



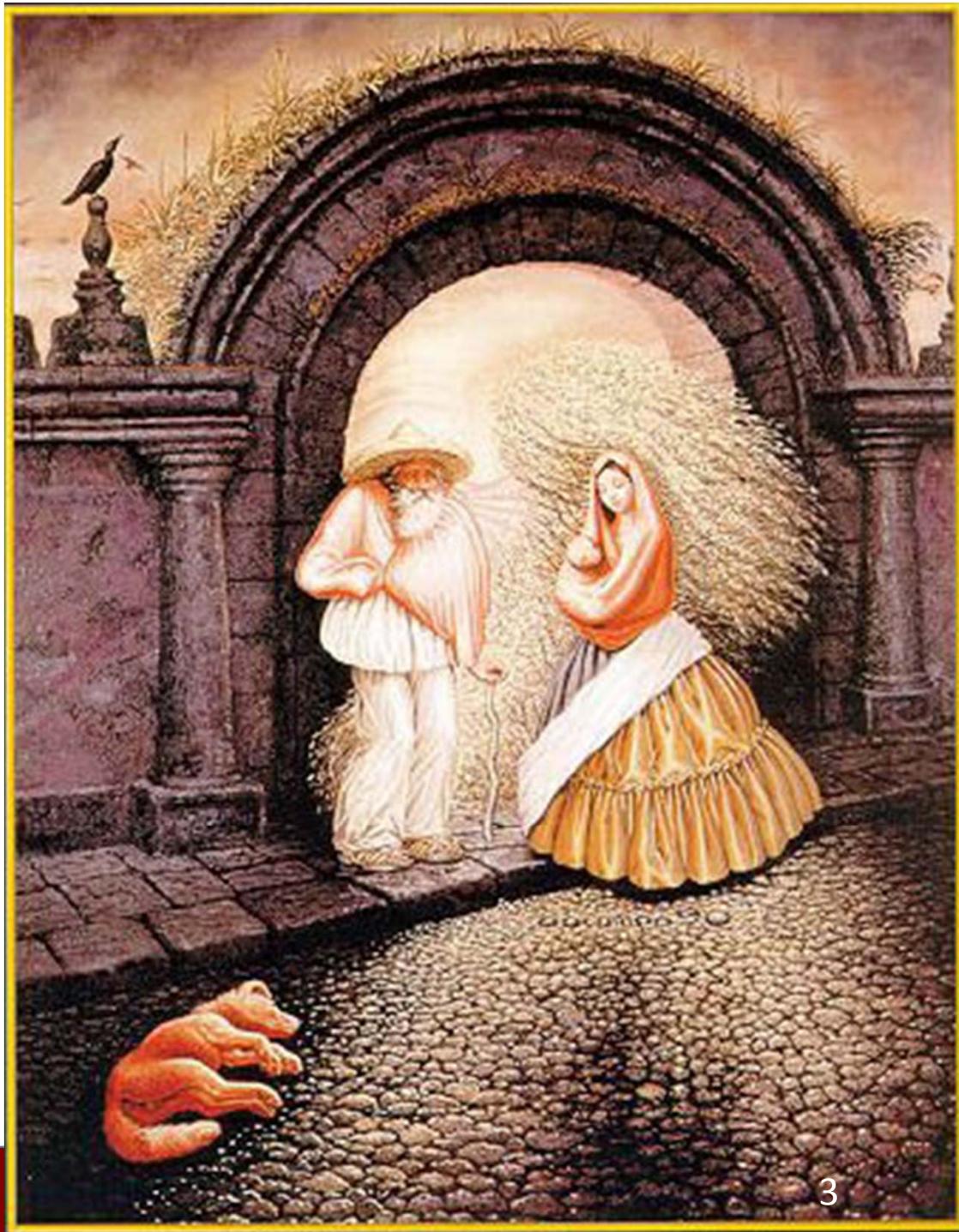
# Lecture 5: Clustering and Segmentation – Part 1

Professor Fei-Fei Li

Stanford Vision Lab

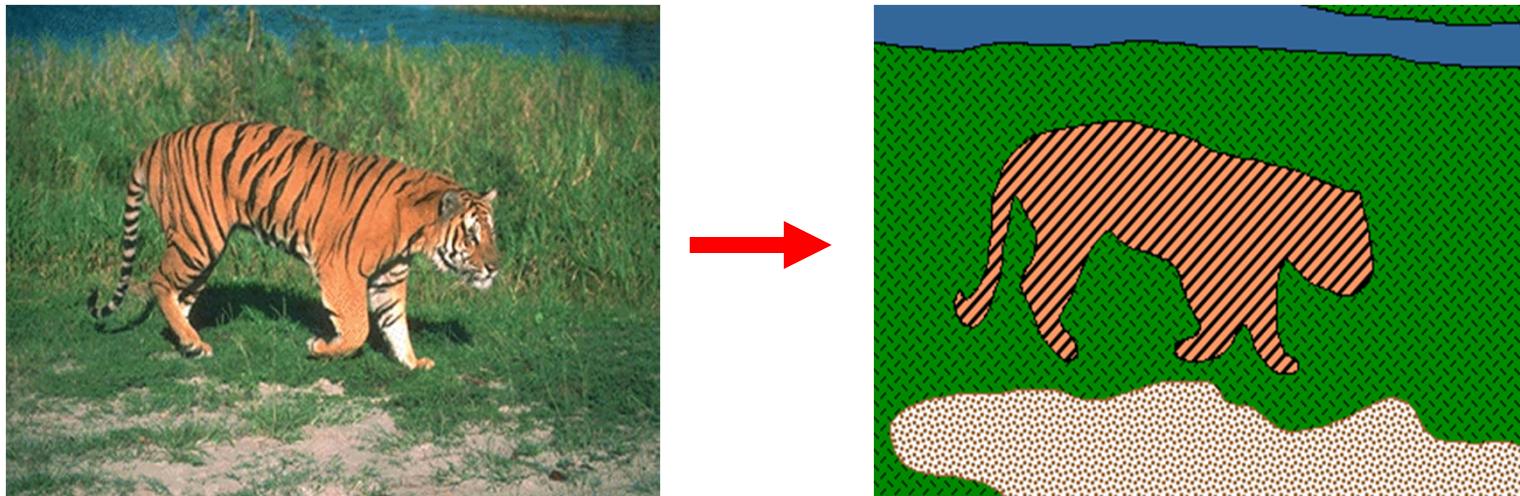
# What we will learn today

- Segmentation and grouping
  - Gestalt principles
- Segmentation as clustering
  - K-means
  - Feature space
- Probabilistic clustering (**Problem Set 1 (Q3)**)
  - Mixture of Gaussians, EM



# Image Segmentation

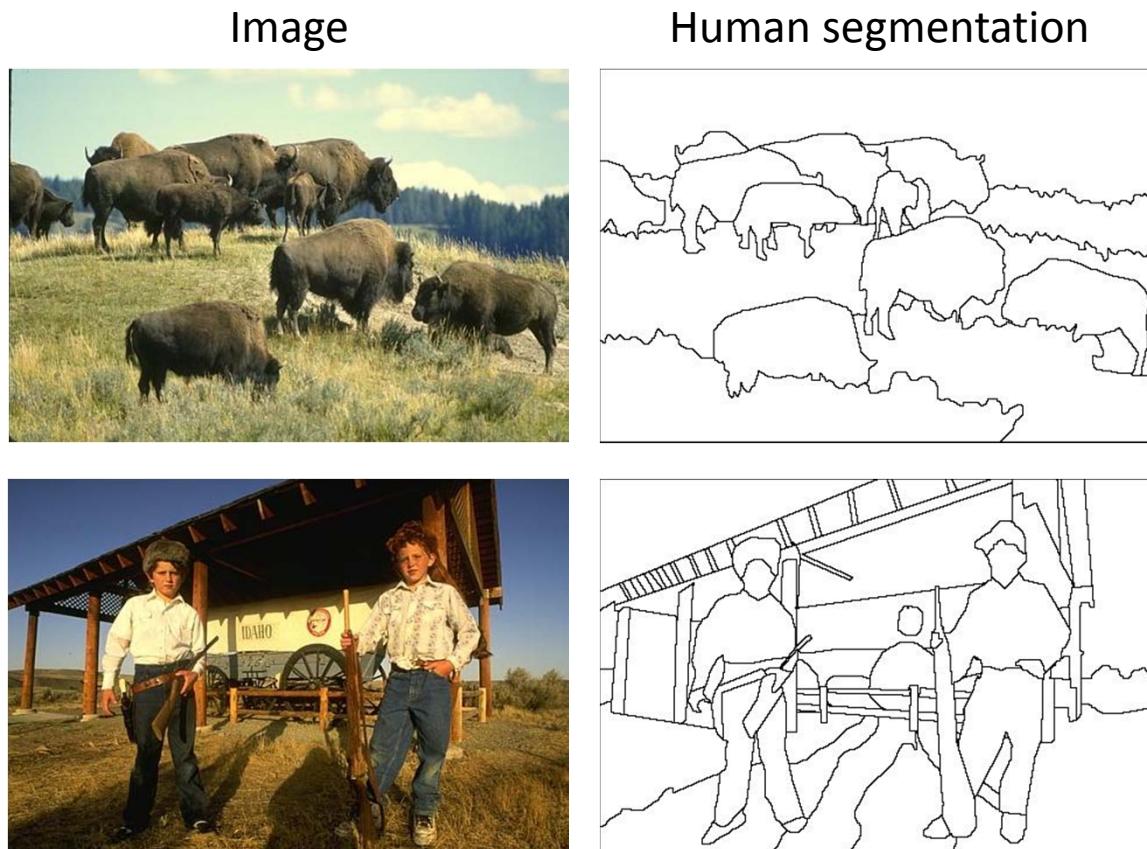
- Goal: identify groups of pixels that go together



Slide credit: Steve Seitz, Kristen Grauman

# The Goals of Segmentation

- Separate image into coherent “objects”

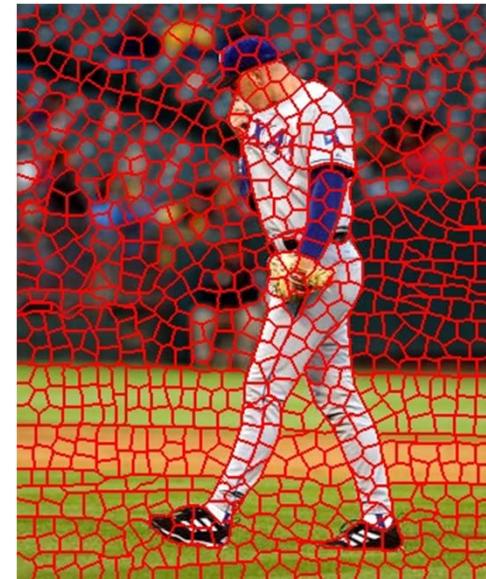
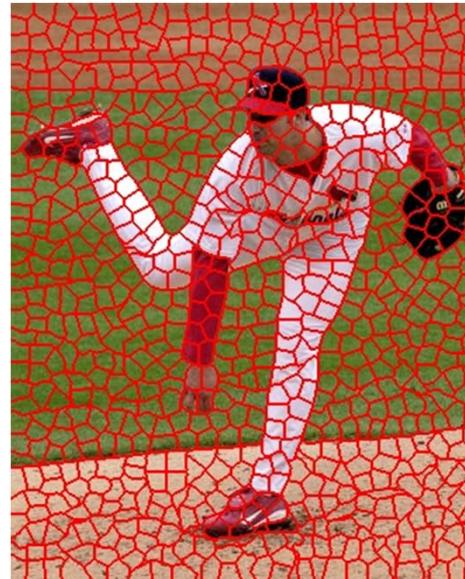


Slide credit: Svetlana Lazebnik

# The Goals of Segmentation

- Separate image into coherent “objects”
- Group together similar-looking pixels for efficiency of further processing

“superpixels”



X. Ren and J. Malik. [Learning a classification model for segmentation](#). ICCV 2003.

# Segmentation

- Compact representation for image data in terms of a set of **components**
- Components share “common” **visual properties**
- Properties can be defined at **different level of abstractions**

# General ideas

This lecture (#5)

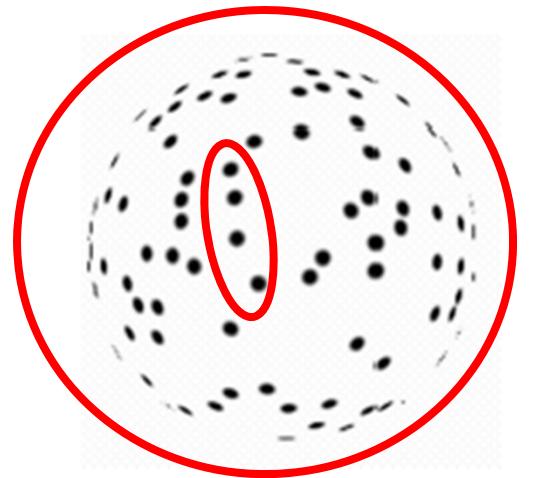
- **Tokens**
    - whatever we need to group (pixels, points, surface elements, etc., etc.)
  - **Bottom up segmentation**
    - tokens belong together because they are locally coherent
  - **Top down segmentation**
    - tokens belong together because they lie on the same visual entity (object, scene...)
- > These two are not mutually exclusive

# What is Segmentation?

- Clustering image elements that “belong together”
  - **Partitioning**
    - Divide into regions/sequences with coherent internal properties
  - **Grouping**
    - Identify sets of coherent tokens in image

Slide credit: Christopher Rasmussen

# What is Segmentation?

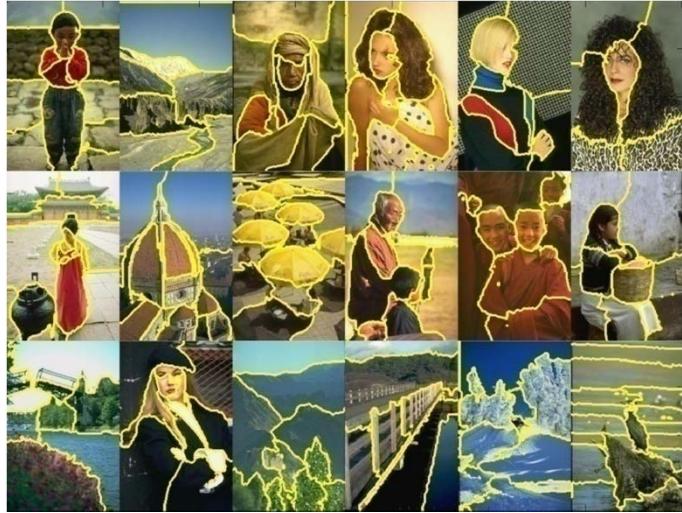


Why do these tokens belong together?

# Basic ideas of grouping in human vision

- Gestalt properties
- Figure-ground discrimination

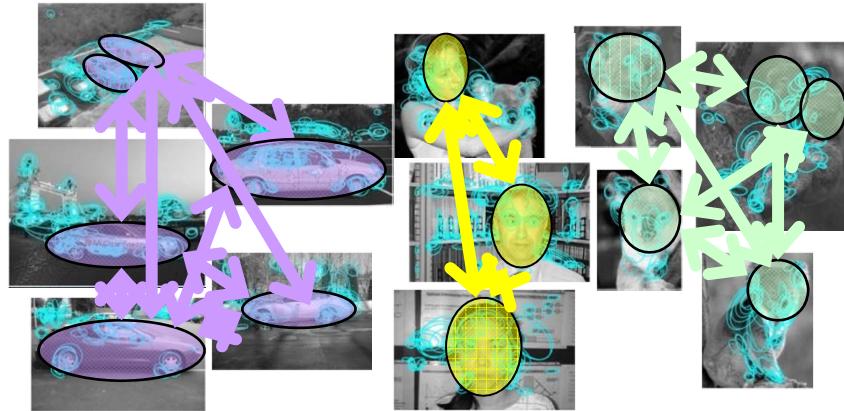
# Examples of Grouping in Vision



Determining image regions

*What things should  
be grouped?*

*What cues  
indicate groups?*



Object-level grouping

Slide credit: Kristen Grauman



Grouping video frames into shots

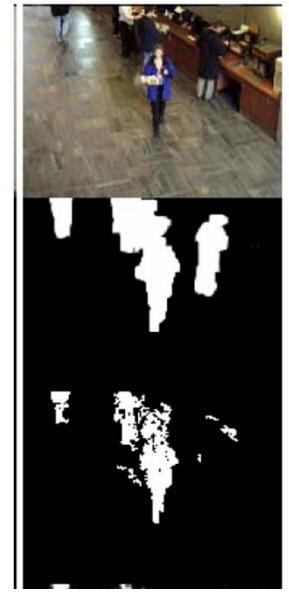


Figure-ground

# Similarity



Slide credit: Kristen Grauman

# Symmetry



Slide credit: Kristen Grauman

# Common Fate



Image credit: Arthus-Bertrand (via F. Durand)



(c) 2005 Heiko Burkhardt, illano.com

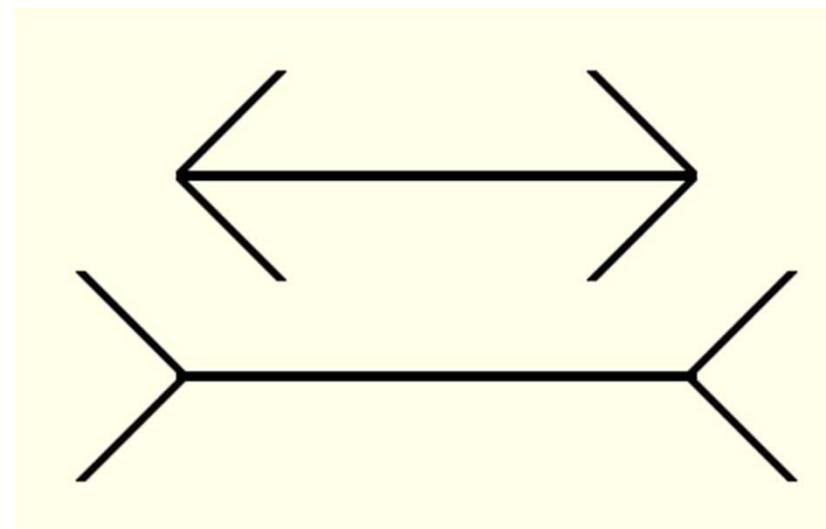
Slide credit: Kristen Grauman

# Proximity



Slide credit: Kristen Grauman

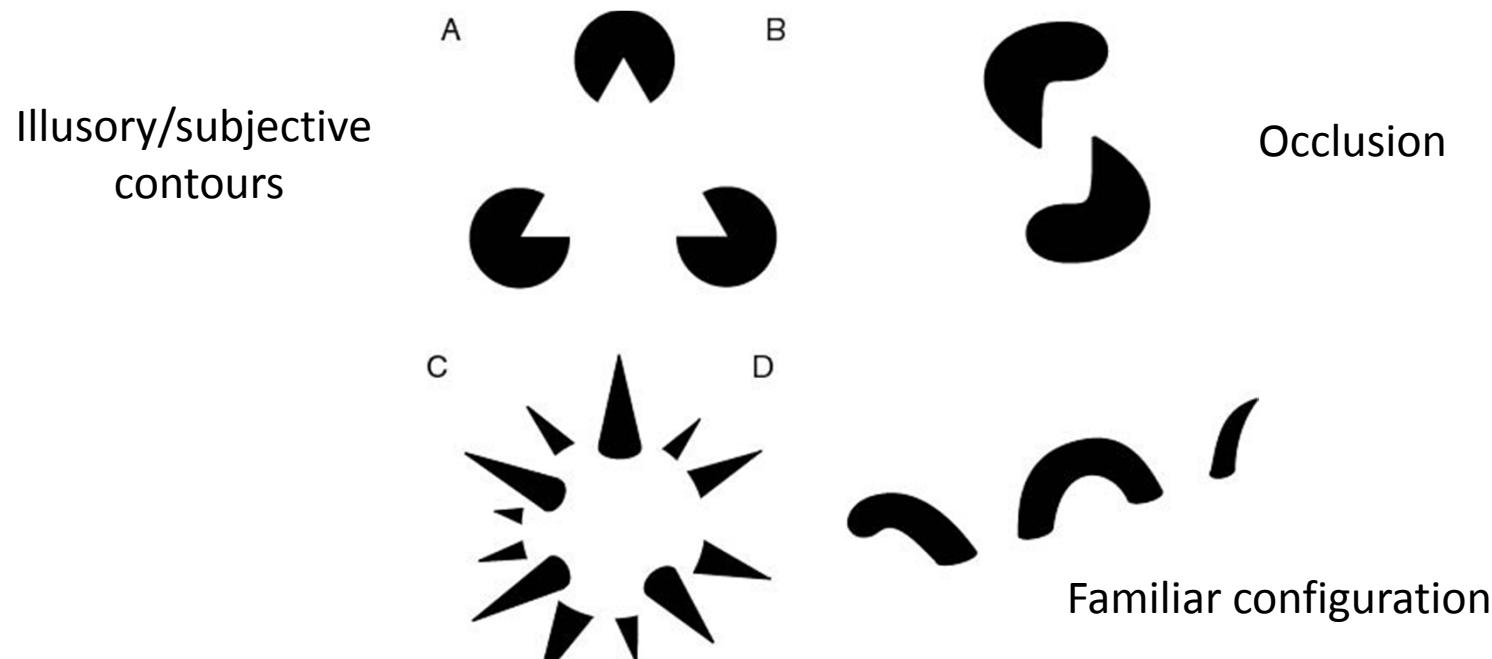
# Muller-Lyer Illusion



- Gestalt principle: grouping is key to visual perception.

# The Gestalt School

- Grouping is key to visual perception
- Elements in a collection can have properties that result from relationships
  - “The whole is greater than the sum of its parts”



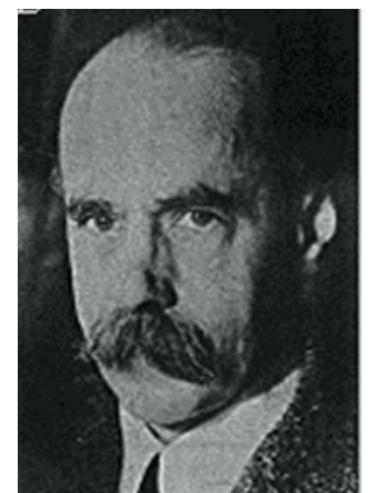
[http://en.wikipedia.org/wiki/Gestalt\\_psychology](http://en.wikipedia.org/wiki/Gestalt_psychology)

# Gestalt Theory

- Gestalt: whole or group
  - Whole is greater than sum of its parts
  - Relationships among parts can yield new properties/features
- Psychologists identified series of factors that predispose set of elements to be grouped (by human visual system)

*"I stand at the window and see a house, trees, sky.  
Theoretically I might say there were 327 brightnesses  
and nuances of colour. Do I have "327"? No. I have sky, house,  
and trees."*

Max Wertheimer  
(1880-1943)



Untersuchungen zur Lehre von der Gestalt,  
*Psychologische Forschung*, Vol. 4, pp. 301-350, 1923  
<http://psy.ed.asu.edu/~classics/Wertheimer/Forms/forms.htm>

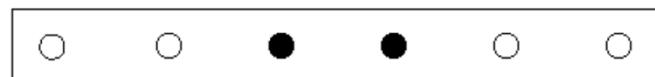
# Gestalt Factors



Not grouped



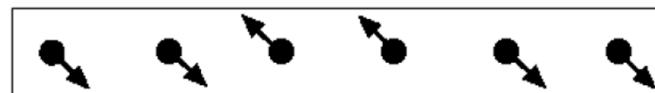
Proximity



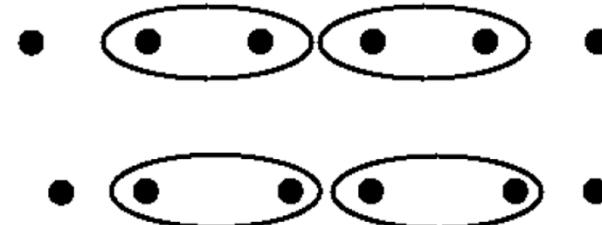
Similarity



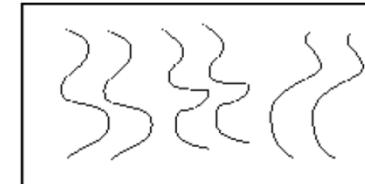
Similarity



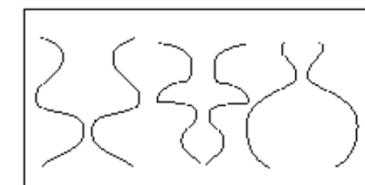
Common Fate



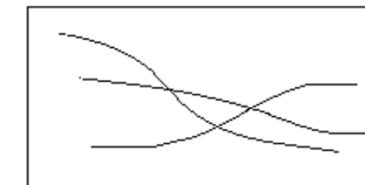
Common Region



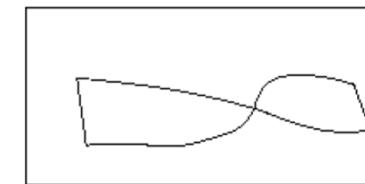
Parallelism



Symmetry



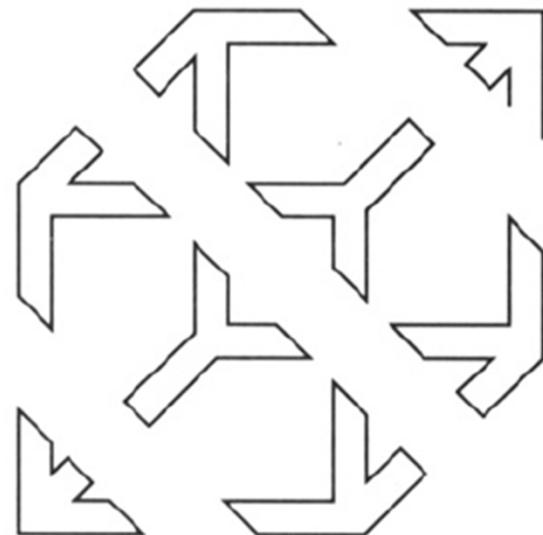
Continuity



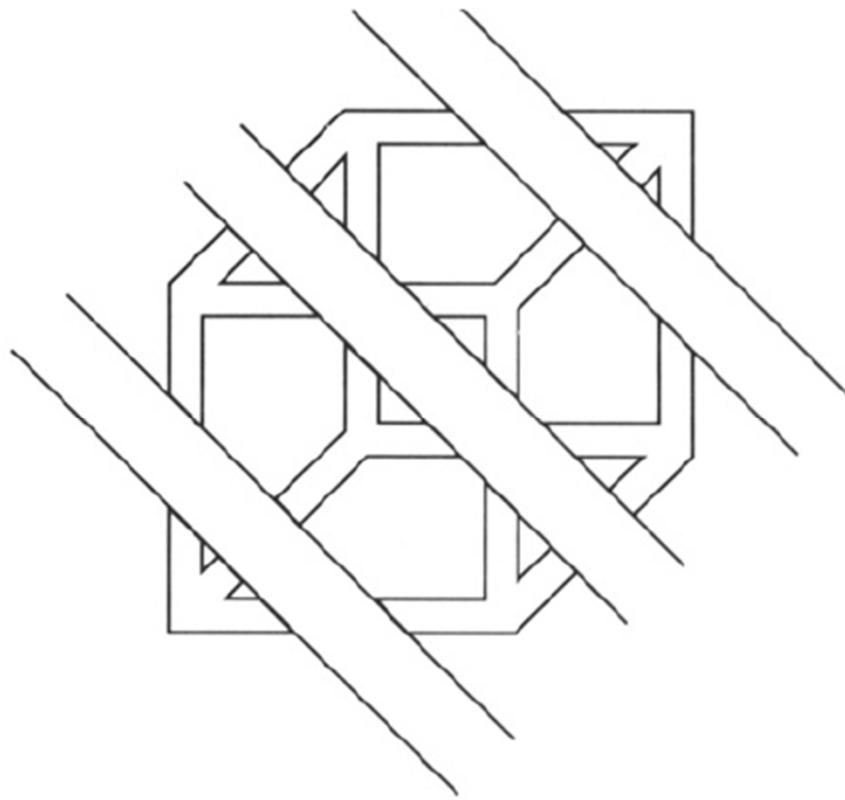
Closure

- These factors make intuitive sense, but are very difficult to translate into algorithms.

# Continuity through Occlusion Cues



# Continuity through Occlusion Cues



Continuity, explanation by occlusion

# Continuity through Occlusion Cues

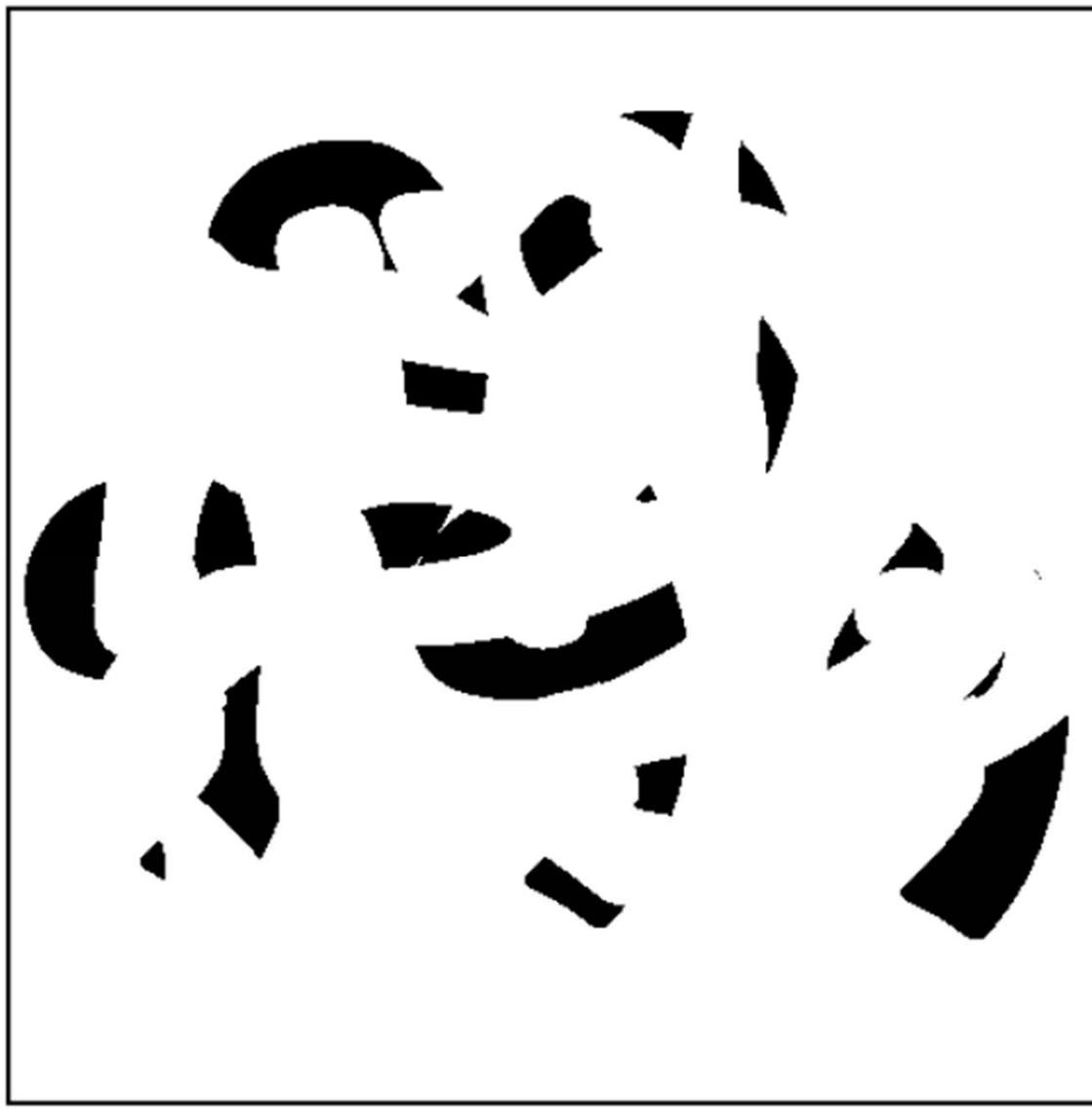


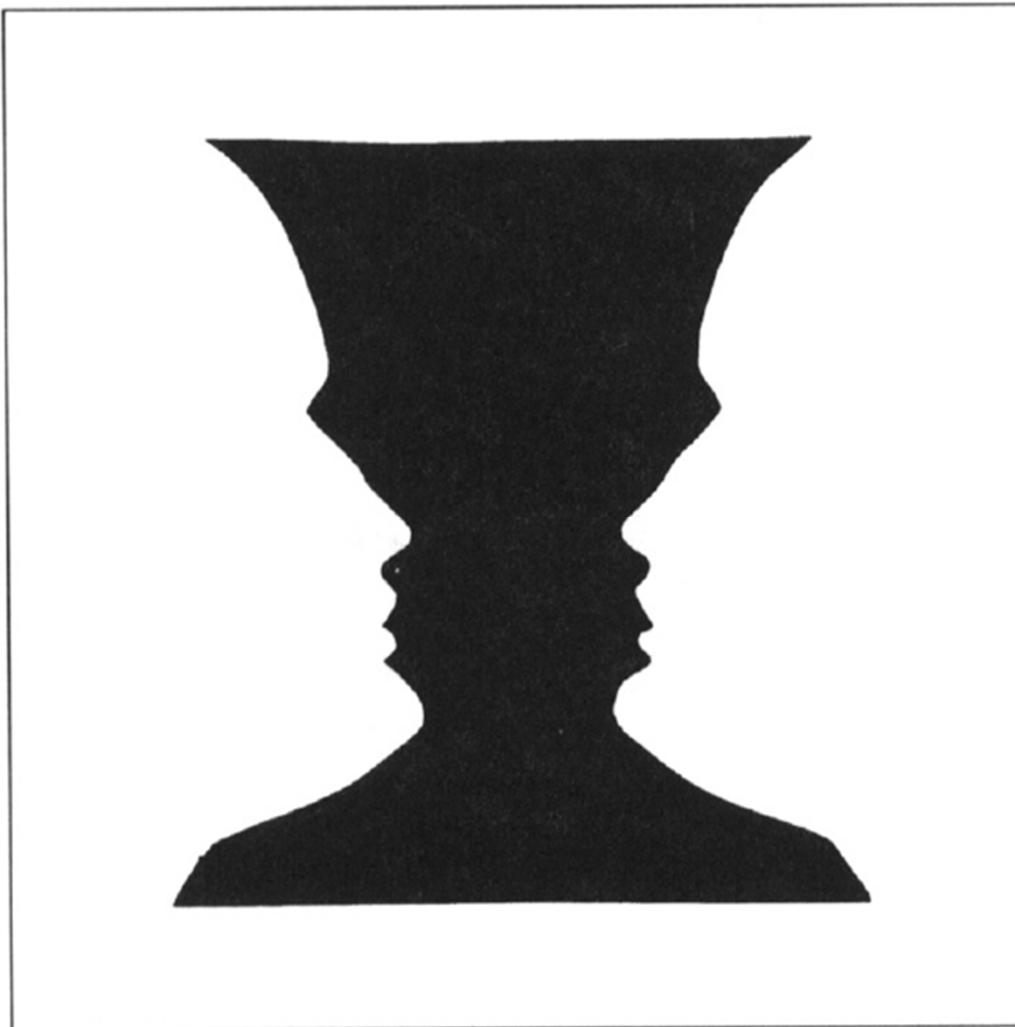
Image source: Forsyth & Ponce

# Continuity through Occlusion Cues



Image source: Forsyth & Ponce

# Figure-Ground Discrimination



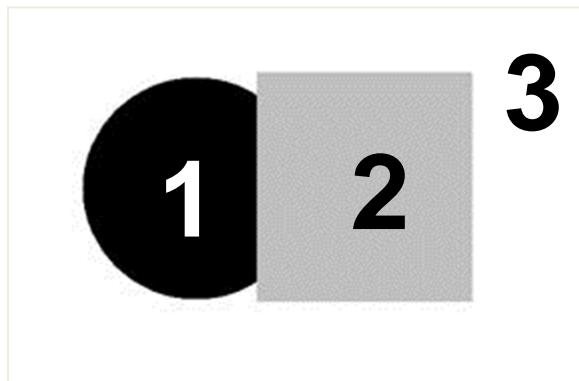
# The Ultimate Gestalt?



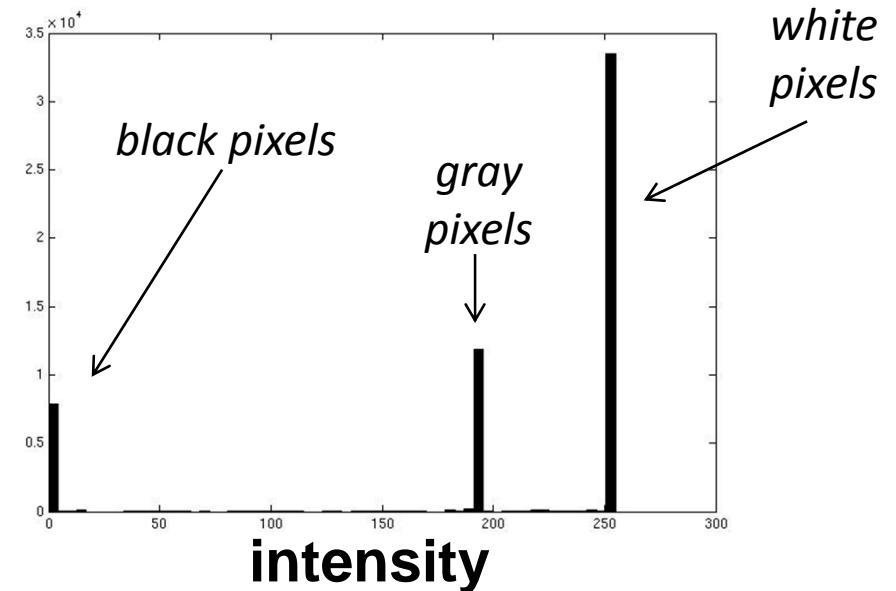
# What we will learn today

- Segmentation and grouping
  - Gestalt principles
- Segmentation as clustering
  - K-means
  - Feature space
- Probabilistic clustering
  - Mixture of Gaussians, EM
- Model-free clustering
  - Mean-shift

# Image Segmentation: Toy Example

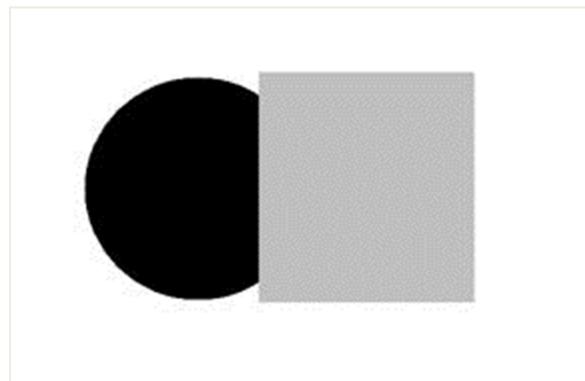


input image

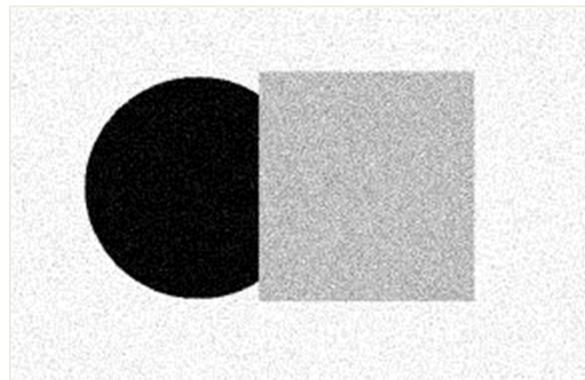
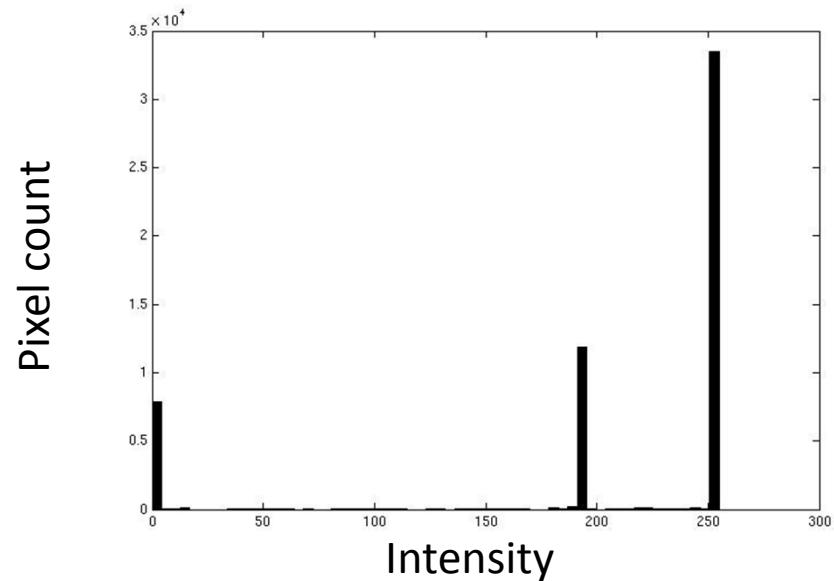


- These intensities define the three groups.
- We could label every pixel in the image according to which of these primary intensities it is.
  - i.e., segment the image based on the intensity feature.
- What if the image isn't quite so simple?

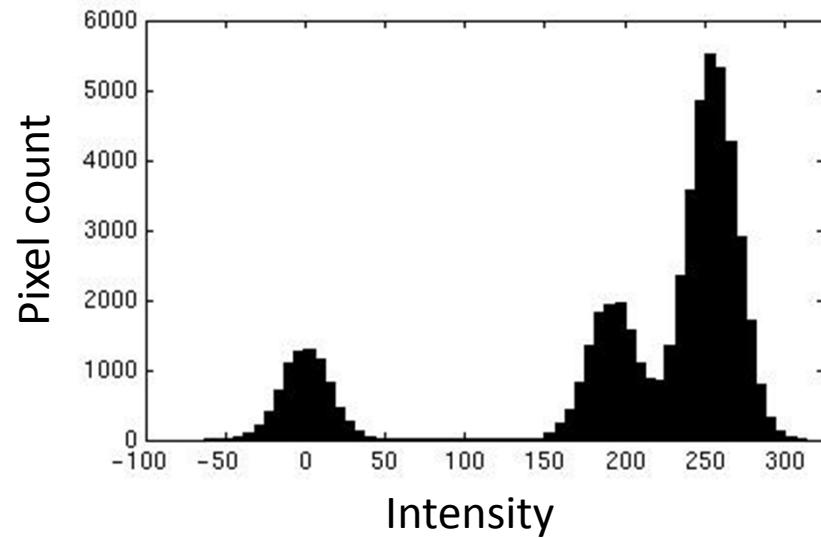
Slide credit: Kristen Grauman



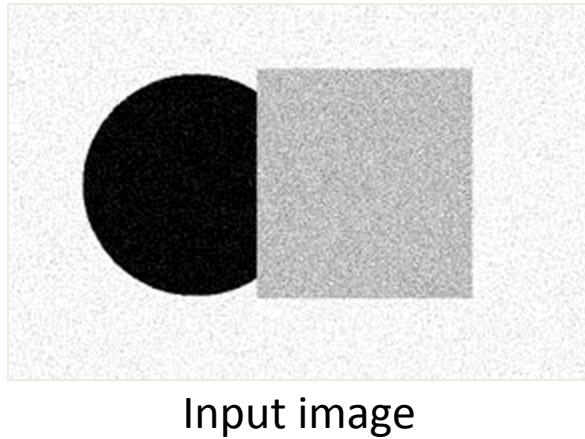
Input image



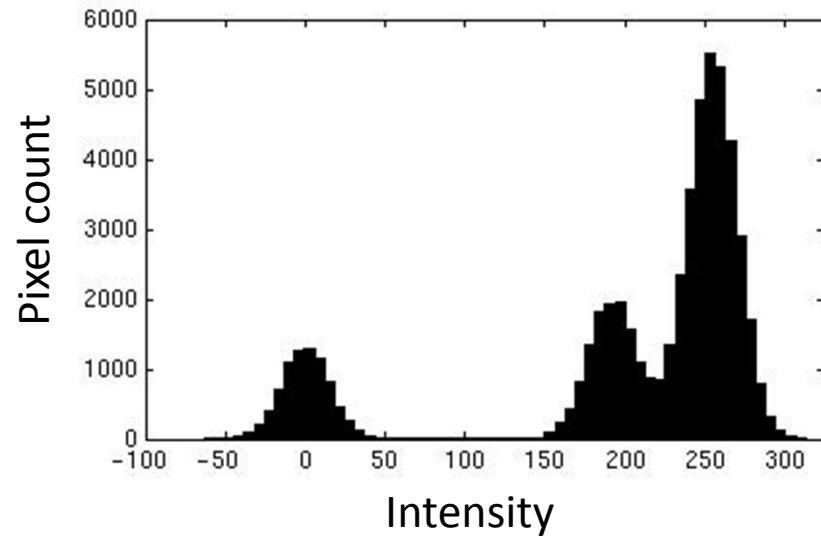
Input image



Slide credit: Kristen Grauman

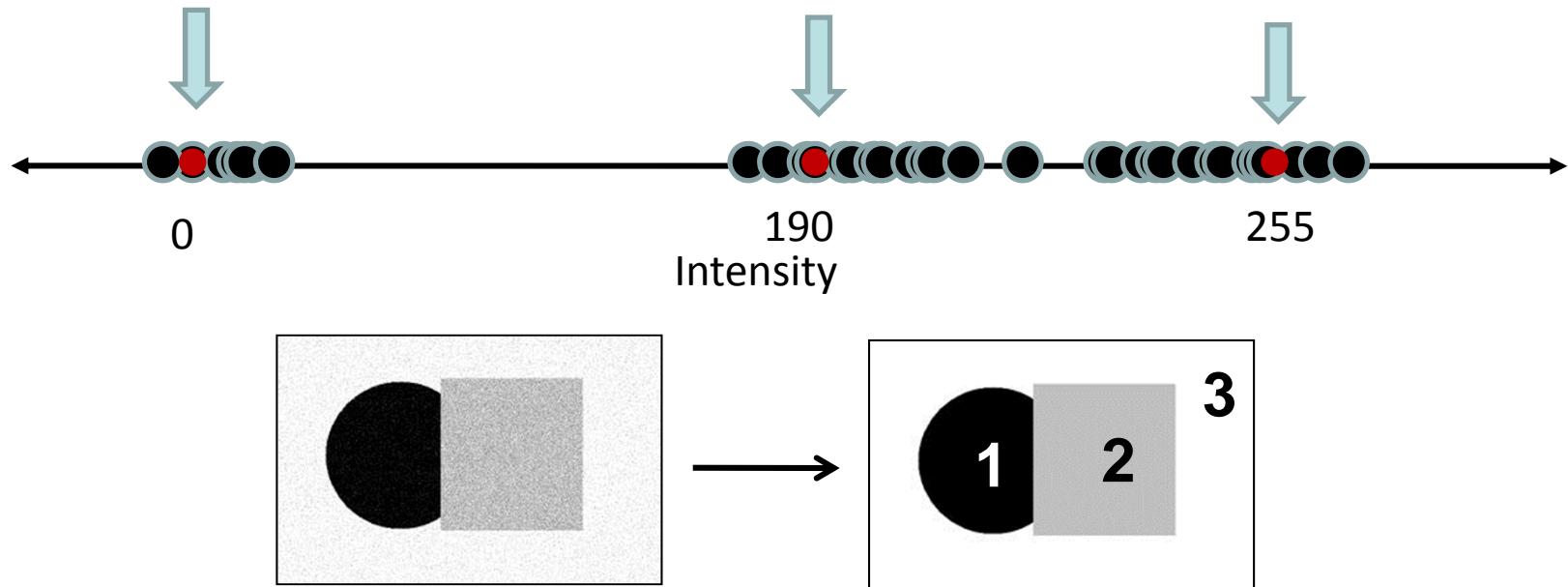


Input image



- Now how to determine the three main intensities that define our groups?
- We need to cluster.

Slide credit: Kristen Grauman

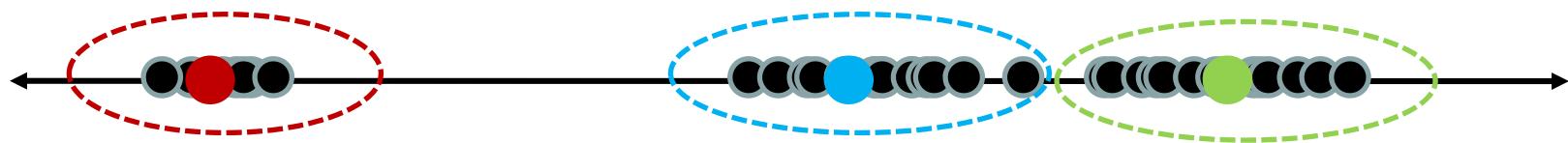


- Goal: choose three “centers” as the representative intensities, and label every pixel according to which of these centers it is nearest to.
- Best cluster centers are those that minimize Sum of Square Distance (SSD) between all points and their nearest cluster center  $c_i$ :

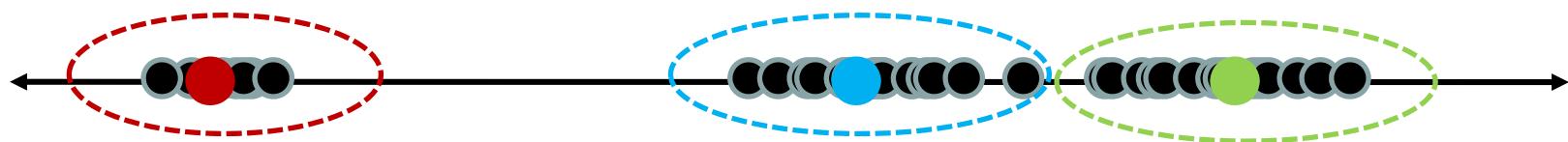
$$SSD = \sum_{clusters i} \sum_{p \in cluster i} \|p - c_i\|^2$$

# Clustering

- With this objective, it is a “chicken and egg” problem:
  - If we knew the *cluster centers*, we could allocate points to groups by assigning each to its closest center.



- If we knew the *group memberships*, we could get the centers by computing the mean per group.



Slide credit: Kristen Grauman

# K-Means Clustering

- Basic idea: randomly initialize the  $k$  cluster centers, and iterate between the two steps we just saw.

1. Randomly initialize the cluster centers,  $c_1, \dots, c_K$
2. Given cluster centers, determine points in each cluster
  - For each point  $p$ , find the closest  $c_i$ . Put  $p$  into cluster  $i$
3. Given points in each cluster, solve for  $c_i$ 
  - Set  $c_i$  to be the mean of points in cluster  $i$
4. If  $c_i$  have changed, repeat Step 2



- Properties

- Will always converge to *some* solution
- Can be a “local minimum”
  - Does not always find the global minimum of objective function:

$$SSD = \sum_{clusters i} \sum_{p \in cluster i} \|p - c_i\|^2$$

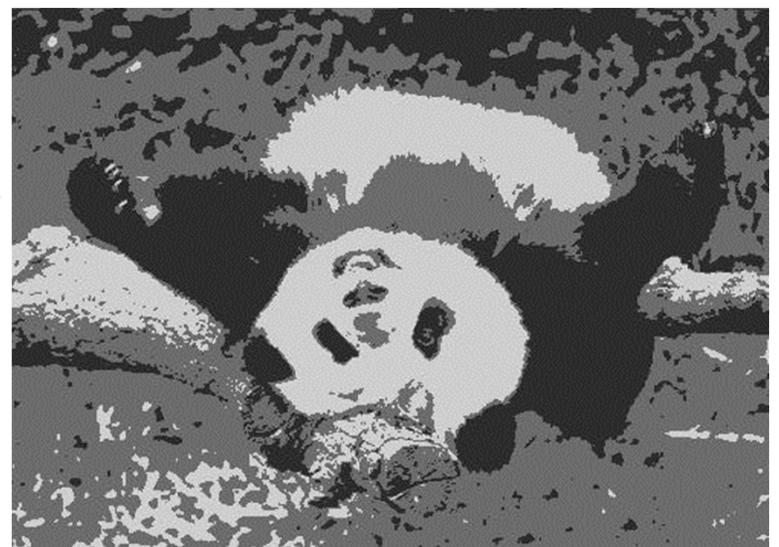
# Segmentation as Clustering



K=2



K=3



```
img_as_col = double(im(:));
cluster_memb = kmeans(img_as_col, K);

labelim = zeros(size(im));
for i=1:k
    inds = find(cluster_memb==i);
    meanval = mean(img_as_column(inds));
    labelim(inds) = meanval;
end
```

Slide credit: Kristen Grauman

# K-Means Clustering

- Java demo:

[http://home.dei.polimi.it/matteucc/Clustering/tutorial\\_html/AppletKM.html](http://home.dei.polimi.it/matteucc/Clustering/tutorial_html/AppletKM.html)

# K-Means++

- Can we prevent arbitrarily bad local minima?
1. Randomly choose first center.
  2. Pick new center with prob. proportional to  $\|p - c_i\|^2$ 
    - (Contribution of  $p$  to total error)
  3. Repeat until  $k$  centers.
- Expected error =  $O(\log k) * \text{optimal}$

Arthur & Vassilvitskii 2007

# Feature Space

- Depending on what we choose as the *feature space*, we can group pixels in different ways.
- Grouping pixels based on **intensity** similarity

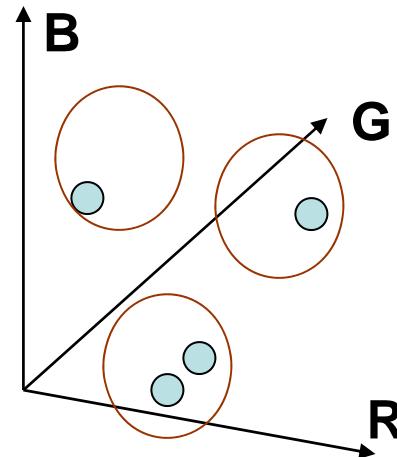


- Feature space: intensity value (1D)

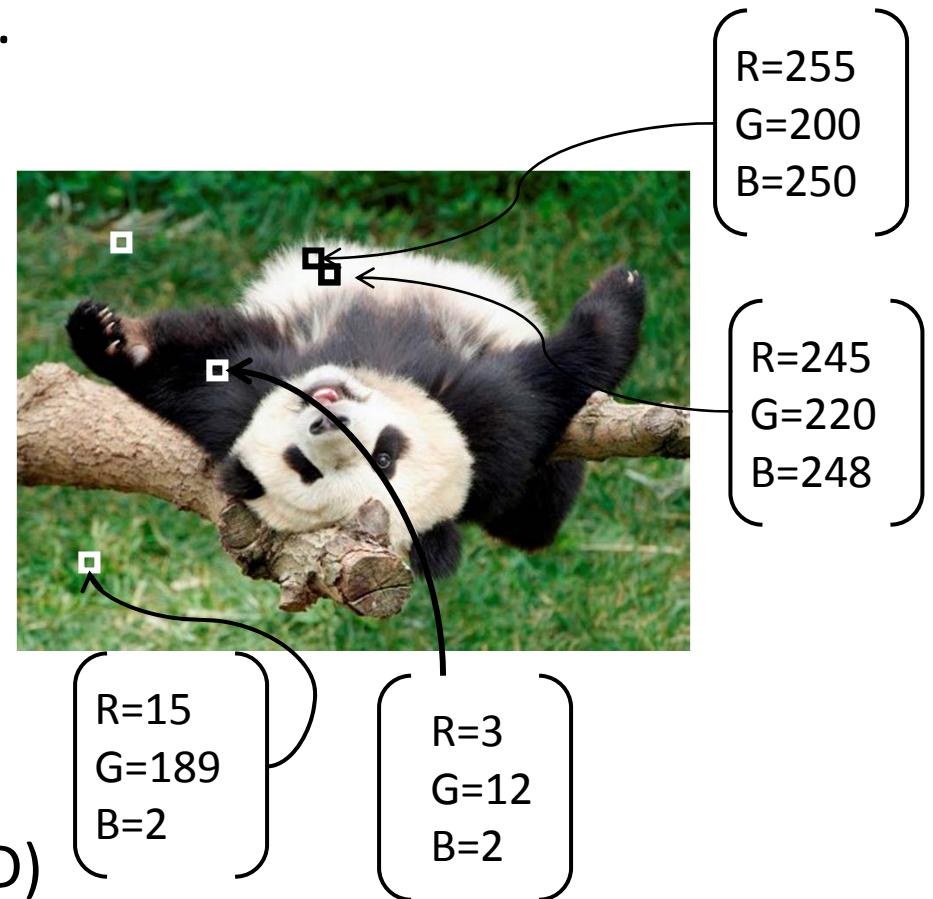
Slide credit: Kristen Grauman

# Feature Space

- Depending on what we choose as the *feature space*, we can group pixels in different ways.
- Grouping pixels based on **color** similarity



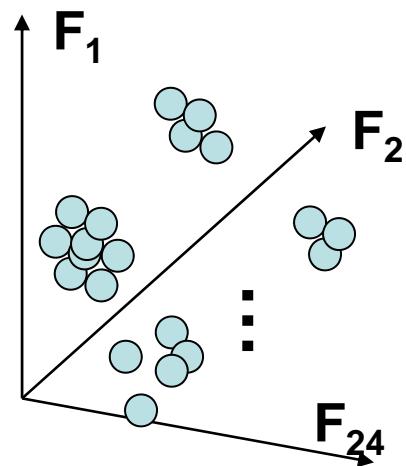
- Feature space: color value (3D)



Slide credit: Kristen Grauman

# Feature Space

- Depending on what we choose as the *feature space*, we can group pixels in different ways.
- Grouping pixels based on **texture** similarity

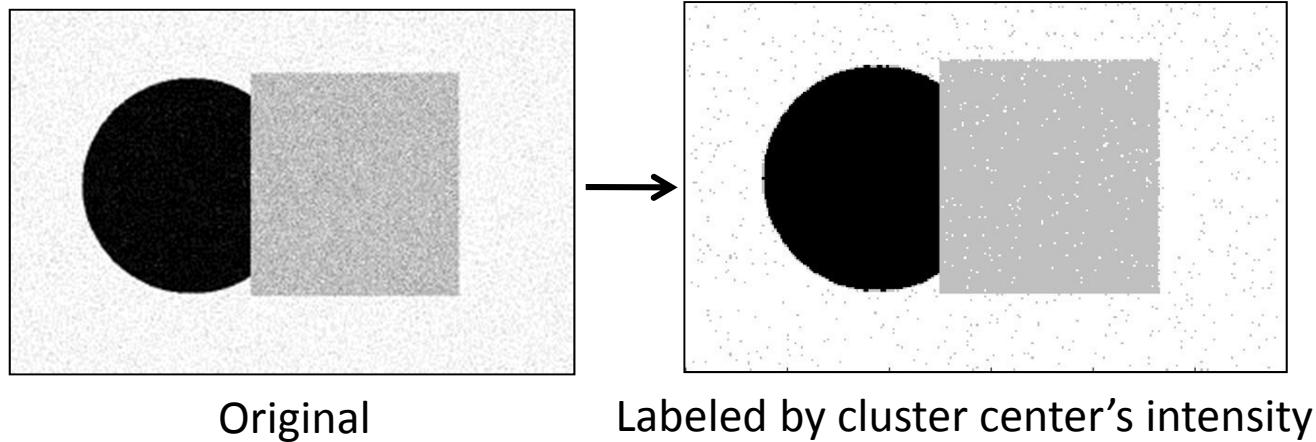


- Feature space: filter bank responses (e.g., 24D)

Slide credit: Kristen Grauman

# Smoothing Out Cluster Assignments

- Assigning a cluster label per pixel may yield outliers:

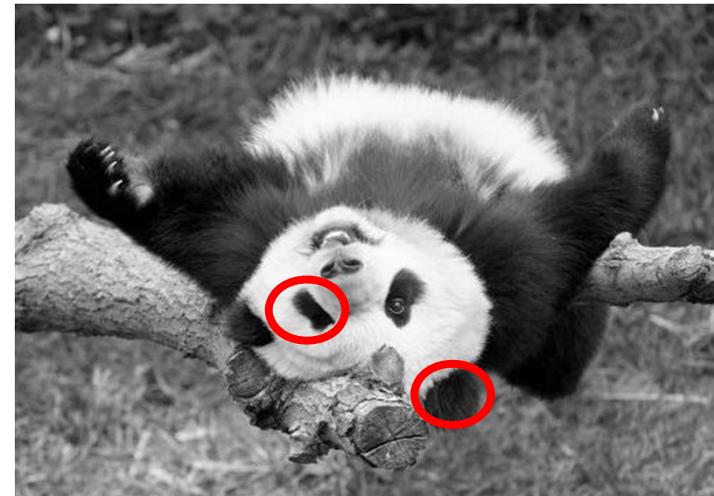
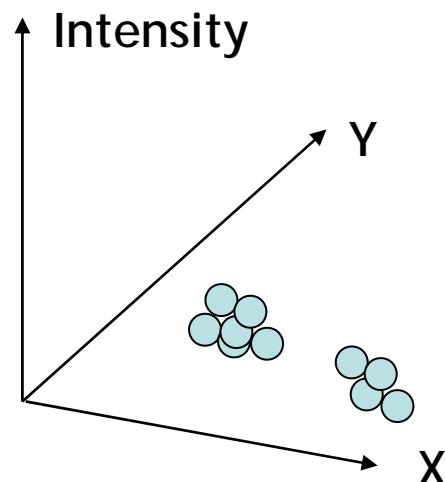


- How can we ensure they are spatially smooth?

Slide credit: Kristen Grauman

# Segmentation as Clustering

- Depending on what we choose as the *feature space*, we can group pixels in different ways.
- Grouping pixels based on *intensity+position* similarity



⇒ Way to encode both *similarity* and *proximity*.

Slide credit: Kristen Grauman

# K-Means Clustering Results

- K-means clustering based on intensity or color is essentially vector quantization of the image attributes
  - Clusters don't have to be spatially coherent

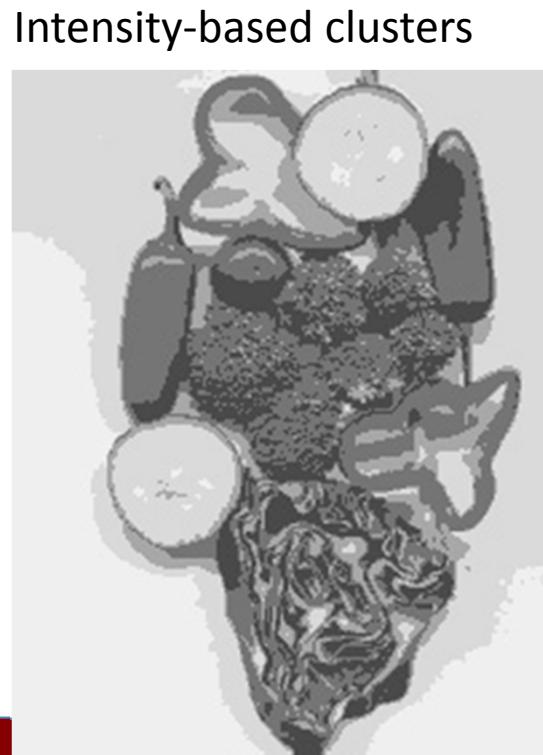


Image source: Forsyth & Ponce

# K-Means Clustering Results

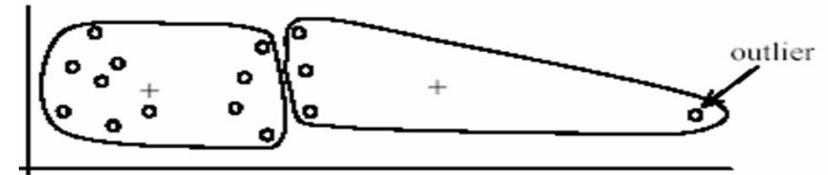
- K-means clustering based on intensity or color is essentially vector quantization of the image attributes
  - Clusters don't have to be spatially coherent
- Clustering based on  $(r,g,b,x,y)$  values enforces more spatial coherence



Image source: Forsyth & Ponce

# Summary K-Means

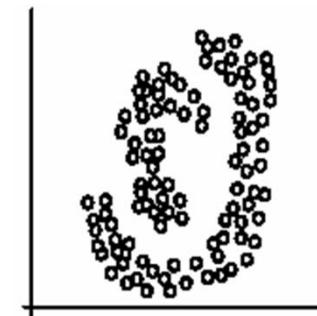
- Pros
  - Simple, fast to compute
  - Converges to local minimum of within-cluster squared error
- Cons/issues
  - Setting k?
  - Sensitive to initial centers
  - Sensitive to outliers
  - Detects spherical clusters only
  - Assuming means can be computed



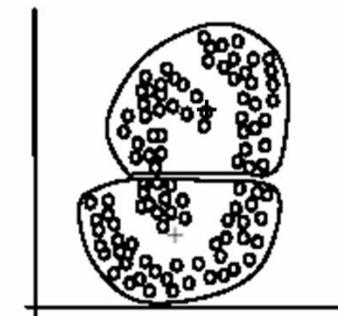
(A): Undesirable clusters



(B): Ideal clusters



(A): Two natural clusters



(B):  $k$ -means clusters

Slide credit: Kristen Grauman

# What we will learn today

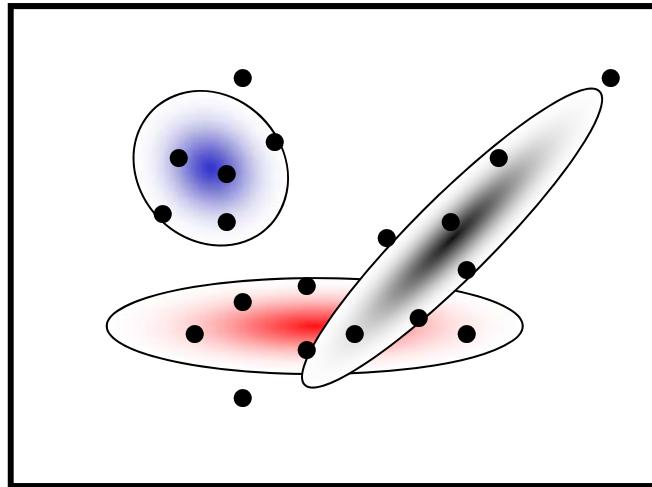
- Segmentation and grouping
  - Gestalt principles
- Segmentation as clustering
  - K-means
  - Feature space
- Probabilistic clustering (**Problem Set 1 (Q3)**)
  - Mixture of Gaussians, EM

# Probabilistic Clustering

- Basic questions
  - What's the probability that a point  $x$  is in cluster  $m$ ?
  - What's the shape of each cluster?
- K-means doesn't answer these questions.
- Basic idea
  - Instead of treating the data as a bunch of points, assume that they are all generated by sampling a continuous function.
  - This function is called a **generative model**.
  - Defined by a vector of parameters  $\theta$

Slide credit: Steve Seitz

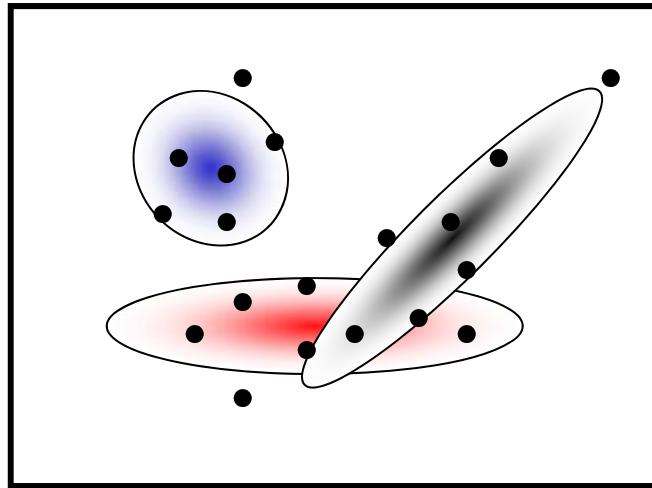
# Mixture of Gaussians



- One generative model is a mixture of Gaussians (MoG)
  - K Gaussian blobs with means  $\mu_b$  covariance matrices  $V_b$ , dimension d
    - Blob  $b$  defined by:  $P(x|\mu_b, V_b) = \frac{1}{\sqrt{(2\pi)^d |V_b|}} e^{-\frac{1}{2}(x-\mu_b)^T V_b^{-1} (x-\mu_b)}$
    - Blob  $b$  is selected with probability  $\alpha_b$
    - The likelihood of observing  $x$  is a weighted mixture of Gaussians

$$P(x|\theta) = \sum_{b=1}^K \alpha_b P(x|\theta_b), \quad \theta = [\mu_1, \dots, \mu_n, V_1, \dots, V_n]$$

# Expectation Maximization (EM)



- Goal
  - Find blob parameters  $\theta$  that maximize the likelihood function:
$$P(data|\theta) = \prod_x P(x|\theta)$$
- Approach:
  1. E-step: given current guess of blobs, compute ownership of each point
  2. M-step: given ownership probabilities, update blobs to maximize likelihood function
  3. Repeat until convergence

# EM Details



- E-step
  - Compute probability that point  $x$  is in blob  $b$ , given current guess of  $\theta$

$$P(b|x, \mu_b, V_b) = \frac{\alpha_b P(x|\mu_b, V_b)}{\sum_{i=1}^K \alpha_i P(x|\mu_i, V_i)}$$

- M-step
  - Compute probability that blob  $b$  is selected

$$\alpha_b^{new} = \frac{1}{N} \sum_{i=1}^N P(b|x_i, \mu_b, V_b) \quad (N \text{ data points})$$

- Mean of blob  $b$

$$\mu_b^{new} = \frac{\sum_{i=1}^N x_i P(b|x_i, \mu_b, V_b)}{\sum_{i=1}^N P(b|x_i, \mu_b, V_b)}$$

- Covariance of blob  $b$

$$V_b^{new} = \frac{\sum_{i=1}^N (x_i - \mu_b^{new})(x_i - \mu_b^{new})^T P(b|x_i, \mu_b, V_b)}{\sum_{i=1}^N P(b|x_i, \mu_b, V_b)}$$

# Applications of EM

- Turns out this is useful for all sorts of problems
  - Any clustering problem
  - Any model estimation problem
  - Missing data problems
  - Finding outliers
  - Segmentation problems
    - Segmentation based on color
    - Segmentation based on motion
    - Foreground/background separation
  - ...
- EM demo
  - <http://lcn.epfl.ch/tutorial/english/gaussian/html/index.html>

# Segmentation with EM

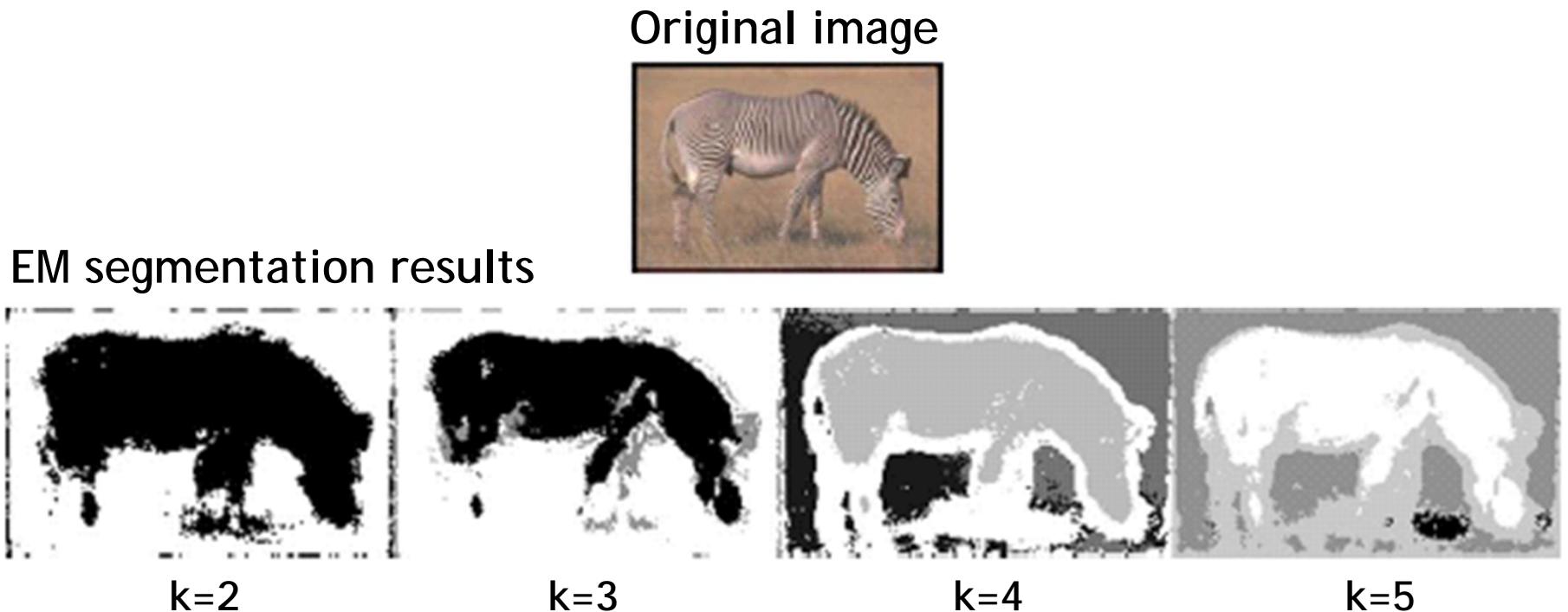


Image source: Serge Belongie

# Summary: Mixtures of Gaussians, EM

- Pros
  - Probabilistic interpretation
  - Soft assignments between data points and clusters
  - Generative model, can predict novel data points
  - Relatively compact storage
- Cons
  - Local minima
  - Initialization
    - Often a good idea to start with some k-means iterations.
  - Need to know number of components
    - Solutions: model selection (AIC, BIC), Dirichlet process mixture
  - Need to choose generative model
  - Numerical problems are often a nuisance

# What we have learned today

- Segmentation and grouping
  - Gestalt principles
- Segmentation as clustering
  - K-means
  - Feature space
- Probabilistic clustering (**Problem Set 1 (Q3)**)
  - Mixture of Gaussians, EM