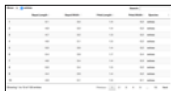
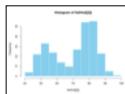


# Outputs - `render*()` and `*Output()` functions work together to add R output to the UI



Species	Sepal.Length	Petal.Length	Species
setosa	4.3	1.5	setosa
setosa	4.7	1.6	setosa
setosa	4.6	1.4	setosa
setosa	5.0	1.6	setosa
setosa	4.4	1.4	setosa
setosa	4.8	1.5	setosa
setosa	4.9	1.5	setosa
setosa	4.7	1.4	setosa
setosa	4.4	1.3	setosa
setosa	4.8	1.4	setosa



**DT::renderDataTable**(expr, options,  
callback, escape, env, quoted)

works  
with

**dataTableOutput**(outputId, icon, ...)

**renderImage**(expr, env, quoted,  
deleteFile)

**imageOutput**(outputId, width, height,  
click, dblclick, hover, hoverDelay, inline,  
hoverDelayType, brush, clickId, hoverId)

**renderPlot**(expr, width, height, res, ...,  
env, quoted, func)

**plotOutput**(outputId, width, height, click,  
dblclick, hover, hoverDelay, inline,  
hoverDelayType, brush, clickId, hoverId)

**renderPrint**(expr, env, quoted, func,  
width)

**verbatimTextOutput**(outputId)

**renderTable**(expr, ..., env, quoted, func)

**tableOutput**(outputId)

**renderText**(expr, env, quoted, func)

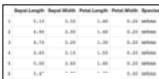
**textOutput**(outputId, container, inline)

**renderUI**(expr, env, quoted, func)

&

**uiOutput**(outputId, inline, container, ...)  
**htmlOutput**(outputId, inline, container, ...)

"data.frame": 3 obs. of 2 variables:  
\$ Sepal.Length: num 5.3 4.9 4.7  
\$ Sepal.Width : num 3.5 3 3.2



Species	Sepal.Length	Sepal.Width	Petal.Length	Petal.Width	Species
setosa	5.3	3.5	1.5	0.25	setosa
setosa	4.9	3.0	1.4	0.20	setosa
setosa	4.7	3.2	1.3	0.20	setosa
setosa	5.0	3.1	1.5	0.25	setosa
setosa	4.6	3.0	1.4	0.20	setosa
setosa	5.1	3.4	1.4	0.25	setosa

foo

