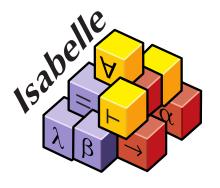
Verified Analysis of Random Binary Tree Structures

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Contributions

Quicksort

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- Quicksort
- ► Random Binary Search Trees

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- ▶ Treaps

Discrete distributions in Isabelle/HOL

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- ► Type α *pmf* represents a probability distribution of values of type α
- ▶ Isomorphic to the set of functions $f: \alpha \to \mathbb{R}$ with $f(x) \ge 0$ and $\sum_{x::\alpha} f(x) = 1$
- Giry monad allows composing PMFs: do {x ← A; y ← B x; return (f x y)}

Quicksort

 $qs :: \alpha \text{ list} \rightarrow \alpha \text{ list}$

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Average-case of det. quicksort:

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$$xs = do \{xs' \leftarrow rperm \ xs; \ return \ (qs \ xs')\}$$

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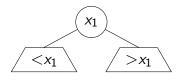
- $E[\operatorname{snd}(\operatorname{rqs} \times s)] = 2(n+1)H_n 4n \sim 2n \ln n$
- avqs = rqs

Random Binary Search Trees

What happens when we insert distinct elements x_1, \ldots, x_n into an empty BST?



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 $\mathsf{mk_bst}\;[] =$

$$\begin{aligned} \mathsf{mk_bst} \; [] = & \bullet \\ \\ \mathsf{mk_bst} \; ([x] \; @ \, \mathsf{xs}) = & x \\ \\ \hline \\ \mathsf{mk_bst} \; [xs \mid y < x] \end{bmatrix} & \\ \hline \\ \mathsf{mk_bst} \; [xs \mid y > x] \end{bmatrix}$$

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Let us now add elements from a set A in random order:

$$\mathsf{rbst}\ A := \mathsf{do}\ \{ \mathit{xs} \leftarrow \mathsf{rperm}\ A;\ \mathsf{return}\ (\mathsf{mk_bst}\ \mathit{xs}) \}$$

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Lemma

rbst
$$A = \mathbf{do} \ x \leftarrow \text{uniform } A$$

$$I \leftarrow \text{rbst } \{ y \in A \mid y < x \}$$

$$r \leftarrow \text{rbst } \{ y \in A \mid y > x \}$$

$$\mathbf{return} \left(\begin{array}{c} x \\ y \in A \end{array} \right)$$

Sum of length of all paths from root to a node

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$$\mathbf{do}\ \{t \leftarrow \mathsf{rbst}\ A;\ \mathbf{return}\ (\mathsf{ipl}\ t)\} = \mathsf{rqs_cost}\ |A|$$

 \implies Hence average access time is $\sim 2 \ln n$.

 $\mathsf{eheight_rbst}\ A := \mathbf{do}\ \{t \leftarrow \mathsf{rbst}\ A; \mathbf{return}\ 2^{\mathsf{height}\ t-1}\}$

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$$A := do \{t \leftarrow rbst A; return 2^{height t-1}\}$$

Theorem

▶ eheight_rbst $A = \mathbf{do} \ x \leftarrow \text{uniform } A$ $I \leftarrow \text{eheight_rbst} \ \{y \in A \mid y < x\}$ $r \leftarrow \text{eheight_rbst} \ \{y \in A \mid y > x\}$ $\mathbf{return} \ (2 \cdot \max I \ r)$

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The height is somewhat more difficult: [CLRS]

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The actual behaviour is $\approx 2.988 \log_2 n$ [Reed 2003].

Treaps

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A Nice Solution: Treaps [Aragon & Seidel 1989]

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If priorities are distinct, the shape of a treap is thus uniquely defined by its entries.

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Randomised Treap

Definition of some operations on treaps

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```
\begin{split} & \text{ins} :: (\alpha \times \mathbb{R}) \Rightarrow (\alpha, \mathbb{R}) \text{ treap} \Rightarrow (\alpha, \mathbb{R}) \text{ treap} \\ & \text{rins} :: \alpha \Rightarrow (\alpha, \mathbb{R}) \text{ treap} \Rightarrow (\alpha, \mathbb{R}) \text{ treap} \\ & \text{rins} \ x \ t = \text{do} \ \{ p \leftarrow \mathcal{U}; \text{ return } (\text{ins } (x, p) \ t) \} \end{split}
```

Definition of some operations on treaps

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ins :: (\alpha \times \mathbb{R}) \Rightarrow (\alpha, \mathbb{R}) treap \Rightarrow (\alpha, \mathbb{R}) treap rins :: \alpha \Rightarrow (\alpha, \mathbb{R}) treap \Rightarrow (\alpha, \mathbb{R}) treap rins x \ t = \mathbf{do} \ \{ p \leftarrow \mathcal{U}; \ \mathbf{return} \ (\mathsf{ins} \ (x, p) \ t) \} rinss :: \alpha \ \mathsf{list} \Rightarrow (\alpha, \mathbb{R}) \ \mathsf{treap} \Rightarrow (\alpha, \mathbb{R}) \ \mathsf{treap} rinss [] \ t = \mathbf{return} \ t rinss ([x] \ @ xs) \ t = \mathbf{do} \ \{ t' \leftarrow \mathsf{rins} \ x \ t; \ \mathsf{rinss} \ xs \ t' \}
```

 $\mathsf{rinss}\ \mathit{xs} = \mathsf{do}\ \{\mathit{p} \leftarrow \mathcal{U}^{\mathit{xs}}; \mathsf{return}\ \mathsf{treap_of}\ [(\mathit{x},\mathit{p}(\mathit{x}))\mid \mathit{x} \leftarrow \mathit{xs}]\}$

```
rinss xs = do \{ p \leftarrow \mathcal{U}^{xs}; return treap\_of [(x, p(x)) | x \leftarrow xs] \}
\overset{\text{project}}{\simeq} do \{ p \leftarrow \mathcal{U}^{xs}; return mk\_bst (sort\_key p xs) \}
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= do \{ R \leftarrow \mathsf{uniform} \ (\mathsf{linorder\_on} \ R); \\ \mathsf{return} \ \mathsf{mk\_bst} \ (\mathsf{sort\_rel} \ R \ xs) \}
= do \{ xs' \leftarrow \mathsf{rperm} \ xs; \ \mathsf{return} \ \mathsf{mk\_bst} \ xs' \}
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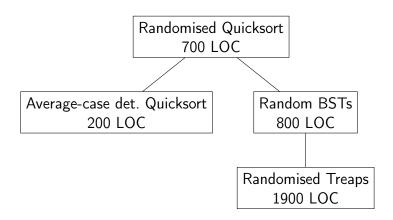
- Functor $\mathcal T$ that maps a Σ -algebra over a set A to a Σ -algebra of trees with elements from A
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- Functor $\mathcal T$ that maps a Σ -algebra over a set A to a Σ -algebra of trees with elements from A
- ▶ The 'Node' constructor is a measurable function from $\mathcal{T}(M) \otimes M \otimes \mathcal{T}(M)$ to $\mathcal{T}(M)$
- ➤ Other tree operations (projections, primitive recursion) are similarly measurable



 $\mathbf{value} \ \mathsf{random_bst} \ \{1, 2, 3 :: \mathsf{int}\}$

 $\textbf{value} \ \mathsf{measure_pmf}.\mathsf{expectation} \ (\mathsf{random_bst} \ \{1..6 :: \mathsf{int}\}) \ \mathsf{height}$

```
value random bst {1, 2, 3 :: int}
      pmf of alist
              [(\langle\langle\langle\langle\rangle,1,\langle\rangle\rangle,2,\langle\rangle\rangle,3,\langle\rangle\rangle,1/6),
               (\langle\langle\langle\rangle, 1, \langle\langle\rangle, 2, \langle\rangle\rangle\rangle, 3, \langle\rangle\rangle, 1/6).
               (\langle \langle \rangle, 1, \langle \langle \langle \rangle, 2, \langle \rangle \rangle, 3, \langle \rangle \rangle), 1/6).
               (\langle\langle\langle\rangle,1,\langle\rangle\rangle,2,\langle\langle\rangle,3,\langle\rangle\rangle\rangle,1/3),
               (\langle \langle \rangle, 1, \langle \langle \rangle, 2, \langle \langle \rangle, 3, \langle \rangle \rangle \rangle, 1/6)]
                      int tree pmf
value measure pmf.expectation (random bst {1..6 :: int}) height
       65 / 15 :: real
```

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Interesting related topics:

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- ► Randomised BSTs [Martinez & Roura 1997]
- ► Skip Lists (already done, [Haslbeck & E. 2018])