

## Contents

Naming: . . . . .	1
Features for unpack/repack . . . . .	1
Auto mode: . . . . .	2
Unpack mode: . . . . .	2
Repack mode: . . . . .	2
No-mode: . . . . .	2
Additional options: . . . . .	3
How it works? . . . . .	3
Change default settings: . . . . .	4
Some example uses: . . . . .	4

**Note: To use SAT you must run it with root access (needed to mount files).**

### Naming:

SPARSE\_IMG - .img file that you want to unpack

RAW\_IMG - it is a unpacked .img file, it can be mount and modify on M\_DIR

M\_DIR - mount point directory, when RAW\_IMG is mounted (default: /mnt/sat/loop)

F\_SPARSE\_IMG - final image file (after repack)

(you can pass full path or just name to the above values)

### Features for unpack/repack

- possible to provide custom names/directories for RAW\_IMG, F\_SPARSE\_IMG, M\_DIR
- SPARSE\_IMG is a base name for RAW\_IMG and F\_SPARSE\_IMG
- finding alternative names/dirs if busy (RAW\_IMG and F\_SPARSE\_IMG)
- can create new mount point directories if default/provided M\_DIR is busy
- each mounted RAW\_IMGs informations are stored, so no need to specify M\_DIRS
- prompt warning before overwriting files
- script checks sense of used options eg. -a with -u
- unmount and remove all M\_DIRS created by program and stored informations about it (-c option)
- colored UI
- print list of mounted RAW\_IMGs with corresponding M\_DIRS (-ml option)
- set up available free space of mounted RAW\_IMG
- delete source SPARSE\_IMG after unpack it (useful for Android phones with low free memory)
- and many more ...

**Auto mode:**

Unpack SPARSE\_IMG, then repack (it makes sense when using some additional options)

**Usage:**

```
./sat.sh -a SPARSE_IMG F_SPARSE_IMG
```

**or:**

```
./sat.sh -a SPARSE_IMG
```

(F\_SPARSE\_IMG name will be generated automatically)

**Unpack mode:**

unpack SPARSE\_IMG to RAW\_IMG, then mount to not busy M\_DIR

**Usage:**

```
./sat.sh -u SPARSE_IMG RAW_IMG
```

**or:**

```
./sat.sh -u SPARSE_IMG
```

(RAW\_IMG name will be generated automatically)

**Repack mode:****Usage:**

```
./sat.sh -r RAW_IMG SPARSE_IMG
```

Repack RAW\_IMG to SPARSE\_IMG

**or:**

```
./sat.sh -r RAW_IMG
```

Repack RAW\_IMG to SPARSE\_IMG (automatically generated name)

**or:**

```
./sat.sh -r
```

will repack last created RAW\_IMG to SPARSE\_IMG (automatically generated name)

**No-mode:**

This mode is triggered: - after each unpack - before each repack - while auto mode is used - when none of previous modes (-u,-r,-a) are used

It can be used with some additional options. It operates on last created RAW\_IMG (can be changed by -m option)

### Additional options:

**-m M\_DIR**

change mountpoint directory to M\_DIR

**-o**

overwrite all files (if you don't want overwrite files, script will create new names/dirs)

**-dm**

(for unpack) disable automatic RAW\_IMG mounting

**-c**

(for no-mode) umount and delete all M\_DIR's

**-vndk X**

where X is one of numbers: 26, 27, 28, 29 (you can pass how many numbers do you want). It will automatically delete corresponding vndk folders: \* /lib/vndk-X, \* /lib/vndk-sp-X, \* /lib64/vndk-X, \* /lib64/vndk-sp-X

**-ab2a**

converts system from AB architecture to A-only.

**-debug**

allow to display errors (by default some errors and messages are not displayed)

**-ml**

prints list of mounted M\_DIR's

**-dc**

disable colorful UI

**-resizeoff**

disable resize2fs -M RAW\_IMG command before repacking

**-free SIZE**

(unpack option) set up free space for unpacked RAW\_IMG, where SIZE is values in MB

Note: when RAW\_IMG will be mounted the available free space will be a little lower than SIZE

**-ds**

(unpack option) delete source SPARSE\_IMG after unpack it

**-update**

just update the script (your changes in default.conf will be kept)

### How it works?

SAT basically follows with below proccess:

**Unpack mode:**

```
simg2img SPARSE_IMG RAW_IMG
mkdir -p M_DIR
mount RAW_IMG M_DIR
```

**No-mode**

Here SAT makes some changes in M\_DIR (for example when -vndk, -ab2a etc. options is used).

## Repack-mode

```
umount M_DIR
e2fsck -fy RAW_IMG
resize2fs -M RAW_IMG
img2sing RAW_IMG F_SPARSE_IMG
```

## Auto-mode

Just perform all whole process.

## Change default settings:

Some of default settings can be changed using „default.conf” text file. List of available values below:

**enable\_color=true/false**

when set to true, the tool will turn on colorful UI

**use\_tool\_binaries=true/false**

when set to true, the tool uses tool's binaries. Otherwise it will use system packages.

**do\_resize=true/false**

when set to true, resize2fs -M RAW\_IMG command is always called before repacking

**M\_DIR=PATH**

change default M\_DIR directory to PATH

**m\_mount\_dir=PATH**

change directory, where tool creates new M\_DIR's to PATH

## Some example uses:

### I. reduce size of Generic System Image (GSI)

You must know, which vndk folders you can delete. It depends of your device's vendor. If you don't know, then check vndk version using Treble Info app (available in Google Play). To reduce size of .img file delete unnecessary vndk folders by running:

```
./sat.sh -a SPARSE_IMG -vndk 26 27 29
```

(in that case you will remove all folders related to 26, 27, 29 vndk version)

It will unpack SPARSE\_IMG to RAW\_DIR, then mount it in M\_DIR, deleting vndk folders, resize RAW\_DIR and repack to F\_SPARSE\_IMG.

### II. converting system from AB architecture to A-only.

```
./sat.sh -a SPARSE_IMG -ab2a
```

Note : If you want you can do 1. and 2. operation by running:

```
./sat.sh -a SPARSE_IMG -vndk 26 27 29 -ab2a
```

Tip : When you using -a option, it is nice to use it with -o (if you sure that tool won't overwrite important files)

**III. Unpack SPARSE\_IMG and mount, do something with files, repack it**

```
./sat.sh -u SPARSE_IMG  
(do something with files in M_DIR)  
./sat.sh -r
```

**IV. Unpack SPARSE\_IMG, delete it, set up 300 MB of free space for RAW\_DIR and mount it on M\_DIR**

```
./sat.sh -u SPARSE_IMG -ds -free 300  
(now you can add some files in M_DIR)
```