# HELEN EDWARDS

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**SKILLS**   JavaScript, Ruby, React, Redux, Rails, Node.js, Express.js, SQL/Postgres, MongoDB, CSS, HTML

## PROJECTS

UNTAPPDVintage | *(JavaScript, Ruby, React/Redux, Rails 5)*                                 **live** | **github**
- Utilized React and ES6 to create a single page web app for a rich user experience.
- Incorporated Amazon's S3 for media storage into the Rails back end and with Active Storage, and maintained security of the content with AWS IAM.
- Leveraged Webpack for seamless inclusion of node modules, and Babel to ensure a reliable uniform user experience across web browsers.
- Created a data schema in a way that allows for maximized flexibility in querying to support future features as the app develops.

Flip Up | *((Mongodb, Express, React, Node.js)*                                 **live** | **github**
- Set up API functionality through Redux and Axios to build a shared API access layer for the frontend.
- Focused on front-end user functionality that accessed information across all other divisions of the site, allowing for seamless and interactive user interface.
- Operated on a team of 4, making use of Github pull requests to facilitate conflict-free merging of changes.

Olaf's Escape | *(JavaScripts, Canvas, Webpack, HTML5, CSS)*                                 **live** | **github**
- Built a custom game engine using Javascript eventListeners to manage movement of the user's character as he descends through the Canvas backdrop, while avoiding deadly obstacles.
- Incorporated a custom animate function to render multiple layers, each moving at their own speed, which created a dynamic and visually appealing animation.

## EXPERIENCE

### Ceramic Artist
*Self Employed*                                                                                              Sep 2017 - Dec 2020
- Specialized in alternative firing techniques, and was featured in pop-up shops and galleries, and sold commissions.

### Licensing Coordinator
*Williams Sonoma Inc*                                                                                     Sep 2016 - Sep 2017
- Created the WS Licensing department to manage relationships with licensors, create new relationships, and ensure the Company was following all legal requirements per our licensing agreements
- Developed a new tracking system that utilized excel Macros to ensure contractually obligated product samples were delivered to the client, saving hundreds of thousands of dollars non-compliance penalties
- Cultivated cross-functional relationships with marketing, web, production, buying, legal, and international teams, and created reference content for each to use as guidelines on working with licensed product
- Identified WS programs to self-teach in order to perform my work efficiently

### Buying & Buying Operations
*URBN Inc*                                                                                                    Dec 2014  - Jul 2017
- Issued purchase orders, created Stock Keeping Units (SKUs) in URBN's production software,, defined and updated attributes for each SKU, added new SKU and product information to Merchandise Tracking System for web team to create copy, and managed backorders.

## EDUCATION

**Seattle University** *- BS Business Management, 2006-2010*
**AppAcademy** *- Full Stack Development Certificate, 2022*