Oriented Programming	15
5.1 Implementationsmöglichkeiten	15
5.2 AOP in Spring	15
6 Anhang	16

1 Spring Framework



1.1 Grundsätze

Dependency Injection

Den Objekten werden die benötigten Ressourcen und Objekte zugewiesen. Sie müssen sie nicht selbst suchen.

Aspekt-orientierte Programmierung

Dadurch kann man vor allem technische Aspekte wie Transaktionen oder Sicherheit isolieren und den eigentlichen Code davon frei halten.

Templates

Vorlagen dienen dazu, die Arbeit mit einigen Programmierschnittstellen (APIs) zu vereinfachen, indem Ressourcen automatisch aufgeräumt sowie Fehlersituationen einheitlich behandelt werden.

1.1.1 Dependency Injection

Dieses Paradigma beschreibt die Arbeitsweise von Frameworks: eine Funktion eines Anwendungsprogramms wird bei einer Standardbibliothek registriert und von dieser zu einem späteren Zeitpunkt aufgerufen. Statt dass die Anwendung den Kontrollfluss steuert und lediglich Standardfunktionen benutzt, wird die Steuerung der Ausführung bestimmter Unterprogramme an das Framework abgegeben.

1.1.2 Aspect-oriented

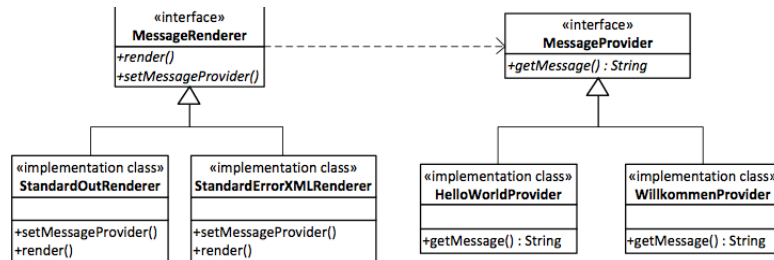
AOP ist ein Programmierparadigma, um verschiedene logische Aspekte einer Anwendung getrennt voneinander zu entwerfen, zu entwickeln und zu testen. Die getrennt entwickelten Aspekte werden dann zur endgültigen Anwendung zusammengefügt. In Enterprise Applikationen werden mit AOP vor allem System Services, wie Transaktion, Sicherheit, ... von der Business Logik entkoppelt, so dass sich der Programmierer beim Erstellen des Business Objekte vollkommen auf die Geschäftslogik und dadurch auf den eigentlichen Verwendungszweck der Applikation konzentrieren kann.

1.1.3 Container

Spring ist ein Container, d.h. er enthält und verwaltet den Lebenszyklus und die Konfiguration von Java-Objekten. Die Java-Objekte sind sogenannte POJOs (Plain-Old-Java- Objects). Der Spring Container kann schnell herunter- und hinaufgefahren werden. Das ermöglicht eine effiziente Entwicklung und einen gezielten Einsatz für Unit. Tests. Der Spring Container kann beispielsweise explizit für einen Unit-Test hochgefahren werden. Der Container kann problemlos im Java EE, Java SE und in Webapplikationen integriert werden. Auch setzt er keine spezielle Architektur voraus und benötigt

keine umgebungsspezifischen Konfigurationsdateien. Spring wird einfach mit einer entsprechenden Applikation mitgeliefert.

1.2 Configuration



1.2.1 XML Based

Vor/Nachteile:

- + Keine Kompilation nach Konfigurationsänderung
- + XML ist bekannt
- + Tool unterstützung vorhanden
- + Zentrales XML-File, dadurch abhängigkeiten gut ersichtlich
- Kann bei grossen Projekten unübersichtlich werden
- Implementation und Konfiguration sind von einander getrennt

Listing 1: SimpleSpringApp

```

1 public class DecoupledHelloWorldWithSpring {
    public static void main(String[] args) {
        BeanFactory factory = getBeanFactory();
        MessageRenderer mr = (MessageRenderer) factory.getBean("renderer");
        mr.render();
2    }
    private static BeanFactory getBeanFactory() {
        return new XmlBeanFactory(new ClassPathResource("helloConfig.xml"));
3    }
4 }
11 public class HelloWorldProvider implements MessageProvider {
    @Override public String getMessage() { return "Hello World"; }
12 }
    public class StandardOutRenderer implements MessageRenderer {
        private MessageProvider provider = null;
13     public void render() {
        System.out.println(provider.getMessage());
14     }
        public void setMessageProvider(MessageProvider mp) {
            provider = mp;
15     }
21 }
}

```

Listing 2: helloConfig.xml

```

<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
3   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   xsi:schemaLocation="http://www.springframework.org/schema/beans http://www.
       springframework.org/schema/beans/spring-beans.xsd">
   <bean id="provider" class="edu.spring.domain.provider.HelloWorldProvider" />

```

```
<bean id="renderer" class="edu.spring.domain.renderer.StandardOutRenderer">
  <property name="messageProvider" ref="provider"/>
8 </bean>
</beans>
```

1.2.2 Annotation Based

Vor/Nachteile:

- + Implementation und Konfiguration sind zusammen
- + keine riesen XML
- Bei grossen Projekten ist es schwierig den Überblick zu behalten
- Der Java Quellcode muss zur Verfügung stehen

Listing 3: Annotation based

```
1 public class DecoupledHelloWorldWithSpring {
    public static void main(String[] args) {
        BeanFactory factory = getBeanFactory();
        MessageRenderer mr = (MessageRenderer) factory.getBean("renderer");
        mr.render();
2
3     }
    private static BeanFactory getBeanFactory() {
        return new XmlBeanFactory(new ClassPathResource("helloConfig.xml"));
4     }
5 }
11 @Component
    public class HelloWorldProvider implements MessageProvider {
        public String getMessage() { return "Hello World"; }
12     }
13 @Component
16 public class StandardOutRenderer implements MessageRenderer {
    @Autowired
    private MessageProvider provider = null;
    public void render() {
        System.out.println(provider.getMessage());
21 }
    public void setMessageProvider(MessageProvider mp) {
        provider = mp;
22 }
23 }
```

Listing 4: helloConfig.xml

```
<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xsi:schemaLocation="http://www.springframework.org/schema/beans http://www.
3     springframework.org/schema/beans/spring-beans.xsd">
4     <context:annotation-config />
    <context:component-scan base-package="edu.spring" />
5     </beans>
```

1.2.3 Java Based

- + Implementation und Konfiguration sind zusammen
- + Alles in Java, kein XML
- + Gute Tool Unterstützung

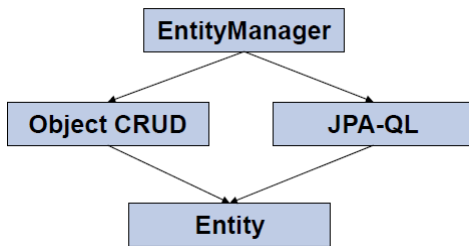
- Konfigurationsänderungen führen zur Kompilation der Konfigurationsklasse

Listing 5: JavaConfig

```
@Configuration
@ComponentScan
3 public class Application {
    @Bean
    MessageProvider provider() {
        return new HelloWorldProvider();
    }
8 public static void main(String[] args) {
    ApplicationContext context = new AnnotationConfigApplicationContext(Application.class);
    MessageRenderer m = context.getBean(StandardOutRenderer.class);
    m.render();
    }
13 }
```

2 Java Persistence API (JPA)

2.1 General Info



JPA Components

- EntityManager provides access to the objects (similar to a DAO)
 - find / persist / update / remove
 - Query API and JPA-QL
- Controlled Lifecycle

Entity Metadata

- Form:
 - Annotations
 - XML Files
- Configuration by Exception

2.2 Entity Annotations

Listing 6: Entity

```
@Entity
@Table(name = "CUSTOMERS")
public class Customer implements Serializable {
    @Id
    @GeneratedValue(strategy=GenerationType.IDENTITY)
    private int id;
    private String firstName;
    @Column(name="NAME")
    private String lastName;
    protected Customer(){}
    public Customer(String firstName, String lastName){
        this.firstName = firstName;
        this.lastName = lastName;
        // id is not set!
    }
    public int getId() { return this.id; } // read only
    public String getFirstName() { return this.firstName; }
    public void setFirstName(String firstName) {
        this.firstName = firstName;
    }
    public String getLastName() { return this.lastName; }
    public void setLastName(String lastName) {
        this.lastName = lastName;
    }
}
```

Folie 10 - 19, Foliensatz JPA1.pdf sind Spezifikationen und Anforderungen an Entity Klasse

2.2.1 Primary Keys: Generation

- Assigned
 - Primary keys may be assigned by application, i.e. no key generation
 - E.g. language table: Primary Key is the ISO country code
- Identity
 - Auto increment supported by some DBs
- Sequence
 - Some DBs support sequences which generate unique values (e.g. Oracle, PostgreSQL)
- Table
 - Primary keys are stored in a separate PK table

Performance Comparison

- 10'000 insert statements
- AUTO (Identity) 7534 msec
- TABLE (allocationSize = 32768) 2244 msec
- TABLE (allocationSize = 1) 9612 msec
- TABLE (allocationSize = 2) 7429 msec
- TABLE (allocationSize = 4) 5856 msec
- ASSIGNED (user defined) 1959 msec

2.2.2 Associations

- OneToOne, owning side contains the foreign key
- OneToMany
- ManyToOne
- ManyToMany, either side may be the owning side
- Owning side determines the updates to the relationships in the database

Relationships can be:

- Unidirectional
 - Has an owning side
- Bidirectional
 - Has an owning side
 - Has an inverse side

ManyToOne: User - Rental: bidirectional

Bei bidirektionalen Beziehungen sind die Many-Side die owning Side.

Example:

Listing 7: Example

```
@Entity
public class Rental implements Serializable { @Id
    private int id;
    @ManyToOne // Rental is the owner of the relationship
    @JoinColumn(name="USER_FK") // optional
    // JPA macht bei OneToMany und ManyToOne eine Zwischentable.
```

```
// Mit Keyword JoinColumn wird dies unterbunden. => Foreign Key = Owning side
private User user;
public Rental(){}
public User getUser() { return user; }
public void setUser (Customer user) {
    this.user = user;
}
public int getId() { return id; }
public void setId(int id) { this.id = id; }
}
```

Inverse Side Example:

Listing 8: InverseSideExample

```
@Entity
public class User implements Serializable {
    ...
    @OneToMany(mappedBy="user") private Collection<Rental> rentals;
    // this is the inverse side of the relationship
    public Collection<Rental> getRentals() {
        return rentals;
    }
    public void setRentals(Collection<Rental> rentals) {
        this.rentals = rentals;
    }
}
```

Only references from n to 1 are persisted!

Listing 9: OneToMany bidirectional

```
em.getTransaction().begin();
Customer c = new Customer();
Order o1 = new Order();
Order o2 = new Order();
List<Order> orders = new LinkedList<Order>();
orders.add(o1); orders.add(o2);
c.setOrders(orders);
em.persist(c);
em.getTransaction().commit();
```

- the two orders are stored in the DB (due to the cascade=PERSIST)
- the associations are NOT persisted!!!

OneToOne / OneToMany / ManyToOne / ManyToMany - Attributes

- fetch EAGER / LAZY
 - determines fetch type
- cascade MERGE / PERSIST / REFRESH / DETACH REMOVE / ALL
 - determines cascade operation
- mappedBy String, not for ManyToOne
 - used for bidirectional associations (on the inverse side)
- optional boolean, only for OneToOne/ManyToOne
 - determines, whether null is possible (0..1)

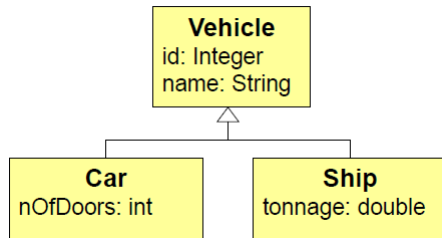
- orphanRemoval boolean, only for OneToOne/OneToMany

Example:

@OneToOne(cascade=CascadeType.PERSIST, CascadeType.REMOVE)

Slides 20 & 21, Foliensatz JPA2_ Slides.pdf Cascading und Fetch Types werden erklärt

Im Zusammenhang mit Fetch Types ist Lazy Loading Problem erklärt im Foliensatz 00_ JPA2_ Arbeitsblatt_ Besprechung.pdf **Inheritance**



2.2.3 Examples

Listing 10: Example

```

@Entity @Table(name="EMP")
public class Employee {
    public enum Type {FULL, PART_TIME};
    protected Employee(){}
    public Employee(String name, Type type){
        this.name = name; this.type = type;
    }
    @Id @GeneratedValue(strategy=GenerationType.IDENTITY)
    long id;
    @Enumerated(EnumType.STRING)
    @Column(name="EMP_TYPE", nullable=false)
    Type type;
    @Lob byte[] picture;
    String name;
}

create table EMP (
    id bigint generated by default as identity (start with 1),
    picture longvarbinary,
    EMP_TYPE varchar(255) not null,
    primary key (id)
)
  
```

- Representation
 - SINGLE TABLE (default)
 - TABLE_PER_CLASS (per concrete class a table is defined)
 - JOINED (one table per class)
- Specification
 - Inheritance type can be specified on root entity using @Inheritance annotation

Single Table Example (@Inheritance(strategy=InheritanceType.SINGLE_TABLE))

DTYPE	ID	NAME	NOFDOORS	TONNAGE
Car	1	VW Sharan	5	(null)
Car	2	Smart	2	(null)
Ship	3	Queen Mary	(null)	76000

Disadvantages

- All fields added in subclasses must be nullable

- Foreign keys can only refer to the base class

Joined Table Example (@Inheritance(strategy=InheritanceType.JOINED))

ID	NAME
1	VW Sharan
2	Smart
3	Queen Mary

ID	NOFDOORS
1	5
2	2

ID	TONNAGE
3	76000

- Advantages:
 - normalized schema, a database table for each class
 - All fields can be defined with not null conditions
 - Foreign-key references to concrete subclasses are possible
- Disadvantages:
 - Each entity access has to go over several tables

TABLE_PER_CLASS Table Example (@Inheritance(strategy=InheritanceType.TABLE_PER_CLASS))

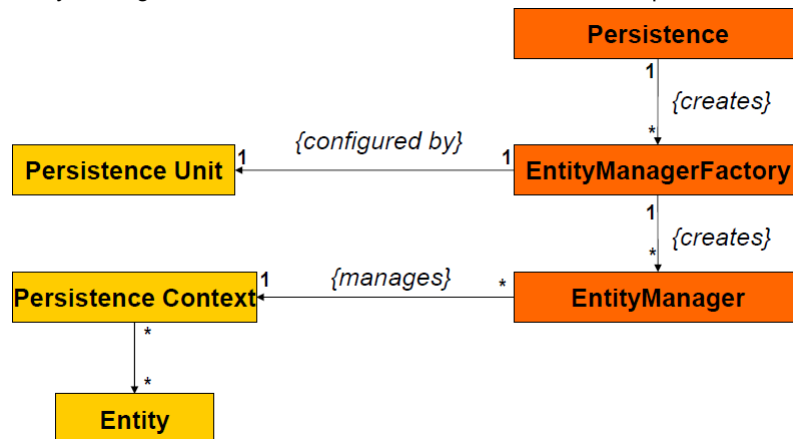
ID	NAME	NOFDOORS
1	VW Sharan	5
2	Smart	2

ID	NAME	TONNAGE
3	Queen Mary	76000

- Advantages:
 - Non-null constraints can be defined
 - Foreign-key references to concrete subclasses are possible (but not to abstract base classes)
- Disadvantages:
 - Polymorphic queries need to access several tables
 - Identity generator cannot be used
 - Not required by JPA 2.0-Spec (but provided by Hibernate)

2.3 Entity Manager

Entity Manager API auf Seite 8-11, Foliensatz JPA2_Slides.pdf



Only one Java instance with the same persistent identity may exist in a Persistence Context

Listing 11: Access to Entity Manager

```

// J2SE: using factory
EntityManagerFactory emf =
    Persistence.createEntityManagerFactory("movierental");
EntityManager em = emf.createEntityManager();

// J2EE: injected by container
@PersistenceUnit(name="movierental")
EntityManagerFactory emf = null;
    
```

```
@PersistenceContext(unitName="movierental")  
private EntityManager em;  
// => container managed entity manager
```

2.3.1 Queries

- JPQL
 - Used to query/manipulate database
 - Inspired by SQL, but it operates directly on the entities and its fields
- Statements
 - `select_statement ::= select_clause from_clause [where_clause] [groupby_clause] [having_clause] [orderby_clause]`
 - `update_statement ::= update_clause [where_clause]`
 - `delete_statement ::= delete_clause [where_clause]`

2.4 Transactions

Access to the EntityManager must run within a transaction

2.5 Data Transfer Object

- Detached Entity objects as DTOs
 - Hibernate developers say that you can use hibernate entity or domain objects as result types in service methods
 - Problems:
 - Lazy load exceptions are thrown if "not-loaded" fields are accessed
 - Having an accessor which does throw an exception is contract violating
 - Accessing the type of a result using reflection returns a proxy type (which is not serializable)
- Data Transfer Objects
 - Are used to transfer data across layers of your application
 - Only the data needed by the requesting layer are passed, i.e. not all properties need to be
 - No Lazy Loading Exception surprises
 - Clients are independent of ORM technology used

2.5.1 Service Method (Dozer)

- Dozer is a Java Bean to Java Bean mapper that recursively copies data from one object to another ⇒ can be used to copy DTO
- Dozer supports simple property mapping, complex type mapping, bi-directional mapping, implicit-explicit mapping, as well as recursive mapping. This includes mapping collection attributes that also need mapping at the element level

2.5.2 Con

- Code Duplication
 - In particular when DTOs have the same fields as domain objects
- Code to copy attributes back and forth
 - Dozer / Spring BeanUtils / JPA

2.5.3 Pro

- Lazy Loading Problem
 - You are not caught by a Lazy Loading Exception
 - neither on client side
 - nor upon serialization
- Triggers Design
 - Forces you to think about the interface of the remote service façades
 - Information from multiple domain objects can be combined in one DTO

3 Spring Remoting

3.1 Prüfung

Facade: Zuständig für abstraktion von Service Layer und benutzt am besten DTO's

Service Layer: Service Schnittstellen stellt Business Cases dar

Domain Model: Entities

Database Access: Wird von JPA Implementation übernommen

4 Transaktionen

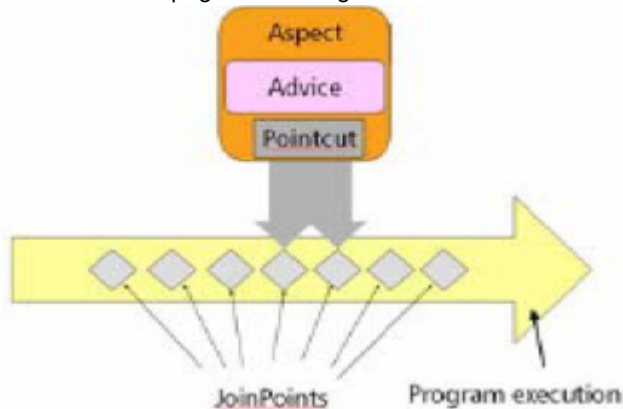
4.1 Transaction Strategies

4.2 Transaction Propagation

5 Aspect-Oriented Programming

Aspekte sind Filter, welche vor und nach dem Aufruf anderer Methoden eingehängt wird.

Transaction Propagation Strategie wird im Movierental ebenfalls über einen Aspect implementiert.



- Advice: Action taken at a particular joinpoint.
- Join Point: Point during the execution of execution.
- Pointcut: A set of joinpoints specifying where advice should be applied.
- Aspect: A modularization of a cross-cutting concern. The combination of advice and pointcut.
- Weaving: Assembling aspects into advised objects.

5.1 Implementationsmöglichkeiten

- Compile time – modify the source code during compilation
- Run time – byte injection, benutzt Library cglib
- Run time – using the JDK 1.3 Dynamic Proxy. Instead of getting an object instance, the application receives a proxy object. The proxy implements the same interface.

Spring benutzt Proxies.

5.2 AOP in Spring

Listing 12: Enable annotated Aspects

```
<!-- enabling @AspectJ -->
<aop:aspectj-autoproxy/>
<!-- annotated aspect as regular java class -->
<bean id="tracing" class="aop.TracingAnnotations"/>
```

Listing 13: Enable annotated Aspects

```
@Aspect
@Component // add <component-scan>
public class TracingAnnotations {
    @Autowired
    private Statistic statistic;

    // execution (...) = point cut. Or simply what method name pattern
```

```
// it should be used upon.
@Before("execution(* edu.GreetingService.say*())")
public void trace() {
    // do something with the statistic bean
}
}
```

Types of Advice, wie dieser Aspect eine Methode umhüllt.

- Before: Vor einem Methodenaufruf
- After: Nach einem Methodenaufruf, auch wenn eine Exception geworfen wurde.
- After Returning: Nach einem Methodenaufruf normal zurückkommt.
- Around: Alles

Pointcut, wann eine Methode umhüllt wird. Execution ist das wichtigste (arbeitet mit einem Pattern Matching im Methodennamen).

- execution - for matching method execution join points, this is the primary pointcut designator you will use when working with Spring AOP
- within - limits matching to join points within certain types (simply the execution of a method declared within a matching type when using Spring AOP)
- this - limits matching to join points (the execution of methods when using Spring AOP) where the bean reference (Spring AOP proxy) is an instance of the given type
- target - limits matching to join points (the execution of methods when using Spring AOP) where the target object (application object being proxied) is an instance of the given type
- args - limits matching to join points (the execution of methods when using Spring AOP) where the arguments are instances of the given types
-

6 Anhang

Listing 14: Persistence Unit

```
<persistence>
  <persistence-unit name="movierental"
    transaction-type="RESOURCE_LOCAL">
    <class>ch.fhnw.edu.rental.model.Movie</class>
    ...
    <properties>
    <property name="hibernate.connection.driver_class"
      value="org.hsqldb.jdbcDriver" />
    <property name="hibernate.connection.url"
      value="jdbc:hsqldb:hsqldb://localhost/lab-db" />
    <property name="hibernate.connection.username"
      value="sa" />
    <property name="hibernate.connection.password"
      value="" />
    </properties>
  </persistence-unit>
</persistence>
```


Listing 15: Query Examples

```

TypedQuery<Movie> q = em.createQuery(
    "select m from Movie m where m.title = :title",
    Movie.class);
q.setParameter("title", title);
List<Movie> movies = q.getResultList();

@NamedQueries({
    @NamedQuery(name="movie.all", query="from Movie"),
    @NamedQuery(name="movie.byTitle",
        query="select m from Movie m where m.title = :title")
})
class Movie {...}

TypedQuery<Movie> q = em.createNamedQuery(
    "movie.byTitle", Movie.class);
q.setParameter("title", title);
List<Movie> movies = q.getResultList();

SELECT c FROM Customer c WHERE c.address.city = 'Basel'
SELECT c.name, c.prenome FROM Customer c
SELECT DISTINCT c.address.city FROM Customer c
SELECT NEW ch.fhnw.edu.Person(c.name,c.prenome) FROM Customer c
SELECT pk FROM PriceCategory pk

TypedQuery<Movie> q = em.createQuery(
    "select m from Movie m order by m.name", Movie.class);
q.setFirstResult(20);
q.setMaxResults(10);
List<Movie> movies = q.getResultList();

Query q = em.createQuery(
    "delete from Movie m where m.id > 1000");
int result = q.executeUpdate();

```