

Algebraic Combinatorics HW 2

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Problem 1 (**Random Walks on \mathbb{Z}**). Consider a random walk on \mathbb{Z} where we start at 0 and move from i to $i + 1$ or $i - 1$ with equal probability.

- (i) Prove that we eventually return to 0 with probability 1.
- (ii) Compute a_i explicitly and conclude that

$$\sum_{n=0}^{\infty} \frac{a_n}{2^n} = 1$$

What is the sequence a_n called in Math literature?

- (iii) Prove that each number n is visited at least once with probability 1.
- (iv) Let H_n denote the expected # steps needed to reach n for the first time. What is wrong with the following argument?

We claim that $H_n = cn$ for some constant c . This is true for $n = 0$. So let $n > 0$. On the average, we need H_1 steps to reach 1, and then H_{n-1} steps to reach n starting from 1. Hence

$$H_n = H_1 + H_{n-1} = c + c(n-1) = cn; H_1 = c$$

Proof. (i) Denote the probability that, starting at a , we eventually reach b , by $P(a \rightarrow b)$. Then, notice that our second step either brings us to ± 2 or to 0. Thus,

$$P(0 \rightarrow 0) = \frac{1}{2} + \frac{1}{2}P(2 \rightarrow 0) = \frac{1}{2} + \frac{1}{2}P(2 \rightarrow 1)P(1 \rightarrow 0) = \frac{1}{2} + \frac{1}{2}P(1 \rightarrow 0)^2.$$

We find $P(1 \rightarrow 0)$ using a similar method as in class:

$$P(1 \rightarrow 0) = \frac{1}{2} + \frac{1}{2}(P(2 \rightarrow 0)) = \frac{1}{2} + \frac{1}{2}P(1 \rightarrow 0)^2,$$

so $P(1 \rightarrow 0)^2 - 2P(1 \rightarrow 0) + 1 = 0$, so $P(1 \rightarrow 0) = 1$. Thus,

$$P(0 \rightarrow 0) = \frac{1}{2} + \frac{1}{2} = 1.$$

- (ii) We compute a_i , the number of i -walks from 0 to 0. Clearly, if i is odd, $a_{2i+1} = 0$. If i is even, then we simply choose $\frac{i}{2}$ left steps out of i total steps, so $a_{2i} = \binom{2i}{i}$. Thus,

$$a_n = \binom{n}{n/2} \frac{1 + (-1)^n}{2}.$$

The probability of returning to the origin after n steps is $\frac{a_n}{2^n}$, and since we know we eventually return to the origin, it follows that

$$\sum_{n=0}^{\infty} \frac{a_n}{2^n} = 1.$$

- (iii) As shown in part (i), $P(1 \rightarrow 0) = 1$, and by symmetry, $P(0 \rightarrow 1) = 1$. Thus, at some point, we reach 1. Then, since $P(0 \rightarrow 1) = P(n \rightarrow n+1)$, we will reach 2 at some point. Noting that $P(n \rightarrow n-1) = P(n \rightarrow n+1) = 1$, we see that we can reach any n at some point with probability 1.
- (iv) The flaw in this argument is that it fails to calculate H_1 . Suppose, for the sake of contradiction, that H_1 is finite. Then, $H_1 = \frac{1}{2} + \frac{1}{2}(H_2 + 1)$, so

$$2H_1 = 2 + 2H_1 + 1,$$

which is moderately problematic, and a contradiction. Thus, we cannot say $H_1 = c$. \square

Problem 2 (Some examples of Hitting times).

- (i) Find the hitting time between any two vertices of K_n .
- (ii) Find the hitting time between the endpoints of P_n (a path on n vertices).
- (iii) Find the hitting time between an endpoint of P_n and a vertex at distance k from it.
- (iv) Find the hitting time between two vertices of C_n (cycle of n vertices) at distance k .
- (v) Find the hitting time between two ‘antipodal’ vertices of Q_3 .

Proof. (i) We exploit unfair labor market conditions. That is, we exploit symmetry in the graph: the hitting time between any two distinct vertices of K_n is the same. Let this hitting time be x , then

$$x = \frac{1}{n-1} \cdot 1 + \frac{n-2}{n-1}(x+1),$$

whence

$$x = (n-1)^2.$$

- (ii) Label our path with vertices $\{1, 2, 3, \dots, n\}$. Denote by c_i the expected number of steps to go from vertex i to $i+1$. We build a recursion relation for the c_i :

$$c_i = \frac{1}{2} \cdot 1 + \frac{1}{2}(1 + c_{i-1} + c_i)$$

gives

$$c_i = 2 + c_{i-1}.$$

Clearly, $c_1 = 1$, so $c_i = 2i - 1$, and the hitting time between the endpoints of P_n , or the hitting time from 1 to n , is

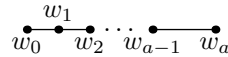
$$c_1 + c_2 + \dots + c_{n-1} = (n-1)^2.$$

(iii) This is simply the sum

$$\sum_{i=1}^k c_i = k^2.$$

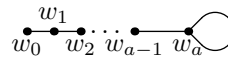
(iv) WLOG we're considering vertices of distance k from v_1 . For odd n , we can take a step and have distance from a vertex unchanged (v_3 and v_4 are equidistant from v_1 on C_5). This observation motivates us to consider the graph with vertices w_i that represent distance between our vertex and v_1 .

For even $n = 2a$, we have



and so wish to find the hitting time between w_k and w_0 . This is an analogous setup to the previous part, so our hitting time is k^2 .

For odd $n = 2a + 1$,



which slightly scuppers attempts to make a direct corollary of part (ii). That said, we can define c_i to be the expected steps between w_i and w_{i-1} . Notice that (for $i < a$)

$$c_i = \frac{1}{2} \cdot 1 + \frac{1}{2}(1 + c_{i+1} + c_i) \Rightarrow c_i = 2 + c_{i+1},$$

and as

$$c_a = \frac{1}{2} \cdot 1 + \frac{1}{2} \cdot (1 + c_a) \Rightarrow c_a = 2,$$

$c_i = 2 + 2a - 2i$. We compute

$$\sum_{i=1}^k c_i = (2 + 2a)(k) - k(k + 1) = k(n - k).$$

The hitting time is thus:

$$\begin{cases} k^2 & n \text{ even} \\ k(n - k) & n \text{ odd} \end{cases}.$$

(v) i imagine you can do something similar to previous parts here, if i had to guess it'd be like $(2^3 - 1)^3$ or smth. find hitting time btw neighbors, cube it? you can certainly verify such a claim using wolframalpha and the adjacency matrix, but i don't feel like opening matlab again.

□

Problem 3. (i) Show that the following may hold for some graphs G (including regular graphs)

$$H(u, v) \neq H(v, u), \text{ for some } u, v \in V(G).$$

(ii) If u and v have the same degree, then the probability that a random walk starting at u visits v before returning to u is equal to the probability that a random walk starting at v visits u before returning to v . What can be said if the degrees of u and v are different?