# **Henry Liu**

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#### **EXPERIENCE**

### **Software Engineer Intern**

## JPMorgan Chase & Co.

June 2022 - Aug 2022

- Developed a recommendation feature for JPMC's regulation library application by processing and querying 15 million indexed citations using Elasticsearch, Angular, and Spring Boot.
- Designed POC architecture diagram and demoed product to multiple stakeholders.
- Interviewed department representatives and explored firmwide machine learning integration.

# **Software Engineer Intern**

#### Snapbrillia

July 2021 - Sept 2021

- Worked directly with product owner and took ownership over core features, including an online candidate assessment platform using **React**, **Express**, and **MongoDB**.
- Deployed the webapp to Heroku on Alpha launch day and set up deployment commands.
- · Onboarded new members. Mentored new intern during a 2-week code pair program.

#### **LEADERSHIP**

# Co-founder & Lead Developer

# **The Environment Project**

Oct 2020 - June 2022

- Led the development of a wiki website, where users can browse, contribute, and comment on recycling articles, created with **Typescript**, **React**, and **MongoDB**.
- Supervised dev team and managed organization's WordPress site (10K+ visits).
- · Helped grow the organization to 80+ members. Coordinated events totaling 2,000+ attendees.

# **Website Administration Lead**

## **TCSTEM**

Sept 2020 - June 2021

- · Registered and configured domain on Name.com. Designed and managed organization's Google Site.
- Rebuilt main website with HTML, CSS, and JavaScript.

## **EDUCATION**

#### Rochester, NY

#### **University of Rochester**

Aug 2022 - Dec 2025

- · B.S. in Computer Science
- Courses: Data Structure & Algorithms, Discrete Math, Economic Principles
- · Activities: CS Undergraduate Council, Google Student Developers, Game Development Club

## **New York City, NY**

## Francis Lewis High School

Sept 2018 - June 2022

- Graduated with honors (GPA: 98.45)
- Courses: AP Computer Science (5), AP Calculus BC (5), AP Microeconomics (5)
- · Activities: Godot Game Dev Club (Founder & President), TCSTEM (Website Administration Lead)

## **SKILL**

- Programming Languages: TypeScript, JavaScript, Java, Kotlin, C++, Python, CSS, HTML
- Technologies: React, Angular, Express, Spring Boot, Elasticsearch, MongoDB, Firebase, Git
- · Other: Linux, Godot Engine, Hardware, Photoshop, Chinese (native), 120 wpm on Monkeytype
- · Interests: Game Development, Macroeconomics, Mechanical keyboard, Art, Asian cuisine