One-Dimensional Range Counting Queries using Range Trees 1

Range trees can also be used to answer other types of queries. We can apply the range tree approach to one-dimensional and multi-dimensional problems. In this note I will show how one-dimensional range counting queries can be answered in $O(\log n)$ time. The problem is to store a set of two-dimensional points in a data structure, so that for any range $[x_1, x_2]$ we can *count* the *number* of points whose x-coordinates are in $[x_1, x_2]$. We use the same example as in the note on range trees by Shahin Kamali.

```
p_2:(9,15)
   p_0:(8,47)
                   p_1:(7,21)
                                                  p_3:(11,25)
                                                                  p_4:(13,40)
                                p_7: (16,31) p_8: (18,17) p_9: (19,36)
p_5:(14,34)
                p_6:(15,14)
                p_{11}:(5,12)
                                 p_{12}:(1,28)
                                                  p_{13}::(4,5)
p_{10}:(10,8)
                                                                   p_{14}:(3,45)
p_{15}:(20,3)
                p_{16}:(22,16)
                                 p_{17}:(24,46)
                                                  p_{18}:(28,1)
                                                                   p_{19}:(30,19)
p_{20}:(35,50)
                 p_{21}:(32,18)
                                  p_{22}:(40,6)
                                                  p_{23}:(42,20)
                                                                   p_{24}:(48,2)
p_{25}:(50,41)
                p_{26}:(61,55)
                                 p_{27}:(63,24)
                                                  p_{28}:(74,70)
                                                                   p_{29}:(90,27)
p_{30}:(80,31)
```

Figure 1 shows the main balanced BST based on x-coordinates of points. We do not need any secondary trees in this case. Instead we keep in every node v the total number n_v of points in its subtree (i.e., the total number of points in v and all its descendants). This information is sufficient to answer one-dimensional range counting queries. Given a query $[x_1, x_2]$, we search for x_1 in T and we search for x_2 in T. Let P_1 denote the search path for P_1 and let P_2 denote the search path for P_2 . We examine all boundary nodes (i.e., nodes on P_1 or P_2) and count the number n_1 of points in $[x_1, x_2]$ that are stored in boundary nodes v on $P_1 \cup P_2$. We also examine all top inside nodes and count $n_2 = \sum n_v$ where the sum is taken over all top inner nodes. Then the total number of points in $[x_1, x_2]$ is equal to $n_1 + n_2$. For instance, suppose that we want to count the number of points in [4,59]. We examine all boundary nodes and compute n_1 , the number of points in boundary nodes that are in $[x_1, x_2]$. In our example, $n_1 = 6$. Top inside nodes are nodes that contain p_0 , p_6 , p_{19} , and p_{24} . The total number of points in or below these four nodes is $n_2 = 18$. Hence there are $n_1 + n_2 = 24$ points with x-coordinates in [4, 59].

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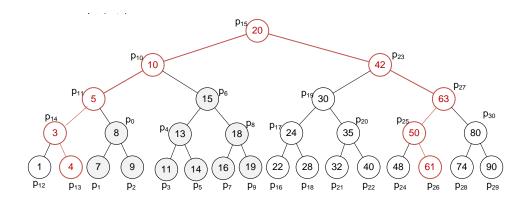


Figure 1: The range tree of the listed points. The red nodes indicate the boundary points for range $4 \le x \le 59$.