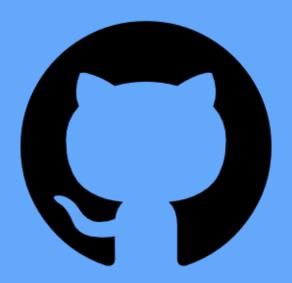
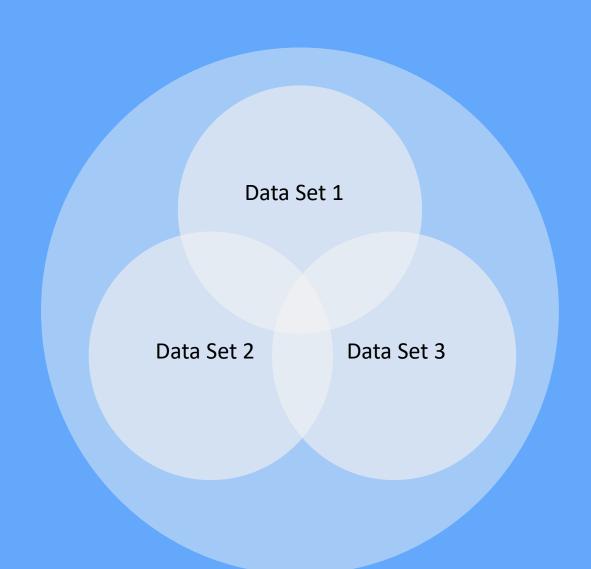
identity

Make collaboration in BIM like collaboration in Software Development



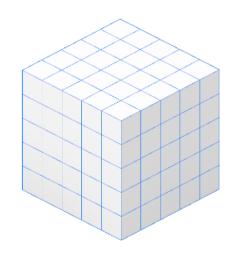


Connection instead of Conversion





Technology





Revit

Native ID: G7..... (GUID)

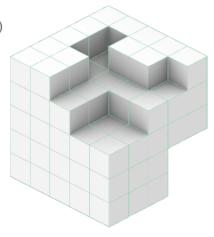
Information:

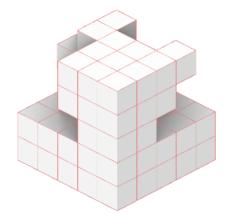
α: "yellow"

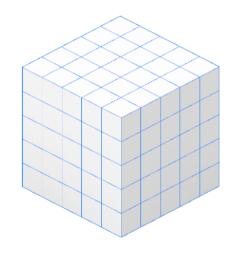
β: "90°"

γ: 47

LoadBearing: True IsExternal: True Type: IfcColumn









Revit

Native ID: G7..... (GUID)

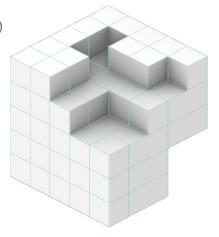
Information:

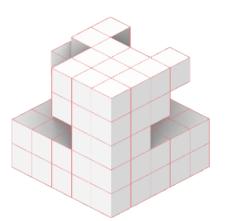
α: "yellow"

β: "90°"

y: 47

LoadBearing: True IsExternal: True Type: IfcColumn







ArchiCAD

Native ID: B3..... (GUID)

information:

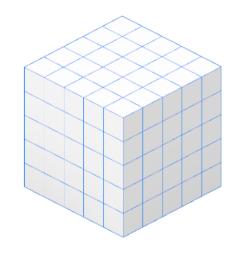
A: 42

B: True

C: 67

LoadBearing: True IsExternal: True

Type: IfcColumn





Revit

Native ID: G7..... (GUID)

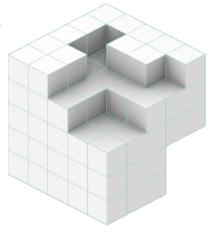
Information:

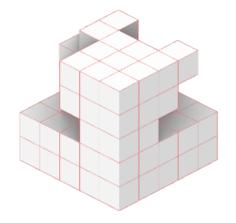
α: "yellow"

β: "90°"

y: 47

LoadBearing: True IsExternal: True Type: IfcColumn







ArchiCAD

Native ID: B3..... (GUID)

information:

A: 42

B: True

C: 67

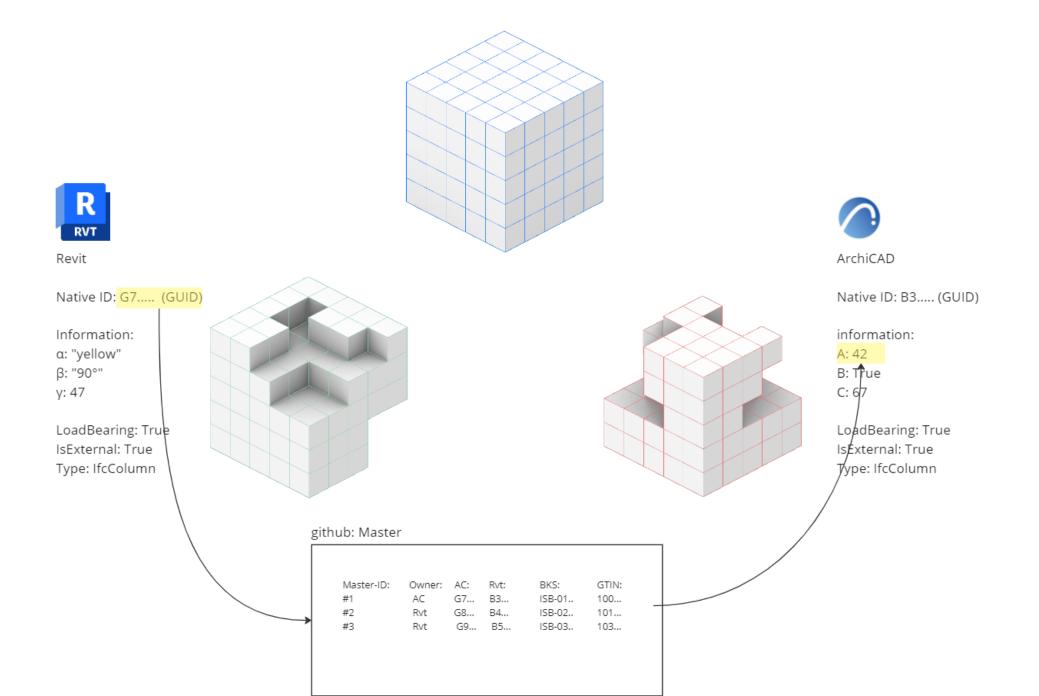
LoadBearing: True

IsExternal: True

Type: IfcColumn

github: Master

Master-ID:	Owner:	AC:	Rvt:	BKS:	GTIN:
#1	AC	G7	В3	ISB-01	100
#2	Rvt	G8	B4	ISB-02	101
#3	Rvt	G9	B5	ISB-03	103



Principles

- Show information in native software
- BUT don't touch the interal workflow
- Need to specify where data originates
- Need to quickly detect changes
- Should work with free / existing tools
- Should be able to be viewed

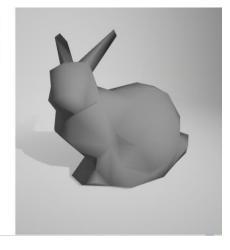
Challenges

- Two files might talk about the same thing, but have different IDs
- Relevant data about entities is in different design documents
- Multiple geometry representations exist (and are valid)
 - 2D or 3D
 - Level of detail: Fine, Medium, or Coarse
 - Tessellation algorithm in geometry kernel
- Merging entities when geometric representations are similar
- Need to make data changes easily seen in "diff" tools





- Mesnes	2029-02-09 121 AM	File folder	
ajson	2024-02-04 2:00 AM	JSON Source File	8 KB
iii b.json	2024-02-04 2:00 AM	JSON Source File	13 KB
stanford-bunny.obj	2023-09-29 3:05 AM	3D Object	2,455 KB
g stanford-bunny2.obj	2024-02-04 3.00 AM	3D Object	11 KB
stanford-bunny3.obj	2024-02-04 3:36 AM	3D Object	3,634 KB



ajson	2024-02-04 2:00 AM	JSON Source File	а кв
b.json	2024-02-04 2:00 AM	JSON Source File	13 KB
stanford-bunny.obj	2023-09-29 3:05 AM	3D Object	2,455 KB
stanford-bunny2.obj	2024-02-04 3:00 AM	3D Object	11 KB
stanford-bunny3.obj	2024-02-04 3:36 AM	3D Object	3,634 KB

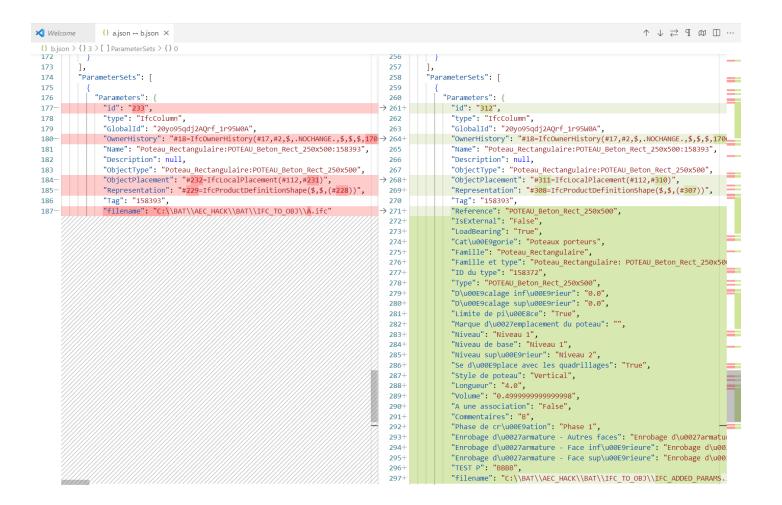


Mesh Similarity Challenge

- How do we determine if two meshes are similar?
- For each point in mesh A, find distance to B (vice versa)
- Take the maximum
- Compare to a tolerance
- Used g3Sharp by Ryan Schmidt

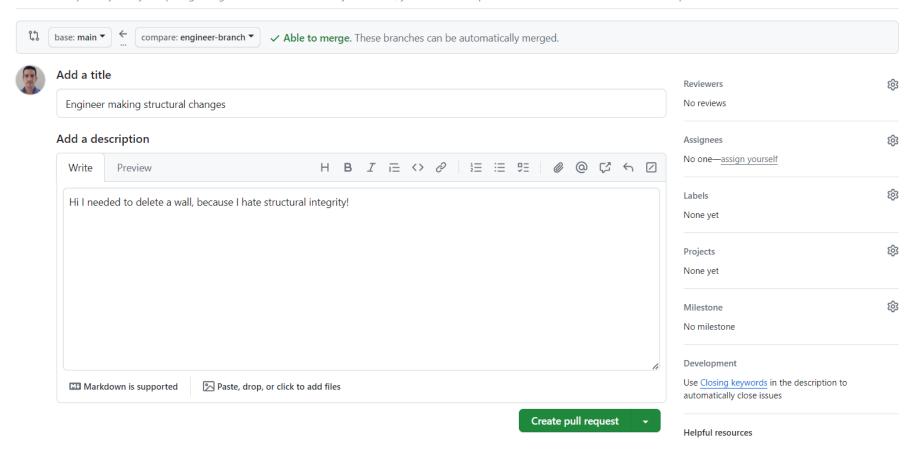
```
Microsoft Visual Studio Debu! × + v

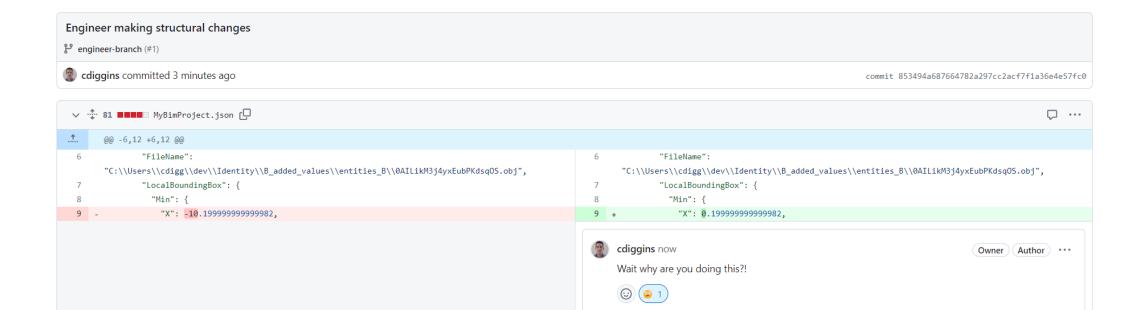
Difference between bunnies 1 and 2 is 0.01228 which is not significant Difference between bunnies 1 and 3 is 0.0812 which is significant Difference between bunnies 2 and 3 is 0.0816 which is significant
```



Open a pull request

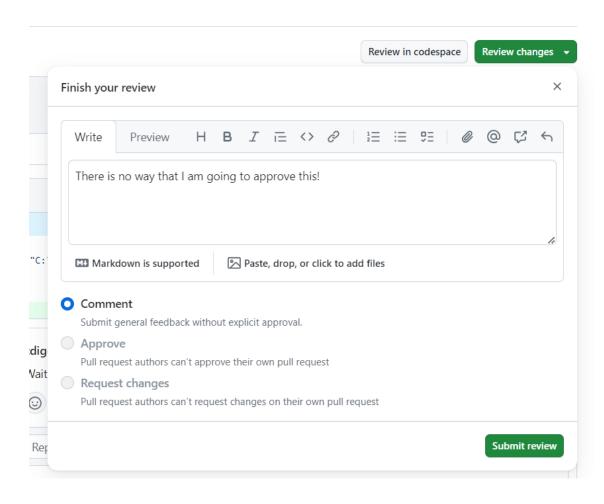
Create a new pull request by comparing changes across two branches. If you need to, you can also compare across forks. Learn more about diff comparisons here.





Reply...

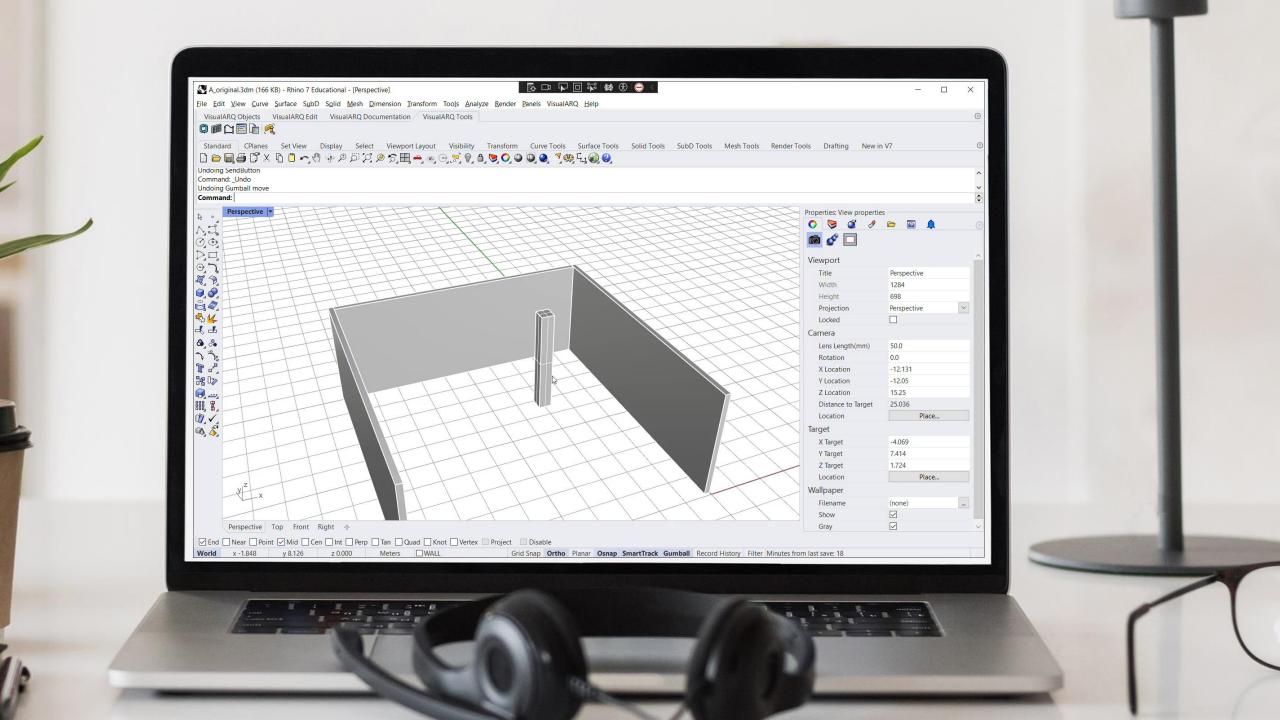
Approve / Reject Online using Github!



Make collaboration native and easy

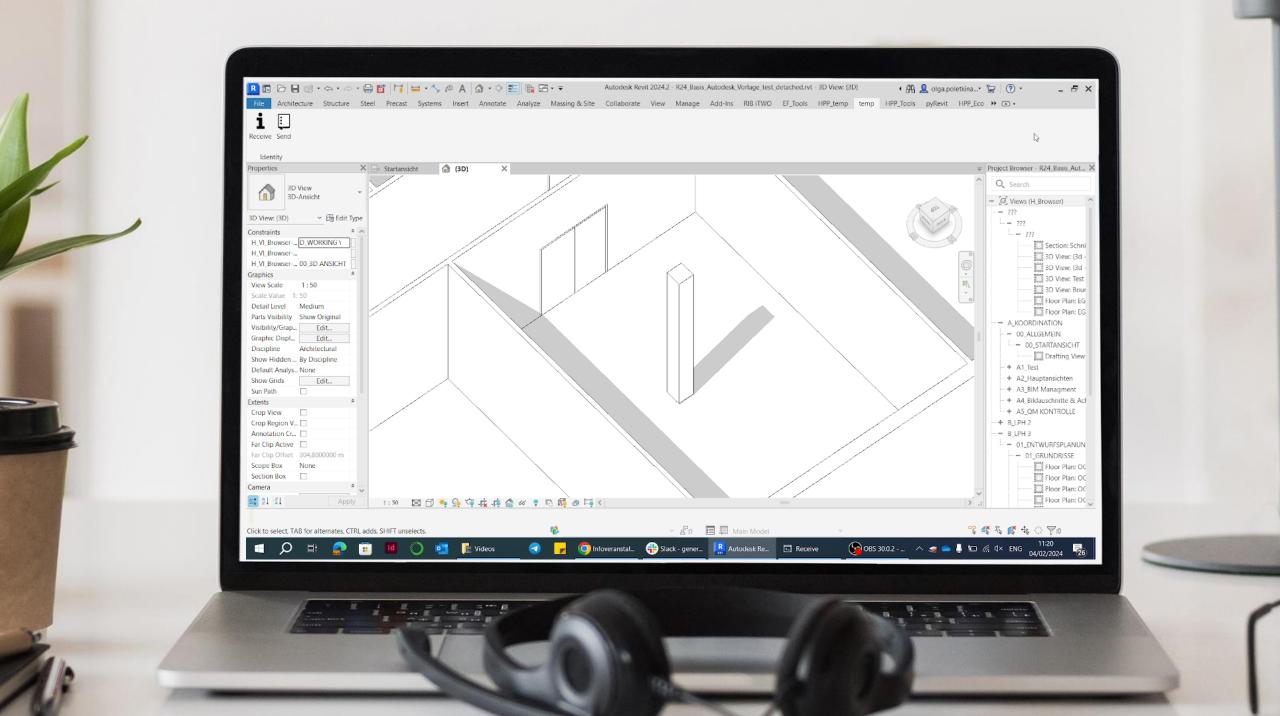












Thank's for listening

We are Ahmed, Christopher, Elia, Helena, Mohamad, Olga and Otmane