

## Naming:

SPARSE\_IMG - .img file that you want to unpack

RAW\_IMG – it is a unpacked .img file, it can be mount and modify on M\_DIR

M\_DIR – mount point directory, when RAW\_IMG is mounted (default: */mnt/sat/loop*)

F\_SPARSE\_IMG - final image file (repack output file)

(you can pass full path or just name to the above values)

## Auto mode:

Unpack SPARSE\_IMG, then repack (it makes sense when using some additional options)

**Usage:** `./sat.sh -a SPARSE_IMG F_SPARSE_IMG`

**or:** `./sat.sh -a SPARSE_IMG`

(F\_SPARSE\_IMG name will be generated automatically)

## Unpack mode:

unpack SPARSE\_IMG to RAW\_IMG, then mount to not busy M\_DIR

**Usage:** `./sat.sh -u SPARSE_IMG RAW_IMG`

**or:** `./sat.sh -u SPARSE_IMG`

(RAW\_IMG name will be generated automatically)

## Repack mode:

**Usage:** `./sat.sh -r RAW_IMG SPARSE_IMG`

Repack RAW\_IMG to SPARSE\_IMG

**or:** `./sat.sh -r RAW_IMG`

Repack RAW\_IMG to SPARSE\_IMG (automatically generated name)

**or:** `./sat.sh -r`

will repack **last created** RAW\_IMG to SPARSE\_IMG (automatically generated name)

## No-mode:

This mode is triggered when none of previous modes is used. It can be used with some additional options. It operates on **last created** RAW\_IMG (can be changed by **-m** option)

## Additional options:

- m M\_DIR** change mountpoint directory to M\_DIR
- o** overwrite all files (if you don't want overwrite files, program will create new names/dirs)
- dm** **(for unpack)** disable automatic RAW\_IMG mounting
- c** **(for no-mode)** umount and delete all M\_DIR's
- vndk X** where X is one of numbers: **26, 27, 28, 29** (you can pass how many numbers do you want). It will automatically delete corresponding vndk folders: */lib/vndk-X*, */lib/vndk-sp-X*, */lib64/vndk-X*, */lib64/vndk-sp-X*
- ab2a** converts system from **AB** architecture to **A-only**.
- debug** allow to display errors (by default some errors and messages are not displayed)
- ml** prints list of mounted M\_DIR's
- dc** disable colorful UI
- resizeoff** disable resize2fs -M RAW\_IMG command before repacking
- update** just update the script (your changes in default.conf will be kept)

## Change default settings:

Some of default settings can be changed using „default.conf” text file. List of available values below:

**enable\_color=true/false** – when set to **true**, the tool will turn on colorful UI

**use\_tool\_binaries=true/false** – when set to **true**, the tool uses tool’s binaries. Otherwise it will use system packages. (see more information in „bin/binaries.info”)

**do\_resize=true/false** – when set to **true**, `resize2fs -M RAW_IMG` command is always called before repacking

**M\_DIR=PATH** – change default **M\_DIR** directory to **PATH**

**m\_mount\_dir=PATH** – change directory, where tool creates new **M\_DIR**’s to **PATH**

## Some example uses:

### I. reduce size of Generic System Image (GSI)

You must know, which vndk folders you can delete. It depends of your device’s vendor. If you don’t know, then check which vndk version yours vendor has using Treble Info app (available in Google Play). To reduce size of .img file delete unnecessary vndk folders by running:

```
./sat.sh -a SPARSE_IMG -vndk 26 27 29
```

(in that case you will remove all folders related to 26, 27, 29 vndk version)

It will unpack SPARSE\_IMG to RAW\_DIR, then mount it in M\_DIR, deleting vndk folders, resize RAW\_DIR and repack to F\_SPARSE\_IMG.

### II. converting system from AB architecture to A-only.

```
./sat.sh -a SPARSE_IMG -ab2a
```

**Note :** If u want you can do 1. and 2. operation by running:

```
./sat.sh -a SPARSE_IMG -vndk 26 27 29 -ab2a
```

**Tip :** When you using -a option, it is nice to use it with -o (if you sure that tool won’t overwrite important files)

### III. Unpack SPARSE\_IMG and mount, do something with files, repack it

```
./sat.sh -u SPARSE_IMG
```

(do something with files in M\_DIR)

```
./sat.sh -r
```