

# **Decision Tree Classifier with GA based feature selection**

## **Mini Project Report**

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*By*

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*In partial fulfilment of the requirements*

*for the award of the degree*

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# DECLARATION

We, Samir Sheriff and Satvik N bearing USN number 1RV09CS093 and 1RV09CS095 respectively, hereby declare that the dissertation entitled “**Decision Tree Classifier with GA feature selection**” completed and written by us, has not been previously formed the basis for the award of any degree or diploma or certificate of any other University.

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## CERTIFICATE

This is to certify that the dissertation entitled, “**Decision Tree Classifier with GA based feature selection**”, which is being submitted herewith for the award of B.E is the result of the work completed by **Samir Sheriff and Satvik N** under my supervision and guidance.

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# ABSTRACT

Machine Learning techniques have been applied to the field of classification for more than a decade. Machine Learning techniques can learn normal and anomalous patterns from training data and generate classifiers, which can be used to capture characteristics of interest. In general, the input data to classifiers is an extremely large set of features, but not all of features are relevant to the classes to be classified. Hence, the learner must generalize from the given examples in order to produce a useful output in new cases.

A major focus of machine learning research is the design of algorithms that recognize complex patterns and make intelligent decisions based on input data. Our Project, titled **“Decision Tree Classifier with Genetic Algorithm-based Feature Selection** is aimed at developing a complete program that constructs an optimal decision tree, based on any kind of data set, divided into training and testing examples, by selecting only a subset of features to classify data.

Although our program works with generic data samples, it must be noted that when we started this project, our main intention was to classify ground water samples into two classes, namely Potable and Non-Potable Water. However, thanks to the miracle of Object-Oriented Programming Concepts, we were able to extend this project.

# Contents

ACKNOWLEDGEMENT . . . . .	i
ABSTRACT . . . . .	ii
CONTENTS . . . . .	ii
<b>1 INTRODUCTION</b>	<b>1</b>
1.1 SCOPE . . . . .	1
<b>2 REQUIREMENT SPECIFICATION</b>	<b>3</b>
<b>3 Decision Tree Learning</b>	<b>4</b>
3.1 Definition . . . . .	4
3.2 The Basic Idea . . . . .	4
3.3 Building the Decision Tree . . . . .	6
3.3.1 ID3 Algorithm . . . . .	6
3.3.2 Choosing the best attribute for a given node . . . . .	7
3.3.3 Entropy - a measure of homogeneity of the set of examples . . . . .	8
3.3.4 Information gain measures the expected reduction in entropy . . . . .	9
3.3.5 Discretization . . . . .	10
3.3.6 Limitation of Decision Tree Methods . . . . .	11
<b>4 Genetic Algorithms</b>	<b>12</b>
4.1 The Algorithm . . . . .	12
4.2 Genetic Operators . . . . .	13
4.2.1 Generation Zero . . . . .	13

4.2.2	Survival of the Fittest . . . . .	13
4.2.3	The Next Generation . . . . .	14
<b>5</b>	<b>Decision Trees and Genetic Algorithms</b>	<b>17</b>
5.1	Representation of Chromosomes . . . . .	18
5.2	Population . . . . .	18
5.3	Advantages . . . . .	19
<b>6</b>	<b>Our State-of-the-art Object-Oriented System</b>	<b>20</b>
6.1	org.ck.sample . . . . .	21
6.2	org.ck.dt . . . . .	21
6.3	org.ck.ga . . . . .	23
6.4	org.ck.gui . . . . .	23
<b>7</b>	<b>CONCLUSION AND FUTURE WORK</b>	<b>26</b>
7.1	Summary . . . . .	26
7.2	Limitations . . . . .	27
7.3	Future enhancements . . . . .	27
	BIBLIOGRAPHY . . . . .	29
	APPENDICES	30

# Chapter 1

## INTRODUCTION

Machine learning, a branch of artificial intelligence, is about the construction and study of systems that can learn from data. The core of machine learning deals with representation and generalization. Representation of data instances and functions evaluated on these instances are part of all machine learning systems. There is a wide variety of machine learning tasks and successful applications.

### 1.1 SCOPE

The machine learning concepts we have used in our project are listed below,

- **Supervised learning** is the machine learning task of inferring a function from labeled training data. The training data consist of a set of training examples. In supervised learning, each example is a pair consisting of an input object (typically a vector) and a desired output value (also called the supervisory signal). A supervised learning algorithm analyzes the training data and produces an inferred function, which is called a classifier (if the output is discrete; see classification) or a regression function (if the output is continuous; see regression). The inferred function should predict the correct output value for any valid input object. This requires the learning algorithm to generalize from the training data to unseen situations in a "reasonable" way.



- **Decision tree learning**, used in statistics, data mining and machine learning, uses a decision tree as a predictive model which maps observations about an item to conclusions about the item's target value. The goal is to create a model that predicts the value of a target variable based on several input variables.
- A **Genetic Algorithms** is a search heuristic that mimics the process of natural evolution. This heuristic is routinely used to generate useful solutions to optimization and search problems. Genetic algorithms belong to the larger class of evolutionary algorithms (EA), which generate solutions to optimization problems using techniques inspired by natural evolution, such as inheritance, mutation, selection, and crossover.

## Chapter 2

# REQUIREMENT SPECIFICATION

Software Requirement Specification (SRS) is an important part of the software development process. We describe the overall description of the Mini-Project, the specific requirements of the Mini-Project, the software requirements and hardware requirements and the functionality of the system.

### Software Requirements

- Front End: Java SWT Application.
- Back End: Java
- Operating System: Windows 7, Ubuntu 12.10.

### Hardware Requirements

- Processor: Intel Core 2 Duo or higher version
- RAM: 4GB or more
- Hard disk: 5 GB or less

# Chapter 3

## Decision Tree Learning

### 3.1 Definition

Decision tree is the learning of decision tree from class labeled training tuples. A decision tree is a flow chart like structure, where each internal (non-leaf) node denotes a test on an attribute, each branch represents an outcome of the test, and each leaf (or terminal) node holds a class label. The topmost node in tree is the root node.

There are many specific decision-tree algorithms. Notable ones include:

- **ID3** (Iterative Dichotomiser 3)
- **C4.5** algorithm, successor of ID3
- **CART** (Classification And Regression Tree)
- **CHi-squared Automatic Interaction Detector** (CHAID). Performs multi-level splits when computing classification trees.
- **MARS**: extends decision trees to better handle numerical data

### 3.2 The Basic Idea

Decision tree is a classifier in the form of a tree structure (as shown in Fig. 3.1, where each node is either:

1. A **leaf node** - indicates the value of the target attribute (class) of examples (*In Fig. 3.1, the nodes containing values  $K=x$ ,  $K=y$* )
2. A **decision node** - specifies some test to be carried out on a single attribute-value, with one branch and sub-tree for each possible outcome of the test. *In Fig. 3.1, the nodes containing attributes  $A$ ,  $B$  and  $C$*

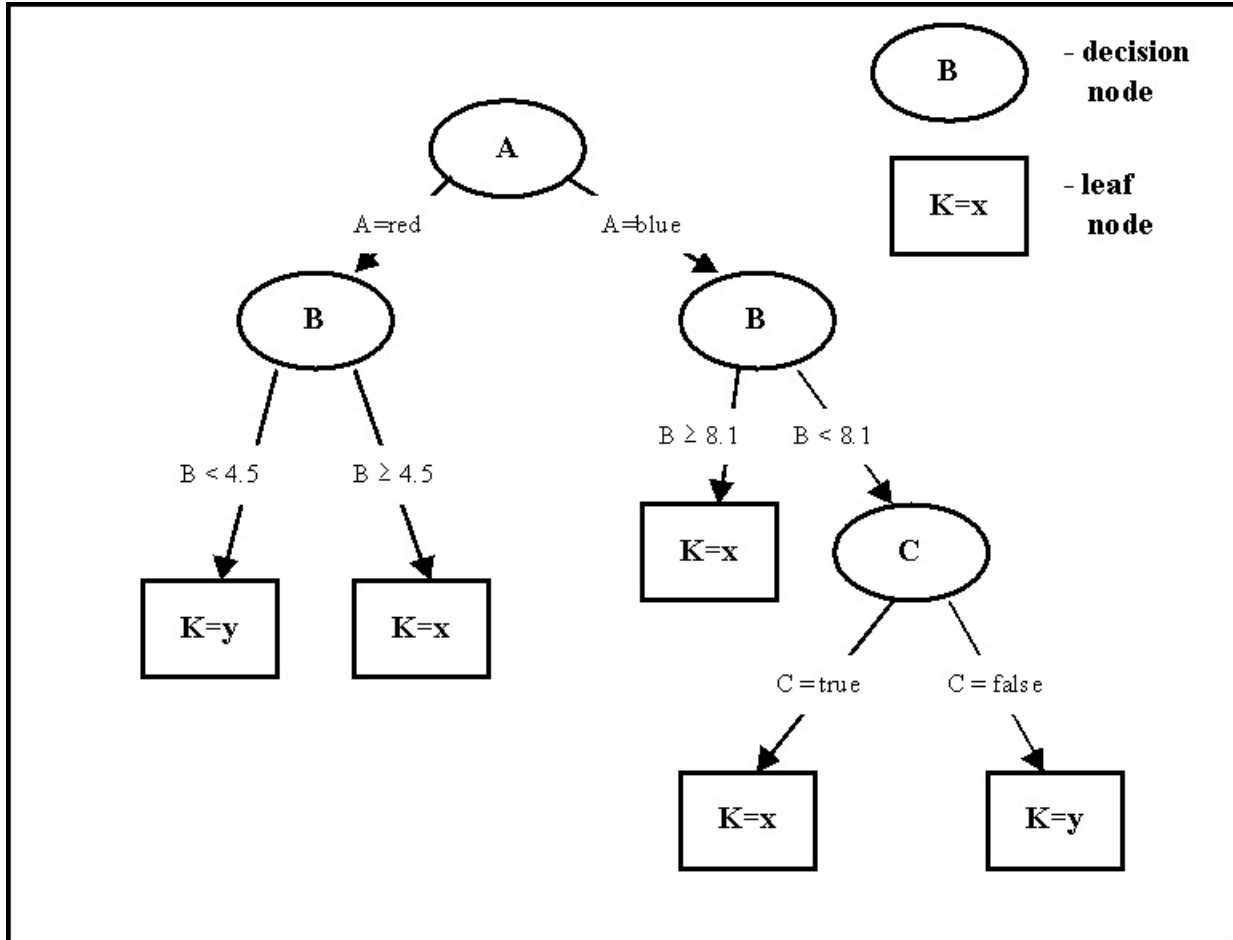


Figure 3.1: Sample Decision Tree

A decision tree can be used to classify an example by starting at the root of the tree and moving through it until a leaf node, which provides the classification of the instance.

Decision tree induction is a typical inductive approach to learn knowledge on classification. The key requirements to do mining with decision trees are:

- **Attribute-value description:** object or case must be expressible in terms of a fixed collection of properties or attributes. This means that we need to discretize continuous attributes, or this must have been provided in the algorithm. (*A, B and C, in Fig. 3.1*)
- **Predefined classes (target attribute values):** The categories to which examples are to be assigned must have been established beforehand (supervised data) (*Classes X and Y in Fig. 3.1*).
- **Discrete classes:** A case does or does not belong to a particular class, and there must be more cases than classes.
- **Sufficient data:** Usually hundreds or even thousands of training cases.

### 3.3 Building the Decision Tree

Most algorithms that have been developed for learning decision trees are variations on a core algorithm that employs a top-down, greedy search through the space of possible decision trees. Decision tree programs construct a decision tree  $T$  from a set of training cases.

#### 3.3.1 ID3 Algorithm

J. Ross Quinlan originally developed ID3 at the University of Sydney. He first presented ID3 in 1975 in a book, *Machine Learning*, vol. 1, no. 1. ID3 is based on the Concept Learning System (CLS) algorithm. ID3 searches through the attributes of the training instances and extracts the attribute that best separates the given examples. If the attribute perfectly classifies the training sets then ID3 stops; otherwise it recursively operates on the  $m$  (where  $m$  = number of possible values of an attribute) partitioned subsets to get their "best" attribute. The algorithm uses a greedy search, that is, it picks the best attribute and never looks back to reconsider earlier choices. Note that ID3 may misclassify data.

```

function ID3
Input:   (R: a set of non-target attributes,
         C: the target attribute,
         S: a training set) returns a decision tree;
begin
  If S is empty, return a single node with
    value Failure;
  If S consists of records all with the same
    value for the target attribute,
    return a single leaf node with that value;
  If R is empty, then return a single node
    with the value of the most frequent of the
    values of the target attribute that are
    found in records of S; [in that case
    there may be errors, examples
    that will be improperly classified];
  Let A be the attribute with largest
    Gain(A,S) among attributes in R;
  Let {aj | j=1,2, ..., m} be the values of
    attribute A;
  Let {Sj | j=1,2, ..., m} be the subsets of
    S consisting respectively of records
    with value aj for A;
  Return a tree with root labeled A and arcs
    labeled a1, a2, ..., am going respectively
    to the trees (ID3(R-{A}, C, S1), ID3(R-{A}, C, S2),
    ....., ID3(R-{A}, C, Sm);
  Recursively apply ID3 to subsets {Sj | j=1,2, ..., m}
    until they are empty
end

```

Figure 3.2: ID3 Algorithm

### 3.3.2 Choosing the best attribute for a given node

The estimation criterion in the decision tree algorithm is the selection of an attribute to test at each decision node in the tree. The goal is to select the attribute that is most useful for classifying examples. A good quantitative measure of the worth of an attribute is a statistical property called information gain that measures how well a given attribute separates the training examples according to their target classification. This measure is used to select among the candidate attributes at each step while growing the tree.

### 3.3.3 Entropy - a measure of homogeneity of the set of examples

In order to define information gain precisely, we need to define a measure commonly used in information theory, called entropy, that characterizes the (im)purity of an arbitrary collection of examples. Given a set  $S$ , containing only positive and negative examples of some target concept (a 2 class problem), the entropy of set  $S$  relative to this simple, binary classification is defined as:

$$\text{Entropy}(S) = -p_p \log_2 p_p - p_n \log_2 p_n$$

where  $p_p$  is the proportion of positive examples in  $S$  and  $p_n$  is the proportion of negative examples in  $S$ . In all calculations involving entropy we define  $0 \log 0$  to be 0.

To illustrate, suppose  $S$  is a collection of 25 examples, including 15 positive and 10 negative examples [15+, 10-]. Then the entropy of  $S$  relative to this classification is

$$\text{Entropy}(S) = -(15/25)\log_2(15/25) - (10/25)\log_2(10/25) = 0.970$$

Notice that the entropy is 0 if all members of  $S$  belong to the same class. For example, if all members are positive ( $p_p = 1$ ), then  $p_n$  is 0, and:

$$\text{Entropy}(S) = -1\log_2(1) - 0\log_2 0 = -10 - 0\log_2 0 = 0.$$

Note the entropy is 1 (at its maximum!) when the collection contains an equal number of positive and negative examples. If the collection contains unequal numbers of positive and negative examples, the entropy is between 0 and 1. Figure 3.3 shows the form of the entropy function relative to a binary classification, as  $p_+$  varies between 0 and 1.

One interpretation of entropy from information theory is that it specifies the minimum number of bits of information needed to encode the classification of an arbitrary member of  $S$  (i.e., a member of  $S$  drawn at random with uniform probability). For example, if  $p_p$  is 1, the receiver knows the drawn example will be positive, so no message need be sent, and the entropy is 0. On the other hand, if  $p_p$  is 0.5, one bit is required to indicate whether the drawn example is positive or negative. If  $p_p$  is 0.8, then a collection of messages can be encoded using on average less than 1 bit per message by assigning shorter codes to collections of positive examples and longer codes to less likely negative examples.

Thus far we have discussed entropy in the special case where the target classification is binary. If the target attribute takes on  $c$  different values, then the entropy of  $S$  relative

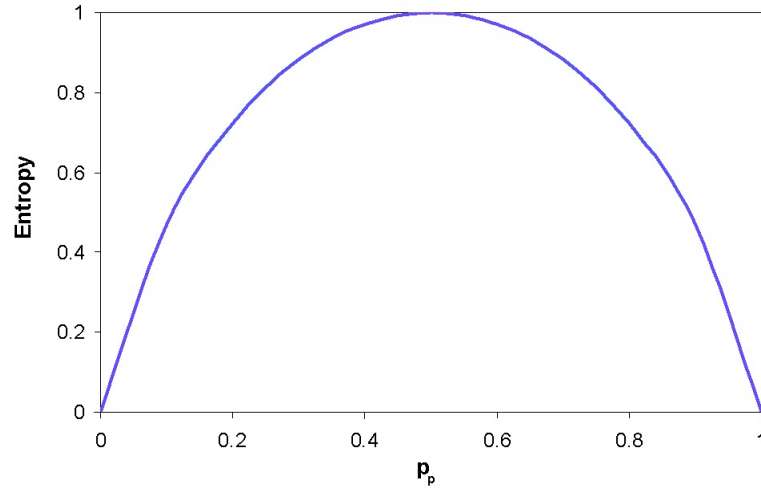


Figure 3.3: The entropy function relative to a binary classification, as the proportion of positive examples  $p_p$  varies between 0 and 1.

to this c-wise classification is defined as:

$$Entropy(S) = \sum_{i=1}^c -p_i \log_2 p_i$$

where  $p_i$  is the proportion of  $S$  belonging to class  $i$ . Note the logarithm is still base 2 because entropy is a measure of the expected encoding length measured in bits. Note also that if the target attribute can take on  $c$  possible values, the maximum possible entropy is  $\log_2 c$ .

### 3.3.4 Information gain measures the expected reduction in entropy

Given entropy as a measure of the impurity in a collection of training examples, we can now define a measure of the effectiveness of an attribute in classifying the training data. The measure we will use, called information gain, is simply the expected reduction in entropy caused by partitioning the examples according to this attribute. More precisely, the information gain,  $Gain(S, A)$  of an attribute  $A$ , relative to a collection of examples  $S$ , is defined as:

$$Gain(S, A) = Entropy(S) - \sum_{v \in Value(A)} \frac{S_v}{S} Entropy(S_v)$$



where  $\text{Values}(A)$  is the set of all possible values for attribute  $A$ , and  $S_v$  is the subset of  $S$  for which attribute  $A$  has value  $v$  (i.e.,  $S_v = \{s \in S \mid A(s) = v\}$ ). Note the first term in the equation for Gain is just the entropy of the original collection  $S$  and the second term is the expected value of the entropy after  $S$  is partitioned using attribute  $A$ . The expected entropy described by this second term is simply the sum of the entropies of each subset  $S_v$ , weighted by the fraction of examples  $|S_v|/|S|$  that belong to  $S_v$ . Gain ( $S, A$ ) is therefore the expected reduction in entropy caused by knowing the value of attribute  $A$ . Put another way, Gain( $S, A$ ) is the information provided about the target attribute value, given the value of some other attribute  $A$ . The value of Gain( $S, A$ ) is the number of bits saved when encoding the target value of an arbitrary member of  $S$ , by knowing the value of attribute  $A$ .

The process of selecting a new attribute and partitioning the training examples is now repeated for each non-terminal descendant node, this time using only the training examples associated with that node. Attributes that have been incorporated higher in the tree are excluded, so that any given attribute can appear at most once along any path through the tree. This process continues for each new leaf node until either of two conditions is met:

1. Every attribute has already been included along this path through the tree
2. The training examples associated with this leaf node all have the same target attribute value (i.e., their entropy is zero).

### 3.3.5 Discretization

Decision Tree Learning requires a discrete feature space. To handle continuous feature spaces, the process of discretization has to be carried out on the feature space to obtain a discrete feature space, which can act as an input to the ID3 algorithm. One of the most famous algorithms for discretization is, perhaps, equal width interval binning. It involves sorting the observed values of a continuous feature and dividing the range of observed values for a variable into  $k$  equally sized bins, where  $k$  is a parameter supplied by the user. If a variable  $x$  is observed to have values bounded by  $x_{min}$  and  $x_{max}$ , then

this method computes the bin width:  $\delta = \frac{x_{max} - x_{min}}{k}$  and constructs bin boundaries, or thresholds, at  $x_{min} + i\delta$  where  $i = 1, \dots, k-1$ . This method is applied to each continuous feature independently.

### 3.3.6 Limitation of Decision Tree Methods

The weaknesses of decision tree methods

- Decision trees are less appropriate for estimation tasks where the goal is to predict the value of a continuous attribute.
- Decision trees are prone to errors in classification problems with many class and relatively small number of training examples.
- Decision tree can be computationally expensive to train. The process of growing a decision tree is computationally expensive. At each node, each candidate splitting field must be sorted before its best split can be found. In some algorithms, combinations of fields are used and a search must be made for optimal combining weights. Pruning algorithms can also be expensive since many candidate sub-trees must be formed and compared.
- Decision trees do not treat well non-rectangular regions. Most decision-tree algorithms only examine a single field at a time. This leads to rectangular classification boxes that may not correspond well with the actual distribution of records in the decision space.

# Chapter 4

## Genetic Algorithms

Nature seems to have an uncanny knack for problem-solving. Life began as a handful of simple, single-celled organisms barely equipped to survive the harsh environment of planet Earth. However, in the short span of a few billion years, nature has adapted and evolved them into beings complex enough to ponder their own origins. While this is indeed amazing, the truly incredible part is that it all happened according to a simple plan—allow individuals with favorable traits to survive and reproduce, and let die all the rest. This, in short, is the basis for a genetic algorithm.

### 4.1 The Algorithm

- Create an initial population of random genomes.
- Loop through the genetic algorithm, which produces a new generation every iteration.
  - Assess the fitness of each genome, stopping if a solution is found.
  - Evolve the next generation through natural selection and reproduction.
    - \* Select two random genomes based on fitness.
    - \* Cross the genomes or leave them unchanged.
    - \* Mutate genes if necessary.

- Delete the old generation and set the new generation to the current population.
- When a solution is found or a generation limit is exceeded, the loop breaks and the genetic algorithm is complete.

## 4.2 Genetic Operators

The basic genetic algorithm attempts to evolve traits that are optimal for a given problem. It has a wide variety of common uses, notably for balancing weights in neural networks.

### 4.2.1 Generation Zero

The first step in the genetic algorithm is to create an initial population, generation zero, that contains a set of randomized strings of genes. Each string of genes, illustratively called a genome or chromosome, represents a series of traits that may or may not be useful for the problem at hand. These “genes” are usually represented by either binary digits or real numbers.

Random Genome									
<b>Bits (Genes)</b>	0110	1100	1111	1011	0100	1010	0111	0101	1110
<b>Values (Traits)</b>	6	12	15	11	4	10	7	5	14

Figure 4.1: Random Genome

### 4.2.2 Survival of the Fittest

Every genome in the population must now be assigned a fitness score according to how well it solves the problem at hand. The process and approach to measuring a genomes fitness will be different for every problem. Determining the fitness measure is the most important and often most difficult part of developing a genetic algorithm.

### 4.2.3 The Next Generation

Once the fitness for every genome is determined, its time to start building the next generation of genomes based on probability and fitness. This is the main part of the genetic algorithm, where the strong survive and the weak perish. It usually consists of these three parts:

#### Selection

Two genomes are selected randomly from the current population (reselection allowed), with fitter genomes having a higher chance of selection. The selected genomes, which should have a relatively high fitness score, are guaranteed to pass some of their traits to the next generation. This means that the average fitness of each successive generation will tend to increase.

The best way to program the selection function is through a method creatively named roulette selection. First, a random number between zero and the sum of the populations fitness is generated. Imagine this value as a ball landing somewhere on a pie graph of the populations fitness. Then, each genomes fitness, or slice of the pie graph, is added one by one to a running total. If the ball ends up in that genomes slice, it is selected.

```
RouletteSelection()
{
    float ball = rand_float_between(0.0, total_fitness);
    float slice = 0.0;

    for each genome in population
    {
        slice += genome.fitness;

        if ball < slice
            return genome;
    }
}
```

Figure 4.2: Roulette Selection Pseudo-Code

## Crossover

The two genomes now have a good chance of crossing over with one another, meaning that they will each donate a portion of their genes to form two offspring that become part of the next generation. If they do not cross over, they simply go on to the next generation unchanged. The crossover rate determines how often the genomes will cross over, and should be in the vicinity of 65-85

A crossover operation on the binary genomes in our example would begin by choosing a random position at which to cross them. The first part of the fathers genes and the second part of the mother's genes combine to form the first child, with a similar effect for the second child. The following shows a crossover operation with the crossover point at 12.

**Before Crossing**

**Father** 011110010011 001011011000111011010000

**Mother** 010100111110 010101111101000100010010

**After Crossing**

**Child 1** 011110010011 010101111101000100010010

**Child 2** 010100111110 001011011000111011010000

Figure 4.3: Crossover

## Mutation

Just before the genomes are placed into the next generation, they have a slight chance of mutating. A mutation is simply a small, random change to one of the genes. With binary genes, mutation means flipping the bit from 1 to 0 or 0 to 1. With real number genes, a small, random perturbation is added to the gene.

The mutation rate determines the chances for each gene to undergo mutation, meaning that every individual gene should get a chance to mutate. The mutation rate should be roughly 1-5 percent for binary and 5-20 percent for real numbers.

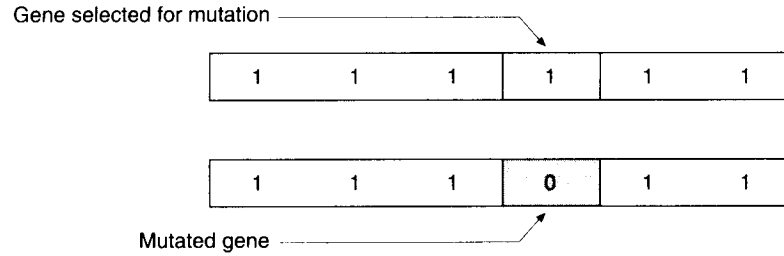


Figure 4.4: Mutation

The purpose of mutation in GAs is preserving and introducing diversity. Mutation should allow the algorithm to avoid local minima by preventing the population of chromosomes from becoming too similar to each other, thus slowing or even stopping evolution. This reasoning also explains the fact that most GA systems avoid only taking the fittest of the population in generating the next but rather a random (or semi-random) selection with a weighting toward those that are fitter.

# Chapter 5

## Decision Trees and Genetic Algorithms

In GA based DT Classifier, the search component is a GA and the evaluation component is a decision tree. A detailed description of this algorithm is shown in Figure 5.1.

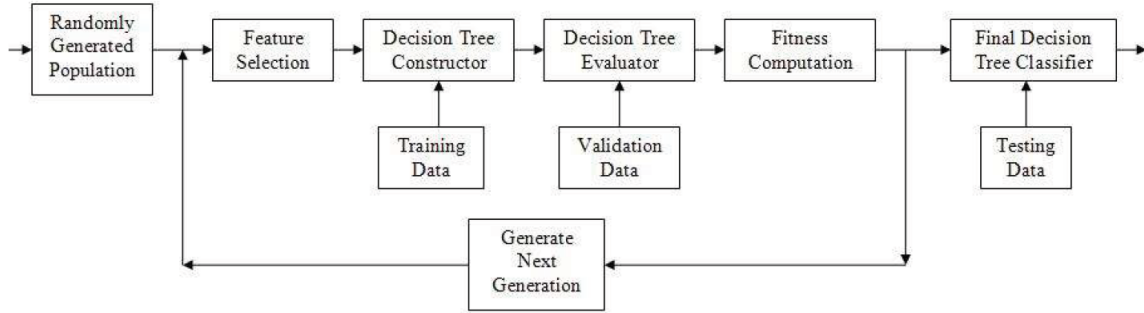


Figure 5.1: The data flow in DT/GA Hybrid Classifier Algorithm.

The basic idea of our hybrid system is to use GAs to efficiently explore the space of all possible subsets of a given feature set in order to find feature subsets which are of low order and high discriminatory power. In order to achieve this goal, fitness evaluation has to involve direct measures of size and classification performance, rather than measures such as the ranking methods such as information gain, etc.

An initial set of features is provided together with a training set of the measured feature vectors extracted from raw data corresponding to examples of concepts for which the decision tree is to be induced. The genetic algorithm (GA) is used to explore the



space of all subsets of the given feature set where preference is given to those features sets which achieve better classification performance using smaller dimensionality feature sets. Each of the selected feature subsets is evaluated (its fitness measured) by testing the decision tree produced by the ID3 algorithm. The above process is iterated along evolutionary lines and the best feature subset found is then recommended to be used in the actual design of the pattern classification system.

## 5.1 Representation of Chromosomes

Every individual of the population has N genes, each of which represents a feature of the input data and can be assigned to 1 or 0. 1 means the represented feature is used during constructing decision trees; 0 means it is not used. As a result, each individual in the population represents a choice of available features.

PH	Cu	HCo3	Co3	F	K	Ca	Cl	Na	Mg	No3	S04	Th	Si	EC
1	0	0	0	1	1	1	0	0	1	1	0	0	0	0

Figure 5.2: Sample Representation

*In this figure, only the following features are being considered: PH, F, K, Ca, Mg, and No3, yielding the chromosome: 100011100110000*

## 5.2 Population

The initial population is randomly generated. For each individual in the current population, a decision tree is built using the ID3 algorithm. This resulting decision tree is then tested over validation data sets, which generate classification error rates. In our application, we calculate fitness values using the weighted average of training and test classification errors. The lower the classification error rate, the better the fitness of the individual. In other words, the population consists of a number of probable decision trees.

## 5.3 Advantages

Such a hybrid learning system will identify significantly better feature subsets than those produced by existing methods for two reasons.

1. The power of Genetic algorithms is being exploiting to efficiently explore the non-linear interactions of a given set of features.
2. By using ID3 in the evaluation loop, an efficient mechanism for directly measuring classification accuracy is present

# Chapter 6

## Our State-of-the-art Object-Oriented System

Object-oriented programming (OOP) is a programming paradigm that represents concepts as "objects" that have data fields (*attributes that describe the object*) and associated procedures known as methods. Objects, which are instances of classes, are used to interact with one another to design applications and computer programs.

Had it not been for the presence of the OOP paradigm, our efforts in this project would have gone in vain, and we do not use that term lightly. Code management was a whole lot easier when compared to our past experience with procedural programming. In this chapter, we describe the different packages that were created by us to efficiently manage our code. Know first that our application consists of four diverse packages, namely:

1. **org.ck.sample**
2. **org.ck.dt**
3. **org.ck.ga**
4. **org.ck.gui**

We describe each package in detail, in the following sections. We follow a bottom-up methodology for explaining the layout of the classes.

## 6.1 org.ck.sample

This package allows us to efficiently manage and encapsulate the details of the data samples, provided by users, which are required for analysis. It is this class that allows our application to accept generic data sets. It consists of five classes:

1. **DataHolder** - This class keeps track of names of files that contain training and testing samples; lists of features; their corresponding classification values; and Probability values. It provides this information, when required, to the front-end or back-end of our application. To make a long story short, this class acts like a middleman between the back-end and front-end of our application.
2. **Feature** - This class stores a mapping between a feature name and a feature value.
3. **Sample** - This class stores all the features and the corresponding classification value for one training/test sample only.
4. **SampleCollection** - A SampleCollection, as the name suggests, is a collection of samples. In essence, this class reads the sample data from a file (using information provided by a DataHolder object) and initializes all the necessary data structures to store the data values for Classification analysis.
5. **SampleSplitter** - This class contains methods that operate on a given SampleCollection, in order to split it into two new SampleCollections, based on a given Feature. It also calculates the information gain (*as described in Chapter 3*) of the given split operation.

## 6.2 org.ck.dt

This package allows us to efficiently manage and encapsulate methods for all stages of Decision Tree Learning.

1. **DecisionTreeNode** - A DecisionTreeNode is a structure which may have either:

- (a) a classification value, if it happens to be a leaf node
- (b) a list of one or more children `DecisionTreeNode`s, if it happens to be a decision node, i.e., an internal node.

Know that the types of these nodes is defined by the decision tree that is constructed, and a node has at most one parent.

2. **DecisionTreeConstructor** - This class takes a `SampleCollection` (*containing training samples*) as input, builds a decision tree (*as described in Chapter 3*) and stores the root `DecisionTreeNode` of the decision tree. In essence, a `DecisionTreeConstructor` consists of a number of `DecisionTreeNode`s.
3. **DecisionTreeClassifier** - This class keeps track of the measurements of the `DecisionTree` constructed by a `DecisionTreeConstructor` object. It keeps track of the training as well as the test `SampleCollection`, and runs each sample through the Decision Tree that was constructed, to find out its classification accuracy, which it stores and retrieves, when required.
4. **Discretizer** - This class provides implementations of algorithms used for discretization. As mentioned earlier, decision trees work with discretized values, and if continuous-valued features are present, they have to be discretized. The `Discretizer` class contains two algorithms for discretization:
  - (a) A naive discretizer that discretizes data based on the median, with those values below the median being set to 0 and those values above the median being set to 1.
  - (b) An Equal-Binning Discretizer that discretizes the values of certain feature of a collection of samples, by putting each value into particular bins. After discretization, the values can be any integer between 0 and `binSize` (inclusive).

## 6.3 org.ck.ga

1. **Genome** - This class takes as input, a SampleCollection, and initializes a chromosome with random values for the presence/absence of features, as defined in Chapter 5. It keeps track of this chromosome, and provides methods to manipulate this chromosome; to calculate the fitness score of this chromosome; and to throw an exception when the fitness value threshold has been crossed or when the best solution has been discovered. It also provides facilities to switch between a chromosome and the corresponding optimal decision tree to which it is bound.
2. **Population** - As defined earlier, a population is a collection of genomes. And this is exactly what this class is. Initially, the Population class randomly initializes a large number of genomes, of which it keeps track. It provides methods such as roulette selection, reproduction, crossover, and mutation to operate on the population and discover the best genome, and hence, the best decision tree with the appropriate feature subset.
3. **OptimalScoreException** - This class is responsible for catching the best genome as soon as it is discovered, since the best genome should never be allowed to escape. It should be caught and nurtured for future use.

## 6.4 org.ck.gui

As you've probably guessed by now, this package handles the Graphical User Interface of our application, with all its bells and whistles. We made use of the Standard Widget Toolkit for the GUI of our application. This package consists of the following classes:

1. **WelcomeWindow** - This class takes care of drawing the window that appears when our application is first switched on, and obviously, its name should be WelcomeWindow, nothing more, nothing less. It displays a list of clickable options, namely
  - (a) Train Decision Tree

- (b) Classify Data Sets
- (c) View on Github
- (d) Exit Application

We have organized the code in this package in such a way that all the options (*except for the last one - "Exit Application"*), correspond to a different class which handles the creation of the corresponding window.

2. **MainWindow** - This class manages the window that is opened when a user clicks the *Train Decision Tree* option in the Welcome Window. In this window, the user can select the appropriate options required to construct a decision tree using our Hybrid DT/GA Classifier. By the way, did we mention that a constructed decision tree can be saved for later usage?
3. **ClassifyWindow** - This class manages the window that is opened when a user clicks the *Classify Data Sets* option in the Welcome Window. A user is provided with an interface to select a saved decision tree, and classify new samples based on it. It really saves a lot of time in this fast-paced world of ours.
4. **BrowserWindow** - This class manages the window that is opened when a user clicks the *View on Github* option in the Welcome Window. In order to see and verify whether our code is original or not, users can see the online repository of our code (including its version history) on Github, in this window. Verification couldn't have been more easier.
5. **Constants** - This interface (mark my words, this is not a class) contains a list of constants used by all the classes in all the packages. This interface really makes updating our software and meddling with various values much easier, like never before.
6. **MainClass** - Before our application had a GUI, this class was used to test out the code in the other packages using the console. The SampleCaller2 method is still

being used by the MainWindow class. We didn't have the heart to delete this class, which has been with us for so very long. We kept it for old times' sake.



## Chapter 7

# CONCLUSION AND FUTURE WORK

### 7.1 Summary

In this mini project, we were able to successfully implement and test the performance of Decision Tree-based classifiers. The Decision Tree classifier was optimized using a Genetic Algorithm to select a subset of the features that were to be used in constructing an optimal decision tree.

Although our program works with generic data samples, it must be noted that when we started this project, our main intention was to classify ground water samples into two classes, namely Potable and Non-Potable Water. However, thanks to the miracle of Object-Oriented Programming Concepts, we were able to extend our application, which was developed in Java and Java SWT. We were able to extend this application to work with any generic samples. Two other samples/ Classification problems were addressed:

- Diagnosing whether a Horse has colic or is healthy, based on its Blood Sample Data.
- Classifying/Determining the quality of a wine based on Data Samples containing its quality parameters

The hybrid GA /decision tree algorithm needs to be tested further to realize its true

potential. Clearly more work needs to be done. The test results show that the Decision Trees constructed using the Genetic algorithm-based feature selector, were more efficient and accurate in classifying the data than the Decision Trees constructed by selecting features manually.

## 7.2 Limitations

These are a few limitations of this application.

1. The application uses about 800MB-1GB of RAM.
2. The GA feature selector takes a considerable amount time to optimize the Decision Tree depending on the size of the training and testing samples.
3. The GA optimizer may take a long time to converge or may not converge at all, which usually results in the application crashing, due to high memory usage.
4. The Decision Tree classifier with GA-based feature selection requires the use of accurate as well as a large number of training and testing samples. The efficiency of the Decision Tree constructed is solely based on the input training and testing samples.

## 7.3 Future enhancements

Some of the future enhancements are :

1. The application could be made more responsive by using Threads and Parallel/- Cloud Computing
2. The Decision Tree Classifier of this application could be optimized using Neural Networks which are more efficient than Decision Trees.
3. An interesting extension to be explored is the possibility of additional feedback from ID3 concerning the evaluation of a feature set. Currently only classification

accuracy is returned. However, there is potentially exploitable information with respect to which features were actually used to build the decision tree and their relative positions in the tree.

# Bibliography

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# Appendices

## Appendix A : Source Code

Listing 7.1: DataHolder.java

```
1 package org.ck.sample;
2
3 import org.ck.gui.Constants;
4
5 public class DataHolder implements Constants{
6
7     private static String TRAINING_SAMPLES_FILE_NAME;
8     private static String TESTING_SAMPLES_FILE_NAME ;
9     private static String ATTRIBUTES_FILE_NAME ;
10    private static String SAVE_DATA_TO_FILE;
11    private static String POSITIVE_CLASS;
12    private static String NEGATIVE_CLASS;
13    private static String CURRENT_DATASET;
14    private static double FITNESS_SCORE_THRESHOLD;
15    private static double CROSSOVER_PROBABILITY_THRESHOLD;
16    private static double MUTATION_PROBABILITY_THRESHOLD;
17
18    static
19    {
20        setDataset(DatasetOptions.HORSE_DATASET);
21        setFitnessScoreThreshold(Constants.FITNESS_SCORE_THRESHOLD);
22        setCrossoverProbabilityThreshold(Constants.
23            CROSSOVER_PROBABILITY_THRESHOLD);
24        setMutationProbabilityThreshold(Constants.
25            MUTATION_PROBABILITY_THRESHOLD);
26    }
```

```

26      /**
27       * The option indicates the desired data sets to be used and
28       * depending on this option, the training sample and testing sample file
29       * are initialized.
30       */
31      public DataHolder(DataSetOptions option)
32      {
33          setDataset(option);
34      }
35
36      /**
37       * This method sets the
38       */
39      public static void setDataset(DataSetOptions option)
40      {
41          switch(option)
42          {
43              case HORSE_DATASET: TRAINING_SAMPLES_FILE_NAME = "Training Data
44                                  TESTING_SAMPLES_FILE_NAME =
45                                  " Training Data/Horse/horse.test"
46                                  ;
47                                  ATTRIBUTES_FILE_NAME = "
48                                  Training Data/Horse/horse.
49                                  attribute";
50                                  POSITIVE_CLASS = "healthy.";
51                                  NEGATIVE_CLASS = "colic.";
52                                  CURRENT_DATASET = "
53                                  HORSE_DATASET";
54                                  SAVE_DATA_TO_FILE = "Saved
55                                  Data/HorseDT";
56                                  break;

```

```
51
52     case WHINE_DATASET: TRAINING_SAMPLES_FILE_NAME = "Training Data
        /Whine/whine.train";
53
        TESTING_SAMPLES_FILE_NAME =
            "Training Data/Whine/whine.test
            ";
54
        ATTRIBUTES_FILE_NAME = "
            Training Data/Whine/whine.
            attribute";
55
        POSITIVE_CLASS = "excellent.";
56
        NEGATIVE_CLASS = "poor.";
57
        CURRENT_DATASET = "
            WHINE_DATASET";
58
        SAVE_DATA_TO_FILE = "Saved
            Data/WhineDT";
59
        break;
60
    default :
61
        case WATER_DATASET: TRAINING_SAMPLES_FILE_NAME = "Training Data
            /Water/water.train";
62
            TESTING_SAMPLES_FILE_NAME =
                "Training Data/Water/water.test
                ";
63
            ATTRIBUTES_FILE_NAME = "
                Training Data/Water/water.
                attribute";
64
            POSITIVE_CLASS = "potable.";
65
            NEGATIVE_CLASS = "not potable.";
66
            CURRENT_DATASET = "
                WATER_DATASET";
67
            SAVE_DATA_TO_FILE = "Saved
                Data/WaterDT";
68
```

```
69         }
70     }
71     public static String getSaveDatoToFileName()
72     {
73         return SAVE_DATA_TO_FILE;
74     }
75
76     public static String getTrainingSamplesFileName()
77     {
78         return TRAINING_SAMPLES_FILE_NAME;
79     }
80     public static String getTestingSamplesFileName()
81     {
82         return TESTING_SAMPLES_FILE_NAME;
83     }
84     public static String getAttributesFileName()
85     {
86         return ATTRIBUTES_FILE_NAME;
87     }
88
89     public static String getPositiveClass()
90     {
91         return POSITIVE_CLASS;
92     }
93
94     public static String getNegativeClass()
95     {
96         return NEGATIVE_CLASS;
97     }
98
99     public static void setFitnessScoreThreshold(double value)
100    {
```



```
101         FITNESS_SCORE_THRESHOLD = value;
102     }
103
104     public static double getFitnessScoreThreshold()
105     {
106         return FITNESS_SCORE_THRESHOLD;
107     }
108
109     public static void setCrossoverProbabilityThreshold(double value)
110     {
111         CROSSOVER_PROBABILITY_THRESHOLD = value;
112     }
113
114     public static double getCrossoverProbabilityThreshold()
115     {
116         return CROSSOVER_PROBABILITY_THRESHOLD;
117     }
118
119     public static void setMutationProbabilityThreshold(double value)
120     {
121         MUTATION_PROBABILITY_THRESHOLD = value;
122     }
123
124     public static double getMutationProbabilityThreshold()
125     {
126         return MUTATION_PROBABILITY_THRESHOLD;
127     }
128
129     public static String getCurrentDataSet() {
130
131         return CURRENT_DATASET;
132     }
```

133 }

## Listing 7.2: Feature.java

```

1  package org.ck.sample;
2
3  /**
4   * A Feature class to represent each feature of the sample like pH, CO3, NO3, NC, NH3 ...(  

5   *   indicated by the  

6   *   feature name), private variables to indicate it's lower and upper limit(I don't think these are  

7   *   needed for  

8   *   each instance, we'll redesign this),  

9   *  

10  */
11 public class Feature {
12     private String featureName;
13     private double featureValue;
14
15     /**
16      * Initializes the current feature with a Feature name and its corresponding value
17      */
18     public Feature(String name, double value)
19     {
20         featureName = name;
21         featureValue = value;
22     }
23
24     /**
25      * Displays the name and value of the feature
26      */
27     public void display()
28     {

```

```
28         System.out.print(featureName + " = " + featureValue + "\t");
29     }
30
31     /*
32      * Returns the Name of the feature
33      */
34     public String getName()
35     {
36         return featureName;
37     }
38
39     /*
40      * Returns the value of the feature
41      */
42     public double getValue()
43     {
44         return featureValue;
45     }
46 }
```

---

### Listing 7.3: Sample.java

---

```
1 package org.ck.sample;
2
3 import java.io.BufferedReader;
4 import java.io.File;
5 import java.io.FileNotFoundException;
6 import java.io.FileReader;
7 import java.io.IOException;
8 import java.util.ArrayList;
9 import java.util.HashMap;
10 import java.util.StringTokenizer;
11
```

```

12 import org.ck.dt.Discretizer;
13
14
15 /**
16  * Sample class indicates each horse sample.
17  *
18  *
19  *
20  */
21 public class Sample {
22
23     private HashMap<String, Feature> featureMap; //Maps a feature name to its
        corresponding value
24     private ArrayList<String> featureList; //List of features to be tracked. It helps in
        retrieving feature values from the Hashmap in the proper order.
25
26     private String classifiedResult;
27
28     /**
29      * Constructor that takes a string containing values for all the features, and a list of
        attributes for
30      * initialization
31      * @param featureString – A comma-separated string of values for all the features
32      * @param attributeList – An ArrayList of names of attributes (featureNames)
33      */
34     public Sample(String featureString, ArrayList<String> featureList)
35     {
36         this.featureList = featureList;
37         int currentFeature = 0;
38         featureMap = new HashMap<String, Feature>();
39
40         StringTokenizer tokens = new StringTokenizer(featureString, ",");

```

```

41
42     while(tokens.hasMoreTokens())
43     {
44         String token = tokens.nextTokn();
45         if(currentFeature < featureList.size())
46         {
47             featureMap.put(featureList.get(currentFeature), new Feature(
48                 featureList.get(currentFeature), Double.parseDouble(token)
49             ));
50             currentFeature++;
51         }
52         else
53         {
54             if(token.equals(DataHolder.getPositiveClass()))
55                 classifiedResult = DataHolder.getPositiveClass();
56             else
57                 classifiedResult = DataHolder.getNegativeClass();
58             currentFeature = 0;
59         }
60     }
61
62     /*
63     * This constructor just initializes the Feature Map and the attribute list from a parent
64     * Sample
65     * with a subset of attributes
66     */
67     public Sample(Sample parentSample, ArrayList<String> subFeatureList)
68     {
69         featureMap = new HashMap<String, Feature>();
70         this.featureList = subFeatureList;

```

```
70
71         for(String feature : subFeatureList)
72         {
73             Feature attribute = parentSample.featureMap.get(feature);
74             featureMap.put(feature, attribute);
75         }
76
77         classifiedResult = parentSample.classifiedResult;
78     }
79
80     /*
81      * Returns a new Sample which contains values corresponding to the attributes in
82      * subAttributeList (subset)
83      */
84     public Sample getSampleSubset(ArrayList<String> subFeatureList)
85     {
86         return new Sample(this, subFeatureList);
87     }
88
89     /*
90      * Displays all features of the sample included the classified Result
91      */
92     public void display()
93     {
94         for(String feature : featureList)
95         {
96             if(featureMap.containsKey(feature))
97                 featureMap.get(feature).display();
98         }
99
100         System.out.print("Classification = " + classifiedResult);
```

```
101     }
102
103     /*
104     * Returns the value of the feature that corresponds to the feature name stored in the
105     * attribute parameter
106     * @param attribute – contains the name of the feature whose value is to be returned
107     */
108     public Feature getFeature(String feature)
109     {
110         if(featureMap.containsKey(feature))
111             return featureMap.get(feature);
112         return null;
113     }
114
115     /*
116     * If the name of the feature exists in the Feature Map, this method changes the
117     * corresponding entry to parameter "feature"
118     * Returns true, if operation is successful, else returns false
119     */
120     public boolean setFeature(Feature feature)
121     {
122         if(featureMap.containsKey(feature.getName()))
123         {
124             featureMap.put(feature.getName(), feature);
125             return true;
126         }
127         return false;
128     }
129
130     /*
131     * Returns the class to which this sample belongs
```

```

131         */
132     public String getClassification()
133     {
134         return classifiedResult;
135     }
136
137     /*
138     * To be used ONLY IN EMERGENCIES...The normal way is to use the discretizer
139     * method of SampleCollection
140     */
141     public void discretize(String featureName, double delta, double min)
142     {
143         Discretizer.discretizeSample(this, featureName, delta, min);
144     }

```

#### Listing 7.4: SampleCollection.java

```

1 package org.ck.sample;
2
3 import java.io.BufferedReader;
4 import java.io.FileNotFoundException;
5 import java.io.FileReader;
6 import java.io.IOException;
7 import java.util.ArrayList;
8 import java.util.HashMap;
9
10 import org.ck.dt.Discretizer;
11 import org.ck.gui.Constants;
12
13
14 /**

```



```

15  * This class reads the sample data from a file and initializes all the necessary data structures to
      store
16  * the data values for Classification analysis.
17  */
18
19  public class SampleCollection implements Constants
20  {
21      private ArrayList<Sample> samples;
22      private ArrayList<String> featureList;
23      private HashMap<String, Integer> featureNumDiscreteClasses; //To keep track of the
      number of values of each attribute after discretization
24
25      private class BinningVars
26      {
27          public double minValue;
28          public double delta;
29
30          public BinningVars(double d, double m)
31          {
32              delta = d;
33              minValue = m;
34          }
35      }
36      private ArrayList<BinningVars> binningVars; //Used to keep track of the Equal
      Binning variables – delta and min of each feature
37
38
39      // private String trainingSamplesFilename;      //Name of the file that has training examples
40      // private String featuresFilename;      //Name of the file that has the list of attributes
41
42      /*

```

```
43      * Constructor that takes as parameters, the file name of the file containing all the data  
44      * samples,  
45      * and the file name of the file that contains the list of features required to describe  
46      * each  
47      * data sample  
48      */  
49      public SampleCollection(String samplesFileName, String featuresFileName)  
50      {  
51          // trainingSamplesFilename = samplesFileName;  
52          // this.featuresFilename = featuresFileName;  
53  
54          samples = new ArrayList<Sample>();  
55  
56          try {  
57              this.featureList = getfeatureList(featuresFileName);  
58  
59              BufferedReader sampleFile = new BufferedReader(new FileReader(  
60                  samplesFileName));  
61              while(true)  
62              {  
63                  String line = sampleFile.readLine();  
64                  if(line == null)  
65                      break;  
66                  samples.add(new Sample(line, featureList));  
67              }  
68              sampleFile.close();  
69  
70          } catch (FileNotFoundException e) {  
71              e.printStackTrace();  
72          } catch (IOException e) {  
73              e.printStackTrace();  
74          }  
75      }
```

```

72
73         //featureNumDiscreteClasses = new int[featureList.size()];
74         featureNumDiscreteClasses = new HashMap<String, Integer>();
75
76         binningVars = new ArrayList<SampleCollection.BinningVars>();
77         for(int i=0; i<featureList.size(); i++)
78             binningVars.add(null);
79     }
80
81     /*
82     * This constructor initializes a SampleCollection with features specified in subfeatureList
83     ,
84     * from a parent sample collection that has already been defined. (subset)
85     */
86     public SampleCollection(SampleCollection parentSampleCollection, ArrayList<String>
87         subfeatureList)
88     {
89         featureList = subfeatureList;
90         featureNumDiscreteClasses = parentSampleCollection.featureNumDiscreteClasses
91             ;
92
93         ArrayList<Sample> samplesSubset = new ArrayList<Sample>();
94         for(Sample sample : parentSampleCollection.samples)
95         {
96             Sample subSample = sample.getSampleSubset(subfeatureList);
97             samplesSubset.add(subSample);
98         }
99
100         samples = samplesSubset;
101     }
102     /*

```

```

101      * Returns a new SampleCollection with features specified in subfeatureList,
102      * from a this sample collection as a parent table
103      */
104      public SampleCollection getSampleCollectionSubset(ArrayList<String> subfeatureList)
105      {
106          return new SampleCollection(this, subfeatureList);
107      }
108
109
110      /*
111      * This method is used to call the desired method in the Discretizer class that will
112          convert
113      * continuous valued features of the current sample collection to discrete-valued
114          features.
115      * The algorithm for discretized is specified by the parameter, which can be any constant
116          of the
117      * enum — DiscretizerAlgorithms, defined in the Constants interface.
118      */
119      public void discretizeSamples(DiscretizerAlgorithms algorithmType)
120      {
121          switch(algorithmType)
122          {
123              default:
124
125              case MEDIAN:
126                  for(int i=0; i<featureList.size(); i++)
127                  {
128                      Discretizer.discretizeBasedOnMedian(this, i);
129                  }
130                  break;
131
132              case EQUAL_BINNING:

```

```
130         int numDiscreteClasses = NUMBER_OF_BINS;
131         for(int i=0; i<featureList.size(); i++)
132         {
133             Discretizer.discretizeEqualBinner(this, i, numDiscreteClasses);
134         }
135         break;
136     }
137 }
138
139 /*
140  * Displays all the samples that have been stored by the program
141  */
142 public void displaySamples()
143 {
144     for(Sample sample : samples)
145     {
146         sample.display();
147         System.out.println();
148     }
149 }
150
151 /*
152  * Returns the arraylist containing strings of features (features)
153  */
154 public ArrayList<String> getfeatureList()
155 {
156     return featureList;
157 }
158
159
160 /*
161  * Displays the contents of the featureList arraylist
```

```
162      */
163      public void displayfeatureList()
164      {
165          int i = 0;
166          System.out.println(" features: ");
167          for(String feature : featureList)
168              System.out.println(i++ + " " + feature);
169      }
170      /*
171       * This method returns the ArrayList of samples
172       */
173      public ArrayList<Sample> getSampleAsArrayList()
174      {
175          return samples;
176      }
177
178      /*
179       * Sets the number of discrete values for a given feature after discretization
180       */
181      public void setNumDiscreteClasses(int featureIndex, int numValues)
182      {
183          featureNumDiscreteClasses.put(featureList.get(featureIndex), numValues);
184      }
185
186      /*
187       * Returns the number of discrete values for a given feature after discretization
188       */
189      public int getNumDiscreteClasses(String feature)
190      {
191          return featureNumDiscreteClasses.get(feature);
192      }
193
```

```

194      /*
195      * Returns the array containing the number of discrete values for a given feature after
196      discretization
197      */
198      public HashMap<String, Integer> getNumDiscreteClassesList()
199      {
200          //return Arrays.copyOf(featureNumDiscreteClasses, featureNumDiscreteClasses.
201          length);
202          return (HashMap<String, Integer>) featureNumDiscreteClasses.clone();
203      }
204
205      /*
206      * Returns details of the filenames from which this collection read its samples.
207      */
208      public String getSamplesFilename(Filenames type)
209      {
210          switch(type)
211          {
212              case TRAINING_SAMPLES_FILE: return DataHolder.
213                  getTrainingSamplesFileName();
214              case FEATURES_FILE: return DataHolder.getAttributesFileName();
215              default: return null;
216          }
217      }
218
219      /*
220      * Reads a file containing the list of features (feature names) necessary for describing
221      each sample
222      */
223      private static ArrayList<String> getfeatureList(String filename)throws IOException
224      {

```

```
222         BufferedReader br = new BufferedReader(new FileReader(filename));
223         ArrayList<String> featureList = new ArrayList<String>();
224
225         while(true)
226         {
227             String line = br.readLine();
228
229             if(line == null)
230                 break;
231
232             featureList.add(line);
233         }
234
235         return featureList;
236     }
237
238     /*
239     * Adds a new entry (delta, minValue) to the arraylist of binningVars at index i
240     */
241     public void addBinningVar(int index, double delta, double minValue)
242     {
243         binningVars.set(index, new BinningVars(delta, minValue));
244     }
245
246     /*
247     * Returns the delta value of the bin at index
248     */
249     public double getBinningVarDelta(int index)
250     {
251         return binningVars.get(index).delta;
252     }
253
```



```

254      /*
255      * Returns the min value of the bin at index
256      */
257      public double getBinningVarMinvalue(int index)
258      {
259          return binningVars.get(index).minValue;
260      }
261
262      /*
263      * Displays the bin values for each feature of the sample collection
264      */
265      public void displayBinning()
266      {
267          for(int i=0; i<binningVars.size(); i++)
268              System.out.println(binningVars.get(i).delta + "\t" + binningVars.get(i).
269                               minValue);
270      }
271
272      /*
273      * Discretizes a sample based on the Binning values of this sample collection
274      */
275      public void discretizeSample(Sample sample)
276      {
277          for(int i=0; i<featureList.size(); i++)
278              sample.discretize(featureList.get(i), binningVars.get(i).delta, binningVars
279                               .get(i).minValue);
280      }
281
282      public void discretizeSamplesBasedOnOtherSampleCollection(SampleCollection
283                               trainingSampleCollection)
284      {
285          for(Sample sample : samples)

```

```

283         {
284             trainingSampleCollection.discretizeSample(sample);
285         }
286     }
287 }

```

---

#### Listing 7.5: SampleSplitter.java

---

```

1  package org.ck.sample;
2
3  import java.util.ArrayList;
4  import java.util.HashMap;
5
6  /*
7   * Used to find an optimal way to split samples based on a given feature
8   */
9  public class SampleSplitter {
10
11     private ArrayList<Sample> samples;
12     private String feature_name;
13
14     private double Optimum_feature_value;
15     private ArrayList<Sample> leftsampleSubset = new ArrayList<Sample>(); //Not
        needed now
16     private ArrayList<Sample> rightsampleSubset = new ArrayList<Sample>(); //Not
        needed now
17
18     private ArrayList<Sample> sampleSubsets[]; //An array of arraylists
19
20     /*
21      * This constructor initializes the class variables, and specifies that the list of samples
        should be
22      * split based on the parameter — feature.

```

```

23      */
24      public SampleSplitter(ArrayList<Sample> samples, String feature, int
        numDiscreteClasses)
25      {
26          this.samples = samples;
27          this.feature_name = feature;
28
29          //Initializing the Array of the arraylists of samples, that will contain the split
            subsets for a multiway decision tree
30          sampleSubsets = (ArrayList<Sample>[])new ArrayList[numDiscreteClasses];
31          for(int i=0; i<sampleSubsets.length; i++)
32              sampleSubsets[i] = new ArrayList<Sample>();
33      }
34
35      /*
36      * Splits the given sample set into left and right samples based on the median of all
            values of the given
37      * feature. Duplicate feature values aren't considered. The median is stored in the
            variable
38      * Optimum_feature_value.
39      */
40      public void splitSamples() {
41
42          for (Sample sample : samples )
43          {
44              sampleSubsets[(int)sample.getFeature(feature_name).getValue()].add(
                sample);
45          }
46      }
47
48      /*
49      * Returns the value based on which the data is split into left and right subsets.

```

```
50      */
51      public double getOptimumValue()
52      {
53          return Optimum_feature_value;
54      }
55
56      /*
57       * Returns the samples for which the given feature has values lesser than the Optimum
58       * value.
59       */
60      public ArrayList<Sample> getLeftSampleSubset()
61      {
62          return leftsampleSubset;
63      }
64
65      /*
66       * Returns the samples for which the given feature has values greater than the Optimum
67       * value.
68       */
69      public ArrayList<Sample> getRightSampleSubset()
70      {
71          return rightsampleSubset;
72      }
73
74      /*
75       * Returns the sample subset of the "index"th partition
76       */
77      public ArrayList<Sample> getSampleSubset(int index)
78      {
79          return sampleSubsets[index];
80      }
```

```

80      /*
81      * Returns the Information Gain of the current split, calculated using the formula:
82      * Entropy of Parent Table – Sum(k/n * Entropy of subset Table i)
83      */
84      public double getInformationGain()
85      {
86          double informationGain = 0.0;
87
88          for(int i=0; i<sampleSubsets.length; i++)
89          {
90              informationGain += ((double)sampleSubsets[i].size() / (double)
91                  samples.size()) * getEntropy(sampleSubsets[i]);
92          }
93
94          informationGain = getEntropy(samples) – informationGain;
95
96          return informationGain;
97      }
98
99      /*
100     * Returns the entropy of the given sample list, calculated by the formula
101     * sum ( – p ln(p) )
102     */
103     private double getEntropy(ArrayList<Sample> samples)
104     {
105         HashMap<String, Double> groups = new HashMap<String, Double>();
106
107         //Find number of samples for each classification
108         for(Sample sample : samples)
109         {
110             String classification = sample.getClassification();
111             if(groups.containsKey(classification))

```

```

111         groups.put(classification, groups.get(classification) + 1);
112     else
113         groups.put(classification, 1.0);
114     }
115
116     double entropy = 0.0;
117     for(String key : groups.keySet())
118     {
119         double probability = groups.get(key) / samples.size();
120         entropy += - (probability * Math.log(probability) / Math.log(2));
121     }
122
123     return entropy;
124 }
125 }

```

Listing 7.6: DecisionTreeNode.java

```

1 package org.ck.dt;
2
3 /**
4  * This class is used to create objects that represent nodes in a BINARY decision tree
5  */
6 public class DecisionTreeNode
7 {
8     private String featureName; //Name of the feature this node indicates
9     private double lowerLimit;
10    private double upperLimit;
11
12    private boolean isLeaf; //Is this node a leaf
13    private String ClassifiedResult; //If this is the leaf node what is the classified result
14
15    //private DecisionTreeNode Left, Right; //Left and Right Nodes

```

```
16
17     private DecisionTreeNode children[];
18
19     /*
20         * This constructor Initializes the class variables with default values
21         * By default, this node is not a leaf and contains no children.
22     */
23     public DecisionTreeNode()
24     {
25         //Left = Right = null;
26         lowerLimit = upperLimit = 0;
27         isLeaf = false;
28         children = null;
29     }
30
31
32     /*
33         * This constructor initializes the feature name of the (internal) node
34     */
35     public DecisionTreeNode(String feature_name)
36     {
37         this.featureName = feature_name;
38     }
39
40     /*
41         * This constructor initializes the feature name and the number of children of the (
42         internal) node.
43     */
44     public DecisionTreeNode(String feature_name, int numChildren)
45     {
46         this(feature_name);
47         children = new DecisionTreeNode[numChildren];
```

```
47     }
48
49     /*
50     * Converts the current node to a leaf node
51     */
52     public void setAsLeaf()
53     {
54         isLeaf = true;
55     }
56
57     /*
58     * Returns true if this node is a leaf node
59     */
60     public boolean isLeaf()
61     {
62         return isLeaf;
63     }
64
65     /*
66     * Sets lower limit of node feature value
67     */
68     public void setLowerLimit(double low_value)
69     {
70         lowerLimit = low_value;
71     }
72
73     /*
74     * Sets upper limit of node feature value
75     */
76     public void setUpperLimit(double high_value)
77     {
78         upperLimit = high_value;
```



```
79     }
80
81     /*
82      * Returns the value of UpperLimit variable
83      */
84     public double getUpperLimit()
85     {
86         return upperLimit;
87     }
88
89     /*
90      * Can be used to modify the node's feature name
91      */
92     public void setfeatureName(String feature_name)
93     {
94         featureName = feature_name;
95     }
96
97     /*
98      * Returns the node's feature name
99      */
100    public String getfeatureName()
101    {
102        return featureName;
103    }
104
105    /*
106     * Initializes the node's left child
107     */
108    public void setLeftNode(DecisionTreeNode left)
109    {
110        //this.Left = left;
```

```
111     }
112
113     /*
114     * Returns the left child of this node
115     */
116     public DecisionTreeNode getLeftNode()
117     {
118         return null; //Left;
119     }
120
121     /*
122     * Returns the right child of this node
123     */
124     public DecisionTreeNode getRightNode()
125     {
126         return null; //Right;
127     }
128
129
130     /*
131     * Initializes the node's right child
132     */
133     public void setRightNode(DecisionTreeNode right)
134     {
135         //this.Right = right;
136     }
137
138
139     /*
140     * Returns the child node at index
141     */
142     public DecisionTreeNode getChildNode(int index)
```

```
143     {
144         return children[index];
145     }
146
147     /*
148      * Initializes the current node's child at index
149      */
150     public void setChildNode(int index, DecisionTreeNode node)
151     {
152         children[index] = node;
153     }
154
155     /*
156      * Sets the classification of a leaf node
157      */
158     public void setClassifiedResult(String Class)
159     {
160         this.ClassifiedResult = Class;
161     }
162
163     /*
164      * Returns the classification of a leaf node
165      */
166     public String getClassification()
167     {
168         return ClassifiedResult;
169     }
170
171     /*
172      * Returns the number of children of the given node
173      */
174     public int getNumChildren()
```

```

175     {
176         if(children != null)
177             return children.length;
178         return 0;
179     }
180 }

```

#### Listing 7.7: DecisionTreeConstructor.java

```

1  package org.ck.dt;
2
3  import java.io.BufferedReader;
4  import java.io.IOException;
5  import java.io.InputStreamReader;
6  import java.util.ArrayList;
7  import java.util.HashMap;
8
9  import org.ck.ga.OptimalScoreException;
10 import org.ck.sample.DataHolder;
11 import org.ck.sample.Sample;
12 import org.ck.sample.SampleCollection;
13 import org.ck.sample.SampleSplitter;
14
15 /**
16  * This class will take the training data as input and build a DT
17  * and return the RootNode
18  */
19 public class DecisionTreeConstructor
20 {
21     private DecisionTreeNode RootNode;
22     private static final double MAX_PROBABILITY_STOPPING_CONDITION = 0.98; //
        Required by isStoppingCondition()
23

```

```

24      /*
25      * This constructor takes as a parameter – a collection of samples and constructs a
26      * MULTIWAY decision tree
27      */
28      public DecisionTreeConstructor(SampleCollection samples)
29      {
30          RootNode = buildDecisionTree(samples.getSampleAsArrayList(), samples.
31              getfeatureList(), samples.getNumDiscreteClassesList());
32      }
33
34      /*
35      * This constructor takes as a parameter – a collection of samples, a subset of features
36      * constructs a MULTIWAY decision tree
37      * considering only those parameters in features.
38      */
39      public DecisionTreeConstructor(SampleCollection samples, ArrayList<String> features)
40      {
41          RootNode = buildDecisionTree(samples.getSampleAsArrayList(), features,
42              samples.getNumDiscreteClassesList());
43      }
44
45      /*
46      * Takes as parameters – an arraylist of samples and an arraylist of features
47      * Constructs a multiway decision tree recursively, and returns the root of the decision
48      * tree.
49      * Makes use of the SampleSplitter class methods
50      */
51      public DecisionTreeNode buildDecisionTree(ArrayList<Sample> samples, ArrayList<
52          String> featureList, HashMap<String, Integer> numDiscreteClassesList)
53      {

```

```

50      //System.out.println("buildDecisionTree – "+samples.size()+"\t"+featureList
      +" "+featureList.size());

51
52      //Base Condition
53      if ((samples.size() > 0 && isStoppingCondition(samples)) || (featureList.size()
      ==0))
54      {
55
56          DecisionTreeNode newleaf = new DecisionTreeNode();
57          newleaf.setAsLeaf();
58
59          newleaf.setClassifiedResult(getMajorityClass(samples));
60          //System.out.println("New leaf Node – The classification is "+ newleaf
      .getClassification());
61          return newleaf;
62      }
63
64      /*
65      * Find a node for feature(0) and it's optimum value for splitting and initialize
      the node
66      * split into left and right sample array lists, then call recursively
      buildDecisionTree for left and right
67      * return node
68      */
69      int bestFeatureIndex = findBestSplitFeatureIndex(samples, featureList,
      numDiscreteClassesList);
70
71      DecisionTreeNode new_test_node = new DecisionTreeNode(featureList.get(
      bestFeatureIndex), numDiscreteClassesList.get(featureList.get(
      bestFeatureIndex)));
72

```

```

73         SampleSplitter sampleSplitter = new SampleSplitter(samples, featureList.get(
           bestFeatureIndex), numDiscreteClassesList.get(featureList.get(
           bestFeatureIndex)));
74         sampleSplitter.splitSamples(); //Find an optimum value of the feature and Split
           the samples into left and right sample subsets
75
76         String featureName = featureList.get(bestFeatureIndex);
77         featureList.remove(bestFeatureIndex);
78
79         //Creating the children nodes
80         for(int i = 0; i < numDiscreteClassesList.get(featureName); i++)
81         {
82             ArrayList<Sample> sampleSubset = sampleSplitter.getSampleSubset(i);
83             new_test_node.setChildNode(i, buildDecisionTree(sampleSubset, (
                 ArrayList<String>) featureList.clone(), numDiscreteClassesList));
84             //new_test_node.setChildNode(i, buildDecisionTree(sampleSubset,
                 featureList, numDiscreteClassesList));
85         }
86
87         return new_test_node;
88     }
89
90     /*
91      * This method tries to split the samples based on every feature in featureList.
92      * It returns the index of the feature in featureList which has the highest information
93      * gain.
94      */
95     private int findBestSplitFeatureIndex(ArrayList<Sample> samples, ArrayList<String>
           featureList, HashMap<String, Integer> numDiscreteClassesList)
96     {
97         double maxInformationGain = Double.MIN_VALUE;
           int bestFeatureIndex = 0;

```

```

98
99         int index = 0;
100        for(String feature : featureList)
101        {
102                SampleSplitter sampleSplitter = new SampleSplitter(samples, feature,
103                        numDiscreteClassesList.get(feature));
104
105                sampleSplitter.splitSamples(); //Find an optimum value of the feature
106                        and Split the samples into left and right sample subsets
107
108                //System.out.println(sampleSplitter.getInformationGain());
109
110                if(sampleSplitter.getInformationGain() > maxInformationGain)
111                {
112                        maxInformationGain = sampleSplitter.getInformationGain();
113                        bestFeatureIndex = index;
114                }
115
116                index++;
117        }
118
119        //System.out.println("Best = " + bestFeatureIndex + " " + featureList.get(
120        bestFeatureIndex));
121        return bestFeatureIndex;
122    }
123
124    /*
125     * Returns the class to which a majority of the samples belong
126     */
127    private String getMajorityClass(ArrayList<Sample> samples) {
128        int positive_class = 0, negative_class = 0;
129        for (Sample sample : samples)
130        {

```



```

127         if (sample.getClassification().equals(DataHolder.getPositiveClass()))
                positive_class++; else negative_class++;
128     }
129     return positive_class > negative_class ? DataHolder.getPositiveClass():DataHolder
        .getNegativeClass();
130 }
131
132 /*
133  * Returns true if the majority class of the samples is greater than 0.9
134  */
135 private boolean isStoppingCondition(ArrayList<Sample> samples) {
136     int positive = 0;
137     for (Sample sample : samples)
138     {
139         if (sample.getClassification().equals(DataHolder.getPositiveClass()))
                positive++;
140     }
141     double prob_positive = (double)positive/samples.size();
142     double prob_negative = 1 - prob_positive;
143     double max = (prob_positive > 0.5)? prob_positive :prob_negative;
144     return (max > MAX_PROBABILITY_STOPPING_CONDITION);
145 }
146
147 /*
148  * This method returns the RootNode of the DT
149  */
150 public DecisionTreeNode getDecisionTreeRootNode()
151 {
152     return RootNode;
153 }
154 }

```

## Listing 7.8: DecisionTreeClassifier.java

```
1 package org.ck.dt;
2
3 import java.util.ArrayList;
4
5 import org.ck.sample.Sample;
6 import org.ck.sample.SampleCollection;
7 import org.eclipse.swt.widgets.Tree;
8 import org.eclipse.swt.widgets.TreeItem;
9
10
11 /**
12  * This class is used to construct a DT based Classifier that builds a DT by creating
13  * a object of DecisionTreeBuilder class
14  *
15  */
16 public class DecisionTreeClassifier {
17     private DecisionTreeConstructor dtConstructor;
18     private DecisionTreeNode RootNode;
19     private SampleCollection trainingSamples;
20     private SampleCollection testingSamples;
21     private double Accuracy;
22
23
24     /*
25      * This constructor takes an object of SampleCollection and initializes the DT
26      * using DTConstructor method
27      */
28     public DecisionTreeClassifier(SampleCollection samples)
29     {
30         this.trainingSamples = samples;
```

```

31         this.dtConstructor = new DecisionTreeConstructor(samples);
32         this.RootNode = this.dtConstructor.getDecisionTreeRootNode();
33     }
34
35
36     /*
37      * This constructor takes an object of SampleCollection and initializes the DT
38      * using DTConstructor method
39      */
40     public DecisionTreeClassifier(SampleCollection samples, ArrayList<String> features)
41     {
42         this.trainingSamples = samples;
43         this.dtConstructor = new DecisionTreeConstructor(samples,features);
44         this.RootNode = this.dtConstructor.getDecisionTreeRootNode();
45     }
46
47     /*
48      * This method initializes the testingSamples variable
49      */
50     public void setTestingSamples(SampleCollection test_Samples)
51     {
52         this.testingSamples = test_Samples;
53     }
54
55     /*
56      * This method uses the testingSamples and tests the accuracy of the
57      * decisiontree and initializes the Accuracy variable.
58      *
59      * Returns an arraylist of indices of all the samples that have been misclassified – This
        was added for the GUI
60      */
61     public ArrayList<Integer> TestAndFindAccuracy()

```

```

62     {
63         ArrayList<Sample> samples = testingSamples.getSampleAsArrayList();
64         int errors = 0;
65
66         int index = 0;
67         ArrayList<Integer> errorIndices = new ArrayList<Integer>();
68         for(Sample sample : samples)
69         {
70             String classifiedValue = Classify(sample);
71             if (!classifiedValue.equals(sample.getClassification()))
72             {
73                 //System.out.println("Classification Failed : " + "Actual Class
74                     is "+sample.getClassification());
75                 errorIndices.add(index);
76                 ++errors;
77             }
78             index++;
79         }
80         Accuracy = 1 - (double)errors/samples.size();
81
82         return errorIndices;
83     }
84
85     /*
86     * This method traverses the DT and Classifies the sample
87     */
88     public String Classify(Sample sample)
89     {
90         DecisionTreeNode treeNode = RootNode;
91         while(true)
92         {
93             if(treeNode.isLeaf())

```

```
93         {
94             return treeNode.getClassification();
95         }
96
97         String feature = treeNode.getfeatureName();
98         treeNode = treeNode.getChildNode((int)sample.getFeature(feature).
           getValue());
99     }
100 }
101 /*
102  * Returns the accuracy of the DT constructed
103  */
104 public double getAccuracy()
105 {
106     System.out.println("The Accuracy of the DT is "+Accuracy*100+"%");
107     return Accuracy;
108 }
109
110 /*
111  * Returns the current training samples based on which this decision tree was
112     constructed
113  */
114 public SampleCollection getTrainingSamples()
115 {
116     return trainingSamples;
117 }
118
119 /*
120  * Returns the current testing samples based on which this decision tree was constructed
121  */
122 public SampleCollection getTestingSamples()
123 {
```

```

123         return testingSamples;
124     }
125
126     /*
127      * Sets the samples based on which this decision tree will be constructed
128      */
129     public void setTrainingSamples(SampleCollection samples)
130     {
131         trainingSamples = samples;
132     }
133
134     /*
135      * Takes a Tree SWT object and creates a graphical representation of the decision tree.
136      * This is a wrapper class
137      */
138     public void getGraphicalDecisionTree(Tree tree)
139     {
140         getGraphicalDecisionTree(tree, RootNode);
141     }
142
143     /*
144      * To reduce the number of lines of code, this method was made generic. Due to this,
145      * there is an
146      * instanceof check to find the type—cast required wherever necessary.
147      */
148     private <T> void getGraphicalDecisionTree(T treeltem, DecisionTreeNode root)
149     {
150         if(root.isLeaf())
151         {
152             Treeltem item;
153             if(treeltem instanceof Tree)
154                 item = new Treeltem((Tree) treeltem, 0);

```

```

153         else
154             item = new Treeltem((Treeltem)treeltem, 0);
155             item.setText(root.getClassification());
156         }
157     else
158     {
159         for(int child = 0; child < root.getNumChildren(); child++)
160         {
161             Treeltem item;
162             if(treeltem instanceof Tree)
163                 item = new Treeltem((Tree) treeltem, 0);
164             else
165                 item = new Treeltem((Treeltem)treeltem, 0);
166             item.setText(root.getfeatureName() + " = " + child + "?");
167
168             getGraphicalDecisionTree(item, root.getChildNode(child));
169         }
170     }
171 }
172 }

```

#### Listing 7.9: Discretizer.java

```

1 package org.ck.dt;
2
3 import java.util.ArrayList;
4
5 import org.ck.gui.Constants;
6 import org.ck.sample.Feature;
7 import org.ck.sample.Sample;
8 import org.ck.sample.SampleCollection;
9
10

```

```

11 public class Discretizer implements Constants
12 {
13     /* *****ALGORITHM 1
14         *****
15     /*
16     * A naive discretizer that discretizes data based on the median, with those values
17     * below the median being set to 0 and those values above the median being set to 1.
18     */
19     public static void discretizeBasedOnMedian(SampleCollection samples, int featureIndex)
20     {
21         //Median Calculation (without considering duplicates)
22         ArrayList<Double> FeatureValueList = new ArrayList<Double>();
23         for (Sample sample : samples.getSampleAsArrayList()) {
24             double val = sample.getFeature(samples.getfeatureList().get(
25                 featureIndex)).getValue();
26             //if (!FeatureValueList.contains(val))
27             {
28                 FeatureValueList.add(val);
29             }
30         }
31
32         //Converting the continuous values to discrete values
33         ArrayList<Sample> samplesList = samples.getSampleAsArrayList();
34         double median = FeatureValueList.get(FeatureValueList.size()/2);
35         for(Sample sample : samplesList)
36         {
37             double newValue = sample.getFeature(samples.getfeatureList().get(
38                 featureIndex)).getValue();
39             if(newValue < median)
40                 newValue = 0.0;
41             else
42                 newValue = 1.0;

```



```

40
41         sample.setFeature(new Feature(samples.getfeatureList().get(
42             featureIndex), newValue));
43     }
44     //Setting the number of discrete classes for easy access during decision tree
45     induction.
46     samples.setNumDiscreteClasses(featureIndex, 2);
47 }
48 /* *****ALGORITHM 2
49 ******/
50 private static double minValue = Double.MAX_VALUE;
51
52 /*
53  * This is a static method that discretizes the values of a certain feature of a collection
54  * of samples.
55  * After discretization, the values can be any integer between 0 and binSize (inclusive)
56  * featureIndex specifies the index of the feature in the featureList array of the samples
57  * collection
58  */
59 public static void discretizeEqualBinner(SampleCollection samples, int featureIndex, int
60     binSize)
61 {
62     ArrayList<String> featureList = samples.getfeatureList();
63
64     double delta = computeBinWidth(samples, featureList.get(featureIndex),
65         binSize);
66     //System.out.println("Delta = " + delta);
67     samples.addBinningVar(featureIndex, delta, minValue);
68 }

```

```

65         discretizeSamples(samples, featureList.get(featureIndex), delta);
66         samples.setNumDiscreteClasses(featureIndex, binSize + 1);
67     }
68
69     /*
70     * Using the "Equal Width Interval Binning" algorithm for discretization.
71     *
72     * See the paper for more information – http://robotics.stanford.edu/users/sahami/papers-dir/disc.pdf
73     */
74     private static void discretizeSamples(SampleCollection samples, String featureName,
75         double delta)
76     {
77         ArrayList<Sample> samplesList = samples.getSampleAsArrayList();
78
79         for(Sample sample : samplesList)
80         {
81             /*double newValue = (int)((sample.getFeature(featureName).getValue
82             () – minValue) / delta);
83             sample.setFeature(new Feature(featureName, newValue));*/
84             discretizeSample(sample, featureName, delta, minValue);
85         }
86     }
87
88     /*
89     * A public method to discretize the feature – featureName of sample based on delta
90     and min
91     */
92     public static void discretizeSample(Sample sample, String featureName, double delta,
93         double min)
94     {

```

```

91         double newValue = (int)((sample.getFeature(featureName).getValue() - min)
           / delta);

92
93         //Check for extraneous values
94         if(newValue < 0)
95             newValue = 0;
96         if(newValue > NUMBER_OF_BINS)
97             newValue = NUMBER_OF_BINS;
98
99         sample.setFeature(new Feature(featureName, newValue));
100     }
101
102     /*
103      * Computes delta = (xmax - xmin) / k
104      */
105     private static double computeBinWidth(SampleCollection samples, String featureName,
           int binSize)
106     {
107         ArrayList<Sample> samplesList = samples.getSampleAsArrayList();
108
109         minValue = Double.MAX_VALUE;
110         double max = Double.MIN_VALUE;
111
112         for(Sample sample : samplesList)
113         {
114             Feature feature = sample.getFeature(featureName);
115             if(feature.getValue() < minValue)
116                 minValue = feature.getValue();
117             if(feature.getValue() > max)
118                 max = feature.getValue();
119         }
120

```

```

121         double delta = (max - minValue) / binSize;
122         return delta;
123     }
124 }

```

---

#### Listing 7.10: Genome.java

```

1  package org.ck.ga;
2  import java.util.ArrayList;
3  import java.util.Random;
4
5  import javax.swing.plaf.basic.BasicInternalFrameTitlePane.MaximizeAction;
6
7  import org.ck.dt.DecisionTreeClassifier;
8  import org.ck.gui.Constants;
9  import org.ck.gui.Constants.Filenames;
10 import org.ck.sample.DataHolder;
11 import org.ck.sample.SampleCollection;
12
13
14 public class Genome implements Constants
15 {
16     static private SampleCollection samples; //Sample Collection
17     private static ArrayList<String> FeatureSuperSet; //The complete set of features from
18         which smaller subsets are derived for the GA
19     private Random rgen = new Random();
20     private String chromosome; //A bit string that shows which features are present or
21         absent
22     private double fitnessScore; //Here, the fitness function is a function of the
23         classification accuracy of the decision tree
24
25     static
26     {

```

```

24         samples = new SampleCollection(DataHolder.getTrainingSamplesFileName(),
25                                         DataHolder.getAttributesFileName());
26         FeatureSuperSet = samples.getfeatureList();
27         samples.discretizeSamples(Constants.DiscretizerAlgorithms.EQUAL_BINNING);
28     }
29
30     /*
31      * Used to reinitialize the static variables of this class, when DataHolder is updated,
32      * since static variables
33      * aren't updated automatically.
34      */
35     public static void reinitializeStaticVariables()
36     {
37         samples = new SampleCollection(DataHolder.getTrainingSamplesFileName(),
38                                         DataHolder.getAttributesFileName());
39         FeatureSuperSet = samples.getfeatureList();
40         samples.discretizeSamples(Constants.DiscretizerAlgorithms.EQUAL_BINNING);
41     }
42
43     /*
44      * This constructor takes a bit string representing features as a parameter and
45      * initializes a decision tree from it.
46      */
47     public Genome(String chromosome) throws OptimalScoreException
48     {
49         initDTfromChromosome(chromosome);
50     }
51
52     /*
53      * Initializes a decision tree that uses only the features present in the chromosome.
54      * It also calculates the fitness score of this chromosome.

```

```

53      */
54      private void initDTfromChromosome(String chromosome) throws
        OptimalScoreException
55      {
56          this.chromosome = chromosome;
57
58          calculateFitnessScore(TRAINING_SET_WEIGHT, TEST_SET_WEIGHT);
59
60          if(fitnessScore >= DataHolder.getFitnessScoreThreshold())
61              throw new OptimalScoreException(this);
62      }
63
64      /*
65       * A redesigned Fitness Function calculator
66       * It takes into account the accuracy of the decision tree while classifying both, training
        and test examples
67       * The fitness score is a function of the weighted average of the two accuracies.
68       */
69      private void calculateFitnessScore(double trainingWeight, double testingWeight)
        throws OptimalScoreException
70      {
71          DecisionTreeClassifier dtClassifier = getDecisionTree();
72          dtClassifier.TestAndFindAccuracy();
73
74          //Part 1 – Get training set accuracy
75          double trainingSetAccuracy = dtClassifier.getAccuracy();
76
77          //Part 2 – Get test set accuracy
78          SampleCollection test_samples = new SampleCollection(DataHolder.
            getTestingSamplesFileName(), DataHolder.getAttributesFileName());
79          //test_samples.discretizeSamples(Constants.DiscretizerAlgorithms.
            EQUAL_BINNING);

```

```

80         test_samples.discretizeSamplesBasedOnOtherSampleCollection(dtClassifier.
            getTrainingSamples());
81         dtClassifier.setTestingSamples(test_samples);
82         dtClassifier.TestAndFindAccuracy();
83         double testSetAccuracy = dtClassifier.getAccuracy();
84
85         fitnessScore = (trainingWeight * trainingSetAccuracy + testingWeight *
            testSetAccuracy) / (trainingWeight + testingWeight);
86         //fitnessScore = trainingSetAccuracy; It was running very slowly that's why all
            this circus. We'll find a solution.
87         //fitnessScore = trainingSetAccuracy > testSetAccuracy ? trainingSetAccuracy :
            testSetAccuracy;
88     }
89
90     /*
91     * Returns the Fitness score of this genome
92     */
93     public double getFitnessScore()
94     {
95         return fitnessScore;
96     }
97
98     /*
99     * Every bit of the chromosome string has a probability equal to mutationProbability of
        mutating.
100    * After mutation, the decision tree of this genome is reinitialized
101    */
102    public void mutate(double mutationProbability) throws OptimalScoreException
103    {
104        StringBuffer chromosomeBuffer = new StringBuffer(getChromosome());
105        for(int i=0; i<chromosomeBuffer.length(); i++)
106        {

```

```

107         if(getProbabilisticOutcome(mutationProbability))
108         {
109             chromosomeBuffer.setCharAt(i, (chromosomeBuffer.charAt(i)
110                 == '0') ? '1':'0');
111         }
112     }
113
114     initDTfromChromosome(chromosomeBuffer.toString());
115 }
116
117  /*
118   * Returns the chromosome
119   */
120 public String getChromosome()
121 {
122     return chromosome;
123 }
124
125  /*
126   * Displays the chromosome as well as the Fitness score
127   */
128 public void displayGenes()
129 {
130     System.out.println("Chromosome – " + chromosome + " FitnessValue – " +
131         fitnessScore);
132 }
133
134  /*
135   * Generates an outcome for a random event.
136   */
137 private boolean getProbabilisticOutcome(double probability)

```



```

137     {
138         Random rgen = new Random();
139         return (rgen.nextInt((int)Math.pow(10, 6)) + 1 <= probability * Math.pow(10,
140             6));
141     }
142
143     /*
144     * Returns the number of features in the Feature Super set
145     */
146     public static int getFeatureSuperSetSize()
147     {
148         return FeatureSuperSet.size();
149     }
150
151     /*
152     * Returns a new decision tree that was created by using only the features present in the
153     * chromosome.
154     */
155     public DecisionTreeClassifier getDecisionTree()
156     {
157         ArrayList<String> features = new ArrayList<String>();
158
159         for(int i=0; i<chromosome.length(); ++i)
160             if(chromosome.charAt(i)=='1')
161                 features.add(FeatureSuperSet.get(i));
162         //randomizeFeatures(features);
163         DecisionTreeClassifier dtClassifier = new DecisionTreeClassifier(samples, features
164             );
165         SampleCollection training_samples = new SampleCollection(samples.
166             getSamplesFilename(Filenames.TRAINING_SAMPLES_FILE), samples.
167             getSamplesFilename(Filenames.FEATURES_FILE));

```

```
163         training_samples.discretizeSamples(Constants.DiscretizerAlgorithms.  
164             EQUAL_BINNING);  
165         dtClassifier.setTestingSamples(training_samples);  
166         dtClassifier.setTrainingSamples(training_samples);  
167  
168         return dtClassifier;  
169     }  
170     /*  
171     * Radomize the features. (Just experimenting)  
172     * By randomizing the feature, the order in which the DT  
173     * is different and may result in better accuracy.  
174     */  
175     private void randomizeFeatures(ArrayList<String> features) {  
176         for(int i=0; i<features.size(); ++i)  
177         {  
178             int j = rgen.nextInt(features.size());  
179             String temp = features.get(i);  
180             features.set(i, features.get(j));  
181             features.set(j, temp);  
182         }  
183     }  
184  
185     /*  
186     * Returns the statically initialized Sample Collection  
187     */  
188     public static SampleCollection getSamples()  
189     {  
190         return samples;  
191     }  
192 }
```

## Listing 7.11: Population.java

```
1  package org.ck.ga;
2  import java.util.ArrayList;
3  import java.util.Random;
4
5  import org.ck.gui.Constants;
6  import org.ck.sample.DataHolder;
7
8
9  public class Population implements Constants
10 {
11     private ArrayList<Genome> genomes;
12     private Random rgen = new Random();
13
14     /*
15      * Initializes the genomes list with a random population
16      */
17     public Population() throws OptimalScoreException
18     {
19         genomes = new ArrayList<Genome>();
20
21         randomPopulationInit();
22     }
23
24     /*
25      * Darwin's Survival of the Fittest algorithm
26      */
27     public void runGeneticAlgorithm() throws OptimalScoreException
28     {
29         for(int i=0; i<NUM_OF_GENERATIONS; ++i)
30         {
```

```

31         double totalFitnessScore = assessFitness(genomes);
32         System.out.println(" Total Fitness Score = " +
33             totalFitnessScore);
34         naturalSelection(totalFitnessScore);
35         //displayBestGenome();
36     }
37     displayBestGenome();
38 }
39
40 private void displayBestGenome() throws OptimalScoreException
41 {
42     double bestFitnessScore = 0;
43     Genome bestGenome = null;
44     for(int i=0; i<genomes.size(); i++)
45     {
46         if(genomes.get(i).getFitnessScore() > bestFitnessScore)
47         {
48             bestFitnessScore = genomes.get(i).getFitnessScore();
49             bestGenome = genomes.get(i);
50         }
51     }
52
53     System.out.println(" Best Genome: ");
54     //bestGenome.displayGenes();
55     //throw new OptimalScoreException(bestGenome);
56 }
57
58 /*
59  * Creates a new population from the old population by selecting two genomes randomly
60  * at a time, and
61  * performing crossover and mutation operations.
62  */

```

```

61     private void naturalSelection(double totalFitnessScore) throws OptimalScoreException
62     {
63         ArrayList<Genome> newPopulation = new ArrayList<Genome>();
64
65         while(newPopulation.size() < genomes.size())
66         {
67             Genome randGenome1 = rouletteSelection(totalFitnessScore);
68             Genome randGenome2 = rouletteSelection(totalFitnessScore);
69
70             //System.out.println("Selected 1 " + randGenome1.getFitnessScore());
71             //System.out.println("Selected 2 " + randGenome2.getFitnessScore());
72
73             crossoverGenomes(randGenome1, randGenome2, newPopulation);
74             mutateGenomes(newPopulation);
75
76             //displayPopulation();
77         }
78
79         genomes = newPopulation;
80     }
81
82     /*
83      * Performs genetic mutation on the two most recent offspring
84      */
85     private void mutateGenomes(ArrayList<Genome> newPopulation) throws
86         OptimalScoreException
87     {
88         newPopulation.get(newPopulation.size() - 1).mutate(DataHolder.
89             getMutationProbabilityThreshold());
90         newPopulation.get(newPopulation.size() - 2).mutate(DataHolder.
91             getMutationProbabilityThreshold());
92     }

```

```

90
91      /*
92      * With a probability equal to CROSSOVER_PROBABILITY, two new children are
          created by mixing the traits of
93      * two genomes based on a crossover point. These new children are added to the new
          population. The parents aren't.
94      * With a probability equal to (1 – CROSSOVER_PROBABILITY), the father and
          mother are added to the new population.
95      */
96      private void crossoverGenomes(Genome father, Genome mother, ArrayList<Genome>
          newPopulation) throws OptimalScoreException
97      {
98          if(getProbabilisticOutcome(DataHolder.getCrossoverProbabilityThreshold()))
99          {
100              int crossoverPoint = rgen.nextInt(father.getChromosome().length());
101
102              Genome child1 = new Genome(father.getChromosome().substring(0,
                  crossoverPoint)
103                                     + mother.getChromosome().
                  substring(crossoverPoint)
104                                     );
105              Genome child2 = new Genome(mother.getChromosome().substring(0,
                  crossoverPoint)
106                                     + father.getChromosome().substring(crossoverPoint));
107
108              /*System.out.println("Child 1");
                  child1.displayGenes();
109              System.out.println("Child 2");
                  child2.displayGenes();*/
110
111
112              //New Generation
113              newPopulation.add(child1);

```

```

114         newPopulation.add(child2);
115
116         return;
117     }
118     else
119     {
120         newPopulation.add(father);
121         newPopulation.add(mother);
122     }
123 }
124
125 /*
126  * Converts a number i of any length to a bit string of length n
127  */
128 private String toNBitBinaryString(int i, int n)
129 {
130     String str = Integer.toBinaryString(i);
131
132     if(str.length() == n)
133         return str;
134
135     String zeroes = new String(new char[n - str.length()]).replace("\0", "0");
136     return zeroes + str;
137
138 }
139
140 /*
141  * This kind of selection ensures that genomes having a higher fitness score than others
142    have a better
143    chance of being seleted for reproduction.
144  */
145 private Genome rouletteSelection(double totalFitnessScore)

```

```
145     {
146         double ball = rgen.nextDouble() * totalFitnessScore;
147         double slice = 0.0;
148
149         for(int i=0; i<genomes.size(); i++)
150         {
151             slice += genomes.get(i).getFitnessScore();
152
153             if(ball < slice)
154                 return genomes.get(i);
155         }
156
157         return genomes.get(0);
158     }
159
160     /*
161     * Returns the sum of all fitness scores of all the genomes in the current population.
162     */
163     private double assessFitness(ArrayList<Genome> genomes)
164     {
165         double totalFitnessScore = 0.0;
166         for(int i=0; i<genomes.size(); i++)
167         {
168             double fitnessScore = genomes.get(i).getFitnessScore();
169             totalFitnessScore += fitnessScore;
170         }
171
172         return totalFitnessScore;
173     }
174
175     /*
176     * Displays the population
```



```

177      */
178      public void displayPopulation()
179      {
180          System.out.println("\nPopulation: ");
181          for(int i=0; i<genomes.size(); i++)
182              genomes.get(i).displayGenes();
183          System.out.println();
184      }
185
186      /*
187       * Initializes a random population
188       */
189      private void randomPopulationInit() throws OptimalScoreException
190      {
191          int numOfFeatures = Genome.getFeatureSuperSetSize();
192          double upperLimit = Math.pow(2, numOfFeatures)-1;
193          int[] FeatureSubsetValues = new int[(int)upperLimit];
194          for(int i=0; i<upperLimit; ++i)
195              FeatureSubsetValues[i] = i;
196          //randomShuffle(FeatureSubsetValues);
197          for(int i=0; i< POPULATION_SIZE; i++)
198              genomes.add(new Genome(toNBitBinaryString(FeatureSubsetValues[i],
199                                                          numOfFeatures)));
200
201      }
202
203      private void randomShuffle(int[] featureSubsetValues) {
204          for(int i=0; i<featureSubsetValues.length; ++i)
205          {
206              int j = rgen.nextInt(featureSubsetValues.length);
207              int temp = featureSubsetValues[0];
208              featureSubsetValues[0] = featureSubsetValues[j];
209              featureSubsetValues[j] = temp;

```

```

208         }
209     }
210
211
212     private boolean getProbabilisticOutcome(double probability)
213     {
214         return (rgen.nextInt((int)Math.pow(10, 6)) + 1 <= probability * Math.pow(10,
215             6));
216     }
217 }

```

#### Listing 7.12: OptimalScoreException.java

```

1  package org.ck.ga;
2
3  import java.util.ArrayList;
4
5  import javax.print.attribute.standard.Chromaticity;
6
7  import org.ck.dt.DecisionTreeClassifier;
8  import org.ck.gui.Constants;
9  import org.ck.sample.DataHolder;
10 import org.ck.sample.SampleCollection;
11
12 public class OptimalScoreException extends Exception implements Constants
13 {
14     private Genome genome_solution;
15
16     private double trainingSetAccuracy;
17     private double testSetAccuracy;
18
19     private ArrayList<Integer> trainingErrorIndices;

```

```

20     private ArrayList<Integer> testErrorIndices;
21
22     private DecisionTreeClassifier dtClassifier;
23
24     public OptimalScoreException()
25     {
26
27     public OptimalScoreException(String msg)
28     {
29         super(msg);
30     }
31
32     /*
33      * Since this exception is thrown when the Genetic algorithm has found a genome that
34      * has a high fitness
35      * score, this constructor finds out the accuracy of the chosen genome's decision tree on
36      * the test set.
37      */
38     public OptimalScoreException(Genome genome) {
39
40         this.genome_solution = genome;
41         genome_solution.displayGenes();
42
43         System.out.println("\n\nEXCEPTION CAUGHT – SOLUTION FOUND");
44         //System.out.println(genome.samples.getSamplesFilename(Filenames.
45             TRAINING_SAMPLES_FILE));
46
47         DecisionTreeClassifier dtClassifier = genome_solution.getDecisionTree();
48         trainingErrorIndices = dtClassifier.TestAndFindAccuracy();
49         System.out.println("Training Set Accuracy = " + (trainingSetAccuracy =
50             dtClassifier.getAccuracy()));
51     }

```

```

47         SampleCollection test_samples = new SampleCollection(DataHolder.
           getTestingSamplesFileName(), DataHolder.getAttributesFileName());
48         //test_samples.discretizeSamples(Constants.DiscretizerAlgorithms.
           EQUAL_BINNING);
49         test_samples.discretizeSamplesBasedOnOtherSampleCollection(dtClassifier.
           getTrainingSamples());
50         dtClassifier.setTestingSamples(test_samples);
51         testErrorIndices = dtClassifier.TestAndFindAccuracy();
52
53         System.out.println("Test set accuracy = " + (testSetAccuracy = dtClassifier.
           getAccuracy()));
54
55         //test_samples.displayBinning();
56         this.dtClassifier = dtClassifier;
57     }
58
59     public double getTrainingSetAccuracy()
60     {
61         return trainingSetAccuracy;
62     }
63
64     public double getTestSetAccuracy()
65     {
66         return testSetAccuracy;
67     }
68
69     public ArrayList<Integer> getTrainingErrorIndices()
70     {
71         return trainingErrorIndices;
72     }
73
74     public ArrayList<Integer> getTestErrorIndices()

```

```

75     {
76         return testErrorIndices;
77     }
78
79     public ArrayList<String> getSelectedFeatures()
80     {
81         ArrayList<String> selectedFeatures = new ArrayList<String>();
82
83         String chromosome = genome_solution.getChromosome();
84         ArrayList<String> featureList = genome_solution.getSamples().getfeatureList();
85         System.out.println(chromosome);
86         for(int i=0; i<chromosome.length(); i++)
87             if(chromosome.charAt(i) == '1')
88                 selectedFeatures.add(featureList.get(i));
89
90         System.out.println(selectedFeatures);
91         return selectedFeatures;
92     }
93
94     public DecisionTreeClassifier getCurrentDTClassifier()
95     {
96         return dtClassifier;
97     }
98 }

```

---

#### Listing 7.13: WelcomeWindow.java

```

1 package org.ck.gui;
2
3 import java.awt.Dialog;
4
5 import org.eclipse.swt.SWT;
6 import org.eclipse.swt.events.PaintEvent;

```

```
7  import org.eclipse.swt.events.PaintListener;
8  import org.eclipse.swt.graphics.Font;
9  import org.eclipse.swt.graphics.Image;
10 import org.eclipse.swt.layout.FormAttachment;
11 import org.eclipse.swt.layout.FormData;
12 import org.eclipse.swt.layout.FormLayout;
13 import org.eclipse.swt.widgets.Canvas;
14 import org.eclipse.swt.widgets.Display;
15 import org.eclipse.swt.widgets.Event;
16 import org.eclipse.swt.widgets.Label;
17 import org.eclipse.swt.widgets.Listener;
18 import org.eclipse.swt.widgets.Shell;
19
20 public class WelcomeWindow {
21     private Shell shell;
22     // private Canvas DTCanvas;
23     // private Canvas GACanvas;
24     // private Canvas GWCanvas;
25
26     private Canvas iconTrain;
27     private Canvas iconClassify;
28     private Canvas iconGit;
29     private Canvas iconSettings;
30     private Canvas iconExit;
31
32     public WelcomeWindow(Display display)
33     {
34         shell = new Shell(display);
35         initUI();
36         initListeners();
37         shell.setText("Decision Tree Based Classifier");
38         shell.setImage(new Image(display, "Icons/statistics.png"));
```

```
39         shell.setSize(720,720);
40         shell.setLocation(50, 50);
41         shell.setBackgroundImage(new Image(display, "Icons/white_background.png"));
42         shell.open();
43         while(!shell.isDisposed())
44         {
45             if(!display.readAndDispatch())
46                 display.sleep();
47         }
48     }
49
50     private void initListeners() {
51         iconGit.addListener(SWT.MouseDown, new Listener() {
52
53             @Override
54             public void handleEvent(Event event) {
55                 System.out.println(" https://www.github.com/samiriff/
56                     GWClassifier");
57                 new BrowserWindow(shell.getDisplay());
58             }
59         });
60
61         iconExit.addListener(SWT.MouseDown, new Listener() {
62
63             @Override
64             public void handleEvent(Event event) {
65                 System.out.println(" Exit!");
66                 System.exit(0);
67             }
68         });
69         iconTrain.addListener(SWT.MouseDown, new Listener() {
```

```

70         @Override
71         public void handleEvent(Event event) {
72             new MainWindow(shell.getDisplay());
73
74
75         }
76     });
77     iconClassify.addListener(SWT.MouseDown, new Listener() {
78
79         @Override
80         public void handleEvent(Event event) {
81             new ClassifyWindow(shell.getDisplay());
82
83         }
84     });
85
86
87 }
88
89 private void initUI() {
90     shell.setLayout(new FormLayout());
91     Label welcomeLabel = new Label(shell,SWT.LEFT);
92     welcomeLabel.setFont(new Font(shell.getDisplay()," Jokerman",20,SWT.ITALIC)
93         );
94     FormData formData = new FormData(20,20);
95     formData.left = new FormAttachment(20);
96     formData.right = new FormAttachment(90);
97     formData.top = new FormAttachment(5);
98     formData.bottom = new FormAttachment(15);
99     welcomeLabel.setText("Decision Tree Based Classifier");
100    welcomeLabel.setLayoutData(formData);

```



```
101
102
103     iconTrain = new Canvas(shell, SWT.BORDER);
104     formData = new FormData();
105     formData.left = new FormAttachment(welcomeLabel, 10, SWT.LEFT);
106     formData.right = new FormAttachment(iconTrain, 80, SWT.LEFT);
107     formData.top = new FormAttachment(welcomeLabel, 10, SWT.BOTTOM);
108     formData.bottom = new FormAttachment(iconTrain, 80, SWT.TOP);
109     iconTrain.setLayoutData(formData);
110     iconTrain.addPaintListener(new PaintListener() {
111         public void paintControl(final PaintEvent event) {
112             Image imageSrc = new Image(shell.getDisplay(), "Icons/
113                 update.png");
114             if (imageSrc != null) {
115                 event.gc.drawImage(imageSrc, 0, 0);
116             }
117         });
118
119     iconClassify = new Canvas(shell, SWT.BORDER);
120     formData = new FormData();
121     formData.left = new FormAttachment(iconTrain, 0, SWT.LEFT);
122     formData.right = new FormAttachment(iconClassify, 80, SWT.LEFT);
123     formData.top = new FormAttachment(iconTrain, 10, SWT.BOTTOM);
124     formData.bottom = new FormAttachment(iconClassify, 80, SWT.TOP);
125     iconClassify.setLayoutData(formData);
126     iconClassify.addPaintListener(new PaintListener() {
127         public void paintControl(final PaintEvent event) {
128             Image imageSrc = new Image(shell.getDisplay(), "Icons/new.
129                 png");
130             if (imageSrc != null) {
131                 event.gc.drawImage(imageSrc, 0, 0);
```

```

131         }
132     }
133 });
134
135     iconGit = new Canvas(shell, SWT.BORDER);
136     formData = new FormData();
137     formData.left = new FormAttachment(iconClassify, 0, SWT.LEFT);
138     formData.right = new FormAttachment(iconGit, 80, SWT.LEFT);
139     formData.top = new FormAttachment(iconClassify, 10, SWT.BOTTOM);
140     formData.bottom = new FormAttachment(iconGit, 80, SWT.TOP);
141     iconGit.setLayoutData(formData);
142     iconGit.addPaintListener(new PaintListener() {
143         public void paintControl(final PaintEvent event) {
144             Image imageSrc = new Image(shell.getDisplay(), "Icons/github
145                 .jpg");
146             if (imageSrc != null) {
147                 event.gc.drawImage(imageSrc, 0, 0);
148             }
149         }
150     });
151
152     iconSettings = new Canvas(shell, SWT.BORDER);
153     formData = new FormData();
154     formData.left = new FormAttachment(iconGit, 0, SWT.LEFT);
155     formData.right = new FormAttachment(iconSettings, 80, SWT.LEFT);
156     formData.top = new FormAttachment(iconGit, 10, SWT.BOTTOM);
157     formData.bottom = new FormAttachment(iconSettings, 80, SWT.TOP);
158     iconSettings.setLayoutData(formData);
159     iconSettings.addPaintListener(new PaintListener() {
160         public void paintControl(final PaintEvent event) {
161             Image imageSrc = new Image(shell.getDisplay(), "Icons/users.
162                 png");

```

```
161         if (imageSrc != null) {
162             event.gc.drawImage(imageSrc, 0, 0);
163         }
164     }
165 });
166 iconSettings.setVisible(false);
167
168 iconExit = new Canvas(shell, SWT.BORDER);
169 formData = new FormData();
170 formData.left = new FormAttachment(iconSettings, 0, SWT.LEFT);
171 formData.right = new FormAttachment(iconExit, 80, SWT.LEFT);
172 formData.top = new FormAttachment(iconSettings, 10, SWT.BOTTOM);
173 formData.bottom = new FormAttachment(iconExit, 80, SWT.TOP);
174 iconExit.setLayoutData(formData);
175 iconExit.addPaintListener(new PaintListener() {
176     public void paintControl(final PaintEvent event) {
177         Image imageSrc = new Image(shell.getDisplay(), "Icons/delete.
178             png");
179         if (imageSrc != null) {
180             event.gc.drawImage(imageSrc, 0, 0);
181         }
182     }
183 });
184
185 Label exitLabel = new Label(shell, SWT.WRAP);
186 formData = new FormData();
187 formData.top = new FormAttachment(iconExit, 5, SWT.CENTER);
188 formData.left = new FormAttachment(iconExit, 10, SWT.RIGHT);
189 exitLabel.setLayoutData(formData);
190 Font f = new Font(shell.getDisplay(), "Lucida Sans", 16, SWT.BOLD);
191 exitLabel.setFont(f);
192 exitLabel.setText("Exit Application");
```

```
192
193
194     Label settingsLabel = new Label(shell,SWT.WRAP);
195     formData = new FormData();
196     formData.top = new FormAttachment(iconSettings, 5 ,SWT.CENTER);
197     formData.left = new FormAttachment(iconSettings, 10, SWT.RIGHT);
198     settingsLabel.setLayoutData(formData);
199     settingsLabel.setFont(f);
200     settingsLabel.setText(" Dev Info" ); settingsLabel.setVisible(false);
201
202     Label viewLabel = new Label(shell,SWT.WRAP);
203     formData = new FormData();
204     formData.top = new FormAttachment(iconGit, 5 ,SWT.CENTER);
205     formData.left = new FormAttachment(iconGit, 10, SWT.RIGHT);
206     viewLabel.setLayoutData(formData);
207     viewLabel.setFont(f);
208     viewLabel.setText(" View On Github" );
209
210
211     Label classifyLabel = new Label(shell,SWT.WRAP);
212     formData = new FormData();
213     formData.top = new FormAttachment(iconClassify, 5 ,SWT.CENTER);
214     formData.left = new FormAttachment(iconClassify, 10, SWT.RIGHT);
215     classifyLabel.setLayoutData(formData);
216     classifyLabel.setFont(f);
217     classifyLabel.setText(" Classify The Data sets" );
218
219     Label trainLabel = new Label(shell,SWT.WRAP);
220     trainLabel.setFont(f);
221     formData = new FormData();
222     formData.top = new FormAttachment(iconTrain, 5 ,SWT.CENTER);
223     formData.left = new FormAttachment(iconTrain, 10, SWT.RIGHT);
```

```
224         trainLabel.setLayoutData(formData);
225         trainLabel.setText(" Train the Decision Tree");
226
227     }
228 }
```

---

#### Listing 7.14: MainWindow.java

```
1  package org.ck.gui;
2
3  import java.io.BufferedWriter;
4  import java.io.FileWriter;
5  import java.io.IOException;
6  import java.io.OutputStreamWriter;
7  import java.util.ArrayList;
8
9  import org.ck.dt.DecisionTreeClassifier;
10 import org.ck.ga.Genome;
11 import org.ck.ga.OptimalScoreException;
12 import org.ck.gui.Constants.DatasetOptions;
13 import org.ck.sample.DataHolder;
14 import org.ck.sample.Sample;
15 import org.ck.sample.SampleCollection;
16 import org.eclipse.swt.SWT;
17 import org.eclipse.swt.custom.StyledText;
18 import org.eclipse.swt.custom.TableEditor;
19 import org.eclipse.swt.events.SelectionAdapter;
20 import org.eclipse.swt.events.SelectionEvent;
21 import org.eclipse.swt.graphics.Color;
22 import org.eclipse.swt.graphics.Point;
23 import org.eclipse.swt.graphics.Rectangle;
24 import org.eclipse.swt.layout.GridData;
25 import org.eclipse.swt.layout.GridLayout;
```

```
26 import org.eclipse.swt.widgets.Button;
27 import org.eclipse.swt.widgets.Combo;
28 import org.eclipse.swt.widgets.Control;
29 import org.eclipse.swt.widgets.Display;
30 import org.eclipse.swt.widgets.Event;
31 import org.eclipse.swt.widgets.Label;
32 import org.eclipse.swt.widgets.List;
33 import org.eclipse.swt.widgets.Listener;
34 import org.eclipse.swt.widgets.ProgressBar;
35 import org.eclipse.swt.widgets.Shell;
36 import org.eclipse.swt.widgets.Slider;
37 import org.eclipse.swt.widgets.Table;
38 import org.eclipse.swt.widgets.TableColumn;
39 import org.eclipse.swt.widgets.TableItem;
40 import org.eclipse.swt.widgets.Text;
41 import org.eclipse.swt.widgets.Tree;
42
43 public class MainWindow implements Constants
44 {
45     private Shell shell;
46     private Display display;
47
48     private int gridHorizontalSpacing = 10;
49     private int gridVerticalSpacing = 4;
50     private int gridMarginBottom = 5;
51     private int gridMarginTop = 5;
52     private int gridPadding = 2;
53
54     private Combo comboDatasetBox;
55
56     private List algorithmList;
57
```

```
58     private Table featureSelectorTable;
59     private Button featureSelectorButtons[];
60
61     private Slider fitnessSlider;
62     private Label fitnessSliderLabel;
63     private Button runButton;
64
65     private Slider crossoverSlider;
66     private Label crossoverSliderLabel;
67
68     private Slider mutationSlider;
69     private Label mutationSliderLabel;
70
71     private Table trainingSamplesTable = null;
72     private Button discretizeCheckBox;
73     private Table testingSamplesTable = null;
74
75     private StyledText accuracyTextArea;
76
77     private Table userSamplesTable = null;
78     private Button classifyButton;
79     private Label classifyResultLabel;
80
81     private Button saveDTButton;
82
83     private Tree graphicalDecisionTree = null;
84
85     private OptimalScoreException currentException = null;
86
87     /*
88      * A constructor that takes in a display parameter and initializes the shell and other
89      * components of the UI
```

```
89      */
90      public MainWindow(Display display)
91      {
92          this.display = display;
93
94          shell = new Shell(display);
95          shell.setText(" Decision Tree Classifier");
96
97          centerShell();
98          initUI();
99
100         shell.setSize(1024, 1000);
101         shell.setLocation(480, 0);
102
103         shell.open();
104         while(!shell.isDisposed())
105         {
106             if(!display.readAndDispatch())
107                 display.sleep();
108         }
109     }
110
111     /*
112     * The Main method
113     */
114     public static void main(String args[])
115     {
116         Display display = new Display();
117         new WelcomeWindow(display);
118         //new MainWindow(display);
119         display.dispose();
120     }
```



```
121
122     /*
123     * Centers the shell on the screen.... Doesn't work
124     */
125     private void centerShell()
126     {
127         Rectangle bds = shell.getDisplay().getBounds();
128
129         Point p = shell.getSize();
130
131         int nLeft = (bds.width - p.x) / 2;
132         int nTop = (bds.height - p.y) / 2;
133
134         shell.setBounds(nLeft, nTop, p.x, p.y);
135     }
136
137
138     /*
139     * Initializes the UI
140     */
141     private void initUI()
142     {
143         //Initialize Grid Layout parameters
144         GridLayout gridLayout = new GridLayout(gridHorizontalSpacing, true);
145         gridLayout.horizontalSpacing = gridHorizontalSpacing;
146         gridLayout.verticalSpacing = gridVerticalSpacing;
147         gridLayout.marginBottom = gridMarginBottom;
148         gridLayout.marginTop = gridMarginTop;
149         shell.setLayout(gridLayout);
150
151         //Adding Widgets
```

```
152         addLabel("Decision Tree Based Classifier", gridHorizontalSpacing, SWT.  
            CENTER);  
153         addDataSamplesComboBox();  
154         //addBreak(gridHorizontalSpacing / 2);  
155  
156         addListBox();  
157         addBreak(gridHorizontalSpacing);  
158  
159         addFeatureSelectorTable();  
160  
161         fitnessSlider = addFitnessThresholdSlider();  
162         fitnessSlider.setVisible(false);  
163  
164         crossoverSlider = addCrossoverRateSlider();  
165         crossoverSlider.setVisible(false);  
166  
167         mutationSlider = addMutationRateSlider();  
168         mutationSlider.setVisible(false);  
169  
170         addBreak(gridHorizontalSpacing / 4 + 1);  
171         runButton = addRunButton();  
172         runButton.setVisible(false);  
173  
174         addBreak(gridHorizontalSpacing);  
175         addTrainingSamplesTable(false, false);  
176         addTestingSamplesTable(false, false);  
177         addDiscretizeCheckbox();  
178  
179         addResultDisplay();  
180  
181         addEditableSamplesTable();  
182
```

```

183         saveDTButton = addSaveDTButton();
184         addBreak(2);
185         classifyButton = addClassifyButton();
186         classifyButton.setVisible(false);
187
188         classifyResultLabel = addLabel(" Result: ", gridHorizontalSpacing / 4, SWT.
            RIGHT);
189         classifyResultLabel.setVisible(false);
190
191         addBreak(gridHorizontalSpacing / 4);
192         addGraphicalDecisionTree();
193         graphicalDecisionTree.setVisible(false);
194     }
195
196     /*
197      * Adds a run button, to start Machine Learning
198      */
199     private Button addRunButton()
200     {
201         Button button = new Button(shell, SWT.PUSH | SWT.CENTER);
202         button.setText(" Run the Engine");
203
204         addToGrid(button, gridHorizontalSpacing / 2);
205
206         button.addSelectionListener(new SelectionAdapter()
207         {
208             @Override
209             public void widgetSelected(SelectionEvent e)
210             {
211                 //Handle the selection event
212                 try
213                 {

```

```

214         switch(algorithmList.getSelectionIndex())
215         {
216             case 0:
217                 MainClass.sampleCaller2();
218                 break;
219             case 1:
220                 //String allFeaturesChromosome =
221                     "0001111000101001";
222                 String allFeaturesChromosome =
223                     constructChromosomeFromFeatureSelectorButtons
224                     ();
225                 Genome allFeaturesGenome = new Genome(
226                     allFeaturesChromosome);
227                 System.out.println(allFeaturesChromosome);
228                 throw new OptimalScoreException(
229                     allFeaturesGenome);
230             }
231         }
232
233         catch(OptimalScoreException exception)
234         {
235             displayResult(exception);
236         }
237     }
238
239     private String constructChromosomeFromFeatureSelectorButtons()
240     {
241         String chromosome = "";
242         for(int i=0; i<featureSelectorButtons.length; i++)
243         {
244             if(featureSelectorButtons[i].getSelection())
245                 chromosome += '1';
246             else

```

```

241         chromosome += '0';
242     }
243     return chromosome;
244 }
245
246 private void displayResult(OptimalScoreException exception)
247 {
248     currentException = exception;
249
250     accuracyTextArea.setVisible(true);
251
252     String result = "Training Set Accuracy = " + exception.
253         getTrainingSetAccuracy()*100 + "%\n";
254     result += "Test Set Accuracy = " + exception.
255         getTestSetAccuracy()*100 + "%\n";
256     result += "Selected Features = " + exception.
257         getSelectedFeatures();
258     accuracyTextArea.setText(result);
259
260     //Clear previous selection, if any
261     TableItem items[] = trainingSamplesTable.getItems();
262     for(int i=0; i < items.length; i++)
263     {
264         items[i].setBackground(display.getSystemColor(SWT.
265             COLOR_WHITE));
266         items[i].setForeground(display.getSystemColor(SWT.
267             COLOR_BLACK));
268     }
269
270     //highlightIncorrectlyClassifiedSamples();
271     addTrainingSamplesTable(false, true);
272     addTestingSamplesTable(false, true);

```

```

268
269
270         toggleIllegalWidgetsForStep2(true);
271         addGraphicalDecisionTree();
272     }
273
274     });
275
276     return button;
277 }
278
279 /*
280  * Creates a button, which, when clicked, will save the decision tree that has just been
281  * generated
282  */
283 private Button addSaveDTButton()
284 {
285     Button button = new Button(shell, SWT.PUSH);
286     button.setText(" Save To File");
287     button.setVisible(false);
288
289     addToGrid(button, gridHorizontalSpacing / 3);
290
291     button.addSelectionListener(new SelectionAdapter() {
292         @Override
293         public void widgetSelected(SelectionEvent e)
294         {
295             System.out.println("Save to File Button Clicked");
296             //System.out.println(currentException.getChromosomes()+"
297                 "+currentException.getTestSetAccuracy());
298             BufferedWriter bw;

```

```

298      //OutputStreamWriter osw = new OutputStreamWriter(new
      File)

299
300      try {
301          bw = new BufferedWriter(new FileWriter(DataHolder.
              getSaveDatoToFileName(),true));
302          ArrayList<String> SelectedFeatures =
              currentException.getSelectedFeatures();
303          String data = "";
304          for (int i=0; i<SelectedFeatures.size(); ++i)
305              {
306                  data = data + SelectedFeatures.get(i)+",";
307              }
308          data = data.substring(0, data.length()-1);
309          System.out.println(" Data " +data);
310          bw.append(data+"->" +currentException.
              getTrainingSetAccuracy()*100+"%\n");
311          bw.close();
312      } catch (IOException e1) {
313          // TODO Auto-generated catch block
314          e1.printStackTrace();
315      }
316      catch (StringIndexOutOfBoundsException sioe)
317      {
318          sioe.printStackTrace();
319      }
320
321      }
322      });
323
324      return button;
325  }

```

```

326
327
328      /*
329      * This method can be used to insert 'num' blank labels to create spaces in the Grid
          Layout
330      */
331      private void addBreak(int num)
332      {
333          final Label label = new Label(shell, SWT.LEFT);
334          label.setText("");
335
336          GridData gridData = new GridData();
337          gridData.horizontalSpan = num;
338          gridData.horizontalAlignment = GridData.FILL;
339          label.setLayoutData(gridData);
340      }
341
342      /*
343      * Adds a combo box to select the name of the data samples file
344      */
345      private void addDataSamplesComboBox()
346      {
347          addLabel("Select Data Samples File: ", gridHorizontalSpacing / 2, SWT.RIGHT
348              );
349
350          comboDatasetBox = new Combo(shell, SWT.DROP_DOWN);
351          for(int i = 0; i < DatasetOptions.values().length; i++)
352              comboDatasetBox.add("" + DatasetOptions.values()[i]);
353
354          comboDatasetBox.select(0);
355          comboDatasetBox.addSelectionListener(new SelectionAdapter() {

```



```

356         @Override
357         public void widgetSelected(SelectionEvent e) {
358             DataHolder.setDataset(DatasetOptions.valueOf(
359                 comboDatasetBox.getText()));
360             Genome.reInitializeStaticVariables();
361             addTrainingSamplesTable(discretizeCheckBox.getSelection(),
362                 false);
363             addTestingSamplesTable(discretizeCheckBox.getSelection(),
364                 false);
365             addEditableSamplesTable();
366             addFeatureSelectorTable();
367
368             if(algorithmList.getSelectionIndex() == 1)
369                 featureSelectorTable.setVisible(true);
370
371             accuracyTextArea.setText("");
372             toggleIllegalWidgetsForStep2(false);
373         };
374     });
375
376     addToGrid(comboDatasetBox, gridHorizontalSpacing / 2 - gridPadding);
377     addBreak(gridPadding);
378 }
379
380 /*
381  * Adds a slider to vary the fitness threshold for the fitness function of the genetic
382  * algorithm
383  * Returns the initialized slider
384  */
385 private Slider addFitnessThresholdSlider()
386 {
387     final double sliderRange = 1000;

```

```

384
385         fitnessSliderLabel = addLabel(" Fitness Threshold ---> ",
            gridHorizontalSpacing / 2, SWT.RIGHT);
386         fitnessSliderLabel.setVisible(false);
387
388         final Slider slider = new Slider(shell, SWT.HORIZONTAL);
389         slider.setMaximum((int)sliderRange);
390         slider.setSelection((int) (DataHolder.getFitnessScoreThreshold() * sliderRange));
391         addToGrid(slider, gridHorizontalSpacing / 2 - gridPadding);
392         addBreak(gridPadding);
393
394         fitnessSliderLabel.setText(fitnessSliderLabel.getText() + slider.getSelection() /
            sliderRange);
395
396         slider.addListener (SWT.Selection, new Listener () {
397             public void handleEvent (Event e) {
398                 double value = slider.getSelection() / sliderRange;
399                 fitnessSliderLabel.setText(" Fitness Threshold ---> " + value
                    );
400                 DataHolder.setFitnessScoreThreshold(value);
401
402                 accuracyTextArea.setText("");
403                 toggleIllegalWidgetsForStep2(false);
404             }
405         });
406
407         slider.setVisible(false);
408
409         return slider;
410     }
411
412     /*

```

```

413      * Adds a slider to vary the Crossover Rate for the natural selection process of the
          genetic algorithm
414      * Returns the initialized slider
415      */
416  private Slider addCrossoverRateSlider()
417  {
418      final double sliderRange = 10000;
419
420      crossoverSliderLabel = addLabel("Crossover Rate ---> ",
          gridHorizontalSpacing / 2, SWT.RIGHT);
421      crossoverSliderLabel.setVisible(false);
422
423      final Slider slider = new Slider(shell, SWT.HORIZONTAL);
424      slider.setMaximum((int)sliderRange);
425      slider.setSelection((int) (DataHolder.getCrossoverProbabilityThreshold() *
          sliderRange));
426      addToGrid(slider, gridHorizontalSpacing / 2 - gridPadding);
427      addBreak(gridPadding);
428
429      crossoverSliderLabel.setText(crossoverSliderLabel.getText() + slider.getSelection
          () / sliderRange);
430
431      slider.addListener (SWT.Selection, new Listener () {
432          public void handleEvent (Event e) {
433              double value = slider.getSelection() / sliderRange;
434              crossoverSliderLabel.setText("Crossove Rate ---> " + value)
435              ;
436              DataHolder.setCrossoverProbabilityThreshold(value);
437
438              accuracyTextArea.setText("");
439              toggleIllegalWidgetsForStep2(false);
          }
      }

```

```

440         });
441
442         slider.setVisible(false);
443
444         return slider;
445     }
446
447     /*
448     * Adds a slider to vary the Mutation Rate for Genome Mutation of the genetic
449       algorithm
450     * Returns the initialized slider
451     */
452     private Slider addMutationRateSlider()
453     {
454         final double sliderRange = 10000;
455
456         mutationSliderLabel = addLabel("Mutation Rate ---> ",
457             gridHorizontalSpacing / 2, SWT.RIGHT);
458         mutationSliderLabel.setVisible(false);
459
460         final Slider slider = new Slider(shell, SWT.HORIZONTAL);
461         slider.setMaximum((int)sliderRange);
462         slider.setSelection((int) (DataHolder.getMutationProbabilityThreshold() *
463             sliderRange));
464         addToGrid(slider, gridHorizontalSpacing / 2 - gridPadding);
465         addBreak(gridPadding);
466
467         mutationSliderLabel.setText(mutationSliderLabel.getText() + slider.getSelection
468             () / sliderRange);
469
470         slider.addListener (SWT.Selection, new Listener () {
471             public void handleEvent (Event e) {

```

```

468         double value = slider.getSelection() / sliderRange;
469         mutationSliderLabel.setText("Mutation Rate ---> " + value
470                                     );
471         DataHolder.setMutationProbabilityThreshold(value);
472
473         accuracyTextArea.setText("");
474         toggleIllegalWidgetsForStep2(false);
475     }
476 });
477
478     slider.setVisible(false);
479
480     return slider;
481 }
482
483 /*
484  * Adds a list box to select an appropriate algorithm for Machine Learning.
485  * The UI changes based on the algorithm selected
486  */
487 private void addListBox()
488 {
489     addLabel("Select Algorithm", gridHorizontalSpacing / 2, SWT.RIGHT);
490
491     algorithmList = new List(shell, SWT.BORDER);
492     algorithmList.add("GA-based Feature Selection");
493     algorithmList.add("Manual Feature Selection");
494
495     algorithmList.addListener(SWT.Selection, new Listener () {
496         public void handleEvent (Event e) {
497
498             if(algorithmList.getSelectionIndex() == 0)
499             {

```

```

499         toggleIllegalWidgetsForStep1(true);
500
501         accuracyTextArea.setText("");
502         toggleIllegalWidgetsForStep2(false);
503
504         featureSelectorTable.setVisible(false);
505     }
506     else
507     {
508         toggleIllegalWidgetsForStep1(false);
509
510         accuracyTextArea.setText("");
511         toggleIllegalWidgetsForStep2(false);
512
513         addFeatureSelectorTable();
514         featureSelectorTable.setVisible(true);
515     }
516
517     runButton.setVisible(true);
518 }
519 });
520
521 addToGrid(algorithmList, gridHorizontalSpacing / 2 - gridPadding);
522 addBreak(gridPadding);
523 }
524
525 private void addDiscretizeCheckbox()
526 {
527     discretizeCheckBox = new Button(shell, SWT.CHECK);
528     discretizeCheckBox.setText(" Show Discretized Values");
529     discretizeCheckBox.setSelection(false);
530     discretizeCheckBox.setVisible(false);

```

```

531
532         addBreak(5);
533         addToGrid(discretizeCheckBox, 2);
534
535         discretizeCheckBox.addSelectionListener(new SelectionAdapter()
536         {
537             @Override
538             public void widgetSelected(SelectionEvent e) {
539                 if (discretizeCheckBox.getSelection()) {
540                     addTrainingSamplesTable(true, true);
541                     addTestingSamplesTable(true, true);
542                 } else {
543                     addTrainingSamplesTable(false, true);
544                     addTestingSamplesTable(false, true);
545                 }
546             }
547         });
548     }
549
550     /*
551     * Initializes the trainingSamplesTable and selects the appropriate SampleCollection,
552     * based on the value of
553     * isDiscretize
554     */
555     private void addTrainingSamplesTable(boolean isDiscretize, boolean
556         highlightIncorrectItems)
557     {
558         Table previousTable = trainingSamplesTable;    //Required for replacement in
559                                                         Grid Layout
560         trainingSamplesTable = new Table (shell, SWT.MULTI | SWT.BORDER | SWT
561             .FULL_SELECTION);
562     }

```

```

559         SampleCollection samplesCollection = null;
560         if(isDiscretize)
561             samplesCollection = Genome.getSamples();
562         else
563             samplesCollection = new SampleCollection(DataHolder.
                    getTrainingSamplesFileName(), DataHolder.getAttributesFileName
                    ());
564
565         addTable(trainingSamplesTable, samplesCollection, previousTable);
566
567         if(highlightIncorrectItems)
568             highlightIncorrectlyClassifiedSamples();
569     }
570
571     /*
572     * Initializes the testingSamplesTable and selects the appropriate SampleCollection, based
573     * on the value of
574     * isDiscretize
575     */
576     private void addTestingSamplesTable(boolean isDiscretize, boolean
        highlightIncorrectItems)
577     {
578         Table previousTable = testingSamplesTable;    //Required for replacement in
                    Grid Layout
579
580         testingSamplesTable = new Table (shell, SWT.MULTI | SWT.BORDER | SWT.
                    FULL_SELECTION);
581
582         SampleCollection samplesCollection = null;
583         if(isDiscretize)
584             samplesCollection = currentException.getCurrentDTClassifier().
                    getTestingSamples();
585         else

```



```

584         samplesCollection = new SampleCollection(DataHolder.
            getTestingSamplesFileName(), DataHolder.getAttributesFileName()
            );

585
586         addTable(testingSamplesTable, samplesCollection, previousTable);
587
588         if(highlightIncorrectItems)
589             highlightIncorrectlyClassifiedSamples();
590     }
591
592     /*
593     * This method creates an Excel–type table to display all the samples of the selected
        SampleCollection
594     * in a samplesTable, replacing any previousSamplesTable that was drawn previously, if
        any.
595     */
596     private void addTable(Table samplesTable, SampleCollection samplesCollection, Table
        previousSamplesTable)
597     {
598         samplesTable.setLinesVisible (true);
599         samplesTable.setHeaderVisible (true);
600
601         GridData data = new GridData(); //SWT.FILL, SWT.FILL, false, false;
602         data.heightHint = 200;
603         data.widthHint = 200;
604         data.horizontalSpan = gridHorizontalSpacing / 2;
605         data.horizontalAlignment = GridData.FILL;
606         samplesTable.setLayoutData(data);
607
608         //This block is executed if a previous table has to be overwritten with a new
            table
609         if(previousSamplesTable != null)

```

```

610         {
611             samplesTable.moveAbove(previousSamplesTable);
612             previousSamplesTable.dispose();
613             samplesTable.getParent().layout();
614         }
615
616         ArrayList<String> featureList = samplesCollection.getfeatureList();
617         for (String feature : featureList)
618         {
619             TableColumn column = new TableColumn(samplesTable, SWT.NONE);
620             column.setText(feature);
621         }
622
623         //For the last column – classification
624         TableColumn column = new TableColumn(samplesTable, SWT.NONE);
625         column.setText(" Class");
626
627         ArrayList<Sample> samplesList = samplesCollection.getSampleAsArrayList();
628
629         for(Sample sample : samplesList)
630         {
631             //sample.display();
632             //System.out.println();
633             TableItem item = new TableItem (samplesTable, SWT.NONE);
634
635             int featureIndex = 0;
636             for(String feature : featureList)
637                 item.setText(featureIndex++, "" + sample.getFeature(feature).
638                     getValue());
639                 item.setText(featureIndex, sample.getClassification());
640         }

```

```

641         for (int i=0; i < featureList.size() + 1; i++)
642         {
643             samplesTable.getColumn(i).pack();
644         }
645     }
646
647     /*
648     * This method is used to highlight all the samples in the graphical tables that have been
649     * classified
650     * incorrectly by the chosen decision tree.
651     */
652     private void highlightIncorrectlyClassifiedSamples()
653     {
654         if(currentException == null)
655             return;
656
657         ArrayList<Integer> trainingErrorIndices = currentException.
658             getTrainingErrorIndices();
659         for(int index : trainingErrorIndices)
660         {
661             trainingSamplesTable.getItem(index).setBackground(display.
662                 getSystemColor(SWT.COLOR_RED));
663             trainingSamplesTable.getItem(index).setForeground(display.
664                 getSystemColor(SWT.COLOR_YELLOW));
665         }
666
667         ArrayList<Integer> testErrorIndices = currentException.getTestErrorIndices();
668         for(int index : testErrorIndices)
669         {
670             testingSamplesTable.getItem(index).setBackground(display.
671                 getSystemColor(SWT.COLOR_RED));

```

```

667         testingSamplesTable.getItem(index).setForeground(display.
           getSystemColor(SWT.COLOR_YELLOW));
668     }
669 }
670
671 /*
672  * Adds a table for manual feature selection by the user.
673 */
674 private void addFeatureSelectorTable()
675 {
676     Table previousTable = featureSelectorTable;
677
678     featureSelectorTable = new Table(shell, SWT.MULTI | SWT.BORDER | SWT.
        FULL_SELECTION | SWT.V_SCROLL);
679     featureSelectorTable.setLinesVisible (true);
680     featureSelectorTable.setHeaderVisible (true);
681     featureSelectorTable.setVisible(false);
682
683     GridData data = new GridData(); //SWT.FILL, SWT.FILL, false, false);
684
685     data.heightHint = 25;
686     if(comboDatasetBox.getText().startsWith("WHINE")) //Special case...can't
        resize row height later, due to bug https://bugs.eclipse.org/bugs/show\_bug.
        cgi?id=154341
687         data.heightHint = 50;
688     if(comboDatasetBox.getText().startsWith("HORSE"))
689         data.heightHint = 35;
690
691     data.widthHint = 200;
692     data.horizontalSpan = gridHorizontalSpacing;
693     data.horizontalAlignment = GridData.FILL;
694     featureSelectorTable.setLayoutData(data);

```

```

695
696      //This block is executed if a previous table has to be overwritten with a new
        table
697      if(previousTable != null)
698      {
699          featureSelectorTable.moveAbove(previousTable);
700          previousTable.dispose();
701          featureSelectorTable.getParent().layout();
702      }
703
704      ArrayList<String> featureList = Genome.getSamples().getfeatureList();
705      for (String feature : featureList)
706      {
707          TableColumn column = new TableColumn(featureSelectorTable, SWT.
              NONE);
708          column.setMoveable(true);
709          column.setText(feature);
710      }
711
712      double minWidth = 0;
713      TableItem item = new TableItem(featureSelectorTable, SWT.NONE);
714
715      featureSelectorButtons = new Button[featureList.size()];
716
717      for(int i=0; i<featureList.size(); i++)
718      {
719          featureSelectorButtons[i] = new Button(featureSelectorTable, SWT.
              CHECK);
720          featureSelectorButtons[i].pack();
721          TableEditor editor = new TableEditor(featureSelectorTable);
722          Point size = featureSelectorButtons[i].computeSize(SWT.DEFAULT,
              SWT.DEFAULT);

```

```

723         editor.minimumWidth = size.x;
724         minWidth = Math.max(size.x, minWidth);
725         editor.minimumHeight = size.y;
726         editor.horizontalAlignment = SWT.CENTER;
727         editor.verticalAlignment = SWT.CENTER;
728         editor.setEditor(featureSelectorButtons[i], item , i);
729     }
730
731     for (int i=0; i < featureList.size(); i++)
732     {
733         featureSelectorTable.getColumn(i).pack();
734     }
735
736     TableItem item1 = featureSelectorTable.getItem(0);
737     System.out.println(item1);
738 }
739
740 /*
741  * Creates a text area where the results of the classification process can be displayed
742  */
743 private void addResultDisplay()
744 {
745     accuracyTextArea = new StyledText (shell, SWT.BORDER);
746     accuracyTextArea.setVisible(false);
747
748     GridData gridData = new GridData();
749     gridData.horizontalSpan = gridHorizontalSpacing / 2;
750     gridData.heightHint = 70;
751     gridData.horizontalAlignment = GridData.FILL;
752     (accuracyTextArea).setLayoutData(gridData);
753 }
754

```

```

755      /*
756      * This creates a table of 1 row, that accepts user–input for classification
757      */
758      private void addEditableSamplesTable()
759      {
760          Table tempTable = userSamplesTable;    //Required for replacement in Grid
              Layout
761
762          userSamplesTable = new Table (shell, SWT.MULTI | SWT.BORDER | SWT.
              FULL_SELECTION);
763          userSamplesTable .setLinesVisible (true);
764          userSamplesTable .setHeaderVisible (true);
765          userSamplesTable.setVisible(false);
766
767          GridData data = new GridData(); //SWT.FILL, SWT.FILL, false, false;
768          data.heightHint = 60;
769          data.widthHint = 100;
770          data.horizontalSpan = gridHorizontalSpacing / 2;
771          data.horizontalAlignment = GridData.FILL;
772          userSamplesTable.setLayoutData(data);
773
774          //This block is executed if a previous table has to be overwritten with a new
              table
775          if(tempTable != null)
776          {
777              userSamplesTable.moveAbove(tempTable);
778              tempTable.dispose();
779              userSamplesTable.getParent().layout();
780          }
781
782          SampleCollection samplesCollection = new SampleCollection(DataHolder.
              getTestingSamplesFileName(), DataHolder.getAttributesFileName());

```

```

783
784     ArrayList<String> featureList = samplesCollection.getfeatureList();
785     for (String feature : featureList)
786     {
787         TableColumn column = new TableColumn(userSamplesTable, SWT.
788             NONE);
789         column.setText(feature);
790     }
791
792     //Fill initial table with dummy values that can be modified
793     TableItem item = new TableItem (userSamplesTable, SWT.NONE);
794     ArrayList<Sample> samplesList = samplesCollection.getSampleAsArrayList();
795     int featureIndex = 0;
796     for(String feature : featureList)
797     {
798         item.setText(featureIndex++, "" + samplesList.get(4).getFeature(
799             feature).getValue());
800     }
801
802     for (int i=0; i < featureList.size(); i++)
803     {
804         userSamplesTable.getColumn(i).pack();
805     }
806
807     //Editor
808     final TableEditor editor = new TableEditor (userSamplesTable)
809         ;
810     editor.horizontalAlignment = SWT.LEFT;
811     editor.grabHorizontal = true;
812     userSamplesTable.addListener (SWT.MouseDown, new Listener
813         () {
814             public void handleEvent (Event event) {

```



```

811         Rectangle clientArea = userSamplesTable.
            getClientArea ();
812         Point pt = new Point (event.x, event.y);
813         int index = userSamplesTable.getTopIndex ();
814         while (index < userSamplesTable.
            getItemCount ()) {
815             boolean visible = false;
816             final TableItem item =
                userSamplesTable.getItem (index)
                ;
817             for (int i=0; i<userSamplesTable.
                getColumnCount (); i++) {
818                 Rectangle rect = item.
                    getBounds (i);
819                 if (rect.contains (pt)) {
820                     final int column = i;
821                     final Text text =
                        new Text (
                            userSamplesTable
                                , SWT.NONE);
822                     Listener textListener
                        = new Listener
                            () {
823                         public void
                            handleEvent
                                (final
                                    Event e
                                ) {
824                             switch
                                (
                                    e

```

```
.
    type
)

{

825     case

        SWT

        .
        FocusOut
        :

826         item

            .
            setText

            (
            column
            ,

            text

            .
            getTex

            ()
            )
            ;

827         text

            .
            dispose
```

```

    )
    ;

828         break
    ;

829         case

            SWT
            .
            Traverse
            :

830         switch

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            )

            {

831         case

            SWT
            .
            TRAVE
            :
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832

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833

//

834

**case**

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.

TRAVE

:

835

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e

837

}

838

**break**

;

839

}

840

}

841

};

842

```
text.addListener (  
    SWT.FocusOut,  
    textListener);
```

843

```
text.addListener (  
    SWT.Traverse,  
    textListener);
```

844

```
editor.setEditor (text  
    , item, i);
```

845

```
text.setText (item.  
    getText (i));
```

846

```
text.selectAll ();
```

847

```
text.setFocus ();
```

```

848                                     return;
849                                     }
850                                     if (!visible && rect.intersects
851                                         (clientArea)) {
852                                         visible = true;
853                                     }
854                                     if (!visible) return;
855                                     index++;
856                                 }
857                            }
858                    });
859    }
860
861    /*
862     * Adds a "classify" button to classify the sample entered by the user in the Editable
863     * Table.
864     */
865    private Button addClassifyButton()
866    {
867        Button button = new Button(shell, SWT.PUSH);
868        button.setText(" Classify");
869        button.setVisible(false);
870
871        addToGrid(button, gridHorizontalSpacing / 3);
872
873
874        button.addSelectionListener(new SelectionAdapter() {
875            @Override
876            public void widgetSelected(SelectionEvent e)
877            {

```

```

878         String line = "";
879         TableItem item = userSamplesTable.getItem(0);
880         for(int i = 0; i < userSamplesTable.getColumnCount(); i++)
881             line += item.getText(i) + ",";
882         line += " null";
883         System.out.println(line);
884
885         Sample sample = new Sample(line, Genome.getSamples().
886             getfeatureList());
887         //sample.display();
888
889         SampleCollection trainingSamples = currentException.
890             getCurrentDTClassifier().getTrainingSamples();
891         trainingSamples.discretizeSample(sample);
892         sample.display();
893
894         String classification = currentException.getCurrentDTClassifier
895             ().Classify(sample);
896         classifyResultLabel.setText(" Result: " + classification);
897     }
898 }
899
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```

```

906
907     graphicalDecisionTree = new Tree(shell, SWT.BORDER);
908
909     if(currentException != null)
910         currentException.getCurrentDTClassifier().getGraphicalDecisionTree(
911             graphicalDecisionTree);
912
913     addToGrid(graphicalDecisionTree, gridHorizontalSpacing / 2);
914
915     //This block is executed if a previous table has to be overwritten with a new
916     table
917     if(previousTree != null)
918     {
919         graphicalDecisionTree.moveAbove(previousTree);
920         previousTree.dispose();
921         graphicalDecisionTree.getParent().layout();
922     }
923 }
924
925 /*
926  * This method creates a label widget with the lyrics as the text parameter, and size =
927    horizontalSpacing
928  * and style as parameter.
929  * Returns the Initialized label
930  */
931 private Label addLabel(String lyrics, int horizontalSpacing, int style)
932 {
933     Label label = new Label(shell, style);
934     label.setText(lyrics);
935     addToGrid(label, horizontalSpacing);
936     return label;
937 }

```



```

935
936      /*
937      * A Generic Method to attach a generic widget to the grid, initialized with horizontal
          span
938      */
939      private <T> void addToGrid(T widget, int horizontalSpan)
940      {
941          GridData gridData = new GridData();
942          gridData.horizontalSpan = horizontalSpan;
943          gridData.horizontalAlignment = GridData.FILL;
944          ((Control) widget).setLayoutData(gridData);
945      }
946
947      /*
948      * Shows/Hides all widgets that shouldn't be displayed in the GUI because algorithm
          hasn't been selected (Step 1)
949      */
950      private void toggleIllegalWidgetsForStep1(boolean flag)
951      {
952          fitnessSliderLabel.setVisible(flag);
953          fitnessSlider.setVisible(flag);
954          crossoverSliderLabel.setVisible(flag);
955          crossoverSlider.setVisible(flag);
956          mutationSliderLabel.setVisible(flag);
957          mutationSlider.setVisible(flag);
958          runButton.setVisible(flag);
959      }
960
961      /*
962      * Shows/Hides all widgets that shouldn't be displayed before the Genetic Algorithm is
          run
963      */

```

```

964     private void toggleIllegalWidgetsForStep2(boolean flag)
965     {
966         userSamplesTable.setVisible(flag);
967         classifyButton.setVisible(flag);
968         saveDTButton.setVisible(flag);
969         classifyResultLabel.setVisible(flag);
970         graphicalDecisionTree.setVisible(flag);
971         discretizeCheckBox.setVisible(flag);
972     }
973 }

```

---

#### Listing 7.15: ClassifyWindow.java

```

1  package org.ck.gui;
2
3  import java.io.BufferedReader;
4  import java.io.FileNotFoundException;
5  import java.io.FileReader;
6  import java.io.IOException;
7  import java.util.ArrayList;
8
9  import org.ck.dt.DecisionTreeClassifier;
10 import org.ck.gui.Constants.DatasetOptions;
11 import org.ck.sample.DataHolder;
12 import org.ck.sample.Sample;
13 import org.ck.sample.SampleCollection;
14 import org.eclipse.swt.SWT;
15 import org.eclipse.swt.events.SelectionAdapter;
16 import org.eclipse.swt.events.SelectionEvent;
17 import org.eclipse.swt.graphics.Font;
18 import org.eclipse.swt.graphics.Image;
19 import org.eclipse.swt.layout.GridData;
20 import org.eclipse.swt.layout.GridLayout;

```

```
21 import org.eclipse.swt.widgets.Button;
22 import org.eclipse.swt.widgets.Combo;
23 import org.eclipse.swt.widgets.Control;
24 import org.eclipse.swt.widgets.Display;
25 import org.eclipse.swt.widgets.Event;
26 import org.eclipse.swt.widgets.Group;
27 import org.eclipse.swt.widgets.Label;
28 import org.eclipse.swt.widgets.Listener;
29 import org.eclipse.swt.widgets.Shell;
30 import org.eclipse.swt.widgets.Text;
31 import org.eclipse.swt.widgets.Tree;
32
33 public class ClassifyWindow {
34     private Shell shell;
35
36     private int gridHorizontalSpacing = 10;
37     private int gridVerticalSpacing = 4;
38     private int gridMarginBottom = 5;
39     private int gridMarginTop = 5;
40
41     private Label []featureLabels;
42     private Text []featureTextBox;
43     private ArrayList<String> featureList;
44
45     private SampleCollection samples;
46
47     private DecisionTreeClassifier dtClassifier;
48     private Tree graphicalDecisionTree = null;
49
50     private Combo dataSetSelectorCombo;
51     private Combo treeSelectorCombo;
52     private Label ClassificationLabel;
```

```
53
54     private Label infoLabel;
55
56     public ClassifyWindow(Display display)
57     {
58         shell = new Shell(display);
59         shell.setSize(1032, 500);
60         shell.setBackgroundImage(new Image(display, "Icons/white_background.png"));
61         initUI();
62         shell.open ();
63         while (!shell.isDisposed()) {
64             if (!display.readAndDispatch ()) display.sleep ();
65         }
66         display.dispose ();
67
68     }
69
70     private void initUI() {
71         GridLayout gridLayout = new GridLayout(2, true);
72         gridLayout.horizontalSpacing = gridHorizontalSpacing;
73         gridLayout.verticalSpacing = gridVerticalSpacing;
74         gridLayout.marginBottom = gridMarginBottom;
75         gridLayout.marginTop = gridMarginTop;
76         shell.setLayout(gridLayout);
77         shell.setText(" Classifier Window");
78
79         initDataLoaderPart();
80         initFeatureReaderPart();
81         initDTSelector();
82         initGraphicalDecisionTree();
83         ClassificationLabel = new Label(shell,SWT.BORDER);
```

```

84         ClassificationLabel.setFont(new Font(shell.getDisplay(), "Helvetica", 20, SWT.
            ITALIC | SWT.BOLD));
85         ClassificationLabel.setText(" Classification Result\n Appears Here");
86
87     }
88
89     private void initButtons(Group featureReader) {
90         Button ClassifyButton = new Button(featureReader,SWT.PUSH | SWT.
            CENTER);
91         ClassifyButton.setText(" Classify");
92         Button ResetButton = new Button(featureReader,SWT.PUSH | SWT.CENTER
            );
93         ResetButton.setText(" Reset");
94         ClassifyButton.addListener(SWT.MouseDown, new Listener() {
95
96             @Override
97             public void handleEvent(Event event) {
98                 String featureLine = "";
99                 for(int i=0; i<featureList.size(); ++i)
100                 {
101                     featureLine += featureTextBox[i].getText()+", ";
102                 }
103                 featureLine += DataHolder.getPositiveClass();//Ignore this,
                    only for the format (Check the Sample constructor).
104                 Sample currentSample= new Sample(featureLine, featureList);
105                 samples.discretizeSample(currentSample);
106                 String Classification = dtClassifier.Classify(currentSample);
107                 ClassificationLabel.setText(" Classification: \n" + Classification)
                    ;
108         //    if(Classification.equals(DataHolder.getPositiveClass()))
109         //    ClassificationLabel.setBackground(new Color(shell.getDisplay(), 0, 1, 0));
110         //    else

```

```

111 // ClassificationLabel.setBackground(new Color(shell.getDisplay(), 1, 0, 0));
112
113
114     }
115 });
116 ResetButton.addListener(SWT.MouseDown, new Listener() {
117
118     @Override
119     public void handleEvent(Event event) {
120         for(int i=0; i<16; i++)
121         {
122             featureTextBox[i].setText(" 0");
123         }
124         ClassificationLabel.setText(" Classification Result\n Appears
125                                     Here");
126     }
127 });
128 }
129
130 private void initGraphicalDecisionTree() {
131     Tree previousTree = graphicalDecisionTree;
132
133     graphicalDecisionTree = new Tree(shell, SWT.BORDER);
134     dtClassifier.getGraphicalDecisionTree(graphicalDecisionTree);
135
136     //graphicalDecisionTree.setLayoutData(gridData);
137     //This block is executed if a previous table has to be overwritten with a new
138     table
139     if(previousTree != null)
140     {
141         graphicalDecisionTree.moveAbove(previousTree);

```

```

141         previousTree.dispose();
142         graphicalDecisionTree.getParent().layout();
143     }
144
145 }
146
147 private void initFeatureReaderPart() {
148     Group featureReader = new Group(shell, SWT.NONE);
149     featureReader.setText("Enter Feature Values"); //[0-Constants.
        NUMBER_OF_BINS+"]");
150     GridLayout featureReaderLayout = new GridLayout(6, false);
151     featureReaderLayout.marginWidth = 5;
152     featureReaderLayout.marginHeight = 5;
153     featureReaderLayout.horizontalSpacing = 5;
154     featureReader.setLayout(featureReaderLayout);
155
156     featureLabels = new Label[16];
157     featureTextBox = new Text[16];
158
159     for(int i=0; i<16; ++i)
160     {
161         featureLabels[i] = new Label(featureReader, SWT.WRAP|SWT.
            BORDER);
162         featureTextBox[i] = new Text(featureReader,SWT.WRAP);
163     }
164     initFeatureLabels();
165     initButtons(featureReader);
166 }
167
168 private void initDataLoaderPart() {
169     Group dataLoader = new Group(shell, SWT.NONE);
170     dataLoader.setText("Load The Decision Tree");

```

```

171         GridLayout dataLoaderLayout = new GridLayout(2,false);
172         dataLoaderLayout.marginWidth = 5;
173         dataLoaderLayout.marginHeight = 5;
174         dataLoader.setLayout(dataLoaderLayout);
175
176         Label dogName = new Label(dataLoader, SWT.NONE|SWT.CENTER);
177         dogName.setText(" Select Dataset");
178         dataSetSelectorCombo = new Combo(dataLoader, SWT.DROP_DOWN);
179         for(int i = 0; i < DatasetOptions.values().length; i++)
180             dataSetSelectorCombo.add("" + DatasetOptions.values()[i]);
181
182         dataSetSelectorCombo.select(0);
183         DataHolder.setDataset(DatasetOptions.valueOf(dataSetSelectorCombo.getText()));
184         samples = new SampleCollection(DataHolder.getTrainingSamplesFileName(),
185             DataHolder.getAttributesFileName());
186         samples.discretizeSamples(Constants.DiscretizerAlgorithms.EQUAL_BINNING);
187         dataSetSelectorCombo.addSelectionListener(new SelectionAdapter() {
188
189             @Override
190             public void widgetSelected(SelectionEvent e) {
191                 DataHolder.setDataset(DatasetOptions.valueOf(dataSetSelectorCombo.getText()
192                     ));
193                 initFeatureLabels();
194                 initDTSelector();
195                 samples = new SampleCollection(DataHolder.getTrainingSamplesFileName(),
196                     DataHolder.getAttributesFileName());
197                 samples.discretizeSamples(Constants.DiscretizerAlgorithms.EQUAL_BINNING);
198                 //Genome.reInitializeStaticVariables();
199             }
200         });

```



```

200     infoLabel = new Label(shell,SWT.None | SWT.BORDER_SOLID);
201     infoLabel.setText(" General Information Label");
202     Label savedValues = new Label(dataLoader, SWT.NONE|SWT.CENTER);
203         savedValues.setText("Select Decision Tree");
204         treeSelectorCombo = new Combo(dataLoader, SWT.DROP_DOWN);
205
206         treeSelectorCombo.select(0);
207         treeSelectorCombo.addSelectionListener(new SelectionAdapter() {
208
209             @Override
210             public void widgetSelected(SelectionEvent e) {
211                 initDecisionTree();
212             };
213         });
214
215
216     }
217     private void initDecisionTree() {
218         String selection = treeSelectorCombo.getText();
219         String featureLine = selection.split(" ->")[0];
220         //System.out.println(features[0]);
221         String features[] = featureLine.split(",");
222         ArrayList<String> featrList = new ArrayList<String>();
223         for(int i=0; i<features.length; ++i)
224             featrList.add(features[i]);
225         infoLabel.setText("Decision Tree with features\n"+featrList+"\nConstructed has a
                accuracy of "+selection.split(" ->")[1]);
226
227         dtClassifier = new DecisionTreeClassifier(samples,featrList);
228             initGraphicalDecisionTree();
229     }
230     private void initDTSelector()

```

```
231     {
232         treeSelectorCombo.removeAll();
233         try {
234             BufferedReader br = new BufferedReader(new FileReader(DataHolder.
                getSaveDatoToFileName()));
235             while(true)
236             {
237                 String line = br.readLine();
238                 if(line == null)
239                     break;
240                 treeSelectorCombo.add(line);
241             }
242             treeSelectorCombo.select(0);
243
244             } catch (FileNotFoundException e1) {
245                 e1.printStackTrace();
246             } catch (IOException e) {
247                 e.printStackTrace();
248             }
249             initDecisionTree();
250         }
251         private void initFeatureLabels() {
252             featureList = new ArrayList<String>();
253
254             try {
255                 BufferedReader br = new BufferedReader(new FileReader(DataHolder.
                    getAttributesFileName()));
256                 int i = 0;
257                 while(true)
258                 {
259                     String line = br.readLine();
260                     if(line == null)
```

```
261         break;
262         featureList.add(line);
263     }
264     for(i=0;i<featureList.size();i++)
265     {
266         //if(i>=11)
267         {
268             //featureLabels[i].setVisible(true); //Some Bug here!
269             //featureTextBox[i].setVisible(true);
270         }
271         featureLabels[i].setText(featureList.get(i));
272         featureTextBox[i].setText(" 0 ");
273         System.out.println(""+featureList.get(i));
274
275     }
276     for(;i<16;i++)
277     {
278         //featureLabels[i].setVisible(false);
279         //featureTextBox[i].setVisible(false);
280     }
281     } catch (FileNotFoundException e) {
282         e.printStackTrace();
283     } catch (IOException e) {
284         e.printStackTrace();
285     }
286 }
287 public static void main(String args[])
288 {
289     new ClassifyWindow(new Display());
290
291 }
292
```

293 }

---

**Listing 7.16: BrowserWindow.java**

---

```
1  package org.ck.gui;
2
3  import org.eclipse.swt.SWT;
4  import org.eclipse.swt.browser.Browser;
5  import org.eclipse.swt.layout.FillLayout;
6  import org.eclipse.swt.widgets.Display;
7  import org.eclipse.swt.widgets.Shell;
8
9  public class BrowserWindow {
10     private Browser browser;
11     private Shell shell;
12     public BrowserWindow(Display display)
13     {
14         shell = new Shell(display);
15         initUI();
16
17         shell.setSize(720, 720);
18         shell.open();
19         while(!shell.isDisposed())
20         {
21             if(!display.readAndDispatch())
22                 display.sleep();
23         }
24     }
25     private void initUI() {
26         FillLayout fillLayout = new FillLayout();
27         shell.setLayout(fillLayout);
28         browser = new Browser(shell,SWT.NONE);
29         browser.setUrl("https://www.github.com/samiriff/GWClassifier");
```

30  
31  
32       }  
33  
34 }

---

**Listing 7.17: MainClass.java**

---

```
1  package org.ck.gui;
2
3  import java.io.IOException;
4  import java.util.ArrayList;
5
6  import org.ck.dt.DecisionTreeClassifier;
7  import org.ck.ga.DTOptimizer;
8  import org.ck.ga.OptimalScoreException;
9  import org.ck.ga.Population;
10 import org.ck.sample.DataHolder;
11 import org.ck.sample.SampleCollection;
12
13 public class MainClass implements Constants{
14
15     public static void main(String args[]) throws IOException, OptimalScoreException
16     {
17         System.out.println("Hello, Welcome to the Decision Tree Based Classifier");
18
19         //sampleCaller(); // This is for nsatvik
20         //sampleCaller2(); //This is for samiriff
21     }
22
23
24     public static void sampleCaller2()throws OptimalScoreException
25     {
```

```
26         Population population = null;
27         try {
28             population = new Population();
29             population.displayPopulation();
30
31             System.out.println(" Starting Genetic Algorithm Engine...");
32             System.out.println(DataHolder.getPositiveClass());
33             System.out.println(DataHolder.getFitnessScoreThreshold());
34             Thread.sleep(0);
35             population.runGeneticAlgorithm();
36
37         }
38         catch (InterruptedException e)
39         {
40             e.printStackTrace();
41         }
42
43         System.out.println(DataHolder.getFitnessScoreThreshold());
44         System.out.println(DataHolder.getCrossoverProbabilityThreshold());
45         System.out.println(DataHolder.getMutationProbabilityThreshold());
46     }
47
48     /*
49     * I call this method from the Classifier Window.
50     */
51     public static DecisionTreeClassifier sampleCaller(ArrayList<String> featureList)
52     {
53
54         SampleCollection samples = new SampleCollection(DataHolder.
55             getTrainingSamplesFileName(), DataHolder.getAttributesFileName());
```

```

56      SampleCollection testing_samples = new SampleCollection(DataHolder.
      getTestingSamplesFileName(), DataHolder.getAttributesFileName());
57      SampleCollection new_samples = new SampleCollection(samples, featureList);
58      new_samples.discretizeSamples(Constants.DiscretizerAlgorithms.
      EQUAL_BINNING);
59      //Discretizing
60      samples.discretizeSamples(Constants.DiscretizerAlgorithms.EQUAL_BINNING);
61      testing_samples.discretizeSamples(Constants.DiscretizerAlgorithms.
      EQUAL_BINNING);
62
63      //new_samples.displaySamples();
64
65      //DecisionTreeClassifier dtClassifier = new DecisionTreeClassifier(samples.
      getSampleCollectionSubset(featureList));
66      DecisionTreeClassifier dtClassifier = new DecisionTreeClassifier(new_samples);
67
68      System.out.println("\n\nTest Set Accuracy : ");
69      dtClassifier.setTestingSamples(testing_samples);
70      dtClassifier.TestAndFindAccuracy();
71      dtClassifier.getAccuracy();
72
73      System.out.println("Training Set Accuracy : ");
74      dtClassifier.setTestingSamples(samples);
75      dtClassifier.TestAndFindAccuracy();
76      dtClassifier.getAccuracy();
77      return dtClassifier;
78
79  }
80 }

```

Listing 7.18: Constants.java

```

1 package org.ck.gui;

```

```
2
3 public interface Constants
4 {
5     // public static final String TRAINING_SAMPLES_FILE_NAME = "Training Data/Horse/horse.
        train";
6     // public static final String TESTING_SAMPLES_FILE_NAME = "Training Data/Horse/horse.
        test";
7     // public static final String ATTRIBUTES_FILE_NAME = "Training Data/Horse/horse.attribute";
8
9     enum Category
10    {
11        VERY_LOW,
12        LOW,
13        MEDIUM,
14        HIGH,
15        VERY_HIGH
16    }
17
18    enum DiscretizerAlgorithms
19    {
20        MEDIAN,
21        EQUAL_BINNING
22    }
23
24    enum DatasetOptions
25    {
26        HORSE_DATASET,
27        WATER_DATASET,
28        WHINE_DATASET
29    }
30    enum Filenames
31    {
```



```
32         TRAINING_SAMPLES_FILE,  
33         FEATURES_FILE  
34     }  
35  
36     public static final int NUMBER_OF_BINS = 6;  
37  
38     public static final int POPULATION_SIZE = 75;  
39     public static final int NUM_OF_GENERATIONS = 150;  
40     public static final double FITNESS_SCORE_THRESHOLD = 0.87;  
41     public static final double CROSSOVER_PROBABILITY_THRESHOLD = 0.85;  
42     public static final double MUTATION_PROBABILITY_THRESHOLD = 0.025;  
43  
44     public static final double TRAINING_SET_WEIGHT = 0.75;  
45     public static final double TEST_SET_WEIGHT = 0.25;  
46  
47  
48 }
```

---

## Appendix B : Screen Shots

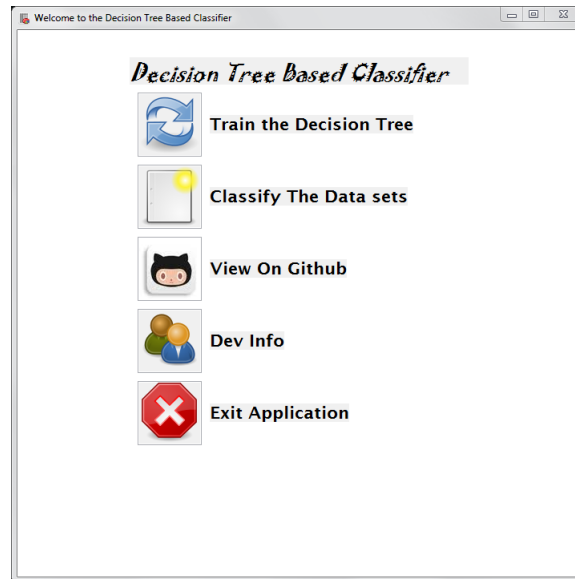


Figure 7.1: Application Window - Welcome Screen

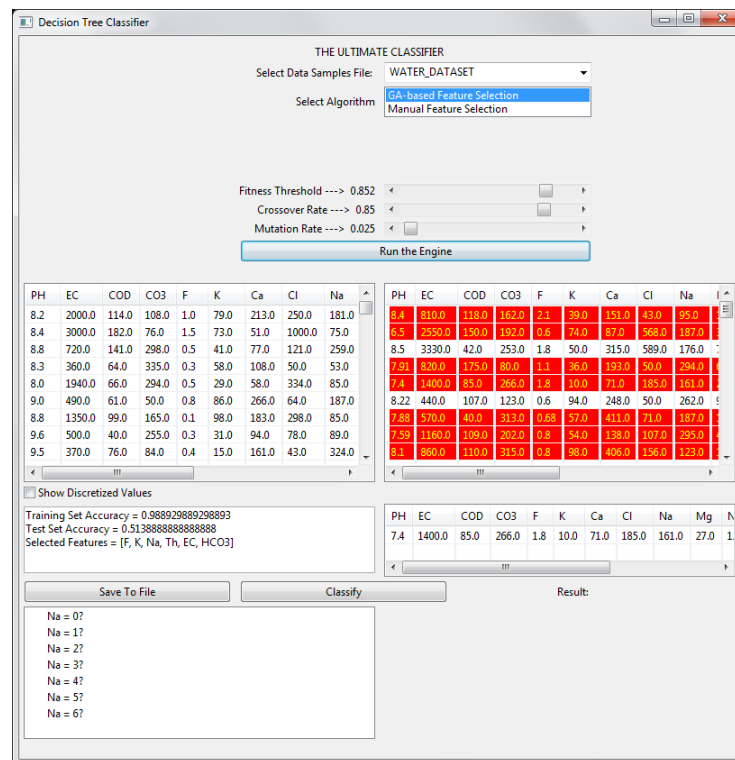


Figure 7.2: Decision Tree Constructor Window.

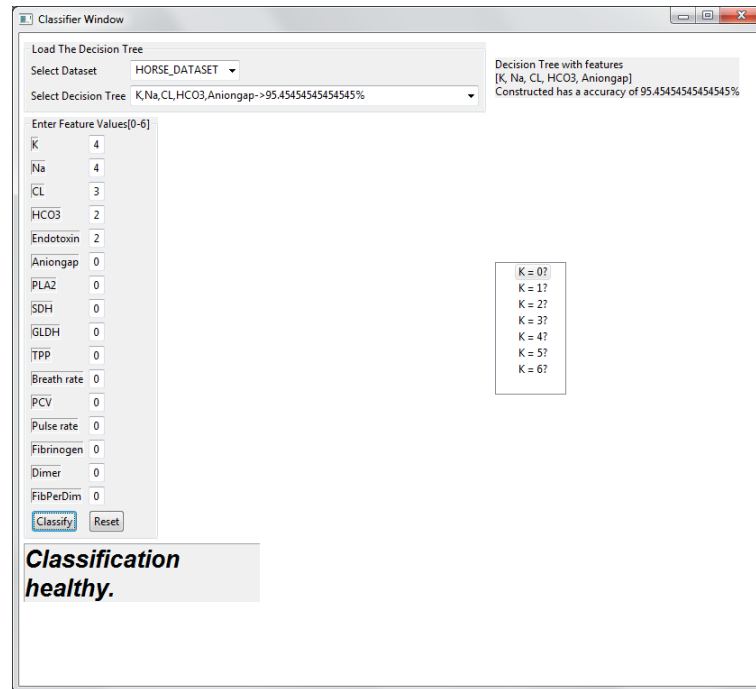


Figure 7.3: Decision Tree Classifier Window.

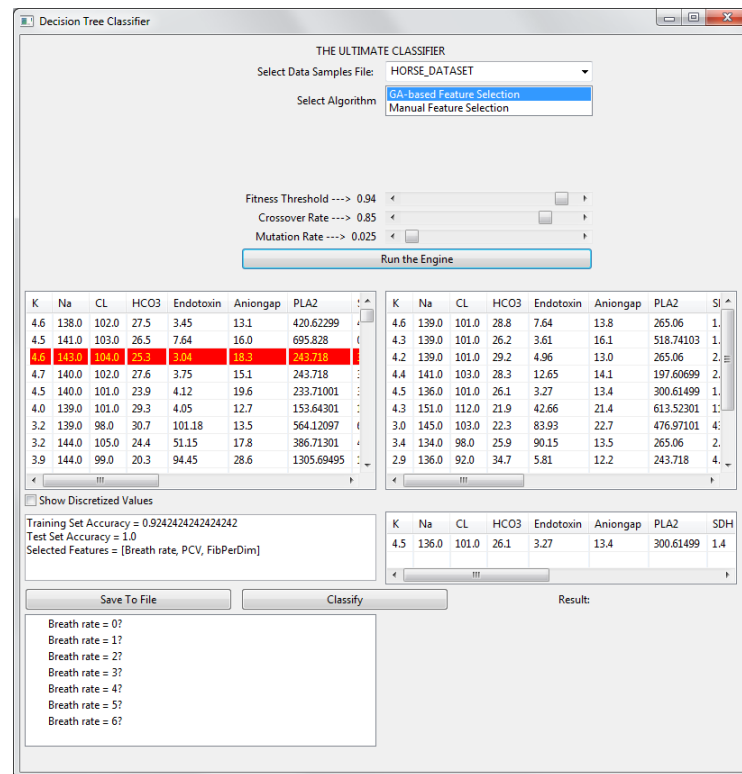


Figure 7.4: Decision Tree Construction with GA based Feature Selector.

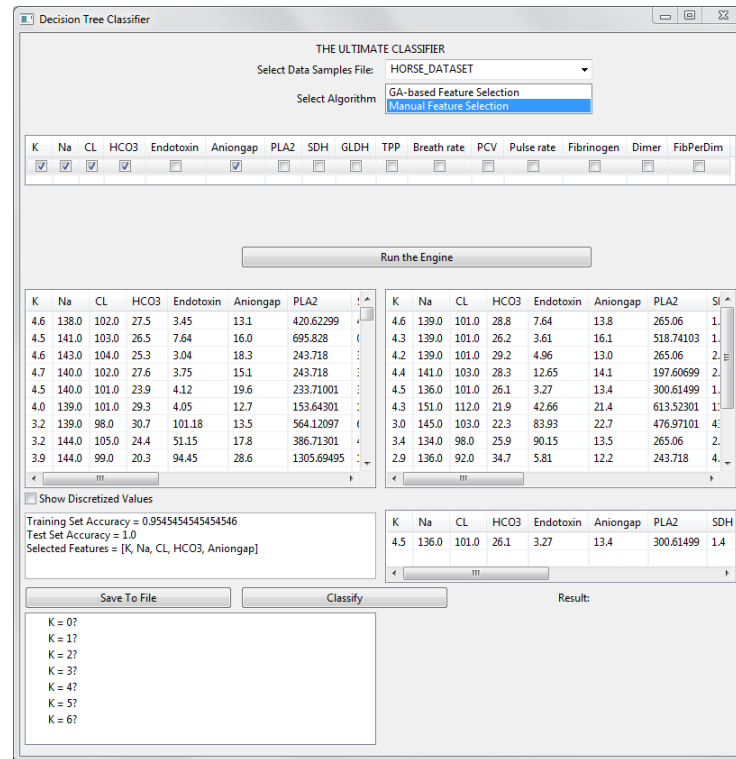


Figure 7.5: Decision Tree Construction with manual feature selection.

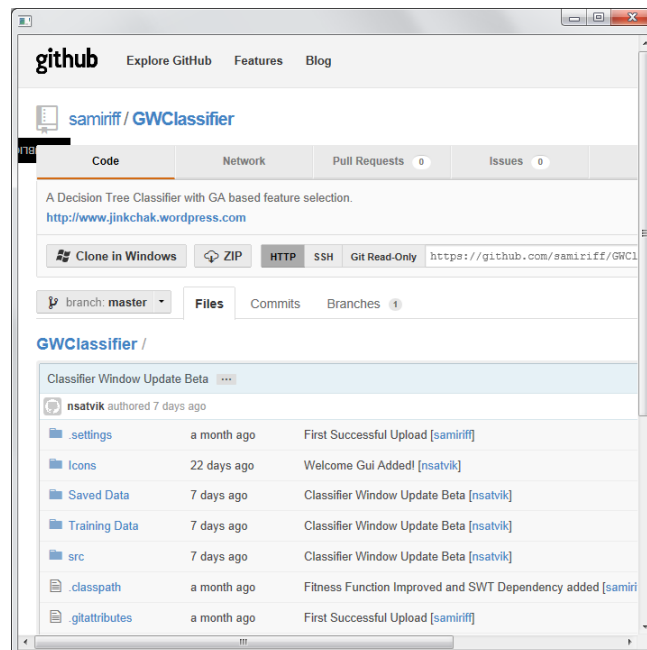


Figure 7.6: The project source code on github public repository.