

Lec 9 CS241

Graham Cooper

June 3rd, 2015

Regular Languages

built from:

- finite languages
- union
- concatenation
- repetition

- Union of two languages:

$$L_1 \cup L_2 = \{x | x \in L_1 \text{ or } x \in L_2\}$$

- Concatenation of two languages: $L_1 \cdot L_2 = \{xy | x \in L_1, y \in L_2\}$

$$\text{eg: } L_1 = \{dog, cat\} \quad L_2 = \{fish, \epsilon\} \quad L_1 L_2 = \{dogfish, dog, catfish, cat\}$$

- Repetition: $L^* = \{\epsilon\} \cup \{xy | x \in L^*, y \in L\}$

$$= \{\epsilon\} \cup L \cup LL \cup LLL \cup \dots$$

= 0 or more occurrences of a word in L

EG: $L = \{a, b\}$

$$L^* = \{\epsilon, a, b, aa, ab, bb, ba, aaa, aab, abb, \dots\}$$

Show: $\{2^{2n}b | n \geq 0\}$ is regular

$$(\{aa\})^* \cdot \{b\}$$

Shorthand - regular expression.

Language	Regular Expression	name
$\{\}$	\emptyset	empty language
$\{\epsilon\}$	ϵ	language consisting of the empty word
$\{aaa\}$	aaa	singleton language
$L_1 \cup L_2$	$L_1 L_2$	alternation (union)
$L_1 L_2$	$L_1 L_2$	concatenation
L^*	L^*	repetition

$\{a^{2n}b | n \geq 0\} = (aa)^* b$

Is C regular?

A C program is a sequence of tokens.

A C program is a sequence of tokens, each of which comes from a regular language. $C \subseteq \{validtokens\}^*$ maybe.

How can we recognize an arbitrary regular language automatically?

Eg. $\{a^{2n}b | n \geq 0\} = (aa)^*b$

Can we harness what we learned about finite languages?

- Yes if we allow loops in the diagram

start $\xrightleftharpoons[a]{a}$ state
 \downarrow
 b
finished state

Set of MIPS labels

start $\xrightarrow{a-z|A-Z}$ state (loops with a-z|A-Z |0-9) $\dot{\rightarrow}$ finished state

Deterministic Finite Automata

These "machines" (state diagrams) are called Deterministic Finite Automata (DFAs)

- always start at the start state
- for each character in the input, follow the corresponding arc to the next state
- if on an accepting state when the input is exhausted, you accept, else you reject.

What if there is no transition? $\text{start} \xrightleftharpoons[a]{a} \text{state}$

\downarrow
 b

finished state

If you exit at the middle (not finished or start) state, you fall off the machine and are rejected.

How to reject:

- you fall off of the machine
- you are not in an accepting state at end of input

More formally:

There is an implicit "error state", all unlabeled transitions go to this error state.

Example: Strings over $\{a,b\}$ with an even number of a's and an odd number of b's

\rightarrow start state \xrightarrow{b} accept state

$\downarrow \uparrow$
 $a \ a$

mid state $\xrightleftharpoons[b]{b}$ midstate (odd a, odd b) (this goes up to the accept state back and forth with a's)

Formal Definition of a DFA

A DFA is a 5-tuple $(\Sigma, Q, q_0, A, \delta)$

- Σ is a finite, non-empty set (alphabet)
- Q is a finite non-empty set (states)
- $q_0 \in Q$ (start state)
- $A \subseteq Q$ (accepting states)

- δ takes $q \times \Sigma \rightarrow Q$ (transition function: maps state + input character to next state)

δ consumes one character, can extend δ to a function that consumes an entire word:

Definition:

$$\delta^*(q, \epsilon) = q$$

$$\delta^*(q, cw) = qc$$

We say a DFA($\Sigma, Q, q_0, A, \delta$) accepts a word w if:

$$\delta^*(q_0, w) \in A$$

If M is a DFA, we denote by $L(M)$ ("The language of M "), the set of all strings accepted by M

$$L(M) = \{w \mid M \text{ accepts } w\}$$

Theorem: Kleene

L is regular iff $L = L(M)$ for some DFA M . (The regular languages are the languages accepted by DFA's.)