

2 Neural Network Representation

We first need to work in the x_1 and x_2 plane in order to delimit the region of class ‘triangle’ ($f(x) = 1$) and the class ‘square’ ($f(x) = 0$) (see Fig. [1](#)).

$$\begin{aligned} d1 : 5x_1 + 4x_2 + 20 &= 0 \\ d2 : -5x_1 + 4x_2 + 20 &= 0 \\ d3 : -x_1 - x_2 + 4 &= 0 \end{aligned} \tag{2.1}$$

We can then define that the pre-activation layer directly from the above equations, that is

$$\begin{aligned} y_1 &= 5x_1 + 4x_2 + 20 \\ y_2 &= -5x_1 + 4x_2 + 20 \\ y_3 &= -x_1 - x_2 + 4 \end{aligned} \tag{2.2}$$

Here, we have defined $w_{11} = 5$, $w_{12} = 4$, $w_{21} = -5$, $w_{22} = 4$, $w_{31} = -1$, $w_{32} = -1$, $b_1 = b_2 = 20$ and, finally, $b_3 = 4$

The region of class ‘triangle’ is defined in the 2-dimensional space x_1 and x_2 as

$$H(y_1) = H(y_2) = H(y_3) = 1. \tag{2.3}$$

This solution in the 3-dimensional space formed by y_1 , y_2 and y_3 correspond to the point $(1, 1, 1)$, as presented in Fig. [2](#). There are three regions associated to the class ‘square’, namely $(0, 1, 1)$, $(1, 0, 1)$, and $(1, 1, 0)$. Thus, we need to find a set of parameters u_1 , u_2 , u_3 and c such that the classifier will be able to discriminate the two classes.

The solution corresponds to a plane with normal vector pointing along the point $(1, 1, 1)$ and goes through any point that satisfies the classification. We chose the point $(1, 0.5, 1)$. Again, see [2](#) for more details.

The equation of a plane in 3-dimension is given by

$$ay_1 + by_2 + cy_3 + d = 0 \tag{2.4}$$

where the vector (a, b, c) is the normal to the plane. We choose the vector $(1, 1, 1)$ which each component corresponds to the values of u_1 , u_2 and u_3 respectively. We can find the parameter d by solving the above equation for the point $(1, 0.5, 1)$. We find that $d = -2.5$.

In summary, we have that

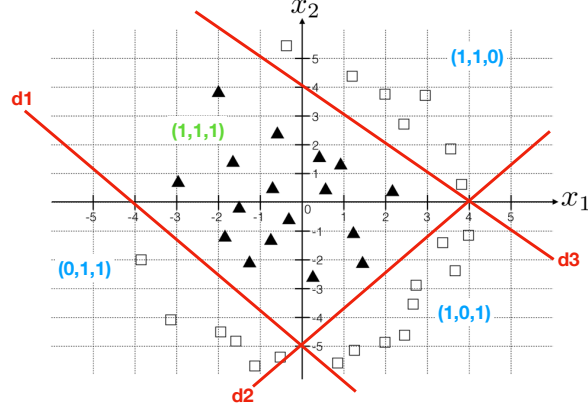


Figure 1: 2-dimensional space formed by the vectors x_1 , x_2 . The coordinates in blue and green correspond to the different classes in the 3-dimensional space formed by the vectors y_1 , y_2 and y_3 . See [\[2\]](#) for more details.

$$\begin{pmatrix} w_{1,1} & w_{1,2} & b_1 \\ w_{2,1} & w_{2,2} & b_2 \\ w_{3,1} & w_{3,2} & b_3 \end{pmatrix} = \begin{pmatrix} 5 & 4 & 20 \\ -5 & 4 & 20 \\ -1 & 1 & 4 \end{pmatrix}$$

$$\begin{pmatrix} u_1 \\ u_2 \\ u_3 \\ c \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 1 \\ -2.5 \end{pmatrix}. \quad (2.5)$$

It is worth mentioning that we could have defined the lines d_1 and d_2 such that $f(0) = -4$ instead of $f(0) = -5$. In that case, the class ‘triangle’ would fall in the two regions $(0, 0, 1)$ and $(1, 0, 0)$ in the 3-dimensional space formed by y_1 , y_2 and y_3 . We decided otherwise.

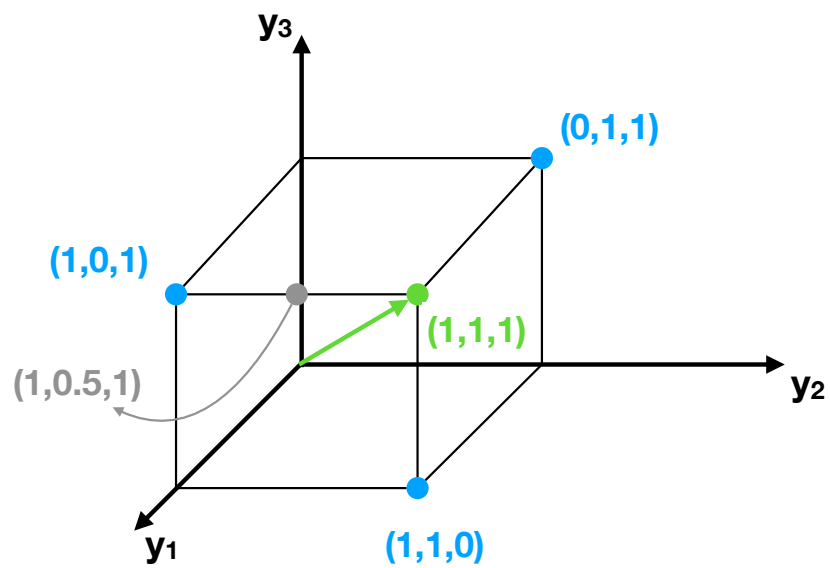


Figure 2: 3-dimensional space formed by the vectors y_1 , y_2 and y_3 . These components correspond to the the activated layer.